

Meeting Minutes: 12th February 2018

Meeting Type: Weekly Meeting

Team: Team 

Meeting Start Time: 2pm

Meeting End Time: 3pm

Attendance

- Pete: Yes
- Sam: Yes
- Liam: Yes
- Guy: Yes
- Elliot: Yes

Progress

N/A - this was the first meeting.

Notes

- **Elliot** becomes project manager
- We spoke about our approach to the project. We spoke about how our impression is that Kingsley wants us to do waterfall with aspects of agile. We said that if we write our code with modularity and abstraction in mind then any potential changes should be okay to recover from.
- **Guy** brought up the idea of having each member be responsible for some different part of the project such as: documentation (which he would like to be responsible for), development, low-level design, high-level design, etc.
- **Elliot** mentions waiting for requirements to be complete before thinking too much about how we will implement the game.
- **Pete** brought up the due date of the project, 11th May, which gives us 11 weeks.
- We discussed completing the planning elements and requirements documentation, **Elliot** mentions taking two weeks to complete these, however **Pete** mentions we may be pressed for time with other assignments so we decided on taking one week to complete this.
- **Elliot** mentions that by next meeting we can begin thinking about overarching technology before we start modelling documentation.
- We discuss additional features:

- **Pete** talks about creating an abstraction to import game data to allow for people to make games like “Simpsons” monopoly.
- **Guy** brings up online multiplayer. We discuss implementing it with WebSockets and also discuss the issues of database syncing. Guy suggests having a host player who stores the database for a game.
- **Liam** brings up the AI player. The decision of when AI trades and buys could be hard. Liam suggests a neural network or min-max algorithm. **Sam** also agrees on neural network part.
- We agree on a team name of **100** (one hundred emoji)
- We set up a [Trello board](#) to organize our tasks.
- We decided **Liam** and **Guy** will be responsible for requirements analysis. **Elliot** for risk assessment. **Pete** and **Sam** for Gantt chart.

Actions

General

- We will be meeting on Tuesday 13th February to play Monopoly and get a better idea of our requirements.
- To complete planning elements for next meeting

Pete

- Create Gantt / PERT chart

Sam

- Create Gantt / PERT chart

Liam

- Create requirements analysis

Guy

- Create requirements analysis

Elliot

- Write up minutes
- Create risk assessment

Next meeting

The next meeting will be on: Monday 19th February on campus