WORK EXPERIENCE
(December 2021 – PRESENT)
BORN Group
Junior Software Engineer

EDUCATION
(July 2018 – November 2021)
Multimedia University (MMU), Cyberjaya
Bachelor of Computer Science (Hons.) Specialized in Software Engineering
• CGPA: 3.31

ACHIEVEMENTS & AWARDS
(AUGUST 2021)
Malaysian Students' Technology Week 2021's Hackathon
Certificate of Participation

(FEBRUARY 2020)
Programming League National 2020
Certificate of Participation

(AUGUST 2018)
KFEST 2018 Working Committee
Certificate of Participation

(MAY 2018)
Dean's Award
Dean's List for Trimester 3 2017/2018

PROJECTS
(SEPTEMBER 2021 – OCTOBER 2021)
Aldeberan Emporium: E-Commerce Bakery Mobile App
TIS3551 - Mobile Application Development
• Engine: Android Studio
• Programming Language: Java, PHP, Node.js
• Database: MySQL, Google Firebase Real-time Database
• Grade: A+

(MARCH 2021 – JUNE 2021)
myOnlineStore: E-Commerce Website
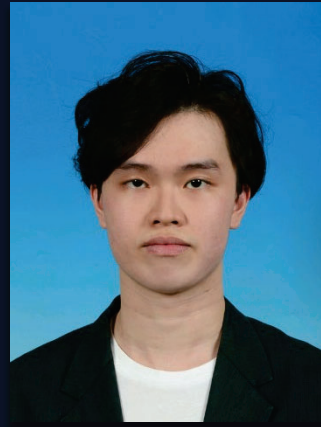TPT2201 - Industrial Training Program
• Programming Language: PHP, JavaScript, HTML5, CSS3
• Database: MySQL

(JULY 2020 – FEBRUARY 2021)
ChemistLab: An Educational Game with Learning Analytics Dashboard
TPT3101 - Final Year Project
• Engine: Unreal Engine 4
• Programming Language: C++, Python
• Database: Google Firebase Real-time Database
• Grade: A

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Kedah Darul Aman,
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proscawards.github.io

SUMMARY
I'm a Junior Software Engineer who is interested in graphic design. I'm eager and willing to learn any new skills to enhance my current skills related to software engineering, graphic design, game development and foreign languages.

SKILLS

JavaScript
(Last Used: 2022)

PHP
(Last Used: 2022)

Magento 2
(Last Used: 2022)

Android Java
(Last Used: 2022)

Unreal Engine 4
(Last Used: 2021)

Adobe Illustrator
(Last Used: 2022)

Mandarin
(Native)

English
(Proficiency)

Malay
(Proficiency)

Spanish
(Elementary)

Japanese
(Elementary)

Korean
(Elementary)