

Assembly Project: Breakout

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1 Instruction and Summary

1. Which milestones were implemented?
 - Milestone 1
 - Milestone 2
 - Milestone 3
 - Milestone 4:
 - Launching the ball (spacebar)
 - Pausing the game (p)
 - Ball Speed Increases on Hit
 - Restart game at any point, even after losing (r)
2. How to view the game:
 - (a) Height 128
 - (b) Width 64
 - (c) Height Unit 2
 - (d) Width Unit 2

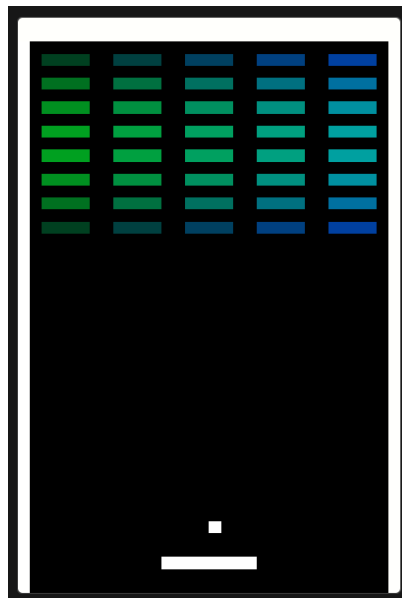


Figure 1: caption

3. Game Summary:

- My game plays like a regular breakout at the moment. There's nothing special. Pressing 'q' quits the game.

2 Attribution Table

Student 1 (Aviraj Newatia 1007837708)
Everything, my nonexistent partner didn't help at all