Tianyang Zhao

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EDUCATION University of California, Los Angeles

Ph.D. student in Statistics, GPA: 3.94/4.00

Sep 2019 – Present

Advisor: Prof. Ying Nian Wu, Center for Vision, Cognition, Learning and Autonomy (VCLA)

Peking University

B.S. in Data Science and Big Data Technology; Yuanpei College

Sep 2015 – Jul 2019

Advisor: Prof. Yizhou Wang, School of EECS

INTERESTS

Machine learning, computer vision, especially deep unsupervised and generative learning

PUBLICATIONS

- [1] Tianyang Zhao, Yifei Xu, Mathew Monfort, Wongun Choi, Chris Baker, Yibiao Zhao, Yizhou Wang, Ying Nian Wu. "Multi-Agent Tensor Fusion for Contextual Trajectory Prediction". Proceedings of IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2019. ICML Workshop on AI for Autonomous Driving, 2019.
- [2] Bo Pang, <u>Tianyang Zhao</u>, Xu Xie, Ying Nian Wu. "Trajectory Prediction with Latent Space Energy-Based Model".

 Proceedings of IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2021.
- [3] Yifei Xu, Jianwen Xie, <u>Tianyang Zhao</u>, Chris Baker, Yibiao Zhao, Ying Nian Wu. "Energy-Based Continuous Inverse Optimal Control". *NeurIPS Workshop on Autonomous Driving*, 2020.

WORK EXPERIENCE

Twitter Inc, Cortex Applied Research | *Software Engineering Intern*

Jun 2020 – Sep 2020

Explored sparse attention networks for ads recommendation system and achieved significant offline
gains over the model currently used in production.

ACADEMIC EXPERIENCE

Peer-reviewed Journals and Conferences: CVPR, ICCV, IROS, IEEE-TITS

Teaching Assistant | Department of Statistics, UCLA: Intro to Probability (100A), Theoretical Stats (200B)

RESEARCH EXPERIENCE

Inhibition Neurons for Representation Learning

Center for Vision, Cognition, Learning and Autonomy, UCLA

Mar 2020 - Present

Multi-Agent Trajectory Prediction for Autonomous Driving

UCLA & ISEE Inc. (an MIT autonomous driving start-up)

Jun 2018 – Nov 2018

Advisors: Ying Nian Wu, Wongun Choi, Chris Baker, Yibiao Zhao

- Proposed, implemented, and trained novel Multi-Agent Convolutional Tensor Fusion networks to reason about social interactions among varying numbers of agents & about constraints from scene contexts, which retains the spatial structure of agents and the scene;
- Conducted ablative studies on Stanford Drone and NGSIM datasets, outperformed Social GAN;
- Paralleled Multi-Agent code on GPU; presented at CVPR 2019; released the code on Github;
- Participated in proposing another Inverse Optimal Control (IOC) based prediction approach, which learns non-Markovian cost functions defined over entire trajectories.

Automatic Music Generation

School of EECS, Peking University | Advisor: Yizhou Wang

Jun 2017 – Jun 2018

Trained hierarchical LSTM to generate music with long-range consistency, and proposed to incorporate domain knowledge into reinforcement learning rewards to encourage long-term structure.

OPEN SOURCE PROJECTS

Chinese Chess Game and AI with Heuristic α - β Tree Search

Feb 2018

- Developed a Chinese Chess game and AI program from scratch; 3000+ lines in C++.
- Proposed and implemented a novel approach of α - β tree search based on heuristic methods;
- Proved its superiority over conventional α - β search w.r.t. time complexity and empirical winning rate;

AWARDS AND HONORS

Merit Student (top 10%), Peking University
Meritorious Winner (top 15%), Mathematical Contest in Modeling (MCM) $$

Nov 2017 Feb 2018

3rd Prize, ACM Programming Contest in Peking University

May 2017