# Locust development tutorial workshop (How to add a new Locust Generator)

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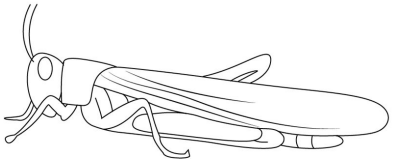
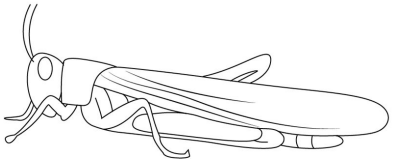
Jan. 28, 2021

# Contents:

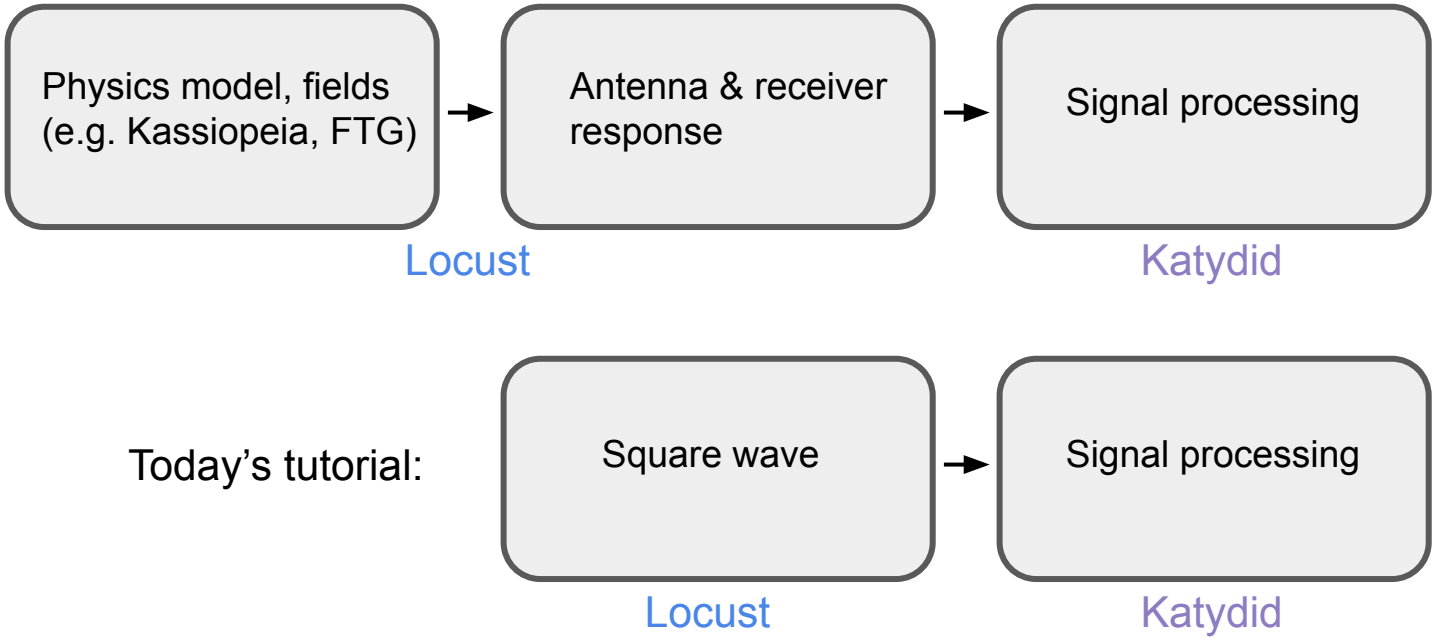


- This is a brief introduction to developing in Locust, in p8compute.
- For running previously-developed Locust with examples, please see the tutorial at https://github.com/project8/locust-tutorial/blob/master/LocustTutorial.pdf
- We will start with a description of the workflow.
  - Typical CRES-like workflow.
  - Today's tutorial workflow (a square wave signal, without CRES).
- Finally, we will write a new Generator and process its output.
- Technical questions can be posted in Slack in the new #locust channel.

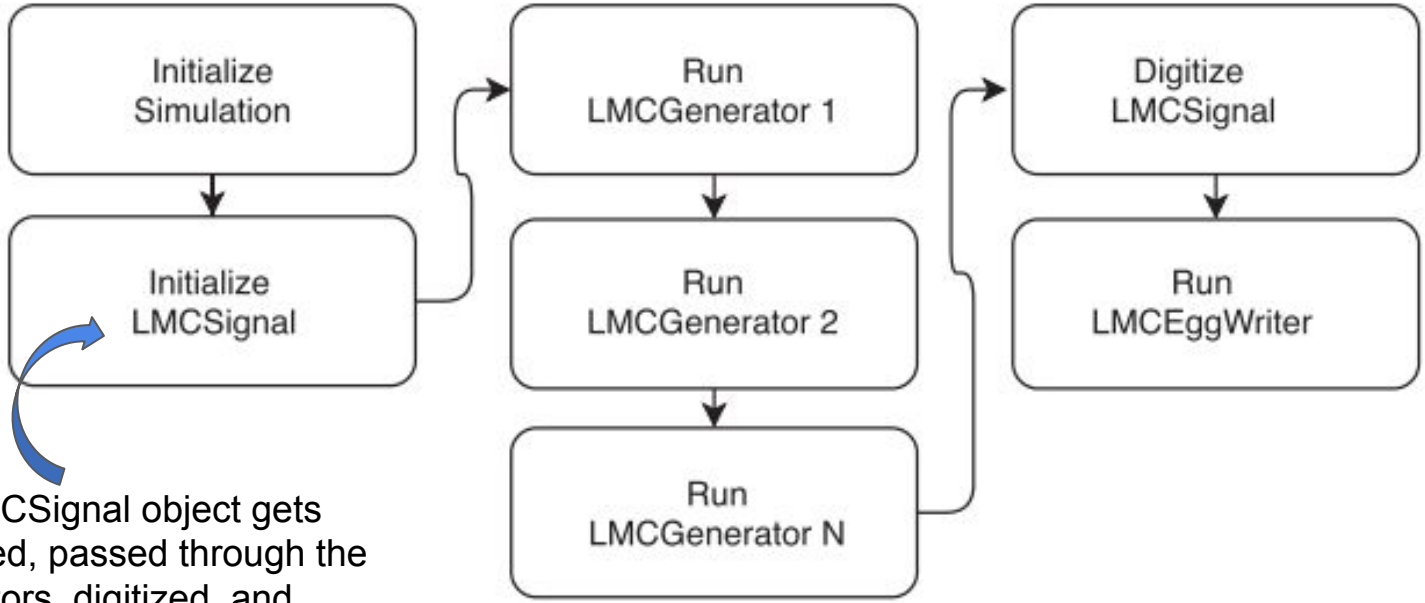
# In this tutorial:



Typical workflow in Locust-Katydid:



# Locust work flow diagram




The LMCSignal object gets initialized, passed through the generators, digitized, and written to an egg file.



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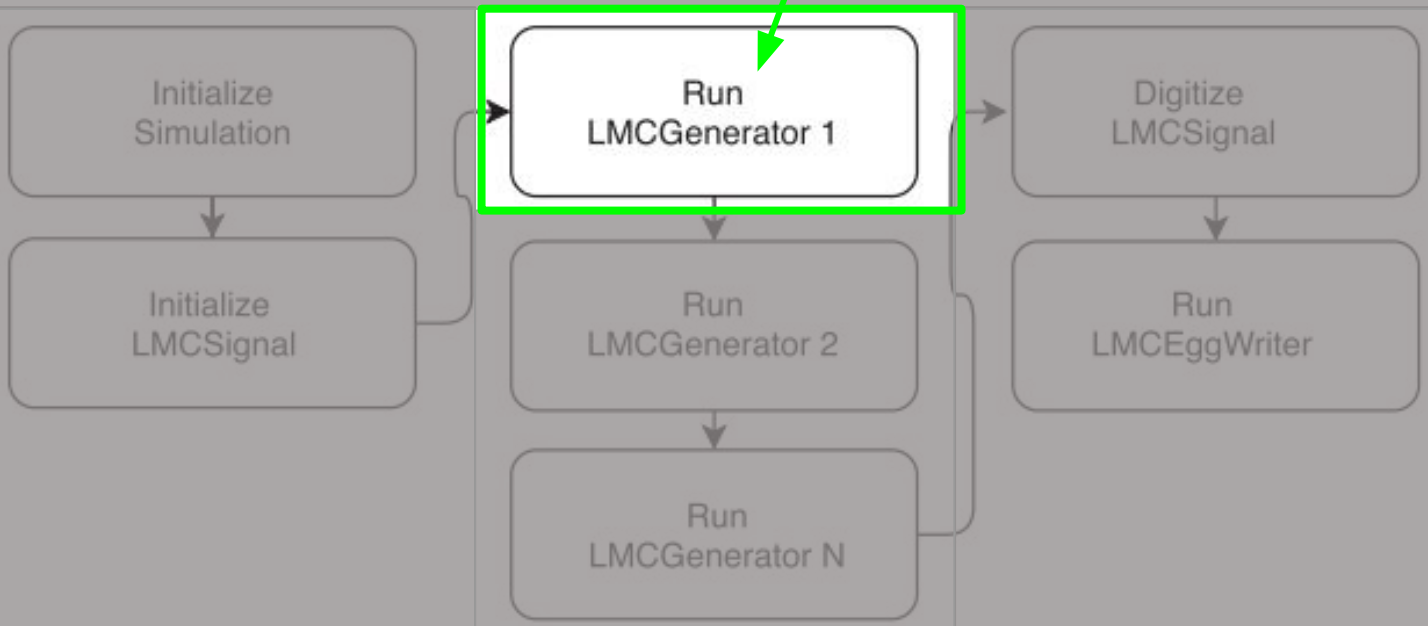
# Locust work flow diagram

**Typical location for physics interface and antenna calculations.**

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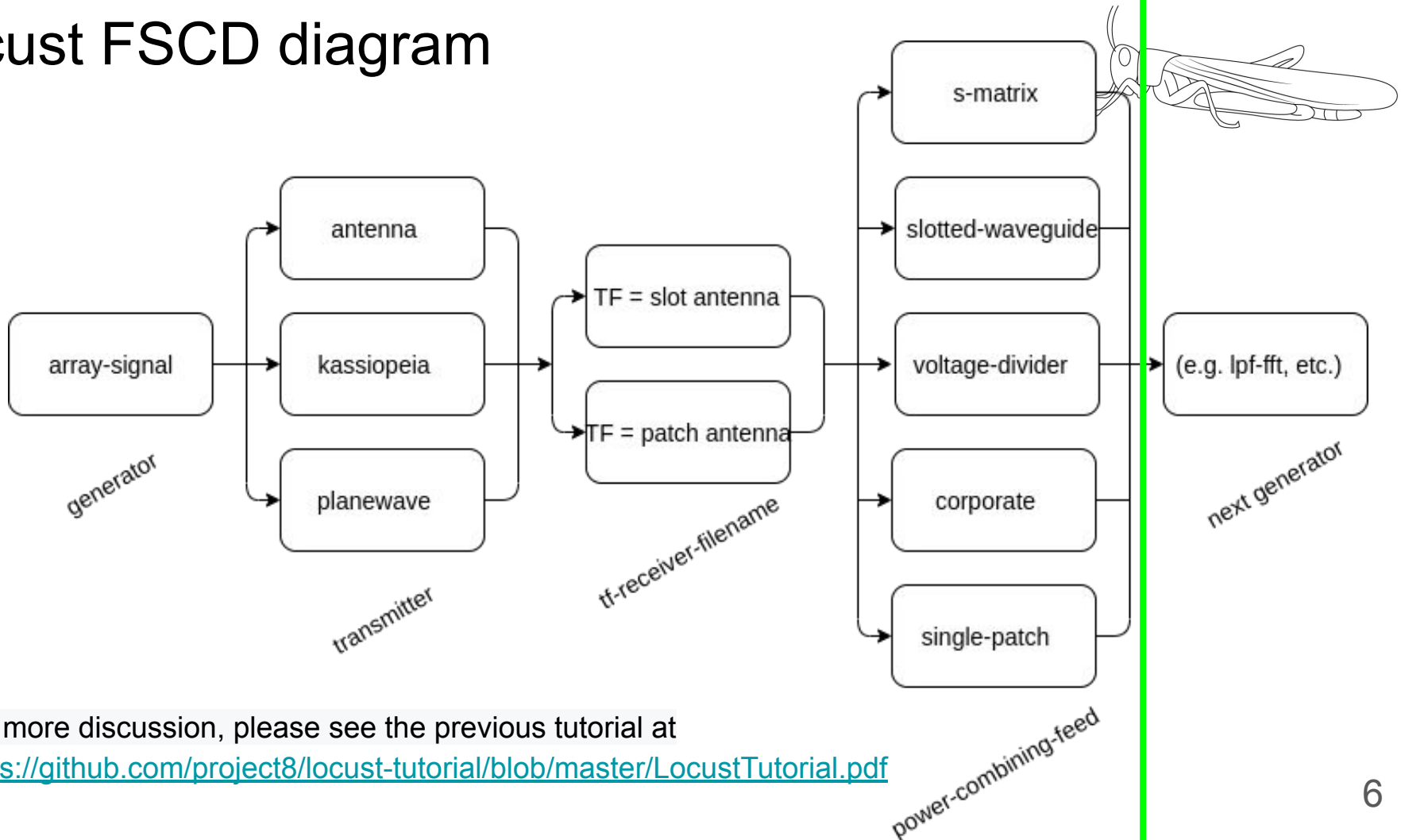
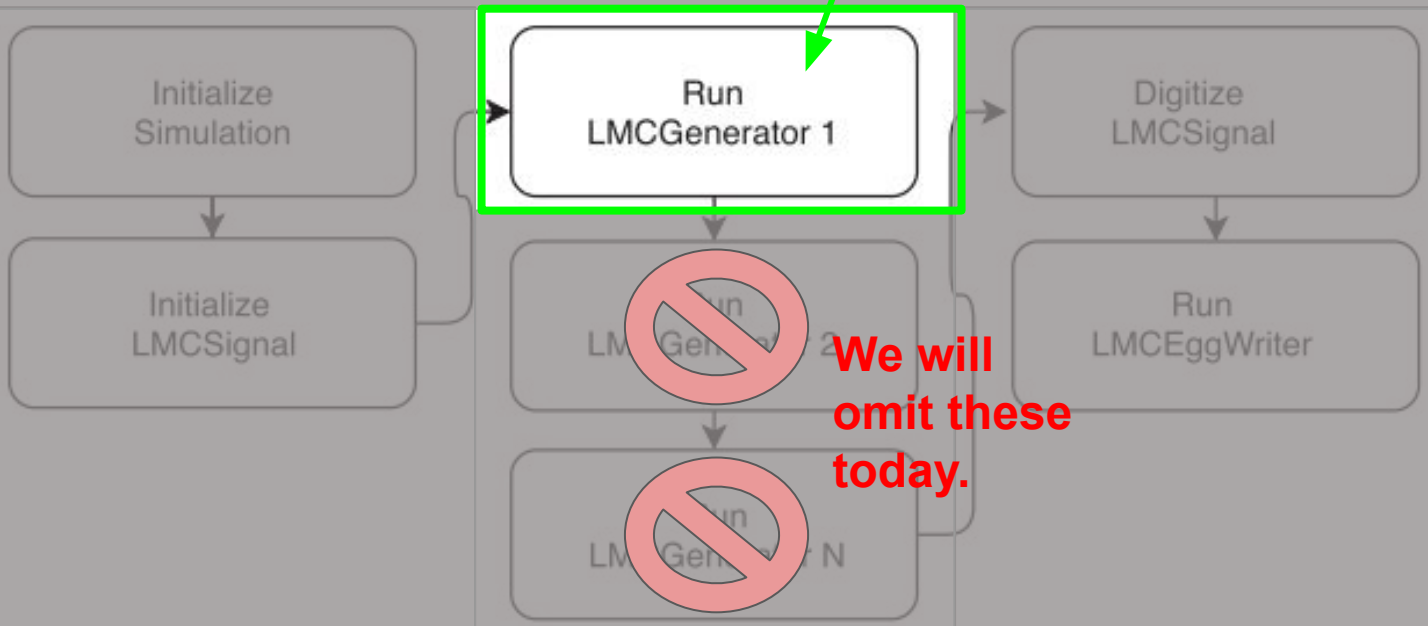
# Locust FSCD diagram



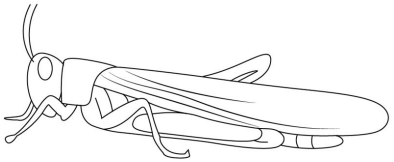

For more discussion, please see the previous tutorial at
https://github.com/project8/locust-tutorial/blob/master/LocustTutorial.pdf

# Locust work flow diagram




Project 8 collaboration, New J. Phys. 21 (2019) 113071

# First, some steps for setting up



Before we start the examples:

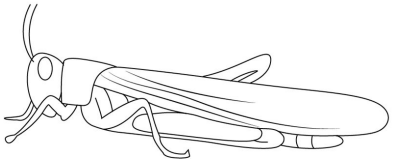
1. Install docker as in https://docs.docker.com/get-docker.
2. sudo docker pull project8/p8compute (sudo is unnecessary on Macs)
3. sudo docker pull project8/p8compute-jupyter (sudo is unnecessary on Macs)
4. Create a directory in your home directory, called ~/p8tutorial:

   mkdir ~/p8tutorial

5. In the ~/p8tutorial directory, clone (or pull) the locust-tutorial repo:

   cd ~/p8tutorial
   git clone git@github.com:project8/locust-tutorial

# First, some steps for setting up (cont.)



7. Now clone Locust into ~/p8tutorial:

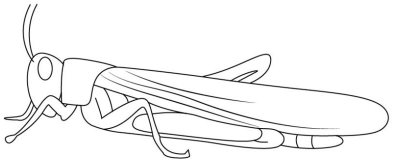
```
cd ~/p8tutorial
git clone git@github.com:project8/locust_mc
cd locust_mc
git checkout feature/tutorial
git submodule update --init --recursive
```

8. Start p8compute-jupyter and leave it open for the duration of the workshop:

   (all one line): `docker run -p 8888:8888 -v ~/p8tutorial/locust-tutorial:/work -v ~/p8tutorial/locust_mc:/locust_mc project8/p8compute-jupyter`

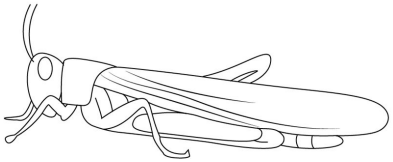
9. Open a browser tab using one of the links provided in the resulting terminal output.

# Start the p8compute container, compile Locust



- Start the container mount the Locust and work directories:
  (all one line): docker run -it -v ~/p8tutorial/locust_mc:/locust_mc -v ~/p8tutorial/locust-tutorial:/work project8/p8compute:latest /bin/bash
- Compile Locust
  source /usr/local/p8/compute/v0.10.2/setup.sh
  cd /locust_mc
  mkdir cbuild
  cd cbuild
  mkdir output/  (for https://github.com/project8/locust_mc/issues/177)
  cmake ../
  make install
  Or, if compiling with Kassiopeia,
  cmake -Dlocust_mc_BUILD_WITH_KASSIOPEIA=ON ../

# Create a new square wave signal Generator



Skip for today Jan. 28

- Outside the container (if done from inside then change file permissions with chmod a+w):

```
cd ~/p8tutorial/locust_mc/Source/Generators
cp LMCTemplateGenerator.cc LMCSquareWaveSignalGenerator.cc
cp LMCTemplateGenerator.hh LMCSquareWaveSignalGenerator.hh
```

- Outside the container, in your favorite text editor, IDE, or both, open 6 files:

  Source/Generators/LMCSquareWaveSignalGenerator.cc,
  Source/Generators/LMCSquareWaveSignalGenerator.hh
  Source/Core/LMCRunLengthCalculator.cc,
  Source/Core/LMCRunLengthCalculator.hh
  Source/Core/LMCVisitor.hh
  Source/CMakeLists.txt

# Edit the 6 files:

- In Source/Core/LMCRunLengthCalculator.cc uncomment these lines:

```
/*
void RunLengthCalculator::Visit( const SquareWaveSignalGenerator* )
{
 // nothing to see here, move along, please
 return;
}
*/
```

- In Source/Core/LMCRunLengthCalculator.hh uncomment this line:

```
// void Visit( const SquareWaveSignalGenerator* );
```

# Edit the 6 files, cont.

- In Source/Core/LMCVisitor.hh uncomment this line:
  // class SquareWaveSignalGenerator;
- In Source/CMakeLists.txt, under set( LOCUST_MC_HEADER_FILES) uncomment this line:
  # Generators/LMCSquareWaveSignalGenerator.hh
- In Source/CMakeLists.txt, under set( LOCUST_MC_SOURCE_FILES) uncomment this line:
  # Generators/LMCSquareWaveSignalGenerator.cc

# Now, edit the new generator:

- In LMCSquareWaveSignalGenerator.hh:

  Replace [NAME] with SQUAREWAVESIGNAL (3 times).
  Replace [name] with SquareWaveSignal (6 times).
  Replace [domain] with Time (1 time, in comment).
  Replace config-name with square-wave (2 times).

- In LMCSquareWaveSignalGenerator.cc:

  Replace [name] with SquareWaveSignal (18 times).
  Replace [domain] with Time (1 time).
  Replace [config-name] with square-wave (1 time).
  Edit the name and date in the comment.

# Recompile Locust in the container

- This is a short slide:
  cd /locust_mc/cbuild
  cmake ../
  make install

# Now we need a config file

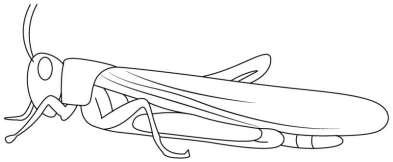
- Inside the container (or from outside container):

  ```
  cd /locust_mc/cbuild/config
  cp LocustBlankTemplate.json /work/LocustSquareWaveTemplate.json
  ```
  (If done from inside the container, you may need to change write permission for editing):
  ```
  chmod a+w /work/LocustSquareWaveTemplate.json
  ```

- Outside the container in text editor, open the new ~/p8tutorial/locust-tutorial/LocustSquareWaveTemplate.json, add your new generator to the list of “generators”, and save it:

  ```
  "generators":
  [
        "square-wave",
        "digitizer"
  ],
  ```

# Test:  Run the new generator



- In the container, run your locally-cloned, and now expanded, Locust:

  (all one line):  /locust_mc/cbuild/bin/LocustSim config=/work/LocustSquareWaveTemplate.json

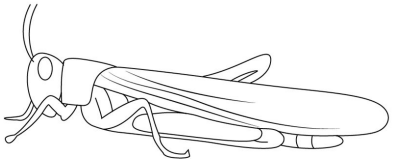
  Confirm that the output egg file is written to /locust_mc/cbuild/output/locust_mc.egg . (It will contain all zeroes.)

  ls -l /locust_mc/cbuild/output/locust_mc.egg

- Process the egg file with Katydid in the container, like this:

  Katydid -c config/katydid.json

# Now, outside container, edit the Generator to produce a square wave



- In LMCSquareWaveSignalGenerator.cc, uncomment these lines in function DoGenerateTime( Signal* aSignal ):

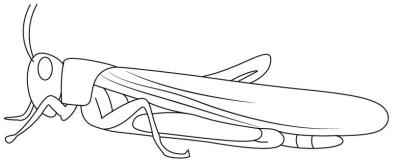
Uncomment here

```
/*
double RF_freq = 50.e6; // Hz
double amplitude = 1.e-5; // volts

        for( unsigned index = 0; index < aSignal->TimeSize(); ++index )
        {
            int nRFHalfCycles = int(index*(1./(fAcquisitionRate*1.e6)*(2.0*RF_freq)));
//              int nRFHalfCycles = int(index*(1./(fAcquisitionRate*1.e6)*(2.0*fRF_frequency)));
            double voltage = amplitude; // square wave is high
                if ( nRFHalfCycles%2==1 ) voltage = -amplitude; // square wave is low
            aSignal->SignalTimeComplex()[index][0] +=  voltage; // in-phase (I)
//              aSignal->SignalTimeComplex()[index][1] += [...]; // quadrature (Q) = 0 for real signals.
        }
*/
```

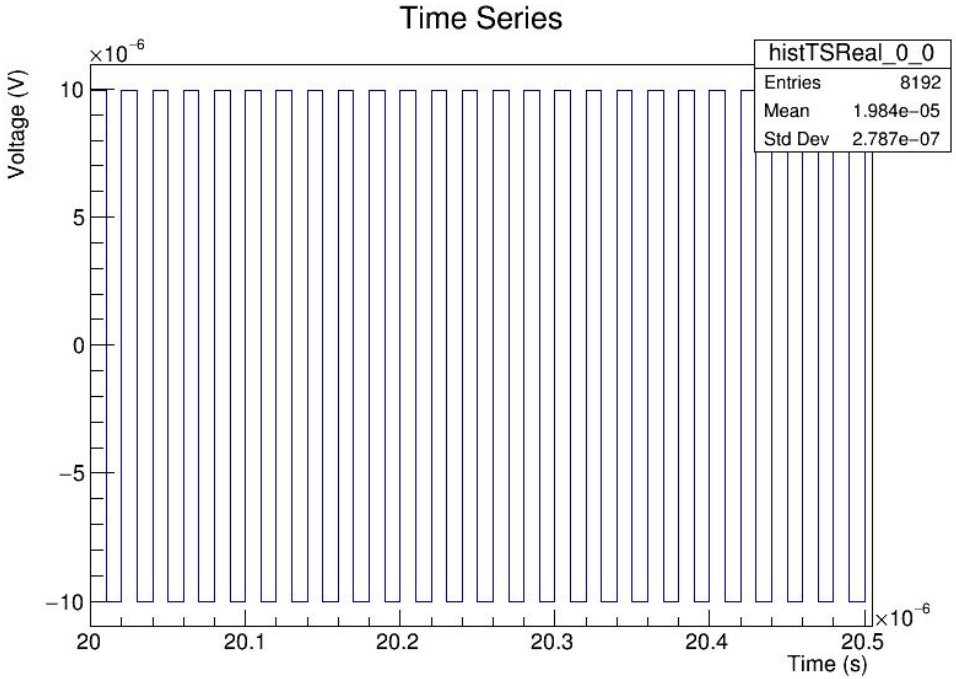
# Inside container, compile, run, process:

```
cd /locust_mc/cbuild

make install

bin/LocustSim config=/work/LocustSquareWaveTemplate.json

Katydid -c config/katydid.json
```

# Plot Katydid output time series with Root

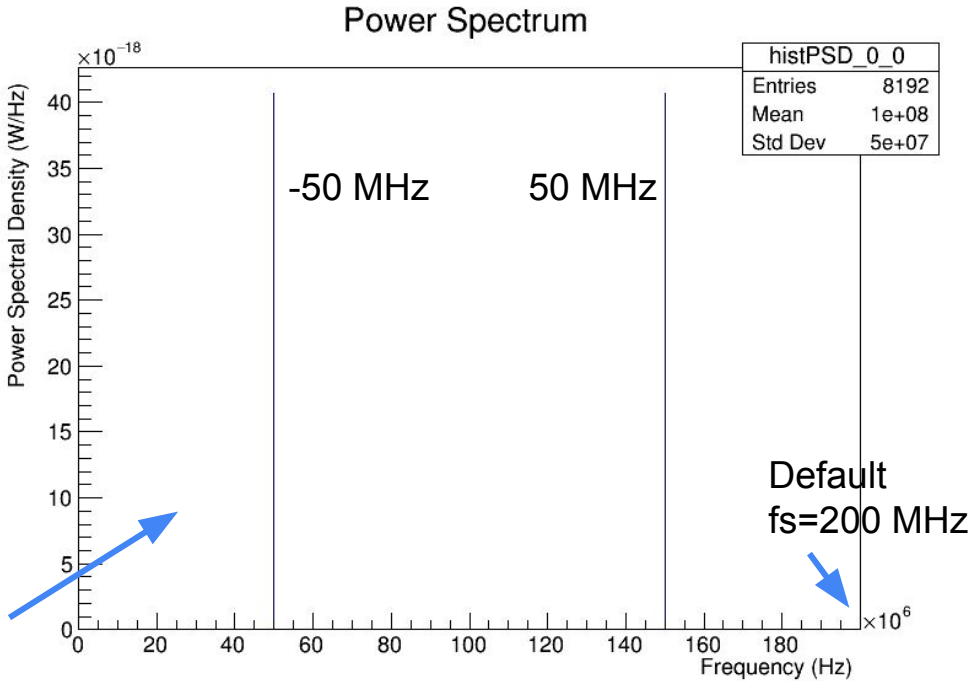


- In the jupyter browser tab, navigate with single clicks to /work/scripts/plotting/PlotTimeSeries2.ipynb
- Click the ▸▸, then click “Restart and run all cells”.
- This plot should appear in the lowest panel -> .



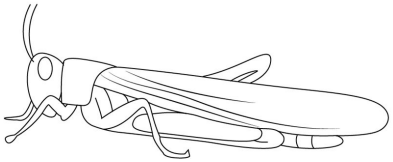
# Plot Katydid frequency spectrum with Root

- In the jupyter browser tab, navigate with single clicks to /work/scripts/plotting/PlotPSD2.ipynb
- Click the ▸▸, then click “Restart and run all cells”.
- This plot should appear -> .




This is a symmetric fft spectrum because it comes from a real (not complex) signal. Center corresponds to DC.

# Let’s parametrize the frequency of the square wave



- This is a convenient way to modify the generator without recompiling the code.
- In LMCSquareWaveSignalGenerator.hh uncomment to add a new private variable:

```
// double fRF_frequency;
```

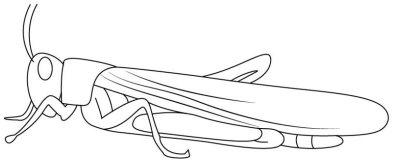
- In LMCSquareWaveSignalGenerator.cc uncomment to add a new class variable:

```
// fRF_frequency( 10.0e6 )
```

- In LMCSquareWaveSignalGenerator.cc, uncomment this into function Configure():

```
/*
if( aParam.has( "rf-frequency" ) )
{
    fRF_frequency = aParam.get_value< double >( "rf-frequency", fRF_frequency );
}
*/
```

# Let’s parametrize the frequency of the square wave (cont):



- Replace local hard-wired variable RF_freq with the new parameter fRF_frequency:

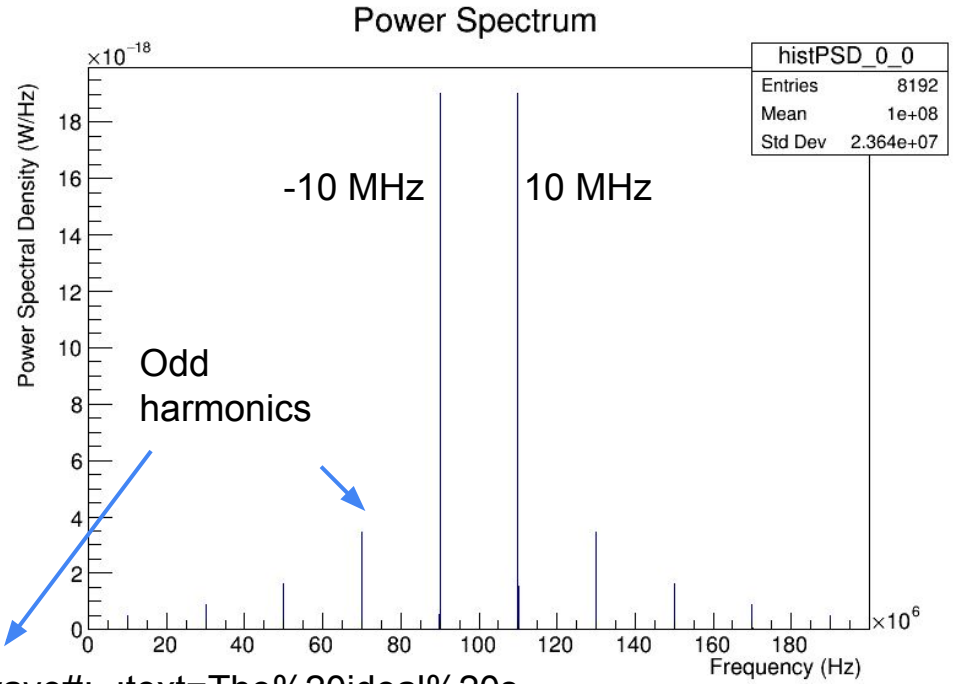
  Comment this line: // double RF_freq = 50.e6; // Hz
  Comment this line: // int nRFHalfCycles = int(index*(1./(fAcquisitionRate*1.e6)*(2.0*RF_freq)));
  Uncomment this: // int nRFHalfCycles = int(index*(1./(fAcquisitionRate*1.e6)*(2.0*fRF_frequency)));

- Compile, run, process:

  ```
  cd /locust_mc/cbuild
  make install
  bin/LocustSim config=/work/LocustSquareWaveTemplate.json
  Katydid -c config/katydid.json
  ```

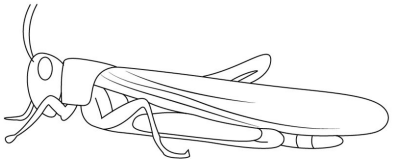
# Plot Katydid frequency spectrum with Root

- In the jupyter browser tab, navigate with single clicks to /work/scripts/plotting/PlotPSD2.ipynb
- Click the ▸▸, then click “Restart and run all cells”.
- This plot should appear -> .




https://en.wikipedia.org/wiki/Square_wave#:~:text=The%20ideal%20square%20wave%20contains,wave%20is%20the%20Gibbs%20phenomenon.

# Tune the square wave frequency:



- In ~/p8tutorial/locust-tutorial/, edit LocustSquareWaveTemplate.json to add this field:

```
"square-wave":
{
    "rf-frequency": 25.0e6,
},
```

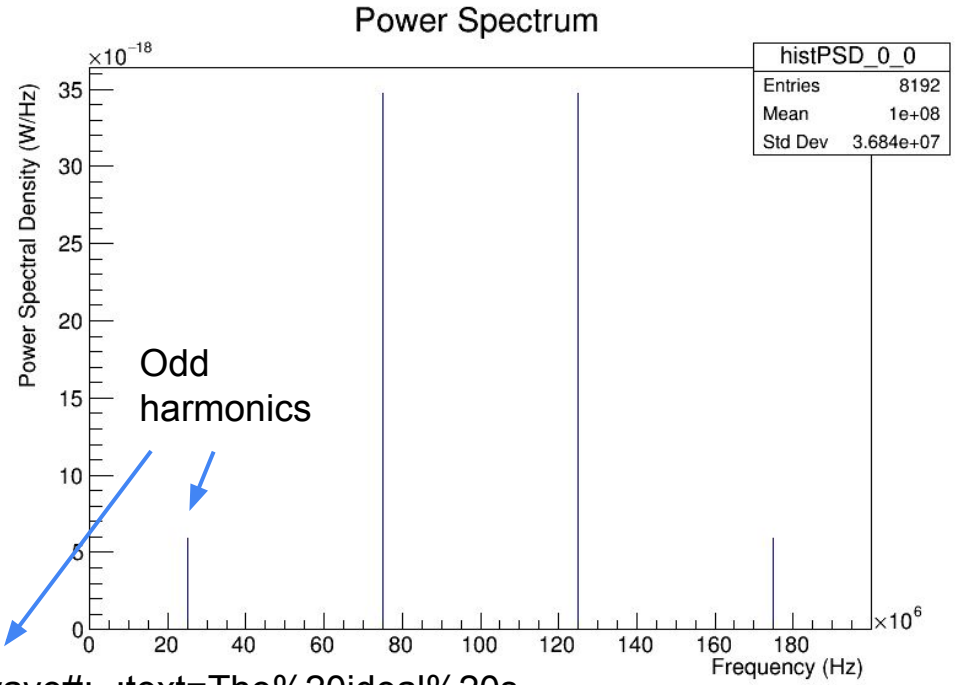
(This will change fRF_frequency from default 10 MHz to 25 MHz.)

- Run, process (without needing to compile):

```
bin/LocustSim config=/work/LocustSquareWaveTemplate.json
Katydid -c config/katydid.json
```

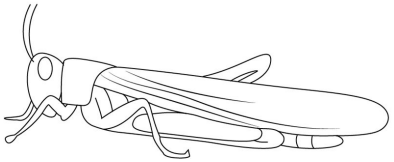
# Plot Katydid frequency spectrum with Root

- In the jupyter browser tab, navigate with single clicks to /work/scripts/plotting/PlotPSD2.ipynb
- Click the ▸▸, then click “Restart and run all cells”.
- This plot should appear -> .




https://en.wikipedia.org/wiki/Square_wave#:~:text=The%20ideal%20square%20wave%20contains,wave%20is%20the%20Gibbs%20phenomenon.

# Conclusion and next steps



- In this tutorial we wrote a new subclass of LMCGenerator.
- For additional practice, new configurable subclasses could be added to other parent classes, e.g.:
  - LMCTransmitter.
  - LMCReceiver.
  - LMCPowerCombiner.
- Other unique physics models could also be implemented as a subclass of LMCGenerator.