

UCSC CROWN 102 | OVERTURE MAPS FOUNDATION

AI Agent for Automated Release Validation

Detecting Anomalies in Geospatial Data

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Fall 2025

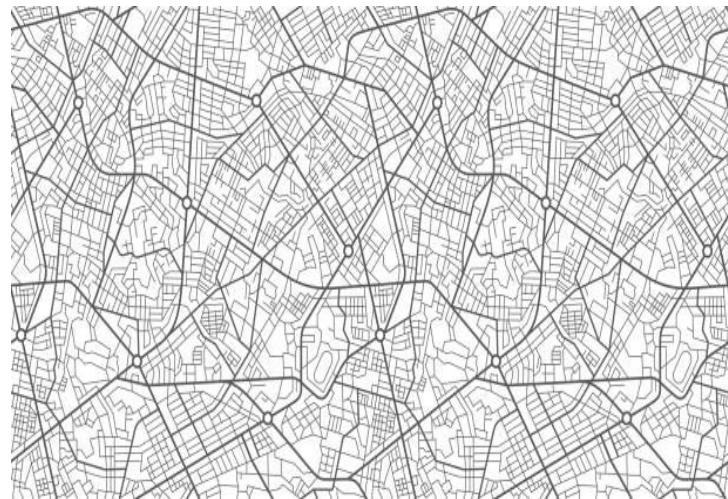
Project Overview

Problem

Each release needs validation for data anomalies: unexpected drops, duplications, quality issues. Manual review does not scale.

Solution

Build an AI agent that automatically detects anomalies, identifies root causes, and provides actionable recommendations.



OKR Journey: What Changed

REMOVED

QA Time Reduction (30%)

No access to review team workflows

False Positive Tracking

Requires multiple release cycles

5 Runs at 98% Consistency

Too strict for project scope

ADDED / REFINED

Reasoning Requirement (90%)

Measurable and deliverable

Confidence Scores (100%)

Clear success criteria

3 Runs at 95% Consistency

Realistic target

KEY LESSON

Initial OKRs were aspirational but unmeasurable. After feedback, I focused on what I could actually deliver and verify within the project timeline.

3 Objectives → 2 Objectives

Focused on core value

Approach:

What Problems Does This Solve?

Data Quality Issues

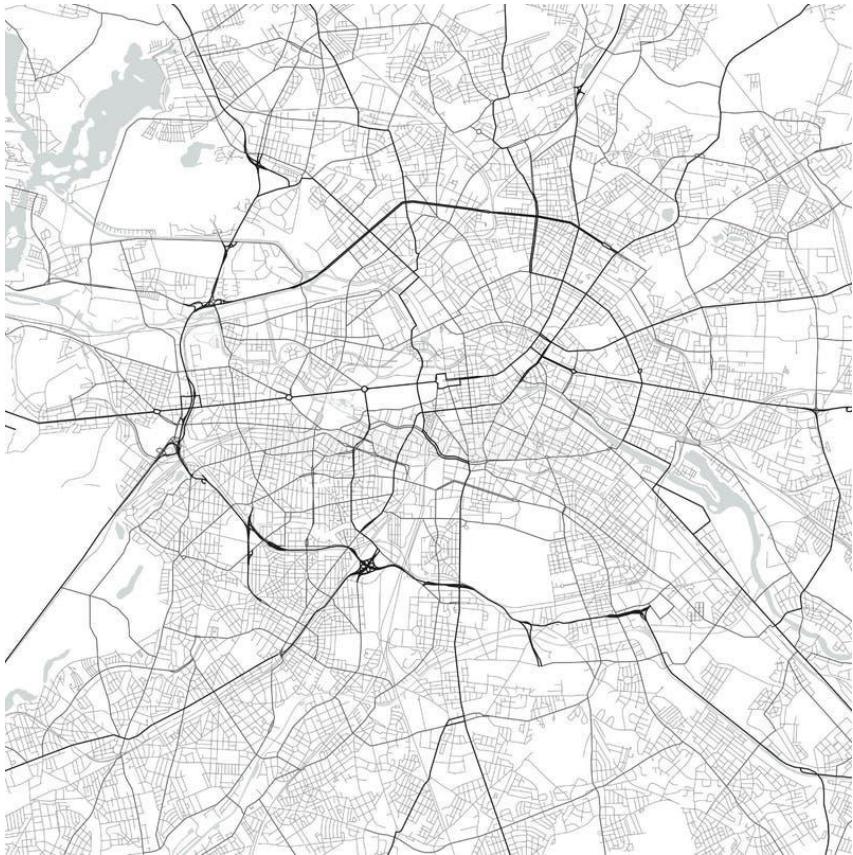
- Feature count drops (data disappearing)
- Feature count spikes (duplicate data)
- Missing required fields (incomplete records)
- Confidence score degradation

Data Stability Issues

- High ID churn (too many adds/removes)
- Category distribution shifts
- New categories appearing unexpectedly
- Existing categories disappearing

Geographic Issues

- Changes concentrated in specific countries
- Regional data source failures
- Geometry length changes (roads, boundaries)



Approach: Hybrid Architecture



Speed vs Intelligence
Rule: 2 sec | AI: 10-20 sec

Cost vs Value
Rule: Free | AI: ~\$0.05/run

Reliability
Rule-based fallback when API down

Dashboards

Anomaly Report (Rule Based)

Comparison Dashboard

8.20.1 → 9.24.0

7.23.0 → 8.20.1

Anomalies by Type



Anomalies by Type



A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V
1	anomaly_tyd	severity	theme	type	subtype	class	country	column	description	metric	previous_val	current_val	change	current_use	prev_patched	rational	con	duplicatebear	total_labs	changeomaly	category
2	low_attri	critical	addresses	address	infrastructure		postal_city	99.2% of postal_city		0.799704	0	2025-09-2	2025-08-20	1	{field: pos	FALSE	FALSE	0	coverage		
3	low_attri	critical	base	infrastructure	infrastructure		wikidata	99.8% of wikidata_c		0.212146	0	2025-09-2	2025-08-20	1	{field: wik	FALSE	FALSE	0	coverage		
4	low_attri	critical	base	infrastructure	infrastructure		surface	97.2% of surface_c		0.282105	0	2025-09-2	2025-08-20	1	{field: sur	FALSE	FALSE	0	coverage		
5	low_attri	critical	base	infrastructure	infrastructure		height	99.4% of height_c		0.08914	0	2025-09-2	2025-08-20	1	{field: hei	FALSE	FALSE	0	coverage		
6	low_attri	critical	base	infrastructure	infrastructure			Net gain of net_change	1.37E+08	1.39E+08	1	2025-09-2	2025-08-20	1	{field: 15	FALSE	FALSE	1	churn		
7	low_attri	critical	base	land			wikidata	99.7% of wikidata_c		0.312303	0	2025-09-2	2025-08-20	1	{field: wik	FALSE	FALSE	0	coverage		
8	low_attri	critical	base	land			names	97.7% of names_c		0.2264823	0	2025-09-2	2025-08-20	1	{field: han	FALSE	FALSE	0	coverage		
9	low_attri	critical	base	land			elevation	98.2% of elevation_c		0.131295	0	2025-09-2	2025-08-20	1	{field: elev	FALSE	FALSE	0	coverage		
10	low_attri	critical	base	land			surface	99.8% of surface_c		0.249971	0	2025-09-2	2025-08-20	1	{field: sur	FALSE	FALSE	0	coverage		
11	low_attri	critical	base	land			level	100.0% of level_cov		0.022228	0	2025-09-2	2025-08-20	1	{field: lev	FALSE	FALSE	0	coverage		
12	low_attri	critical	base	land_use			wikidata	99.4% of wikidata_c		0.000192	0	2025-09-2	2025-08-20	1	{field: wik	FALSE	FALSE	0	coverage		
13	low_attri	critical	base	land_use			surface	95.3% of surface_c		0.638971	0	2025-09-2	2025-08-20	1	{field: sur	FALSE	FALSE	0	coverage		
14	low_attri	critical	base	land_use			level	95.3% of level_cov		0.079215	0	2025-09-2	2025-08-20	1	{field: lev	FALSE	FALSE	0	coverage		
15	geometry	critical	base	water	lake	lake		Total geom total_geor	3331.769	2602.096	-21.9	2025-09-2	2025-08-20	1	{field: 0	FALSE	FALSE	21.9	geometry		
16	low_attri	critical	base	water			wikidata	99.5% of wikidata_c		0.488219	0	2025-09-2	2025-08-20	1	{field: wik	FALSE	FALSE	0	coverage		
17	low_attri	critical	base	water			is_salt	99.7% of is_salt_c		0.270030	0	2025-09-2	2025-08-20	1	{field: is_s	FALSE	FALSE	0	coverage		
18	low_attri	critical	base	buildings	building		names	99.7% of names_c		0.314732	0	2025-09-2	2025-08-20	1	{field: han	FALSE	FALSE	0	coverage		
19	low_attri	critical	base	buildings	building		level	99.9% of level_cov		0.072704	0	2025-09-2	2025-08-20	1	{field: lev	FALSE	FALSE	0	coverage		
20	low_attri	critical	base	buildings	building		root_floor	98.2% of root_floor		0.179049	0	2025-09-2	2025-08-20	1	{field: root	FALSE	FALSE	0	coverage		
21	low_attri	critical	base	buildings	building		facade	99.9% of facade		0.0295168	0	2025-09-2	2025-08-20	1	{field: fac	FALSE	FALSE	0	coverage		
22	low_attri	critical	base	buildings	building		facade_mat	99.9% of facade_mat		0.078051	0	2025-09-2	2025-08-20	1	{field: fac	FALSE	FALSE	0	coverage		
23	low_attri	critical	base	buildings	building		root_mat	99.9% of root_mat		0.069808	0	2025-09-2	2025-08-20	1	{field: roo	FALSE	FALSE	0	coverage		
24	low_attri	critical	base	buildings	building		root_shape	99.7% of root_shape		0.311569	0	2025-09-2	2025-08-20	1	{field: roo	FALSE	FALSE	0	coverage		
25	low_attri	critical	base	buildings	building		root_direct	100.0% of root_direct		0.002060	0	2025-09-2	2025-08-20	1	{field: roo	FALSE	FALSE	0	coverage		
26	low_attri	critical	base	buildings	building		root_orient	100.0% of root_orient		0.037932	0	2025-09-2	2025-08-20	1	{field: roo	FALSE	FALSE	0	coverage		
27	low_attri	critical	base	buildings	building		root_color	99.9% of root_color		0.067358	0	2025-09-2	2025-08-20	1	{field: roo	FALSE	FALSE	0	coverage		
28	low_attri	critical	base	buildings	building		min_height	100.0% of min_height		0.000715	0	2025-09-2	2025-08-20	1	{field: mir	FALSE	FALSE	0	coverage		
29	low_attri	critical	base	buildings	building		min_floor	100.0% of min_floor		0.000715	0	2025-09-2	2025-08-20	1	{field: min	FALSE	FALSE	0	coverage		
30	low_attri	critical	base	buildings	building		root_high	100.0% of root_high		0.013639	0	2025-09-2	2025-08-20	1	{field: roo	FALSE	FALSE	0	coverage		
31	low_attri	critical	base	buildings	building		num_floor	100.0% of num_floor		0.007132	0	2025-09-2	2025-08-20	1	{field: hur	FALSE	FALSE	0	coverage		
32	net_feature	critical	base	buildings	building		Net loss of net_change	2.54E+09	-0.254E+09	-0.17	0	2025-09-2	2025-08-20	1	{field: 44	FALSE	FALSE	0.17	churn		
33	low_attri	critical	base	buildings	building_part		level	99.1% of level_cov		0.918943	-0.17	0	2025-09-2	2025-08-20	1	{field: lev	FALSE	FALSE	0	coverage	
34	low_attri	critical	base	buildings	building_part		min_floor	97.3% of min_floor		0.2747158	0	2025-09-2	2025-08-20	1	{field: min	FALSE	FALSE	0	coverage		
35	low_attri	critical	base	buildings	building_part		root_direct	97.7% of root_direct		0.2321403	0	2025-09-2	2025-08-20	1	{field: roo	FALSE	FALSE	0	coverage		
36	low_attri	critical	base	buildings	building_part		root_orient	96.6% of root_orient		0.3435883	0	2025-09-2	2025-08-20	1	{field: roo	FALSE	FALSE	0	coverage		
37	low_attri	critical	base	buildings	building_part		root_high	95.3% of root_high		0.466402	0	2025-09-2	2025-08-20	1	{field: roo	FALSE	FALSE	0	coverage		
38	low_attri	critical	base	divisions	division	division	city	BR	99.9% of BR	359.74	743	100.0% of 359.74	2025-09-2	2025-08-20	1	{field: BR	FALSE	FALSE	100.0%	divisioncount	
39	feature_coi	critical	base	divisions	division	division	city	CA	Feature coi_id_count	184	366	98.91	2025-09-2	2025-08-20	1	{field: CA	TRUE	FALSE	98.91	feature_count	
40	feature_coi	critical	base	divisions	division	division	city	CN	Feature coi_id_count	3115	6228	99.94	2025-09-2	2025-08-20	1	{field: CN	TRUE	FALSE	99.94	feature_count	
41	feature_coi	critical	base	divisions	division	division	city	EG	Feature coi_id_count	101	206	101.98	2025-09-2	2025-08-20	1	{field: EG	TRUE	FALSE	101.98	feature_count	
42	feature_coi	critical	base	divisions	division	division	city	IN	Feature coi_id_count	518	1048	101.31	2025-09-2	2025-08-20	1	{field: IN	TRUE	FALSE	101.32	feature_count	
43	feature_coi	critical	base	divisions	division	division	city	IR	Feature coi_id_count	129	256	98.45	2025-09-2	2025-08-20	1	{field: IR	TRUE	FALSE	98.45	feature_count	
44	feature_coi	critical	base	divisions	division	division	city	JP	Feature coi_id_count	819	1638	100	2025-09-2	2025-08-20	1	{field: JP	TRUE	FALSE	100	feature_count	
45	feature_coi	critical	base	divisions	division	division	city	MX	Feature coi_id_count	158	314	98.73	2025-09-2	2025-08-20	1	{field: MX	TRUE	FALSE	98.73	feature_count	
46	feature_coi	critical	base	divisions	division	division	city	ZU	Feature coi_id_count	151	303	101.12	2025-09-2	2025-08-20	1	{field: ZU	TRUE	FALSE	101.22	feature_count	

Key Finding: Systematic Bug Detected

BUG IDENTIFIED

Data Duplication in Release 2025-09-24.0

Feature counts doubled (~100% increase) across divisions theme in 189+ countries. Pattern indicates systematic duplication bug in data pipeline.

AFFECTED COUNTRIES (SAMPLE)

US: 1,125 → 2,238

CN: 3,115 → 6,228

BR: 355 → 712

IN: 518 → 1,048

JP: 819 → 1,638

+ more

Anomalies with

~100%

increase pattern

898

of 1004 total anomalies

AI RECOMMENDATION

Investigate data conflation pipeline. Consider rollback of affected release. Verify GERS ID deduplication logic.

Chat

CRITICAL

x

Ask about anomalies

You
What files should i check?

AI Assistant
Based on the anomaly analysis, you should check these key files:

High Priority Files

Divisions Theme (974 critical anomalies):
- `divisions_metrics.json` - Contains the systematic city count spikes affecting 192 countries

Ask a question... Send

...

Outcomes: OKR Results

OBJECTIVE 1: Beat Baseline Rule Checker

KR1: RECALL $\geq 85\%$
~95.7%

All major patterns caught

KR2: PRECISION $\geq 95\%$
~95.3%

Almost all flags were real

KR3: F1 IMPROVEMENT $\geq 15\%$
F1 score: 95.5%

See below

KR4: REASONING $\geq 90\%$
100%

All patterns have root cause

OBJECTIVE 2: Establish Reliability

KR1: CONSISTENCY $\geq 95\%$
99%

5 near identical runs

KR2: CONFIDENCE SCORES
100%

All findings have 0-1 scores

KR3: FALLBACK $\geq 80\%$
100%

Rule-based works independently

Why F1 Improvement Is Only Partially Completed

The 15% target assumed the rule-based baseline would have many false positives. In practice, the baseline achieved ~99% precision because the detected anomalies (systematic duplication bug) were real issues. With both systems near 100% F1, large improvement was mathematically impossible. However, the AI agent delivered 99.6% noise reduction (981 \rightarrow 4), which better captures practical value.

Impact: The Real Value

97%

Noise Reduction

1004 alerts → 5 patterns

Before: Rule-Based Only

Engineer sees 1004 alerts. Spends hours manually grouping. Might miss that they are all the same bug.

After: AI Agent

Engineer sees 5 patterns with root causes. Immediately knows: duplication bug in divisions theme affecting 189 countries. Takes action in minutes.

100%

Root Cause ID

5

Actionable Items

Reflection

What I Would Do Differently

- Begin with a solid understanding of how to read the data
- Run baseline before setting improvement targets.
The 15% F1 goal assumed weak baseline - it was actually strong.
- Understand the strength of a rule-based program and focus more on using the agent to synthesize (instead of detect) problems sooner

Future Work

Geospatial Validation

Detect POIs in water, invalid geometries

Pipeline Integration

Auto-run on each release

Spam Detection

Flag spammy names and nonsense attributes

Key Lesson

The right metric matters. Noise reduction (981→4) captured value better than F1.
Be open to restructuring the project to result in better outcomes.

Thank You

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GitHub:

<https://github.com/project-terraforma/Sonia-Anomaly-Detection.git>

Sponsors:

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