

@prism project

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9 Nov 2025 – Version 1.2.1

The `oprism` project¹ provides small size color palettes that can be used to create expressive color maps for graphics in different contexts.

Last changes

1.2.1
2025-11-09

🔧 Fix.

- Equal palettes: the floating point equality uses now a correct tolerance.

⚠ Break.

- Palettes: the extra `Greys` has been removed (it is equal to `Grays`).

💎 New.

- Similar palettes: two PDF files show similar palettes in standard and black modes (semi-automated process used).

⟳ Update.

- `luadraw` product: the associative array `palNames` has been added for compatibility reasons with the `luadraw` package.
- `BlindFish` palette: the last color variation has been made smoother (`luadraw` process used).

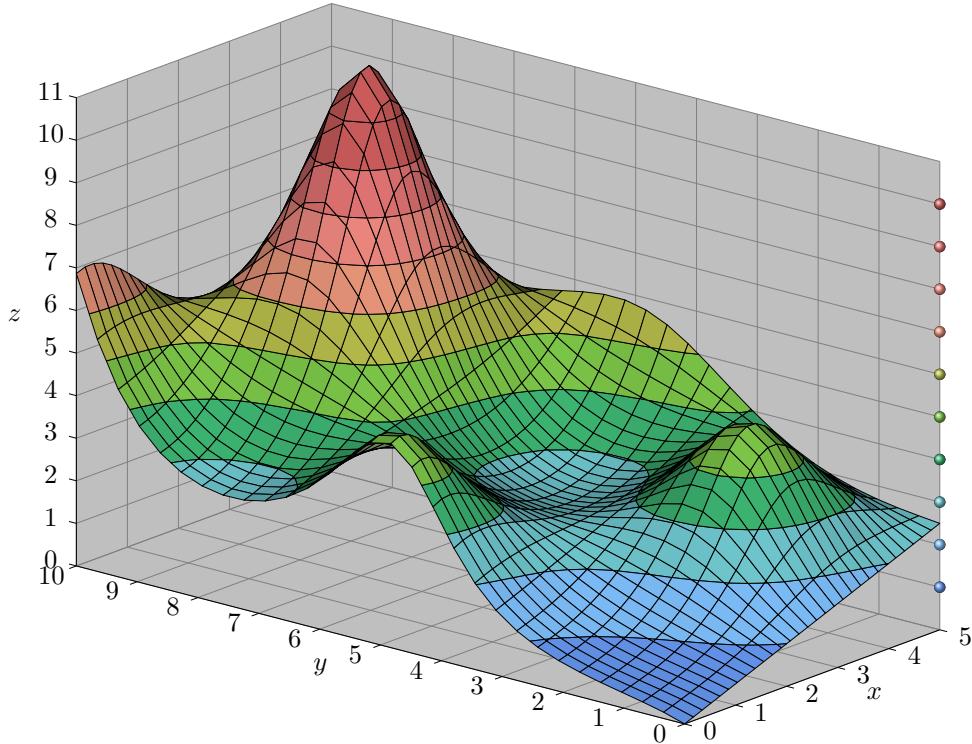
¹The name comes from “*C · esthetic P · roducts for R · epresenting I · nformative S · cientific M · aps*”. This name is a double play on words: [1] a prism splits light into an informative spectrum, symbolizing how data are decomposed into meaningful color, and [2] "@" read as "at" indicates where the light meets the prism to be broken down into an informative spectrum.

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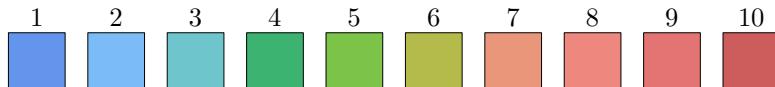
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I. Motivations

Originally, this project was born out of a desire to enhance `luadraw` with a set of color palettes to easily produce something like the following 3D plot.



Technically, a finite list of colors is provided to `luadraw` which then uses linear interpolation to calculate the intermediate colors. In the previous case, the finite color palette used is defined as follows.

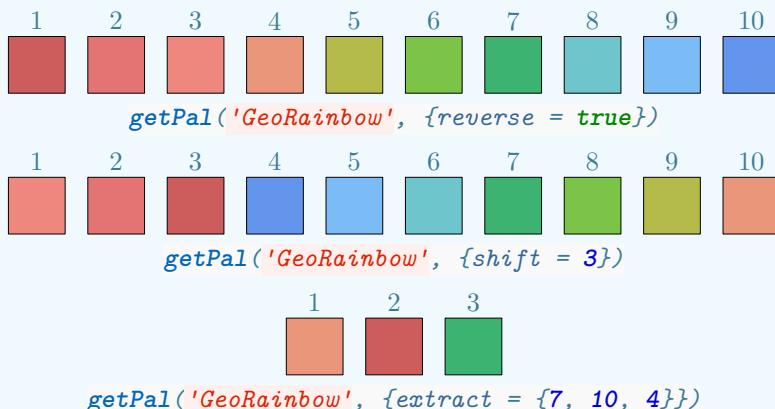


Using this palette, `luadraw` is able to produce the following spectrum, allowing us to create the graph above.

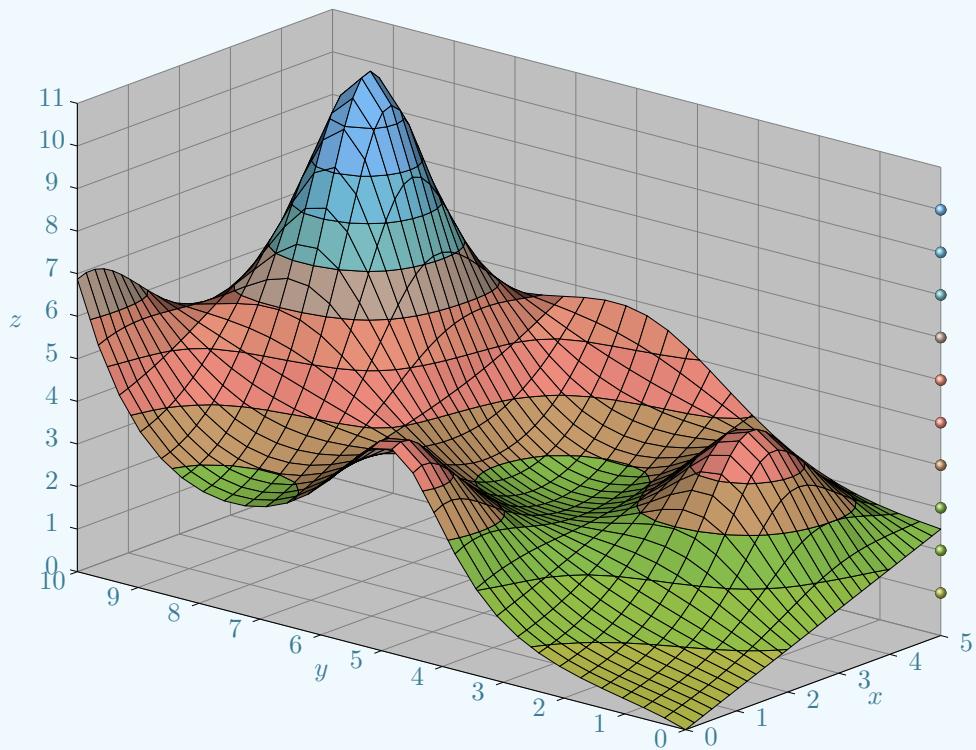


Note.

Using the `luadraw` implementation of `@prism`, see the section V-2, we can create the palettes below made from the previous one named '`'GeoRainbow'`'. Each instruction used is given below each palette.



This features provide remarkable creative flexibility: with the same surface as before, but using the setting `getPal('GeoRainbow', {extract = {2, 3, 7, 8, 5, 6}, reverse = true})` instead of `getPal('GeoRainbow')`, we instantly change the visual tone, shifting from a seaside feel to a snow-covered world.



II. Where do the color palettes come from?

`@prism` includes some original creations, but most color palettes are derived from the project below by segmenting their color maps into 10-value palettes.

- `Asymptote` is used, but currently offers nothing beyond `Matplotlib` (despite different implementations).
- `CartoColor` is extracted from `Palettable` project.
- `cmocean` is extracted from `Palettable` project.
- `Colorbrewer`.
- `Light` and `Bartlein` is extracted from `Palettable` project.
- `Matplotlib`.
- `MyCarta` is extracted from `Palettable` project.
- `Plotly` is extracted from `Palettable` project.
- `Scientific Colour Maps`.
- `Tableau` is extracted from `Palettable` project.
- `Wes Anderson Palettes` is extracted from `Palettable` project.

Note.

Adding new palettes to `@prism` is straightforward (no coding skills required). See section VI-2 to get started.

We retain only palettes that comply with the following rules.

- **No repetition.** Unlike `Matplotlib`,² `@prism` use a one-to-one map from names to palettes.
- **No reversed versions.** Unlike `Matplotlib`,³ `@prism` never includes reversed palettes as fixed data.

²Some `Matplotlib` palettes are duplicated, likely for historical reasons.

³Most `Matplotlib` color maps have a reversed version named with the `_r` suffix, possibly for performance reasons.

The following palettes were ignored due to duplication (straight or reversed).⁴ The symbol $\boxed{=}$ indicates equality, $\boxed{\rightleftharpoons}$ indicates reversal, and the rightmost palette is the one retained in `@prism`.

Colorbrewer	<code>Greys</code>	$=$	<code>Grays</code>
Cubehelix	<code>Classic</code>	$=$	<code>Cubehelix</code>
Matplotlib	<code>GistGray</code>	\rightleftharpoons	<code>Binary</code>
	<code>GistGrey</code>	\rightleftharpoons	<code>Binary</code>
	<code>GistYarg</code>	$=$	<code>Binary</code>
	<code>GistYerg</code>	$=$	<code>Binary</code>
	<code>Grey</code>	\rightleftharpoons	<code>Binary</code>
Tableau	<code>Gray</code>	\rightleftharpoons	<code>Binary</code>
cmocean	<code>Balance</code>	$=$	<code>Vik</code>

III. Reuse from...

Here are the key points to remember when using palettes similar to those offered by projects listed in the section II.

1. `@prism` uses standardized CamelCase notation. Therefore, palette names such as `berlin` and `gist_heat` become `Berlin` and `GistHeat` respectively.
2. `Matplotlib` palettes with a name ending with the `_r` suffix (reversed color order) are not included in `@prism`.

 Note.

Most `@prism` implementations provide methods to easily obtain reversed palettes, sub-palettes, and color-shifted palettes. See the section V.

 Caution.

Most `@prism` implementations add the `pal` prefix to standardized CamelCase names. See the section V.

IV. How to choose a palette?

Two methods are available to find the ideal palette.

1. The documents `showcase-en-std.pdf` (light theme) and `showcase-en-dark.pdf` (dark theme) present use cases for each palette.
2. Appendix 1 page 10 presents all palettes organized by theme with a visualization of their color spectrum.

 Note.

Appendix 2 page 28 groups visually similar palettes together.

V. Supported implementations

The implementations are inside the folder `products`.

1. JSON, the versatile default format

By default, a file `palettes.json` is provided to allow unsupported coding languages to also integrate `@prism` palettes. Here are the first line of this file.

⁴Recall that `Matplotlib` reversed color maps (with the `_r` suffix) are systematically excluded and therefore not shown here.

```
{
  "Accent": [
    [0.498039, 0.788235, 0.498039],
    [0.690196, 0.705881, 0.757298],
    [0.882352, 0.721568, 0.661437],
    [0.99477, 0.835294, 0.550326],
    [0.913289, 0.935947, 0.610021],
    [0.306317, 0.487581, 0.680174],
    [0.700653, 0.146404, 0.562091],
    [0.855772, 0.162962, 0.316775],
    [0.671459, 0.366448, 0.159041],
    [0.4, 0.4, 0.4]
  ],
  ...
}
```

2. luadraw palettes

a. Description

You can use `@prism` palettes with `luadraw` which is a package that greatly facilitates the creation of high-quality 2D and 3D plots via LuaLaTeX and `TikZ`.

 Note.

Initially, the `@prism` project was created to provide ready-to-use palettes for `luadraw`.

b. Use a luadraw palette

The `Lua` palette names all use the prefix `pal` followed by the name available in the file `palettes.json`. You can access a palette by three ways.

- `palGistHeat` is a `Lua` variable.
- `getPal('GistHeat')` and `getPal('palGistHeat')` are equal to `palGistHeat`.
- `palNames['palGistHeat']` is equal to `palGistHeat`.

 Note.

The `Lua` palette variables are arrays of arrays of three floats. Here is the definition of `palGistHeat`.

```
palGistHeat = {
  {0.0, 0.0, 0.0},
  {0.105882, 0.0, 0.0},
  {0.211764, 0.0, 0.0},
  {0.317647, 0.0, 0.0},
  {0.429411, 0.0, 0.0},
  {0.535294, 0.0, 0.0},
  {0.641176, 0.0, 0.0},
  {0.752941, 0.003921, 0.0},
  {0.858823, 0.145098, 0.0},
  {0.964705, 0.286274, 0.0},
  {1.0, 0.42745, 0.0},
  {1.0, 0.57647, 0.152941},
  {1.0, 0.717647, 0.435294},
  {1.0, 0.858823, 0.717647},
  {1.0, 1.0, 1.0}
}
```

The `getPal` function has some options. To explain how this works, let's consider the following use case.

```
mypal = getPal(
  'GistHeat',
  {
```

```

    extract = {2, 5, 8, 9},
    shift   = 1,
    reverse = true
}
)

```

To simplify the explanations, we will refer to the colors in the standard palette 'GistHeat' as `coul_1`, `coul_2`, etc. The options are then **processed in the following order**.

1. `{coul_2, coul_5, coul_8, coul_9}` is the result of the extraction.
2. `{coul_9, coul_2, coul_5, coul_8}` comes from the shifting applied to the extracted palette (colors move to the right if `shift` is positive).
3. `{coul_8, coul_5, coul_2, coul_9}` is the reversed version of the shifted palette.

Note.

The reversed version of any palette can be obtained using `getPal(palname, {reverse = true})`.

VI. Contribute via Git

Caution.

Never use the `main` branch, which is for freezing the latest stable versions of all the projects in the mono repository <https://github.com/projetmbc/for-writing>.

1. Complete the translations

Important.

Although we're going to explain how to translate the documentation, it doesn't seem relevant to do so, as English should suffice these days.

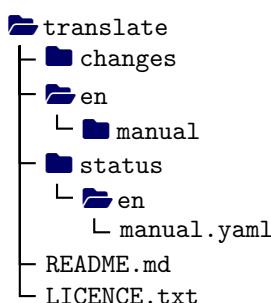


Figure 1: Simplified view of the translation folder

The translations are roughly organized as in figure 1 where just the important folders for the translations have been “*opened*”.⁵ **A little further down, the section VI-1-e explains how to add new translations.**

a. The en folder

This folder, managed by the author of `@prism`, contains files easy to translate even if you're not a coder.

b. The changes folder

This folder is a communication tool where important changes are indicated without dwelling on minor modifications specific to one or more translations.

⁵This was the organization on October 26, 2025.

c. The status folder

This folder is used to keep track of translations from the project's point of view. Everything is done via well-commented YAML files, readable by a non-coder.

d. The README.md and LICENCE.txt files

The LICENCE.txt file is aptly named, while the README.md file takes up in English the important points of what is said in this section about new translations.

e. New translations

Note.

The folder manual is reserved for documentation. It contains TEX files that can be compiled directly for real-time validation of translations.

Warning.

Only start from the en folder, as it's the responsibility of the @prism author.

Let's say you want to add support for Italian.⁶ To do this, you must use **Git** as follows.

1. Via <https://github.com/projetmbc/for-writing/tree/aprism/@prism>, recover the entire project folder. Do not use the `main` branch, which is used to freeze the latest stable versions of all the projects in the mono repository <https://github.com/projetmbc/for-writing>.
2. In the `@prism/contrib/translate` folder, create an `it` copy of the `en` folder, where `it` is the short name of the language documented in the page "*IIETF language tag*" from Wikipedia.
3. Once the translation is complete in the `it` folder, share it via <https://github.com/projetmbc/for-writing/tree/aprism/@prism> using a classic `git push`.

2. Improving the source code

Participation as a coder is made via the repository <https://github.com/projetmbc/for-writing/tree/aprism/@prism> corresponding to the `@prism` development branch. Here is what you can do, details can be found in the file <https://github.com/projetmbc/for-writing/blob/aprism/@prism/contrib/products/README.md>.

1. Create new palettes within an existing implementation. No coding skills required.
2. Propose a new implementation in your favorite programming language.
3. Combine both approaches.

VII. History

1.2.1
2025-11-09

Fix.

- Equal palettes: the floating point equality uses now a correct tolerance.

Break.

- Palettes: the extra `Greys` has been removed (it is equal to `Grays`).

New.

- Similar palettes: two PDF files show similar palettes in standard and black modes (semi-automated process used).

Update.

- `luadraw` product: the associative array `palNames` has been added for compatibility reasons with the `luadraw` package.
- `BlindFish` palette: the last color variation has been made smoother (`luadraw` process used).

⁶As mentioned above, there is no real need for the `doc` folder.

⚠ Break.

- Palettes: all final palettes now consist of 10 colors.
- `luadraw` products: the `getPal` dictionary array has been converted into a function accepting string palette names (with or without `pal` prefix). See below.

⚠ New.

- Palettes.
 - Added `Lemon` and `ShiftRainbow` palettes (`luadraw` creation process used).
 - Added 37 palettes from the `Scientific Colour Maps` project.
- `luadraw` product: accessing a palette and creating new ones can be made using the `getPal` function which has an optional argument `options` (dict-like array) with the following keys and their values.
 - `extract`: a list of non-zero integers used to extract specific colors from the palette (the order is preserved).
 - `reverse`: a boolean value indicating whether to reverse the palette color order (`false` by default).
 - `shift`: an integer value for applying a circular color shift to the palette.
- Documentations
 - Added English PDF manual.
 - Showcase: two PDF files demonstrate the use of each palette (white and dark modes).

⚠ Break.

- Duplicate palettes and those that are reverse of others are ignored (strict equalities only).

⚠ New.

- New palettes added: `BurningGrass`, `GeoRainbow` and `PastelRainbow` (`luadraw` creation process used).
- The `luadraw` palette product has a new dictionary like variable `getPal` to access a palette using its name (as a string variable).

⌚ Update.

- Palette contributions: in the mandatory `extend.py` file, the `build_code` function must work with the dictionary of all the palettes, and manage a credit to the `@prism` project.

⚓ First public version of the project.

Appendix 1 – The 217 palettes at a glance

The palette names used in this appendix are standard, but most `Op prism` implementations add the `pal` prefix.

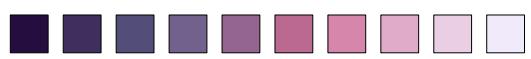
Important.

Categories were generated semi-automatically using a program, followed by manual selection to obtain relevant choices. If you identify any errors, please contact the author of `Op prism`.

Colorblind-friendly palettes – 40 palettes



Acton
Scientific
Colour Maps



Bam
Scientific
Colour Maps



Bamako
Scientific
Colour Maps



Bam0
Scientific
Colour Maps



Batlow
Scientific
Colour Maps



BatlowK
Scientific
Colour Maps



BatlowW
Scientific
Colour Maps



Berlin
Scientific
Colour Maps



Bilbao
Scientific
Colour Maps



Broc
Scientific
Colour Maps



Broc0
Scientific
Colour Maps



Buda
Scientific
Colour Maps



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Bukavu
Scientific
Colour Maps



Cork
Scientific
Colour Maps



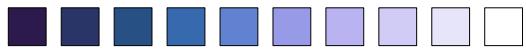
Cork0
Scientific
Colour Maps



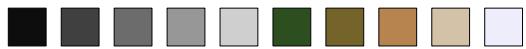
Davos
Scientific
Colour Maps



Devon
Scientific
Colour Maps



Fes
Scientific
Colour Maps



Glasgow
Scientific
Colour Maps



GrayC
Scientific
Colour Maps



Hawaii
Scientific
Colour Maps



Imola
Scientific
Colour Maps



Lajolla
Scientific
Colour Maps



Lapaz
Scientific
Colour Maps



Lipari
Scientific
Colour Maps



Lisbon
Scientific
Colour Maps



Managua
Scientific
Colour Maps



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Navia
Scientific
Colour Maps



NaviaW
Scientific
Colour Maps



Nuuk
Scientific
Colour Maps



Oleron
Scientific
Colour Maps



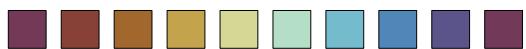
Oslo
Scientific
Colour Maps



Roma
Scientific
Colour Maps



Roma0
Scientific
Colour Maps



Tofino
Scientific
Colour Maps



Tokyo
Scientific
Colour Maps



Turku
Scientific
Colour Maps



Vanimo
Scientific
Colour Maps



Vik
Scientific
Colour Maps



Vik0
Scientific
Colour Maps



Two-color palettes – 49 palettes



AgGrnYl
CartoColors



Algae
emocean



Autumn
Matplotlib



Binary
Matplotlib



BluGrn
CartoColors



BluYl
CartoColors



Bluered
Plotly



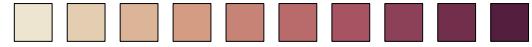
Blues
Colorbrewer



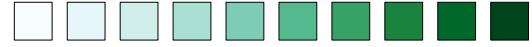
Bone
Matplotlib



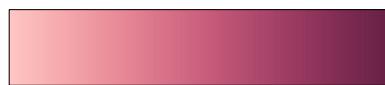
BrwnYl
CartoColors



BuGn
Colorbrewer



Buda
Scientific
Colour Maps



Burg
CartoColors



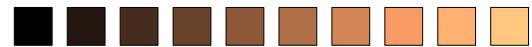
BurgYl
CartoColors



Cool
Matplotlib



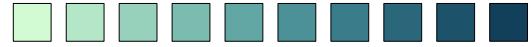
Copper
Matplotlib



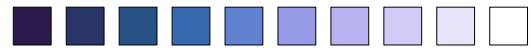
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DarkMint
CartoColors



Devon
Scientific
Colour Maps



Emrld
CartoColors



GistHeat
Matplotlib



GrayC
Scientific
Colour Maps



Grays
Matplotlib



Greens
Colorbrewer



Lemon
@prism



Magenta
CartoColors



Mint
CartoColors



OrRd
Colorbrewer



OrYel
CartoColors



Oranges
Colorbrewer



Oslo
Scientific
Colour Maps



Peach
CartoColors



PuBu
Colorbrewer



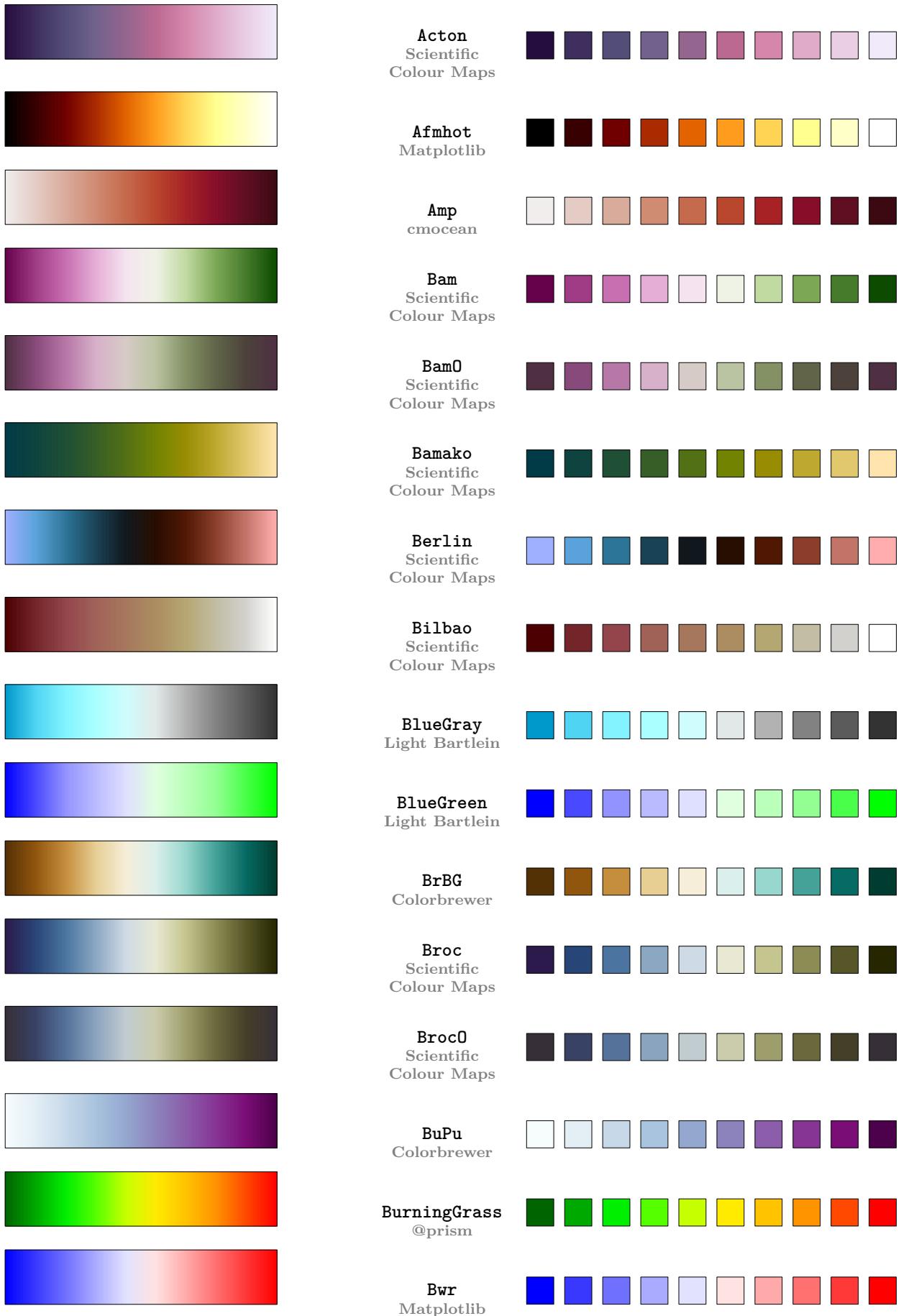
PuRd
Colorbrewer



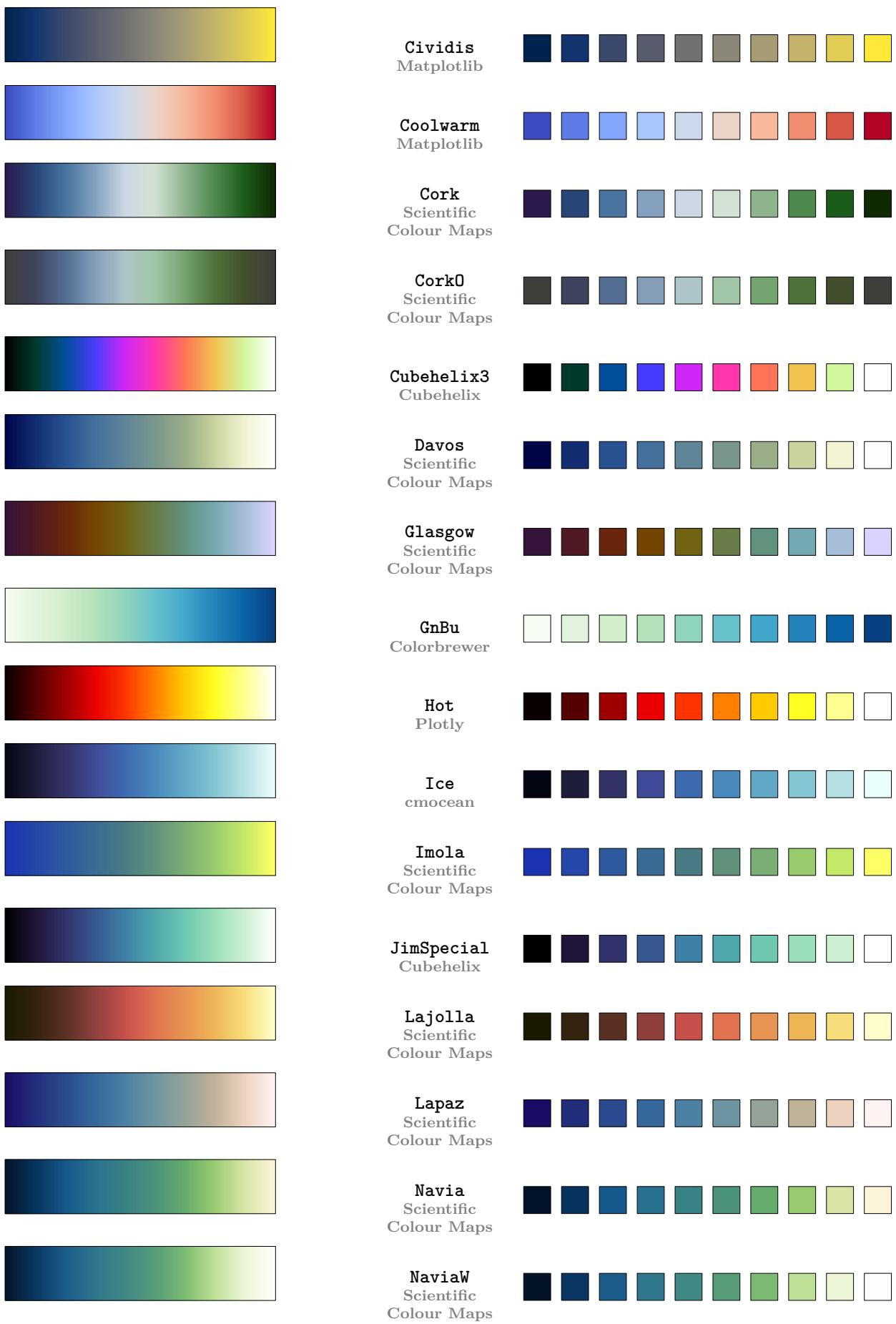
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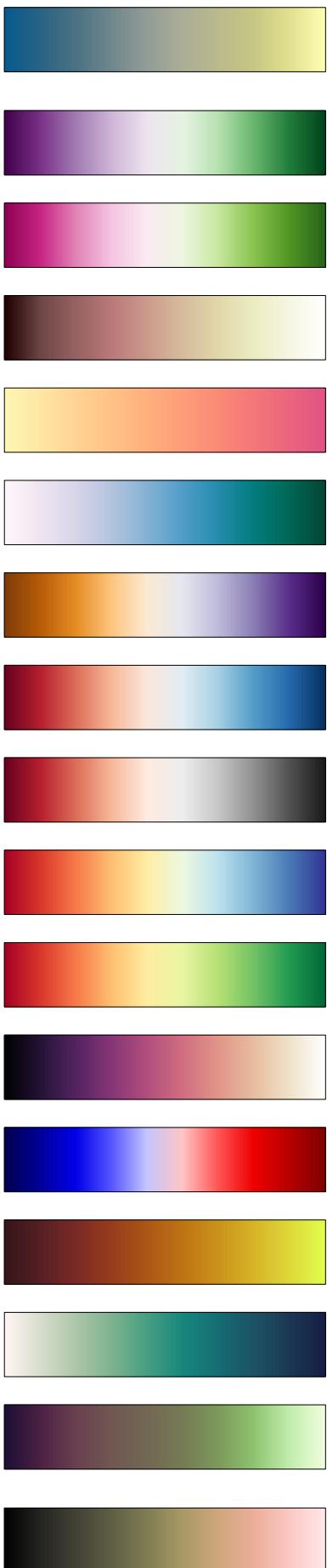
Three-color palettes – 51 palettes



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Nuuk
Scientific
Colour Maps



PRGn
Colorbrewer



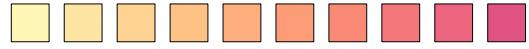
PiYG
Colorbrewer



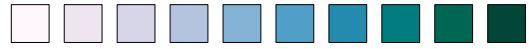
Pink
Matplotlib



PinkYl
CartoColors



PuBuGn
Colorbrewer



PuOr
Colorbrewer



RdBu
Colorbrewer



RdGy
Colorbrewer



RdYlBu
Colorbrewer



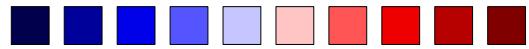
RdYlGn
Colorbrewer



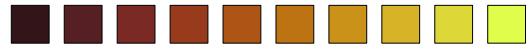
Red
Cubehelix



Seismic
Matplotlib



Solar
cmcean



Tempo
cmcean



Tokyo
Scientific
Colour Maps



Turku
Scientific
Colour Maps



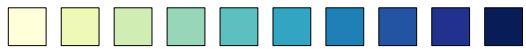
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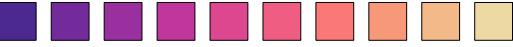
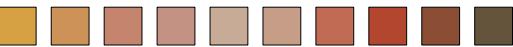
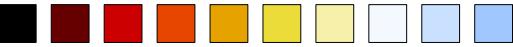
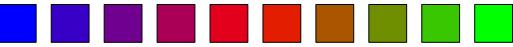
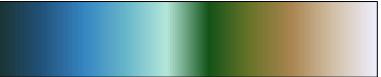
Vanimo
Scientific
Colour Maps



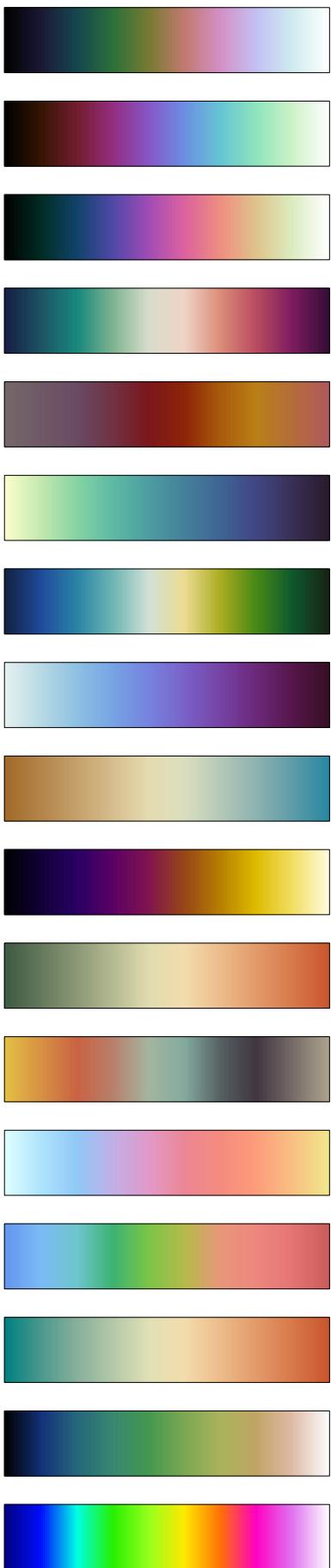
YlGnBu
Colorbrewer



Rainbow-style palettes – 87 palettes

	AgSunset CartoColors	
	Aquatic Wes Anderson	
	ArmyRose CartoColors	
	Batlow Scientific Colour Maps	
	BatlowK Scientific Colour Maps	
	BatlowW Scientific Colour Maps	
	Blackbody Plotly	
	BlindFish @prism	
	BlueOrangeRed Light Bartlein	
	BlueRed Tableau	
	Brg Matplotlib	
	Bukavu Scientific Colour Maps	
	CMRmap Matplotlib	
	Cavalcant Wes Anderson	
	Chevalie Wes Anderson	
	CubeYF MyCarta	

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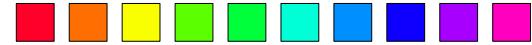


Cubehelix Matplotlib	
Cubehelix1 Cubehelix	
Cubehelix2 Cubehelix	
Curl cmocean	
Darjeeling Wes Anderson	
Deep cmocean	
Delta cmocean	
Dense cmocean	
Earth CartoColors	
Electric Plotly	
Fall CartoColors	
FantasticFox Wes Anderson	
GasFlame @prism	
GeoRainbow @prism	
Geyser CartoColors	
GistEarth Matplotlib	
GistNcar Matplotlib	

Continued on next page



GistRainbow
Matplotlib



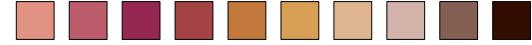
Gnuplot
Matplotlib



Gnuplot2
Matplotlib



GrandBudapest
Wes Anderson



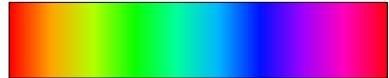
GreenMagenta
Light Bartlein



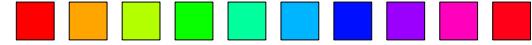
Haline
cmcean



Hawaii
Scientific
Colour Maps



Hsv
Matplotlib



Inferno
Matplotlib



IsleOfDogs
Wes Anderson



Jet
Plotly



LinearL
MyCarta



Lipari
Scientific
Colour Maps



Lisbon
Scientific
Colour Maps



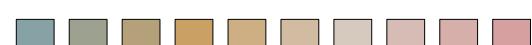
Magma
Matplotlib



Managua
Scientific
Colour Maps



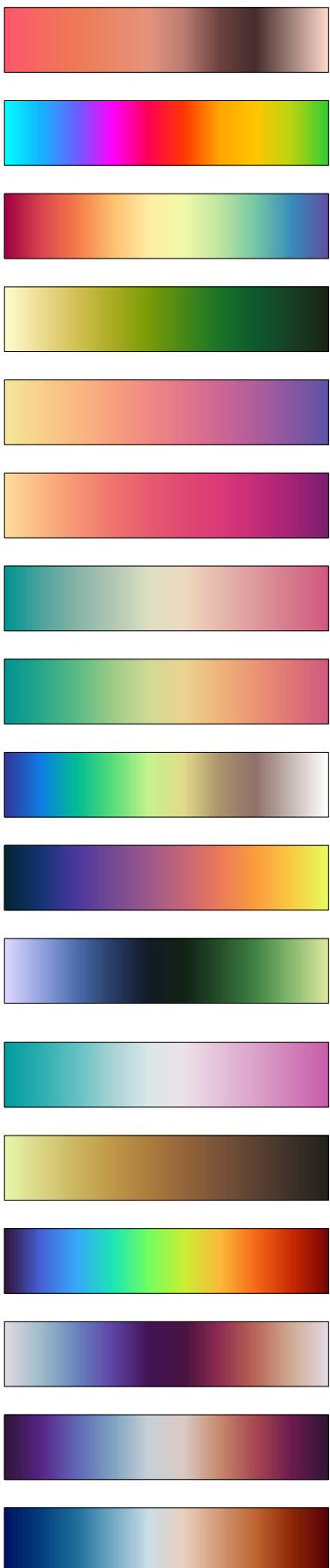
Margot
Wes Anderson



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Continued on next page



Royal
Wes Anderson

ShiftRainbow
@prism

Spectral
Colorbrewer

Speed
cmocean

Sunset
CartoColors

SunsetDark
CartoColors

TealRose
CartoColors

Temps
CartoColors

Terrain
Matplotlib

Thermal
cmocean

Tofino
Scientific
Colour Maps

Tropic
CartoColors

Turbid
cmocean

Turbo
Matplotlib

Twilight
Matplotlib

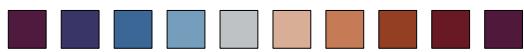
TwilightShifted
Matplotlib

Vik
Scientific
Colour Maps

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Vik0
Scientific
Colour Maps



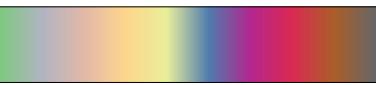
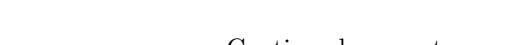
Viridis
Matplotlib



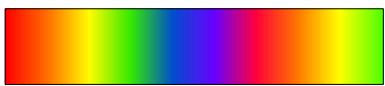
Zisso
Wes Anderson



High-contrast palettes – 30 palettes

	Accent Colorbrewer	
	Alphabet Plotly	
	Antique CartoColors	
	Bold CartoColors	
	ColorBlind Tableau	
	Dark2 Colorbrewer	
	Fes Scientific Colour Maps	
	Flag Matplotlib	
	GistStern Matplotlib	
	GreenOrange Tableau	
	Paired Colorbrewer	
	Pastel CartoColors	
	Pastel1 Colorbrewer	
	Pastel2 Colorbrewer	
	Phase cmcean	
	Plotly Plotly	

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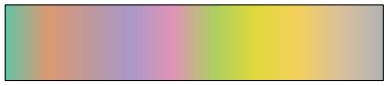
Prism
CartoColors



Safe
CartoColors



Set1
Colorbrewer



Set2
Colorbrewer



Set3
Colorbrewer



Tab10
Matplotlib



Tab20
Matplotlib



Tab20b
Matplotlib



Tab20c
Matplotlib



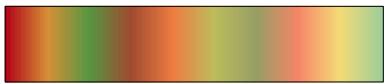
Tableau
Tableau



TableauLight
Tableau



TableauMedium
Tableau



TrafficLight
Tableau



Vivid
CartoColors



Appendix 2 – Similar palettes

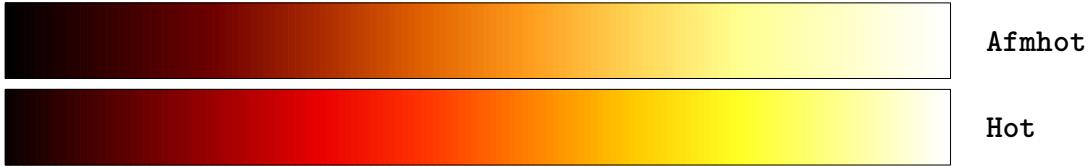
This appendix contains visually similar color palettes. While the differences between some are minimal, we have retained them to respect individual preferences.

Important.

Clusters were generated semi-automatically using a program that suggests similar palettes, followed by manual curation to retain only relevant groupings.^a This approach may occasionally miss some similarities. If you identify any omissions, please contact the author of `@prism`.

^aThe palettes are analyzed in both light and dark modes.

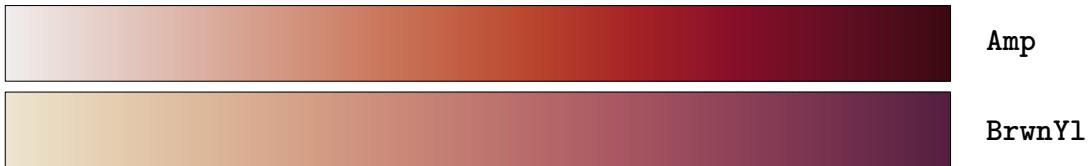
Cluster #1



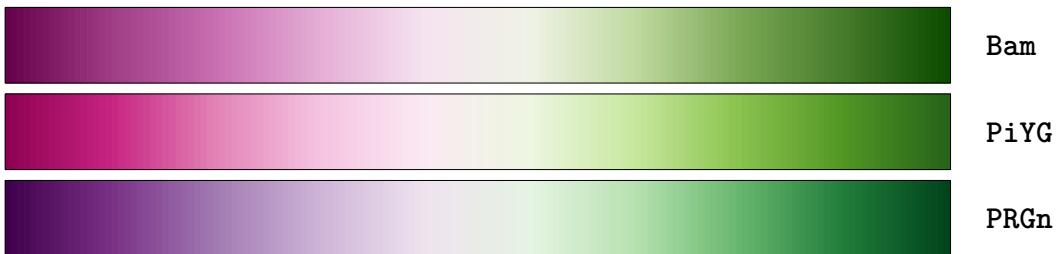
Cluster #2



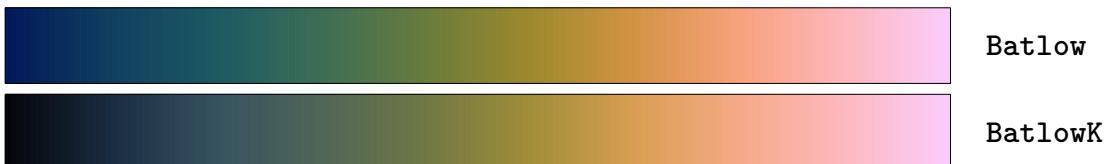
Cluster #3



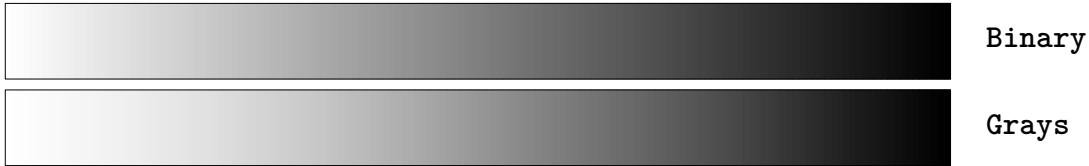
Cluster #4



Cluster #5



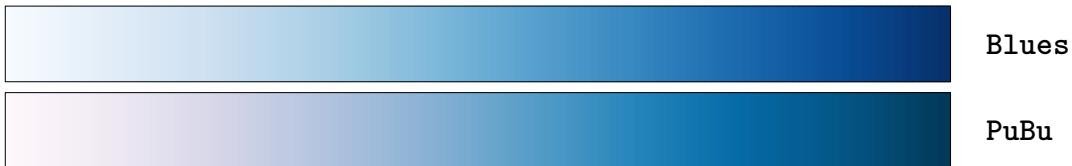
Cluster #6



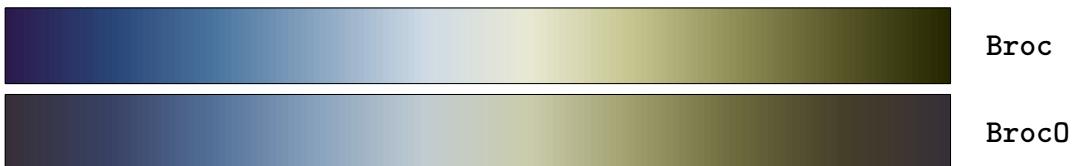
Cluster #7



Cluster #8



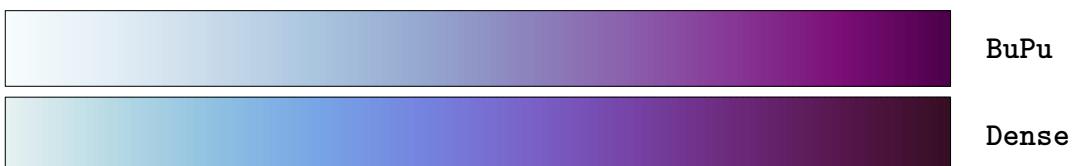
Cluster #9



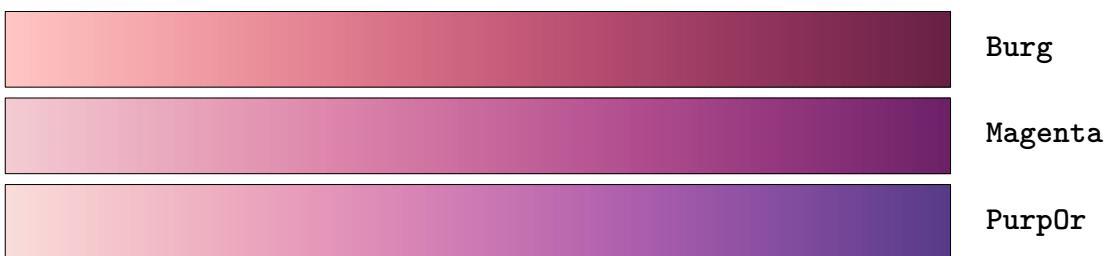
Cluster #10



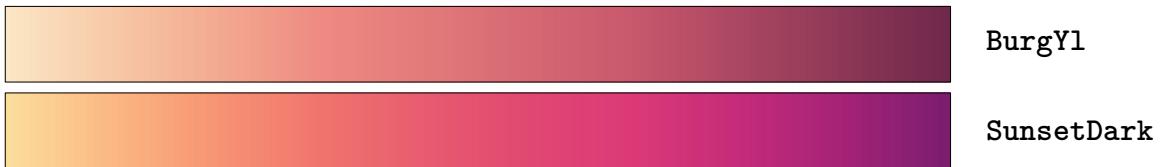
Cluster #11



Cluster #12



Cluster #13



Cluster #14



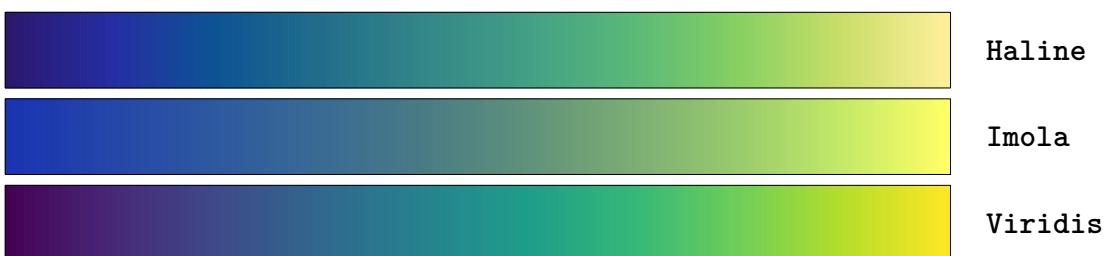
Cluster #15



Cluster #16



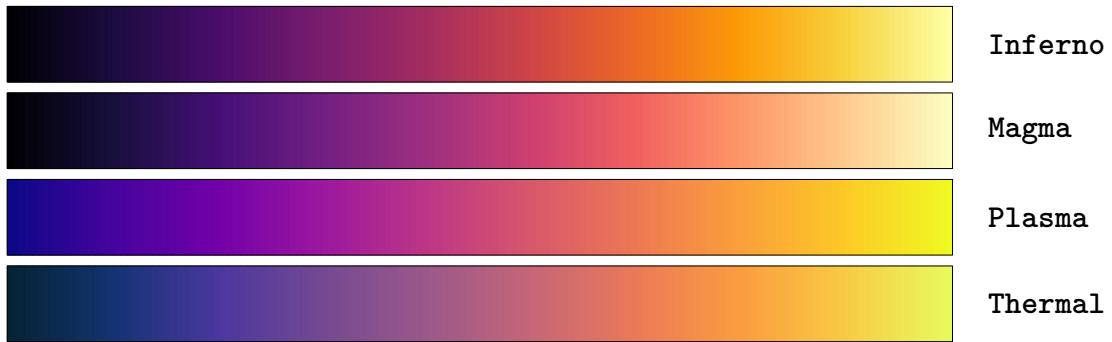
Cluster #17



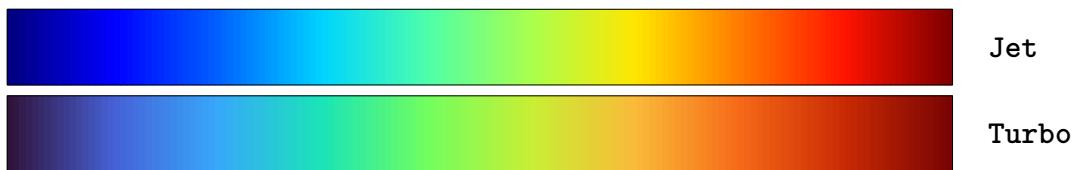
Cluster #18



Cluster #19



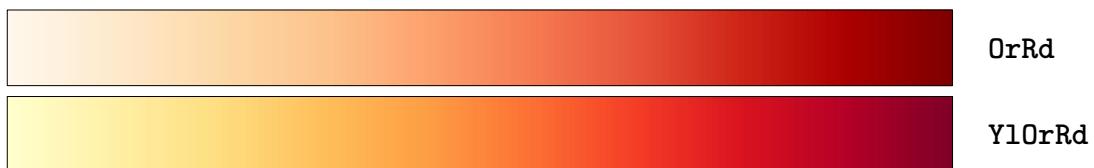
Cluster #20



Cluster #21



Cluster #22



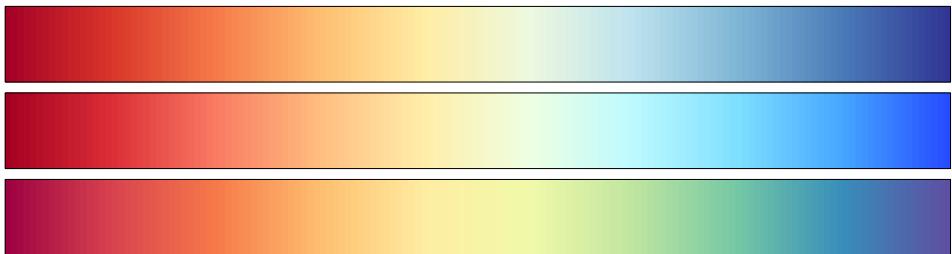
Cluster #23



Cluster #24

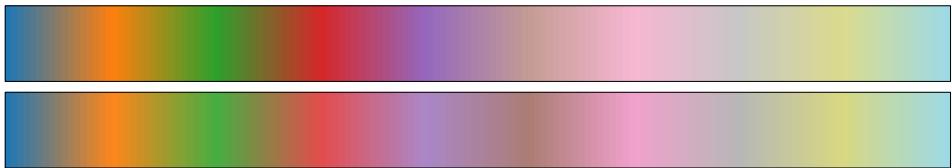


Cluster #25



RdYlBu
RedYellowBlue
Spectral

Cluster #26



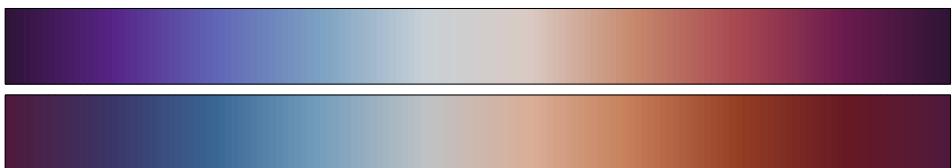
Tab20
Tableau

Cluster #27



TealRose
Temps

Cluster #28



TwilightShifted
Vik0