```
┌─────────────────────────────────────┐
│         view_frames Result          │
│                                     │
│  Recorded at time: 1760138826.5041783 │
└─────────────────────────────────────┘

                    ( map )
                       │
        Broadcaster: default_authority
        Average rate: 6.799
        Buffer length: 5.295
        Most recent transform: 64.104
        Oldest transform: 58.809
                       │
                    ( odom )
                       │
        Broadcaster: default_authority
        Average rate: 30.223
        Buffer length: 4.93
        Most recent transform: 63.86
        Oldest transform: 58.93
                       │
                  ( base_link )
```

	camera_link	imu_link	base_scan	front_left_wheel_link	front_right_wheel_link	rear_left_wheel_link	rear_right_wheel_link
Broadcaster	default_authority	default_authority	default_authority	default_authority	default_authority	default_authority	default_authority
Average rate	10000.0	10000.0	10000.0	20.204	20.204	20.204	20.204
Buffer length	0.0	0.0	0.0	4.9	4.9	4.9	4.9
Most recent transform	0.0	0.0	0.0	63.85	63.85	63.85	63.85
Oldest transform	0.0	0.0	0.0	58.95	58.95	58.95	58.95

```
            ( camera_link )
              │          │
   Broadcaster:        Broadcaster:
   default_authority   default_authority
   Average rate:       Average rate:
   10000.0             10000.0
   Buffer length: 0.0  Buffer length: 0.0
   Most recent         Most recent
   transform: 0.0      transform: 0.0
   Oldest              Oldest
   transform: 0.0      transform: 0.0
              │          │
  ( camera_depth_frame ) ( camera_rgb_frame )
              │          │
   Broadcaster:        Broadcaster:
   default_authority   default_authority
   Average rate:       Average rate:
   10000.0             10000.0
   Buffer length: 0.0  Buffer length: 0.0
   Most recent         Most recent
   transform: 0.0      transform: 0.0
   Oldest              Oldest
   transform: 0.0      transform: 0.0
              │          │
( camera_depth_optical_frame ) ( camera_rgb_optical_frame )
```