(0,0)

(0,0)

VisuPlayer

getRect()

getRealRect()

Screen

(500,600)

VisuField (VirtualScrollableSurface)

(800,1000)

*Attributs de VisuField:*

rect_ : Rect(0, 0, 800, 1000)
real_size_ : Point(500,600)
vpos_ : Point(100,100)