

Damageable

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graph BT; Guild -.-> Construction; Hero -.-> Mob; Construction -.-> Damageable; Mob -.-> Damageable;
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A UML class diagram illustrating inheritance. At the top is the 'Damageable' class. Below it are two classes: 'Construction' on the left and 'Mob' on the right. At the bottom are two more classes: 'Guild' on the left and 'Hero' on the right. Dotted lines with hollow triangular arrowheads indicate inheritance. 'Guild' inherits from 'Construction'. 'Hero' inherits from 'Mob'. Both 'Construction' and 'Mob' inherit from 'Damageable'.

Construction

Mob

Guild

Hero