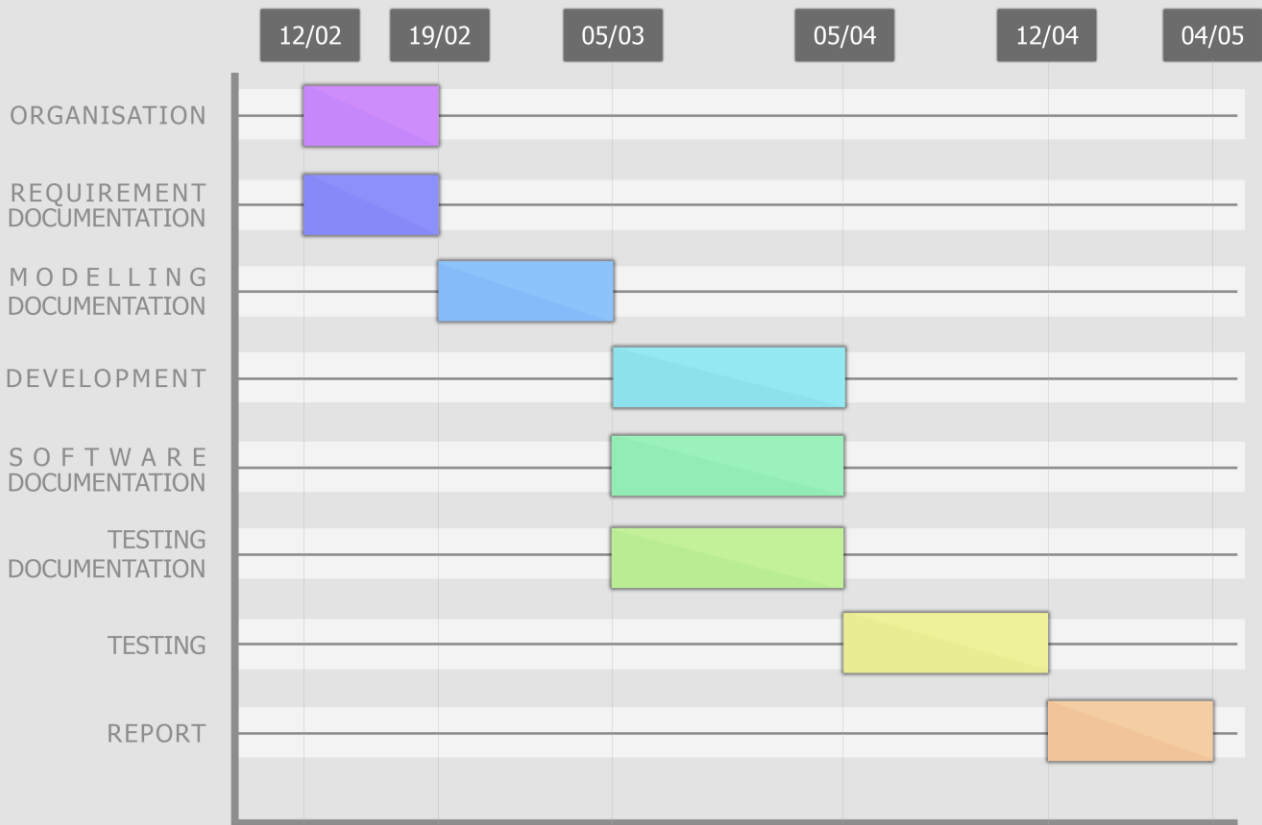


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ORGANISATION Team structure Meeting organisation Task Delegation GitHub Repo Trello Board Google Drive for minutes & agenda's 12th Feb - 19th Feb	REQUIREMENT DOCUMENTATION User requirements Domain requirements Functional requirements Non-functional requirements Interface requirements Game requirements Testing plan 12th Feb - 19th Feb	MODELLING DOCUMENTATION Software: High level: Flow chart Low level: UML diagrams, Sequence diagrams Graphics: UI wireframes Game objects Use Case Diagrams 19th Feb - 5th Mar	DEVELOPMENT Back-end: Database Game engine Front-end: Interface Graphics Unit testing 5th Mar - 5th Apr	SOFTWARE DOCUMENTATION 5th Mar - 5th Apr
TESTING DOCUMENTATION 5th Mar - 5th Apr	TESTING System testing User testing A/B testing 5th Apr - 12th Apr	REPORT 12th Apr - 4th May		