Locust "Fake Event/Track" Generator Tutorial

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Generating pre-defined tracks with Locust

- Purpose: Generate custom Project 8 CRES-like events/tracks within Locust to be used for further analysis (e.g track finding with deep learning)
- A "fake" track Locust generator has been added to Locust (LMCFakeTrackSignalGenerator) with register name "fake-track"
- Track characteristics can be specified from a config file
 - Template config: https://github.com/project8/locust_mc/Config/Tutorial/LocustFakeTrack.json
- This will produce an egg file which may be processed with Katydid
 - Template config: https://github.com/project8/locust-mc/Config/Tutorial/katydid-faketrack.json

Parameters in Locust config file

```
generators":
   "fake-track".
   "lpf-fft".
   "decimate-signal",
   "gaussian-noise",
   "digitizer"
],
"fake-track":
"signal-power": 1.0e-15,
"start-frequency-max": 20.053e9,
"start-frequency-min": 20.049e9,
"start-vphase": 0.0,
"slope-mean": 0.6,
"slope-std": 0.025,
"start-time-min": 0.001,
"start-time-max": 0.003,
"lo-frequency": 20.0e9,
"track-length-mean": 0.001,
"ntracks-mean": 2.0,
"random-seed": 0
```

- Track parameters are randomly drawn from probability distribution functions PDF (see README)
- A given 'random-seed' corresponds to unique track parameter set, i.e unique event
- Note: An event with multiple scattered tracks may be built by setting 'ntracks-mean' > 1

```
Signal power (W)
Starting voltage phase (rad)
```

LO oscillator frequency (Hz)

Parameters in Locust config file

```
"gaussian-noise":
{
"noise-floor": 2.7e-21,
"domain": "time"
},

"digitizer":
{
"v-range": 1.0e-4,
"v-offset": -0.5e-4
}

Digitizer range (V)

Note: Don't saturate digitizer!
```

Generating fake event/track

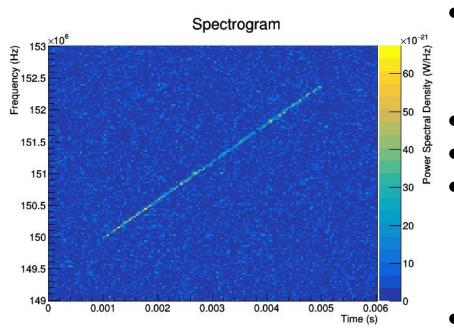
- Two methods:
 - 1. Using Locust directly with single event/track config:
 - https://github.com/project8/locust_mc/Config/Tutorial/LocustFakeTrack.json
 - 2. Using multi-simulation python script:
 - https://github.com/project8/locust_mc/blob/develop/Config/Tutorial/LocustFakeTrack.py
- Let's go through each one :)

1. Single fake event/track

Edit the Locust config file to specify the egg file output

- Generate single fake-track egg file:
 - /path/to/LocustSim config=/path/to/LocustFakeTrack.json
- Katydid processing to obtain 2D histogram of PSD values
 - /path/to/Katydid -c /path/to/katydid_faketrack.json -e /path/to/locust_faketrack.egg
 --waterfall-writer.output-file="path/to/output/locust_faketrack_waterfall.root"
- Output root file may be processed with ROOT macro to plot waterfall picture:
 - https://github.com/project8/locust_mc/Config/Tutorial/PlotFakeTrackImages.c
 - Use PlotImages()

1. Single event/track: Example with Gaussian noise



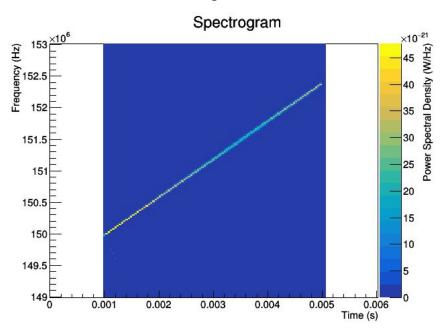
• Signal PSD = 1e-15/(200e6/8192)

= 40e-21 W/Hz

- Noise PSD = 2.7e-21 W/Hz
- SNR = 15
 - Start frequency of 20.05 GHz 20 GHz = 50 MHz shifted by +100 MHz due to processing with RSA settings in Katydid config
- Slice size = 8192

1. Single event/track: Example without Gaussian noise

- We can remove the noise by editing the LocustFakeTrack.json config:
 - Remove "gaussian-noise" Locust generator



2. Multi-simulation script

- Must have Locust AND Katydid installed (and Python)
- Runs N simulations. For *n*th iteration:
 - Creates two Locust config files: with and without "gaussian-noise"
 - Runs Locust for each creating two egg files:
 - 'locust_faketrack_*.egg'
 - 'locust faketrack wnoise *.egg'
 - Each egg file contains same event. Made possible by fixing the random seed for the PDFs
 - Removes Locust config files
 - Process two Locust egg files with Katydid katydid_faketrack.json template config. Creates two root files contain 2D PSD histograms, i.e "waterfall" spectrograms
 - 'locust faketrack *.root'
 - 'locust_faketrack_wnoise_*.root'

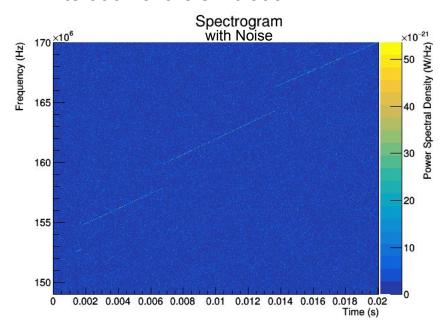
2. Multi-simulation script

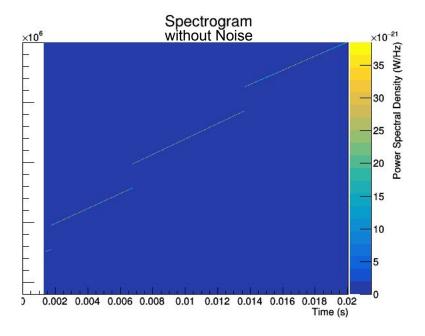
 Number of simulations can be specified at command line as well as a number of other params:

```
les67@les67:~/locust_mc/Config/Tutorial$ python LocustFakeTrack.py --help
usage: LocustFakeTrack.py [-h] [-w WORKING_DIR] [-l LOCUST_BIN]
                          [-k KATYDID BIN] [-c CONFIG]
                          n sims
generate fake tracks in Locust and obtain Katydid waterfall spectrograms
positional arguments:
                        Number of simulations
 n sims
optional arguments:
  -h, --help
                        show this help message and exit
  -w WORKING DIR, --working dir WORKING DIR
                        Path to working directory to save egg and root files
  -l LOCUST BIN, --locust bin LOCUST BIN
                        Path to Locust binary
  -k KATYDID BIN, --katydid bin KATYDID BIN
                        Path to Katydid binary
  -c CONFIG, --config CONFIG
                        Path to Katydid config file
```

2. Multi-simulation script: Example Event

- Running 1 simulation and generating pictures using PlotFakeTrackImages.c
- The same event can be simulated as we fix the random seed for the PDFs in each iteration of the simulation





Generate away!