

```
1 <!DOCTYPE html>
2 <html>
3 <head>
4 <meta http-equiv="Content-Type" content="text/html; charset=utf-8"/>
5 <meta charset="utf-8" />
6 <title>_5fixgame1</title>
7
8 <!-- WinJS 参照 -->
9 <link href="//Microsoft.WinJS.1.0/css/ui-dark.css" rel="stylesheet" ,
10 <script src="//Microsoft.WinJS.1.0/js/base.js"></script>
11 <script src="//Microsoft.WinJS.1.0/js/ui.js"></script>
12
13 <!-- _5fixgame1 参照 -->
14 <link href="/css/default.css" rel="stylesheet" />
15 <script src="/js/default.js"></script>
16
17 <link rel="stylesheet" type="text/css" href="/resources/css/general.
18
19 <!--jQueryライブラリを読み込み-->
20 <script charset="utf-8" src="/js/jquery-1.8.0-windows8-ready.js"></s
21
22 <!--CreateJS Libraryを読み込み-->
23 <script charset="utf-8" src="/resources/js/easeljs-0.5.0.min.js"></s
24 <script charset="utf-8" src="/resources/js/tweenjs-0.3.0.min.js"></s
25 <script charset="utf-8" src="/resources/js/createjs.extend.js"></scr
26
27 <!--ゲームを作るためのライブラリ集-->
28 <script type="text/javascript" src="/resources/js/app.background.js":
29 <script type="text/javascript" src="/resources/js/app.charactor.js">
30 <script type="text/javascript" src="/resources/js/app.weapon.js"></s
31 <script type="text/javascript" src="/resources/js/app.startboard.js":
32 <script type="text/javascript" src="/resources/js/app.scoreboard.js":
33 <script type="text/javascript" src="/resources/js/app.keypad.js"></s
34 <script type="text/javascript" src="/resources/js/lib.score.js"></sc
35 <script type="text/javascript" src="/resources/js/lib.modal.js"></sc
36 <script type="text/javascript" src="/resources/js/index.js"></script:
37
38 <script type="text/javascript">
39     var app = app || {};
40     app.config = {
41         baseUrl: '/resources'
42     };
43 </script>
44
45 </head>
46 <body>
47 </body>
48 </html>
49
```