

David Adewumi

Software Developer

Ota, Nigeria.

08141784310, 08147287543

akdadewumi@gmail.com

[GitHub](#)

[LinkedIn](#)

EXPERIENCE

Syntax Imagination, Ota — Frontend Developer

April 2021 - Present

- Collaborated in building the UI of the company's customer care dashboard using Vue.js and Bootstrap.
- Created UI and PDF designs using Figma
- API testing using postman

Syntax Imagination, Ota — Intern Web Developer

March 2021 - September 2021

- Learnt about the development process of making a professional web application

EDUCATION

Bells University of Technology, Ota, Ogun State B.tech Computer Science

SEPTEMBER 2014 - OCTOBER 2020

Relevant coursework: Data structures and Algorithms, Object-Oriented Programming, Software Engineering.

PROJECTS

Easy Care Nigeria, [Remote] — Backend Engineer

December 2021 - PRESENT

A caregiver web application that connects senior citizens with the caregiver that suits them.

- I created it using a RESTful API,
- the server was built with node.js and EJS templating engine,
- MongoDB for the database, and Cloudinary for Image hosting,
- Used Passport.js local strategy for local sign up and login,
- and coupled with google authentication for users to log in and sign up.
- Created some UI for the frontend using tailwind.
- I also use sessions and cookies to persist logins and user information.

SKILLS

Node.js

React.js

MongoDb

Socket.io

Bootstrap

Sass

Git version control

Vue.js

API testing using Postman

Figma

CERTIFICATES

FRONTEND DEVELOPER (REACT.JS)

Side Hustle Internship
Nigeria.

PUBLIC SPEAKING

Side Hustle Internship
Nigeria.

SOFT SKILLS TRAINING

Jobberman Nigeria.

PROJECT MANAGEMENT

Alpha Consulting Services

LANGUAGES

English, Yoruba, Hausa.

ONLINE WEB MULTIPLAYER GAME — *Tic Tac Toe*

Frontend:

- I used HTML, CSS, VANILLA JAVASCRIPT for developing the UI
- Used SOCKET IO -CLIENT connection to establish a full-duplex connection with the server once all the players are ready

Backend:

- On the server side, i used EXPRESS with EJS templating engine,
- Used SOCKET IO to listen for events from clients to be broadcasted to the respective rooms.