

Classes in C++

Instance (this)

Constructors

Destructor

Copy Constructor

Members

Methods

const

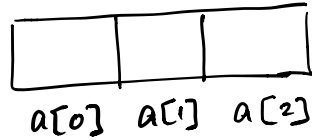
friend

operators : = , * = , << , etc.

access modifiers : private, protected, public

Initializer list.

double a[3];



double * a = new double[3];



any number
Size of array
determined
at run-time.

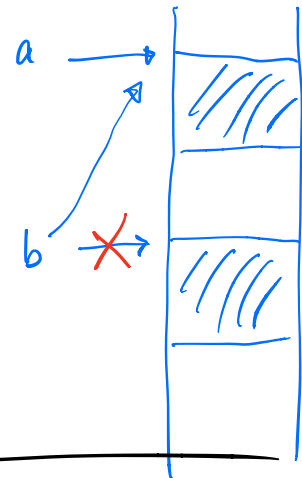
delete [] a;

double * a = new double[7];
double * b = new double[7];

b = a; ~~+~~

delete [] a;

delete [] b; ~~x~~



Goal :

Arr a(7); →

Arr b(a);

