

## 多层感知机

现代神经网络的原型

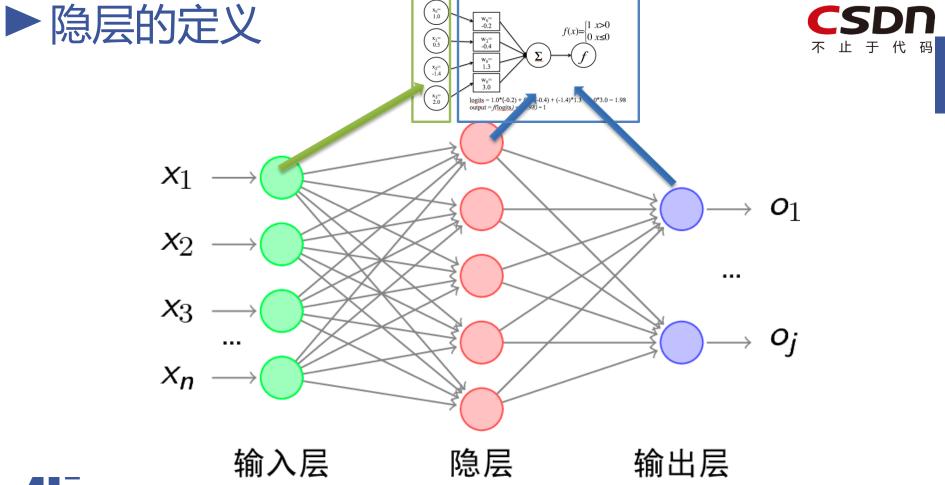




# 多层感知机

- 隐层的引入
- 激活函数的改变
- 反向传播算法
- 优化算法
- 其实它就是神经网络

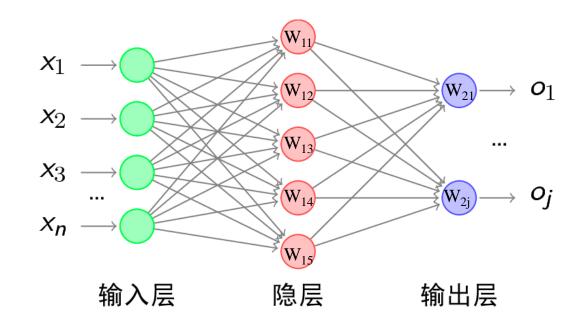






#### 隐层





- 所有同一层的神经元都与上一层每个输出相连
- 同一层的神经元之间不互相连接
- 各神经元的输出为数值

- 每一个输入数据为n维向量
- $w_{ij}^{(l)}$  为第 l 层第 i 个神经元与第i个输入相连的权重
- 第/层中每个神经元的权重为k维向量,
  - k为 ( *l-*1 *)* 层神经元数量
- 第l个隐层中所有p个神经元的权重组成矩阵 $W^l$
- $W^{(l)} \in \mathbb{R}\left[p,k
  ight]$

• 
$$y^{(l)} = output^{(l)} = f(W \cdot output^{(l-1)} + b)$$





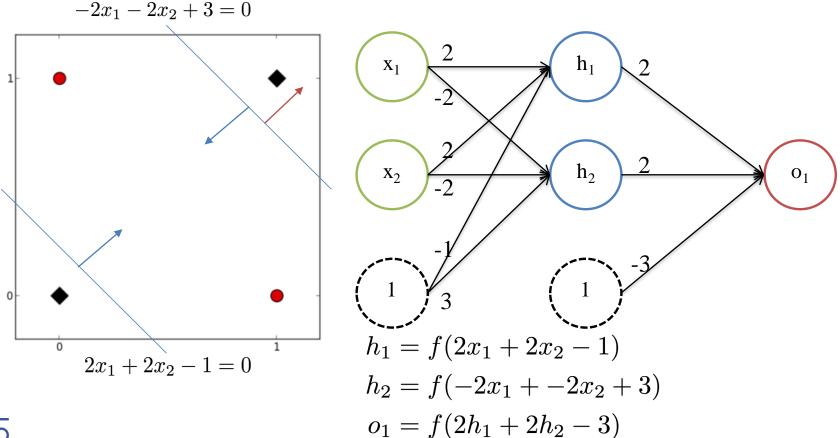


结构	决策区域类型	区域形状	异或问题
无隐层	由一超平面分成两个		B A
单隐层	开凸区域或闭凸区域		BA
双隐层	任意形状(其复杂度由单元数目确定)	٠.	B A





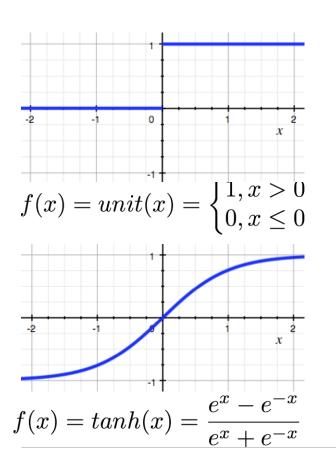


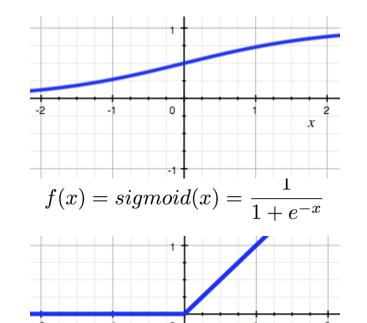


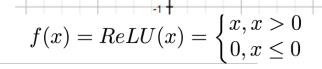


#### ▶新的激活函数







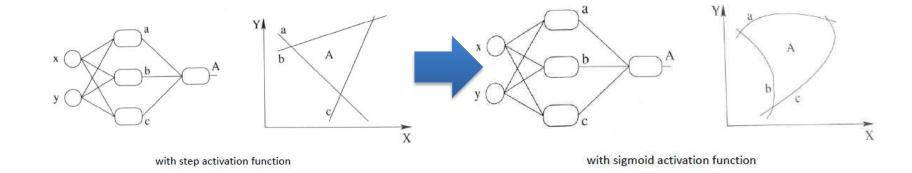




### ▶激活函数带来了什么?



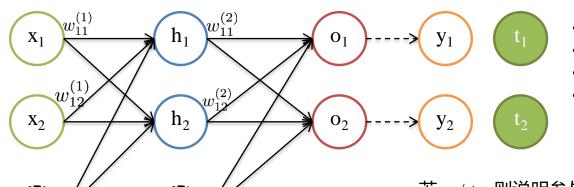
#### • 非线性





#### ► 反向传播 (back propagation) 算法





- 有一层隐层
- 输入为2维向量x
- 输出为2维向量y
- x所对应的期望输出(ground truth)为 t

- 若 y ≠ t , 则说明参与计算的权重w不恰当 , 需要进行调整。
- 调整的手法,即为反向传播。
- 反向传播算法的核心,是通过比较输出y和真值t,对参与计算的w进行调整。
- 其计算方法是从网络的输出层开始,向输入层方向逐层计算梯度并更新权重,与前馈运算正好相反。

#### 在开始之前,大家需要做一些准备工作:

- 损失函数(以二次损失函数为例)
- 损失函数对权重参数的偏导数
- 梯度

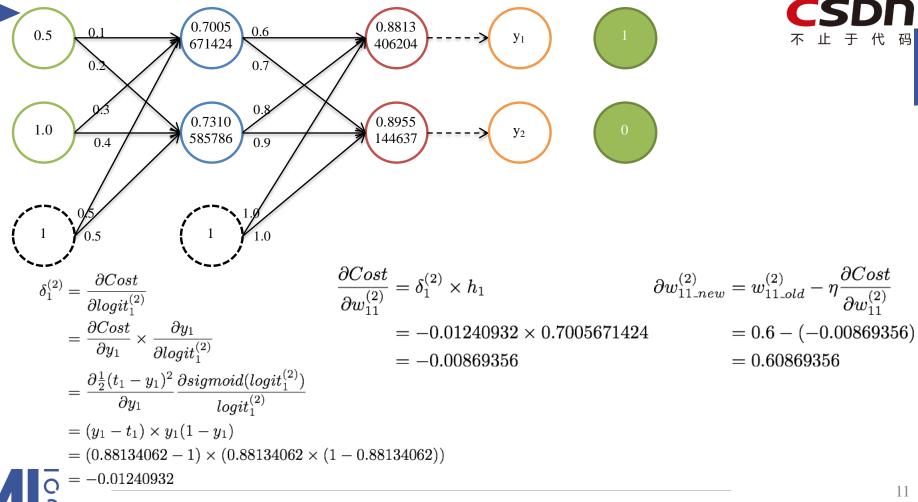
- 链式法则
- 激活函数的导数 y = sigmoid(x), y' = y(1-y)
- 以及,相信这东西有点难于理解



$$\begin{array}{c} (x_1) & (x_1) & (x_2) & (x_2) & (x_3) & (x_4) & (x_4)$$

 $= (y_1 - t_1) \times y_1(1 - y_1) \times h_1$ 

我们定义 
$$\delta_1^{(2)} = \frac{\partial Cost}{\partial logit_1^{(2)}}$$
 则  $\frac{\partial Cost}{\partial w_{11}^{(2)}} = \delta_1^{(2)} \times h_1$  扩展:  $\frac{\partial Cost}{\partial w_{ij}^{(l)}} = h_j^{(l-1)} \delta_i^{(l)}$ 



$$Cost = \frac{1}{2}(t - y)^2$$

 $\sigma(x) = sigmoid(x)$ 

 $y = sigmoid(x), \frac{\partial y}{\partial x} = y(1-y)$  不止于代码



$$\begin{split} &\frac{\partial Cost}{\partial w_{ij}^{(l)}} = h_{j}^{(l-1)} \delta_{i}^{(l)} \\ &\delta_{i}^{(L)} = \frac{\partial Cost}{\partial logit_{i}^{(L)}} = \frac{\partial Cost}{\partial y_{i}} \times \frac{\partial y_{i}}{\partial logit_{i}^{(L)}} = \nabla_{y} Cost \times \sigma'(logit_{i}^{(L)}) \end{split}$$

对于 
$$\boldsymbol{w}^{(1)}$$
 , 我们来计算损失函数对于它的偏导数 ( 也就是梯度 ) :

$$egin{aligned} rac{\partial Cost}{\partial w^{(l)}} &= h^{(l-1)} \delta^{(l)} \ \delta^{(l)} &= rac{\partial Cost}{\partial logit^{(l)}} \ \partial Cost & \partial logit^{(l+1)} \end{aligned}$$

$$= \frac{\partial Cost}{\partial logit^{(l+1)}} \times \frac{\partial logit^{(l+1)}}{\partial logit^{(l)}}$$
$$= \delta^{(l+1)} \times \frac{\partial logit^{(l+1)}}{\partial logit^{(l)}}$$

$$= \delta^{(l+1)} \times \frac{\partial (w^{(l+1)} \sigma(logit^{(l)}))}{\partial logit^{(l)}}$$

$$= \delta^{(l+1)} w^{(l+1)} \sigma'(logit^{(l)})$$



对于偏置项:我们有:

$$\frac{\partial Cost}{\partial bias_i^{(l)}} = \delta_i^{(l)}$$

#### ▶BP四项基本原则



$$\delta_i^{(L)} = \nabla_y Cost \times \sigma'(logit_i^{(L)})$$

$$\delta_i^{(l)} = \sum_{i} \delta_j^{(l+1)} w_{ji}^{(l+1)} \sigma'(logit_i^{(l)})$$

(BP2)

$$\frac{\partial Cost}{\partial bias_i^{(l)}} = \delta_i^{(l)}$$

$$\frac{\partial Cost}{\partial w_{ij}^{(l)}} = h_j^{(l-1)} \delta_i^{(l)}$$



#### ►BP四项基本原则(矩阵形态)

CSDN 不止于代码

Hadamard 乘积, element-wise product

$$\delta_i^{(L)} = \nabla_y Cost \odot \sigma'(logit_i^{(L)})$$

$$\delta^{(l)} = ((w^{(l+1)})^T \delta^{(l+1)}) \odot \sigma'(logit^{(l)})$$

$$(BP1)$$

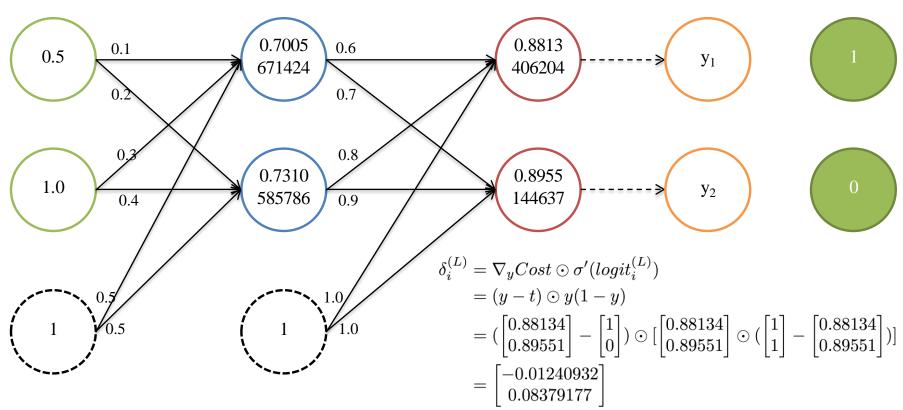
$$(BP2)$$

$$\frac{\partial Cost}{\partial bias^{(l)}} = \delta^{(l)}$$

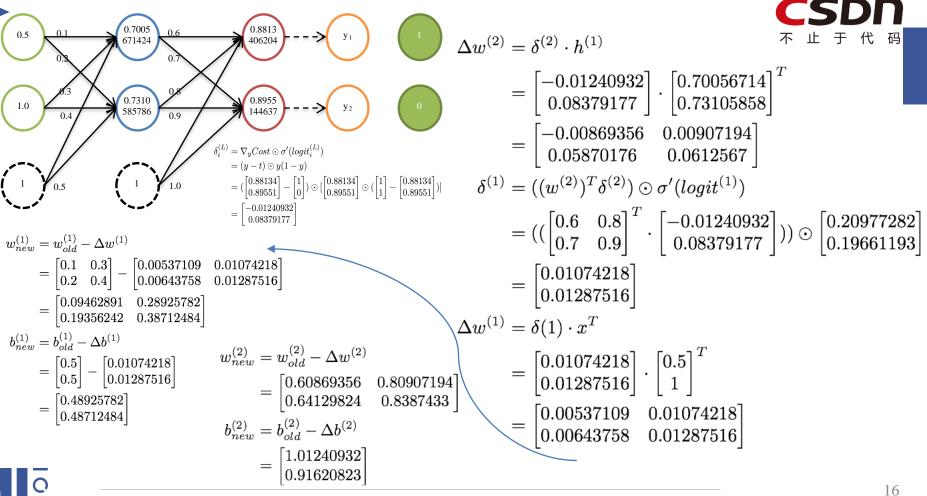
$$\frac{\partial Cost}{\partial w^{(l)}} = \delta^{(l)} \dot{(}h^{(l-1)})^T$$













#### ▶ 梯度消失(弥散) vanishing gradient



$$\delta_{i}^{(L)} = \nabla_{y} Cost \odot \sigma'(logit_{i}^{(L)})$$

$$\delta^{(l)} = ((w^{(l+1)})^{T} \delta^{(l+1)}) \odot \sigma'(logit^{(l)})$$

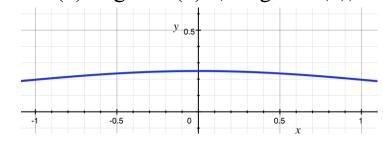
$$\frac{\partial Cost}{\partial bias^{(l)}} = \delta^{(l)}$$

$$\frac{\partial Cost}{\partial w^{(l)}} = \delta^{(l)} \dot{(}h^{(l-1)})^{T}$$

$$(BP4)$$

BP2中我们可以看到,计算梯度时包含了激活函数的导数。 如果使用sigmoid函数,那么它的导数为sigmoid'(x)=sigmoid(x)\*(1-sigmoid(x))

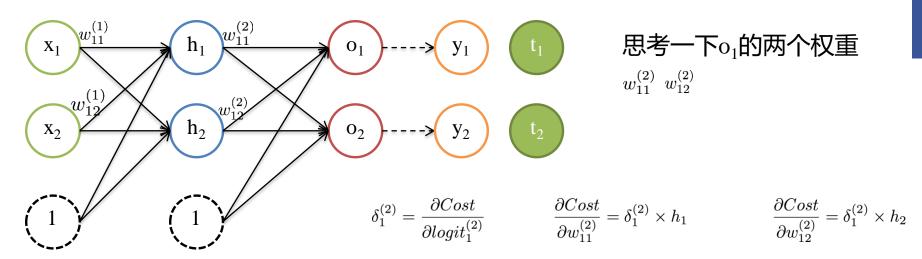
其最大值为0.25,而越往两侧,越接近0 在反向传播时,每一层的δ都逐层减小 最终消失





#### zig zag





若 $h_1$ 、 $h_2$ 都是sigmoid函数的输出,则 $h_1$ 、 $h_2>0$  那么 $w_{11}^{(2)}$   $w_{12}^{(2)}$  两个权重得到的更新值 $\Delta$ 要么同时为正,要么同时为负

如果这两个权重恰好要求一个增加,另一个减小,那么.....

 $(\Delta w_1, \Delta w_2)$ 

allowed gradient update directions

allowed

gradient update

#### ▶回过头来再看看激活函数

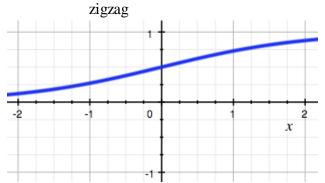


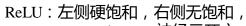
• 饱和:函数的梯度趋向或者等于0

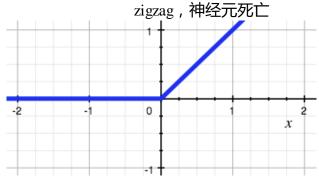
- 软饱和:无线趋近于0

- 硬饱和:等于0

Sigmoid:两侧软饱和,梯度消失









#### ► 各种激活函数的特点



- unit:线性分界
  - 几乎已经不用了
- sigmoid:非线性分界
  - 两端软饱和,输出为(0,1)区间
  - 两端有梯度消失问题
  - 因为输出恒为正,可能有zigzag现象
- tanh: 非线性分界
  - 两端软饱和,输出为(-1,1)区间
  - 仍然存在梯度消失问题
  - 没有zigzag, 收敛更快(LeCun 1989)
- ReLU: 非线性分界
  - 左侧硬饱和,右侧无饱和,输出为 $[0,+\infty)$ 区间
  - 左侧会出现梯度一直为0的情况,导致神经元不再更新(神经元死亡)
  - 改善了梯度弥散
  - 同样存在zigzag



#### 一些新的激活函数



• PReLU: 
$$prelu(x) = \begin{cases} x & x > 0 \\ ax & x \le 0 \end{cases}$$

- MaxOut:  $\max(w_1^T x + b_1, w_2^T x + b_2, ..., w_n^T x + b_n)$
- ELU:  $elu(x) = \begin{cases} x & x > 0 \\ \alpha \cdot (\exp(x) 1) & x \le 0 \end{cases}$
- SELU:  $selu(x) = selu_{scale} \cdot \begin{cases} x & x > 0 \\ selu_{\alpha} \cdot (exp(x) 1) & x \le 0 \end{cases}$
- Swish:  $swish(x) = x \cdot sigmoid(x)$

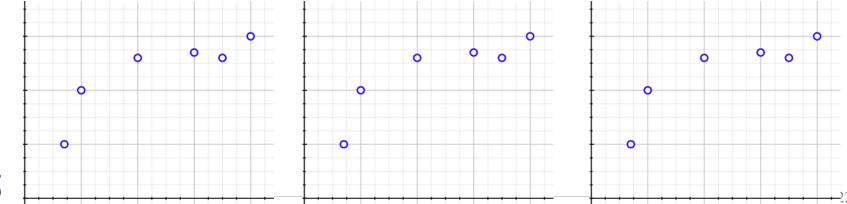


#### ▶正则项



$$L_{reg}(t, f(x, W)) = L(t, f(x, W)) + \lambda \Omega(W)$$

- 正贝项:  $rac{\Omega_{L1}(W)=|W|}{\Omega_{L2}(W)=\left\|W
  ight\|^2}$
- L1和L2都可以实现稀疏
- L2会对过大的权重施加更严厉的惩罚

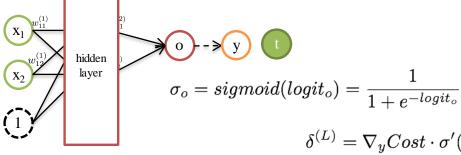




#### 交叉熵损失



#### 二分类问题



交叉熵损失: 
$$L = -[t \cdot ln(y) + (1-t)ln(1-y)]$$

梯度: 
$$\frac{\partial cost}{\partial w_j} = x_j * \delta^{(L)}$$
$$= x_j * (y - t)$$
$$or - x_j * (t - y)$$

$$egin{aligned} moid(logit_o) &= rac{1}{1+e^{-logit_o}} \ \delta^{(L)} &= 
abla_y Cost \cdot \sigma'(logit^{(L)}) \ 
abla_y Cost &= rac{\partial \{-[t \cdot ln(y) + (1-t)ln(1-y)]\}}{\partial y} \ &= -(rac{t}{y} - rac{1-t}{1-y}) \ &= -rac{(t-ty) - (y-ty)}{y(1-y)} \ &= -rac{t-y}{y(1-y)} \ 
onumber \ \sigma'(logit^{(L)}) &= y(1-y) \ 
end{aligned}$$
 $\delta^{(L)}_i = -(t-y) \ &= y-t \ \end{aligned}$ 



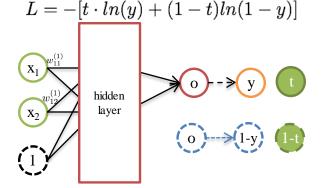


$$softmax_{j}^{(L)} = \frac{e^{logit_{j}^{(L)}}}{\sum_{k} e^{logit_{k}^{(L)}}}$$

$$Cost = \sum_i t_i ln(y_i)$$

$$rac{\partial Cost}{\partial b_{s}^{L}} = -(t_{j} - y_{j}^{L})$$

$$\frac{\partial Cost}{\partial w_{jk}^L} = -y_k^{L-1}(t_j^L - y_j)$$



$$Cost = \sum_{i} t_{i} ln(y_{i}) + \sum_{l} \sum_{j} \sum_{k} rac{\lambda}{2} \left\| w_{jk}^{L} 
ight\|^{2}$$

$$\frac{\partial Cost}{\partial w_{jk}^{L}} = -y_{k}^{L-1}(t_{j}^{L} - y_{j}) + w_{jk}^{L} \qquad w_{jk\_new}^{L} = w_{jk\_old}^{L} - \eta(-y_{k}^{L-1}(t_{j}^{L} - y_{j}) + \lambda w_{jk\_old}^{L}) \\ = (1 - \eta\lambda)w_{jk\_old}^{L} + \eta y_{k}^{L-1}(t_{j}^{L} - y_{j})$$



#### ▶权重的初始化



最原始的初始化:全部为固定值

$$W_{ij} = 0.1$$

稍好些的初始化:服从固定方差的独立高斯分布

$$W \sim G(0, \alpha^2)$$

Xavier初始化:服从动态方差的独立高斯分布

$$W \sim G(0, \sqrt{\frac{1}{n_{in}}}^2)$$

MSRA初始化:服从动态方差的独立高斯分布

$$W \sim G(0, \sqrt{\frac{2}{n_{in}}}^2)$$





# THANK YOU



