

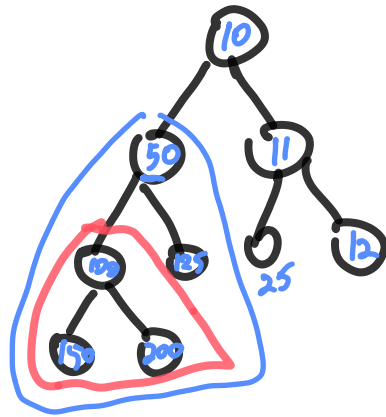
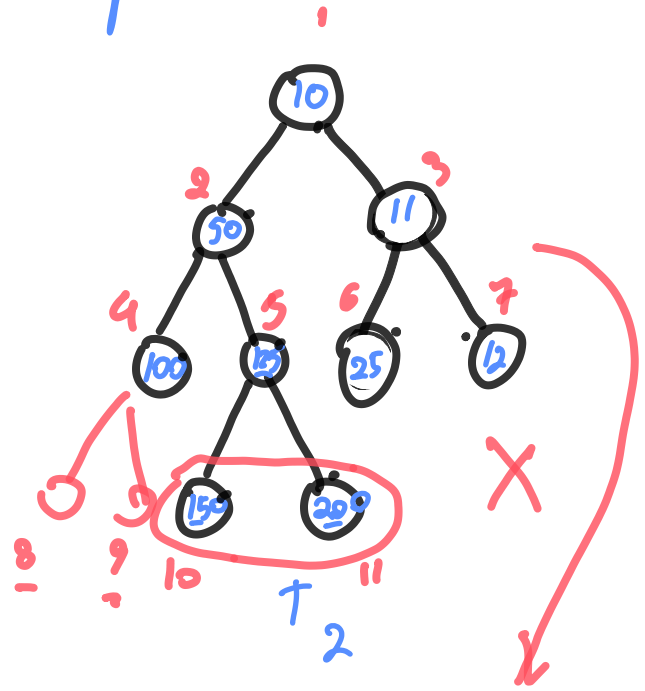
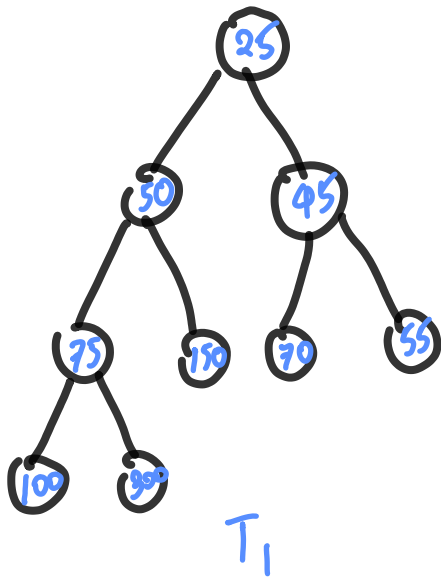
# Data Structures and Algorithms

## Lecture 23: Heaps



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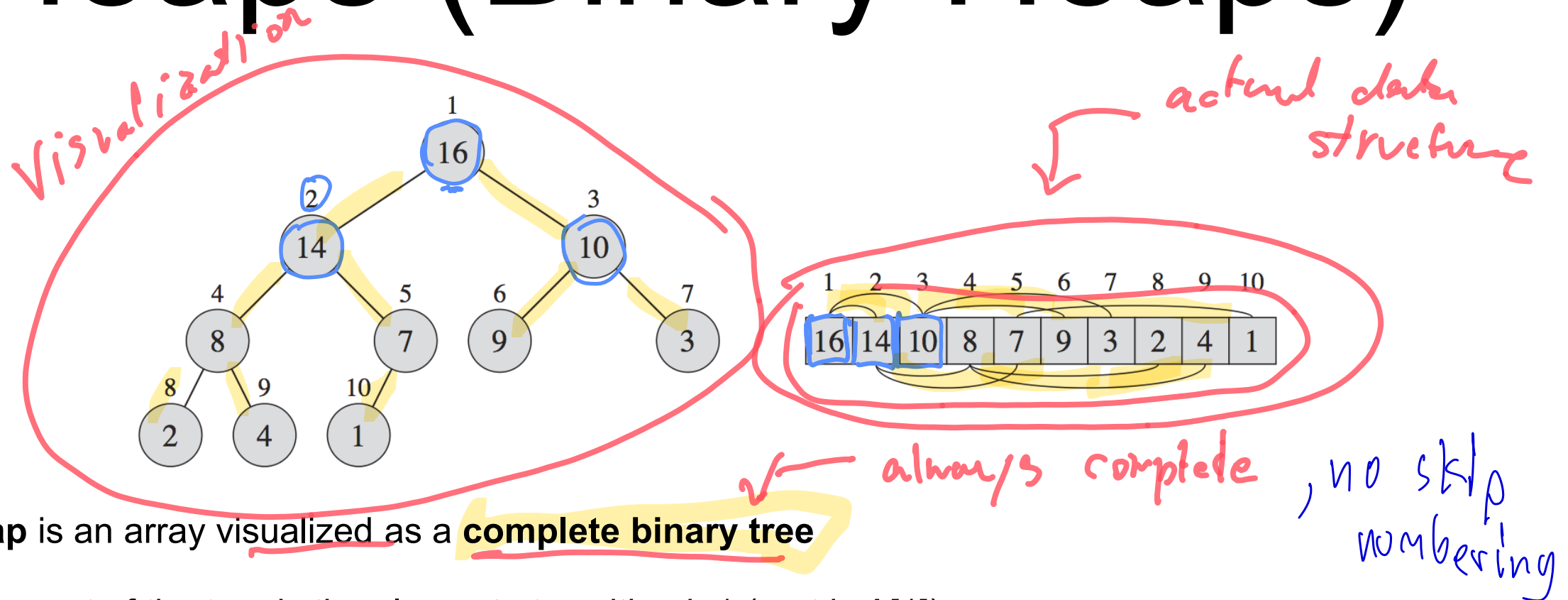
# Min-Heap



# Outlines

- Basics of heaps
  - Heap's property
- Basic Operations on Heaps
- Applications of Heaps

# Heaps (Binary Heaps)

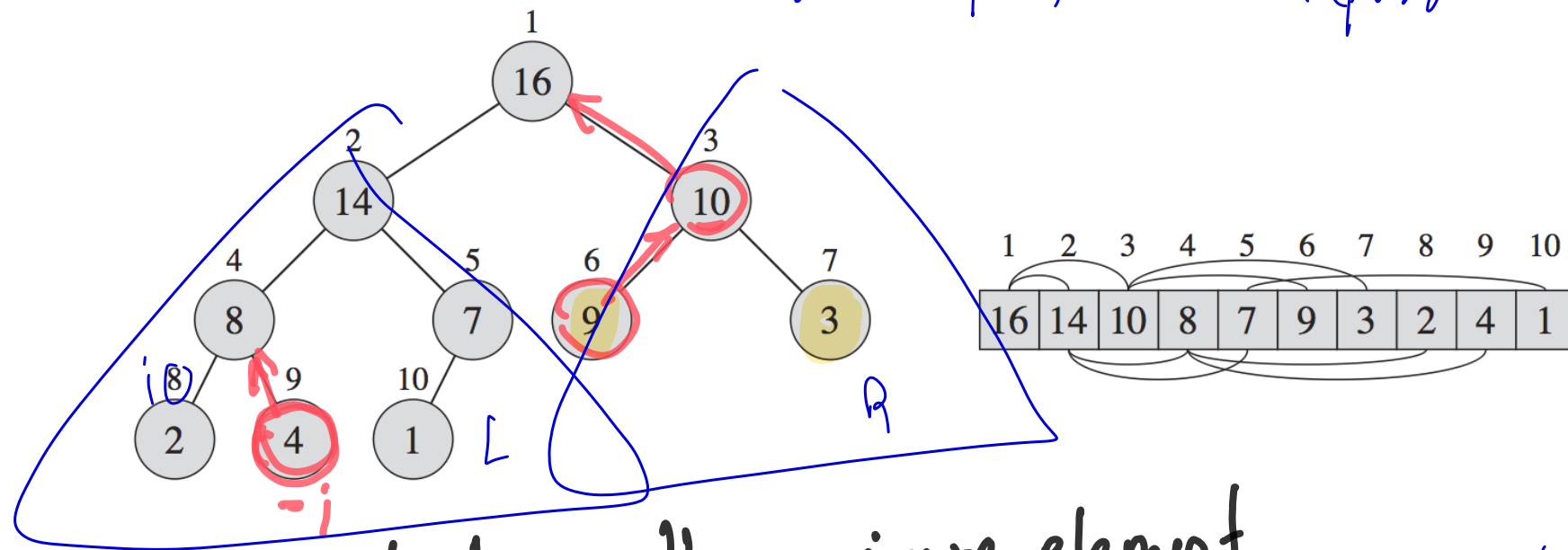


- A **heap** is an array visualized as a **complete binary tree**
  - The root of the tree is the element at position  $i=1$  (root is  $A[1]$ )
  - The parent of an element at position  $i$  is the element at element  $i/2$  (parent of  $A[i]$  is  $A[i/2]$ )
  - The left child of an element at position  $i$  is the element at position  $2i$  (left child of  $A[i]$  is  $A[2i]$ )
  - The right child of an element at position  $i$  is the element at position  $2i+1$  (right child of  $A[i]$  is  $A[2i+1]$ )
- In other words, a heap is a **complete binary tree based on array-based representation**

Heap = complete binary tree,

# Heap's Property

T satisfying heap by A satisfies heap property



→ root keeps the maximum element

- In **max-heaps**, for all nodes  $i$ , excluding the root,  $A[\text{Parent}(i)] \geq A[i]$

- In **min-heaps**, for all nodes  $i$ , excluding the root,  $A[\text{Parent}(i)] \leq A[i]$ .

→ root keeps the minimum element

By induction and transitivity of  $\leq$ , the heap's property guarantees that a largest element in a max-heap can be founded at the root. Symmetrically, a minimum element is at the root for a min-heap.

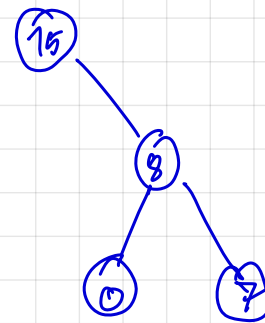
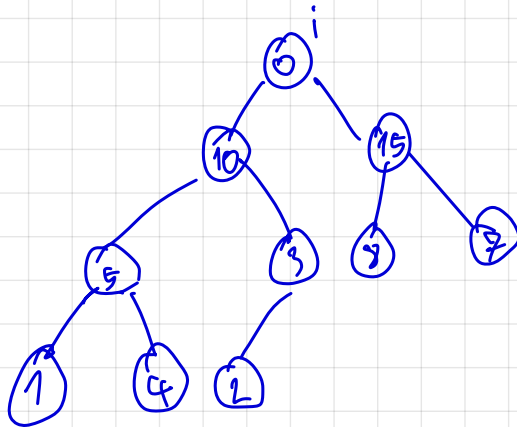
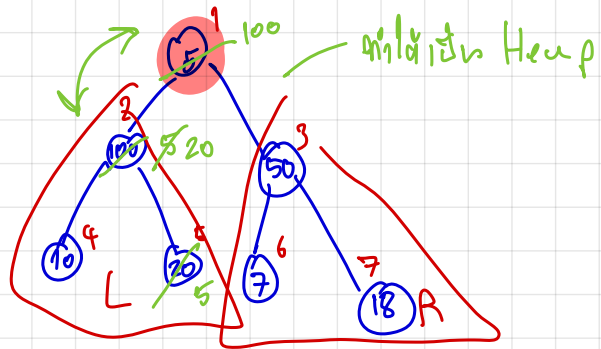
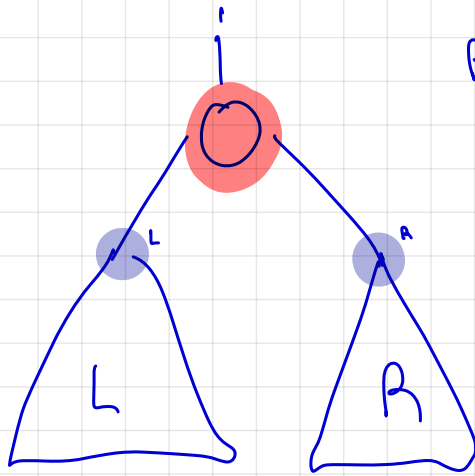
# Basic Operations on Heaps

- A heap of  $n$  elements is based on a complete binary tree of  $n$  nodes. Therefore, its height is always  $\log_2(n+1)-1$ . All the following basic operations on heaps have complexity proportional to the height of the tree and thus take  $O(\log n)$  time.
- Basic operations on heaps:
  - Max-Heapify( $A, i, n$ ): Maintain the heap's property
  - Build-Max-Heap( $A, n$ ): Convert an unordered array  $A$  into a max-heap
  - <sup>Delete root</sup> Max-Heap-Delete( $A, n$ ): Delete the maximum element from the max-heap
  - <sup>Insert into max-heap</sup> Max-Heap-Insert( $A, k, n$ ): Insert the new element  $k$  into the max-heap

# Operation: Max-Heapify(1)

- *Precondition:* assume that the left and right subtrees of  $i$  are max-heaps, but  $A[i]$  might be smaller than its children (the heap's property violates at  $i$ ).  
*မရှိတဲ့ heap*
- *Postcondition:* after applying  $\text{Max-Heapify}(A, i, n)$ , the subtree rooted at  $i$  becomes a heap.  
*အသစ်/အသစ်ပေး*
- $\text{Max-Heapify}(A, i, n)$ : Maintain the heap's property
  - Compare  $A[i]$ ,  $A[\text{Left}(i)]$ , and  $A[\text{Right}(i)]$
  - If necessary, swap  $A[i]$  with the larger of the two children to preserve heap property
  - After the swap, the heap's property might still violate. So, we repeat the process of comparing and swapping down the heap, until the subtree rooted at  $i$  becomes max-heap  
*အသစ်* *new subtree ရှိ i အထိ အသစ် max-heap*

Pre condition : L, R are heaps but the whole tree is not.





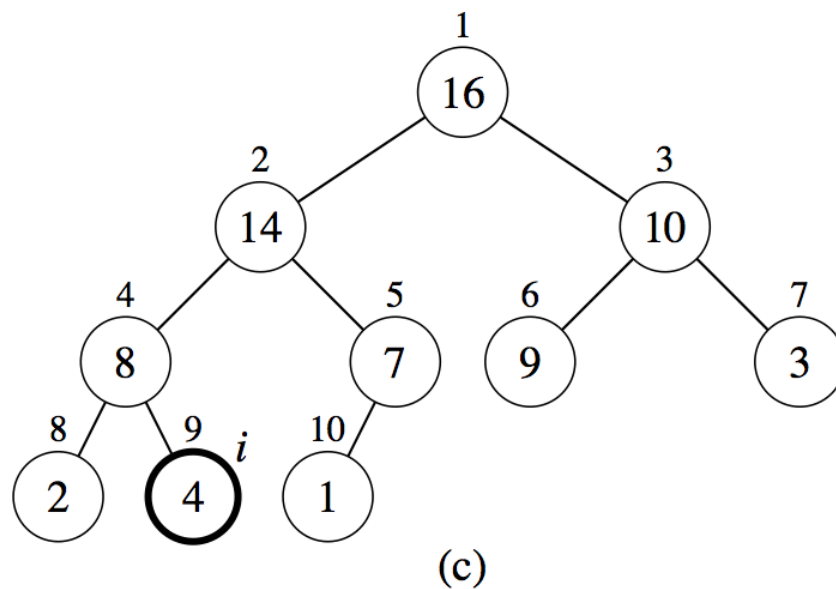
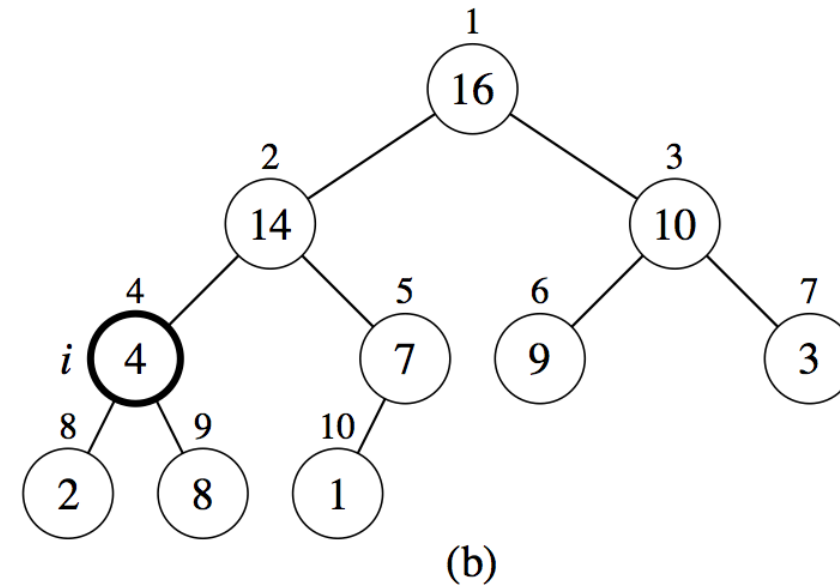
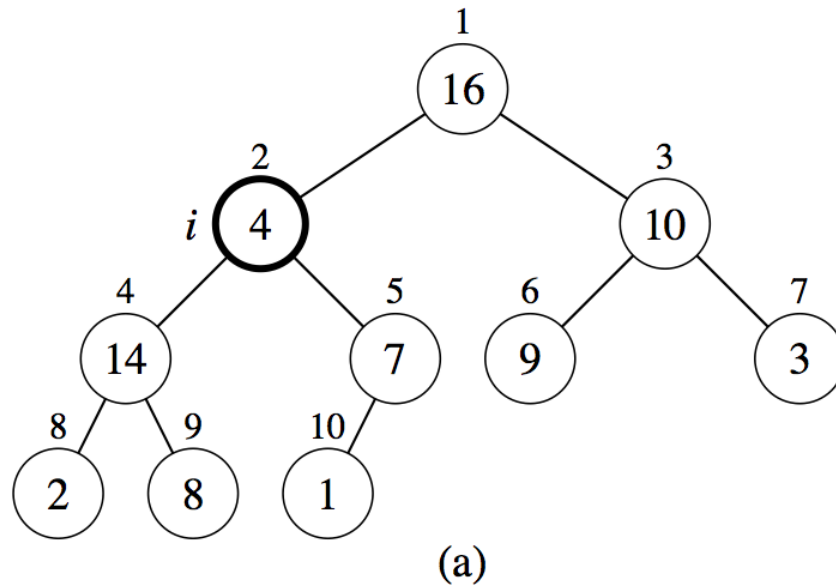
# Operation: Max-Heapify(2)

- Max-Heapify( $A, i, n$ ): Maintain the heap's property
  - Compare  $A[i]$ ,  $A[\text{Left}(i)]$ , and  $A[\text{Right}(i)]$
  - If necessary, swap  $A[i]$  with the larger of the two children to preserve heap property
  - After the swap, the heap's property might still violate. So, we repeat the process of comparing and swapping down the heap, until the subtree rooted at  $i$  becomes max-heap

```
Max-Heapify( $A, i, n$ ):  
   $l = \text{Left}(i)$  //  $2i$   
   $r = \text{right}(i)$  //  $2i + 1$   
   $\text{swap\_position} = i$   
  if  $l \leq n$  and  $A[l] > A[i]$ :  
     $\text{swap\_position} = l$   
  else if  $r \leq n$  and  $A[r] > A[\text{swap\_position}]$ :  
     $\text{swap\_position} = r$   
  if  $\text{swap\_position} \neq i$ :  
     $\text{swap}(A[i], A[\text{swap\_position}])$   
    Max-Heapify( $A, \text{swap\_position}, n$ )
```

Worst:  $O(\log N)$

# Max-Heapify in Actions



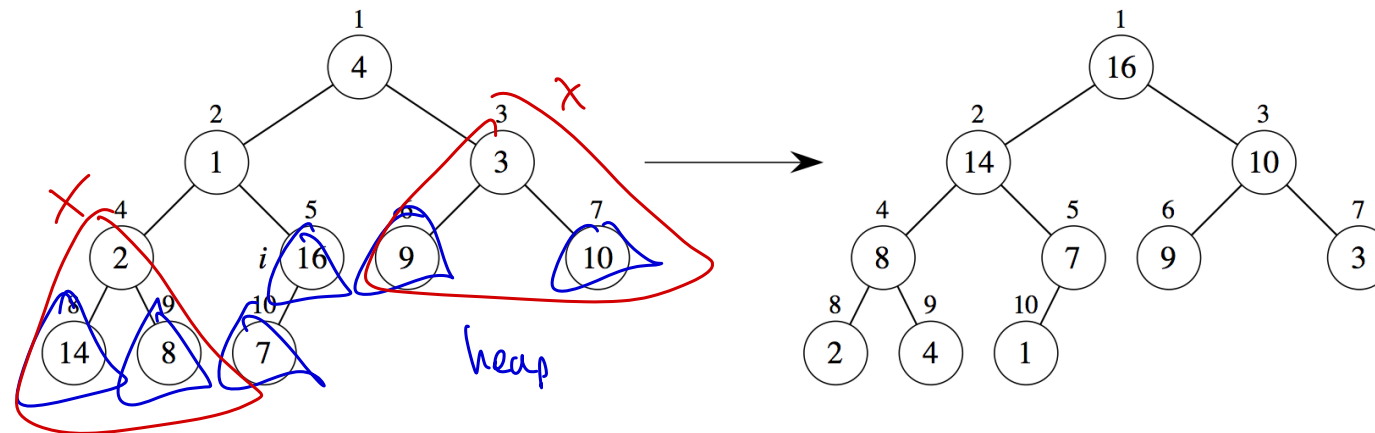
```

Max-Heapify(A, i, n):
    l = Left(i)
    r = right(i)
    swap_position = i
    if l <= n and A[l] > A[i]:
        swap_position = l
    else if r <= n and A[r] > A[swap_position]:
        swap_position = r
    if swap_position != i:
        swap(A[i], A[swap_position])
        Max-Heapify(A, swap_position, n)
    
```

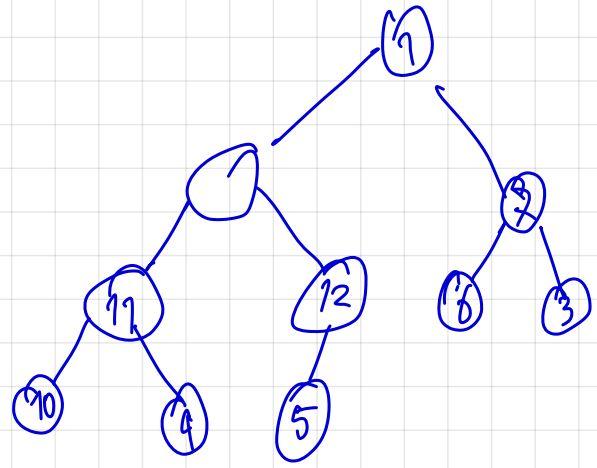
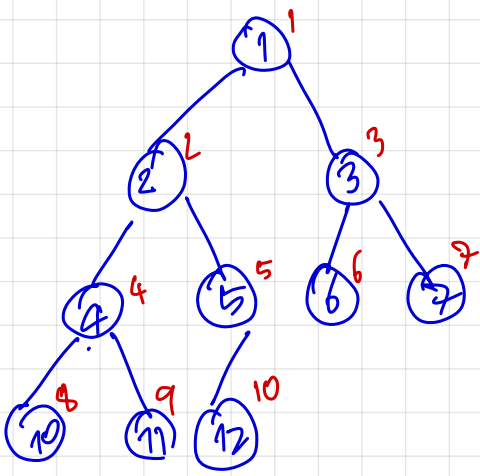
# Operation: Build-Max-Heap (1)

- *Precondition:* an unordered array  $A[1..n]$  ( $A$  is not a max-heap)
- *Postcondition:* after applying  $\text{Build-Max-Heap}(A, n)$ , the array  $A[1..n]$  is a max-heap

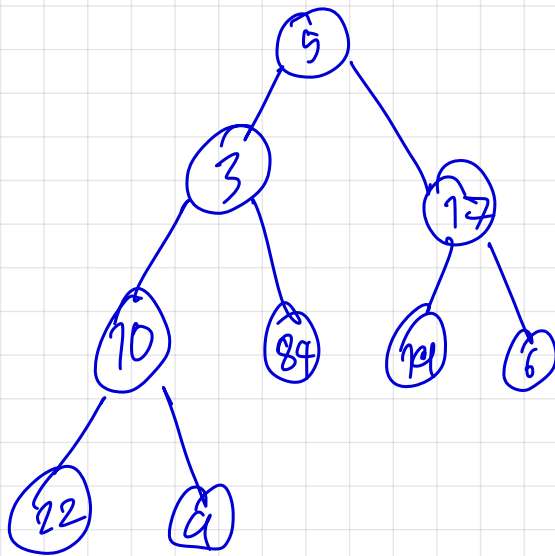
	1	2	3	4	5	6	7	8	9	10
A	4	1	3	2	16	9	10	14	8	7



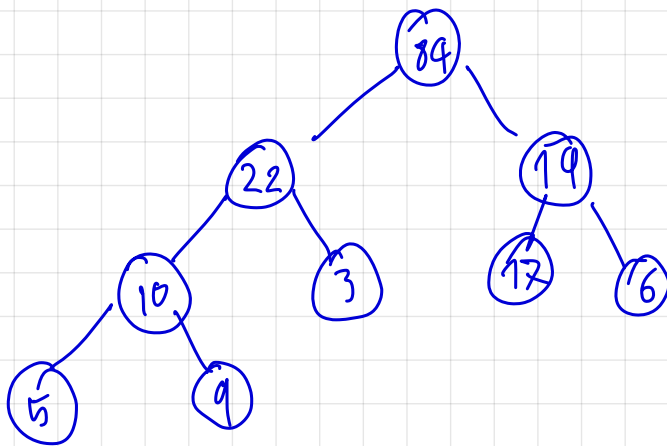
- $\text{Build-Max-Heap}(A, n)$ : converts array  $A[1..n]$  into a max-heap
- Iteratively apply Max-Heapify on the subtrees starting from the bottom to the top (from the smallest subtrees to the largest ones)



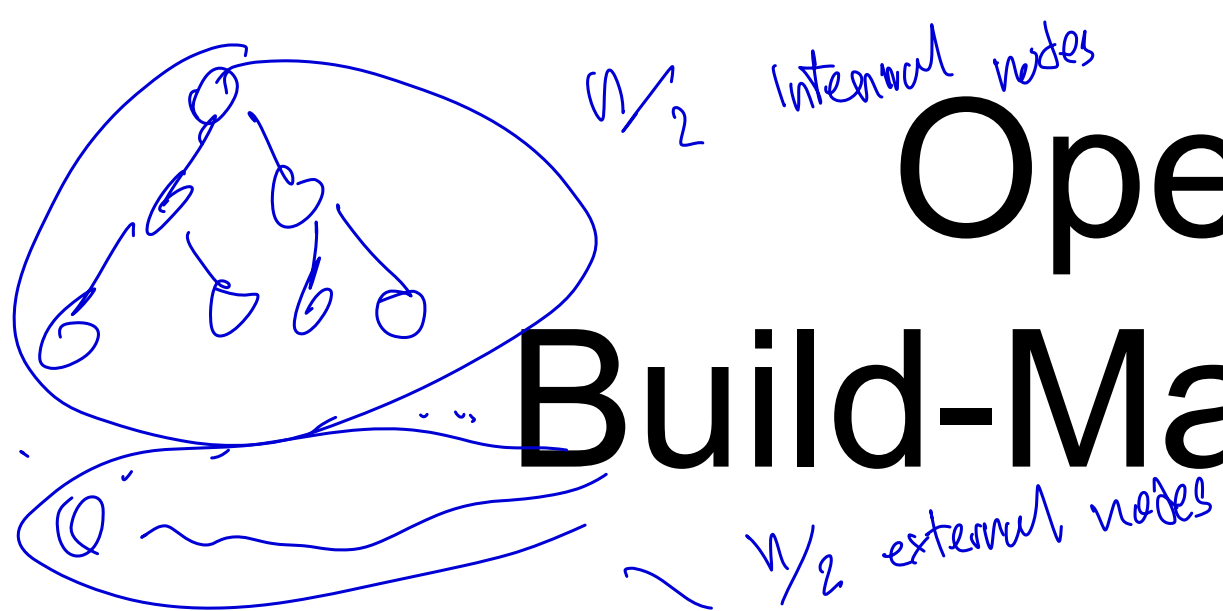
Quiz V1 : let's make complete binary tree  
 we have heap array A or Build-max-heap convert



Build-max-heap



5 10 4 0 5 3 3 4



# Operation:

## Build-Max-Heap (2)

- Build-Max-Heap( $A, n$ ): converts array  $A[1..n]$  into a max-heap
- Iteratively apply Max-Heapify on the subtrees starting from the bottom to the top (from the smallest subtrees to the largest ones)

```

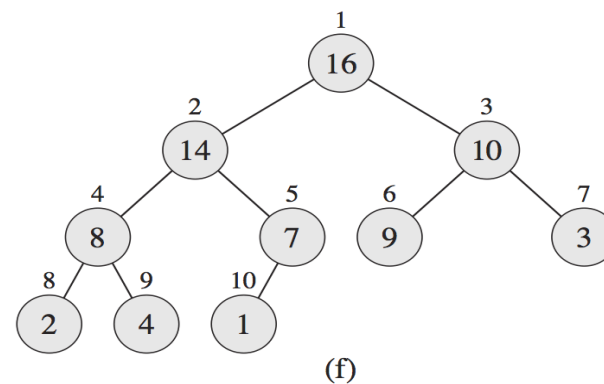
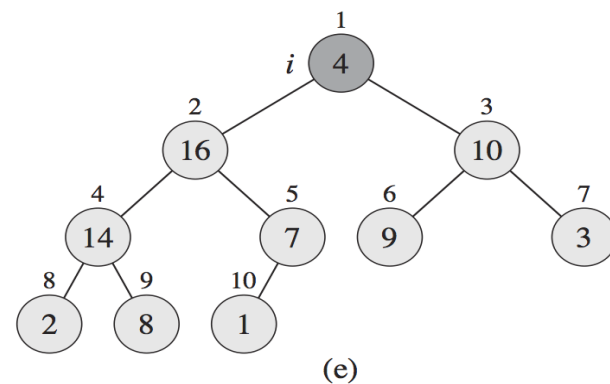
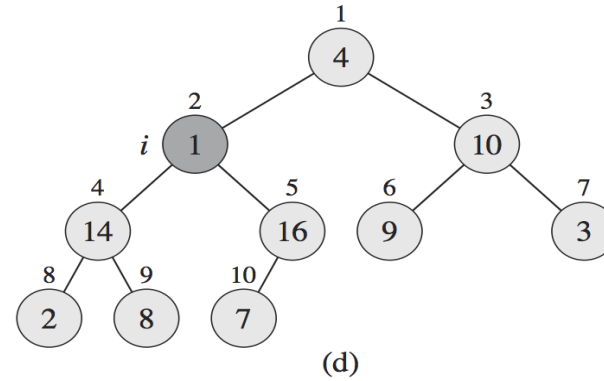
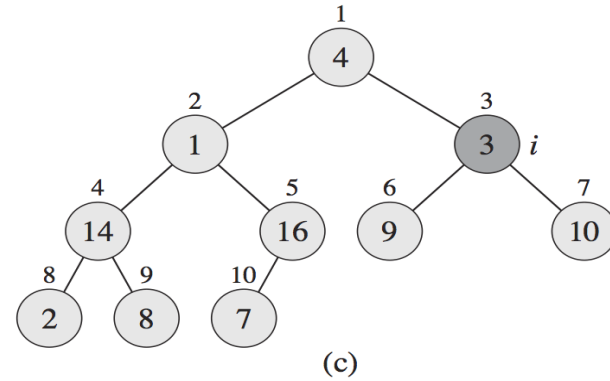
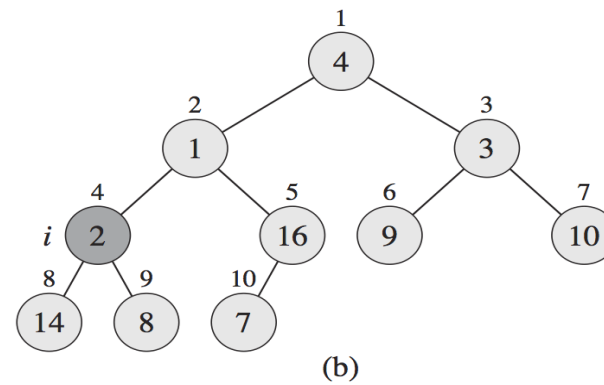
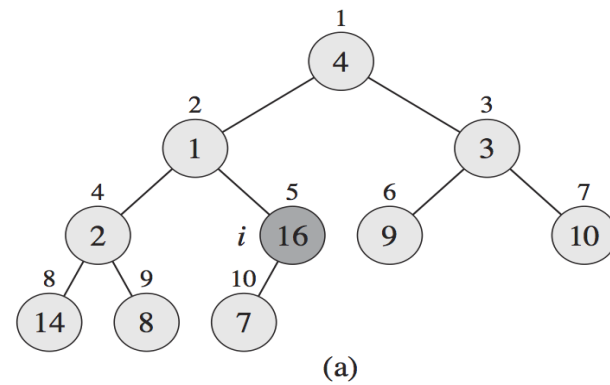
Build-Max-Heap( $A, n$ )
  for  $i = \text{floor}(n/2)$  down to 1:
    Max-Heapify( $A, i, n$ )
  
```

start at  $i = n/2$   
 all internal nodes  
 do index stuff  
 1 to  $n/2$

Turn all internal nodes into max-heap  
 $j = \frac{n}{2} + 1$  to  $n$   
 external nodes  
 left( $i$ ) =  $2(\frac{n}{2} + 1) = n + 2$

# Build-Max-Heap in Actions

A [ 4 | 1 | 3 | 2 | 16 | 9 | 10 | 14 | 8 | 7 ]



Build-Max-Heap(A, n)  
for i = floor(n/2) down to 1:  
Max-Heapify(A, i, n)

$$O(\log n) \cdot \frac{n}{2} = O(n \log n)$$

# Operation: Max-Heap-Delete (1)

- *Precondition:* An array  $A[1..n]$  is a max-heap with a maximum element  $r$  found at the root.
- *Postcondition:* The element  $r$  is removed from  $A$ . The array  $A[1..n-1]$  is a max heap after deletion
- Max-Heap-Delete( $A, n$ ): Delete a maximum element  $r$  from the max-heap
  - Swap the root (maximum element  $r$ ) with the last element ( $A[n]$ )
  - Delete the last element  $A[n]$
  - After the swap, the heap's property might violate at the new root  $r'$ . To fix this, we apply Max-Heapify on the tree rooted at  $r'$



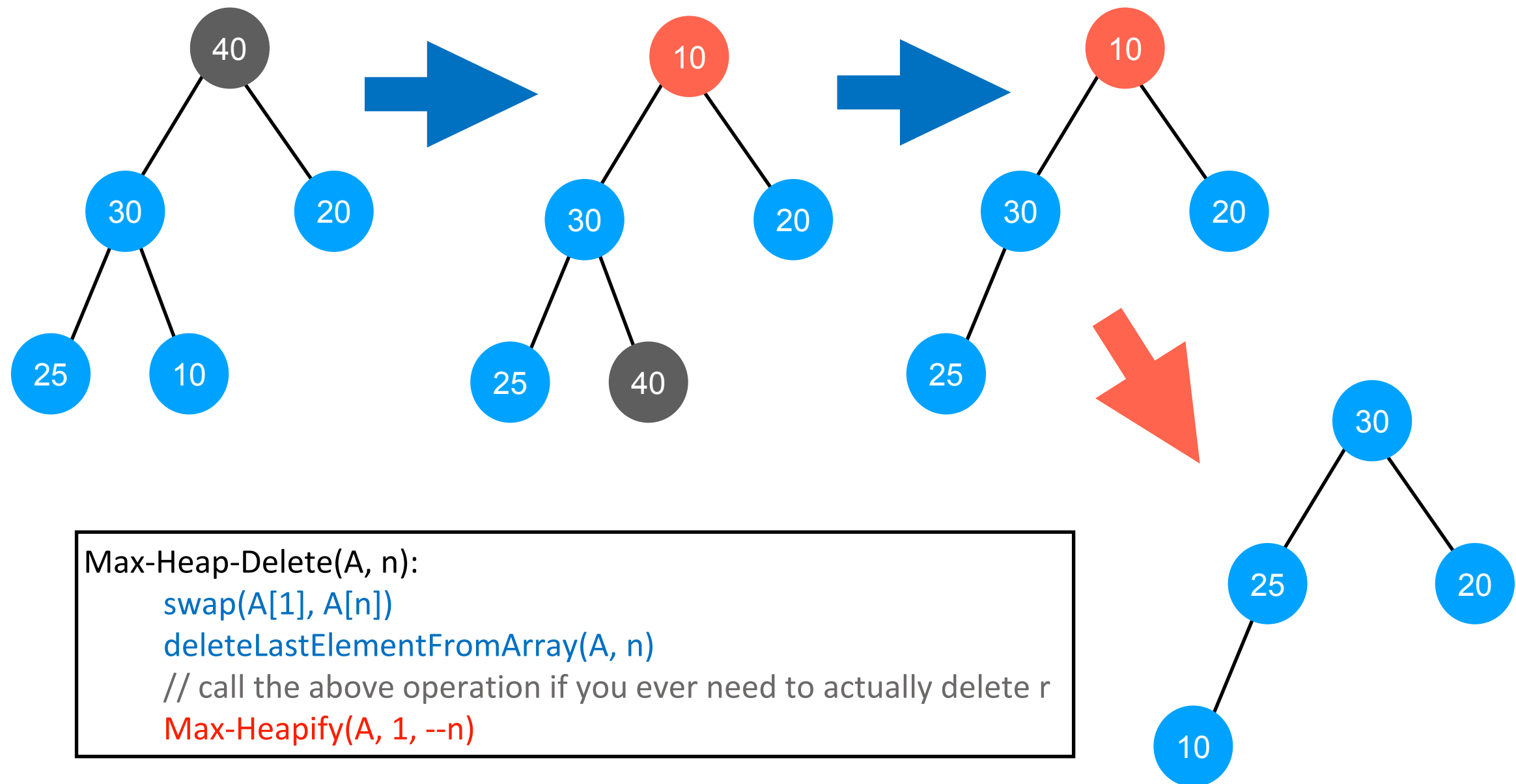
# Operation: Max-Heap-Delete (2)

- Max-Heap-Delete( $A, n$ ): Delete a maximum element  $r$  from the max-heap
  - Swap the root (maximum element  $r$ ) with the last element ( $A[n]$ )
  - Delete the last element  $A[n]$
  - After the swap, the heap's property might violate at the new root  $r'$ . To fix this, we apply Max-Heapify on the tree rooted at  $r'$

```
Max-Heap-Delete( $A, n$ ):  
  swap( $A[1], A[n]$ )  
  deleteLastElementFromArray( $A, n$ )  
  // call the above operation if you ever need to actually delete  $r$   
  Max-Heapify( $A, 1, --n$ )
```

*Handwritten notes:*  
- A blue arrow points from the text "Delete  $r$ " to the swap operation.  
- A blue bracket groups the swap and delete operations, with the label  $O(\log n)$  next to it.

# Max-Heap-Delete in Actions



# Operation: Max-Heap-Insert (1)

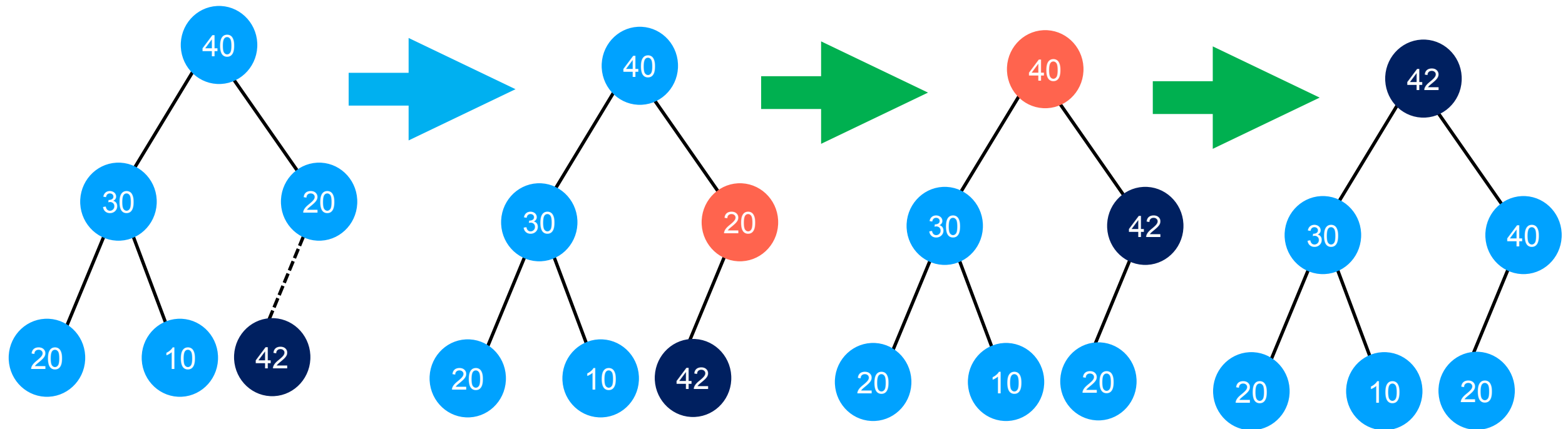
- *Precondition:* An array  $A[1..n]$  is a max-heap.
- *Postcondition:* The new element  $k$  is inserted into  $A$ . After insertion, the array  $A[1..n+1]$  is a max heap
- Max-Heap-Insert( $A, k, n$ ): Insert the new element  $k$  into the max heap
  - Increase the heap size by one
  - Insert the new element  $k$  at the end of array  $A$
  - Heapify the new element  $k$  following a bottom-up approach (that is, recursively swapping  $k$  with its parent upward the tree as necessary to restore the heap's property)

# Operation: Max-Heap-Insert (2)

- Max-Heap-Insert( $A, k, n$ ): Insert the new element  $k$  into the max heap
- Increase the array size by one, and insert the new element  $k$  at the end of array  $A$
- Heapify the new element  $k$  following a bottom-up approach (that is, iteratively swapping  $k$  with its parent upward the tree as necessary to restore the heap's property)

```
Max-Heap-Insert( $A, k, n$ )
  InsertToArray( $A, k$ )
   $i = n+1$ 
  while  $i > 1$  and  $A[i] > A[i/2]$ :
    swap( $A[i], A[i/2]$ )
     $i = i/2$ 
```

# Max-Heap-Insert in Actions



```
Max-Heap-Insert(A, k, n)
  InsertToArray(A, k)
  i = n+1
  while i > 1 and A[i] < A[i/2]:
    swap(A[i], A[i/2])
    i = i/2
```

# Complexity of Operations on Heaps

Operations	Complexity
Max-Heapify	$O(\log n)$
Build-Max-Heap	$O(n \log n)$ , but $O(n)$ is the tighter bound
Max-Heap-Insert	$O(\log n)$
Max-Heap-Delete	$O(\log n)$
	<u>Remark:</u> All these operations have complexity that is proportional to the height of the complete binary tree, which is always $\log_2(n+1)-1$

# Basic Applications of Heaps

- **Heapsort:** a sorting algorithm using heap which runs in  $O(n \log n)$  time.
- **Priority queue:** an implementation of “priority queue” using heap offers  $O(\log n)$  time complexity for most operations.