## **CSAP - Chap 6 – Funny Fraction**

Develop a new class for representing Funny Fractions.

- A Funny Fraction has a numerator and denominator that are integers.
- A Funny Fraction can be instantiated with a default constructor or with a parameterized constructor
  - The default constructor initializes the numerator to 0 and the denominator to 1
  - The parameterized constructor checks that the parameter for the denominator is not 0. It sets the instance variable to 1 if the denominator parameter is 0.
- Accessors, getNumerator() and getDenominator(), return the instance variables, numerator and denominator.
- The four arithmetic functions are unique and do not make any sense mathematically. In the event that the denominator results in a zero, it should be changed to −1. There is no reducing in the world of Funny Fractions.
- Include a toString() method that returns a string of the form <numerator>/<denominator>.

The 4 arithmetic functions:

public FunnyFraction funnyAdd (FunnyFraction f)

$$\frac{n1}{d1} + \frac{n2}{d2} = \frac{n1 + n2 + d1 + d2}{(n1 + n2)(d1 + d2)}$$

public FunnyFraction funnySubtract (FunnyFraction f)

$$\frac{n1}{d1} - \frac{n2}{d2} = \frac{d2 - d1 - n2 - n1}{(d2 - d1)(n2 - n1)}$$

public FunnyFraction funnyMult(FunnyFraction f)

$$\frac{n1}{d1} \times \frac{n2}{d2} = \frac{\sqrt{(n1 - n2)^2 + d1}}{(d1 - d2)^2 - n2}$$

public FunnyFraction funnyDivide (FunnyFraction f)

$$\frac{n1}{d1} \div \frac{n2}{d2} = \frac{n1 \times d2}{d1 \times n2}$$

## Test data:

## FunnyFraction f1 = new FunnyFraction ( 3, 4); FunnyFraction f2 = new FunnyFraction ( 5, 6); System.out.println (f1.funnyAdd(f2)); System.out.println (f1.funnySubtract(f2)); System.out.println (f1.funnyMult(f2)); System.out.println (f1.funnyDivide(f2));

## Output: