



# CHES

## GENERAL RULES

- CHES IS A COMMON EVENT FOR BOTH BOYS AND GIRLS. THE TIME CONTROL FOR EACH MATCH WILL BE 25+10, THAT IS, 25 MINUTES FOR EACH PLAYER IN THE BEGINNING FOR THE REST OF THE MATCH; PLUS 10 SECOND INCREMENT ON EVERY MOVE.
- SWISS SYSTEM OF 'N' ROUNDS WILL BE FOLLOWED. THE NUMBER OF ROUNDS (N) WILL BE FINALIZED LATER, ACCORDING TO PARTICIPATION. THERE IS NO ELIMINATION OF TEAMS. THE STANDINGS AFTER THE NTH ROUND WILL BE CONSIDERED FINAL.
- PAIRINGS WILL BE DONE AFTER EACH ROUND USING PROPER SOFTWARE. COLORS WILL ALSO BE DECIDED USING SOFTWARE. NO SEPARATE TOSS WILL BE CONDUCTED FOR DECIDING COLOR.
- EACH TEAM CAN HAVE 4-5 MEMBERS, OUT OF WHICH ONLY 4 WILL BE PLAYING IN A PARTICULAR MATCH. IN SHORT, THE TEAM FORMAT IS 4+1 (STANDBY).
- IN EACH ROUND, THE WINNING TEAM FOR EACH MATCH WILL BE AWARDED 2 MATCH POINTS. IN CASE OF DRAW, BOTH TEAMS WILL GET 1 MATCH POINT EACH. ALSO, 1 GAME POINT WILL BE AWARDED TO EACH TEAM FOR NUMBER OF GAMES WON BY THEIR TEAM MEMBERS, AND 0.5 FOR EACH GAME DRAWN.

- THE STANDINGS WILL BE DECIDED BY NUMBER OF MATCH POINTS. IN CASE OF SAME MATCH POINTS, GAME POINTS WILL BE CONSIDERED FOR TIEBREAKS. IN CASE THE RESULTS ARE STILL TIED, APPROPRIATE TIEBREAKERS WILL BE USED.
- THE TEAM CAPTAINS NEED TO SUBMIT THEIR BOARD ORDERS TO THE ARBITER AT LEAST 30 MINUTES BEFORE THE START OF THE NEXT ROUND. THE TEAMS CAN CHANGE THEIR BOARD ORDER EVERY ROUND.
- ALL THE FIDE RULES SHALL APPLY, UNLESS SPECIALLY MENTIONED. IN ANY DISPUTE ABOUT THE GAMES, THE ARBITER'S DECISION SHALL BE CONSIDERED FINAL.
- IN CASE OF ANY FORM OF CHEATING OR MISBEHAVIOR, THE ARBITERS HAVE THE RIGHT TO CHOOSE ANY FORM OF PUNISHMENT, UP TO AND INCLUDING DISQUALIFICATION OF THE PLAYER/TEAM FOR THE ENTIRE ROUND OR THE WHOLE TOURNAMENT

ENTRY FEES PER TEAM : RS. 2500/-

## GAME COORDINATOR

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