

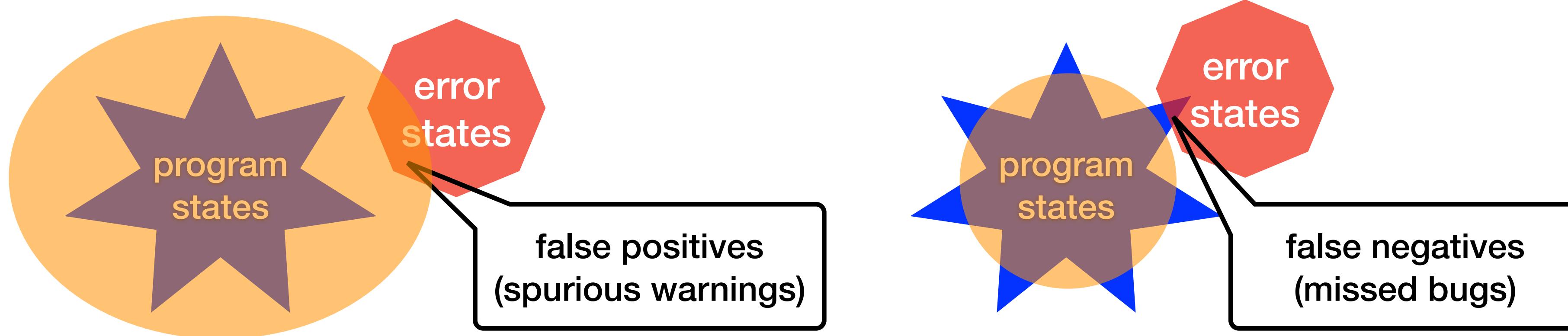
Introduction to Program Analysis

17. Static Analysis with AI

Kihong Heo



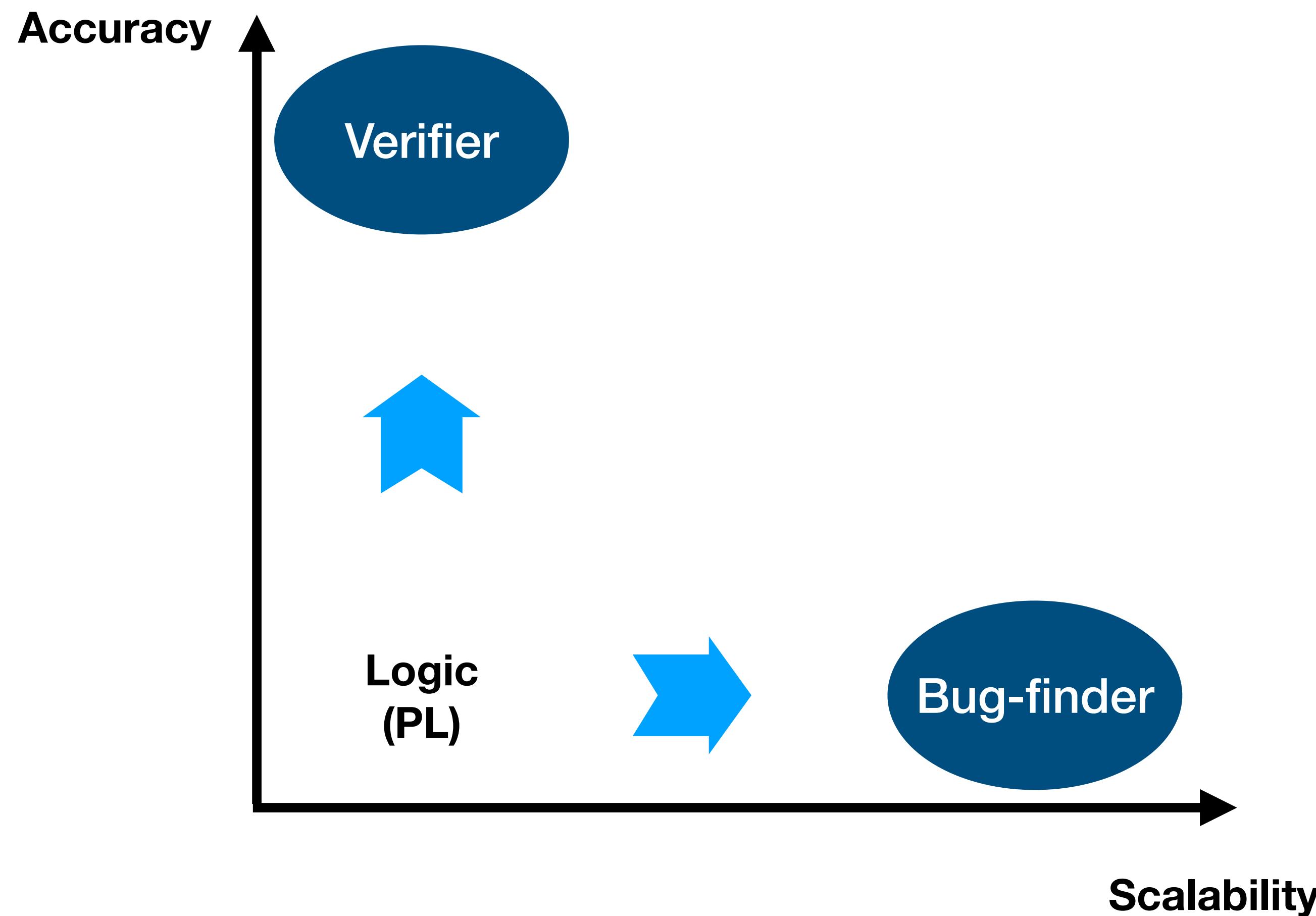
Challenge in Static Analysis



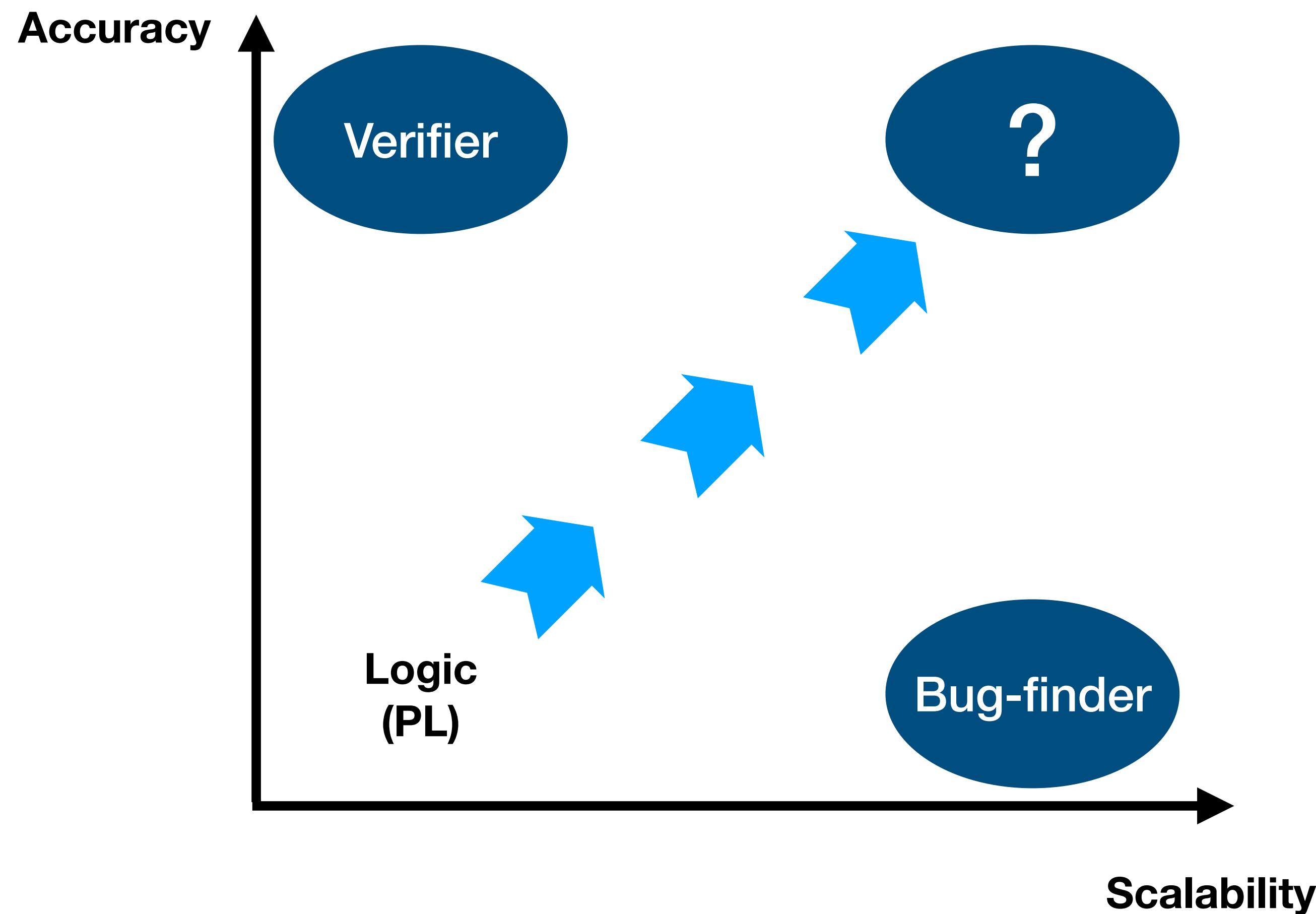
“... can be difficult to do without introducing large numbers of **false positives**, or scaling **performance** exponentially poorly. In this case, **balancing** these ... caused us to **miss the defect.**”

— *On Detecting Heartbleed with Static Analysis, (Coverity, 2014)*

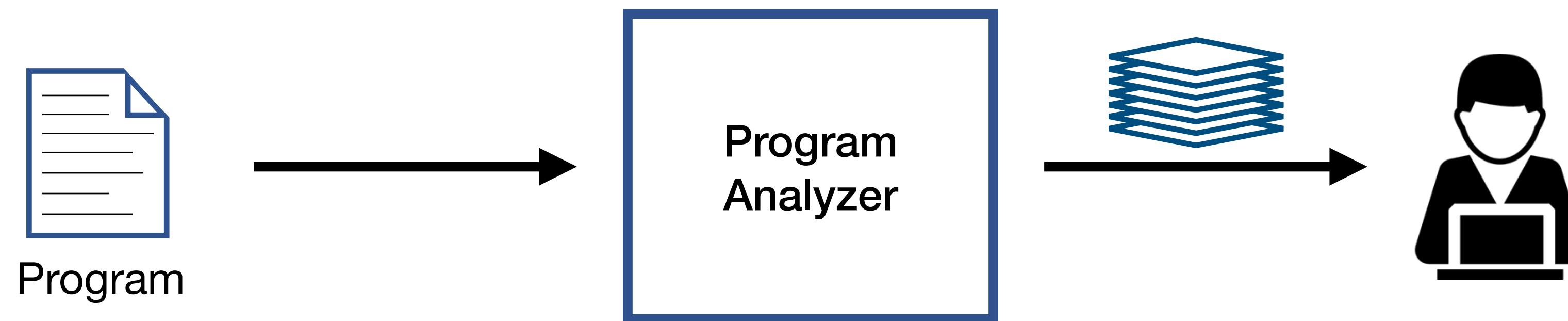
Conventional Static Analysis



How to Go Beyond?



Conventional Static Analysis

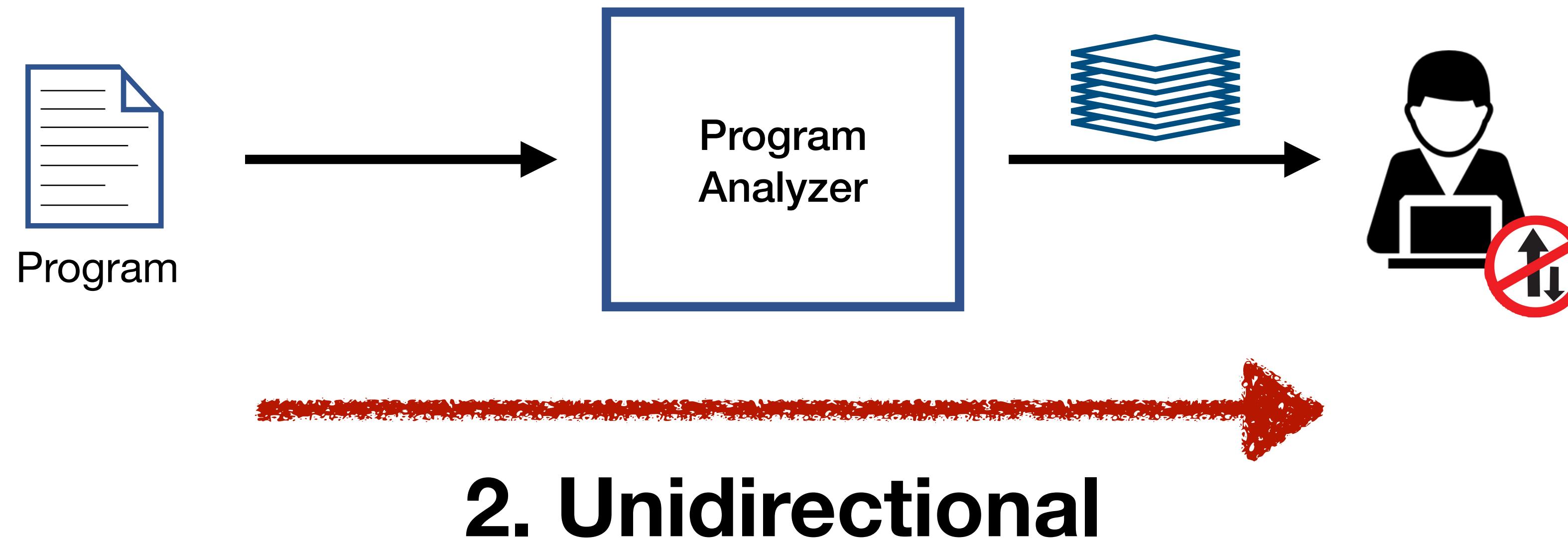


Conventional Static Analysis

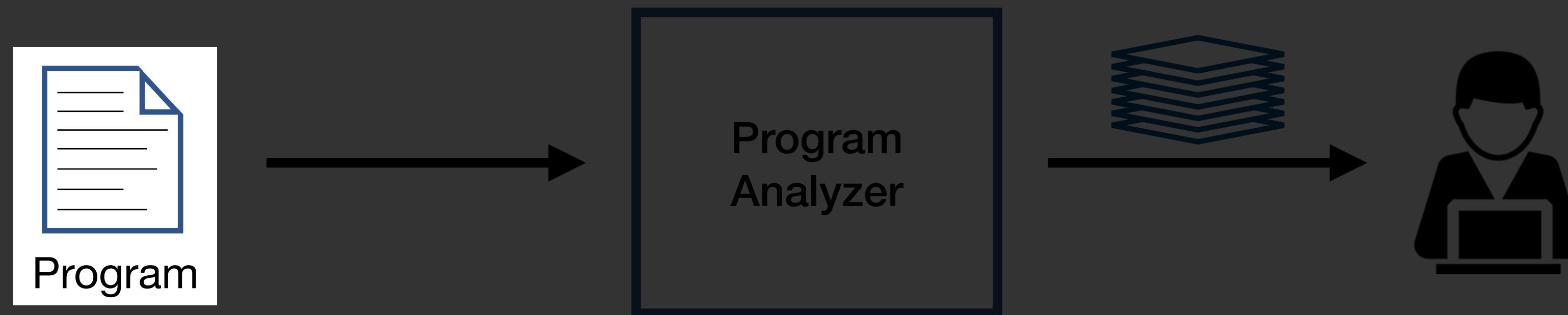


1. Inflexible

Conventional Static Analysis

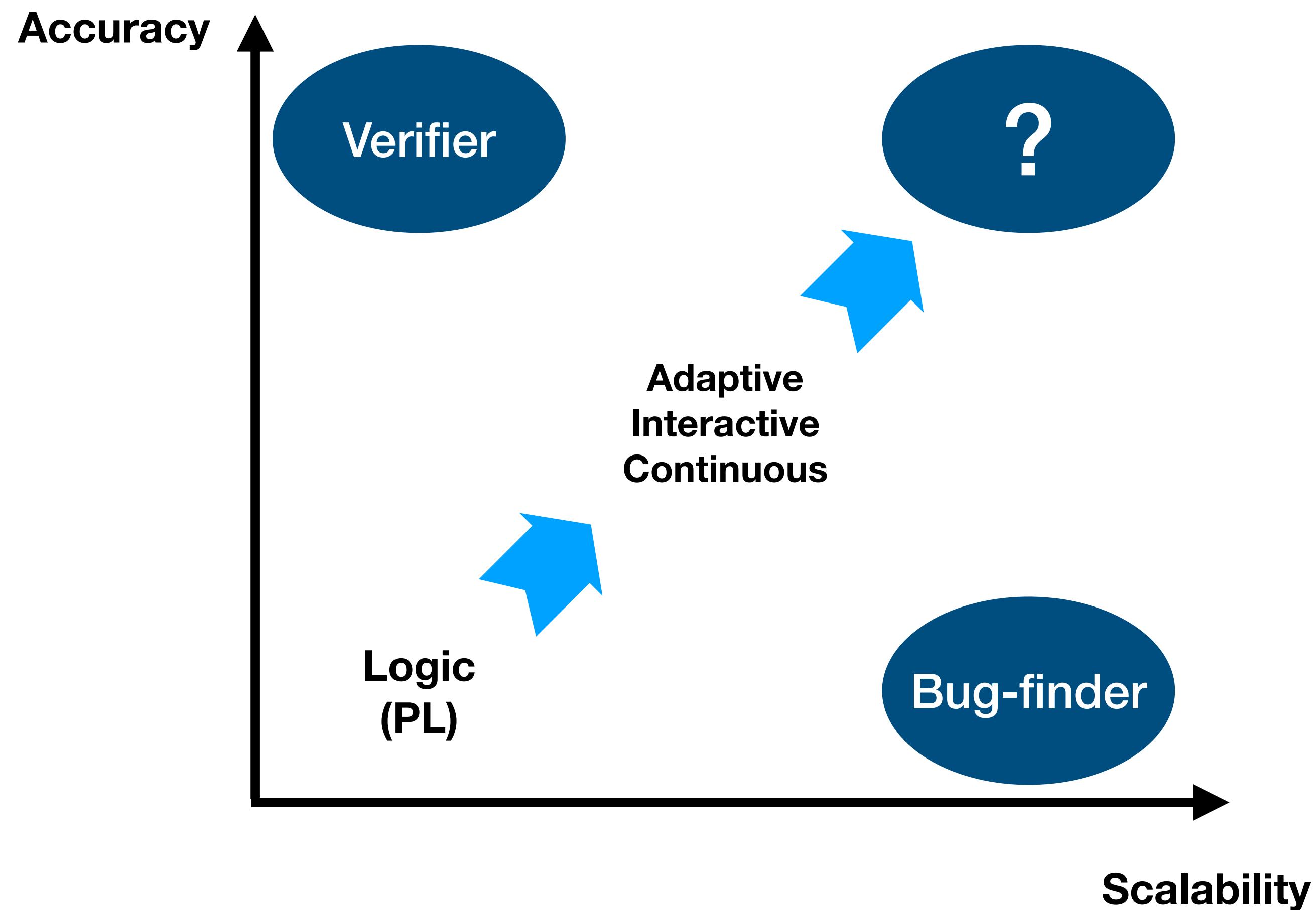


Conventional Program Analysis

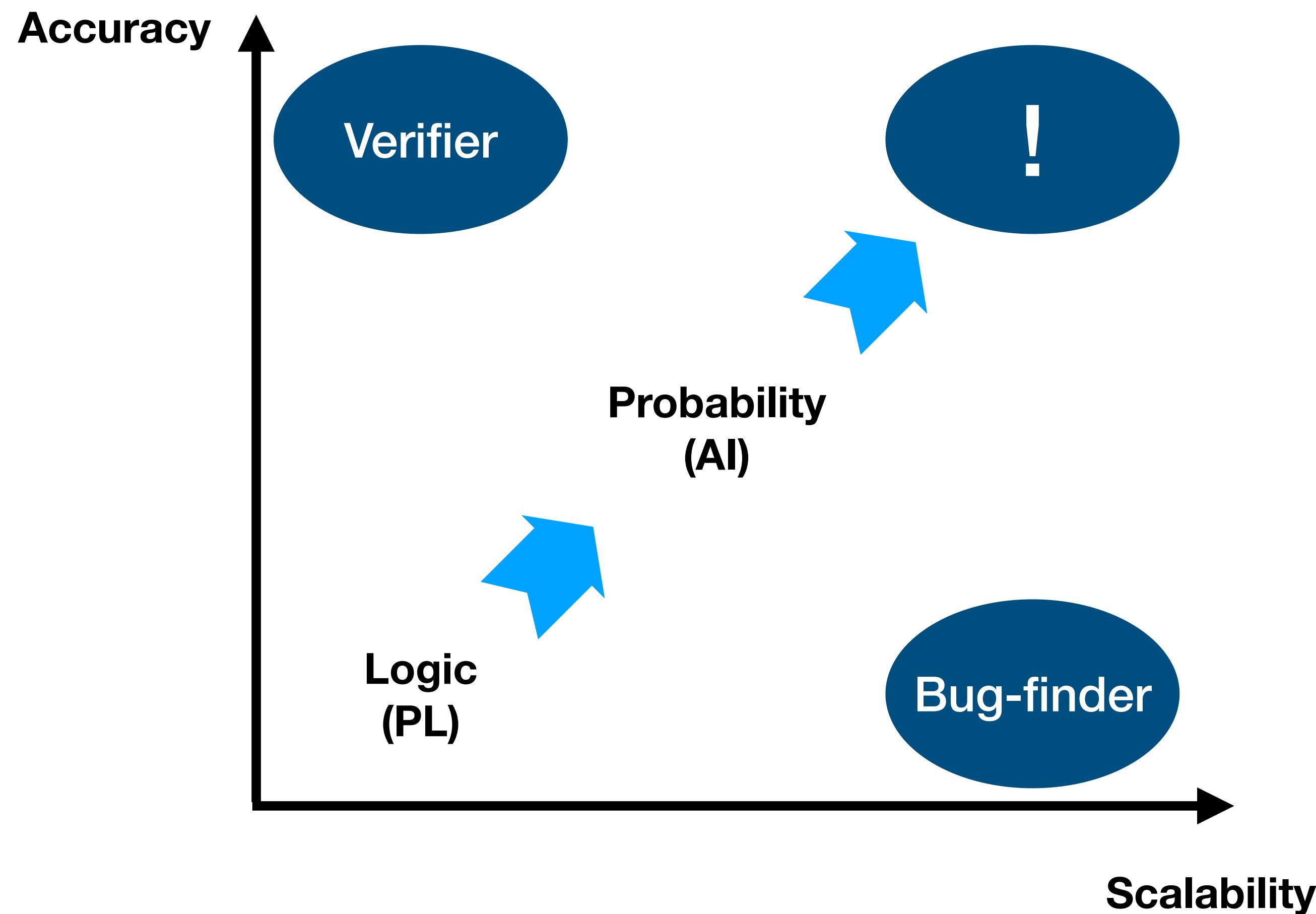


3. Narrow-sighted

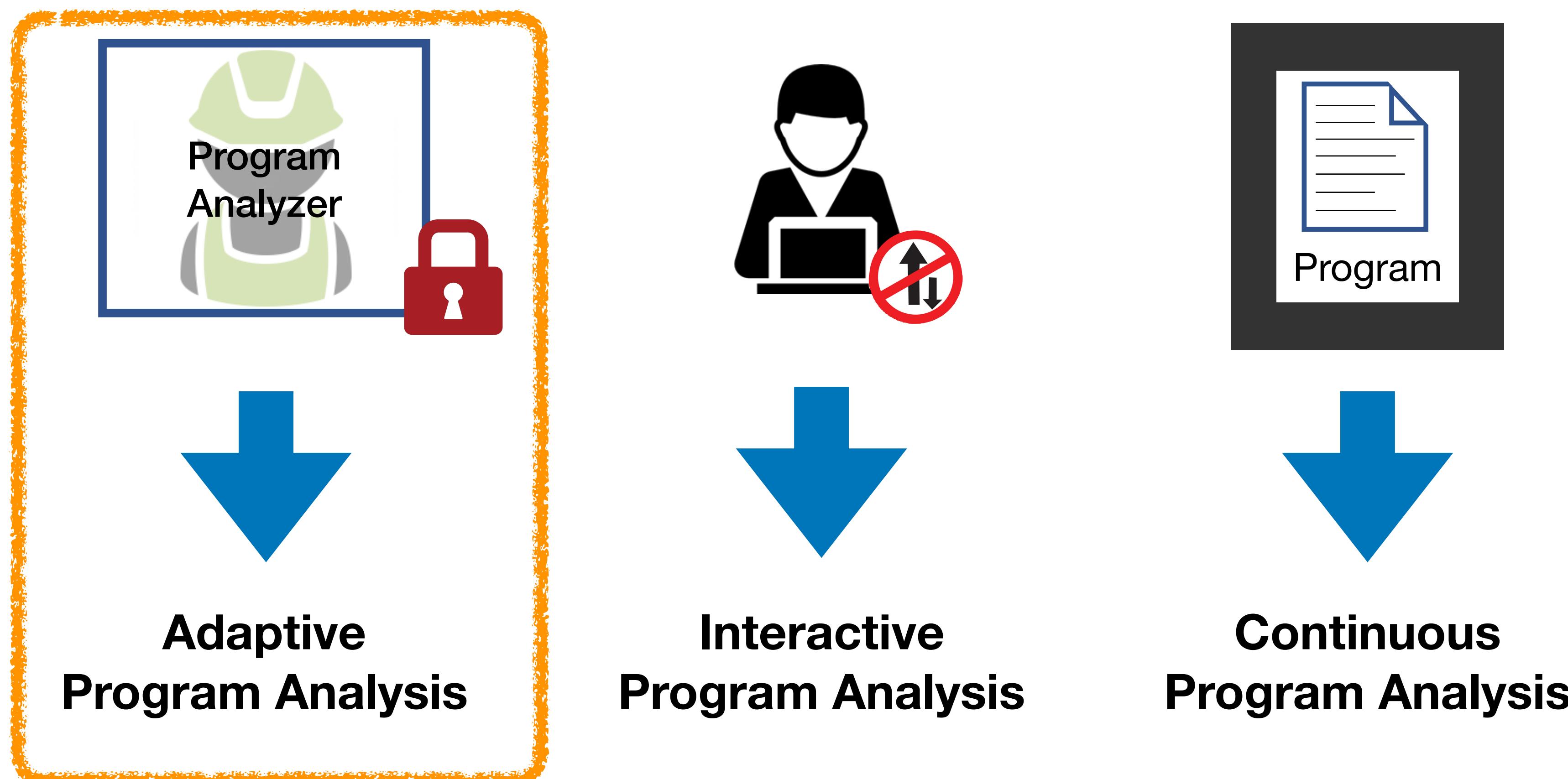
How to Go Beyond?



Static Analysis with AI

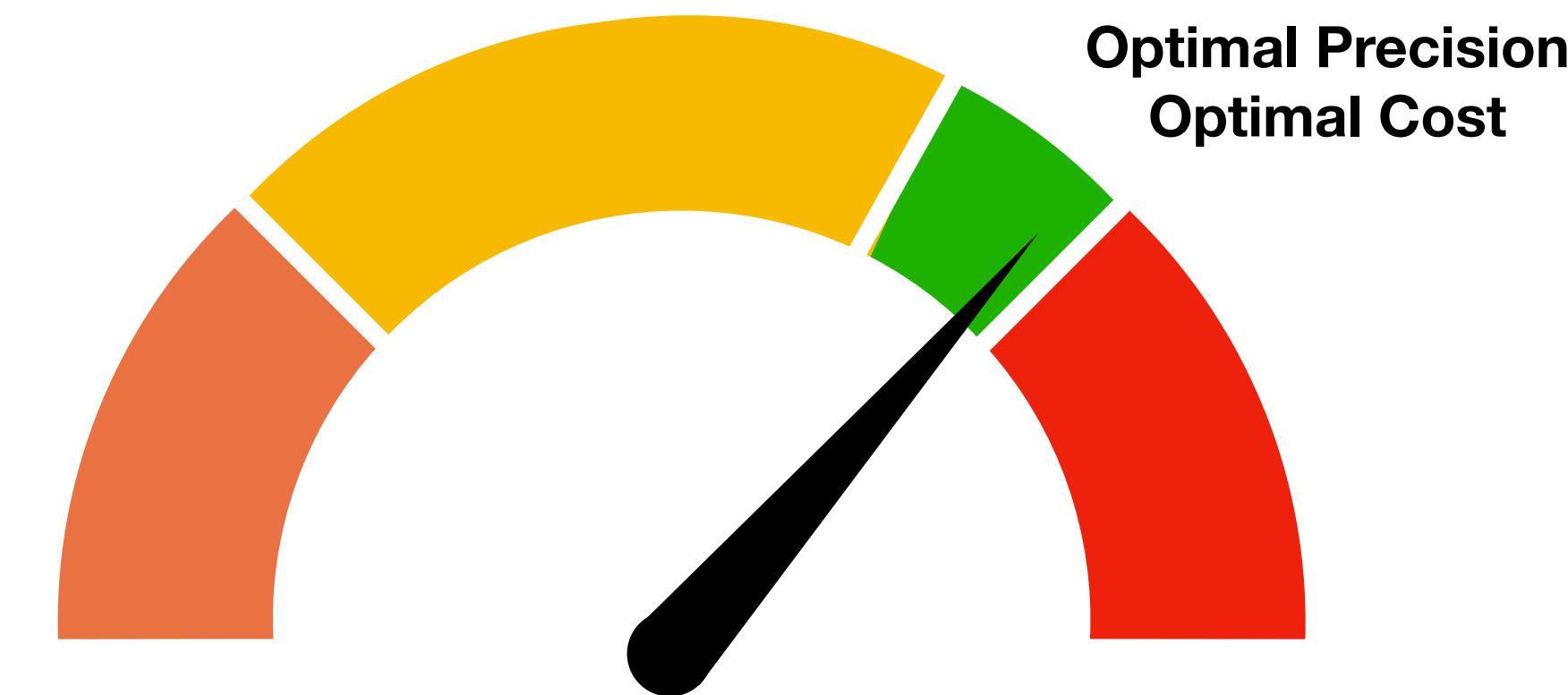


Outline

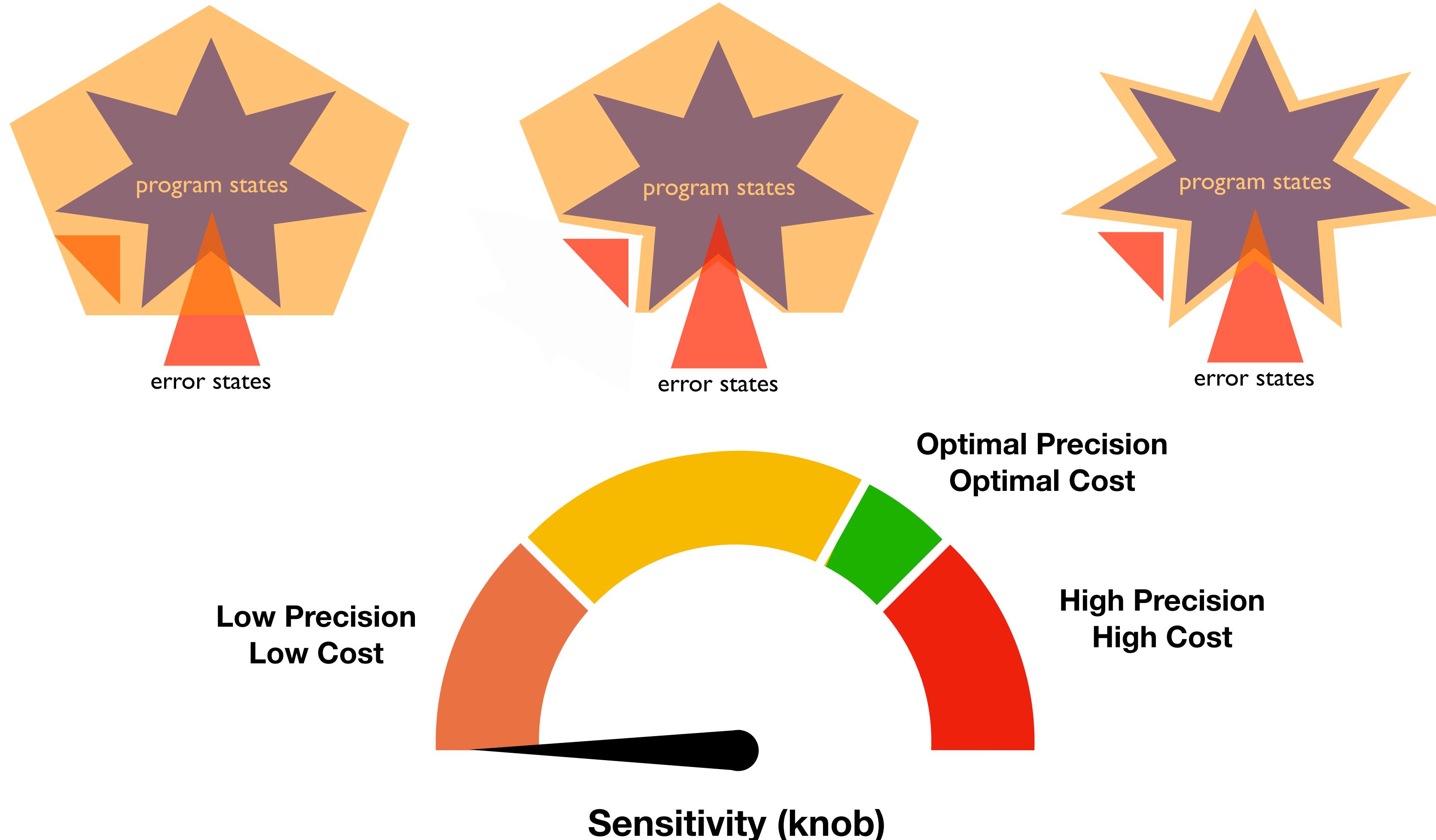


Adaptive Program Analysis

[SAS'16, OOPSLA'17, ICSE'17, ICSE'19]



Adaptive Program Analysis

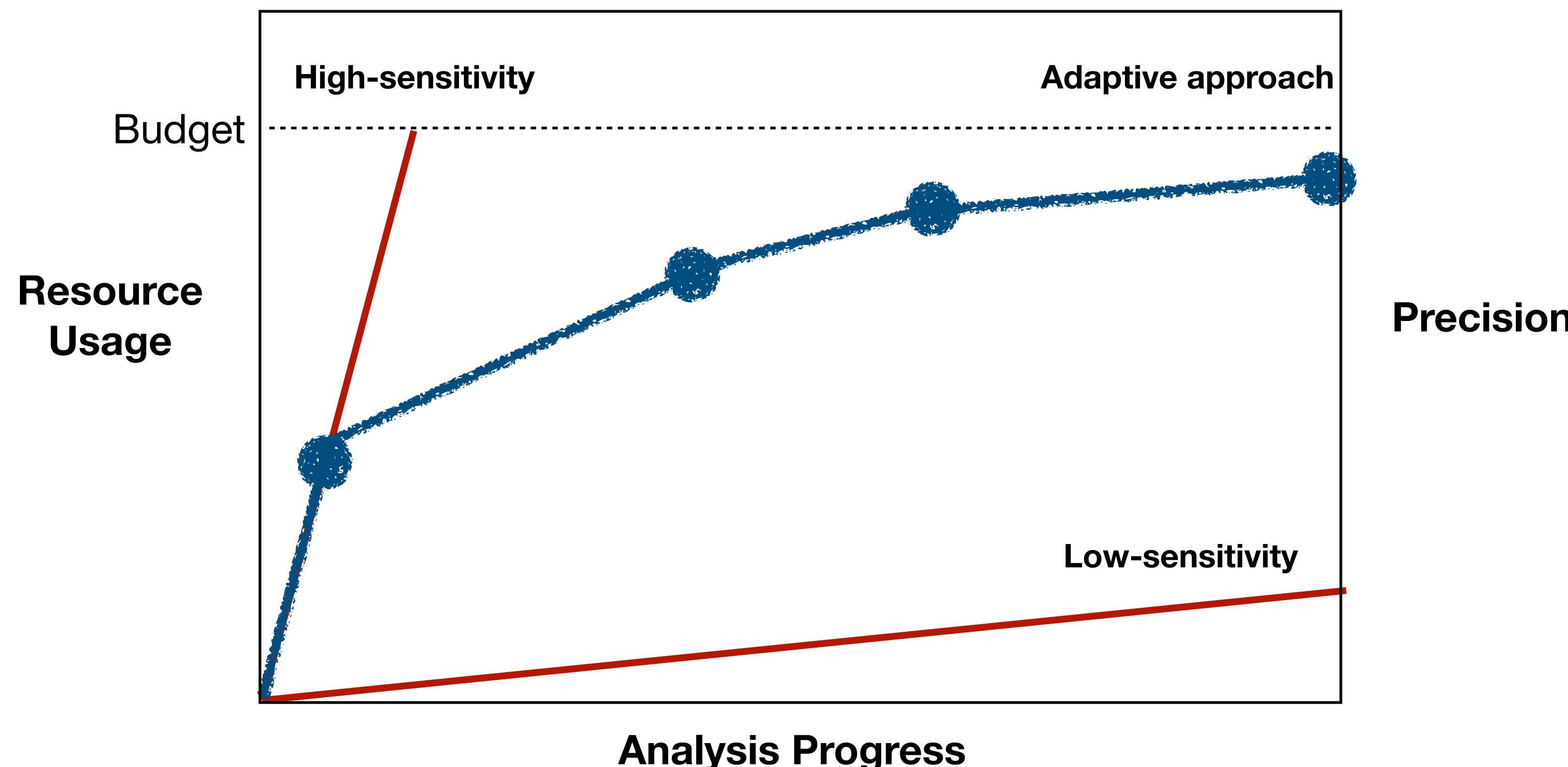


Applications

Abstraction (Knob)	Cost	Online/Offline	Method	Result
Variable Relationship	Running Time	Offline	Supervised Learning	[SAS'16]
Statement Order Variable Relationship	Running Time	Offline	Supervised Learning	[OOPSLA'17]
Loop Unrolling Library Call Handling	Missed Bugs	Offline	Supervised Learning	[ICSE'17]
Statement Order	Memory Consumption	Online	Reinforcement Learning	[ICSE'19]

Resource-aware Analysis

- Achieving **maximum precision** within a given **resource budget**
 - e.g., within 128GB of memory



Knob

- Flow-sensitivity: degree of abstraction of statement order

Flow-sensitive

```
1: x = 0;  
2: y = 1;  
3: x = 1;  
4: y = 0;
```

Partially Flow-sensitive

```
1: x = 0;  
3: x = 1;  
2: y = 1;  
4: y = 0;
```

Flow-insensitive

```
1: x = 0;  
3: x = 1;  
2: y = 1;  
4: y = 0;
```

Line	State
1	{x = [0,0]}
2	{x = [0,0], y = [1,1]}
3	{x = [1,1], y = [1,1]}
4	{x = [1,1], y = [0,0]}

Line	FS	FI
1	{x = [0,0]}	
2	{x = [0,0]}	
3	{x = [1,1]}	{y = [0, 1]}
4	{x = [1,1]}	

Line	State
*	{x = [0, 1], y = [0, 1]}

Example

- Partially flow-sensitive interval analysis (budget: 10 intervals)

```
1: x = 0; y = 0; z = 1; v = input(); w = input();
2: x = z;
3: z = z + 1;
4: y = x;
5: assert(y > 0);    // Query 1 (hold)
6: assert(z > 0);    // Query 2 (hold)
7: assert(v == w);    // Query 3 (may fail)
```

Example

- Partially flow-sensitive interval analysis (budget: 10 intervals)

```
1: x = 0; y = 0; z = 1; v = input(); w = input();
2: x = z;
3: z = z + 1;
4: y = x;
5: assert(y > 0);    // Query 1 (hold)
6: assert(z > 0);    // Query 2 (hold)
7: assert(v == w);    // Query 3 (may fail)
```

Line	Flow-Sensitive Abstract State
1	{x = [0,0], y = [0,0], z = [1,1], v = \top , w = \top }

3 Intervals

Example

- Partially flow-sensitive interval analysis (budget: 10 intervals)

```
1: x = 0; y = 0; z = 1; v = input(); w = input();
2: x = z;
3: z = z + 1;
4: y = x;
5: assert(y > 0);    // Query 1 (hold)
6: assert(z > 0);    // Query 2 (hold)
7: assert(v == w);    // Query 3 (may fail)
```

Line	Flow-Sensitive Abstract State
1	{x = [0,0], y = [0,0], z = [1,1], v = \top , w = \top }
2	{x = [1,1], y = [0,0], z = [1,1], v = \top , w = \top }

6 Intervals

Example

- Partially flow-sensitive interval analysis (budget: 10 intervals)

```
1: x = 0; y = 0; z = 1; v = input(); w = input();
2: x = z;
3: z = z + 1;
4: y = x;
5: assert(y > 0);      // Query 1 (hold)
6: assert(z > 0);      // Query 2 (hold)
7: assert(v == w);      // Query 3 (may fail)
```

Line	Flow-Sensitive Abstract State
1	{x = [0,0], y = [0,0], z = [1,1], v = \top , w = \top }
2	{x = [1,1], y = [0,0], z = [1,1], v = \top , w = \top }
3	{x = [1,1], y = [0,0], z = [2,2], v = \top , w = \top }
4	x = [1,1], y = [1,1], z = [2,2], v = \top, w = \top

12 Intervals

Example

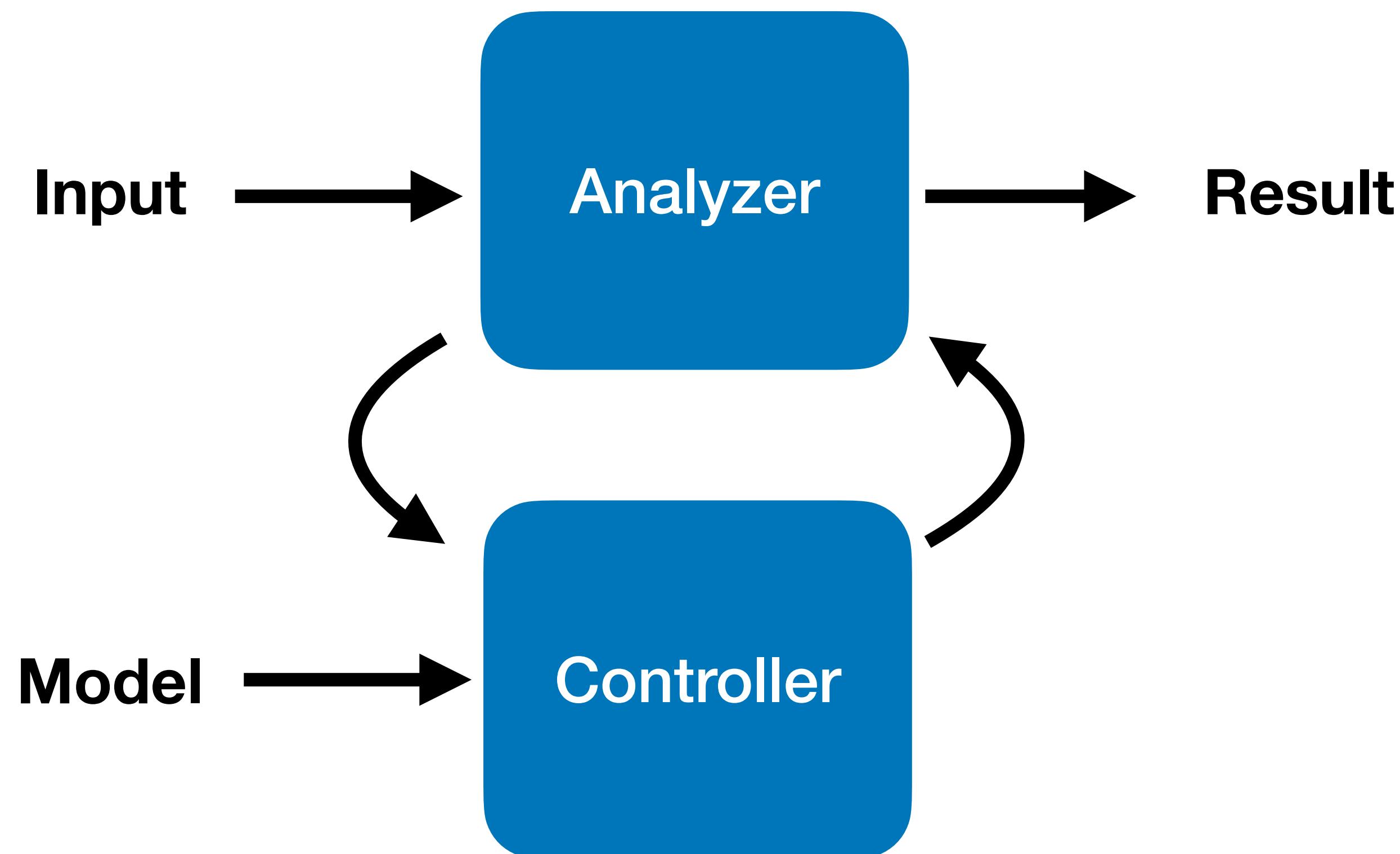
- Partially flow-sensitive interval analysis (budget: 10 intervals)

```
1: x = 0; y = 0; z = 1; v = input(); w = input();
2: x = z;
3: z = z + 1;
4: y = x;
5: assert(y > 0);    // Query 1 (hold)
6: assert(z > 0);    // Query 2 (hold)
7: assert(v == w);    // Query 3 (may fail)
```

Line	Flow-Insensitive Abstract State
*	{x = [0,+∞], y = [0,+∞], z = [1,+∞], v = ⊤, w = ⊤}

3 Intervals

Adaptive Analysis



Model

- Model $M : \text{Variable} \rightarrow [0, 1]$
- Importance of each variable in terms of flow-sensitivity
- Learned using Bayesian Optimization
 - represent variables as feature vectors and learn weights of features

```
1: x = 0; y = 0; z = 1; v = input(); w = input();
2: x = z;
3: z = z + 1;
4: y = x;
5: assert(y > 0);      // Query 1 (hold)
6: assert(z > 0);      // Query 2 (hold)
7: assert(v == w);      // Query 3 (may fail)
```

$$M(x) > M(y) > M(z) > M(v) > M(w)$$

Controller

- Controller $\pi : F \rightarrow \text{Pr}(A)$ where $A = \{0, \dots, 100\}$
- Input: a feature vector describing current status
 - e.g., memory usage, analysis progress, etc
- Output: prob. distribution on % of vars that should be treated flow-insensitively
- Learned using reinforcement learning

Controller

- Partially flow-sensitive interval analysis (budget: 10 intervals)

```
1: x = 0; y = 0; z = 1; v = input(); w = input();
2: x = z;
3: z = z + 1;
4: y = x;
5: assert(y > 0);      // Query 1 (hold)
6: assert(z > 0);      // Query 2 (hold)
7: assert(v == w);      // Query 3 (may fail)
```

Model: $M(x) > M(y) > M(z) > M(v) > M(w)$

Controller

- Partially flow-sensitive interval analysis (budget: 10 intervals)

```
1: x = 0; y = 0; z = 1; v = input(); w = input();
2: x = z;
3: z = z + 1;
4: y = x;
5: assert(y > 0);      // Query 1 (hold)
6: assert(z > 0);      // Query 2 (hold)
7: assert(v == w);      // Query 3 (may fail)
```

Model: $M(x) > M(y) > M(z) > M(v) > M(w)$

Line	Flow-Sensitive Abstract State
1	{x = [0,0], y = [0,0], z = [1,1], v = \top , w = \top }
2	{x = [1,1], y = [0,0], z = [1,1], v = \top , w = \top }

6 Intervals

Controller

- Partially flow-sensitive interval analysis (budget: 10 intervals)

```
1: x = 0; y = 0; z = 1; v = input(); w = input();
2: x = z;
3: z = z + 1;
4: y = x;
5: assert(y > 0);      // Query 1 (hold)
6: assert(z > 0);      // Query 2 (hold)
7: assert(v == w);      // Query 3 (may fail)
```

Model: $M(x) > M(y) > M(z) > M(v) > \cancel{M(w)}$

Line	Flow-Sensitive	Flow-Insensitive
1	{x = [0,0], y = [0,0], z = [1,1], v = \top }	
2	{x = [1,1], y = [0,0], z = [1,1], v = \top }	{w = \top }

6 Intervals

Controller

- Partially flow-sensitive interval analysis (budget: 10 intervals)

```
1: x = 0; y = 0; z = 1; v = input(); w = input();
2: x = z;
3: z = z + 1;
4: y = x;
5: assert(y > 0);      // Query 1 (hold)
6: assert(z > 0);      // Query 2 (hold)
7: assert(v == w);      // Query 3 (may fail)
```

Model: $M(x) > M(y) > M(z) > M(v) > \cancel{M(w)}$

Line	Flow-Sensitive	Flow-Insensitive
1	{x = [0,0], y = [0,0], z = [1,1], v = \top }	
2	{x = [1,1], y = [0,0], z = [1,1], v = \top }	{w = \top }
3	{x = [1,1], y = [0,0], z = [2,2], v = \top }	

9 Intervals

Controller

- Partially flow-sensitive interval analysis (budget: 10 intervals)

```
1: x = 0; y = 0; z = 1; v = input(); w = input();
2: x = z;
3: z = z + 1;
4: y = x;
5: assert(y > 0);      // Query 1 (hold)
6: assert(z > 0);      // Query 2 (hold)
7: assert(v == w);      // Query 3 (may fail)
```

Model: $M(x) > M(y) > M(z) > M(v) > M(w)$

Line	Flow-Sensitive	Flow-Insensitive
1	{x = [0,0], y = [0,0]}	
2	{x = [1,+∞], y = [0,0]}	{z = [1,+∞], v = ⊤, w = ⊤}
3	{x = [1,+∞], y = [0,0]}	
6 Intervals		

Controller

- Partially flow-sensitive interval analysis (budget: 10 intervals)

```
1: x = 0; y = 0; z = 1; v = input(); w = input();
2: x = z;
3: z = z + 1;
4: y = x;
5: assert(y > 0);      // Query 1 (hold)
6: assert(z > 0);      // Query 2 (hold)
7: assert(v == w);      // Query 3 (may fail)
```

Model: $M(x) > M(y) > M(z) > M(v) > M(w)$

Line	Flow-Sensitive	Flow-Insensitive
1	{x = [0,0], y = [0,0]}	
2	{x = [1,+∞], y = [0,0]}	$\{z = [1,+∞],$ $v = \top, w = \top\}$
3	{x = [1,+∞], y = [0,0]}	
4	$\{x = [1,+∞], y = [1,+∞]\}$	

8 Intervals

Practical Impact

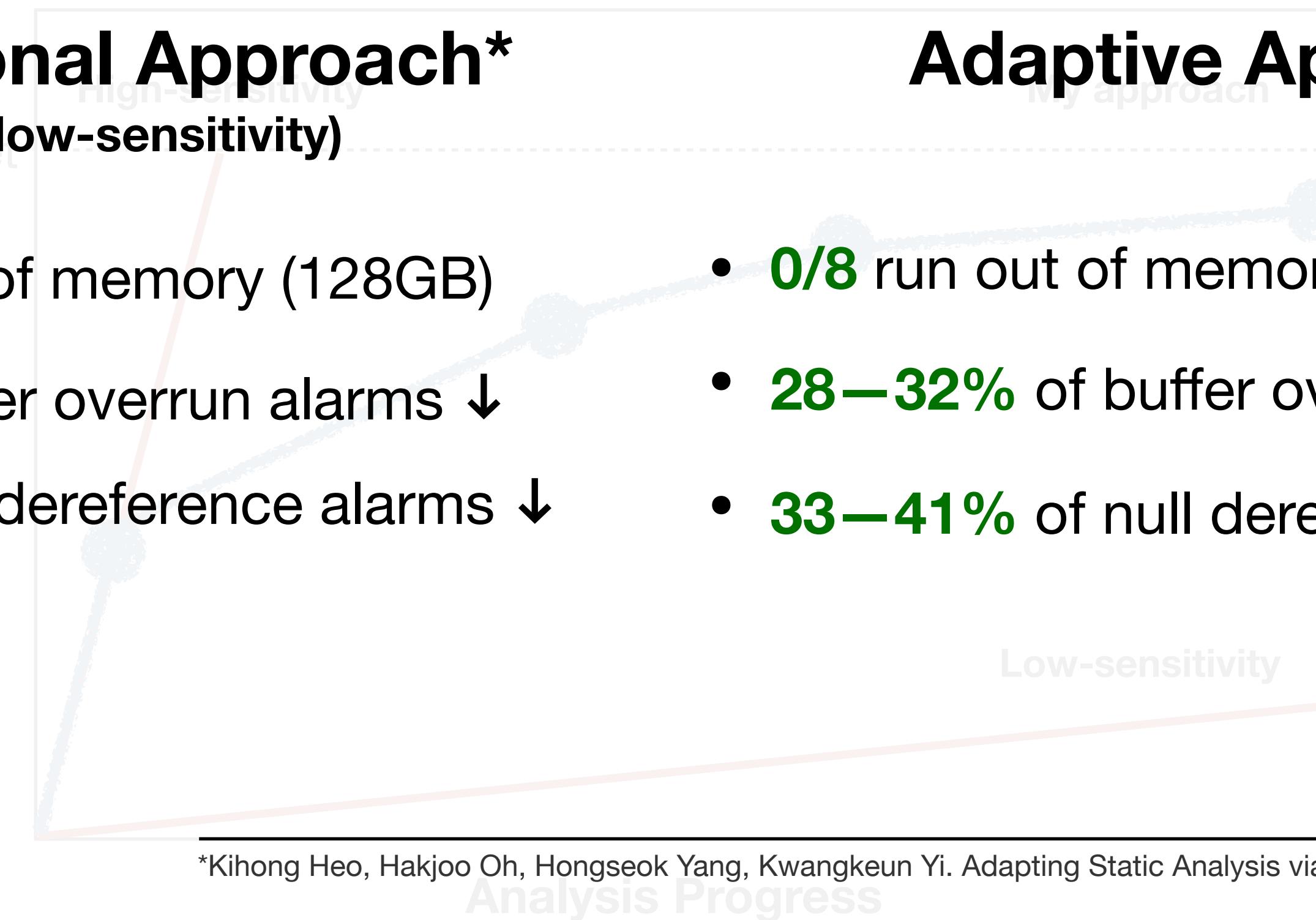
- Achieving **maximum precision** within a given **resource budget**
 - e.g., within 128GB of memory

Conventional Approach* (10% flow-sensitivity)

- **3/8** run out of memory (128GB)
- **27%** of buffer overrun alarms ↓
- **30%** of null dereference alarms ↓

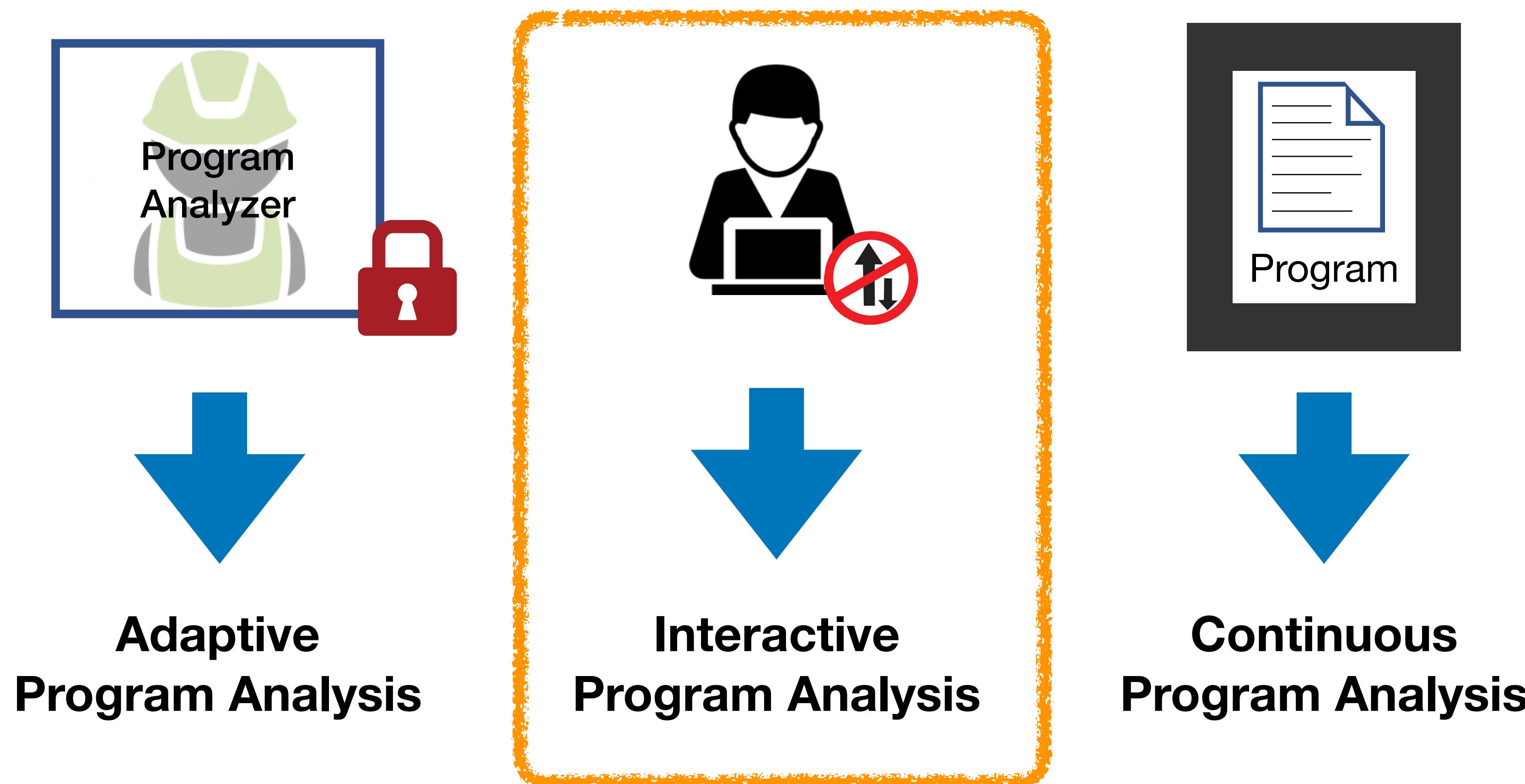
Adaptive Approach

- **0/8** run out of memory (64 / 128GB)
- **28–32%** of buffer overrun alarms ↓
- **33–41%** of null dereference alarms ↓



*Kihong Heo, Hakjoo Oh, Hongseok Yang, Kwangkeun Yi. Adapting Static Analysis via Learning with Bayesian Optimization. ACM TOPLAS, 2018

Outline



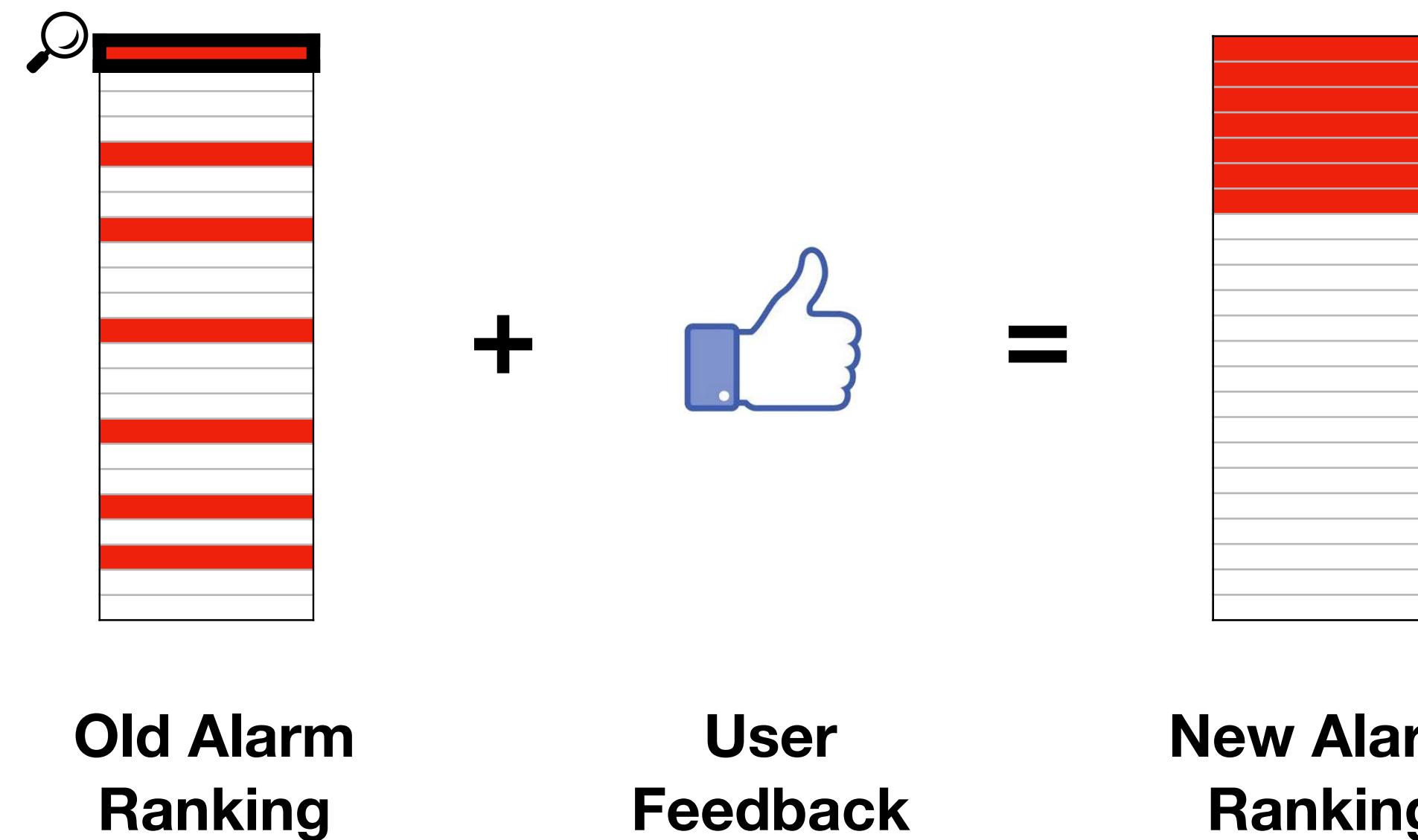
**Adaptive
Program Analysis**

**Interactive
Program Analysis**

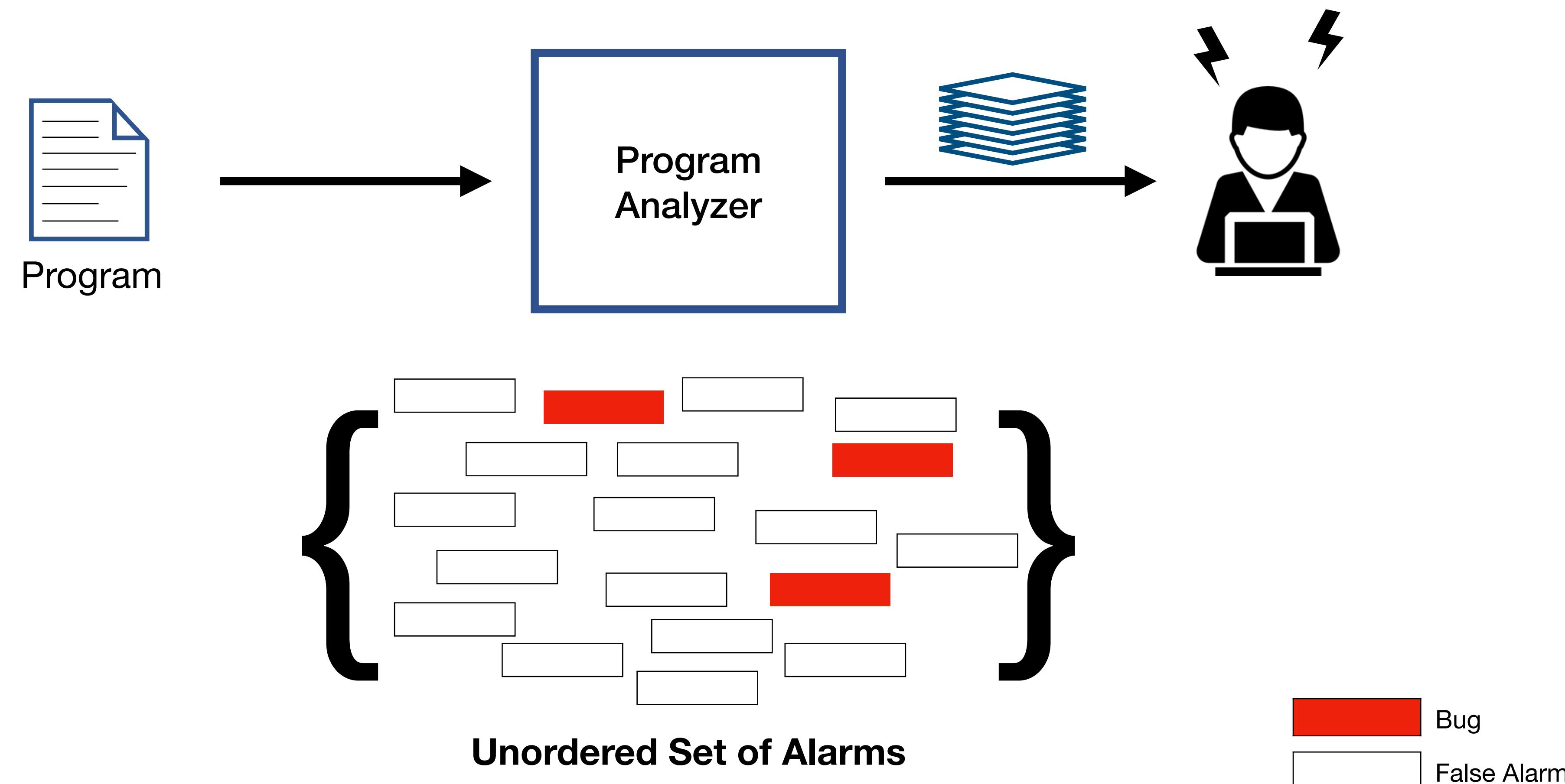
**Continuous
Program Analysis**

Outline

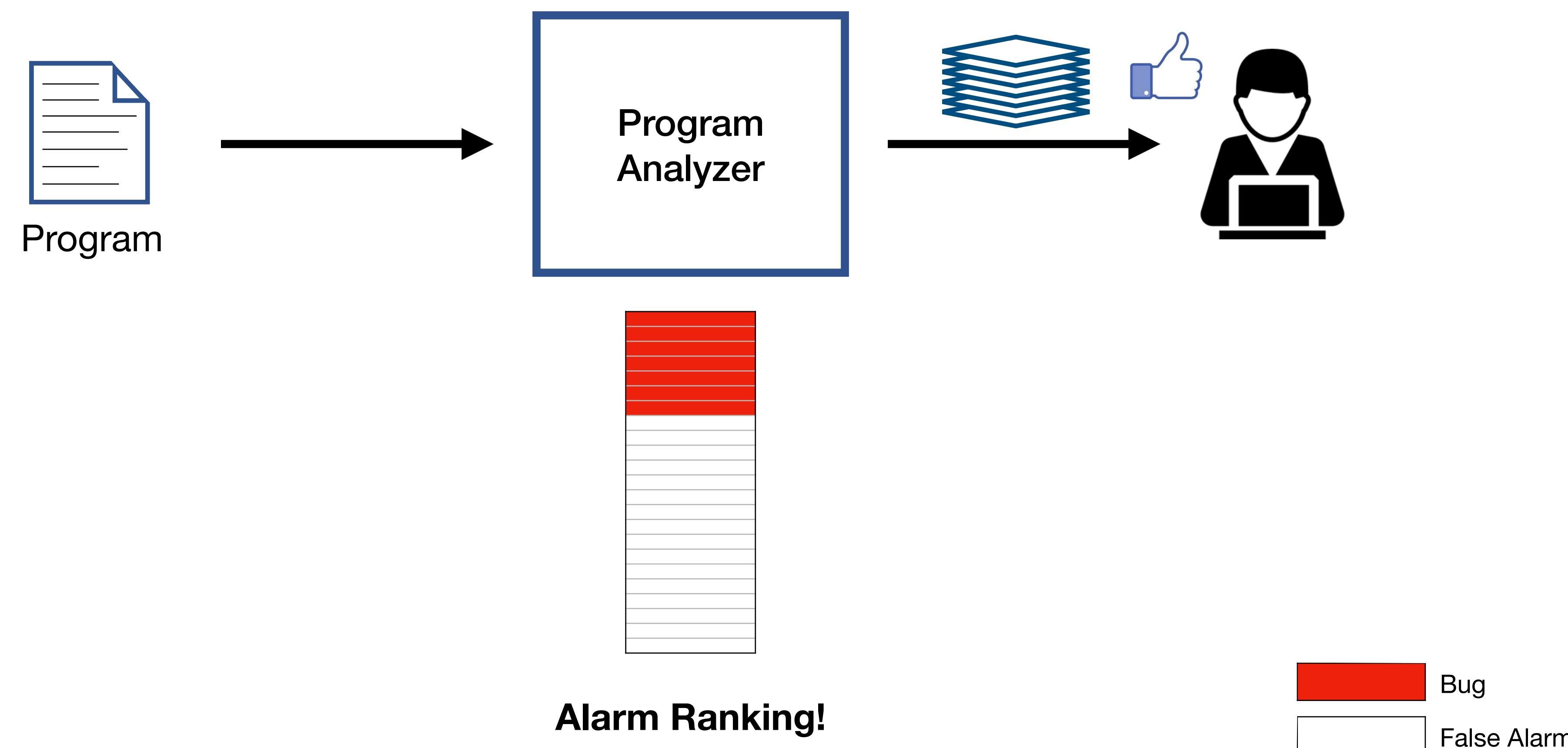
Bingo: Interactive Alarm Ranking System [PLDI'18]



Alarm Report

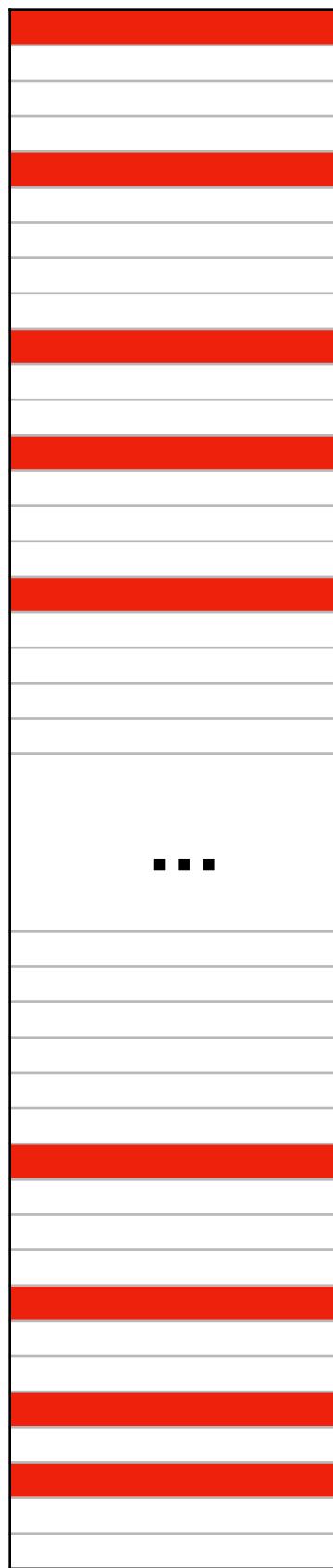


Goal



Interactive Alarm Ranker

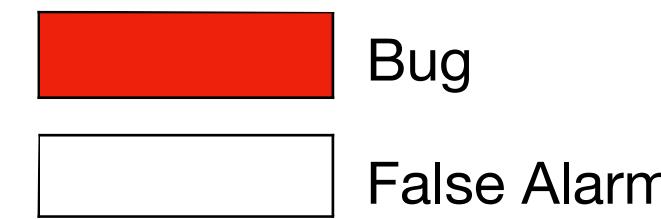
Rank 1



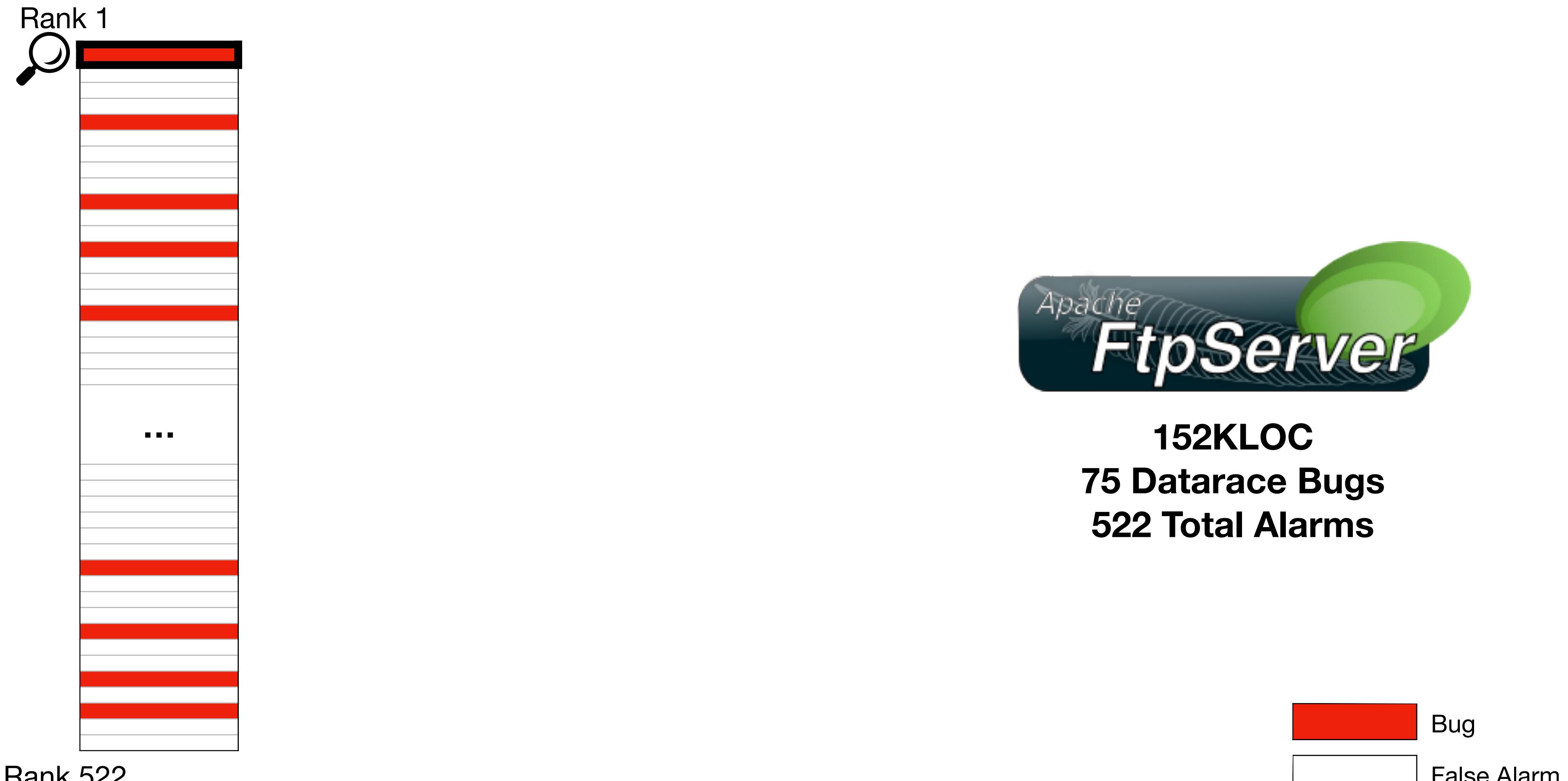
Rank 522



152KLOC
75 Datarace Bugs
522 Total Alarms



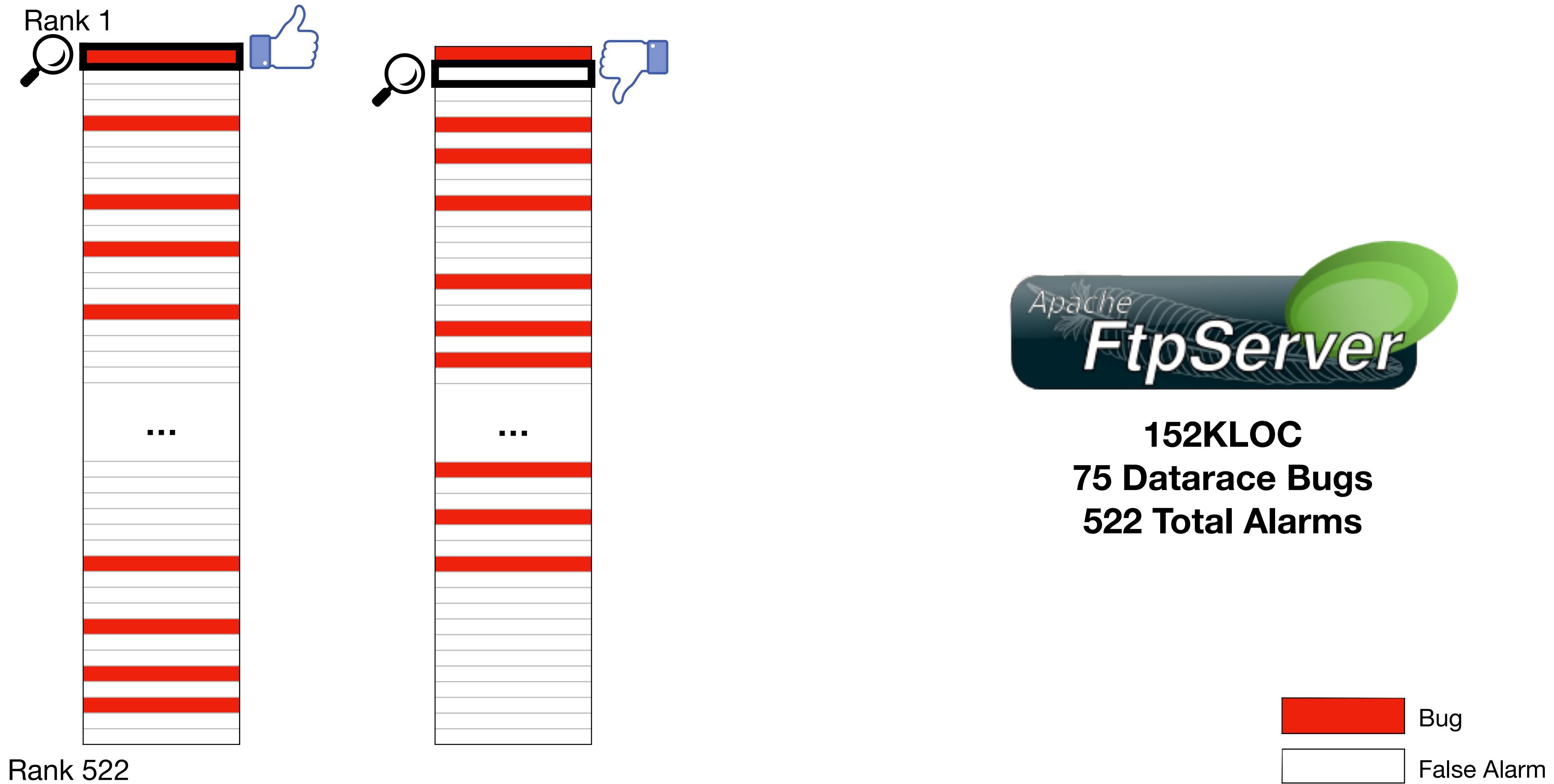
Interactive Alarm Ranker



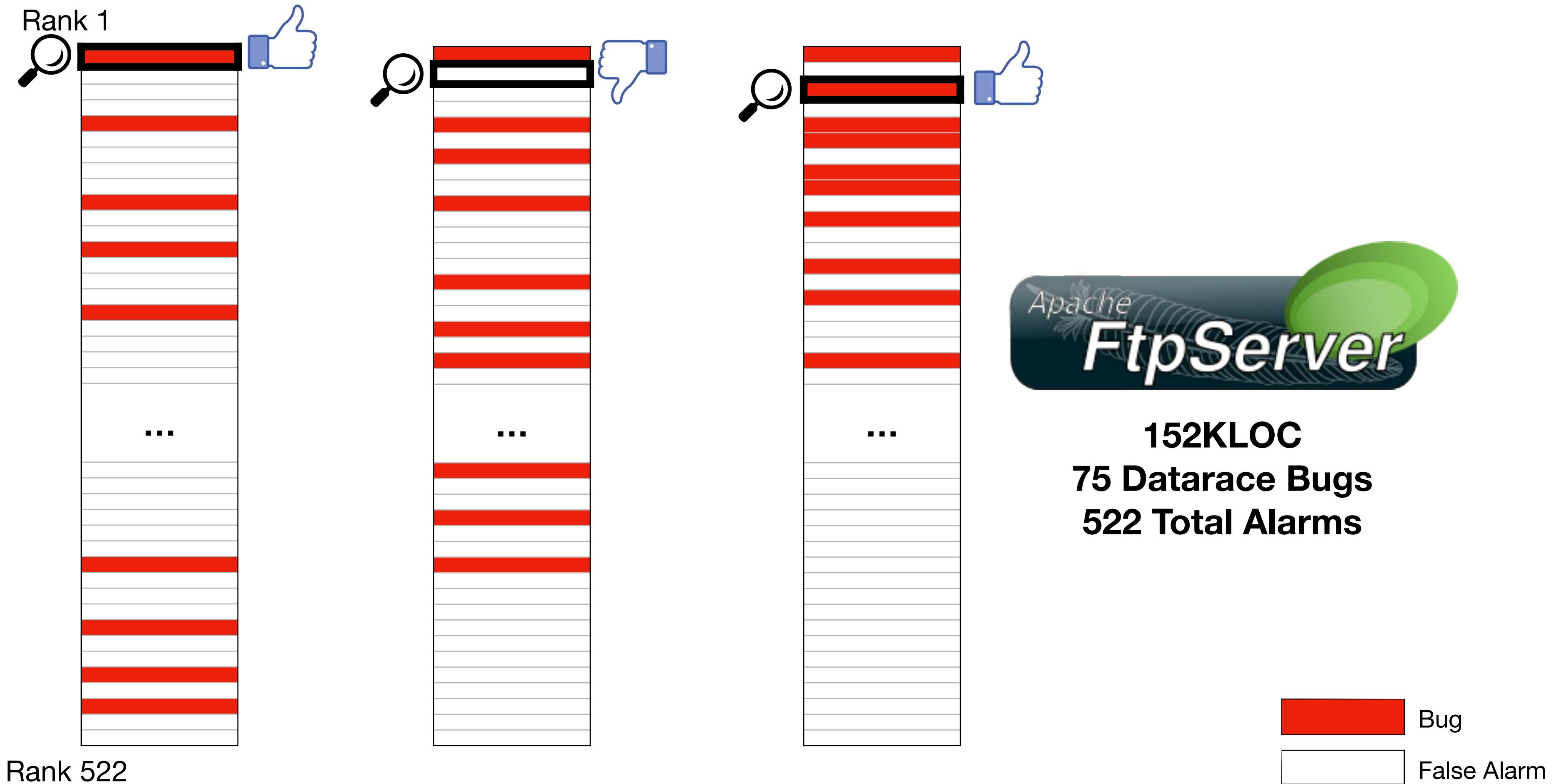
Interactive Alarm Ranker



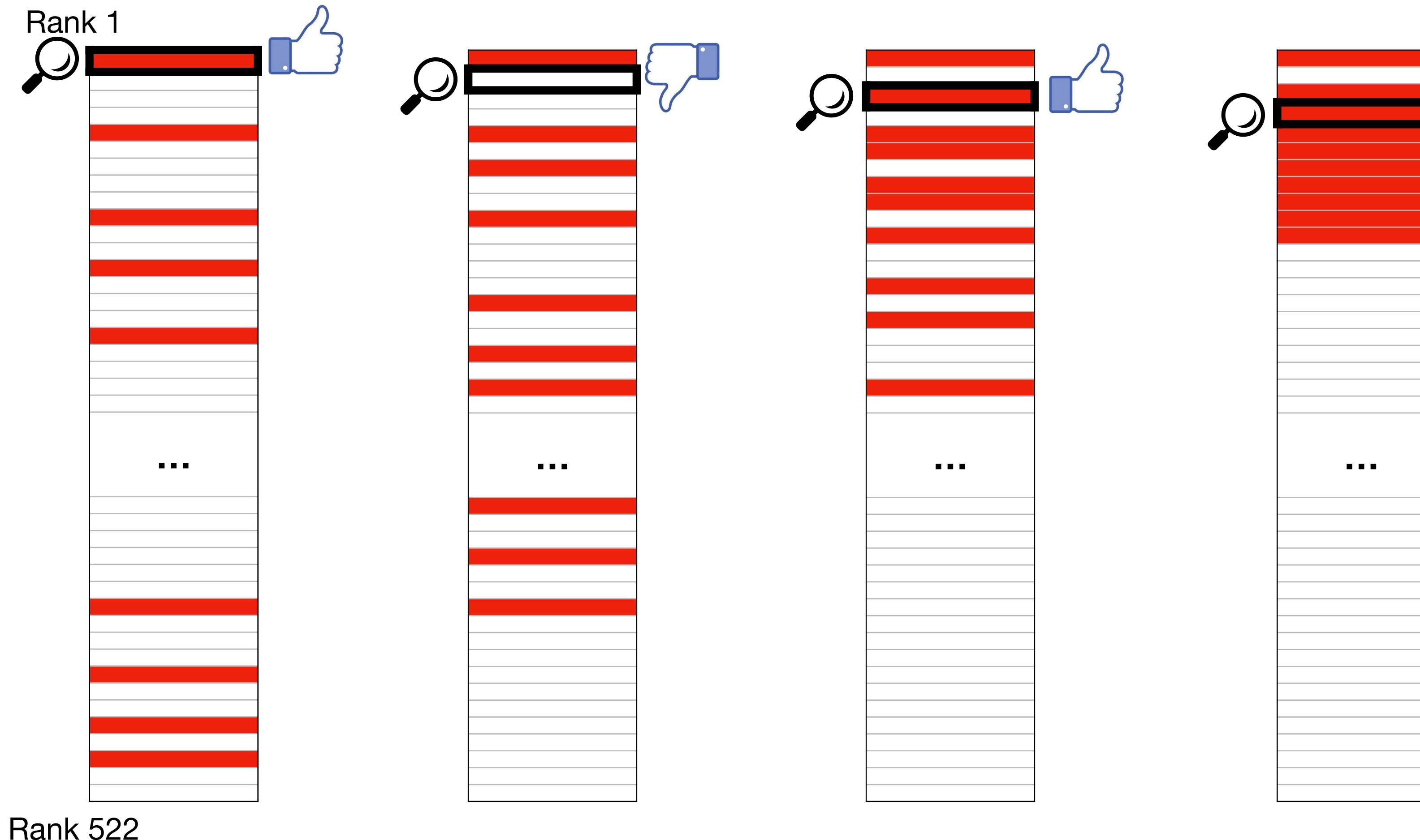
Interactive Alarm Ranker



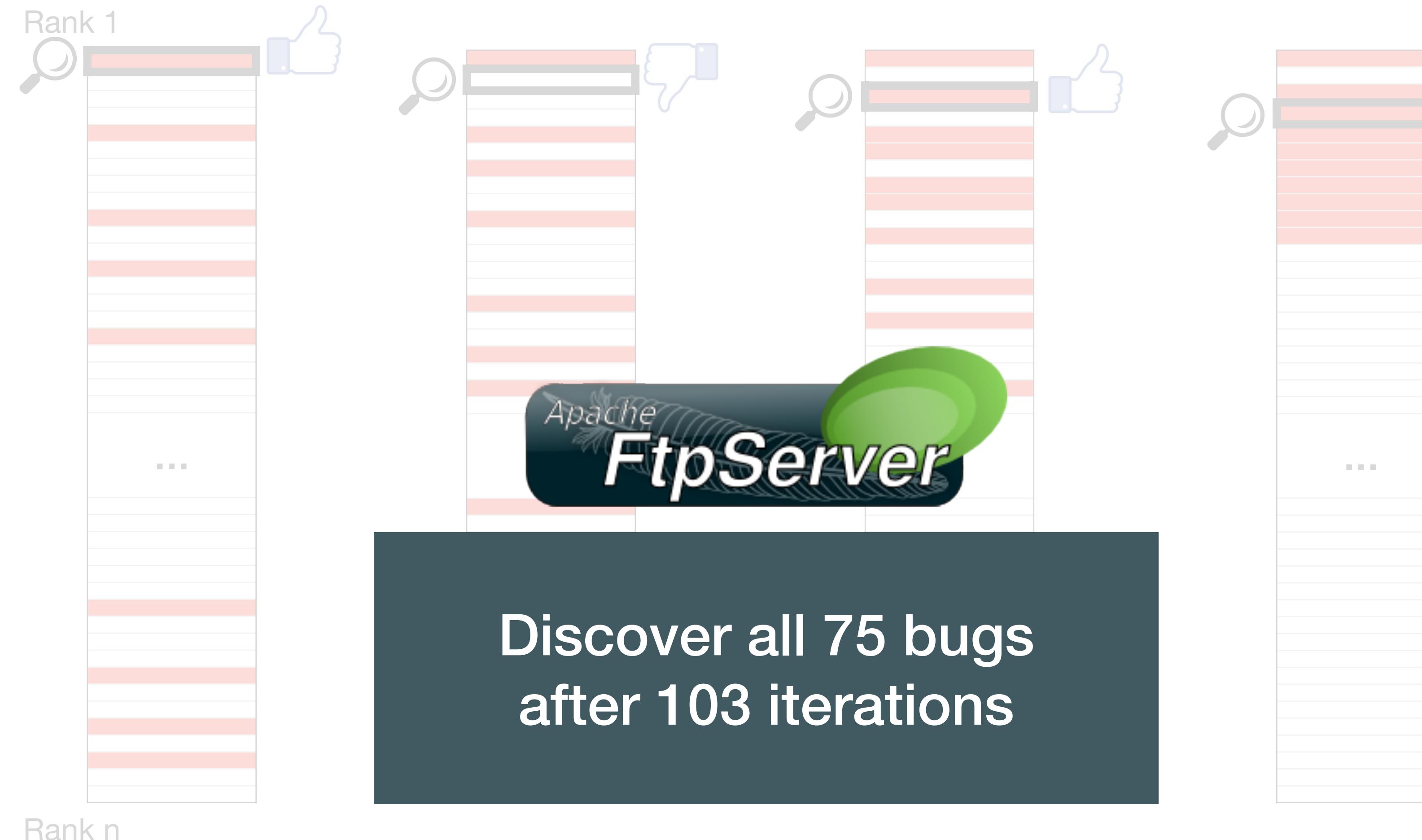
Interactive Alarm Ranker



Interactive Alarm Ranker

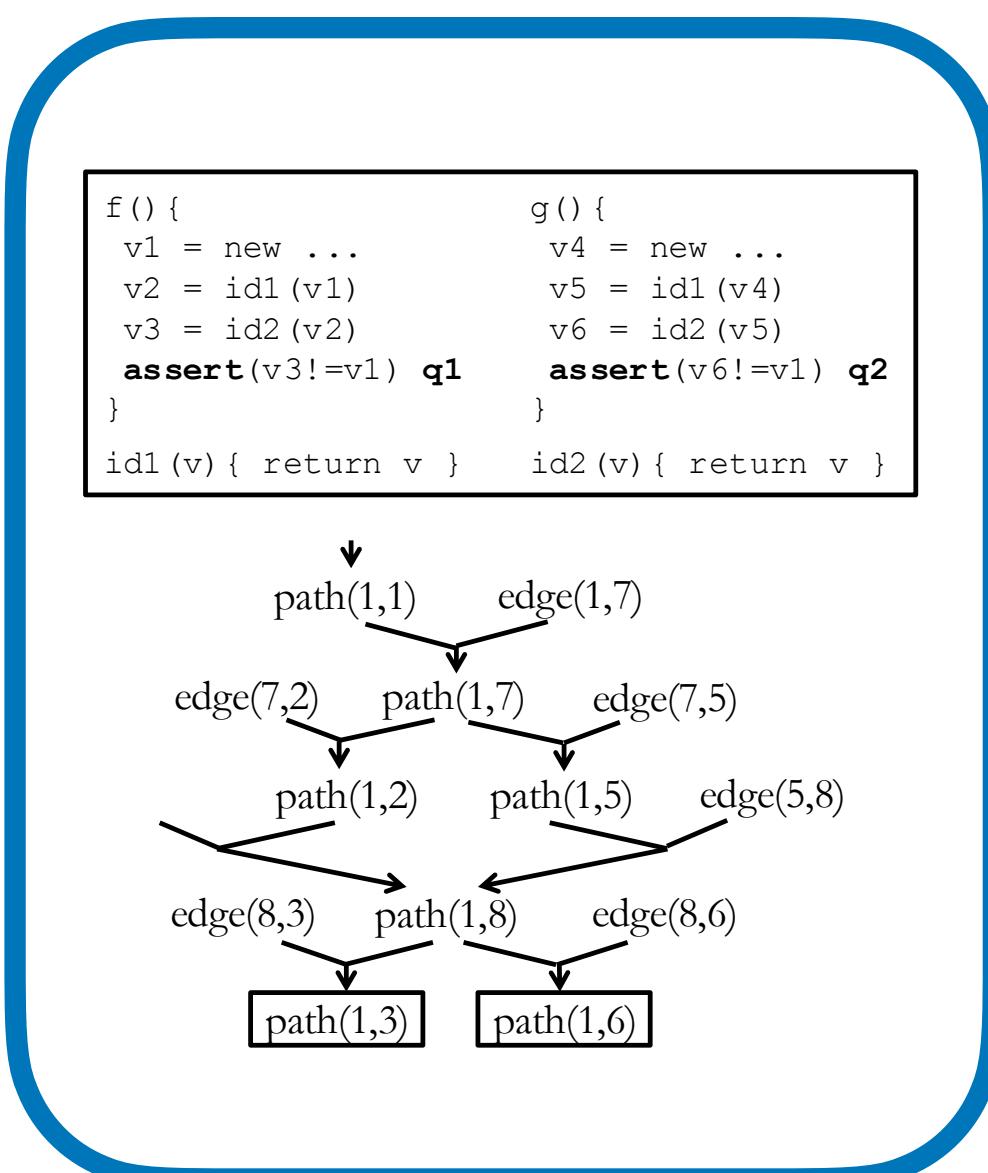


Interactive Alarm Ranker

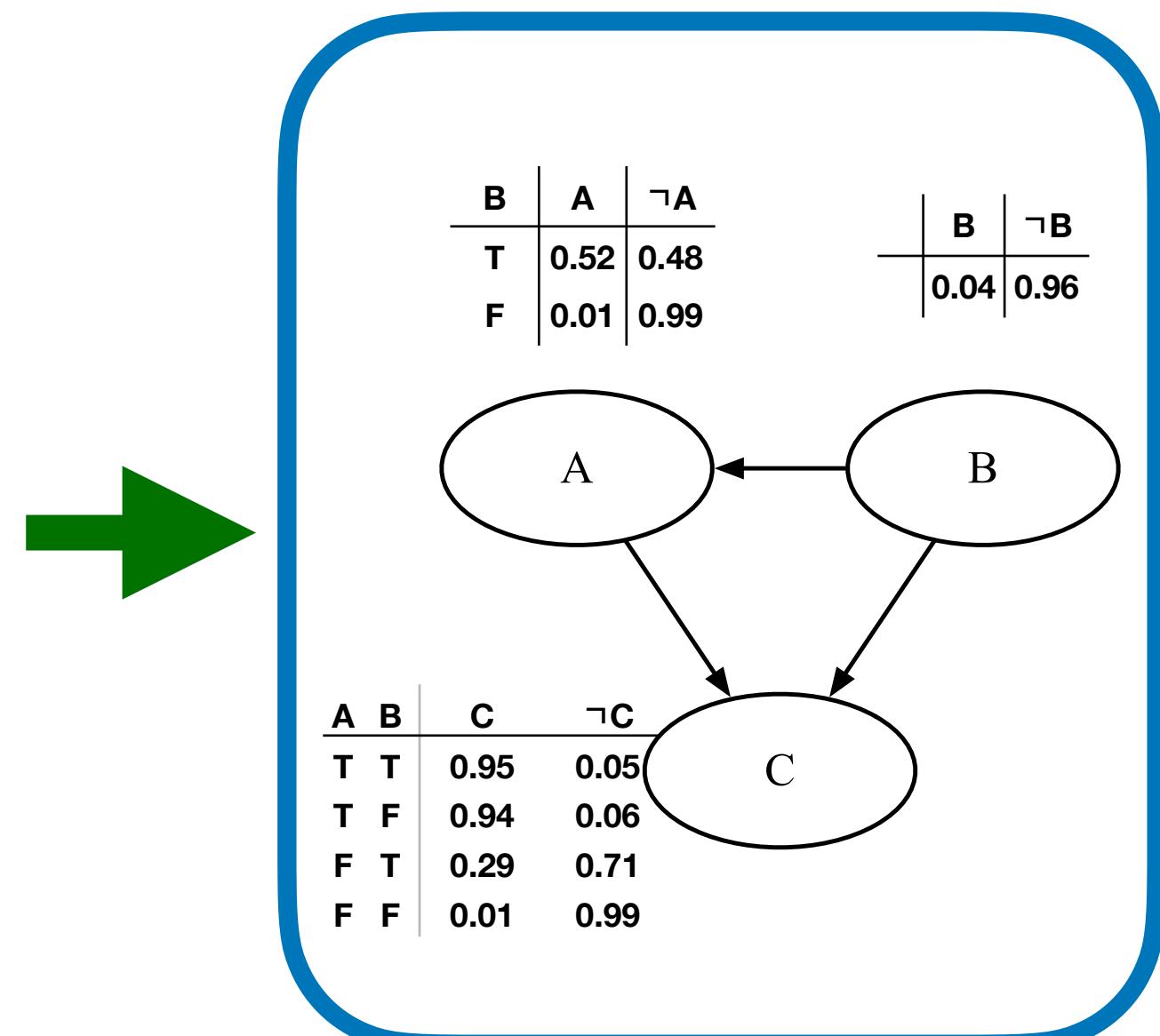


Key Idea

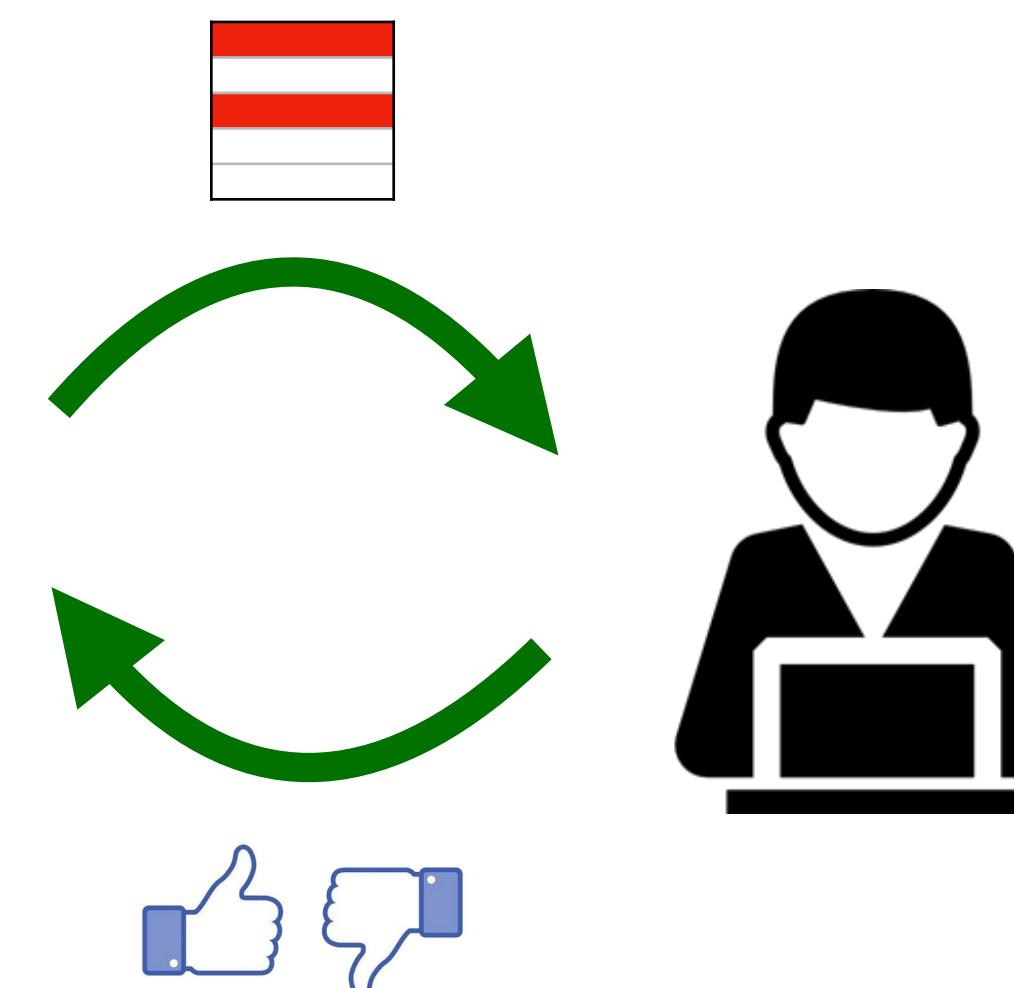
Human in the loop + Bayesian inference



Program Analysis Result



Probabilistic Model
(e.g., Bayesian Network)



User

Datarace Analysis

Analysis Inputs:

$\text{Next}(p_1, p_2)$, $\text{Alias}(p_1, p_2)$, $\text{Unguarded}(p_1, p_2)$.

Analysis Outputs:

$\text{Parallel}(p_1, p_2)$, $\text{Race}(p_1, p_2)$

Analysis Rules:

r₁: $\text{Parallel}(p_1, p_3) :- \text{Parallel}(p_1, p_2), \text{Next}(p_2, p_3), \text{Unguarded}(p_1, p_3)$.

r₂: $\text{Parallel}(p_1, p_2) :- \text{Parallel}(p_2, p_1)$.

r₃: $\text{Race}(p_1, p_2) :- \text{Parallel}(p_1, p_2), \text{Alias}(p_1, p_2)$.

Datarace Analysis

p_i is a program point

Analysis Inputs:

$\text{Next}(p_1, p_2)$, $\text{Alias}(p_1, p_2)$, $\text{Unguarded}(p_1, p_2)$.

Program point p_2 is
an immediate successor of p_1

p_1 and p_2 may access
the same memory location

p_1 and p_2 are not guarded by
the same lock

Analysis Rules:

- r₁:** $\text{Parallel}(p_1, p_3) :- \text{Parallel}(p_1, p_2), \text{Next}(p_2, p_3), \text{Unguarded}(p_1, p_3).$
- r₂:** $\text{Parallel}(p_1, p_2) :- \text{Parallel}(p_2, p_1).$
- r₃:** $\text{Race}(p_1, p_2) :- \text{Parallel}(p_1, p_2), \text{Alias}(p_1, p_2).$

Datarace Analysis

Analysis Inputs:

$\text{Next}(p_1, p_2)$, $\text{Alias}(p_1, p_2)$, $\text{Unguarded}(p_1, p_2)$.

Analysis Outputs:

$\text{Parallel}(p_1, p_2)$, $\text{Race}(p_1, p_2)$

Program point p_1 and p_2 can be
executed in parallel

$\text{r}_1: \text{Parallel}(p_1, p_2) :- \text{Next}(p_1, p_2), \text{Next}(p_2, p_1), \text{Unguarded}(p_1, p_2), \text{Unguarded}(p_2, p_1).$

Race condition
between p_1 and p_2

$\text{r}_2: \text{Parallel}(p_1, p_2) :- \text{Parallel}(p_2, p_1).$

$\text{r}_3: \text{Race}(p_1, p_2) :- \text{Parallel}(p_1, p_2), \text{Alias}(p_1, p_2).$

Datarace Analysis

Analysis Inputs:

$\text{Next}(p_1, p_2)$, $\text{Alias}(p_1, p_2)$, $\text{Unguarded}(p_1, p_2)$.

Analysis Outputs:

$\text{Parallel}(p_1, p_2)$, $\text{Race}(p_1, p_2)$

Analysis Rules:

- r₁:** $\text{Parallel}(p_1, p_3) :- \text{Parallel}(p_1, p_2), \text{Next}(p_2, p_3), \text{Unguarded}(p_1, p_3)$.
- r₂:** $\text{Parallel}(p_1, p_2) :- \text{Parallel}(p_2, p_1)$.
- r₃:** $\text{Race}(p_1, p_2) :- \text{Parallel}(p_1, p_2), \text{Alias}(p_1, p_2)$.

Thread 1

```
x = y + 1; // L1
...
...
```

Thread 2

```
z = y + 1; // L2
x = z + 1; // L3
...
...
```

Datarace Analysis

Analysis Inputs:

$\text{Next}(p_1, p_2)$, $\text{Alias}(p_1, p_2)$, $\text{Unguarded}(p_1, p_2)$.

Analysis Outputs:

$\text{Parallel}(p_1, p_2)$, $\text{Race}(p_1, p_2)$

Analysis Rules:

r₁: $\text{Parallel}(p_1, p_3) :- \text{Parallel}(p_1, p_2), \text{Next}(p_2, p_3), \text{Unguarded}(p_1, p_3)$.

r₂: $\text{Parallel}(p_1, p_2) :- \text{Parallel}(p_2, p_1)$.

r₃: $\text{Race}(p_1, p_2) :- \text{Parallel}(p_1, p_2), \text{Alias}(p_1, p_2)$.

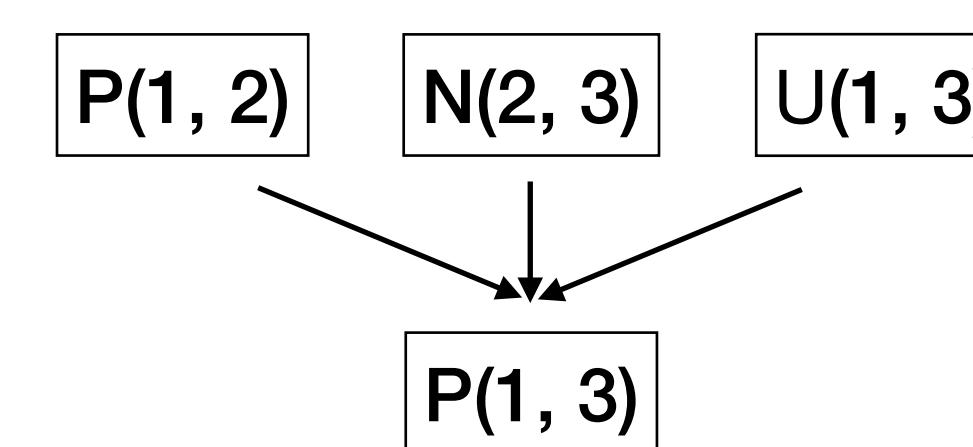
Thread 1

```
x = y + ...  
...  
x = y + 1; // L1  
...
```

Thread 2

```
z = y + ...  
x = z + 1; // L3  
...  
z = y + 1; // L2
```

Derivation



Datarace Analysis

Analysis Inputs:

$\text{Next}(p_1, p_2)$, $\text{Alias}(p_1, p_2)$, $\text{Unguarded}(p_1, p_2)$.

Analysis Outputs:

$\text{Parallel}(p_1, p_2)$, $\text{Race}(p_1, p_2)$

Analysis Rules:

$r_1: \text{Parallel}(p_1, p_3) :- \text{Parallel}(p_1, p_2), \text{Next}(p_2, p_3), \text{Unguarded}(p_1, p_3).$

$r_2: \text{Parallel}(p_1, p_2) :- \text{Parallel}(p_2, p_1).$

$r_3: \text{Race}(p_1, p_2) :- \text{Parallel}(p_1, p_2), \text{Alias}(p_1, p_2).$

Thread 1

```
x = y + ...  
...  
x = y + 1; // L1  
...
```

Thread 2

```
z = y + ...  
...  
z = y + 1; // L2  
x = z + 1; // L3  
...
```

Derivation

P(1, 2)



P(2, 1)

Datarace Analysis

Analysis Inputs:

$\text{Next}(p_1, p_2)$, $\text{Alias}(p_1, p_2)$, $\text{Unguarded}(p_1, p_2)$.

Analysis Outputs:

$\text{Parallel}(p_1, p_2)$, $\text{Race}(p_1, p_2)$

Analysis Rules:

$r_1: \text{Parallel}(p_1, p_3) :- \text{Parallel}(p_1, p_2), \text{Next}(p_2, p_3), \text{Unguarded}(p_1, p_3).$

$r_2: \text{Parallel}(p_1, p_2) :- \text{Parallel}(p_2, p_1).$

$r_3: \text{Race}(p_1, p_2) :- \text{Parallel}(p_1, p_2), \text{Alias}(p_1, p_2).$

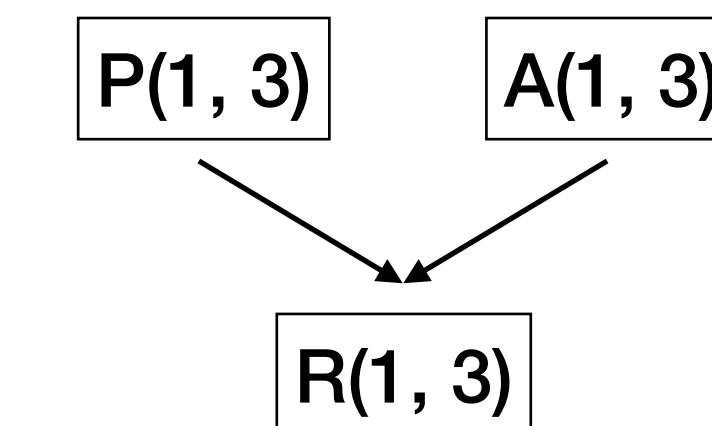
Thread 1

```
x = y + 1; // L1
...
...
```

Thread 2

```
z = y + 1; // L2
x = z + 1; // L3
...
...
```

Derivation



Example

```
public class RequestHandler {  
    private FtpRequest request;  
  
    public FtpRequest getRequest() {  
        return request; //L0  
    }  
  
    public void close() {  
        synchronized (this) { //L1  
            if (isClosed) return; //L2  
            isClosed = true; //L3  
        }  
        controlSocket.close(); //L4  
        controlSocket = null; //L5  
        request.clear(); //L6  
        request = null; //L7  
    }  
}
```

Analysis Rules:

- r₁: P(p_1, p_3) :- P(p_1, p_2), N(p_2, p_3), U(p_1, p_3).
- r₂: P(p_1, p_2) :- P(p_2, p_1).
- r₃: R(p_1, p_2) :- P(p_1, p_2), A(p_1, p_2).

*Apache FTP Server

Example

```
public class RequestHandler {  
    private FtpRequest request;  
  
    public FtpRequest getRequest() {  
        return request; //L0  
    }  
  
    public void close() {  
        synchronized (this) {  
            if (isClosed) return; //L1  
            isClosed = true; //L2  
        }  
        controlSocket.close(); //L3  
        controlSocket = null; //L4  
        request.clear(); //L5  
        request = null; //L6  
    }  
}
```

Analysis Rules:

- r₁: P(p₁, p₃) :- P(p₁, p₂), N(p₂, p₃), U(p₁, p₃).
- r₂: P(p₁, p₂) :- P(p₂, p₁).
- r₃: R(p₁, p₂) :- P(p₁, p₂), A(p₁, p₂).

Datarace

*Apache FTP Server

Example

```
public class RequestHandler {  
    private FtpRequest request;  
  
    public FtpRequest getRequest() {  
        return request; //L0  
    }  
  
    public void close() {  
        synchronized (this) { //L1  
            if (isClosed) return; //L2  
            isClosed = true; //L3  
        }  
        controlSocket.close(); //L4  
        controlSocket = null; //L5  
        request.clear(); //L6  
        request = null; //L7  
    }  
}
```

Analysis Rules:

- r₁: P(p₁, p₃) :- P(p₁, p₂), N(p₂, p₃), U(p₁, p₃).
- r₂: P(p₁, p₂) :- P(p₂, p₁).
- r₃: R(p₁, p₂) :- P(p₁, p₂), A(p₁, p₂).

False alarm

False alarm

*Apache FTP Server

Applying the Analysis

Program

```
controlSocket.close(); //L4
controlSocket = null; //L5
request.clear(); //L6
request = null; //L7
```

Analysis Rules

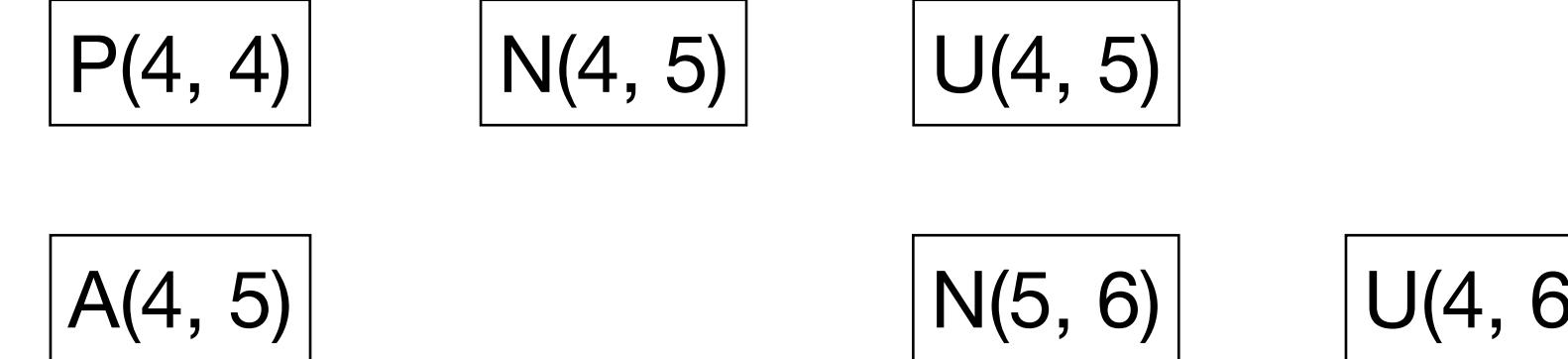
- r₁:** P(p_1, p_3) :- P(p_1, p_2), N(p_2, p_3), U(p_1, p_3).
- r₂:** P(p_1, p_2) :- P(p_2, p_1).
- r₃:** R(p_1, p_2) :- P(p_1, p_2), A(p_1, p_2).

Applying the Analysis

Program

```
controlSocket.close(); //L4
controlSocket = null; //L5
request.clear(); //L6
request = null; //L7
```

Derivation Graph



Analysis Rules

- r₁:** $P(p_1, p_3) :- P(p_1, p_2), N(p_2, p_3), U(p_1, p_3).$
- r₂:** $P(p_1, p_2) :- P(p_2, p_1).$
- r₃:** $R(p_1, p_2) :- P(p_1, p_2), A(p_1, p_2).$

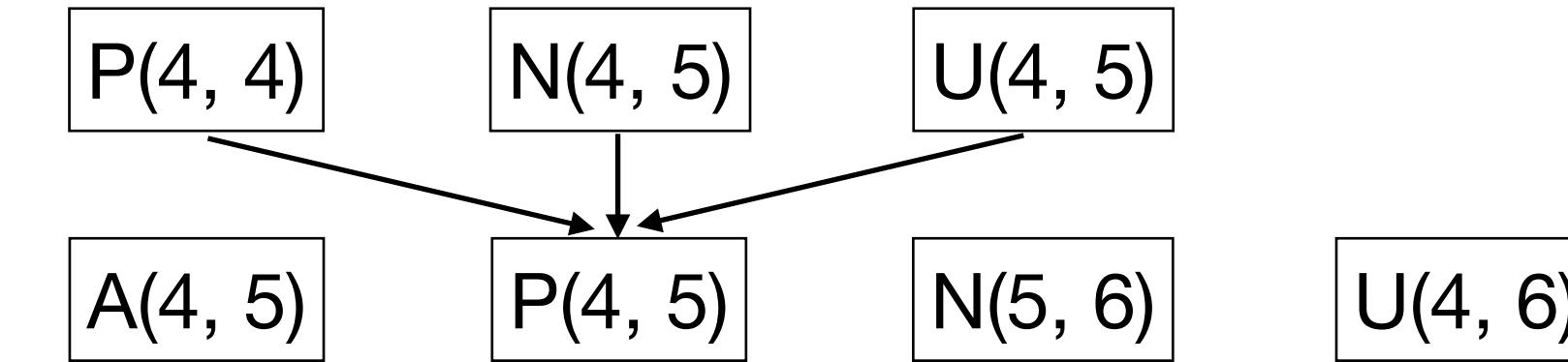
1. Start with inputs

Applying the Analysis

Program

```
controlSocket.close(); //L4
controlSocket = null; //L5
request.clear(); //L6
request = null; //L7
```

Derivation Graph



Analysis Rules

- r₁:** $P(p_1, p_3) :- P(p_1, p_2), N(p_2, p_3), U(p_1, p_3).$
- r₂:** $P(p_1, p_2) :- P(p_2, p_1).$
- r₃:** $R(p_1, p_2) :- P(p_1, p_2), A(p_1, p_2).$

2. Apply rules to inputs

Applying the Analysis

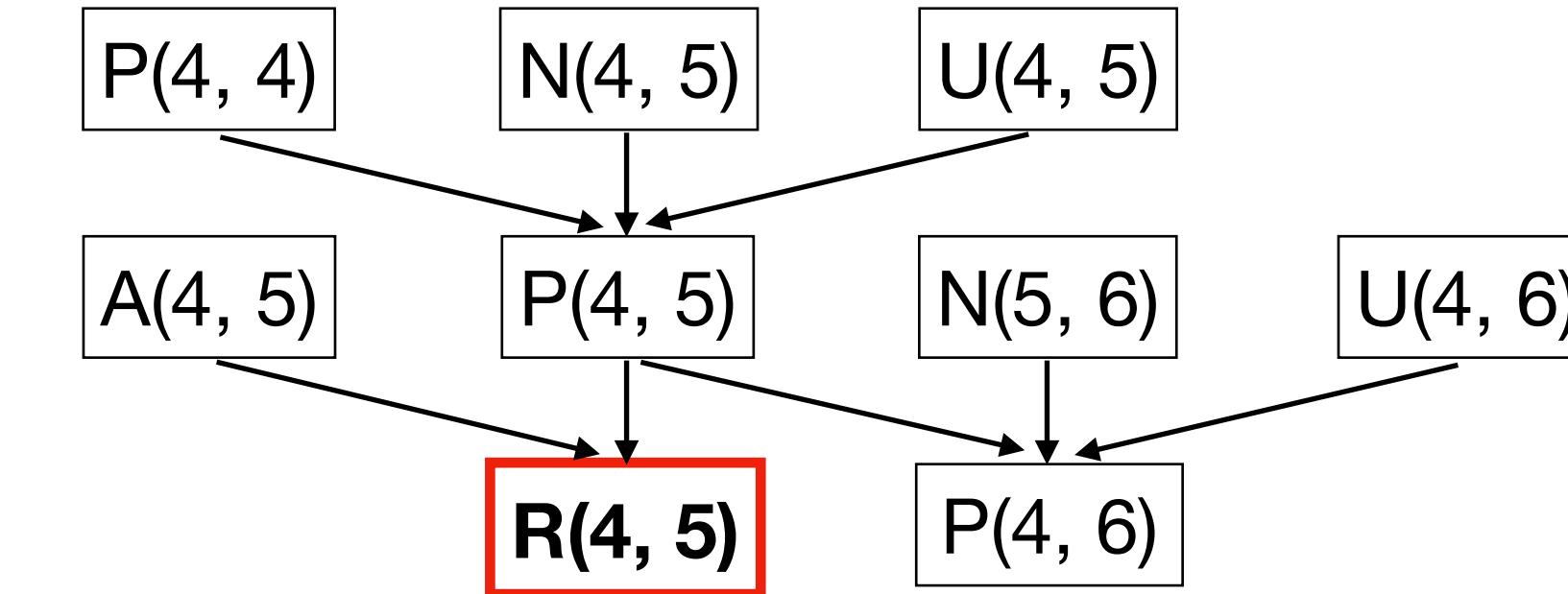
Program

```
controlSocket.close(); //L4
controlSocket = null; //L5
request.clear(); //L6
request = null; //L7
```

Analysis Rules

- r₁: $P(p_1, p_3) :- P(p_1, p_2), N(p_2, p_3), U(p_1, p_3).$
- r₂: $P(p_1, p_2) :- P(p_2, p_1).$
- r₃: $R(p_1, p_2) :- P(p_1, p_2), A(p_1, p_2).$

Derivation Graph



3. Keep applying rules to all intermediate results

Applying the Analysis

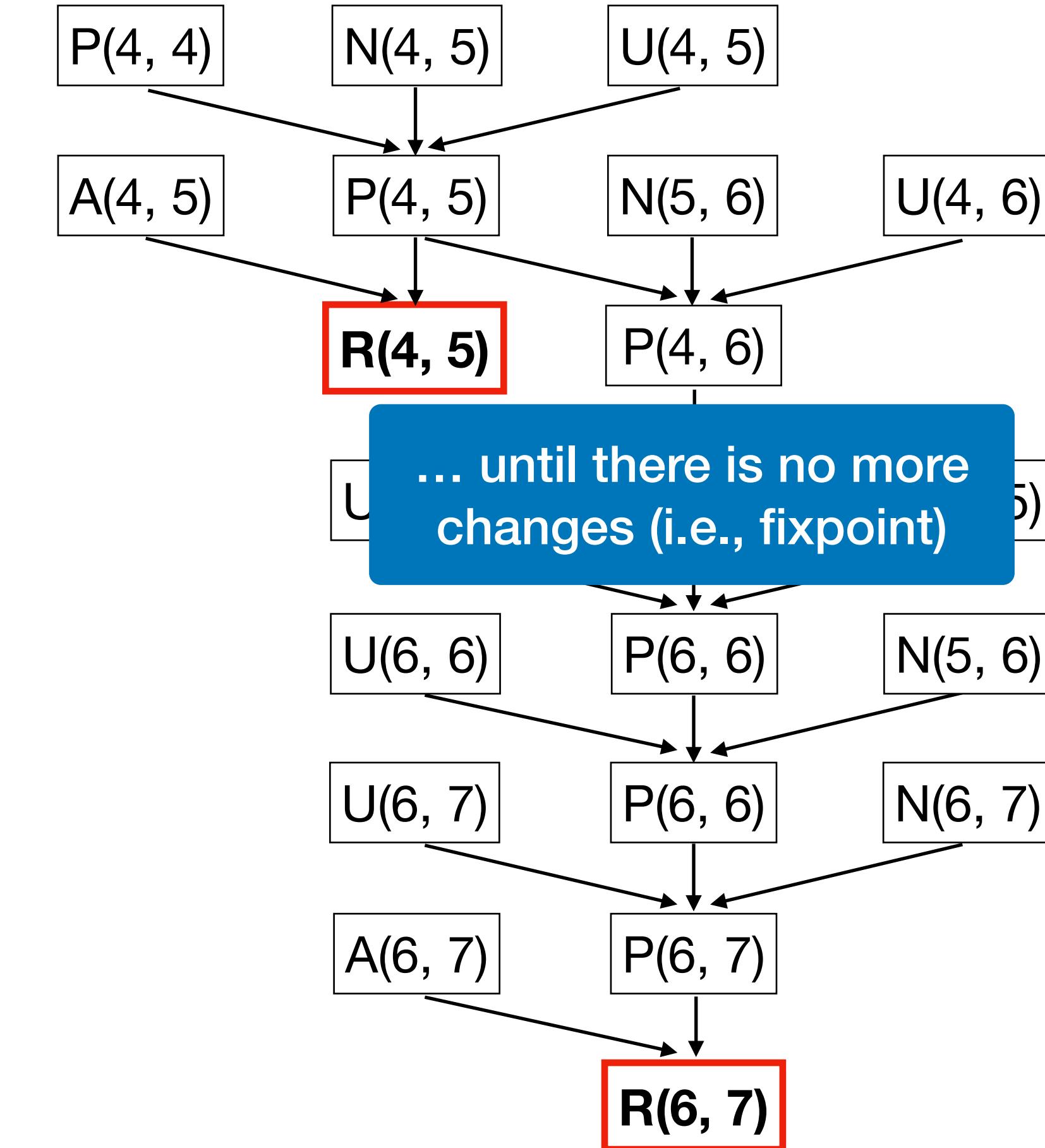
Program

```
controlSocket.close(); //L4
controlSocket = null; //L5
request.clear(); //L6
request = null; //L7
```

Analysis Rules

- r₁:** $P(p_1, p_3) :- P(p_1, p_2), N(p_2, p_3), U(p_1, p_3).$
- r₂:** $P(p_1, p_2) :- P(p_2, p_1).$
- r₃:** $R(p_1, p_2) :- P(p_1, p_2), A(p_1, p_2).$

Derivation Graph

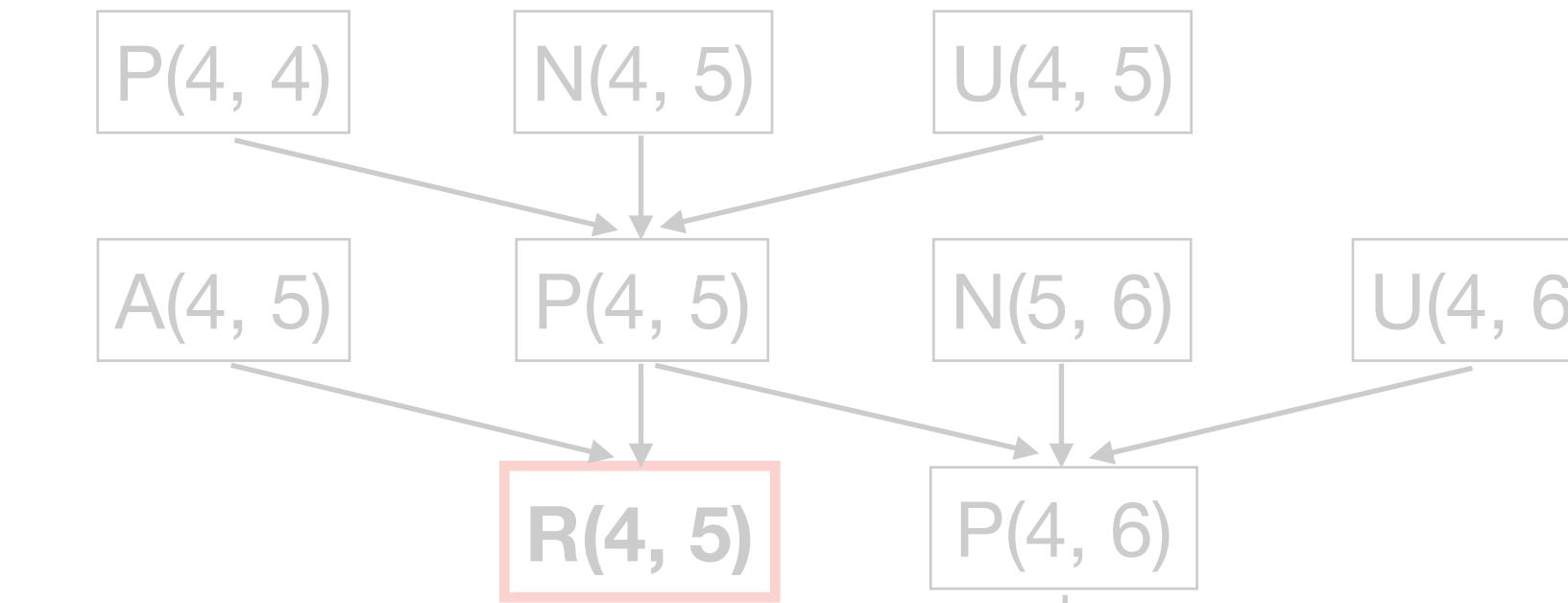


Applying the Analysis

Program

```
controlSocket.close(); //L4
controlSocket = null; //L5
request.clear(); //L6
request = null; //L7
```

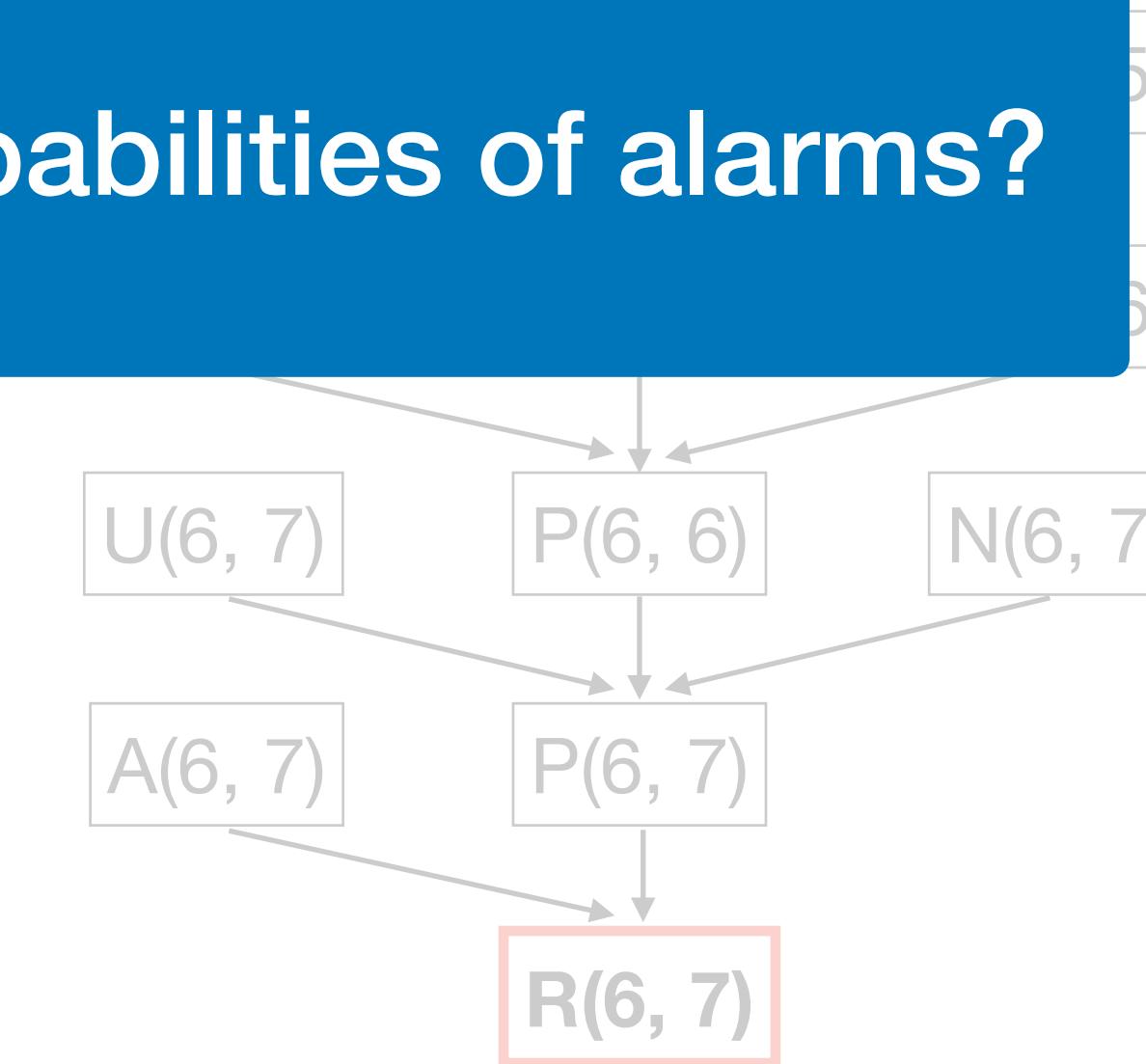
Derivation Graph



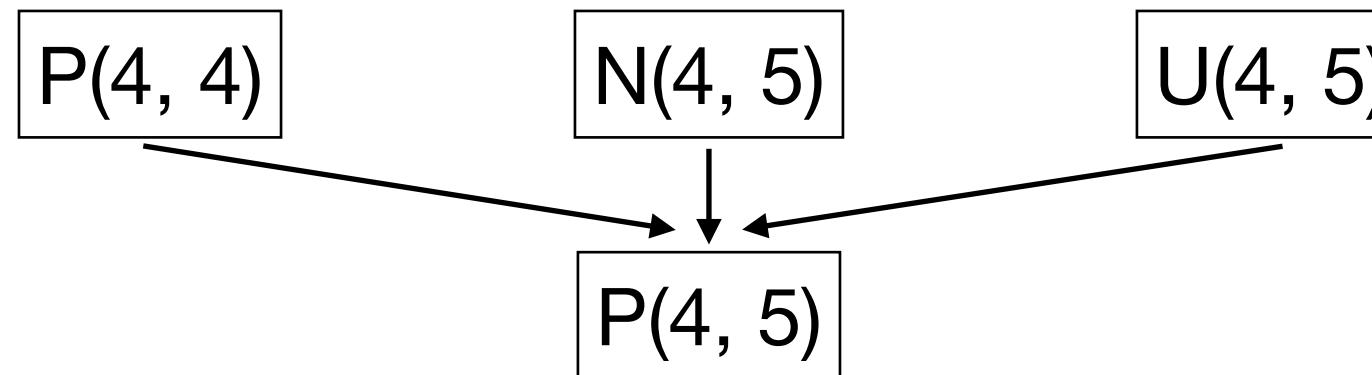
Analysis Rules

- r₁: $P(p_1, p_3)$
- r₂: $P(p_1, p_2) \leftarrow P(p_2, p_1)$.
- r₃: $R(p_1, p_2) \leftarrow P(p_1, p_2), A(p_1, p_2)$.

Q: How do we compute probabilities of alarms?



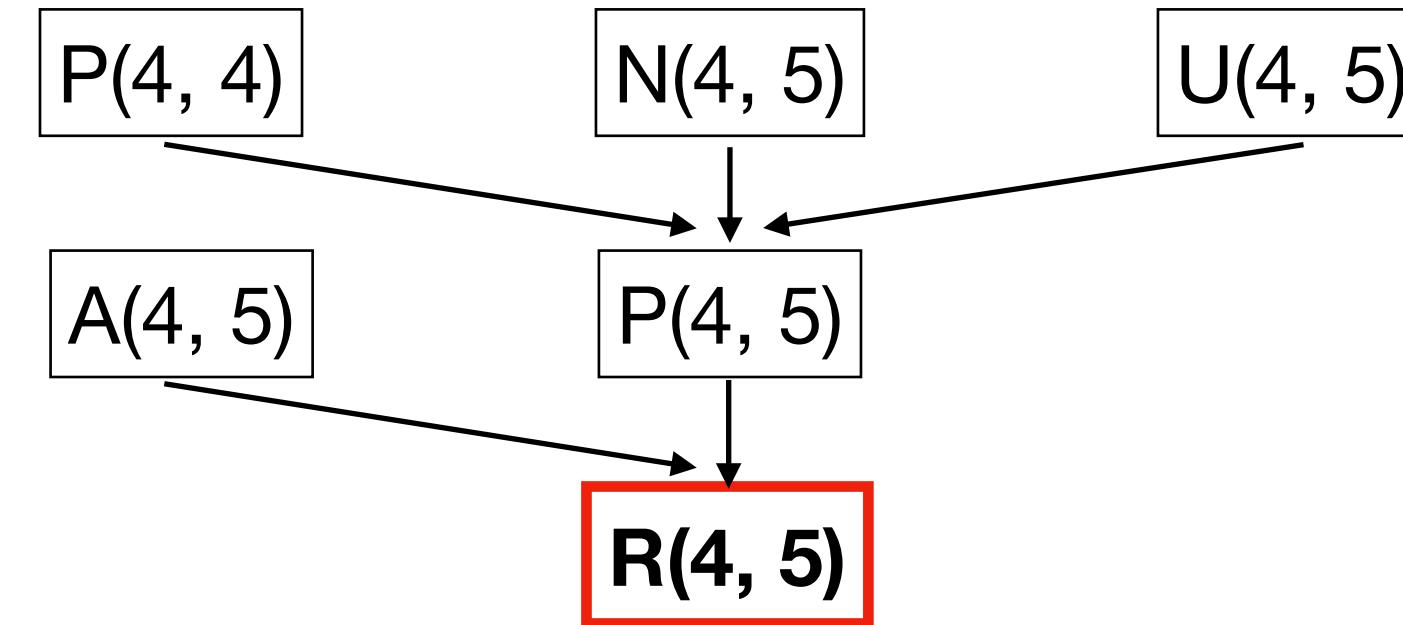
Bayesian Network



Logical Rule		Probabilistic Rule			
		P(4,4)	N(4,5)	U(4,5)	$Pr(P(4,5) \dots)$
r₁:	$P(p_1, p_3) :- P(p_1, p_2), N(p_2, p_3), U(p_1, p_3).$	TRUE	TRUE	TRUE	0.95*
r₂:	$P(p_1, p_2) :- P(p_2, p_1).$	TRUE	TRUE	FALSE	0
r₃:	$R(p_1, p_2) :- P(p_1, p_2), A(p_1, p_2).$...			
		FALSE	FALSE	FALSE	0

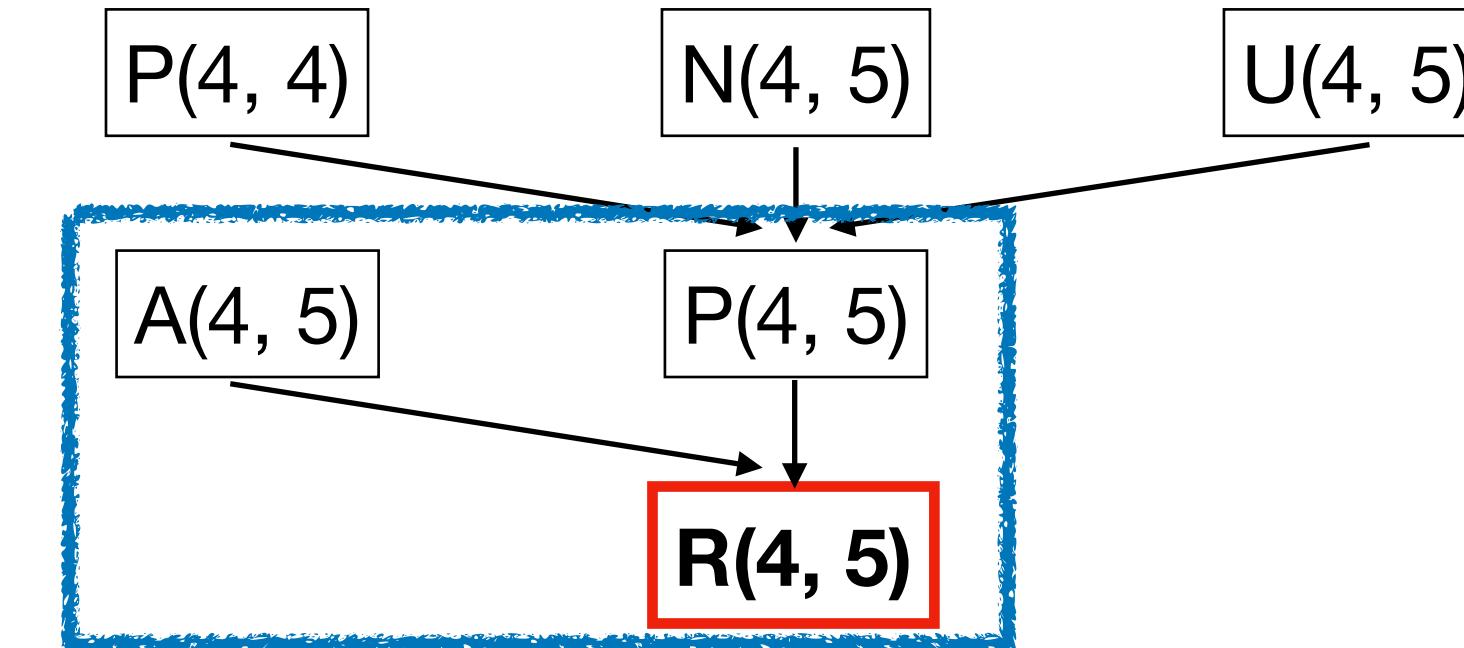
*computed by an offline learning

Marginal Inference



$$Pr(R(4,5)) =$$

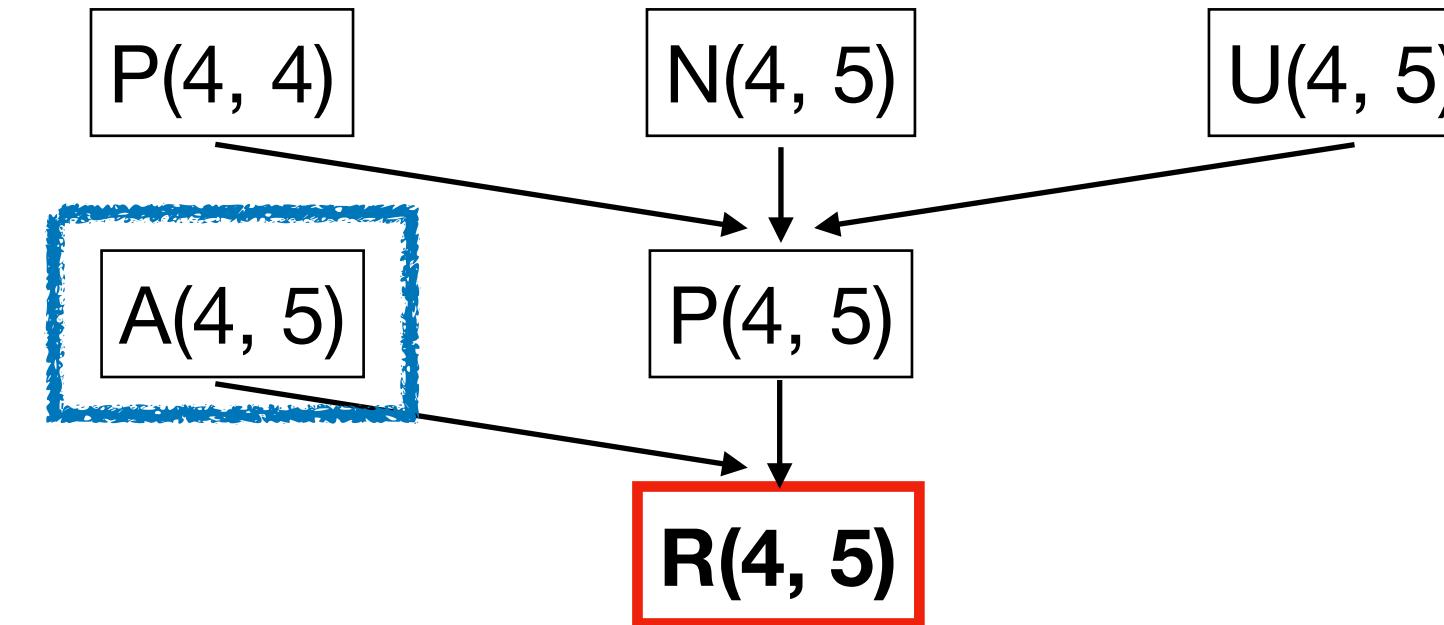
Marginal Inference



$$Pr(R(4,5)) = Pr(R(4,5) | A(4,5), P(4,5))$$

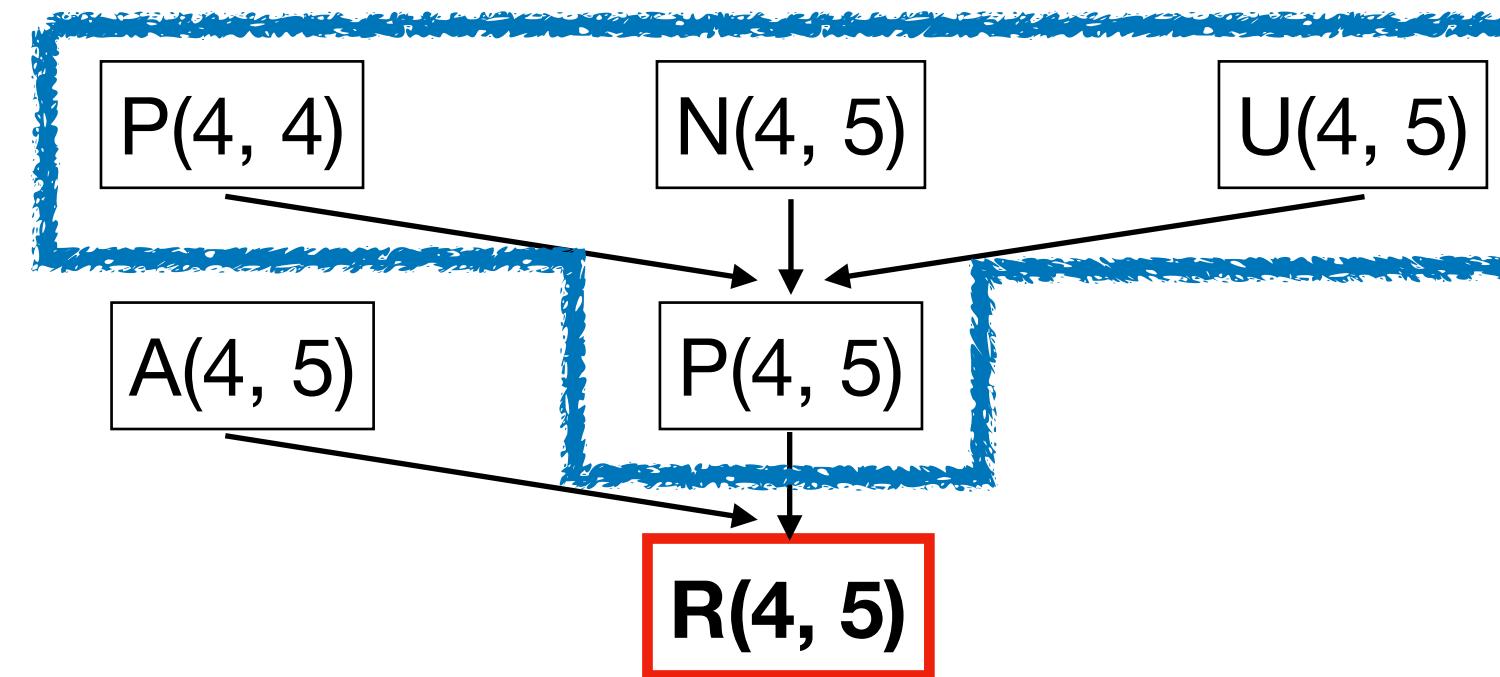
X

Marginal Inference



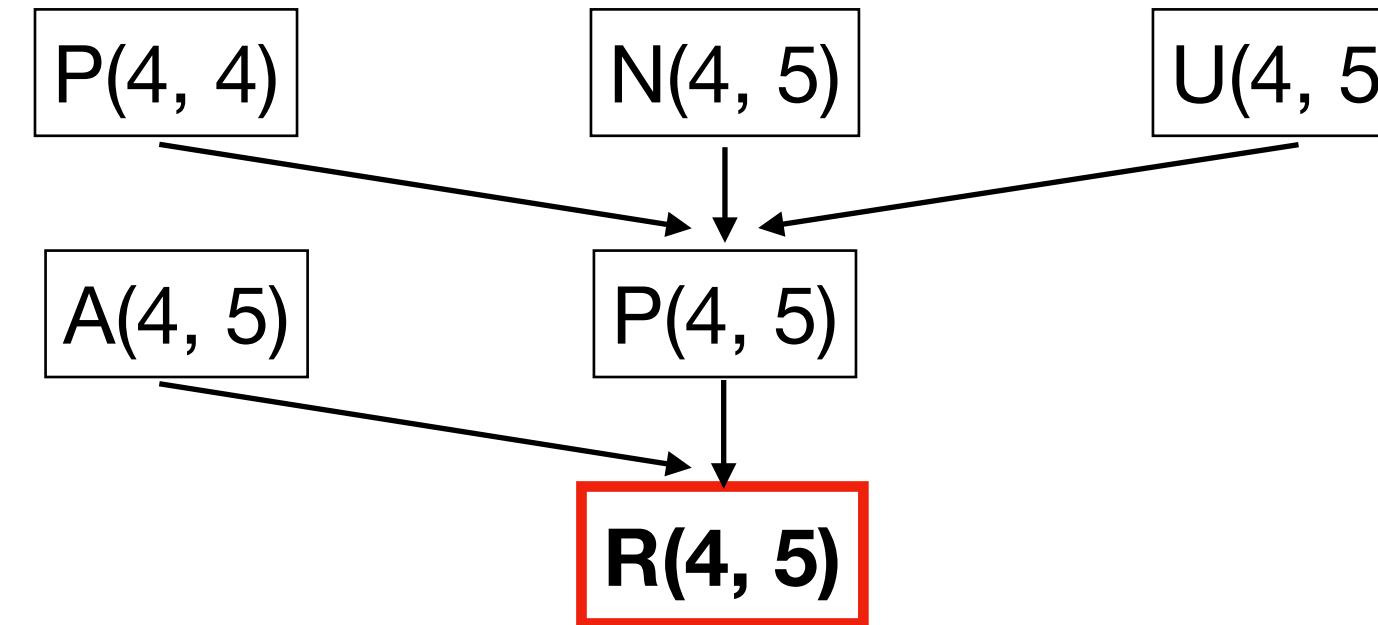
$$\begin{aligned} Pr(R(4,5)) &= Pr(R(4,5) \mid A(4,5), P(4,5)) \\ &\times \boxed{Pr(A(4,5))} \\ &\times \end{aligned}$$

Marginal Inference



$$\begin{aligned} Pr(R(4,5)) &= Pr(R(4,5) \mid A(4,5), P(4,5)) \\ &\quad \times Pr(A(4,5)) \\ &\quad \times \boxed{Pr(P(4,5) \mid \dots)} \\ &\quad \times \end{aligned}$$

Marginal Inference



$$\begin{aligned}Pr(R(4,5)) &= Pr(R(4,5) \mid A(4,5), P(4,5)) \\&\quad \times Pr(A(4,5)) \\&\quad \times Pr(P(4,5) \mid \dots) \\&\quad \times \dots \\&= 0.398\end{aligned}$$

by an off-the-shelf marginal
inference solver

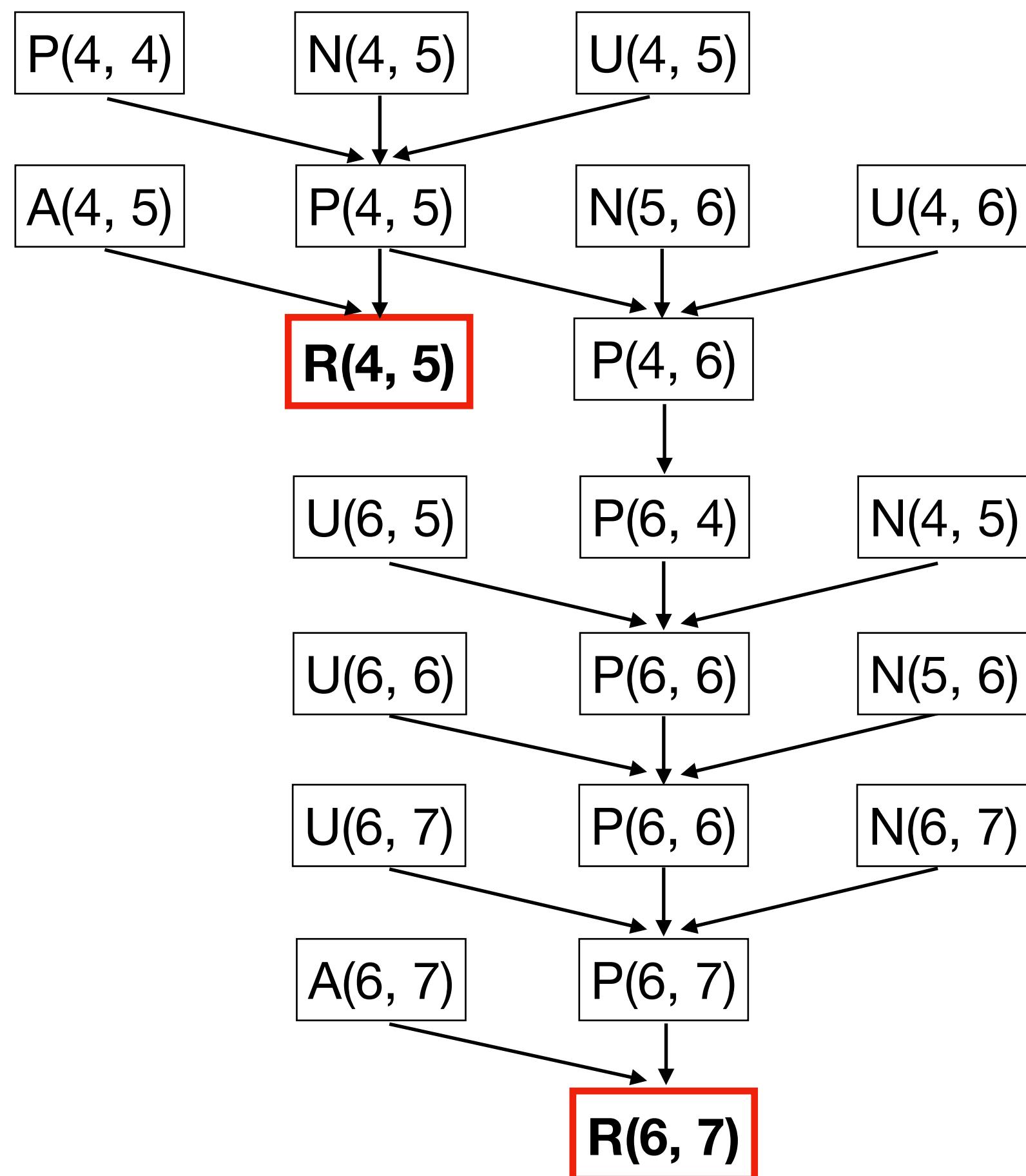
Alarm Ranking

```
public class RequestHandler {  
    private FtpRequest request;  
  
    public FtpRequest getRequest() {  
        return request; //L0  
    }  
  
    public void close() {  
        synchronized (this) { //L1  
            if (isClosed) return; //L2  
            isClosed = true; //L3  
        }  
        controlSocket.close(); //L4  
        controlSocket = null; //L5  
        request.clear(); //L6  
        request = null; //L7  
    }  
}
```

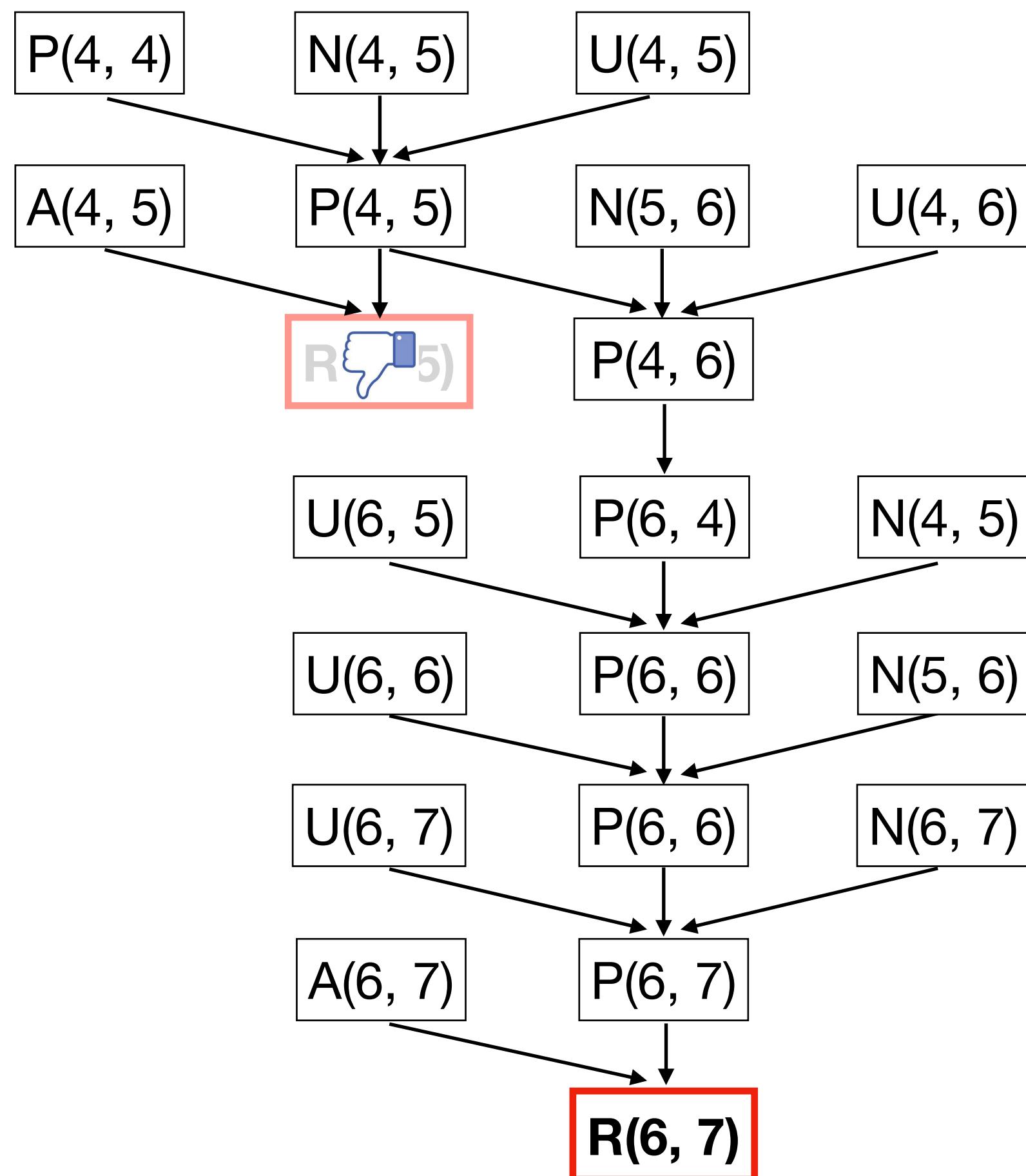
Ranking	Alarm	Confidence	
1	R(4, 5)	0.398	
2	R(5, 5)	0.378	
3	R(6, 7)	0.324	
4	R(7, 7)	0.308	
5	R(0, 7)	0.279	

Q: What are the probabilities of the other alarms when R(4,5) is false?

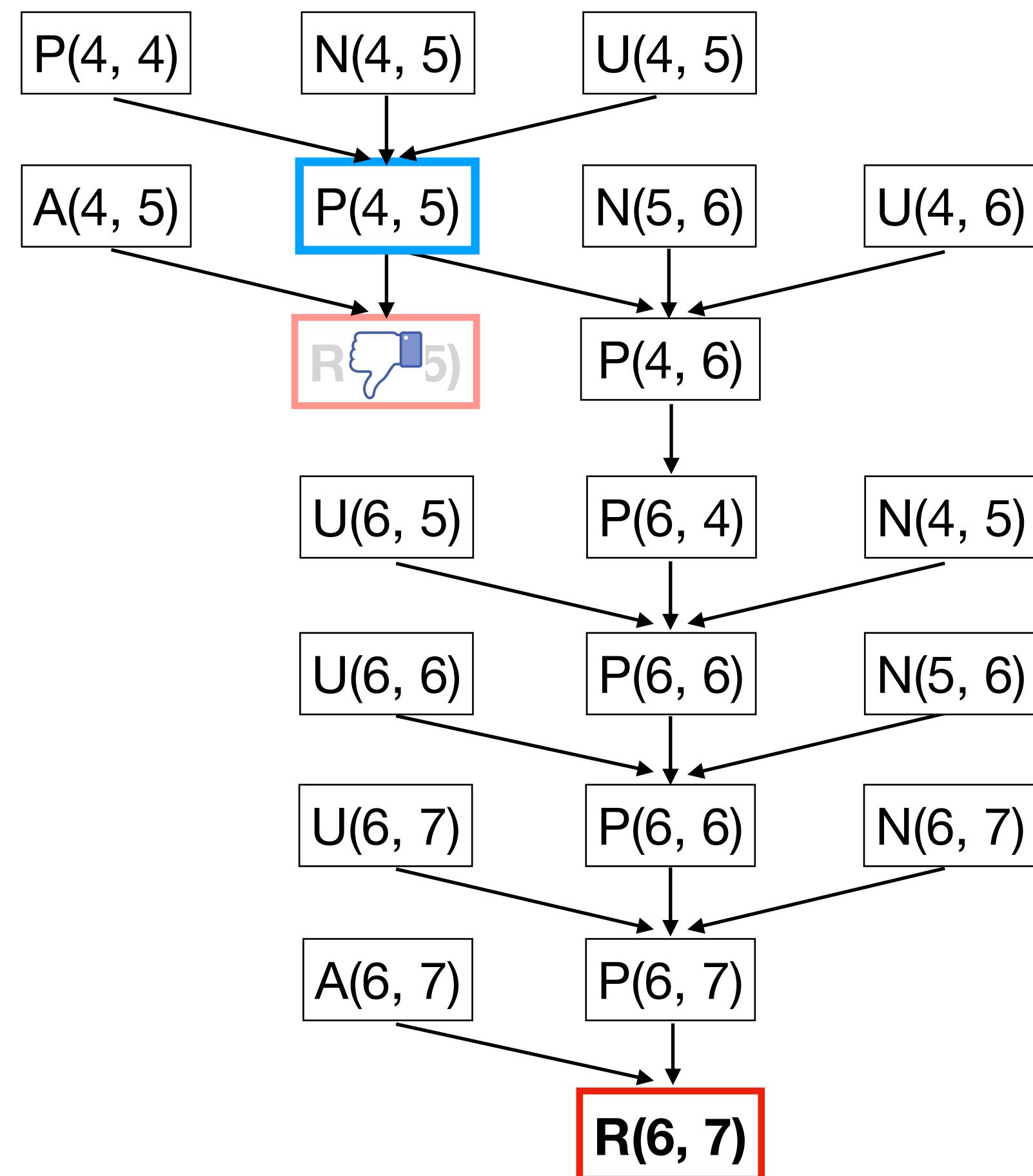
Probability of Alarms



Probability of Alarms

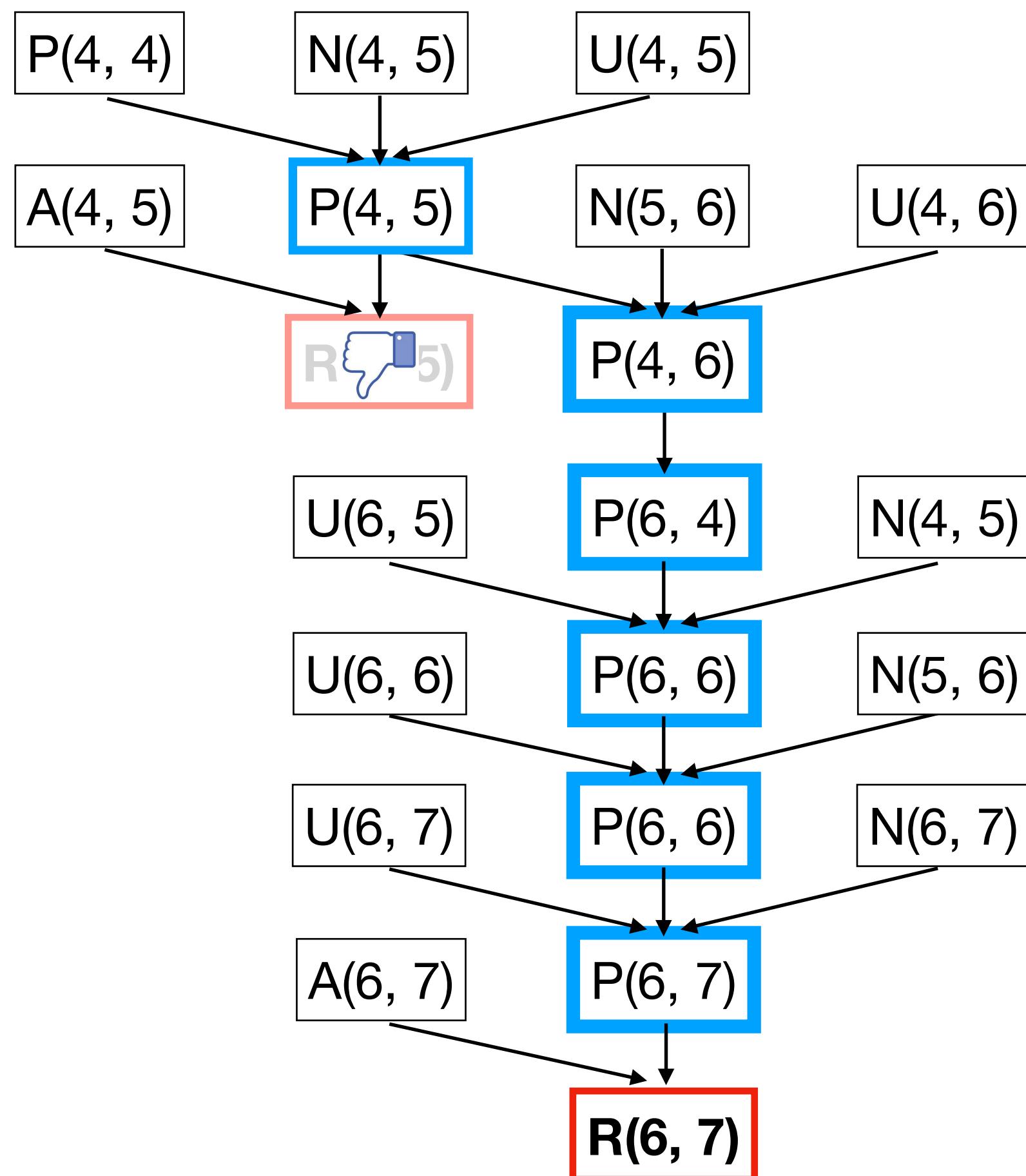


Probability of Alarms



$$\begin{aligned}Pr(P(4,5) | \neg R(4,5)) \\= Pr(\neg R(4,5) | P(4,5)) * \\Pr(P(4,5)) / Pr(\neg R(4,5)) \\= 0.03\end{aligned}$$

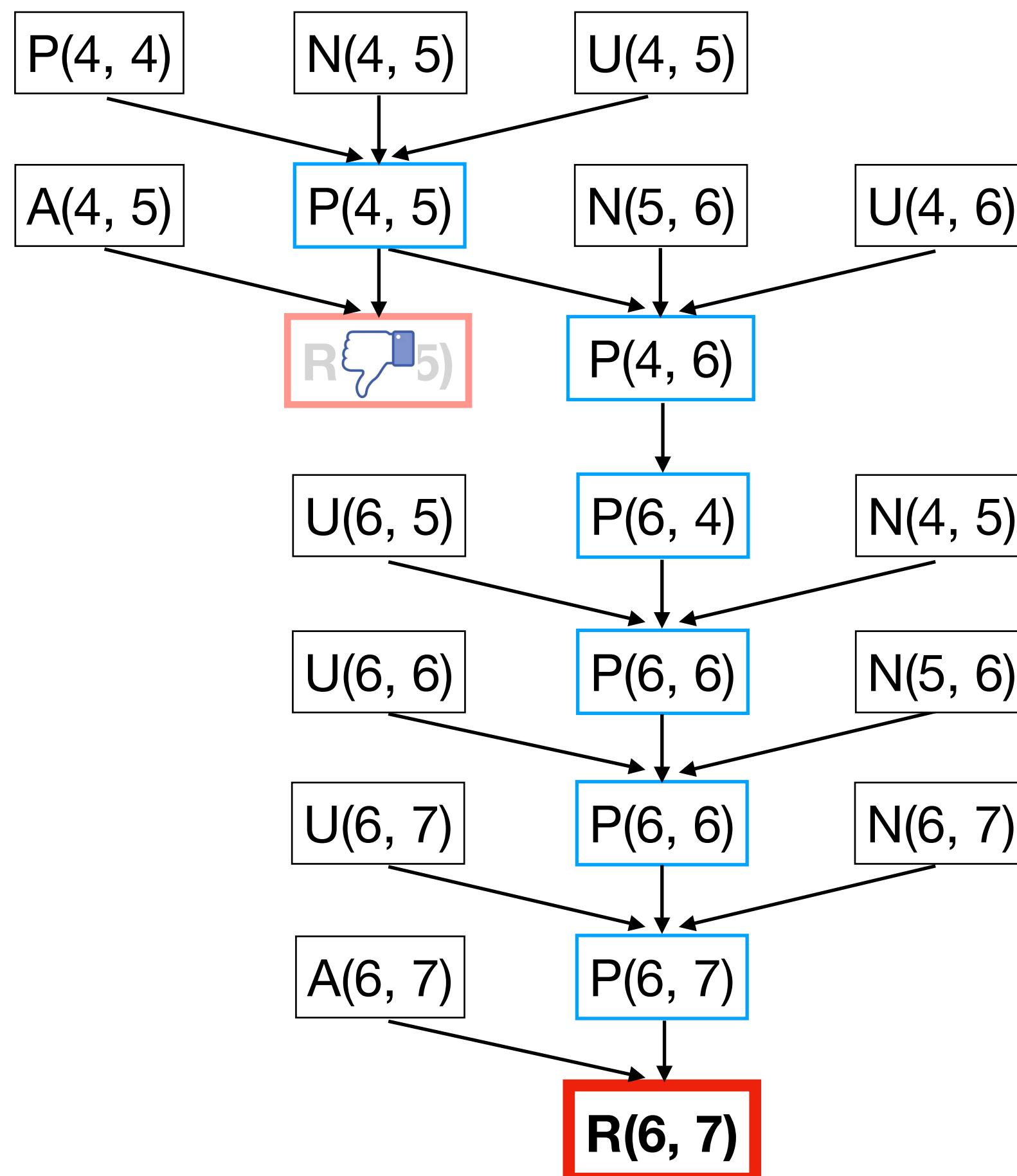
Probability of Alarms



$$\begin{aligned}Pr(P(4,5) | \neg R(4,5)) \\= Pr(\neg R(4,5) | P(4,5)) * \\Pr(P(4,5)) / Pr(\neg R(4,5)) \\= 0.03\end{aligned}$$

By Bayes's Rule:
 $Pr(A|B) = Pr(B|A) * Pr(A) / Pr(B)$

Probability of Alarms



$$\begin{aligned}Pr(P(4,5) | \neg R(4,5)) &= Pr(\neg R(4,5) | P(4,5)) * \\Pr(P(4,5)) / Pr(\neg R(4,5)) &= 0.03\end{aligned}$$

By Bayes's Rule:
 $Pr(A|B) = Pr(B|A) * Pr(A) / Pr(B)$

$$\begin{aligned}Pr(R(6,7) | \neg R(4,5)) &= Pr(R(6,7) | P(4,5)) * \\Pr(P(4,5) | \neg R(4,5)) &= 0.03\end{aligned}$$

New Alarm Ranking

Ranking	Alarm	Confidence	
1	R(4, 5)	0.398	
2	R(5, 5)	0.378	
3	R(6, 7)	0.324	
4	R(7, 7)	0.308	
5	R(0, 7)	0.279	

New Alarm Ranking

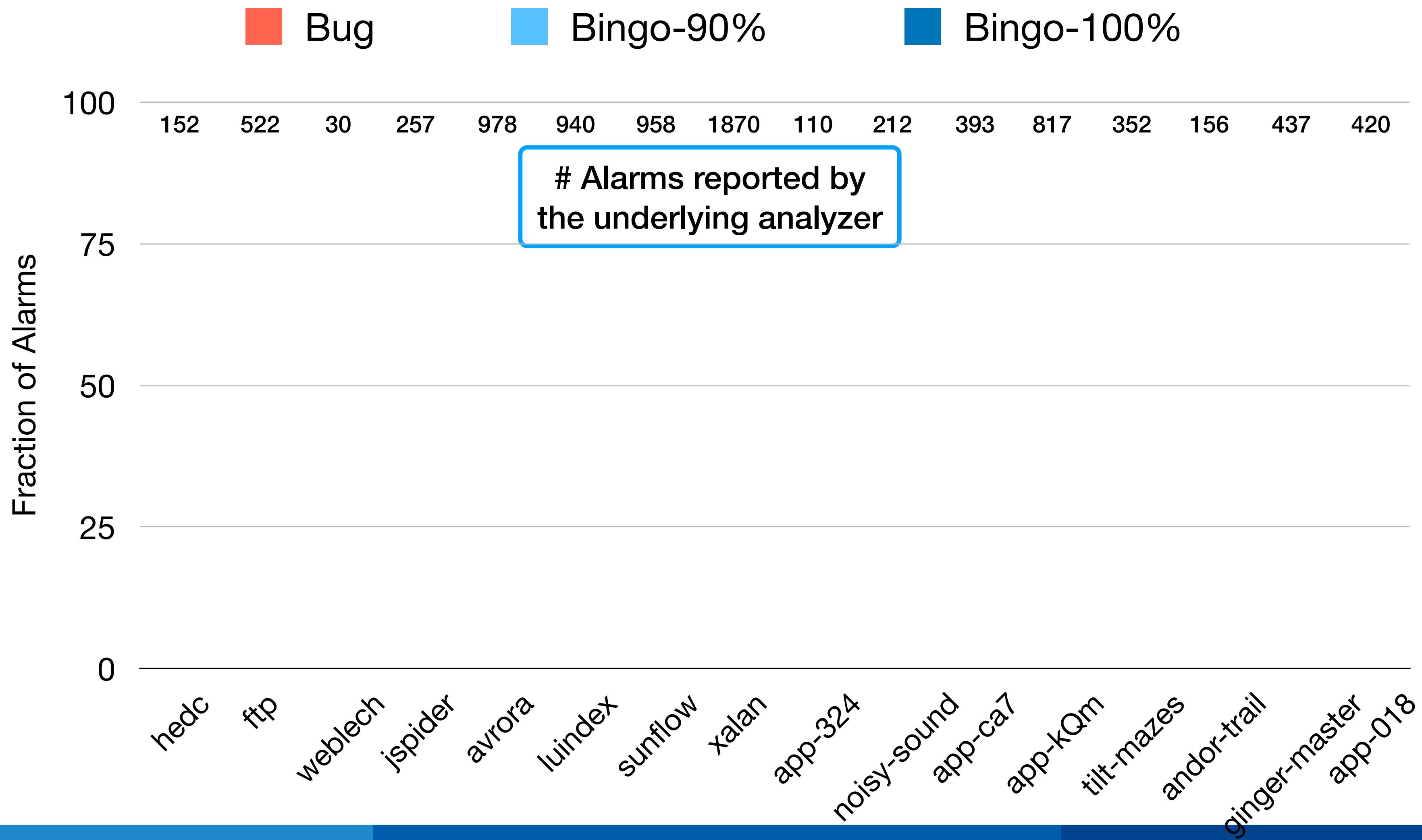
Ranking	Alarm	Confidence	
1	R(0, 7)	0.279	
2	R(5, 5)	0.035	
3	R(6, 7)	0.030	
4	R(7, 7)	0.028	
5	R(4, 5)	0	

Effectiveness

40–616KLOC JAVA Programs
Datarace and Privacy leak analyses

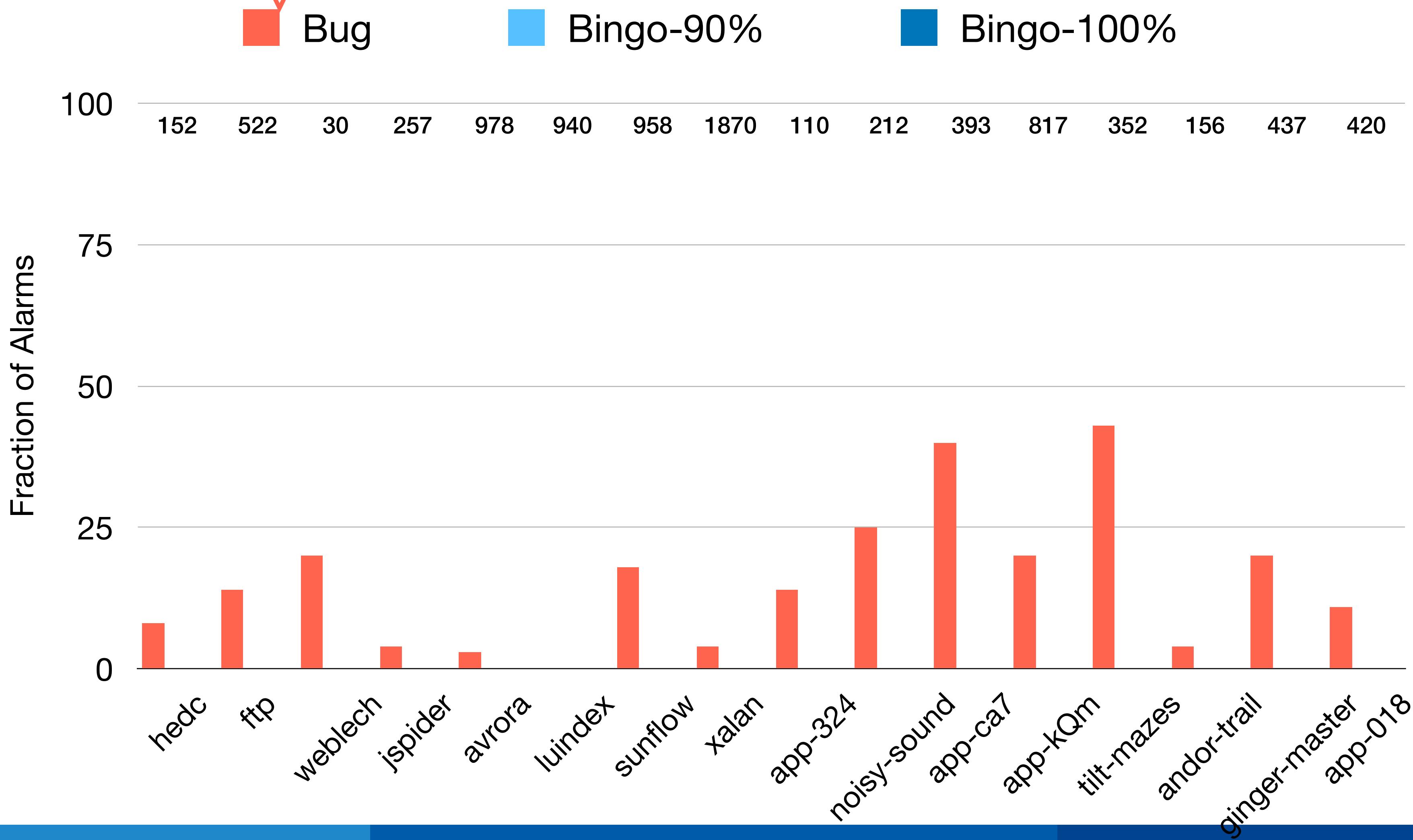
hedc ftp weblech jspider avrora luindex sunflow xalan app-324 noisy-sound app-ca1 app-kQm tilt-mazes andor-trail ginger-master app-018

Effectiveness

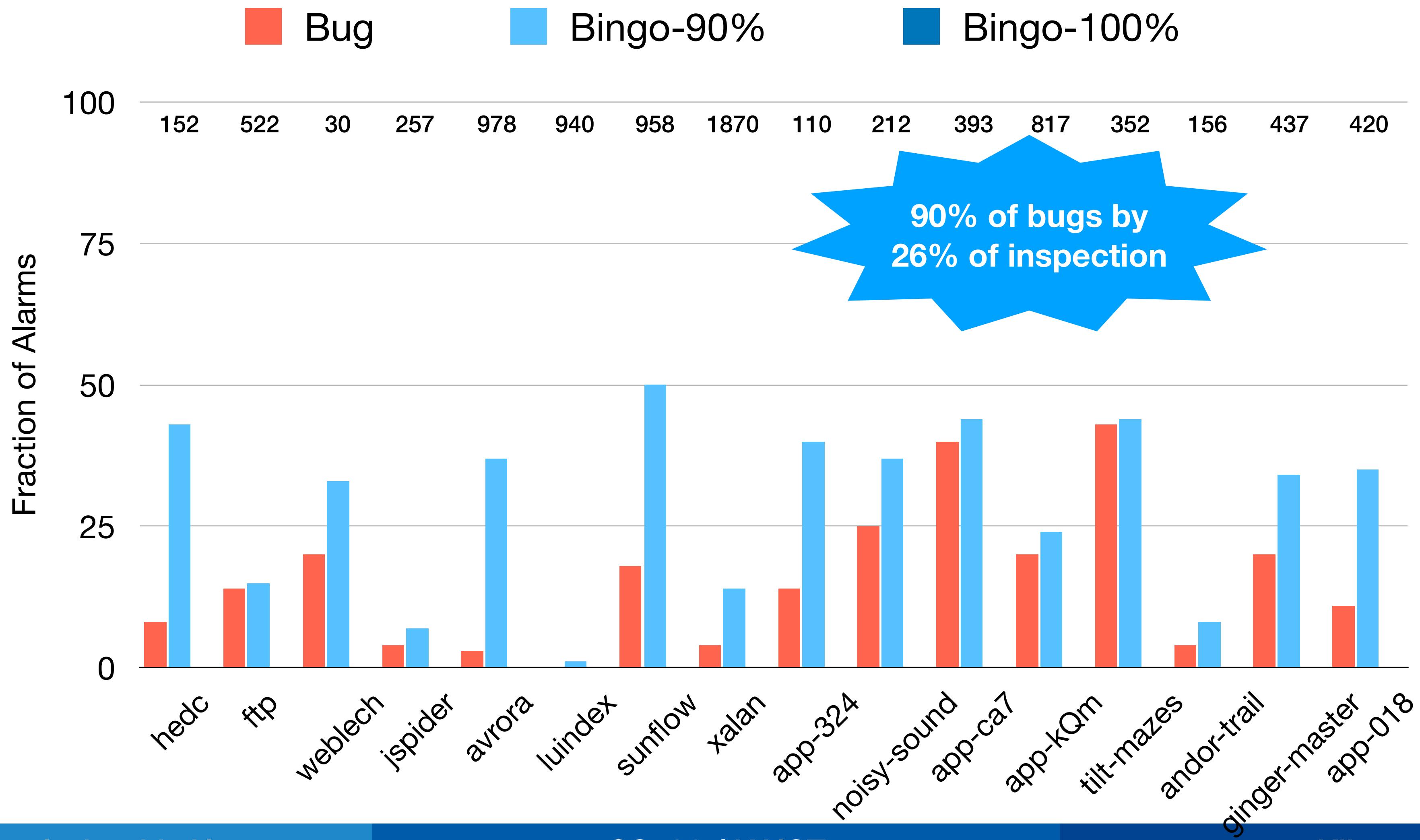


Effectiveness

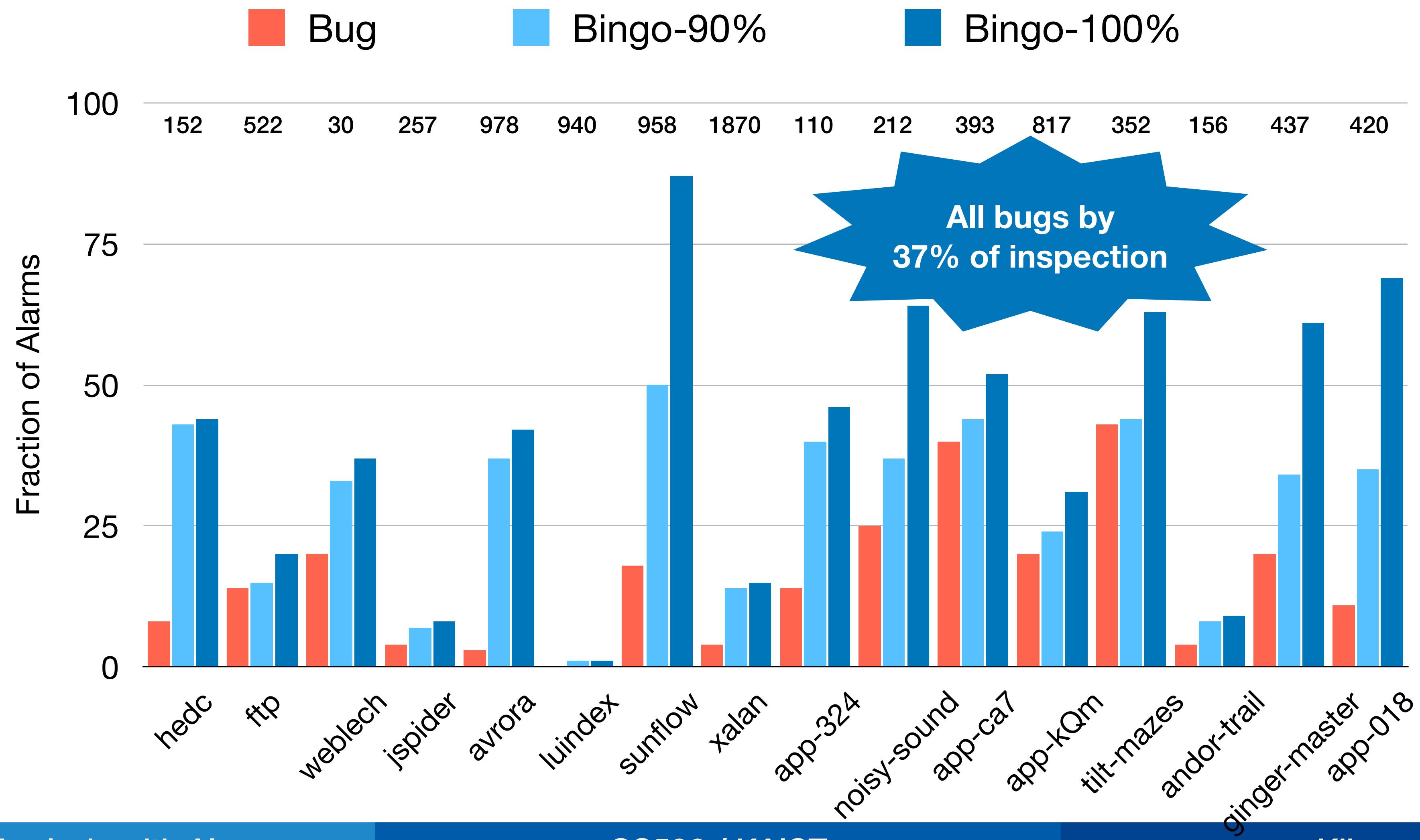
Only a few of them are real bugs (12%)



Effectiveness



Effectiveness



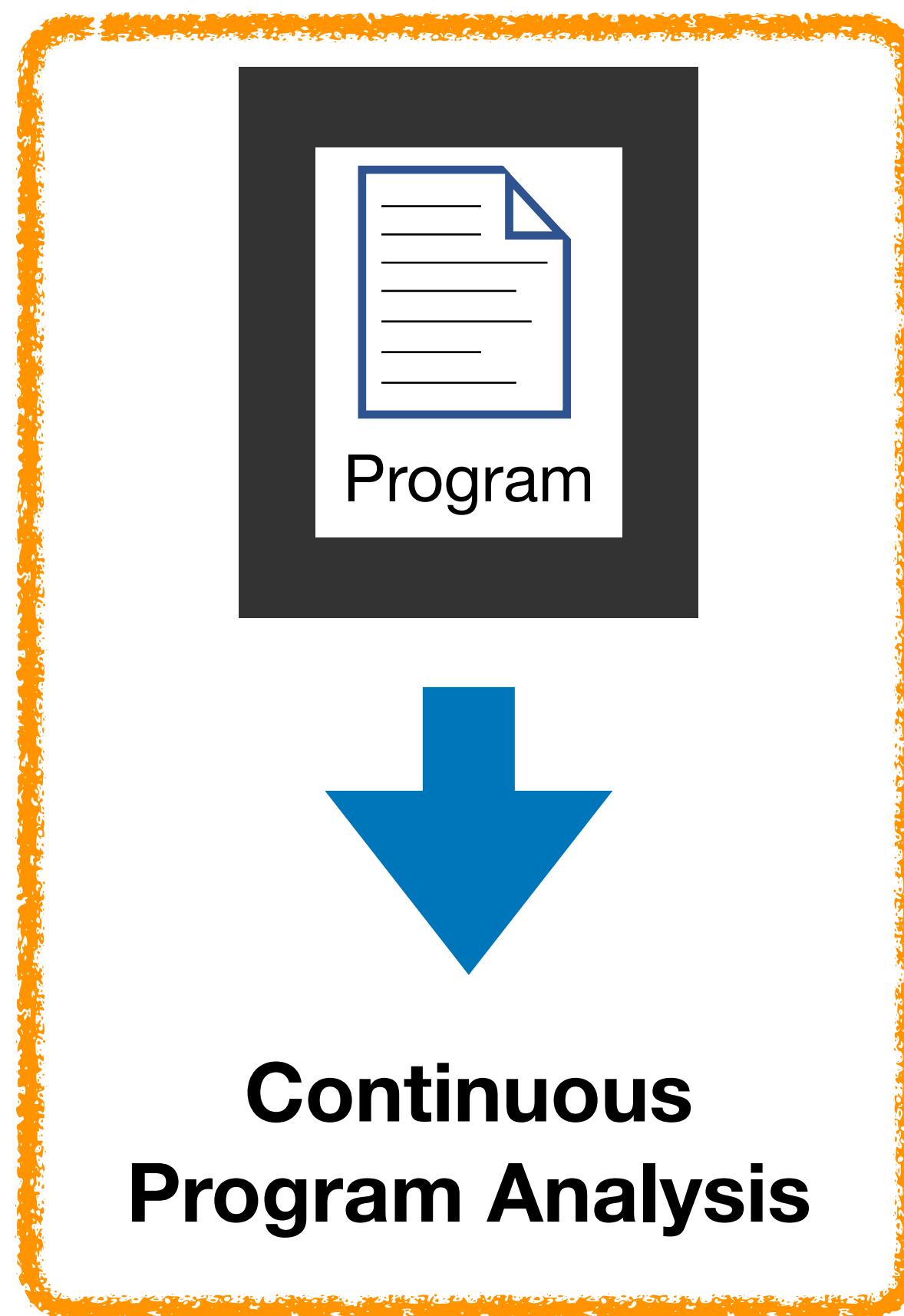
Outline



**Adaptive
Program Analysis**



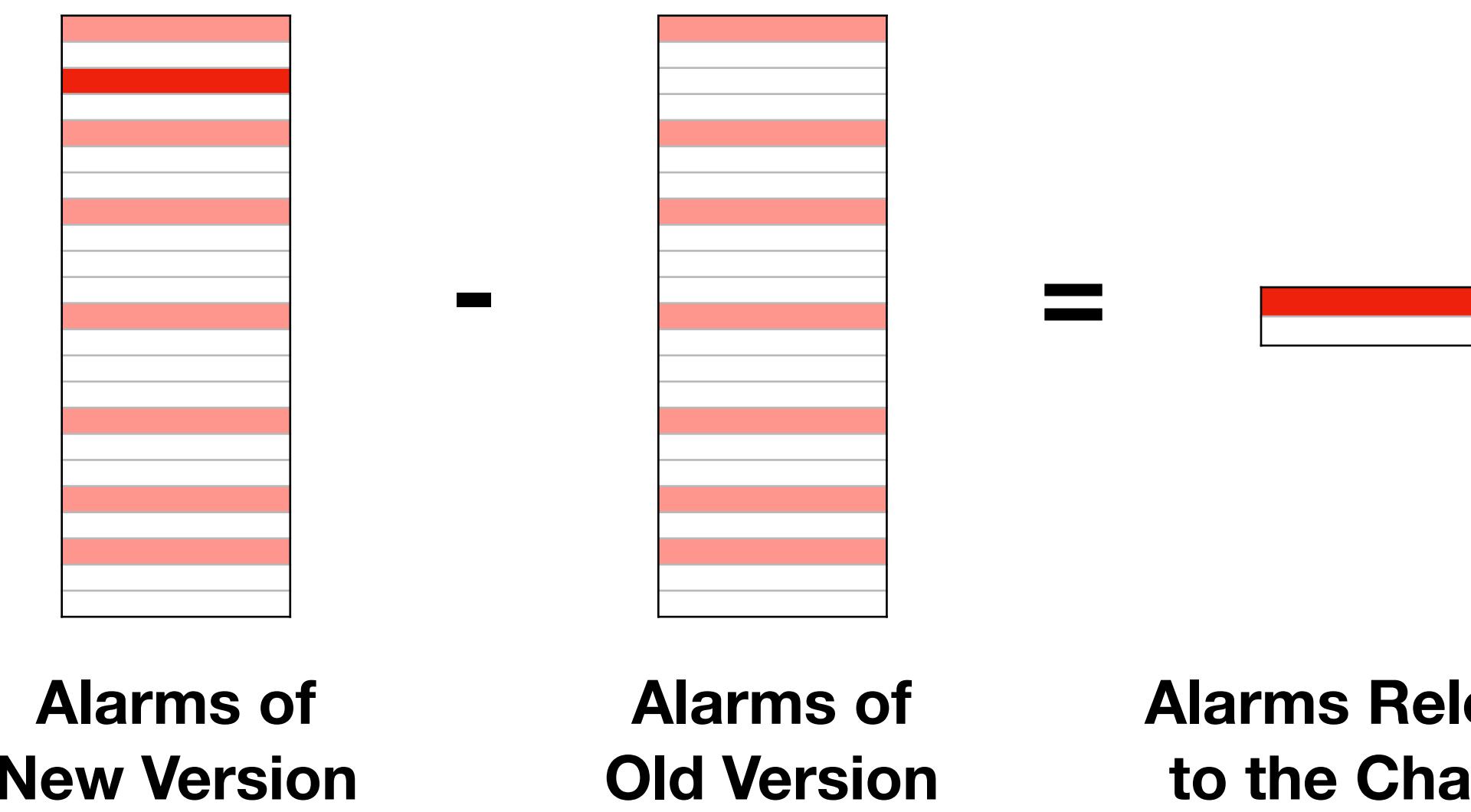
**Interactive
Program Analysis**



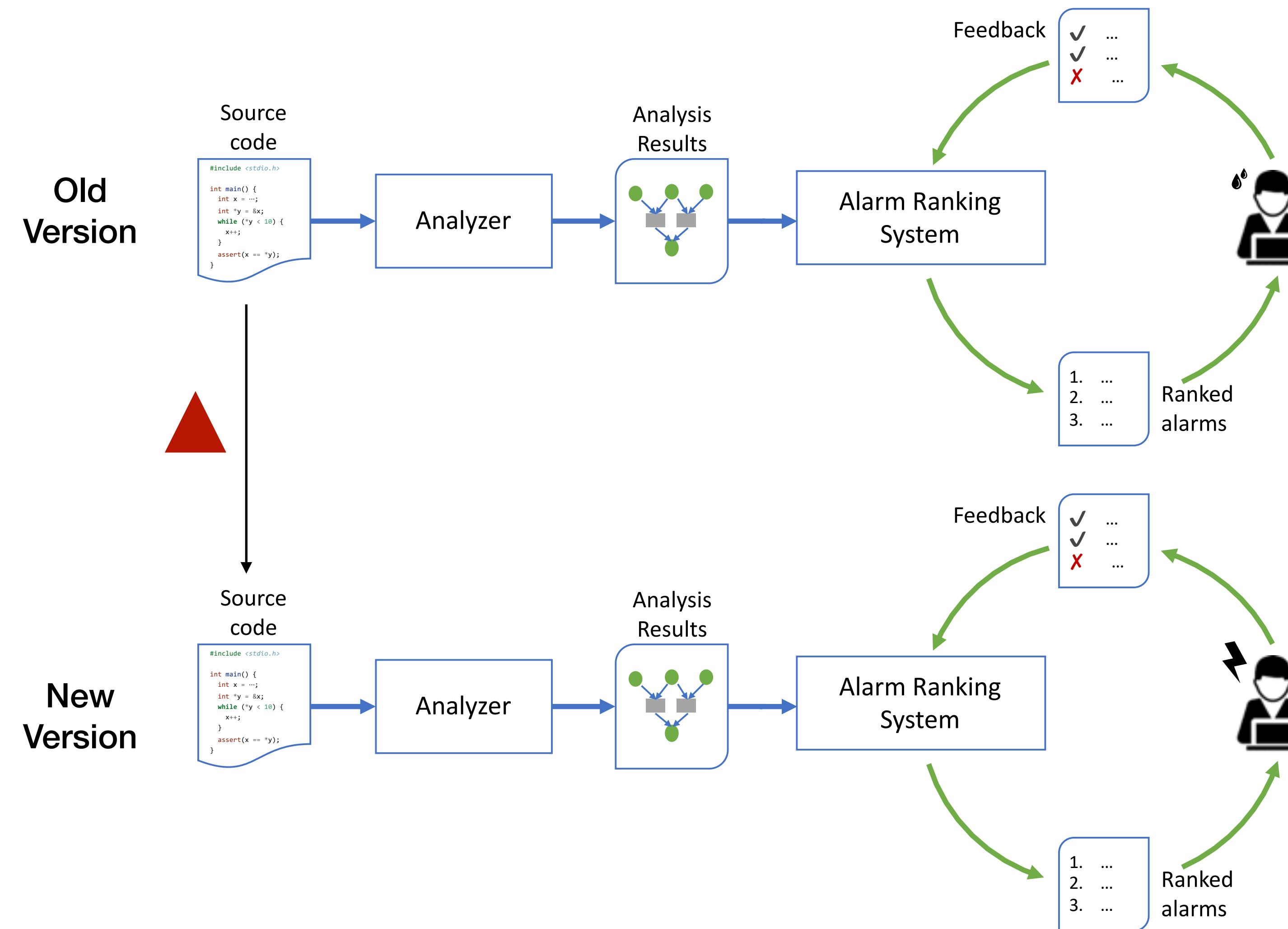
**Continuous
Program Analysis**

Drake: Continuous Alarm Masking System

[PLDI'19]



Batch-mode Reasoning



Continuous Reasoning

*“We only display results for most analyses on **changed lines** by default; this keeps analysis results*

relevant to the code review at hand”, - Google, 2015

*“The vast majority of Infer’s impact to this point is attributable to **continuous reasoning at diff time**”, - Facebook, 2016*

*“... is the ability to analyze a **changelist (a.k.a. a commit)** rather than the entire codebase.*

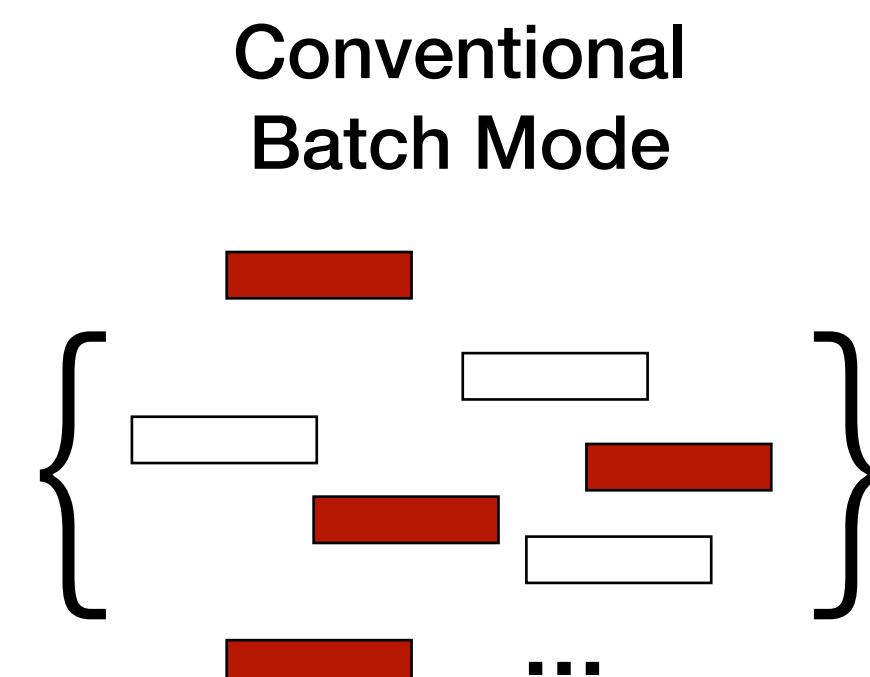
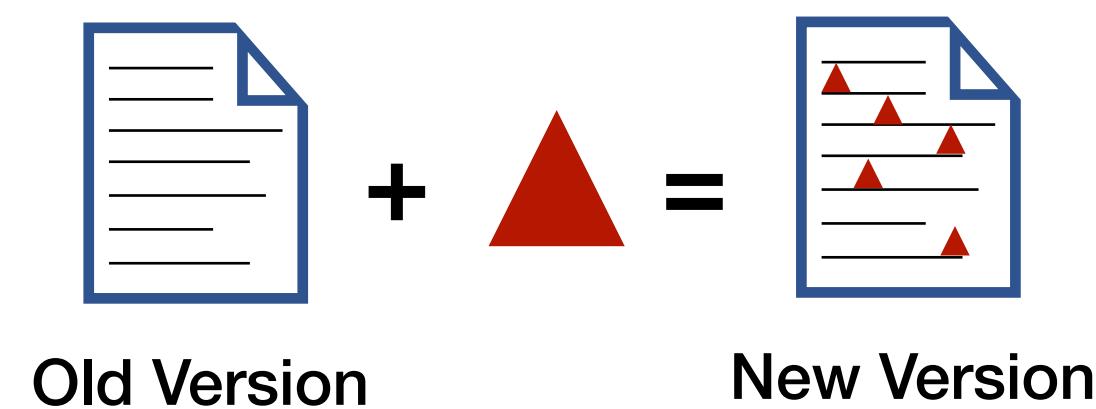
This functionality can help developers assess the quality and impact of a change ... ”, - Microsoft, 2016

*“In order to realize the goal, verification must continue to work with low effort **as developers change the code**.*

*... Neither of these approaches would work for Amazon as s2n is under **continuous development**.”, - Amazon, 2018*

Goal

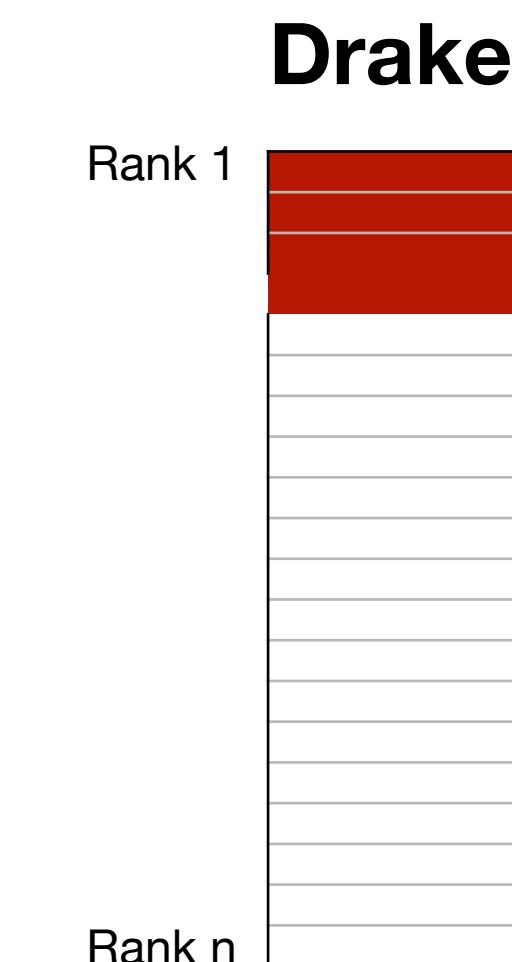
- Prioritize alarms by their **relevance to the change**



Conventional
Batch Mode

: Alarms relevant to the change

: Alarms NOT relevant to the change



Drake

Example

Old Version

```
1: x = input();
2: y = input();
3: x = opaque_dec(x);
4: y = opaque_dec(y);
5: x++; // Alarm ✓
6: y++; // Alarm ✓
```

x and y can be any integers

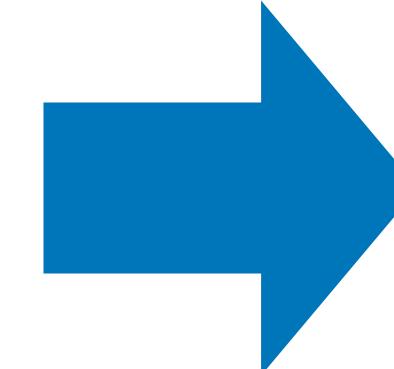
Opaque, but “--” actually

Integer overflow alarms at 5 & 6

Example

Old Version

```
1: x = input();
2: y = input();
3: x = opaque_dec(x);
-4: y = opaque_dec(y);
5: x++; // Alarm ✓
6: y++; // Alarm ✓
```



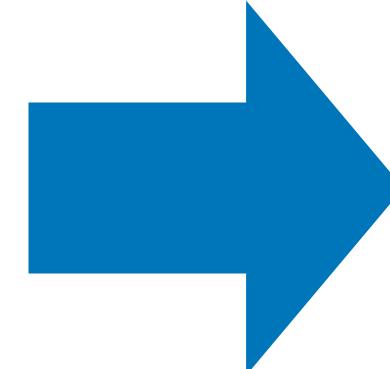
New Version

```
1: x = input();
2: y = input();
3: x = opaque_dec(x);
+4: y = identity(y);
5: x++; // Alarm ✓
6: y++; // Alarm 🐞
```

Example

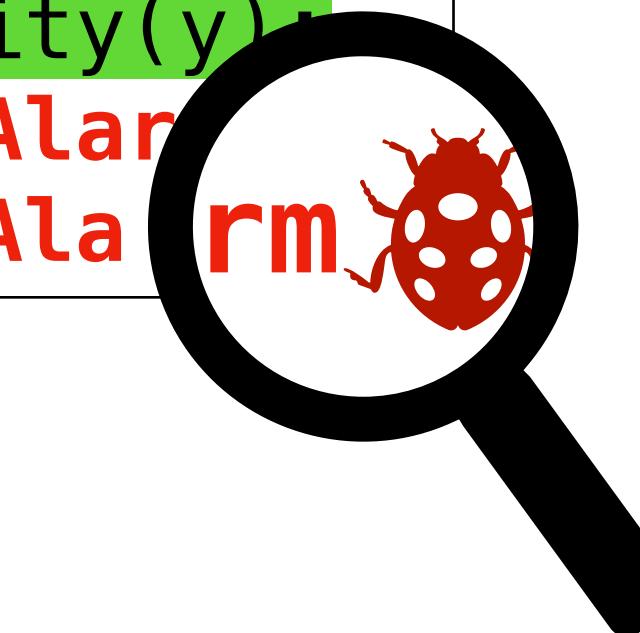
Old Version

```
1: x = input();
2: y = input();
3: x = opaque_dec(x);
-4: y = opaque_dec(y);
5: x++; // Alarm ✓
6: y++; // Alarm ✓
```



New Version

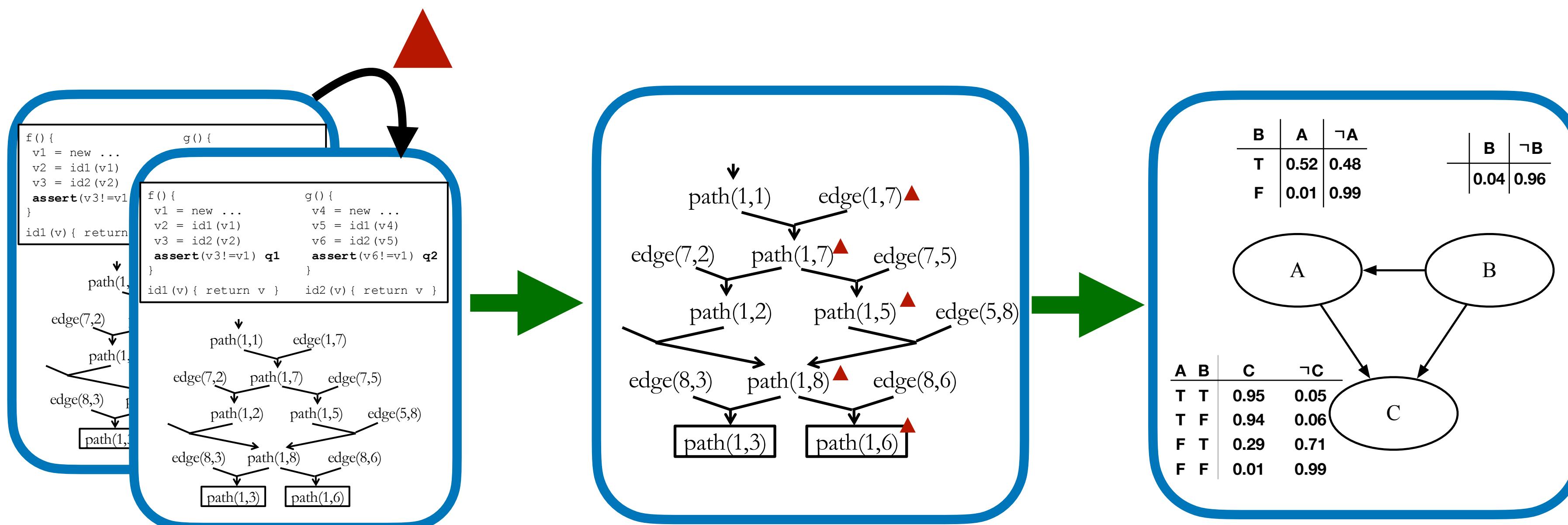
```
1: x = input();
2: y = input();
3: x = opaque_dec(x);
+4: y = identity(y);
5: x++; // Alarm ✓
6: y++; // Alarm ✓
```



Q: How to emphasize the alarm at 6
that is relevant to this change?

Key Idea

Differential derivation + Bayesian inference



Program Analysis Results
of Two Versions

Differential Derivation

Probabilistic Model
(Bayesian Network)

Program Analysis

Analysis Inputs:

$\text{Input}(p_1)$, $\text{Edge}(p_1, p_2)$, $\text{Inc}(p_1)$

Read an input at
program point p_1

Immediate data flow
from p_1 to p_2

Increment expression
at p_1

Analysis Rules:

R₁: $\text{Path}(p_1, p_2) :- \text{Edge}(p_1, p_2).$

R₂: $\text{Path}(p_1, p_3) :- \text{Path}(p_1, p_2), \text{Edge}(p_2, p_3).$

R₃: $\text{Overflow}(p_3) :- \text{Input}(p_1), \text{Path}(p_1, p_3), \text{Inc}(p_3).$

Program Analysis

Analysis Inputs:

$\text{Input}(p_1)$, $\text{Edge}(p_1, p_2)$, $\text{Inc}(p_1)$

Analysis Outputs:

$\text{Path}(p_1, p_2)$, $\text{Overflow}(p_1)$

Transitive data flow
from p_1 to p_2

Integer overflow at p_1

R_2 : $\text{Path}(p_1, p_3) :- \text{Path}(p_1, p_2), \text{Edge}(p_2, p_3).$

R_3 : $\text{Overflow}(p_3) :- \text{Input}(p_1), \text{Path}(p_1, p_3), \text{Inc}(p_3).$

Program Analysis

Analysis Inputs:

$\text{Input}(p_1)$, $\text{Edge}(p_1, p_2)$, $\text{Inc}(p_1)$

Analysis Outputs:

$\text{Path}(p_1, p_2)$, $\text{Overflow}(p_1)$

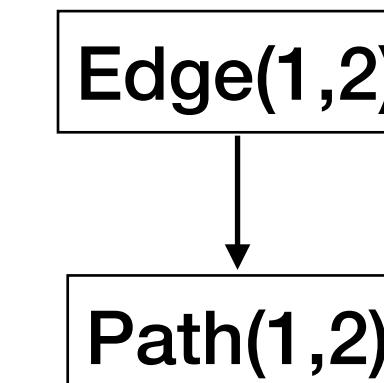
Analysis Rules:

R₁: $\text{Path}(p_1, p_2) :- \text{Edge}(p_1, p_2).$

R₂: $\text{Path}(p_1, p_3) :- \text{Path}(p_1, p_2), \text{Edge}(p_2, p_3).$

R₃: $\text{Overflow}(p_3) :- \text{Input}(p_1), \text{Path}(p_1, p_3), \text{Inc}(p_3).$

```
1: x = input();  
2: x = opaque_dec(x);  
3: x++; // Alarm
```

Derivation

Program Analysis

Analysis Inputs:

$\text{Input}(p_1)$, $\text{Edge}(p_1, p_2)$, $\text{Inc}(p_1)$

Analysis Outputs:

$\text{Path}(p_1, p_2)$, $\text{Overflow}(p_1)$

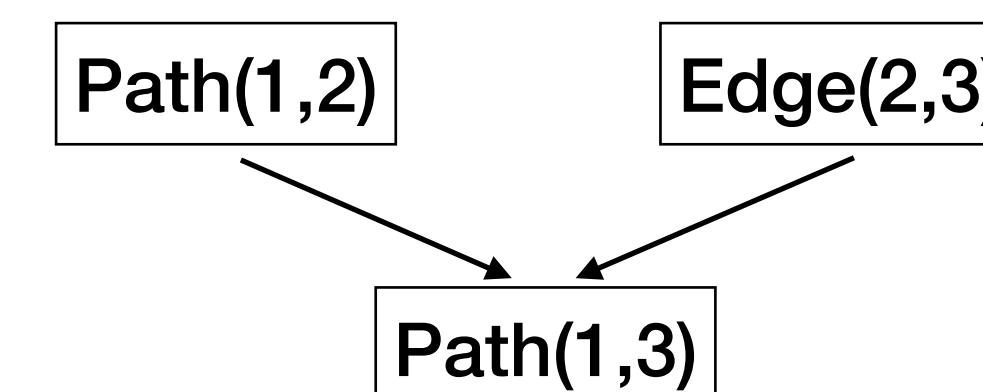
Analysis Rules:

$R_1: \text{Path}(p_1, p_2) :- \text{Edge}(p_1, p_2).$

$R_2: \text{Path}(p_1, p_3) :- \text{Path}(p_1, p_2), \text{Edge}(p_2, p_3).$

$R_3: \text{Overflow}(p_3) :- \text{Input}(p_1), \text{Path}(p_1, p_3), \text{Inc}(p_3).$

```
1: x = input();  
2: x = opaque_dec(x);  
3: x++; // Alarm
```

Derivation

Program Analysis

Analysis Inputs:

$\text{Input}(p_1)$, $\text{Edge}(p_1, p_2)$, $\text{Inc}(p_1)$

Analysis Outputs:

$\text{Path}(p_1, p_2)$, $\text{Overflow}(p_1)$

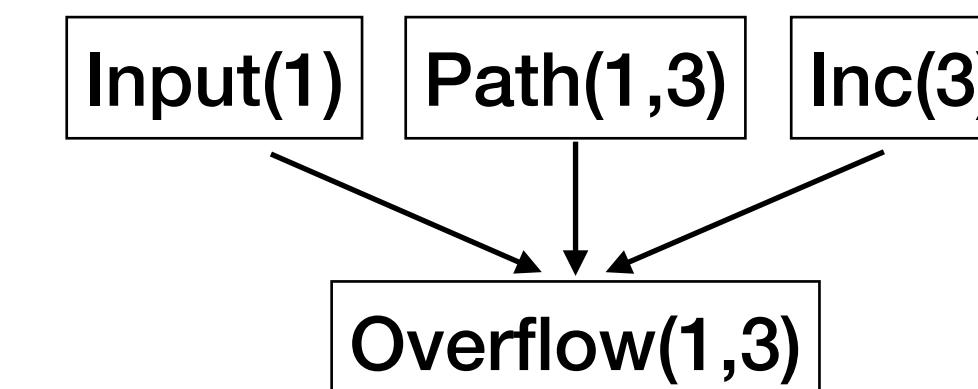
Analysis Rules:

R₁: $\text{Path}(p_1, p_2) :- \text{Edge}(p_1, p_2).$

R₂: $\text{Path}(p_1, p_3) :- \text{Path}(p_1, p_2), \text{Edge}(p_2, p_3).$

R₃: $\text{Overflow}(p_3) :- \text{Input}(p_1), \text{Path}(p_1, p_3), \text{Inc}(p_3).$

```
1: x = input();  
2: x = opaque_dec(x);  
3: x++; // Alarm
```

Derivation

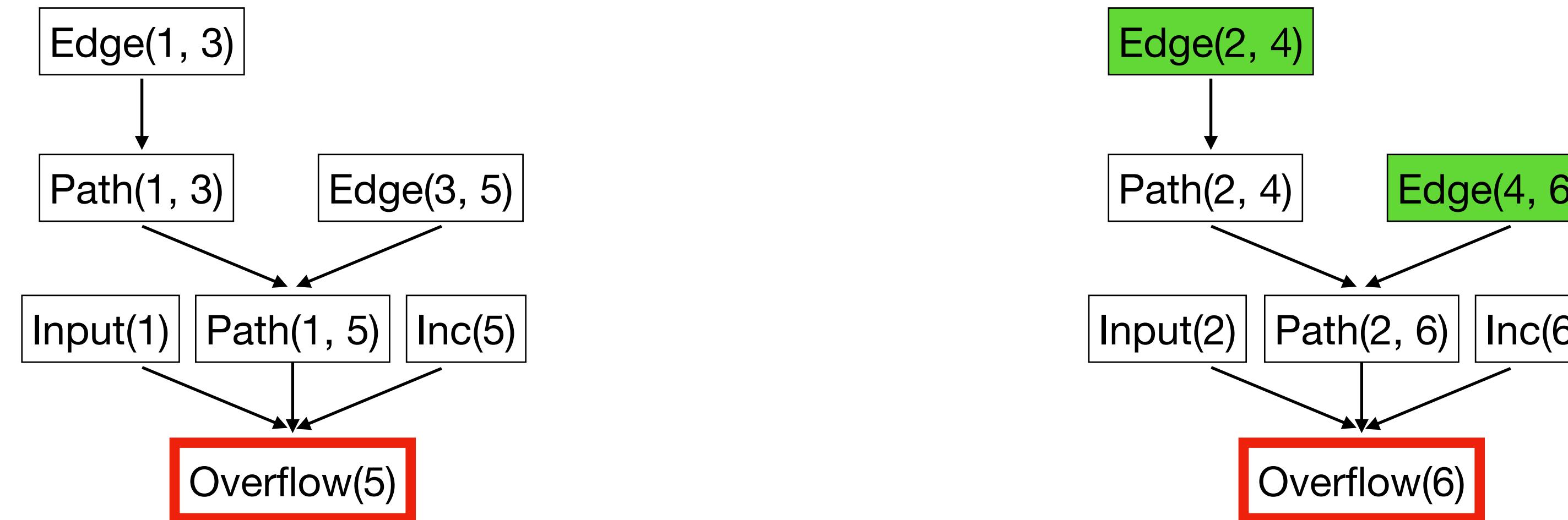
Differential Derivation

```
1: x = input();
2: y = input();
3: x = opaque_dec(x);
+4: y = identity(y);
5: x++; // Alarm ✓
6: y++; // Alarm 🐞
```



Differential Derivation

```
1: x = input();
2: y = input();
3: x = opaque_dec(x);
+4: y = identity(y);
5: x++; // Alarm ✓
6: y++; // Alarm 🐞
```



Relevance Score

```
1: x = input();
2: y = input();
3: x = opaque_dec(x);
+4: y = identity(y);
5: x++; // Alarm ✓
6: y++; // Alarm 🐞
```



Relevance Score

```
1: x = input();
2: y = input();
3: x = opaque_dec(x);
+4: y = identity(y);
5: x++; // Alarm ✓
6: y++; // Alarm 🐞
```



Effectiveness

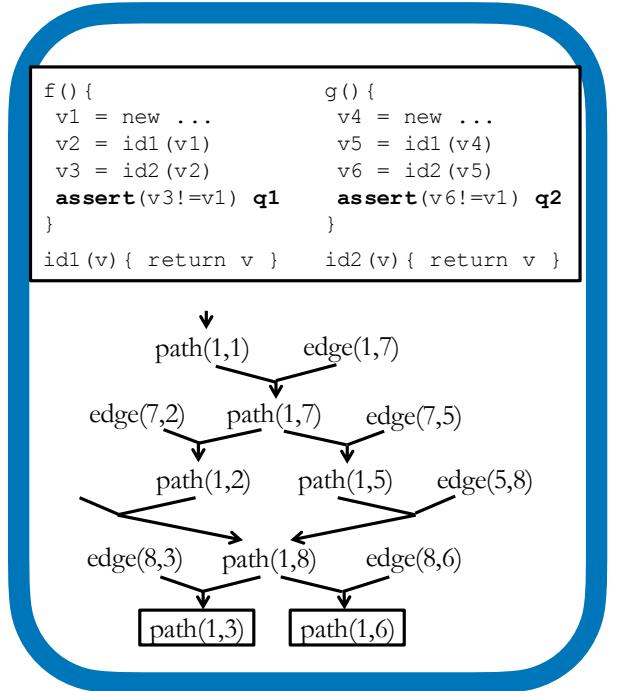
13–112KLOC C Programs (old and new)

3 bugs on average

Buffer overrun and Integer overflow analyses

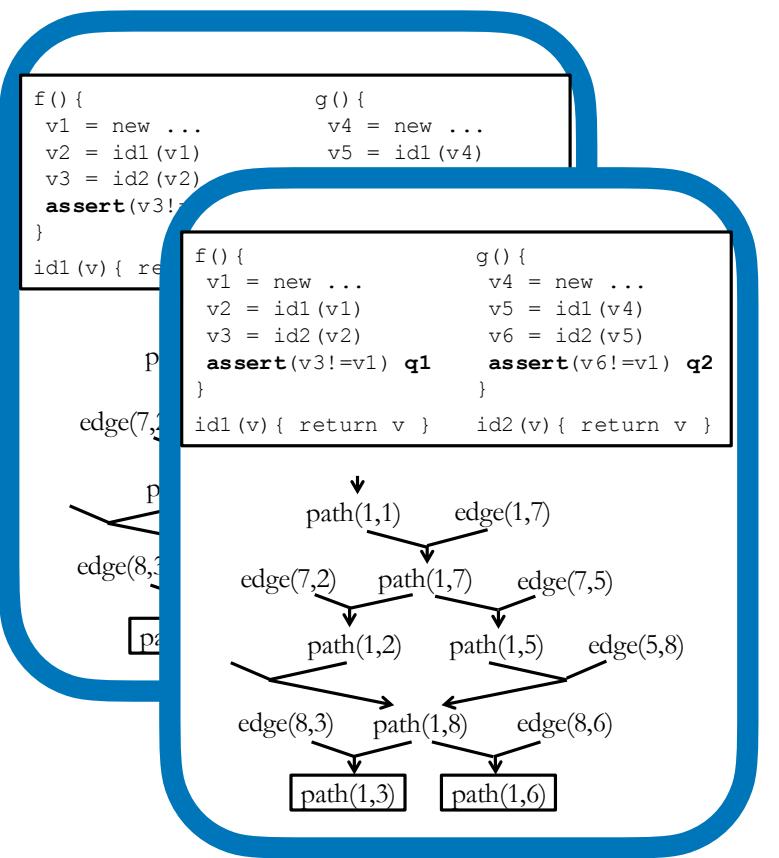
Effectiveness

Avg. inspection burden
to discover 3 bugs on average



Batch mode

All bugs are interspersed in
563 alarms



Ranking by relevance

All bugs located in
up to rank **94**



+ Ranking by interaction

All bugs are founded
up to **30** iterations



Summary

- Towards next-generation program analysis systems with AI
 - **Adaptive:** automatically find a right abstraction
 - **Interactive:** incorporate user's feedback
 - **Continuous:** keep track of code changes
- Need a lot more research on making AI understand program code
 - E.g., feature engineerings, learning methods, etc