

Mobile App User's Guide **Tucandeira**









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1. Introduction









1.1 Purpose and scope

Tucandeira is a smartphone application that collects important data from the device, such as battery, memory, and general usage data. The application's goal is to help detect which device information can directly influence performance and contribute to developing solutions that enhance the user's smartphone experience. The application's name is a reference to the ant of the same name, known for its ability to collect food in large quantities and with great efficiency. This user guide will explain the process of installing and using the Tucandeira application on your device.

1.2 How/What kind of information is collected?

Tucandeira application was created with the purpose of collecting multiple relevant information about mobile device usage, such as battery data, internet connection, and running applications, both in the foreground and background, in order to analyze them more comprehensively through machine learning techniques and data mining. This data is stored in a local database within the device itself. At the end of the day, a CSV (comma-separated values) file is automatically generated and sent to a folder in Google Drive. This data collection can work uninterrupted since it is done silently, running in the background of the device. Therefore, it is ideal for the user to maintain their normal usage routine as the application will continue to collect information, and this will be more realistic for the study. Additionally, the tool aims to identify possible causes of performance issues.

1.3 Compatibility

To use the Tucandeira application, the Android device needs to be running on a minimum operating system version of 8.0 (Oreo) or higher, with at least 2GB of RAM and 150MB of free storage space (recommended). The application requires internet access to send the collected information to the project's database once a day (not mandatory).

1.4 Organization

This application was developed by the Intelligent Software (IS) group, part of the project characterized as Research, Development and Technological Innovation (RD&I), entitled Artificial Intelligence Techniques for Software Performance Analysis and Optimization (SWPERFI). Advanced data mining and AI techniques like deep learning are being used to analyze performance metrics. The project is developing innovative methods to establish correlations, verify dependencies, determine possible problems, and create a new approach using a prototype tool to optimize software performance through AI techniques. Any questions, concerns, or issues regarding the app may be resolved by contacting the SWPERFI project, and they will direct you to the IS team.

SWPERFI Website: https://swperfi.icomp.ufam.edu.br/ General Info Contact: swperfi@icomp.ufam.edu.br Tucandeira App E-mail: swperfi-is@icomp.ufam.edu.br









2. Technical Specification

| Name | Tucandeira |
|------------------|---|
| Description | Tucandeira is a mobile app that collects device data like battery, memory, and usage to improve smartphone performance. |
| Performed by | SWPERFI RD&I PROJECT |
| Responsible team | Intelligent Software - IS |
| Support | Running on a minimum operating system version of 8.0 (Oreo) or higher, with at least 2GB of RAM and 150MB of free storage space |
| Current version | 3.00.01-alpha |
| Download link | Tucandeira App (http://swperfi-project.github.io/Pages-dev/TucdAndroidDataCollector-app) |









3. Installation

To install the Tucandeira app on an Android device, follow the steps below:

- 1. Access the app file, which is stored on GitHub Pages, at the following link: Tucandeira App (http://swperfi-project.github.io/Pages-dev/TucdAndroidDataCollector-app);
- 2. The file is already available for public download, so it is not necessary to request permission to download it;
- 3. Download the application file on the Android device directly from the Google Drive app or using a web browser, once you have access to the file;
- 4. Make sure to allow the download of unknown files on your Android device by enabling the "Unknown sources" option in the security settings.
- 5. After the application file is downloaded, access the device's file management application and locate the Tucandeira application file as illustrated in Figure 1;
- 6. Touch the file to start the installation process;
- 7. The device may display a security warning message informing that you are about to install an app from an unknown source. As the app comes from a secure source, tap on "Install" to continue;
- 8. The installation of the application may take a few seconds, and after completion, you can open it from the device's app menu.

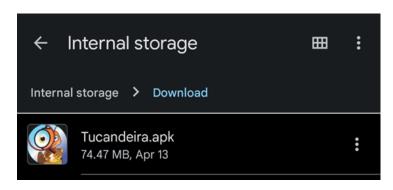


Figure 1. Example of the installer obtained through the link in this manual.









4. App overview

4.1 Splash screen

The application displays a splash screen that shows the application logo and loads some project settings.



Figure 2. Loading screen (splash screen) of the Tucandeira application.









4.2 Permissions screen

After the splash screen, the app is directed to a welcome screen, followed by a screen briefly explaining the purpose of the app and informing that it will be necessary to request certain permissions in order for the app to fulfill its purpose, as illustrated in Figure 3. These screens are displayed only on the first use after installation. Since this is an application that collects various information from the device, for security reasons, Android asks the user to grant such information in order to release the data capture.

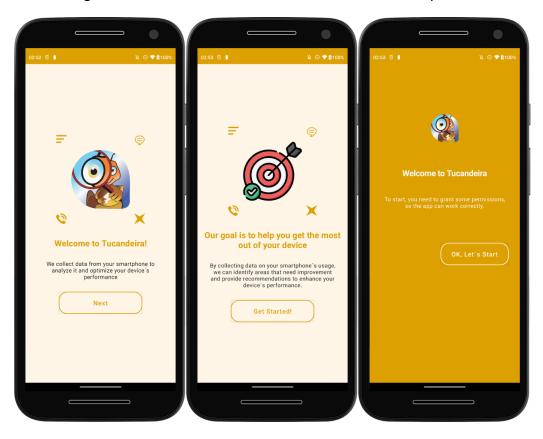


Figure 3. Initial screens welcoming the user, stating the app's purpose, and informing about permission requests.

When advancing to the next screen, some boxes or screens will appear requesting some permissions from the user. The permissions for camera and location can be granted by clicking on "During app use", as detailed in Figure 4. While the storage and background operation permissions for Tucandeira can simply be selected by clicking "Allow". The next permission, shown in Figure 5, is intended to assist in reading and writing CSV files generated by Tucandeira on newer versions of Android. Simply activate the "Access to manage all files" option and go back to the previous screen. The other permission, shown in Figure 5, requires a bit more time. The steps are to click "OK" on the message that appears on the app screen. After that, a new screen titled "Overlay other apps" will appear, with a list of apps. In this list, you need to locate the "Tucandeira" app, possibly having to scroll to the end of the list. Once you find the app name, simply click on it and accept the overlay permission. Once the process is complete, just go back until you reach the Tucandeira screen again.









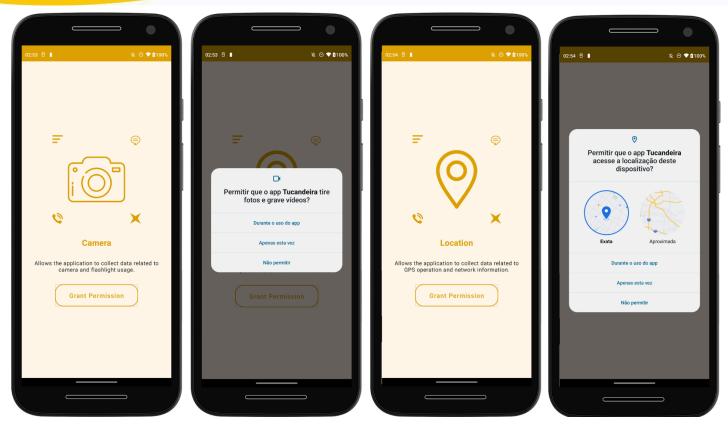


Figure 4. Required permissions for: a) Capturing photos, videos; and b) Obtaining location.

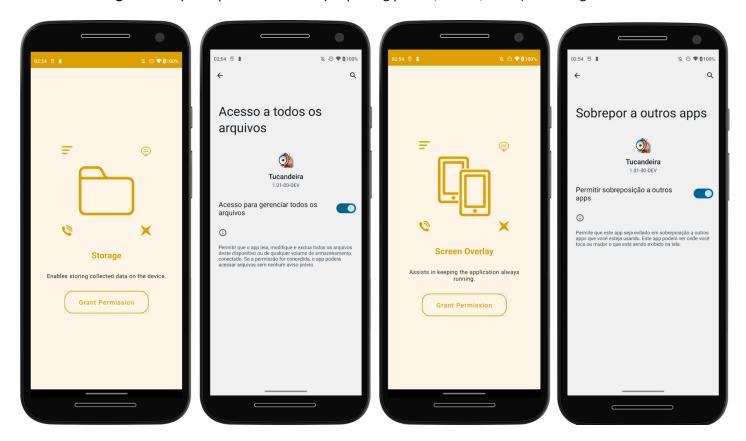


Figure 5. Required permissions for: a) Accessing device files; and b) Running Tucandeira app in the background.





Finally, a new tab of "Required permission" will appear, where you just need to click "Ok" and "Allow access to usage" before returning to the app. Once the process is completed, the user can click on the "Start App" button at the end of the screen to start the collect service, as shown in Figure 6. When closing the permissions screen, the visual part of the application is closed. However, the data collection system proceeds normally after a few seconds.

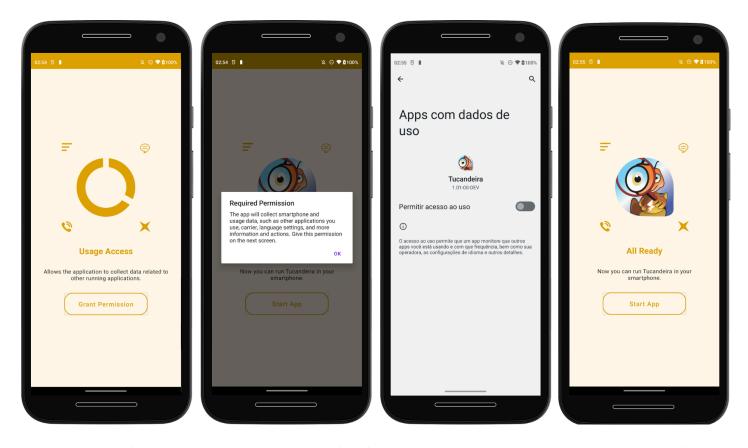


Figure 6. On the first screen, permission to manage files for reading and writing data in ROM memory. On the fourth screen, it is possible to start the app.









5. Description of application's functions

Tucandeira provides several main functionalities that focus on collecting and storing data from mobile devices. This data is saved locally on the device itself, in the folder: "./Secondary storage/Documents/SWPerfl/Tucandeira/Logs/", and can be accessed through the file manager. The directory contains three folders:

- **Dynamic:** Refers to resources that change frequently, such as Bluetooth status, screen-on time, foreground application, and timestamp;
- **Static:** Refers to records that remain constant or vary very little, such as the manufacturer's name, kernel version, and device architecture;;
- Apps: Includes a csv file with the tag "background_apps", which contains records of background collection, such as the timestamp and the list of running apps. In addition, there is another csv file with the tag "app_list", which contains the list of installed apps, including the app ID, package name, app type, and SDK version.

One of the main functionalities of Tucandeira is real-time data collection, updated every second in CSV spreadsheets. These data include information such as background running apps. Additionally, other important data, known as dynamic data, are collected throughout the day and stored in a SQLite database every second. Every minute, the CSV file corresponding to the day of collection is updated with the information from dynamic collection. At the end of the day, this data is sent to Google Drive, while a copy of the CSV remains stored on the device.









6. Additional information about the collected data

More than 80 pieces of information are collected from various sources, including foreground and background apps, audio, battery, CPU, device, memory, connection (including internet, mobile data, Wi-Fi, and carrier), screen, general settings (such as Bluetooth, GPS, NFC, flashlight, and fingerprint), and calendar. Different libraries and native Android tools are used to collect static and dynamic data for each type of information. All data is stored efficiently to save space.









6.1 Application section

In the application section, we obtain information related to the application that is being run on the screen, which we call the foreground application, as well as all the applications and services running in the background. To collect information on the foreground applications, we use an external library called AppChecker, which has the ability to detect which application is currently running. As for the background processes, we use the PackageManager, an Android native application or package manager.

| Classification | Feature Name | Туре | Value | Description |
|----------------|---------------|---------------|------------------|--------------------------------|
| App List | app_id | integer | Positive integer | Foreground app identifier |
| | package_name | char sequence | char sequence | Application package name |
| | app_name | char sequence | char sequence | Application Name |
| | app_type | intogou | 0 | User application |
| | | integer | 1 | System application |
| | is_foreground | intern | 0 | The app runs in the background |
| | | integer | 1 | The app runs in the foreground |
| | app_sdk | integer | Positive integer | SDK version for the app |

6.1.1 Update system

The Tucandeira has an update system that notifies the user whenever a new version of the application is available. When opening the app, if an update is available, the user will receive a notification on the app's home screen, informing them that a new version is available for download. The user can choose to download and install immediately or opt to do so later. This notification system allows users to always have access to the latest version of the application, with the latest improvements and fixes implemented by the development team.









6.2 Audio section

Using the Android AudioManager library, we collect data such as volume, ring mode, and whether any sound is being played by the device.

| Classification | Feature Name | Туре | Value | Description |
|----------------|-----------------|--------------------|---------|---|
| Sound Features | | | 0 | Ringing mode will be silent |
| | ring_mode | integer | 1 | Ring mode will be silent and vibrate |
| | | | 2 | Ringing mode can be audible and can vibrate |
| | sound_level | integer | [0,,15] | Current volume index |
| | playback_status | ack_status integer | 0 | No music track is active |
| | | | 1 | Music tracks are active |

6.3 CPU section

To collect data on CPU, we need to access information available within the Android system, where we can find the CPU temperature, the number of cores, and the usage of each of them.

| Classification | Feature Name | Туре | Value | Description |
|----------------|-----------------|---------|------------------|---|
| CPU info | cpu_usage | float | Positive float | CPU usage percentage |
| | cpu_temperature | float | Positive float | CPU temperature in °C |
| | core_numbers | integer | Positive integer | Number of CPU cores |
| | up_time | double | Positive double | Time in seconds since last reset |
| | sleep_time | double | Positive double | Time in seconds since the last reboot in which the device was turned |









| | | | off |
|----------------|-------|----------------|-----------------------------------|
| frequency_core | float | Positive float | Frequency of use of each CPU core |

6.4 Battery section

Regarding the battery, we collect data ranging from static factory values, such as battery technology, to dynamic data such as level, health, charging mode, temperature, current, voltage, power, and capacity. These data are collected with the help of BatteryManager.

| Classification | Feature Name | Туре | Value | Description |
|----------------|---------------------------|---------|----------|--------------------------------------|
| Battery Info | battery_level | integer | [0,,100] | Battery level |
| | | | 0 | Cold |
| | | | 1 | Discharged |
| | 1 1 .11 | | 2 | Good |
| | battery_health | integer | 3 | Overheat |
| | | | 4 | Over voltage |
| | | | -1 | Unknown |
| | | integer | 1 | Charging |
| | battery_charging_status | | 2 | Discharging |
| | | | 3 | Not charging |
| | | | 4 | Full charged |
| | | | -1 | Unknown |
| | | integer | 0 | Battery |
| | battery_connection_status | | 1 | Charging |
| | | | 2 | USB |
| | battery_temperature | real | Float | Battery temperature in Celsius |
| | battery_current | real | Float | Battery current in mA |
| | battery_voltage | real | Float | Battery voltage in Volts |









| | battery_power | real | Float | Instantaneous battery power in watts/sec |
|--|---------------|---------|-------|--|
| | power_mah | real | Float | Instantaneous battery power in mAh |
| | saving mode | integer | 0 | Power saving enabled |
| | 5 | | 1 | Power saving off |









6.5 Device section

Regarding the device, we have a unique identifier generated for each smartphone, which should be useful in the data analysis stages, static information such as brand, model, product, version, and Android architecture. We also add data such as root mode, USB debugging, and permission to install outside of Google Play.

| Classification | Feature Name | Туре | Value | Description |
|----------------|-------------------------|---------------|------------------|---|
| Device Info | device_id | char sequence | char sequence | Device unique identifier |
| | date | char sequence | char sequence | Current date in MM/DD/YYYY format |
| | country_code | char sequence | char sequence | Country code (abbreviation) |
| | language | char sequence | char sequence | Device language |
| | continent | char sequence | char sequence | Returns the continent code |
| | local_time | char sequence | char sequence | Represents the international device reference time standard |
| | time_zone | char sequence | char sequence | Time zone where the device is located |
| | device_model | char sequence | char sequence | Device model |
| | device_manufactur er | char sequence | char sequence | Device manufacturer name |
| | device_brand | char sequence | char sequence | Device brand name |
| | device_product | char sequence | char sequence | Represents the product name of the device |
| | device_sku | char sequence | char sequence | Unique code assigned to each device model by the manufacturer |
| | android_version | real | Float | Android version number |
| | android_api | integer | Positive Integer | API version number |
| | device_arch | char sequence | char sequence | Device architecture |
| | device_rooted | integer | Positive Integer | Indicates whether the device has |







| | | | super user privileges |
|------------------|---------------|------------------|---|
| kernel_version | char sequence | char sequence | Device kernel version |
| usb_debug | integer | Positive Integer | Indicates whether debug mode is enabled |
| unknown_src | integer | Positive Integer | Indicates whether or not the sources for installing apps are verified by Google |
| battery_presence | char sequence | char sequence | Indicates if there is a battery connected |
| battery_scale | integer | Positive Integer | Refers to the device's maximum battery capacity |
| battery_tech | char sequence | char sequence | Technology used in the battery |
| core_numbers | core_numbers | Positive Integer | Device core number |
| battery_capacity | real | Float | Battery capacity |
| ram_capacity | integer | Positive Integer | RAM capacity (in bytes) |
| rom_capacity | integer | Positive Integer | ROM capacity (in bytes) |
| gpu_version | real | Float | Device GPU version |

6.6 Connection section

Regarding the connection, we will divide it into four segments. The first, more generic, checks if the device has any type of internet connection, using the ConnectivityManager. Then, we check if this connection is via mobile data. If so, we will verify if the connection is 3G, 4G or 5G, as well as the possible use of roaming and its upload and download rates, with the help of NetworkInfo. With regards to WiFi, and with the help of WiFiManager, we collect the signal strength, speed, upload and download rates, as well as detect if the router or access point is active for other devices. Last but not least, we have carrier data, where we collect its name, and codes such as MCC and MNC, which also identify it better, with the help of TelephonyManager.

| Classification Feature Name | Туре | Value | Description |
|-----------------------------|------|-------|-------------|
|-----------------------------|------|-------|-------------|









| Connection Info | | | 0 | No connection |
|-----------------|------------------|---------------|------------------------------|---|
| | network_mode | integer | 1 | there is a connection |
| | | | 0 | wifi disconnected |
| | wifi_status | integer | 1 | wifi connected |
| | wifi_intensity | real | Float | Wi-Fi strength in decibels |
| | wifi_speed | real | Float | Wi-Fi link speed in Mbps |
| | | | 0 | WiFi router off |
| | wifi_ap | integer | 1 | WiFi Router Enabled |
| | wifi_rx | real | Float | Current receive link speed in Mbps |
| | wifi_tx | real | Float | Current transmission link speed in Mbps |
| | | | "2G", "3G", "4G", "5G" | mobile connection type |
| | mobile_mode | char sequence | "0" | mobile network off |
| | | | "-1" | Unknown mobile network mode |
| | mobile_status | intogor | 0 | Unknown mobile network mode |
| | inoone_status | integer | 1 | connected mobile network |
| | mobile_roaming | integer | 0 | Disconnected mobile roaming |
| | moone_roaming | integer | 1 | connected mobile roaming |
| | mobile_rx | real | Float | Current receive link speed in Mbps |
| | mobile_tx | real | Float | Current transmission link speed in Mbps |
| | network operator | char sequence | Mobile network operator name | Mobile network operator name |
| | mcc | integer | Positive integer | Country code on SIM card |
| | mnc | integer | Positive integer | SIM card mobile network code |







6.7 Memory section

Regarding memory, whether it's RAM or ROM, we need to access the ActivityManager again or the Android memory manager, respectively, to find out how much memory we have free or in use on the phone.

| Classification | Feature Name | Туре | Value | Description |
|----------------|--------------|------|-------|--------------------|
| Memory Info | ram_usage | real | Float | RAM usage in bytes |
| | ram_free | real | Float | RAM free in bytes |
| | rom_usage | real | Float | ROM usage in bytes |
| | rom_free | real | Float | RAM free in bytes |

6.8 Screen of the device section

Regarding the device screen, we collect several general information from Android and the DisplayManager library, where we collect the brightness level of the phone, whether it is in automatic or manual mode, and how long the smartphone stays on without pauses.

| Classification | Feature Name | Туре | Value | Description |
|----------------|----------------|---------|------------------|---|
| Screen Info | screen_status | integer | 0 | screen off |
| | | | 1 | screen on |
| | bright_level | integer | [0,,255] | screen brightness level |
| | orientation | integer | 0 | screen in landscape orientation |
| | | | 1 | Screen in portrait orientation |
| | bright_mode | integer | 0 | Manual screen brightness mode |
| | | | 1 | Automatic screen brightness mode |
| | screen_on_time | integer | Positive integer | Time in seconds that the screen is on uninterruptedly |









6.9 General section

In the general settings, we have information about Bluetooth, GPS and its use by other apps, NFC, flashlight, screen orientation, and use of fingerprint. For this, we use various native tools of Android, such as BluetoothAdapter, LocationManager, PowerManager, Nfc, Camera, and BiometricManager. Finally, using the Calendar and the Locale library, it is possible to collect data about the device's location and also about the time to assist in the analysis of the data.

| Classification | Feature Name | Туре | Value | Description |
|----------------|------------------|---------------|------------------|----------------------------------|
| General Info | device_id | char sequence | char sequence | Device unique identifier |
| | date_time | char sequence | char sequence | Date and time of data collection |
| | flashlight | integer | 0 | flashlight off |
| | | | 1 | flashlight on |
| | airplane_mode | integer | 0 | airplane mode off |
| | | | 1 | airplane mode on |
| | fingerprint | integer | 0 | digital printing available |
| | | | 1 | digital printing unavailable |
| | foreground_app | integer | Positive integer | Foreground app identifier |
| | bluetooth_status | integer | 10 | Bluetooth off |
| | | | 13 | Bluetooth turning off |
| | | | 11 | Bluetooth turning on |
| | | | 0 | Bluetooth disconnected |
| | | | 3 | Bluetooth disconnecting |
| | | | 2 | Bluetooth connected |
| | | | 1 | Bluetooth connecting |
| | | | 12 | Bluetooth on |
| | | | -1 | Unavailable |









| | bluetooth_name | char sequence | char sequence | The name of the connected bluetooth device |
|--|----------------|---------------|---------------|--|
| | | | 0 | NFC off |
| | nfc | integer | 1 | NFC on |
| | | | -1 | Unknown |
| | gps_status | integer | 0 | GPS off |
| | | | 1 | GPS on |
| | gps_activity | integer | 0 | GPS not used |
| | | | 1 | GPS in usage |

7. Release Notes

• Fixed data collection failure.





