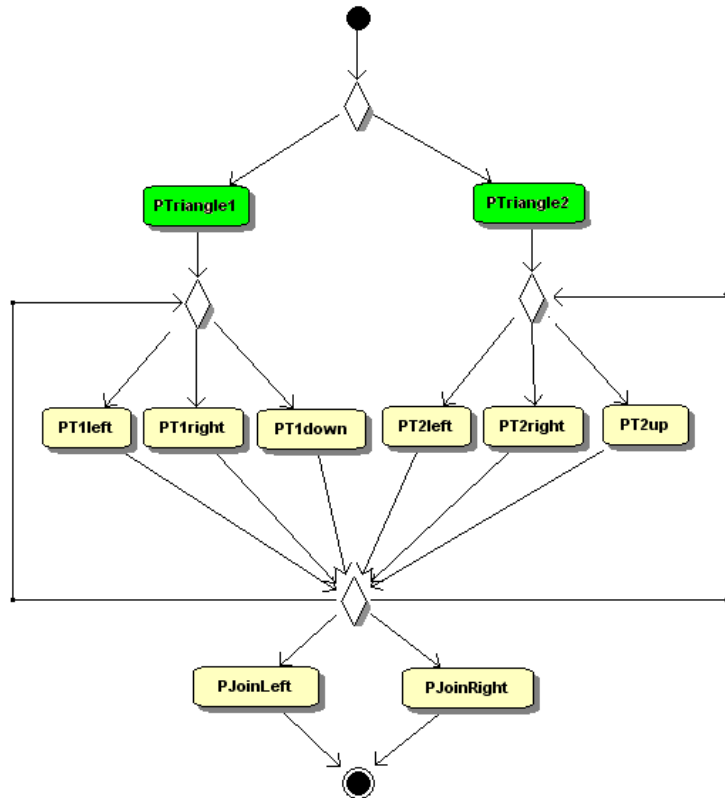
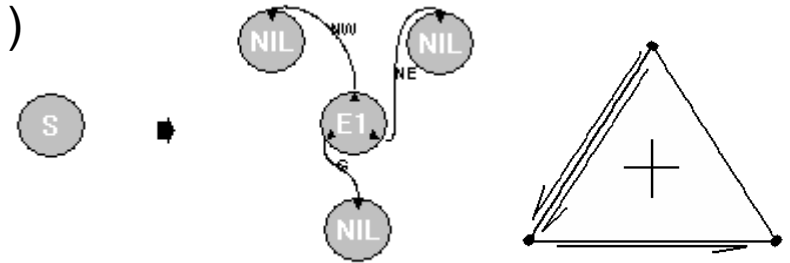


GRAPH GRAMMAR FOR TRIANGULAR MESH GENERATION

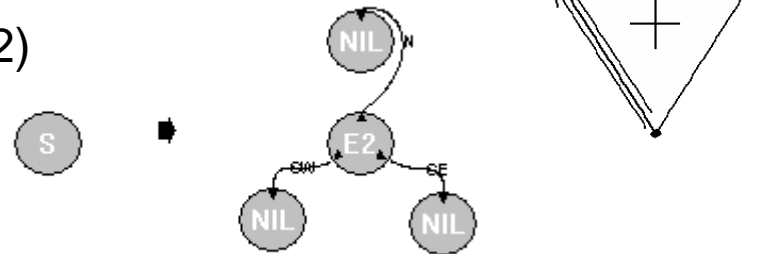


(PTriangle1)



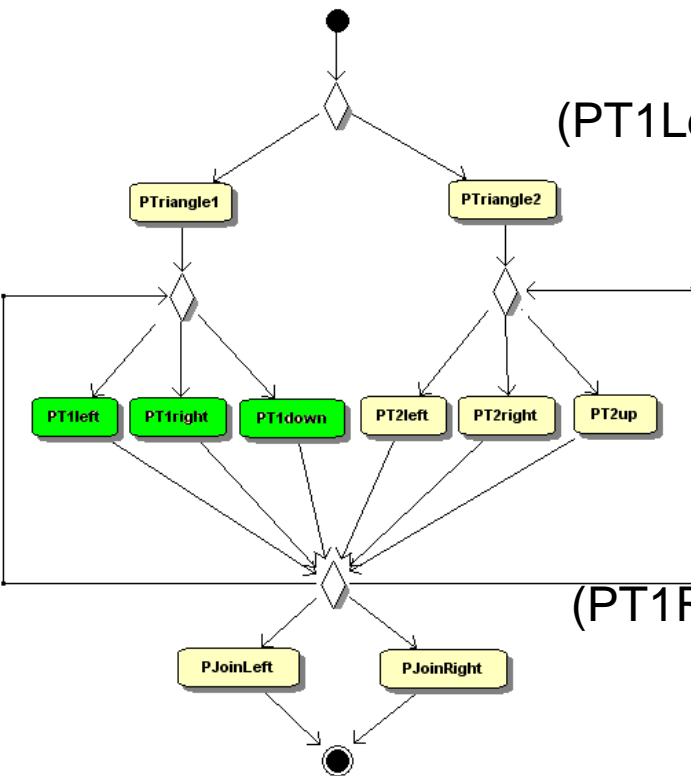
Graph grammar production generating triangular element of type-1

(PTriangle2)

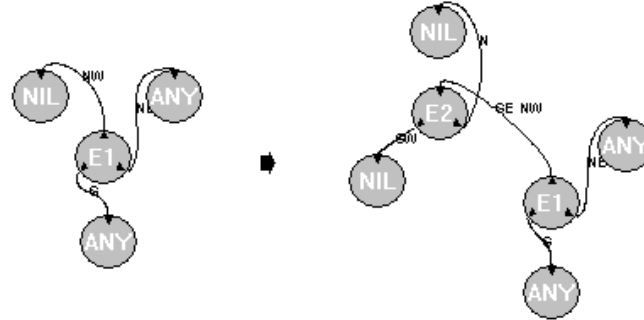


Graph grammar production generating triangular element of type-2
(upside-down triangle)

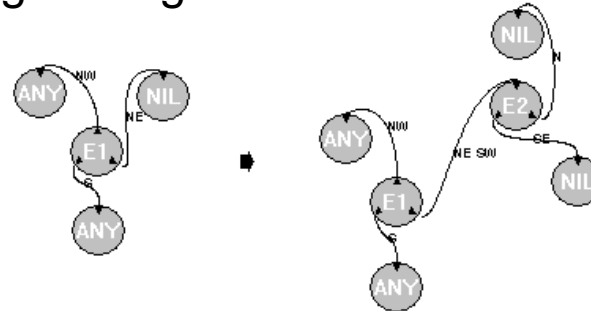
GRAPH GRAMMAR FOR TRIANGULAR MESH GENERATION



(PT1Left)

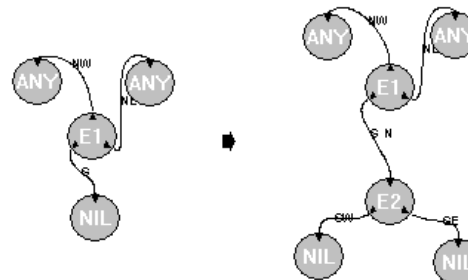


Graph grammar production generating neighboring element in the North-West direction

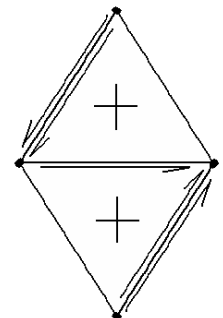


Graph grammar production generating neighboring element in the North-East direction

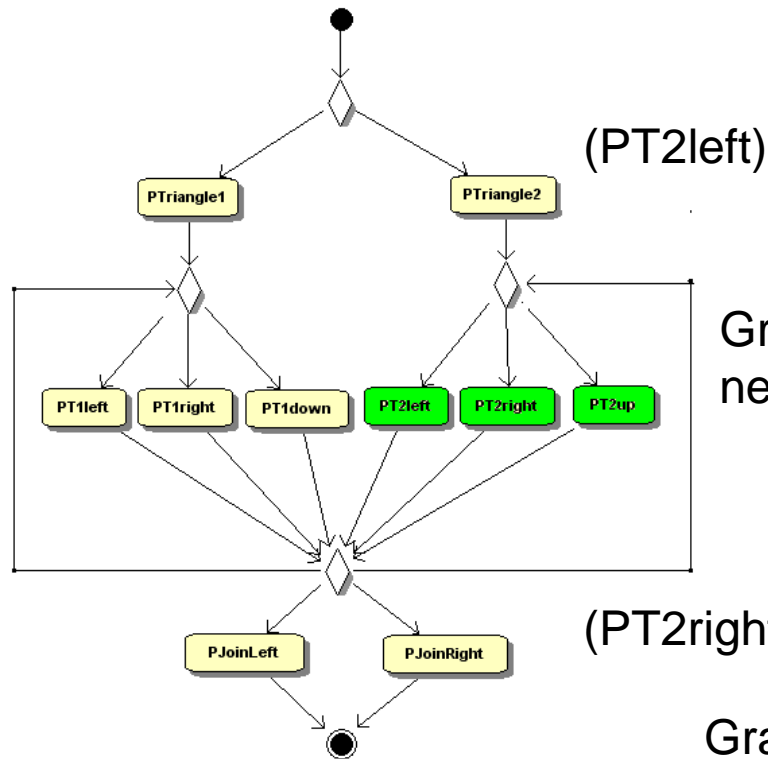
(PT1Down)



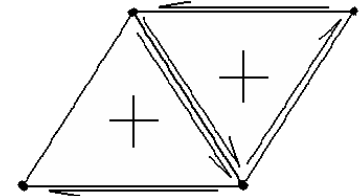
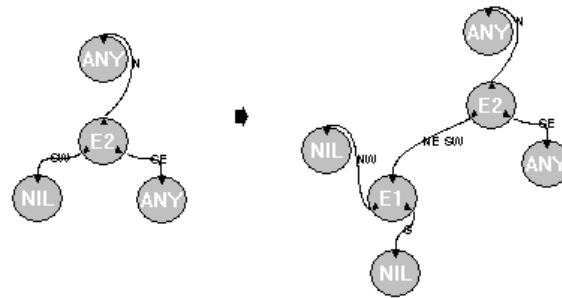
Graph grammar production generating neighboring element in the South direction



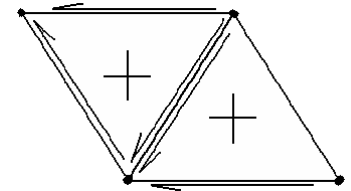
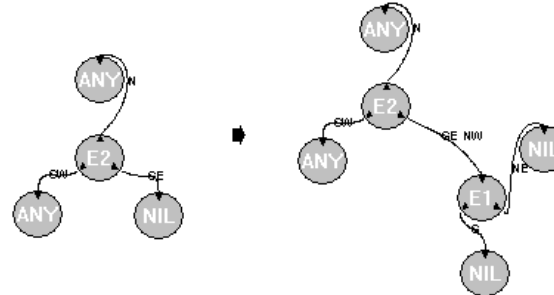
GRAPH GRAMMAR FOR TRIANGULAR MESH GENERATION



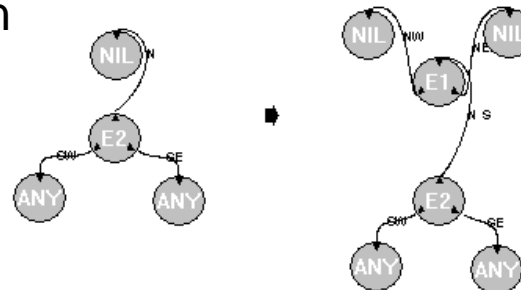
Graph grammar production generating neighboring element in the South-West direction



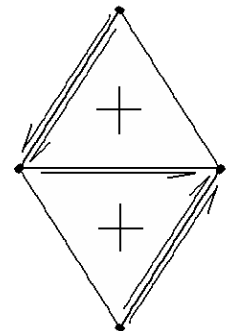
Graph grammar production generating neighboring element in the South-East direction



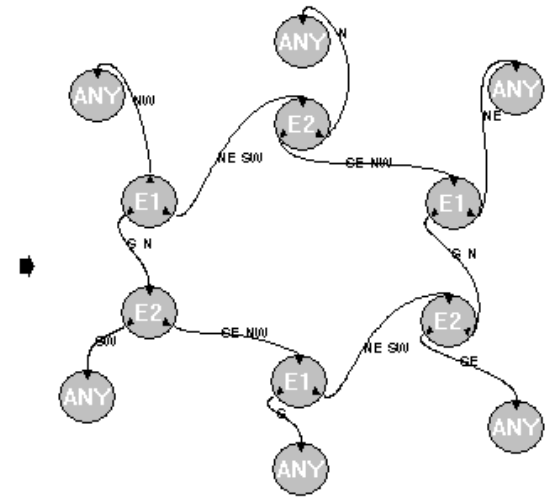
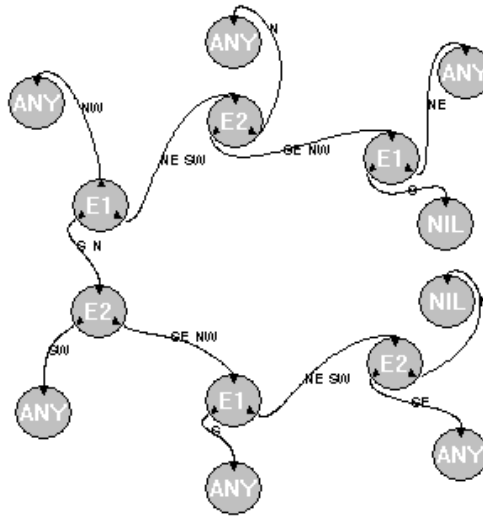
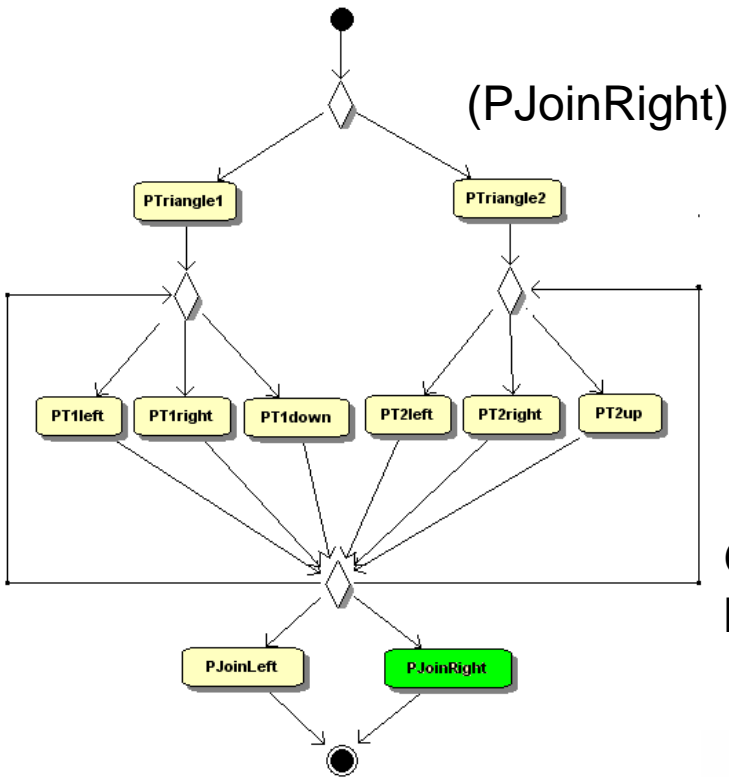
(PT2up)



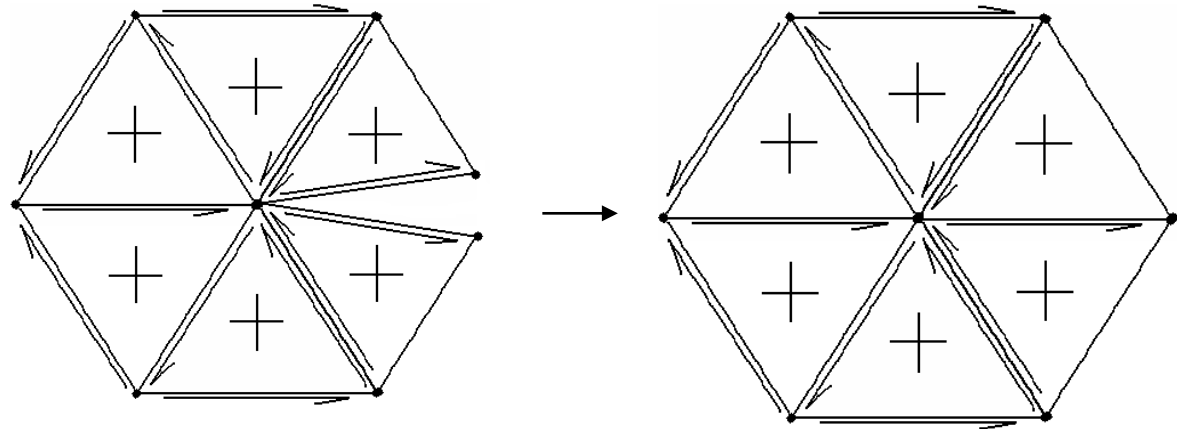
Graph grammar production generating neighboring element in the North direction



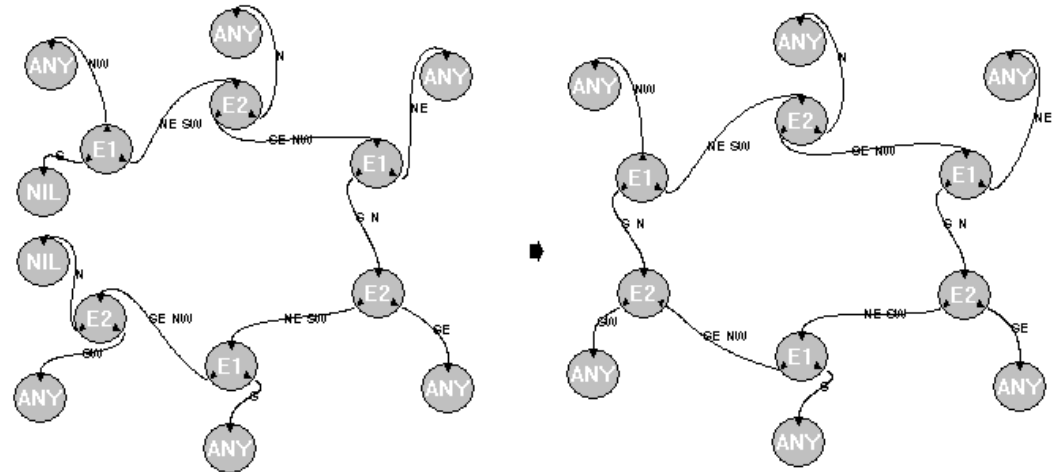
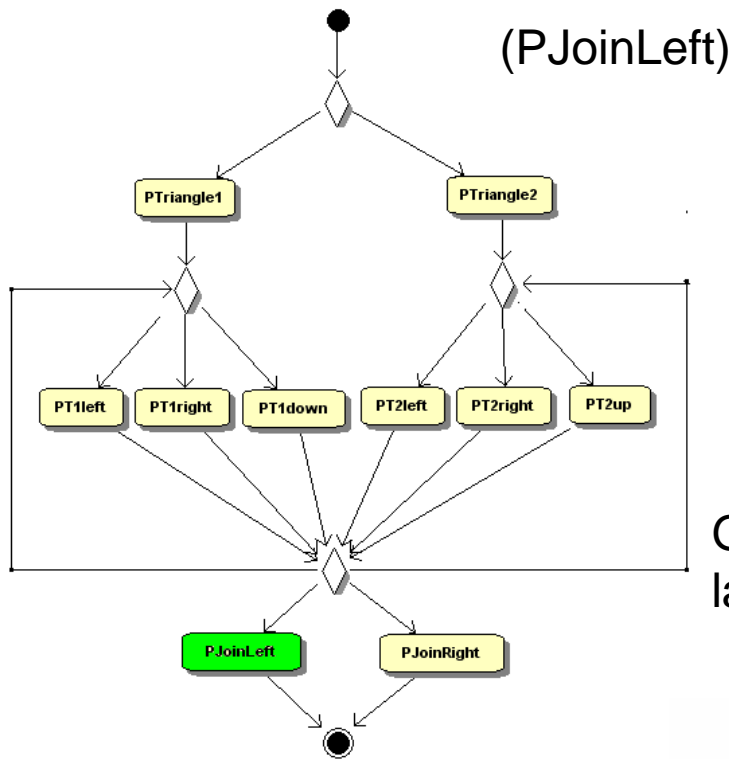
GRAPH GRAMMAR FOR TRIANGULAR MESH GENERATION



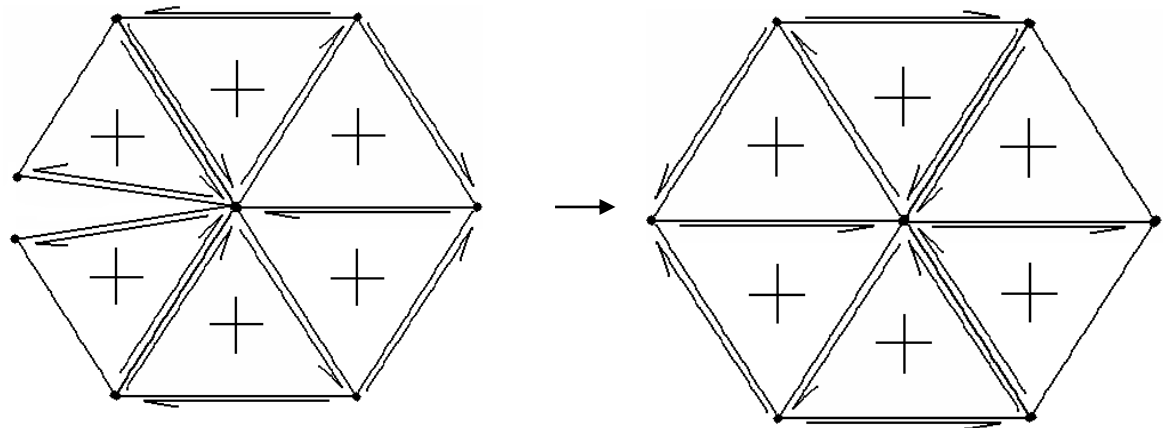
Graph grammar production connecting two horizontal layers of generated elements in the West direction



GRAPH GRAMMAR FOR TRIANGULAR MESH GENERATION



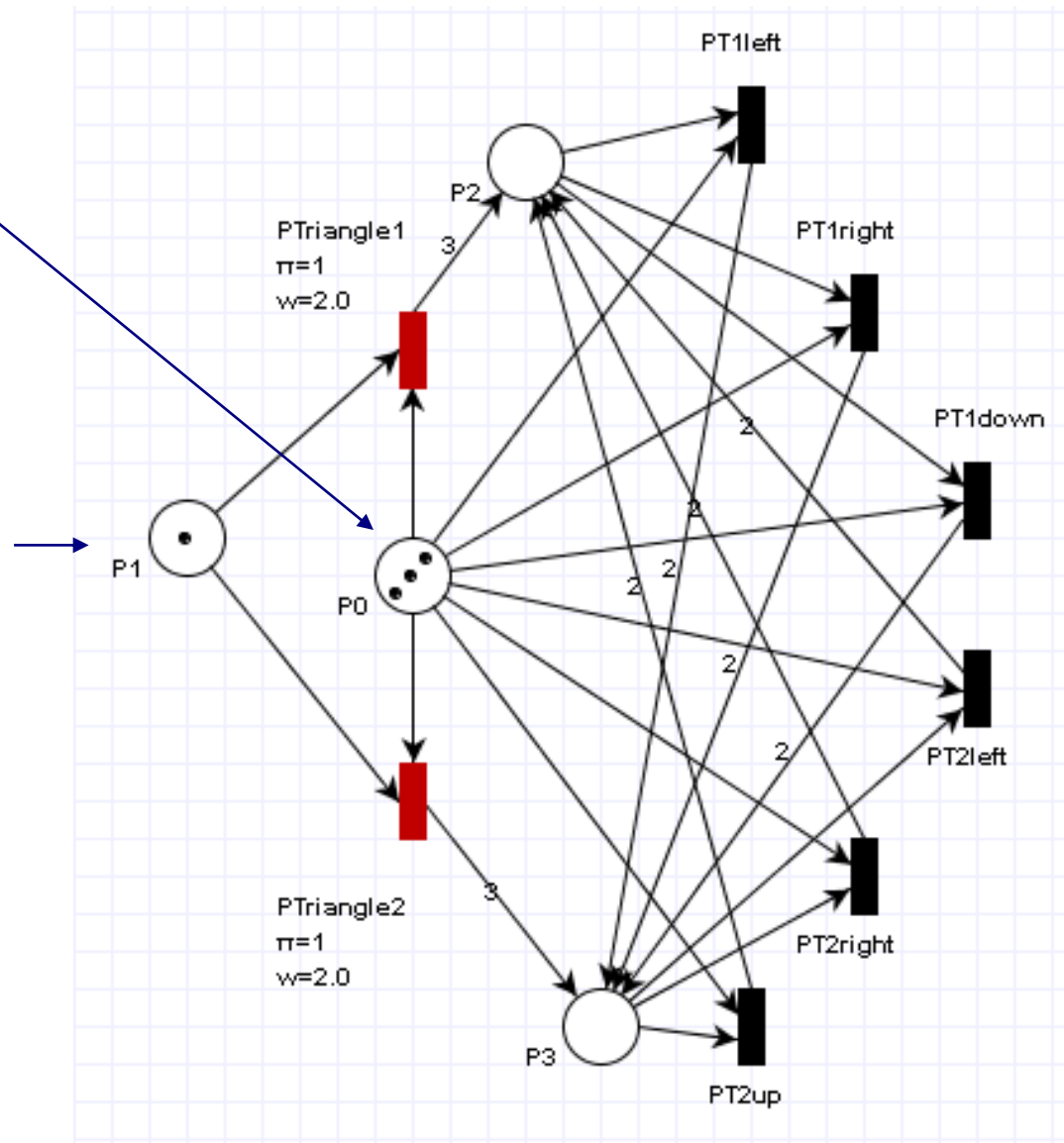
Graph grammar production connecting two horizontal layers of generated elements in the East direction



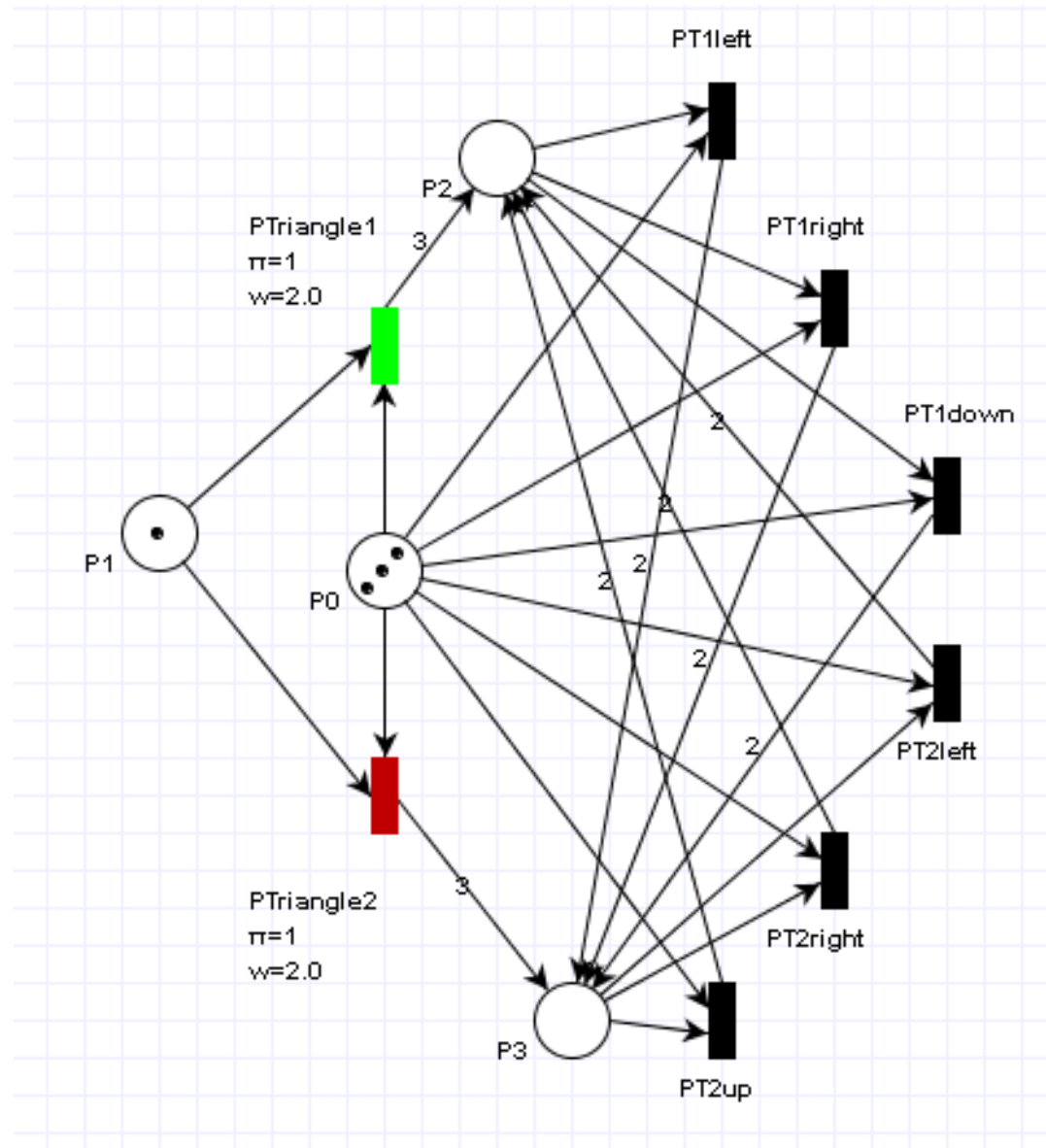
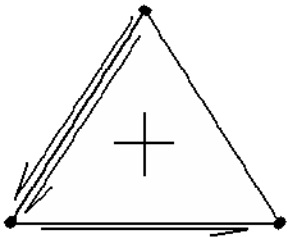
PETRI NET FOR TRIANGULAR MESH GENERATION

Number of tokens in the state P0 = number of elements to be generated

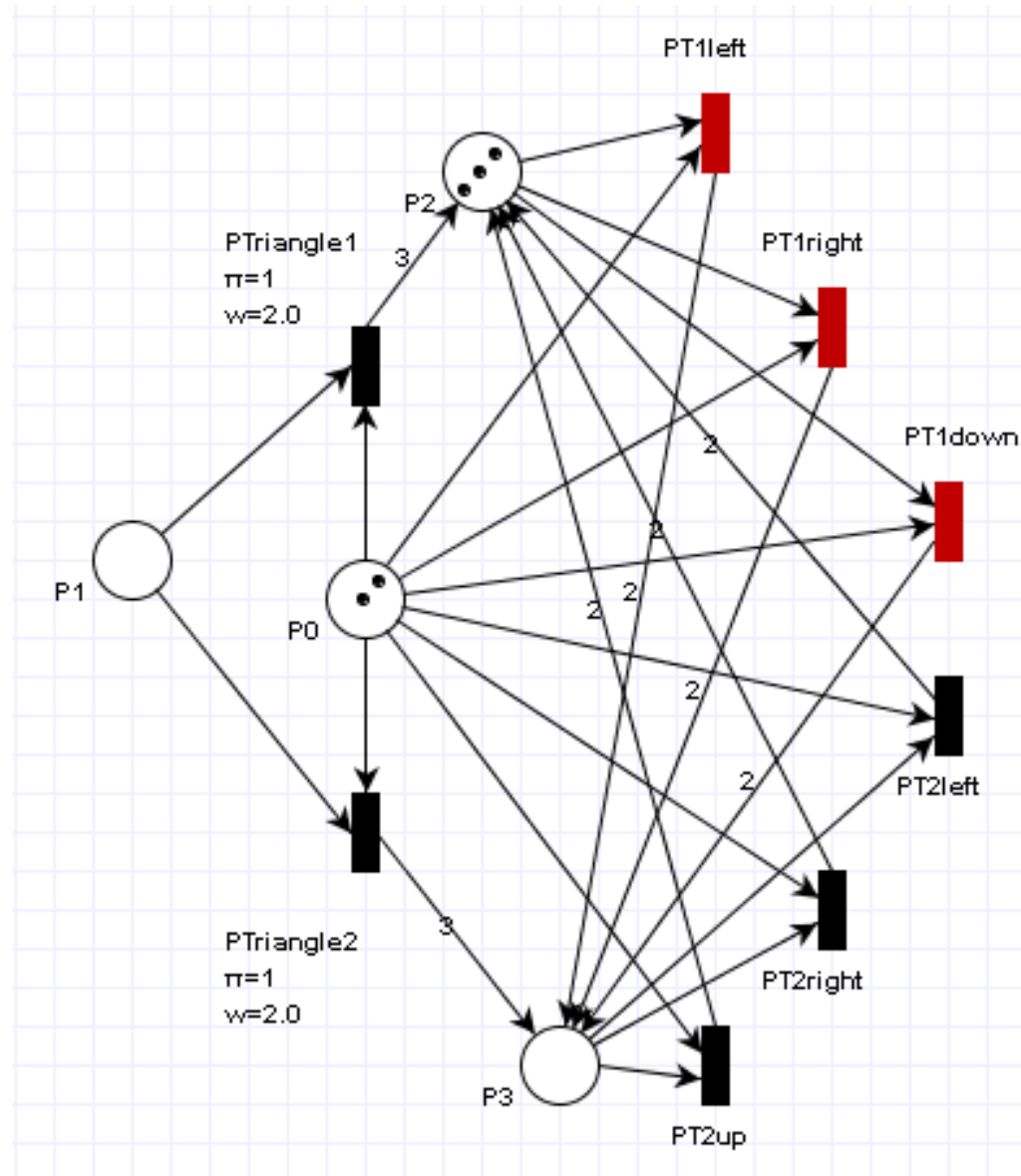
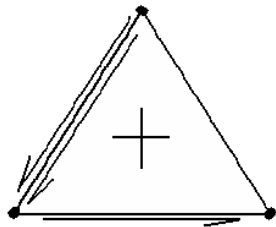
Always
one token



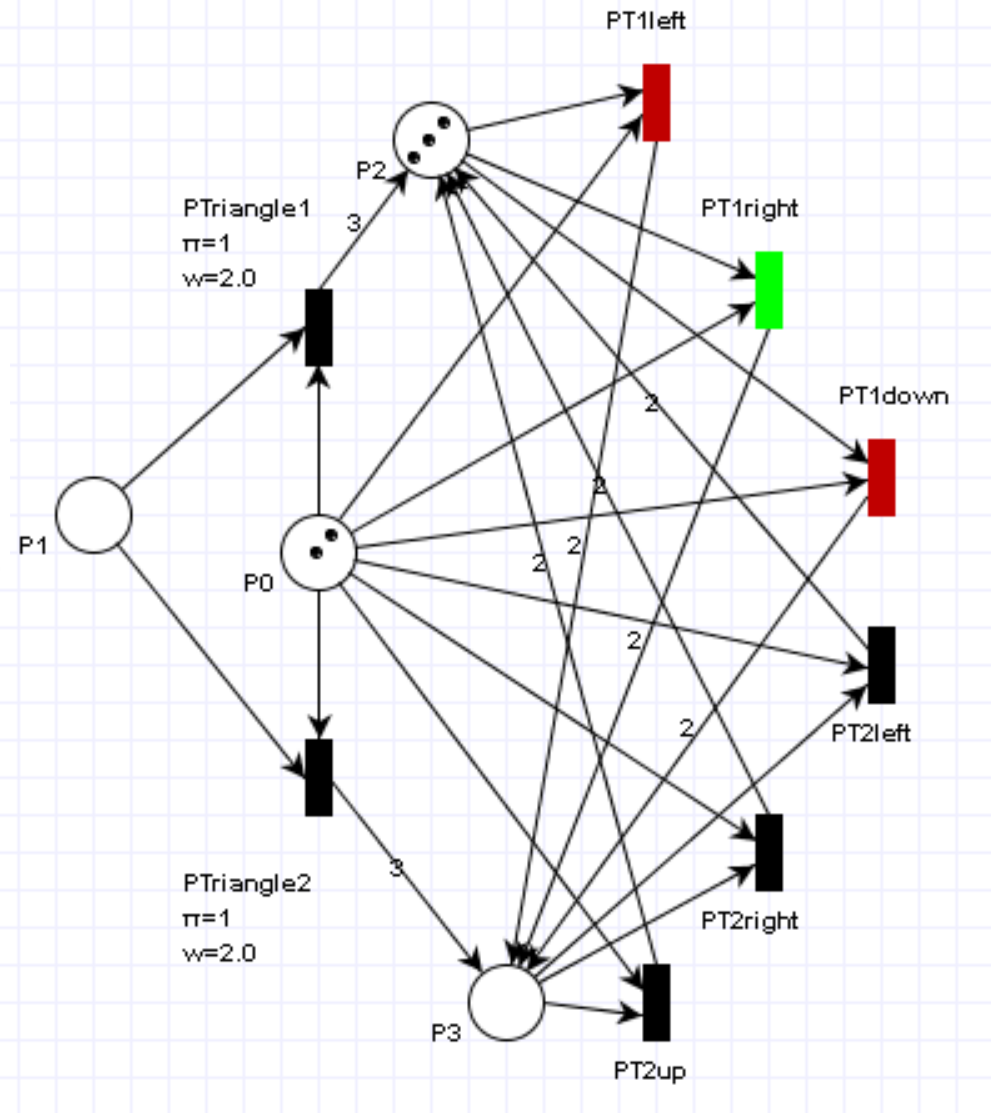
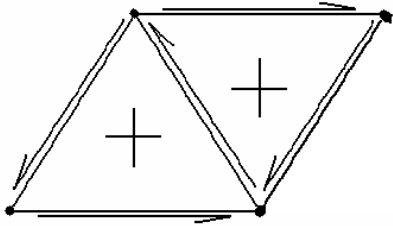
PETRI NET FOR TRIANGULAR MESH GENERATION



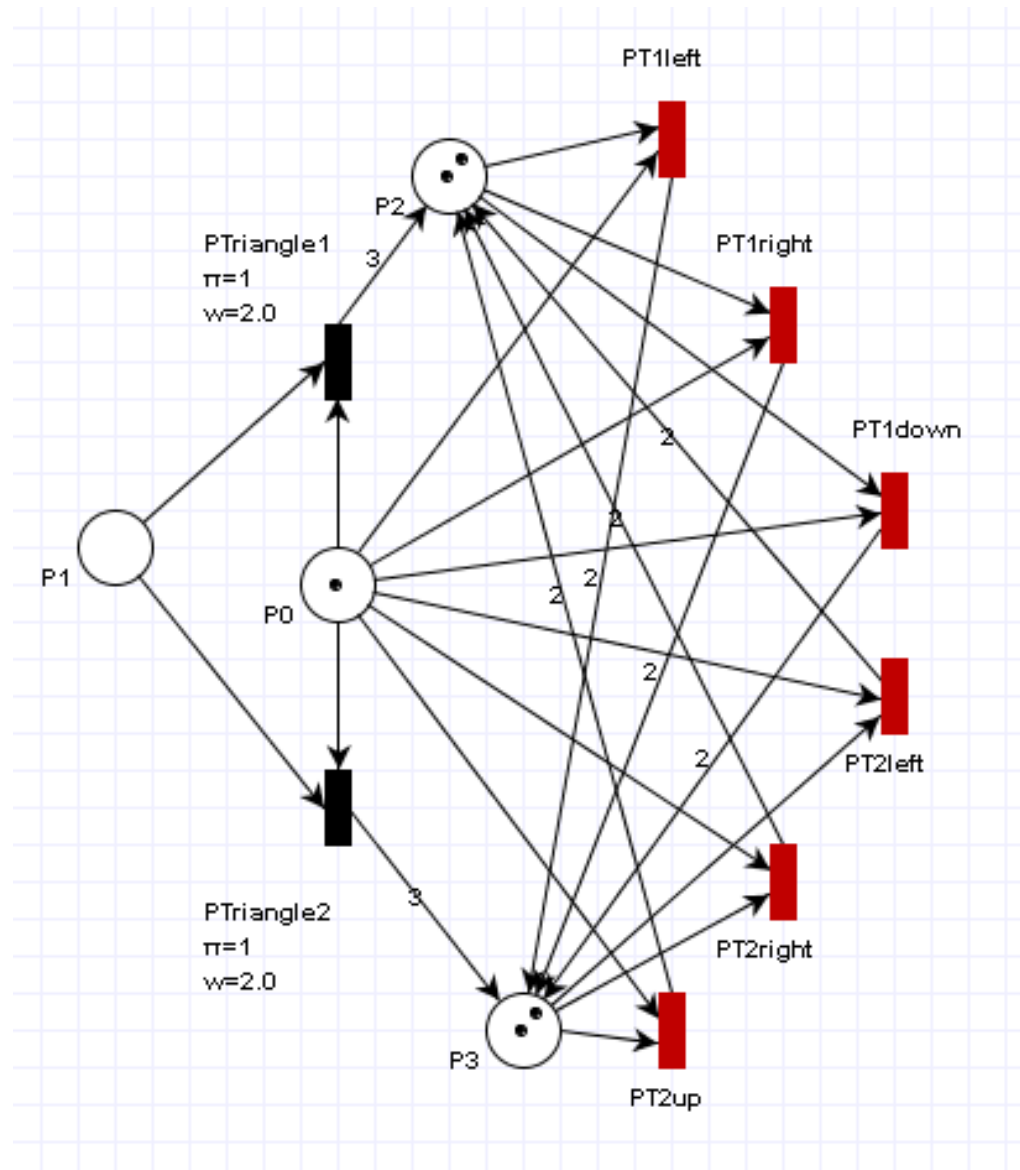
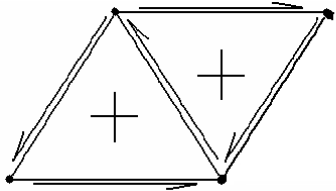
PETRI NET FOR TRIANGULAR MESH GENERATION



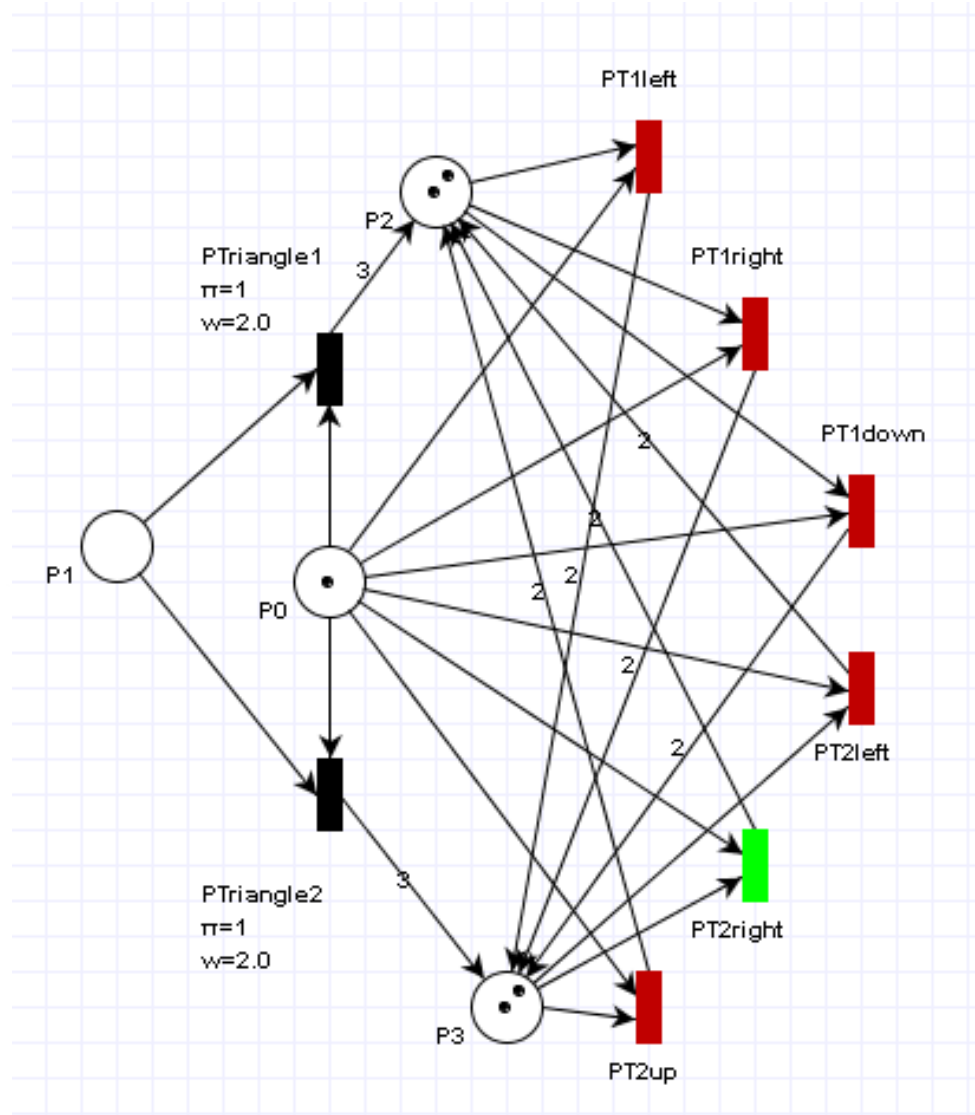
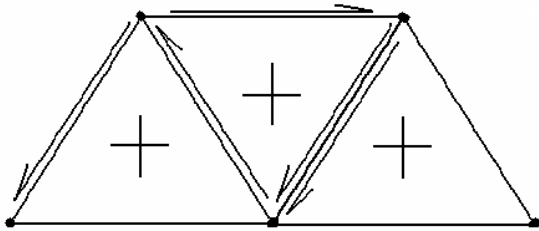
PETRI NET FOR TRIANGULAR MESH GENERATION



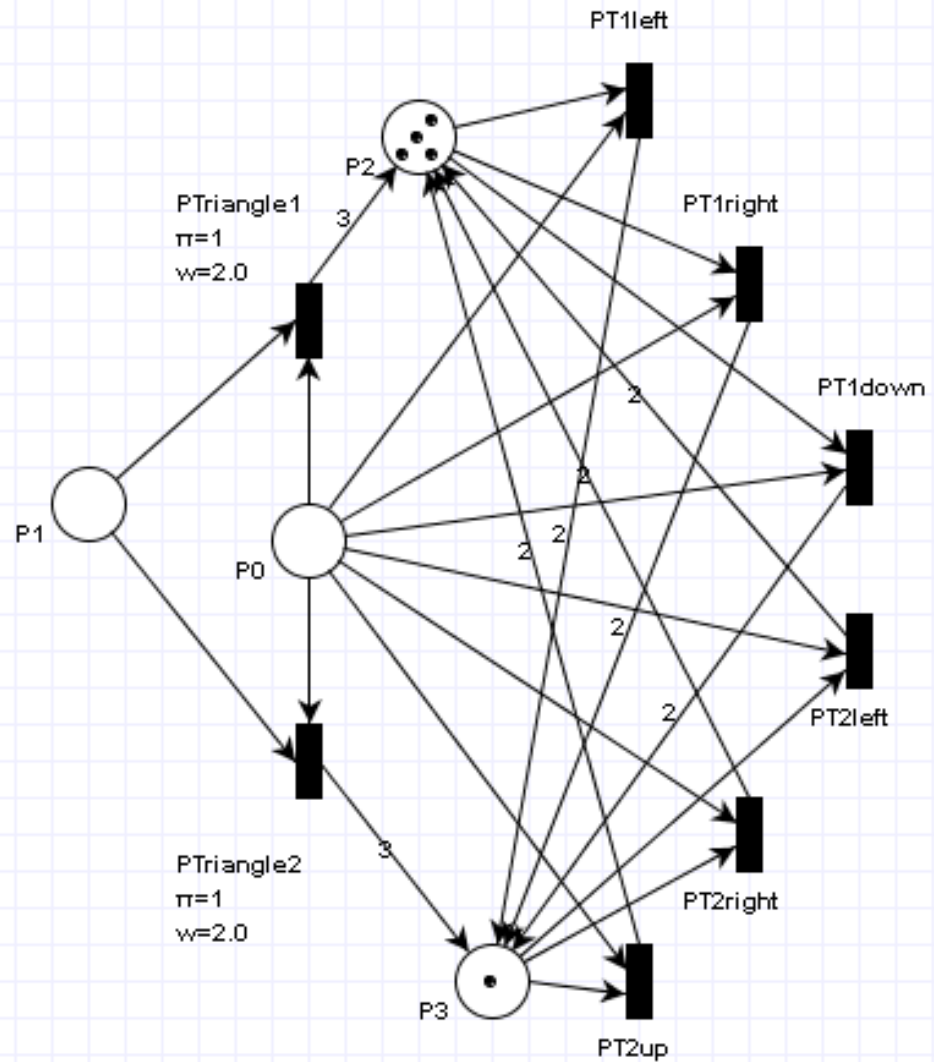
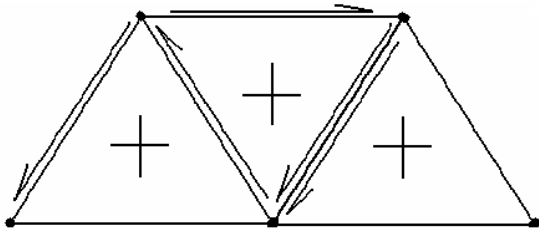
PETRI NET FOR TRIANGULAR MESH GENERATION



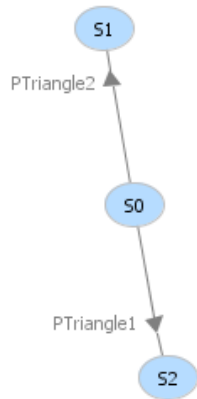
PETRI NET FOR TRIANGULAR MESH GENERATION



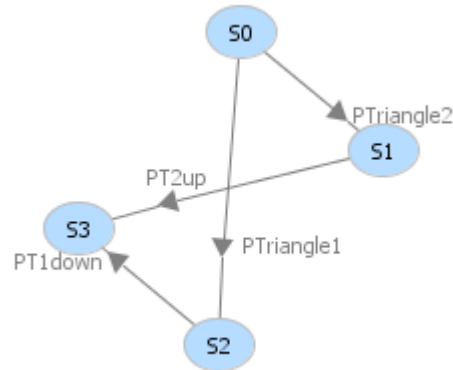
PETRI NET FOR TRIANGULAR MESH GENERATION



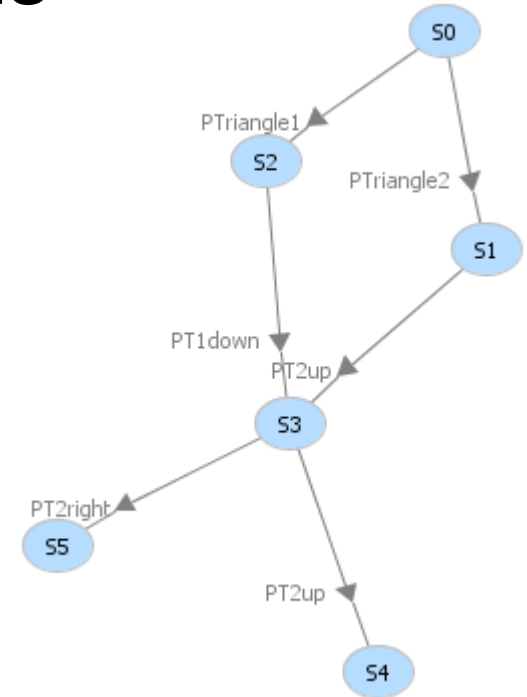
REACHABILITY GRAPHS



Reachability graph
for 1 element



Reachability graph
for 2 elements



Reachability graph
for 3 elements

Petri net state space analysis results

Bounded	true
Safe	false
Deadlock	true

Deadlock here means actually the end of the generation process