

GENERAL RULES

- EACH TEAM SHALL SUBMIT A LIST OF PLAYERS WITH THEIR COLLEGE IDS (NOT EXCEEDING 16). NOT MORE THAN 16 CERTIFICATES WILL BE AWARDED. FAILING TO PROVIDE LEGITIMATE IDS WILL NOT ALLOW THAT PLAYER TO PARTICIPATE.
- TEAMS NEED TO REPORT THE COURT 15 MIN BEFORE THE SCHEDULED START OF THE GAME. WALKOVER WILL BE GIVEN TO A TEAM IF OPPOSITE TEAM IS NOT ABLE TO REACH THE GROUND WITHIN 10 MINUTES OF THE SCHEDULED TIME.

GAMERULES

- MATCHES SHALL BE PLAYED ACCORDING TO THE ICC RULES IN FORCE, AS ADOPTED FROM TIME TO TIME BY THE BOARD OF CONTROL FOR CRICKET IN INDIA, UNLESS OTHER-WISE MODIFIED.
- ALL THE MATCHES WILL BE CONDUCTED ON KNOCK OUT BASIS. THE QUARTER AND SEMI FINALS WILL BE OF 15 OVERS PER SIDE. THE FINAL WILL BE OF 20 OVERS.
- THE BOWLING TEAM IS GIVEN 70 MINUTES TO COMPLETE ITS QUOTA OF 15 OVERS AND 90 MINUTES FOR 20 OVERS. THERE WILL BE EXTRA BUFFER TIME OF 15-20 MIN-UTES KEPT IF ANY TEAM ISN'T ABLE TO COMPLETE ITS OVERS IN TIME.

- MATCHES WILL BE PLAYED WITH WHITE SG CLUB BALL.
- EACH TEAM NEED TO HAVE THEIR PROPER PLAYING ACCESSORIES.
- IF THERE IS A TIE, WINNER WILL BE DECIDED ON THE BASIS OF SUPER OVER.
- THE UMPIRES ARE EMPOWERED TO REARRANGE THE NUMBER OF OVERS BY EACH SIDE IN THE EVENT OF A DELAYED START OR IF PLAY IS DELAYED.
- RULES REGARDING THE POSTPONEMENT OF CRICKET MATCH DUE TO RAIN A. MINI-MUM NO. OF OVERS FOR A COMPLETE MATCH IN CASE OF RAIN WILL BE 5 OVERS. YET IF 5 OVER MATCH IS NOT POSSIBLE, THEN WINNER WILL BE DECIDED ON THE BASIS OF TOSS.

PLAYER UNIFORM

- EACH TEAM NEED TO HAVE PROPER COLOURED UNIFORM (NO WHITE UNIFORM WILL BE ALLOWED).
- NO SPIKE SHOES WILL BE USED BY THE PLAYERS.

ENTRY FEES PER TEAM - RS.4000/

GAME COORDINATOR

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