⑂ Break.

- Duplicate palettes and those that are reverse of others are ignored (strict equalities only).

♦ New.

- New palettes added: `BurningGrass`, `GeoRainbow` and `PastelRainbow` (`luadraw` package creation process used).
- The `luadraw` palette product has a new dictionary like variable `getPal` to access a palette using its name (as a string variable).

⟳ Update.

- Palette contributions: in the mandatory `extend.py` file, the `build_code` function must work with the dictionary of all the palettes, and manage a credit to the `@prism` project.