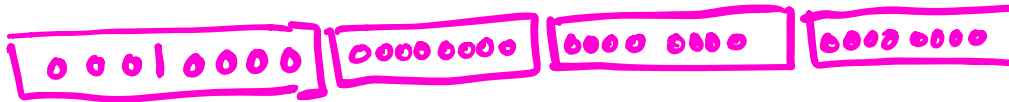
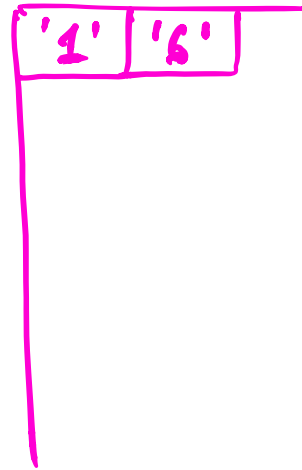


Files

int i = 16;

memory

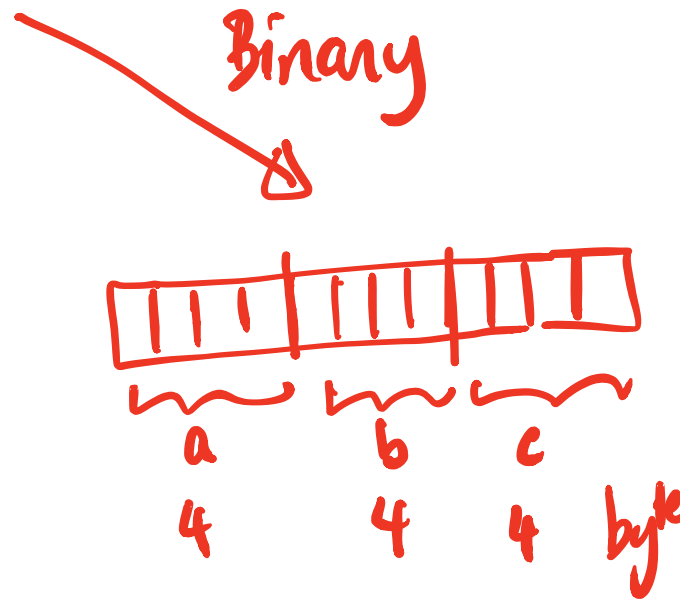
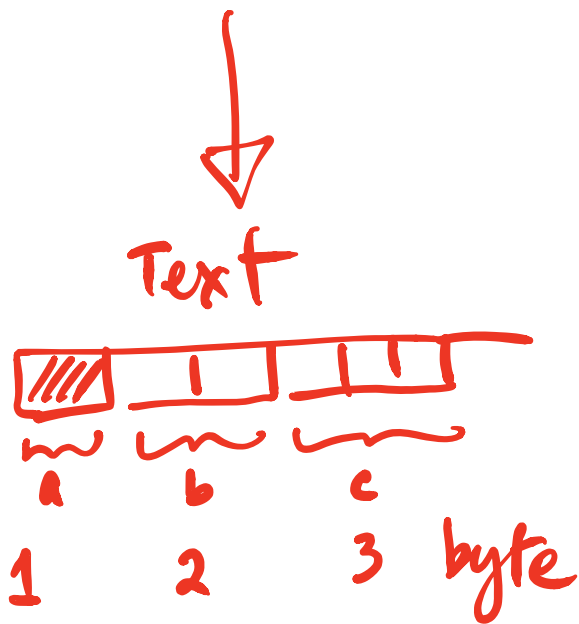
write to
a text
file



Write in
binary format



```
int a = 3;  
int b = 33;  
int c = 620;
```



Files allow random
Access.

seekg() seekp()