

Rabin-Karp Algorithm for Pattern Searching - GeeksforGeeks

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Courses Tutorials Practice Jobs DSA Tutorial Interview Questions Quizzes Must Do Advanced DSA System Design Aptitude Puzzles Interview Corner DSA Python Technical Scripter 2026 Explore DSA Fundamentals Logic Building Problems Analysis of Algorithms Data Structures Array Data Structure String in Data Structure Hashing in Data Structure Linked List Data Structure Stack Data Structure Queue Data Structure Tree Data Structure Graph Data Structure Trie Data Structure Algorithms Searching Algorithms Sorting Algorithms Introduction to Recursion Greedy Algorithms Tutorial Graph Algorithms Dynamic Programming or DP Bitwise Algorithms Advanced Segment Tree Binary Indexed Tree or Fenwick Tree Square Root (Sqrt) Decomposition Algorithm Binary Lifting Geometry Interview Preparation Interview Corner GfG160 Practice Problem GeeksforGeeks Practice - Leading Online Coding Platform Problem of The Day - Develop the Habit of Coding DSA Course 90% Refund Rabin-Karp Algorithm for Pattern Searching Last Updated : 1 Aug, 2025 In many data structures and algorithms (DSA) problems, one common task is to compare strings—whether it's finding a word in a sentence, detecting duplicates, or checking for patterns inside a larger text. Think of this like trying to find a short phrase inside a big paragraph—manually checking every character would be tiring. Computers do the same thing, and if we're not careful, it can become very slow for long texts. That's where the Rabin-Karp algorithm comes in. It was developed by Michael Rabin and Richard Karp in 1987 as a clever way to speed up pattern matching using hashing techniques. Instead of comparing characters one by one, it converts the strings into numbers (hashes) and compares those—just like how barcodes are used in stores instead of reading the full product name. In short, Rabin-Karp is: A string matching algorithm Uses rolling hash to find all occurrences of a pattern in a text Optimized for cases where multiple patterns or repeated matching is required This forms the foundation for many modern algorithms in plagiarism detection, substring search, and more. Table of Content Why is Rabin-Karp Needed? Key Idea of Rabin-Karp Practical Example for Better Understanding Limitations of Rabin-Karp Need for Double Hashing Types of Problems Rabin-Karp Can Solve Why is Rabin-Karp Needed? Let's say you want to find if the word "code" appears inside a big article. The simplest way? Start from the first letter and check every group of 4 letters one by one. This is known as the naive approach, and it works fine—but it checks every character every time, which can be very slow if the text is long. The naive method has a time complexity of $O(n \times m)$, where: n = length of the text m = length of the pattern Now imagine trying to find multiple patterns (like checking 100 different words in a document). Doing this the naive way becomes painfully slow. Rabin-Karp improves this by using rolling hash. Instead of comparing actual characters every time, it converts both the pattern and parts of the text into numbers (hashes) and compares those numbers. This way, most of the time it can detect mismatches without looking at every character, making it much faster and scalable. Key Idea of Rabin-Karp The main idea behind Rabin-Karp is to convert strings into numeric hashes so we can compare numbers instead of characters. This makes the process much faster. To do this efficiently, we use a rolling hash , which allows us to compute the hash of the next substring in constant time by updating the previous hash. So instead of rechecking every character, we just slide the window and adjust the hash. We first compute the hash of the pattern, then compare it with the hashes of all substrings of the text. If the hashes match, we do a quick character-by-character check to confirm (to avoid errors due to hash collisions). This way, most comparisons are done using numbers, making pattern matching fast and scalable, especially for large texts or multiple patterns. How is Hash Value calculated in Rabin-Karp? The hash value in Rabin-Karp is calculated using a rolling hash function, which allows efficient hash updates as the pattern slides over the text. Instead of recalculating the entire hash for each substring, the rolling hash lets us remove the contribution of the old character and add the new one in constant time. A string is converted into a numeric hash using a polynomial rolling hash. For a string s of length n , the hash is computed as: $=> \text{hash}(s) = (s[0] * p^{(n-1)} + s[1] * p^{(n-2)} + \dots + s[n-1] * p^0) \% \text{mod}$ Where: $s[i]$ is the numeric value of the i -th character ('a' = 1, 'b' = 2, ..., 'z' = 26) p is a small prime number (commonly 31 or 37) mod is a large prime number (like $1e9 + 7$) to avoid overflow and reduce hash collisions This approach allows us to compute hash values of substrings in

constant time using precomputed powers and prefix hashes. Try it on GfG Practice Hash Recurrence Relation Let $\text{preHash}[i]$ represent the hash of the prefix substring $s[0...i]$. Then the recurrence is: $\text{preHash}[i] = \text{preHash}[i - 1] * \text{base} + s[i]$ Where: $p[0] = s[0]$ $s[i]$ is the numeric value of the i -th character ('a' = 1, 'b' = 2, ..., 'z' = 26) base is a chosen prime number (commonly 31 or 37) All operations are done under modulo mod to avoid overflow How to Calculate Hash from L to R ? To get the hash of any substring $s[L...R]$ efficiently, we use prefix hashing. First, we precompute prefix hashes, where $\text{prefix}[i]$ stores the hash of the substring $s[0...i]$. Alongside, we also precompute powers of the base (like $\text{base}^1, \text{base}^2$, etc.) to help in quick calculations. Then, using modular arithmetic, we can calculate the hash of any range in constant time with the formula: $\text{hash}(L, R) = (\text{prefix}[R] - \text{prefix}[L-1] * \text{power}(R - L + 1) + \text{mod}) \% \text{mod}$ Here, $\text{prefix}[R]$ is the hash from 0 to R $\text{prefix}[L-1] * \text{power}(R - L + 1)$ removes the contribution of the first L characters + mod ensures the result stays positive before applying % mod

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C++ class RabinKarpHash { private : const int mod = 1e9 + 7 ; const int base = 31 ; vector < int > hash ; vector < int > power ; // modular addition int add ( int a , int b ) { a += b ; if ( a >= mod ) a -= mod ; return a ; } // modular subtraction int sub ( int a , int b ) { a -= b ; if ( a < 0 ) a += mod ; return a ; } // modular multiplication int mul ( int a , int b ) { return ( int )( 1L * a * b ) % mod ; } // convert character to int // ('a' = 1, ..., 'z' = 26) int charToInt ( char c ) { return c - 'a' + 1 ; } public : // constructor: precomputes prefix hashes and powers RabinKarpHash ( string & s ) { int n = s . size () ; hash . resize ( n ); power . resize ( n ); hash [ 0 ] = charToInt ( s [ 0 ]); power [ 0 ] = 1 ; for ( int i = 1 ; i < n ; ++ i ) { hash [ i ] = add ( mul ( hash [ i - 1 ], base ), charToInt ( s [ i ])); power [ i ] = mul ( power [ i - 1 ], base ); } } // get hash of substring s[l...r] in O(1) int getSubHash ( int l , int r ) { int h = hash [ r ]; if ( l > 0 ) { h = sub ( h , mul ( hash [ l - 1 ], power [ r - l + 1 ])); } return h ; } }; Java class GfG { private final int mod = ( int ) 1e9 + 7 ; private final int base = 31 ; private int [] hash ; private int [] power ; // modular addition private int add ( int a , int b ) { a += b ; if ( a >= mod ) a -= mod ; return a ; } // modular subtraction private int sub ( int a , int b ) { a -= b ; if ( a < 0 ) a += mod ; return a ; } // modular multiplication private int mul ( int a , int b ) { return ( int )( 1L * a * b ) % mod ; } // convert character to int // ('a' = 1, ..., 'z' = 26) private int charToInt ( char c ) { return c - 'a' + 1 ; } // constructor: precomputes prefix hashes and powers public GfG ( String s ) { int n = s . length (); hash = new int [ n ]; power = new int [ n ]; hash [ 0 ] = charToInt ( s . charAt ( 0 )); power [ 0 ] = 1 ; for ( int i = 1 ; i < n ; i ++ ) { hash [ i ] = add ( mul ( hash [ i - 1 ], base ), charToInt ( s . charAt ( i ))); power [ i ] = mul ( power [ i - 1 ], base ); } } // get hash of substring s[l...r] in O(1) public int getSubHash ( int l , int r ) { int h = hash [ r ]; if ( l > 0 ) { h = sub ( h , mul ( hash [ l - 1 ], power [ r - l + 1 ])); } return h ; } } Python class RabinKarpHash : def __init__ ( self , s ): self . mod = int ( 1e9 ) + 7 self . base = 31 n = len ( s ) self . hash = [ 0 ] * n self . power = [ 0 ] * n # convert character to int # ('a' = 1, ..., 'z' = 26) def charToInt ( c ): return ord ( c ) - ord ( 'a' ) + 1 self . hash [ 0 ] = charToInt ( s [ 0 ]); self . power [ 0 ] = 1 for i in range ( 1 , n ): self . hash [ i ] = ( self . hash [ i - 1 ] * self . base ) + charToInt ( s [ i ]); self . mod self . power [ i ] = ( self . power [ i - 1 ] * self . base ) % self . mod # get hash of substring s[l...r] in O(1) def getSubHash ( self , l , r ): h = self . hash [ r ]; if ( l > 0 ): h = ( h - self . hash [ l - 1 ] * self . power [ r - l + 1 ]) % self . mod if h < 0 : h += self . mod return h C# using System ; class GfG { private readonly int mod = ( int ) 1e9 + 7 ; private readonly int baseVal = 31 ; private int [] hash ; private int [] power ; // modular addition private int add ( int a , int b ) { a += b ; if ( a >= mod ) a -= mod ; return a ; } // modular subtraction private int sub ( int a , int b ) { a -= b ; if ( a < 0 ) a += mod ; return a ; } // modular multiplication private int mul ( int a , int b ) { return ( int )( ( long ) a * b ) % mod ; } // convert character to int // ('a' = 1, ..., 'z' = 26) private int charToInt ( char c ) { return c - 'a' + 1 ; } // constructor: precomputes prefix hashes and powers public GfG ( string s ) { int n = s . Length ; hash = new int [ n ]; power = new int [ n ]; hash [ 0 ] = charToInt ( s [ 0 ]); power [ 0 ] = 1 ; for ( int i = 1 ; i < n ; i ++ ) { hash [ i ] = add ( mul ( hash [ i - 1 ], baseVal ), charToInt ( s [ i ])); power [ i ] = mul ( power [ i - 1 ], baseVal ); } } // get hash of substring s[l...r] in O(1) public int getSubHash ( int l , int r ) { int h = hash [ r ]; if ( l > 0 ): h = sub ( h , mul ( hash [ l - 1 ], power [ r - l + 1 ])); } return h ; } } JavaScript class RabinKarpHash { constructor ( s ) { this . mod = 1e9 + 7 ; this . base = 31 ; this . hash = []; this . power = []; // convert character to int // ('a' = 1, ..., 'z' = 26) const charToInt = ( c ) => { return c . charCodeAt ( 0 ) - 'a' . charCodeAt ( 0 ) + 1 ; }; // modular addition const add = ( a , b ) => { a += b ; if ( a >= this . mod ) a -= this . mod ; return a ; } // modular multiplication const mul = ( a , b ) => { return Math . floor (( a * b ) % this . mod ); } const n = s . length ; this . hash [ 0 ] = charToInt ( s [ 0 ]); this . power [ 0 ] = 1 ; for ( let i = 1 ; i < n ; i ++ ) { this . hash [ i ] = add ( mul ( this . hash [ i - 1 ], this . base ), charToInt ( s [ i ])); this . power [ i ] = mul ( this . power [ i - 1 ], this . base ); } // store inner functions for access in getSubHash this . _add = add ; this . _sub = ( a , b ) => { a -= b ; if ( a < 0 ) a += this . mod ; return a ; } this . _mul = mul ; // get hash of substring s[l...r] in O(1) getSubHash ( l , r ) { let h = this . hash [ r ]; if ( l > 0 ): h = this . _sub ( h , this . _mul ( this . hash [ l - 1 ], this . power [ r - l + 1 ])); } return h ; } } Time Complexity:
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$O(n)$, the prefix hashes and powers are precomputed in a single pass over the string, which takes linear time. Once built, any substring hash can be retrieved in $O(1)$ time. Auxiliary Space: $O(n)$, two arrays of size n are used to store the prefix hashes and powers of the base, resulting in linear extra space usage.

Practical Example for Better Understanding

Given two strings text (the text) and pattern (the pattern), consisting of lowercase English alphabets, find all 0-based starting indices where pattern occurs as a substring in text. Examples: Input : text = "geeksforgeeks", pattern = "geeks" Output: [0, 8] Explanation : The string "geeks" occurs at index 0 and 8 in text. Input: text = " aabaacaadaabaaba ", pattern = " aaba " Output: [0, 9, 12] Explanation : In the Naive String Matching algorithm, we check whether every substring of the text of the pattern's size is equal to the pattern or not one by one. Like the Naive Algorithm, the Rabin-Karp algorithm also check every substring. But unlike the Naive algorithm, the Rabin Karp algorithm matches the hash value of the pattern with the hash value of the current substring of text, and if the hash values match then only it starts matching individual characters. So Rabin Karp algorithm needs to calculate hash values for the following strings. Pattern itself All the substrings of the text of length m which is the size of pattern.

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C++ #include <iostream> #include <vector> #include <string> using namespace std ; class RabinKarpHash { private : const int mod = 1e9 + 7 ; const int base = 31 ; vector < int > hash ; vector < int > power ; // modular addition int add ( int a , int b ) { a += b ; if ( a >= mod ) a -= mod ; return a ; } // modular subtraction int sub ( int a , int b ) { a -= b ; if ( a < 0 ) a += mod ; return a ; } // modular multiplication int mul ( int a , int b ) { return ( int )( ( 1L L * a * b ) % mod ); } // convert character to int // ('a' = 1 , ... , 'z' = 26) int charToInt ( char c ) { return c - 'a' + 1 ; } public : // constructor: precomputes prefix hashes and powers RabinKarpHash ( string & s ) { int n = s . size () ; hash . resize ( n ); power . resize ( n ); hash [ 0 ] = charToInt ( s [ 0 ]); power [ 0 ] = 1 ; for ( int i = 1 ; i < n ; ++ i ) { hash [ i ] = add ( mul ( hash [ i - 1 ], base ), charToInt ( s [ i ])); power [ i ] = mul ( power [ i - 1 ], base ); } // get hash of substring s[l...r] in O(1) int getSubHash ( int l , int r ) { int h = hash [ r ]; if ( l > 0 ) { h = sub ( h , mul ( hash [ l - 1 ], power [ r - l + 1 ])); } return h ; } }; // Rabin-Karp search using hash class vector < int > searchPattern ( string & text , string & pattern ) { int n = text . size (), m = pattern . size () ; RabinKarpHash textHash ( text ); RabinKarpHash patHash ( pattern ); int patternHash = patHash . getSubHash ( 0 , m - 1 ); vector < int > result ; for ( int i = 0 ; i <= n - m ; i ++ ) { int subHash = textHash . getSubHash ( i , i + m - 1 ); if ( subHash == patternHash ) { result . push_back ( i ); } } return result ; } int main () { string txt = "geeksforgeeks" ; string pat = "geek" ; vector < int > positions = searchPattern ( txt , pat ); for ( int idx : positions ) { cout << idx << " " ; } cout << endl ; return 0 ; }
Java
import java.util.ArrayList ; class RabinKarpHash { private final int mod = 10000000007 ; private final int base = 31 ; private int [] hash ; private int [] power ; // modular addition private int add ( int a , int b ) { a += b ; if ( a >= mod ) a -= mod ; return a ; } // modular subtraction private int sub ( int a , int b ) { a -= b ; if ( a < 0 ) a += mod ; return a ; } // modular multiplication private int mul ( int a , int b ) { return ( int )( ( 1L * a * b ) % mod ); } // convert character to int // ('a' = 1 , ... , 'z' = 26) private int charToInt ( char c ) { return c - 'a' + 1 ; } // constructor: precomputes prefix hashes and powers public RabinKarpHash ( String s ) { int n = s . length (); hash = new int [ n ]; power = new int [ n ]; hash [ 0 ] = charToInt ( s . charAt ( 0 )); power [ 0 ] = 1 ; for ( int i = 1 ; i < n ; ++ i ) { hash [ i ] = add ( mul ( hash [ i - 1 ], base ), charToInt ( s . charAt ( i ))); power [ i ] = mul ( power [ i - 1 ], base ); } // get hash of substring s[l...r] in O(1) public int getSubHash ( int l , int r ) { int h = hash [ r ]; if ( l > 0 ) { h = sub ( h , mul ( hash [ l - 1 ], power [ r - l + 1 ])); } return h ; } } class GfG { // Rabin-Karp search using hash class public static ArrayList < Integer > searchPattern ( String text , String pattern ) { int n = text . length (), m = pattern . length () ; RabinKarpHash textHash = new RabinKarpHash ( text ); RabinKarpHash patHash = new RabinKarpHash ( pattern ); int patternHash = patHash . getSubHash ( 0 , m - 1 ); ArrayList < Integer > result = new ArrayList <> (); for ( int i = 0 ; i <= n - m ; i ++ ) { int subHash = textHash . getSubHash ( i , i + m - 1 ); if ( subHash == patternHash ) { result . add ( i ); } } return result ; } public static void main ( String [] args ) { String txt = "geeksforgeeks" ; String pat = "geek" ; ArrayList < Integer > positions = searchPattern ( txt , pat ); for ( int idx : positions ) { System . out . print ( idx + " " ); } System . out . println (); } } Python
class RabinKarpHash : def __init__ ( self , s ): self . mod = 10 ** 9 + 7 self . base = 31 n = len ( s ) self . hash = [ 0 ] * n self . power = [ 0 ] * n # convert character to int # ('a' = 1 , ... , 'z' = 26) def charToInt ( c ): return ord ( c ) - ord ( 'a' ) + 1 self . hash [ 0 ] = charToInt ( s [ 0 ]) self . power [ 0 ] = 1 for i in range ( 1 , n ): self . hash [ i ] = ( self . hash [ i - 1 ] * self . base ) + charToInt ( s [ i ]) % self . mod self . power [ i ] = ( self . power [ i - 1 ] * self . base ) % self . mod # get hash of substring s[l...r] in O(1) def getSubHash ( self , l , r ): h = self . hash [ r ] if l > 0 : h = ( h - self . hash [ l - 1 ] * self . power [ r - l + 1 ]) % self . mod if h < 0 : h += self . mod return h # Rabin-Karp search using hash class def searchPattern ( text , pattern ): n , m = len ( text ), len ( pattern ) textHash = RabinKarpHash ( text ) patHash = RabinKarpHash ( pattern ) patternHash = patHash . getSubHash ( 0 , m - 1 ) result = [] for i

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in range ( n - m + 1 ): subHash = textHash . getSubHash ( i , i + m - 1 ) if subHash == patternHash :
result . append ( i ) return result if __name__ == "__main__" : txt = "geeksforgeeks" pat = "geek"
positions = searchPattern ( txt , pat ) print ( * positions ) C# using System ; using
System.Collections.Generic ; class RabinKarpHash { private readonly int mod = 1000000007 ; private
readonly int baseVal = 31 ; private int [] hash ; private int [] power ; // modular addition private int Add (
int a , int b ) { a += b ; if ( a >= mod ) a -= mod ; return a ; } // modular subtraction private int Sub ( int a ,
int b ) { a -= b ; if ( a < 0 ) a += mod ; return a ; } // modular multiplication private int Mul ( int a , int b ) {
return ( int )( ( 1L * a * b ) % mod ); } // convert character to int // ('a' = 1, ..., 'z' = 26) private int CharToInt
( char c ) { return c - 'a' + 1 ; } // constructor: precomputes prefix hashes and powers public
RabinKarpHash ( string s ) { int n = s . Length ; hash = new int [ n ]; power = new int [ n ]; hash [ 0 ] =
CharToInt ( s [ 0 ]); power [ 0 ] = 1 ; for ( int i = 1 ; i < n ; ++ i ) { hash [ i ] = Add ( Mul ( hash [ i - 1 ],
baseVal ), CharToInt ( s [ i ])); power [ i ] = Mul ( power [ i - 1 ], baseVal ); } } // get hash of substring
s[l...r] in O(1) public int GetSubHash ( int l , int r ) { int h = hash [ r ]; if ( l > 0 ) { h = Sub ( h , Mul ( hash [
l - 1 ], power [ r - l + 1 ])); } return h ; } } class GfG { // Rabin-Karp search using hash class public static
List < int > SearchPattern ( string text , string pattern ) { int n = text . Length , m = pattern . Length ;
RabinKarpHash textHash = new RabinKarpHash ( text ); RabinKarpHash patHash = new
RabinKarpHash ( pattern ); int patternHash = patHash . GetSubHash ( 0 , m - 1 ); List < int > result =
new List < int > (); for ( int i = 0 ; i <= n - m ; i ++ ) { int subHash = textHash . GetSubHash ( i , i + m - 1 );
if ( subHash == patternHash ) { result . Add ( i ); } } return result ; } public static void Main () { string txt =
"geeksforgeeks" ; string pat = "geek" ; List < int > positions = SearchPattern ( txt , pat ); foreach ( int idx
in positions ) { Console . Write ( idx + " " ); } Console . WriteLine (); } } JavaScript class RabinKarpHash
{ constructor ( s ) { this . mod = 1e9 + 7 ; this . base = 31 ; this . hash = new Array ( s . length ); this .
power = new Array ( s . length ); // convert character to int // ('a' = 1, ..., 'z' = 26) const charToInt = c =>
c . charCodeAt ( 0 ) - 'a' . charCodeAt ( 0 ) + 1 ; this . hash [ 0 ] = charToInt ( s [ 0 ]); this . power [ 0 ] = 1 ;
for ( let i = 1 ; i < s . length ; i ++ ) { this . hash [ i ] = ( this . hash [ i - 1 ] * this . base + charToInt ( s [ i ])) %
this . mod ; this . power [ i ] = ( this . power [ i - 1 ] * this . base ) % this . mod ; } } // get hash of
substring s[l...r] in O(1) getSubHash ( l , r ) { let h = this . hash [ r ]; if ( l > 0 ) { h = ( h - this . hash [ l - 1 ]
* this . power [ r - l + 1 ]) % this . mod ; if ( h < 0 ) h += this . mod ; } return h ; } } // Rabin-Karp search
using hash class function searchPattern ( text , pattern ) { let n = text . length , m = pattern . length ;
let textHash = new RabinKarpHash ( text ); let patHash = new RabinKarpHash ( pattern ); let patternHash =
patHash . getSubHash ( 0 , m - 1 ); let result = []; for ( let i = 0 ; i <= n - m ; i ++ ) { let subHash =
textHash . getSubHash ( i , i + m - 1 ); if ( subHash === patternHash ) { result . push ( i ); } } return result
; } // Driver Code let txt = "geeksforgeeks" ; let pat = "geek" ; let positions = searchPattern ( txt , pat );
console . log ( positions . join ( " " )); Output 0 8 Time Complexity: O(n + m), we compute prefix hashes
and powers for both text and pattern in O(n + m). Then, we slide a window over the text, and each
substring hash is compared in O(1). Auxiliary Space: O(n + m), we store prefix hashes and power
arrays for both text and pattern, taking O(n + m) space. Limitations of Rabin-Karp Hash collisions may
occur — different substrings can have the same hash. Requires character-by-character check to
confirm matches. Risk of modulo overflow if not handled with care. Performance depends on good hash
function and prime modulus. Slightly higher constant factors compared to simpler algorithms like KMP.
Why Single Hash Can Fail (Hash Collisions): When using a single hash function, there's always a
chance that two different substrings may produce the same hash value. This is called a hash collision .
Why does it happen? => We're computing hashes modulo a large number (e.g., 10^9 + 7) => But since
the number of possible substrings is huge, different substrings might accidentally result in the same
hash after taking the modulo. Consequence: If two different substrings have the same hash, the
algorithm may falsely report a match (false positive). Rabin-Karp, in such a case, needs to verify the
actual characters to confirm a match — which slows down performance. Need for Double Hashing To
reduce the probability of collisions, we use double hashing — i.e., compute two independent hashes
with different: Base values (p1, p2) and Moduli (mod1, mod2) How it helps: => Now, two substrings are
considered equal only if both hash values match. => The probability of two different substrings colliding
in both hash functions is extremely low — roughly 1/(mod1 x mod2), which is practically negligible. C++
#include <iostream> #include <vector> #include <string> using namespace std ; class RabinKarpHash
{ private : const int mod1 = 1e9 + 7 ; const int mod2 = 1e9 + 9 ; const int base1 = 31 ; const int base2 =
37 ; vector < int > hash1 , hash2 ; vector < int > power1 , power2 ; // modular addition int add ( int a , int
b , int mod ) { a += b ; if ( a >= mod ) a -= mod ; return a ; } // modular subtraction int sub ( int a , int b ,
int mod ) { a -= b ; if ( a < 0 ) a += mod ; return a ; } // modular multiplication int mul ( int a , int b , int mod )
{ return ( int )( ( 1L * a * b ) % mod ); } // convert character to int int charToInt ( char c ) { return c - 'a'
}

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+ 1 ; } public : // constructor: precomputes both prefix hashes and powers RabinKarpDoubleHash (
string & s ) { int n = s . size () ; hash1 . resize ( n ); hash2 . resize ( n ); power1 . resize ( n ); power2 .
resize ( n ); hash1 [ 0 ] = charToInt ( s [ 0 ]); hash2 [ 0 ] = charToInt ( s [ 0 ]); power1 [ 0 ] = 1 ; power2 [ 0 ] = 1 ; for ( int i = 1 ; i < n ; ++ i ) { hash1 [ i ] = add ( mul ( hash1 [ i - 1 ], base1 , mod1 ), charToInt ( s [ i ]), mod1 ); power1 [ i ] = mul ( power1 [ i - 1 ], base1 , mod1 ); hash2 [ i ] = add ( mul ( hash2 [ i - 1 ], base2 , mod2 ), charToInt ( s [ i ]), mod2 ); power2 [ i ] = mul ( power2 [ i - 1 ], base2 , mod2 ); } } // get double hash of substring s[l...r] vector < int > getSubHash ( int l , int r ) { int h1 = hash1 [ r ]; int h2 =
hash2 [ r ]; if ( l > 0 ) { h1 = sub ( h1 , mul ( hash1 [ l - 1 ], power1 [ r - l + 1 ], mod1 ), mod1 ); h2 = sub ( h2 , mul ( hash2 [ l - 1 ], power2 [ r - l + 1 ], mod2 ), mod2 ); } return { h1 , h2 }; } } ; Java import
java.util.ArrayList ; public class RabinKarpHash { private final int mod1 = ( int ) 1e9 + 7 ; private final int
mod2 = ( int ) 1e9 + 9 ; private final int base1 = 31 ; private final int base2 = 37 ; private int [] hash1 ,
hash2 ; private int [] power1 , power2 ; // modular addition private int add ( int a , int b , int mod ) { a += b ;
if ( a >= mod ) a -= mod ; return a ; } // modular subtraction private int sub ( int a , int b , int mod ) { a -= b ;
if ( a < 0 ) a += mod ; return a ; } // modular multiplication private int mul ( int a , int b , int mod ) { return ( int ) ( 1L * a * b ) % mod ; } // convert character to int private int charToInt ( char c ) { return c -
'a' + 1 ; } // constructor: precomputes both prefix hashes and powers public RabinKarpHash ( String s ) {
int n = s . length (); hash1 = new int [ n ] ; hash2 = new int [ n ] ; power1 = new int [ n ] ; power2 = new
int [ n ] ; hash1 [ 0 ] = charToInt ( s . charAt ( 0 )); hash2 [ 0 ] = charToInt ( s . charAt ( 0 )); power1 [ 0 ]
= 1 ; power2 [ 0 ] = 1 ; for ( int i = 1 ; i < n ; ++ i ) { hash1 [ i ] = add ( mul ( hash1 [ i - 1 ], base1 ,
mod1 ), charToInt ( s . charAt ( i )), mod1 ); power1 [ i ] = mul ( power1 [ i - 1 ], base1 , mod1 ); hash2 [ i ] =
add ( mul ( hash2 [ i - 1 ], base2 , mod2 ), charToInt ( s . charAt ( i )), mod2 ); power2 [ i ] = mul ( power2 [ i -
1 ], base2 , mod2 ); } } // get double hash of substring s[l...r] public ArrayList < Integer > getSubHash ( int l ,
int r ) { int h1 = hash1 [ r ]; int h2 = hash2 [ r ]; if ( l > 0 ) { h1 = sub ( h1 , mul ( hash1 [ l - 1 ],
power1 [ r - l + 1 ], mod1 ), mod1 ); h2 = sub ( h2 , mul ( hash2 [ l - 1 ], power2 [ r - l + 1 ], mod2 ),
mod2 ); } ArrayList < Integer > res = new ArrayList <> (); res . add ( h1 ); res . add ( h2 ); return res ; } }
Python class RabinKarpHash : def __init__ ( self , s ): self . mod1 = int ( 1e9 ) + 7 self . mod2 = int ( 1e9 )
+ 9 self . base1 = 31 self . base2 = 37 n = len ( s ) self . hash1 = [ 0 ] * n self . hash2 = [ 0 ] * n self .
power1 = [ 0 ] * n self . power2 = [ 0 ] * n self . hash1 [ 0 ] = self . charToInt ( s [ 0 ]) self . hash2 [ 0 ] =
self . charToInt ( s [ 0 ]) self . power1 [ 0 ] = 1 self . power2 [ 0 ] = 1 for i in range ( 1 , n ): self . hash1 [ i ] =
self . add ( self . mul ( self . hash1 [ i - 1 ], self . base1 , self . mod1 ), self . charToInt ( s [ i ]), self .
mod1 ) self . power1 [ i ] = self . mul ( self . power1 [ i - 1 ], self . base1 , self . mod1 ) self . hash2 [ i ] =
self . add ( self . mul ( self . hash2 [ i - 1 ], self . base2 , self . mod2 ), self . charToInt ( s [ i ]), self .
mod2 ) self . power2 [ i ] = self . mul ( self . power2 [ i - 1 ], self . base2 , self . mod2 ) def charToInt ( self ,
c ): return ord ( c ) - ord ( 'a' ) + 1 def add ( self , a , b , mod ): a += b if a >= mod : a -= mod return a def sub
( self , a , b , mod ): a -= b if a < 0 : a += mod return a def mul ( self , a , b , mod ): return ( a * b ) % mod
def getSubHash ( self , l , r ): h1 = self . hash1 [ r ] h2 = self . hash2 [ r ] if l > 0 : h1 = self . sub ( h1 ,
self . mul ( self . hash1 [ l - 1 ], \ self . power1 [ r - l + 1 ], self . mod1 ), self . mod1 ) h2 = self . sub ( h2 ,
self . mul ( self . hash2 [ l - 1 ], \ self . power2 [ r - l + 1 ], self . mod2 ), self . mod2 ) return [ h1 , h2 ] C# using
System ; using System.Collections.Generic ; class RabinKarpHash { private int mod1 = ( int ) 1 e9 + 7 ;
private int mod2 = ( int ) 1 e9 + 9 ; private int base1 = 31 ; private int base2 = 37 ; private int [] hash1 ,
hash2 , power1 , power2 ; // modular addition private int add ( int a , int b , int mod ) { a += b ; if ( a >=
mod ) a -= mod ; return a ; } // modular subtraction private int sub ( int a , int b , int mod ) { a -= b ;
if ( a < 0 ) a += mod ; return a ; } // modular multiplication private int mul ( int a , int b , int mod ) { return ( int ) ( 1L * a * b ) % mod ; } // convert character to int private int charToInt ( char c ) { return c -
'a' + 1 ; } // constructor: precomputes both prefix hashes and powers public GfG ( string s ) { int n = s . Length ;
hash1 = new int [ n ]; hash2 = new int [ n ]; power1 = new int [ n ]; power2 = new int [ n ]; hash1 [ 0 ] =
charToInt ( s [ 0 ]); hash2 [ 0 ] = charToInt ( s [ 0 ]); power1 [ 0 ] = 1 ; power2 [ 0 ] = 1 ; for ( int i = 1 ; i <
n ; i ++ ) { hash1 [ i ] = add ( mul ( hash1 [ i - 1 ], base1 , mod1 ), charToInt ( s [ i ]), mod1 ); power1 [ i ] =
mul ( power1 [ i - 1 ], base1 , mod1 ); hash2 [ i ] = add ( mul ( hash2 [ i - 1 ], base2 , mod2 ), charToInt ( s [ i ]),
mod2 ); power2 [ i ] = mul ( power2 [ i - 1 ], base2 , mod2 ); } } // get double hash of substring
s[l...r] public List < int > getSubHash ( int l , int r ) { int h1 = hash1 [ r ]; int h2 = hash2 [ r ];
if ( l > 0 ) { h1 = sub ( h1 , mul ( hash1 [ l - 1 ], power1 [ r - l + 1 ], mod1 ), mod1 ); h2 = sub ( h2 ,
mul ( hash2 [ l - 1 ], power2 [ r - l + 1 ], mod2 ), mod2 ); } return new List < int > { h1 , h2 }; } } JavaScript class
RabinKarpDoubleHash { constructor ( s ) { this . mod1 = 1e9 + 7 ; this . mod2 = 1e9 + 9 ; this . base1 =
31 ; this . base2 = 37 ; const n = s . length ; this . hash1 = Array ( n ); this . hash2 = Array ( n );
this . power1 = Array ( n ); this . power2 = Array ( n ); this . hash1 [ 0 ] = this . charToInt ( s [ 0 ]); this .
hash2 [ 0 ] = this . charToInt ( s [ 0 ]); this . power1 [ 0 ] = 1 ; this . power2 [ 0 ] = 1 ; for ( let i = 1 ; i < n ; i ++ ) {
```

```
this . hash1 [ i ] = this . add ( this . mul ( this . hash1 [ i - 1 ], this . base1 , this . mod1 ), this . charToInt ( s [ i ]), this . mod1 ); this . power1 [ i ] = this . mul ( this . power1 [ i - 1 ], this . base1 , this . mod1 ); this . hash2 [ i ] = this . add ( this . mul ( this . hash2 [ i - 1 ], this . base2 , this . mod2 ), this . charToInt ( s [ i ]), this . mod2 ); this . power2 [ i ] = this . mul ( this . power2 [ i - 1 ], this . base2 , this . mod2 ); } } // convert character to int charToInt ( c ) { return c . charCodeAt ( 0 ) - 'a' . charCodeAt ( 0 ) + 1 ; } // modular addition add ( a , b , mod ) { a += b ; if ( a >= mod ) a -= mod ; return a ; } // modular subtraction sub ( a , b , mod ) { a -= b ; if ( a < 0 ) a += mod ; return a ; } // modular multiplication mul ( a , b , mod ) { return Math . floor (( a * b ) % mod ); } // get double hash of substring s[l...r] getSubHash ( l , r ) { let h1 = this . hash1 [ r ]; let h2 = this . hash2 [ r ]; if ( l > 0 ) { h1 = this . sub ( h1 , this . mul ( this . hash1 [ l - 1 ], this . power1 [ r - l + 1 ], this . mod1 ), this . mod1 ); h2 = this . sub ( h2 , this . mul ( this . hash2 [ l - 1 ], this . power2 [ r - l + 1 ], this . mod2 ), this . mod2 ); } return [ h1 , h2 ]; } } Time Complexity: O(n), the prefix hashes and powers are precomputed in a single pass over the string, which takes linear time. Once built, any substring hash can be retrieved in O(1) time. Auxiliary Space: O(n), two arrays of size n are used to store the prefix hashes and powers of the base, resulting in linear extra space usage.
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Types of Problems

- Rabin-Karp Can Solve Pattern matching – Find all occurrences of a pattern in a large text
- Plagiarism detection – Compare documents by checking for common substrings
- Multiple pattern search – Efficiently search for several patterns at once
- Substring comparison – Quickly compare substrings using hashes
- Palindrome and DP problems – Used for hashing-based optimizations
- Detect duplicate substrings – Find repeated sequences in strings
- Longest common prefix/suffix – In constant time using precomputed hashes

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