



✓ Objectives

- ✓ Integrate KIN cryptocurrency as earnable currency on Kinerra's game server.
- ✓ Develop an internal wallet to allow players to send and receive KIN between themselves. Additionally, players could also fund their wallets with KIN to be used for in-game item purchases.
- ✓ Develop a cross-platform mobile app, where users could login and link their in-game accounts to perform different actions, or just check their progress on the go. Furthermore, users could supplement their KIN balances by watching in-app ads, served by the Kin Ads Network.

💬 Get in touch

You've got questions, we've got answers! Whatever the reason to contact us, it would be great to hear from you.

- 🌐 kinerra.net
- @ hello@kinerra.net
- 🐙 project-kinerra
- 🐦 playkinerra

☰ Description

Kinerra is a game server emulator released under GNU General Public License Version 3.0, for the popular Korean medieval fantasy, massively multiplayer online role-playing game (MMORPG) called Lineage 2. Kinerra's digital economy is powered by KIN cryptocurrency - used as money by millions of consumers across an ecosystem of dozens of applications and services.

On Kinerra, **Kin** can be obtained from monster hunting, completion of quests and dungeons, daily social events, castle and fortress sieging, selling or trading unwanted items with NPC's or other players. Kin can also be obtained on our Android and iOS app by watching short 30s ads served by the Kin Ads Network.

📅 Roadmap

- 🚩 Closed Beta Server Launch
March 2021
[View Details](#)
- 🚩 Open Beta Server Launch
April 2021
[View Details](#)
- 🚩 Public Server Launch
May 2021
[View Details](#)
- 🚩 Android & iOS App Launch
July 2021
[View Details](#)

⚙️ Technology

- ☰ Application and Data
 - ✳ Java
 - ✳ Node.js
 - ✳ React
 - ✳ Amazon EC2
 - ✳ Mysql
- 🔧 DevOps
 - ✳ GitHub
 - ✳ Maven
 - ✳ Express Gateway
 - ✳ New Relic
 - ✳ Grunt

🔗 External Links

- 🌐 Kin [Read more](#)
- 🌐 Kin Ads Network [Read more](#)
- 🌐 Lineage II [Read more](#)