# UBFuzz: Finding Bugs in Sanitizer Implementations

Steve Gustaman

Original paper by Shaohua Li and Zhendong Su ASPLOS 2024

Undefined behaviors (UB) are everywhere in software

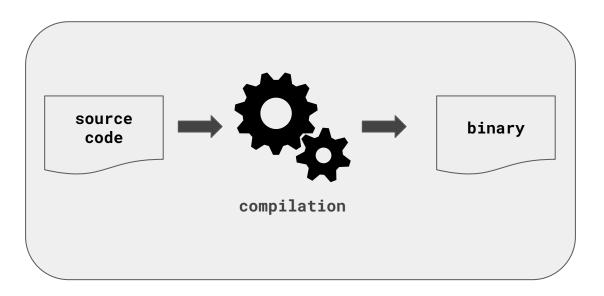
- Undefined behaviors (UB) are everywhere in software
  - Buffer overflow
  - Integer overflow
  - Use after free

- Undefined behaviors (UB) are everywhere in software
  - Buffer overflow
  - Integer overflow
     Use after free

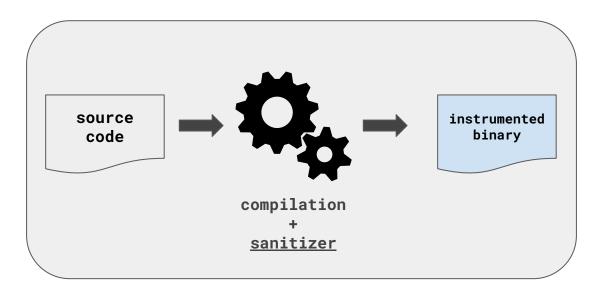
    security issue!

- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB

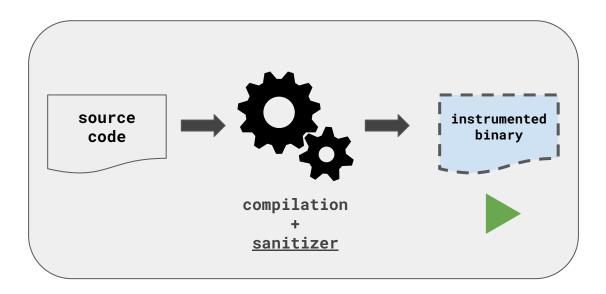
- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB



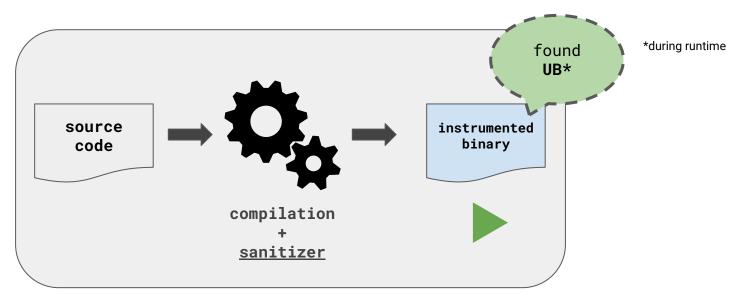
- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB



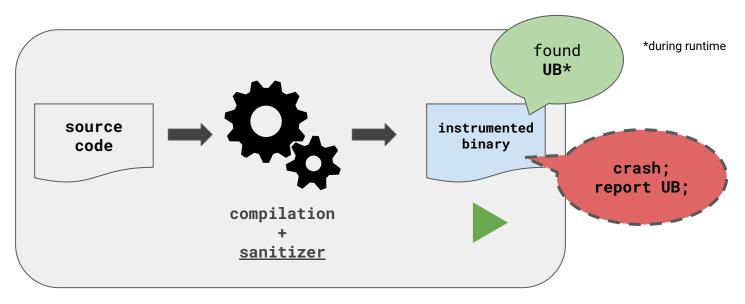
- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB



- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB



- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB



- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB

- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB
  - o **MSan:** uninitialized memory usage, ...
  - **UBSan:** integer overflow, ...
  - ASan: buffer overflow, ...

- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB
  - MSan: uninitialized memory usage, ...
    UBSan: integer overflow, ...

  - ASan: buffer overflow, ...

used as Fuzzer Oracle

- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB
  - o **MSan:** uninitialized memory usage, ...
  - o **UBSan:** integer overflow, ...
  - ASan: buffer overflow, ...

#### used as Fuzzer Oracle

Google OSS-Fuzz reported >20K UBs

- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB
- Robustness and reliability of sanitizers are <u>understudied</u>

- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB
- Robustness and reliability of sanitizers are <u>understudied</u>
  - Last 5 years only 29 bug report in GCC and LLVM Sanitizers

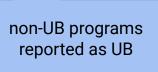
- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB
- Robustness and reliability of sanitizers are <u>understudied</u>
  - <u>Last 5 years</u> only 29 bug report in GCC and LLVM Sanitizers

- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB
- Robustness and reliability of sanitizers are <u>understudied</u>
  - <u>Last 5 years</u> only <u>29 bug report</u> in GCC and LLVM Sanitizers

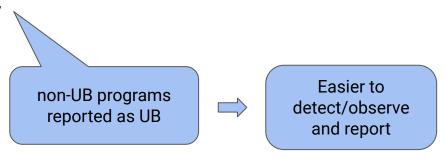
- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB
- Robustness and reliability of sanitizers are <u>understudied</u>
  - Last 5 years only 29 bug report in GCC and LLVM Sanitizers
  - Out of 29, <u>66% are FP errors</u>

- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB
- Robustness and reliability of sanitizers are <u>understudied</u>
  - Last 5 years only 29 bug report in GCC and LLVM Sanitizers
  - Out of 29, 66% are FP errors
  - The rest, <u>34% are FN errors</u>

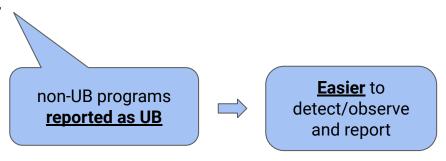
- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB
- Robustness and reliability of sanitizers are <u>understudied</u>
  - Last 5 years only 29 bug report in GCC and LLVM Sanitizers
  - Out of 29, 66% are FP errors
  - The rest, 34% are FN errors



- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB
- Robustness and reliability of sanitizers are <u>understudied</u>
  - Last 5 years only 29 bug report in GCC and LLVM Sanitizers
  - Out of 29, 66% are FP errors
  - The rest, 34% are FN errors



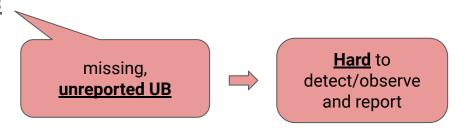
- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB
- Robustness and reliability of sanitizers are <u>understudied</u>
  - Last 5 years only 29 bug report in GCC and LLVM Sanitizers
  - Out of 29, 66% are FP errors
  - The rest, 34% are FN errors



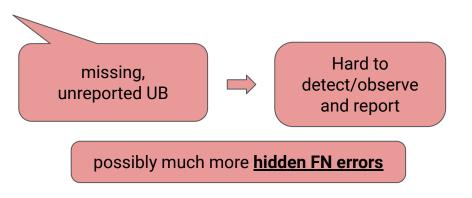
- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB
- Robustness and reliability of sanitizers are <u>understudied</u>
  - Last 5 years only 29 bug report in GCC and LLVM Sanitizers
  - Out of 29, 66% are FP errors
  - The rest, 34% are FN errors

missing, unreported UB

- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB
- Robustness and reliability of sanitizers are <u>understudied</u>
  - Last 5 years only 29 bug report in GCC and LLVM Sanitizers
  - Out of 29, 66% are FP errors
  - The rest, <u>34% are FN errors</u>



- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB
- Robustness and reliability of sanitizers are <u>understudied</u>
  - Last 5 years only 29 bug report in GCC and LLVM Sanitizers
  - Out of 29, 66% are FP errors
  - The rest, <u>34% are FN errors</u>



- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB
- Robustness and reliability of sanitizers are understudied
- It is an important problem to find **FN bugs** in sanitizers

- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB
- Robustness and reliability of sanitizers are understudied
- It is an important problem to find **FN bugs** in sanitizers

missing, unreported UB

- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB
- Robustness and reliability of sanitizers are understudied
- It is an important problem to find **FN bugs** in sanitizers

missing, unreported UB

Sanitizer: many FNs = ineffective

- Undefined behaviors (UB) are everywhere in software
- Sanitizers are widely used to detect UB
- Robustnes
- It is an im

but how to effectively find **FN bugs** in sanitizers?

# **UBFuzz**:

# Finding Bugs in Sanitizer Implementations

with <u>shadow statement insertion based program generation</u> and <u>crash-site mapping oracle</u>

• Goal: Find FN bugs in sanitizer (undetected, but actual UB)

- **Goal**: Find FN bugs in sanitizer (undetected, but actual UB)
  - Generate program with UB

- **Goal**: Find FN bugs in sanitizer (undetected, but actual UB)
  - Generate program with UB
  - Check if sanitizer is able to detect the UB

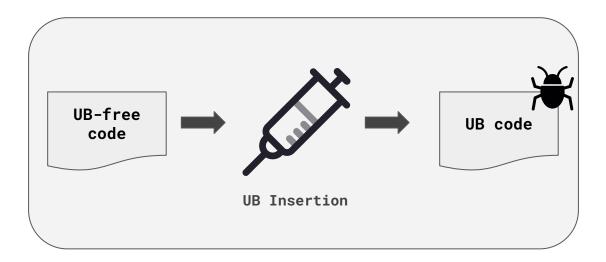
- Goal: Find FN bugs in sanitizer (undetected, but actual UB)
  - Generate program with UB
  - Check if sanitizer is able to detect the UB
    - Cannot detect → sanitizer FN bug

# **UB Program Generation**

• UB-free program generation: **CSmith** 

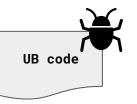
- UB-free program generation: CSmith
- Idea: Introduce UB to generated UB-free program

- UB-free program generation: **CSmith**
- Idea: Introduce UB to generated UB-free program









```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int main() {
 *c = *b;
  *c = *(d);
  return c->x;
```

# **UB Program Generation**



```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int main() {
  *c = *b:
  *c = *(d);
  return c->x;
```

### **UB Program Generation**





#### 1. Identify and profile target

```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int main() {
 *c = *b;
  *c = *(d);
  return c->x;
```

### **UB Program Generation**

UB-free code



#### 1. Identify and profile target

stack buffers

```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int main() {
 *c = *b;
  *c = *(d);
  return c->x;
```

### **UB Program Generation**

UB-free code



#### 1. Identify and profile target

stack buffers

```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int main() {
  *c = *b;
  *c = *(d);
  return c->x;
```

### **UB Program Generation**

UB-free code



#### 1. Identify and profile target

stack buffers

```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int main() {
  LOG_BufRange(&b[0], sizeof(b));
  *c = *b:
  *c = *(d);
  return c->x;
```

### **UB Program Generation**

UB-free code



#### 1. Identify and profile target

- stack buffers
- memory accesses

```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int main() {
 LOG_BufRange(&b[0], sizeof(b));
  *c = *b:
  return c->x;
```

### **UB Program Generation**

UB-free code



#### 1. Identify and profile target

- stack buffers
- memory accesses

```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int main() {
 LOG_BufRange(&b[0], sizeof(b));
  *c = *b:
  LOG_BufAccess(d);
  *c = *(d);
  return c->x;
```

### **UB Program Generation**

- 1. Identify and profile target
  - stack buffers
  - memory accesses
- 2. Compile and execute to obtain runtime information



```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int main() {
 LOG_BufRange(&b[0], sizeof(b));
  *c = *b:
  LOG_BufAccess(d);
  *c = *(d);
  return c->x;
```

### **UB Program Generation**

- 1. Identify and profile target
  - stack buffers
  - memory accesses
- 2. Compile and execute to obtain runtime information



```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int main() {
 LOG_BufRange(&b[0], sizeof(b));
  *c = *b:
  LOG_BufAccess(d);
  *c = *(d);
  return c->x;
```

### **UB Program Generation**

- 1. Identify and profile target
  - stack buffers
  - memory accesses
- 2. Compile and execute to obtain runtime information

```
UB code
```

```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int main() {
                                        range:
[0x1230, 0x1238]
  LOG_BufRange(&b[0], sizeof(b));
  *c = *b:
  LOG_BufAccess(d);
  *c = *(d);
  return c->x;
                                                      50
```

**UB Program Generation** 

- 1. Identify and profile target
  - stack buffers
  - memory accesses
- 2. Compile and execute to obtain runtime information

```
UB code
```

```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int main() {
                                          range:
[0x1230, 0x1238]
  LOG_BufRange(&b[0], sizeof(b));
  *c = *b:
                                             access:
  LOG_BufAccess(d);
                                          [0x1230, 0x1234]
  *c = *(d);
  return c->x;
                                                       51
```

### **UB Program Generation**

- 1. Identify and profile target
  - stack buffers
  - memory accesses
- Compile and execute to obtain runtime information
- 3. Introduce UB



```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int main() {
                                            range:
  LOG_BufRange(&b[0], sizeof(b));
                                         [0x1230, 0x1238]
  *c = *b:
                                            access:
  LOG_BufAccess(d);
                                         [0x1230, 0x1234]
  *c = *(d);
  return c->x;
                                                      52
```

### **UB Program Generation**

- 1. Identify and profile target
  - stack buffers
  - memory accesses
- Compile and execute to obtain runtime information
- 3. Introduce UB



```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int main() {
  LOG_BufRange(&b[0], sizeof(b));
                                            range:
                                         [0x1230, 0x1238]
  *c = *b:
                                            access:
  LOG_BufAccess(d);
                                         [0x1230, 0x1234]
  *c = *(d);
  return c->x;
                                                      53
```

**UB Program Generation** 

- 1. Identify and profile target
  - stack buffers
  - memory accesses
- Compile and execute to obtain runtime information
- 3. Introduce UB



```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int k = 0:
int main() {
                                            range:
  LOG_BufRange(&b[0], sizeof(b));
                                        [0x1230, 0x1238]
  *c = *b:
  k = 2:
                                            access:
  LOG_BufAccess(d);
                                        [0x1230, 0x1234]
  *c = *(d+k);
  return c->x;
```

**UB Program Generation** 

- 1. Identify and profile target
  - stack buffers
  - memory accesses
- Compile and execute to obtain runtime information
- 3. Introduce UB
- 4. Remove profiling



```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int k = 0:
int main() {
                                            range:
  LOG_BufRange(&b[0], sizeof(b));
                                         [0x1230, 0x1238]
  *c = *b:
  k = 2;
                                            access:
  LOG_BufAccess(d);
                                        [0x1230, 0x1234]
  *c = *(d+k);
  return c->x;
                                                      55
```

# **UB Program Generation**

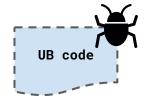
- 1. Identify and profile target
  - stack buffers
  - memory accesses
- Compile and execute to obtain runtime information
- 3. Introduce UB
- 4. Remove profiling



```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int k = 0:
int main() {
  *c = *b:
  k = 2;
  *c = *(d+k);
  return c->x;
```







- 1. Identify and profile target
  - stack buffers
  - memory accesses
- Compile and execute to obtain runtime information
- 3. Introduce UB
- 4. Remove profiling

```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int k = 0:
int main() {
  *c = *b:
  k = 2;
  *c = *(d+k);
  return c->x;
```



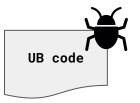


- 1. Identify and profile target
  - stack buffers
  - memory accesses
- Compile and execute to obtain runtime information
- 3. Introduce UB
- 4. Remove profiling

```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int k = 0:
int main() {
                         shadow statement insertion
  *c = *b:
  *c = *(d+k);
  return c->x;
```





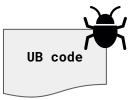


- 1. Identify and profile target
  - stack buffers
  - memory accesses
- Compile and execute to obtain runtime information
- 3. Introduce UB
- 4. Remove profiling

```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int k = 0:
int main() {
  *c = *b:
 k = 2;
  *c = *(d+k);
  return c->x;
```







- 1. Identify and profile target
  - stack buffers
  - memory accesses
- Compile and execute to obtain runtime information
- 3. Introduce UB
- 4. Remove profiling

```
struct a { int x };
struct a b[2];
struct a *c = b, *d = b;
int k = 0;
```

```
*c = *b;
k = 2;
```

int main() {

Approach is general

 Applied to 9 UB types in UBFuzz

# UBFuzz Key Idea

- Goal: Find FN bugs in sanitizer (undetected, but actual UB)
  - Generate program with UB
  - Check if sanitizer is able to detect the UB
    - Cannot detect → sanitizer FN bug

# UBFuzz Key Idea

- Goal: Find FN bugs in sanitizer (undetected, but actual UB)
  - Generate program with UB ✔
  - Check if sanitizer is able to detect the UB
    - Cannot detect → sanitizer FN bug

ullet Can't detect UB from generated program w/ UB o FN bug

- Can't detect UB from generated program w/ UB → FN bug
- Compiler optimization may optimize UB-inducing code

- Can't detect UB from generated program w/ UB → FN bug
- Compiler optimization may optimize UB-inducing code
  - Unreported UB <u>not always sanitizer FN bug</u>

- Can't detect UB from generated program w/ UB → FN bug
- Compiler optimization may optimize UB-inducing code
  - Unreported UB <u>not always sanitizer FN bug</u>

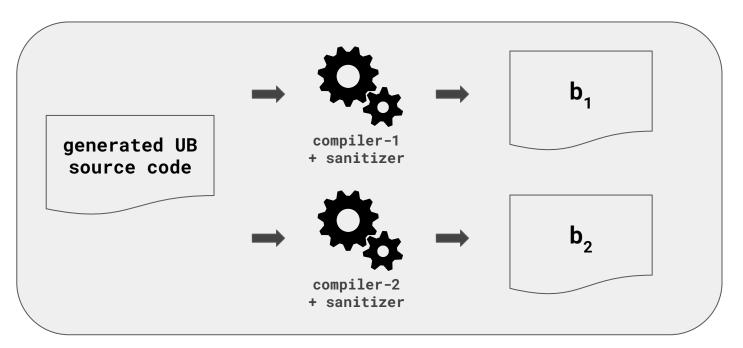
- Can't detect UB from generated program w/ UB → FN bug
- Compiler optimization may optimize UB-inducing code
  - Unreported UB <u>not always sanitizer FN bug</u>
- Testing only -00 is incomplete

- Can't detect UB from generated program w/ UB → FN bug
- Compiler optimization may optimize UB-inducing code
  - Unreported UB <u>not always sanitizer FN bug</u>
- Testing only -00 is incomplete
- Differential testing with 2 compilers

Differential testing with 2 compilers

- Differential testing with 2 compilers
  - o e.g. gcc ASAN -00 and clang ASAN -03

- Differential testing with 2 compilers
  - o e.g. gcc ASAN -00 and clang ASAN -03



Differential testing with 2 compilers

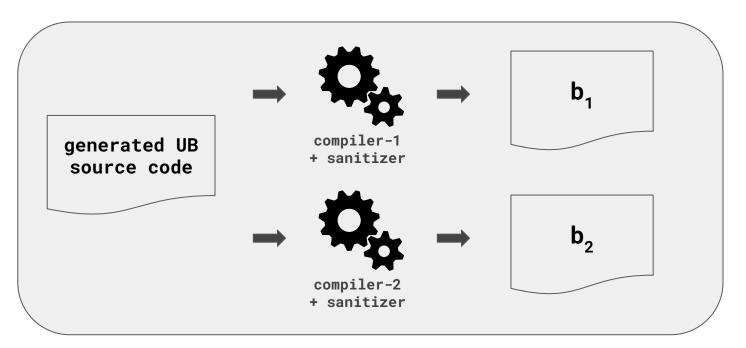
e.g. **qcc ASAN -00** and **clang ASAN -03** has UB compiler-1 generated UB + sanitizer source code has UB compiler-2 + sanitizer 73

Differential testing with 2 compilers

e.g. **qcc ASAN -00** and **clang ASAN -03** has UB compiler-1 generated UB + sanitizer source code has UB compiler-2 **True Positive** + sanitizer

74

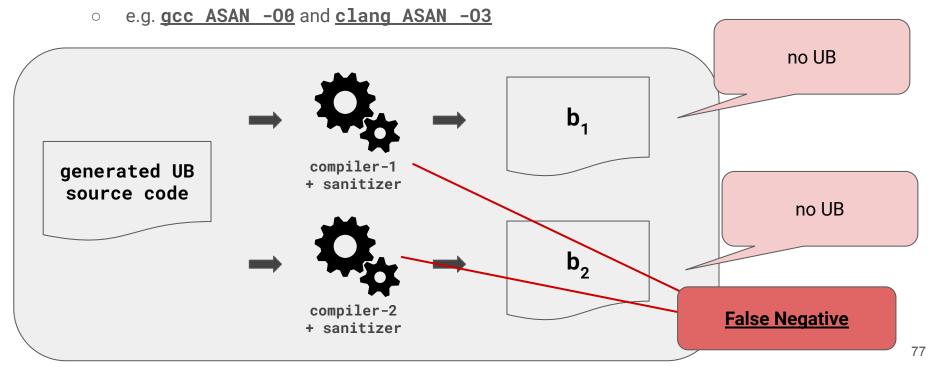
- Differential testing with 2 compilers
  - o e.g. gcc ASAN -00 and clang ASAN -03



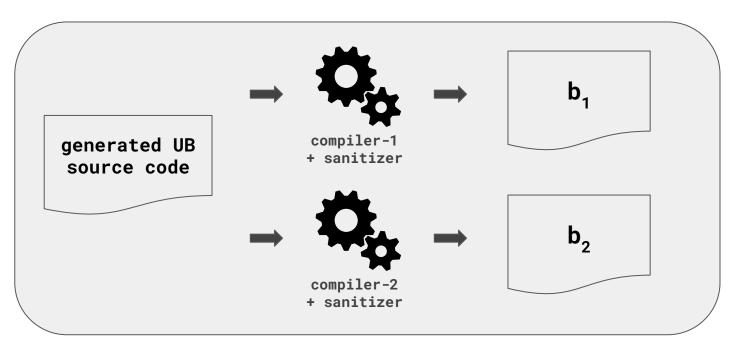
Differential testing with 2 compilers

e.g. **qcc ASAN -00** and **clang ASAN -03** no UB compiler-1 generated UB + sanitizer source code no UB compiler-2 + sanitizer 76

Differential testing with 2 compilers



- Differential testing with 2 compilers
  - o e.g. gcc ASAN -00 and clang ASAN -03



Differential testing with 2 compilers

e.g. **qcc ASAN -00** and **clang ASAN -03** has UB compiler-1 generated UB + sanitizer source code no UB compiler-2 + sanitizer 79

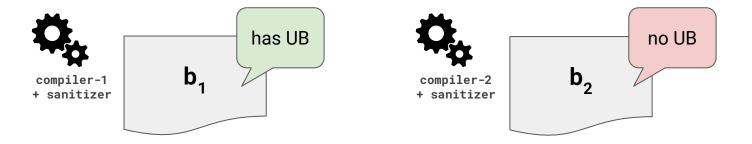
+ sanitizer

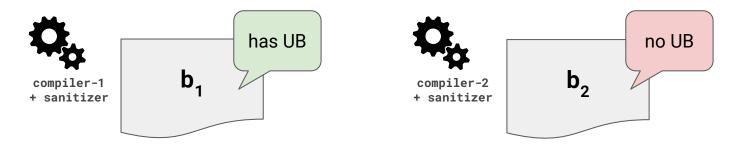
Differential testing with 2 compilers

e.g. **qcc ASAN -00** and **clang ASAN -03** has UB compiler-1 generated UB + sanitizer source code no UB **Cannot be determined** compiler-2

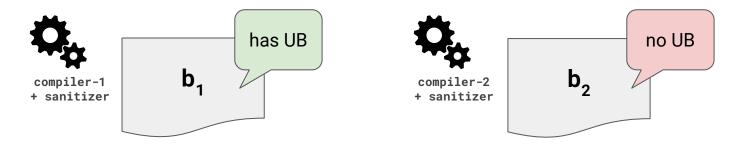
directly

80

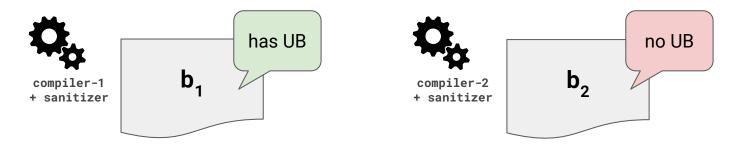




Check crash/report site of b<sub>2</sub> (potential sanitizer FN bug)



- Check crash/report site of b<sub>2</sub> (potential sanitizer FN bug)
- If b<sub>1</sub> executes the same line
  - FN bug in compiler-2 + sanitizer



- Check crash/report site of b<sub>2</sub> (potential sanitizer FN bug)
- If b<sub>1</sub> executes the same line
  - FN bug in compiler-2 + sanitizer
- Otherwise
  - Compiler optimization removes UB-inducing code

# **UBFuzz Key Idea**

- Goal: Find FN bugs in sanitizer (undetected, but actual UB)
  - Generate program with UB ✔
  - Check if sanitizer is able to detect the UB
    - Cannot detect → sanitizer FN bug

# UBFuzz Key Idea

- Goal: Find FN bugs in sanitizer (undetected, but actual UB)
  - Generate program with UB
  - Check if sanitizer is able to detect the UB.
    - Cannot detect, UB not removed by optimization  $\rightarrow$  sanitizer FN bug

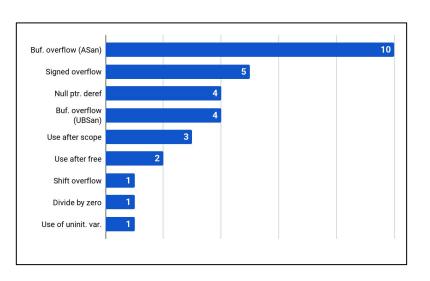
## UBFuzz Key Idea

- Goal: Find FN bugs in sanitizer (undetected, but actual UB)
  - Generate program with UB
  - Check if sanitizer is able to detect the UB
    - Cannot detect, UB not removed by optimization  $\rightarrow$  sanitizer FN bug

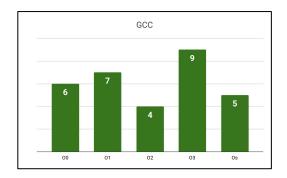
• Is UBFuzz effective in finding FN bugs in sanitizers?

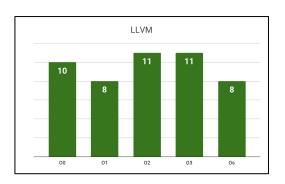
- Is UBFuzz effective in finding FN bugs in sanitizers?
  - Throughout 5-months testing period, found <u>31 new bugs</u>
    - 20 are confirmed, 6 are fixed

- Is UBFuzz effective in finding FN bugs in sanitizers?
  - Throughout 5-months testing period, found <u>31 new bugs</u>
    - 20 are confirmed, 6 are fixed
    - Various UB types



- Is UBFuzz effective in finding FN bugs in sanitizers?
  - Throughout 5-months testing period, found <u>31 new bugs</u>
    - 20 are confirmed, 6 are fixed
    - Various UB types
    - In various optimization levels





- Is UBFuzz effective in finding FN bugs in sanitizers?
  - Throughout 5-months testing period, found 31 new bugs
    - 20 are confirmed, 6 are fixed
    - Various UB types
    - In various optimization levels
  - By manual analysis of LLVM-5 and GCC-5's all existing FN bug reports

- Is UBFuzz effective in finding FN bugs in sanitizers?
  - Throughout 5-months testing period, found 31 new bugs
    - 20 are confirmed, 6 are fixed
    - Various UB types
    - In various optimization levels
  - By manual analysis of LLVM-5 and GCC-5's all existing FN bug reports
    - UBFuzz was able to find
      - 40% for GCC (16/40)
      - 58% for LLVM (14/24)

- Is UBFuzz effective in finding FN bugs in sanitizers?
  - Throughout 5-months testing period, found 31 new bugs
    - 20 are confirmed, 6 are fixed
    - Various UB types
    - In various optimization levels
  - By manual analysis of LLVM-5 and GCC-5's all existing FN bug reports
    - UBFuzz was able to find
      - 40% for GCC (16/40)
      - 58% for LLVM (14/24)

effective

How effective is our UB program generator in constructing interesting UB programs?

- How effective is our UB program generator in constructing interesting UB programs?
  - Compare against
    - CSmith + MUSIC (random C code mutator)
    - CSmith-NoSafe (no safe checking in arithmetic logic generation)

- How effective is our UB program generator in constructing interesting UB programs?
  - Compare against
    - CSmith + MUSIC (random C code mutator)
    - CSmith-NoSafe (no safe checking in arithmetic logic generation)

Generator	# Gen. Programs <u>w/ UB</u>	# Gen. Programs <u>w/o UB</u>	
UBFuzz	<u>13,872</u>	<u>o</u>	
CSmith + MUSIC	704	13,296	
CSmith-NoSafe	7,405	6,595	

- How effective is our UB program generator in constructing interesting UB programs?
  - Compare against
    - CSmith + MUSIC (random C code mutator)
    - CSmith-NoSafe (no safe checking in arithmetic logic generation)

Generator	# Gen. Programs <u>w/ UB</u>	# Gen. Programs <u>w/o UB</u>	
UBFuzz	<u>13,872</u>	<u>0</u>	only arithmetic UBs
CSmith + MUSIC	704	13,296	ODS
CSmith-NoSafe	7,405	6,595	

- How effective is our UB program generator in constructing interesting UB programs?
  - Compare against
    - CSmith + MUSIC (random C code mutator)
    - CSmith-NoSafe (no safe checking in arithmetic logic generation)
  - Juliet Test Suite (collection of UB programs)
    - All 16K programs are detected as UB by sanitizers
    - Not effective to detect sanitizer FN bugs

### Conclusion

- UBFuzz: novel framework for testing sanitizer implementations
- With UB program generator that inserts shadow statement from UB free seed programs
- Differential testing is done with crash-site mapping as test oracle
- UBfuzz has discovered 31 bugs in ASan, UBSan, and MSan from both GCC and LLVM

# Thank you

Steve Gustaman

stevegustaman@kaist.ac.kr

```
1 void b() {
                                                                                                           for(;a<=5;++a){
1 int g, *ptr = &g;
                                        1 int a, c;
                                                                                    int c[1];
                                                                                                             int f[1]={};
                                                                                                     10
2 int **p_ptr = &ptr;
                                        2 short b;
                                                                                                             e = f:
                                                                                    C;
                                                                                                     11
3 int main() {
                                        3 long d;
                                                                                                             a||(b(), 1);
                                                                                                     12
    int buf[3]={1,2,3};
                                        4 int main() {
                                                                                5 int main() {
                                                                                                     13
    *ptr = 1;
                                               a = (short)(d == c \mid
                                                                                    int d[1]={1};
                                                                                                     14
                                                                                                           return *e;
    *p_ptr =&buf[3];
                                                   b > 9) / 0:
                                                                                    int *e = d:
                                                                                                     15 }
    *ptr = 0xfff;
                                               return a;
                                                                                    a = 0;
8 }
                                        8 }
(a) GCC ASan at -O1 missed the
                                        (b) GCC's UBSan at all levels
                                                                                (c) GCC's ASan missed the use after scope at line
buffer overflow access *ptr at line
                                        missed the division-by-zero at line
                                                                                14, where the pointer e points to an inner scope
                                                                                variable f defined at line 10. [8]
7. [7]
                                        5. [9]
1 volatile int a[5]:
                                        1 int main() {
                                                                                1 int main() {
2 void b(int x) {
                                               int *a = 0;
                                                                                       unsigned char a;
      if(x)
                                               int b[3]={1, 1, 1};
                                                                                       if (a-1)
3
         a[5] = 7:
                                              ++b[2];
                                                                                           __builtin_printf("boom!\n");
4
                                              ++(*a);
                                                                                       return 1;
5 }
6 int main(){ b(1); }
                                                                                6 }
(d) LLVM's ASan missed the buffer
                                        (e) LLVM's UBSan missed the null
                                                                                (f) LLVM's MSan missed the use of uninitialized
overflow at line 4. [19]
                                        pointer dereference at line 5. [20]
                                                                                memory at line 3. [21]
```

**Figure 12.** Sample UB programs that trigger sanitizer FN bugs.