

Machine Learning Study Week 4

Neural Networks: Representation

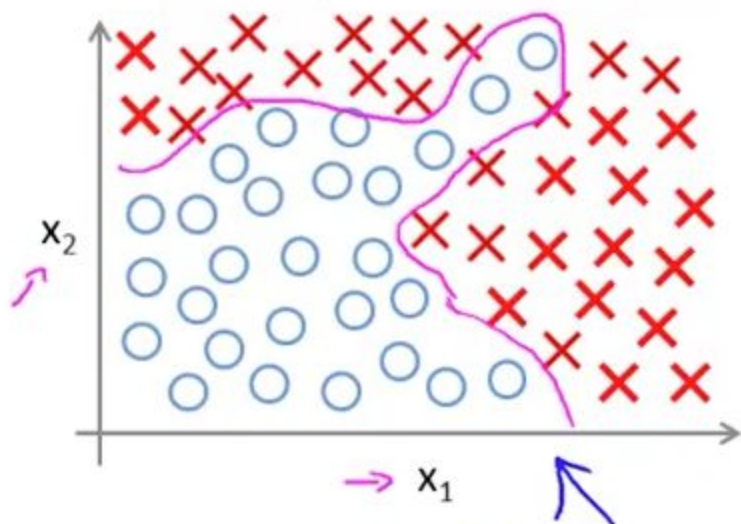


Machine Learning

Neural Networks: Representation

Non-linear hypotheses

Non-linear Classification



$$g(\theta_0 + \theta_1 x_1 + \theta_2 x_2 + \theta_3 x_1 x_2 + \theta_4 x_1^2 x_2 + \theta_5 x_1^3 x_2 + \theta_6 x_1 x_2^2 + \dots)$$

$$\rightarrow x_1^2, x_1 x_2, x_1 x_3, x_1 x_4 \dots x_1 x_{100}$$

$$x_2^2, x_2 x_3 \dots$$

~ 5000 feature

$O(n^2)$

$$\rightarrow x_1^2, x_2^2, x_3^2, \dots, x_{100}^2$$

$$\sim \frac{n^2}{2}$$

$$\rightarrow x_1 x_2 x_3, x_1^2 x_2, x_{10} x_{11} x_{17}, \dots$$

$$O(n^3)$$

$$\underline{170,000}$$

$\rightarrow x_1 = \text{size}$
 $x_2 = \text{\# bedrooms}$
 $x_3 = \text{\# floors}$
 $x_4 = \text{age}$
 \dots
 x_{100}

$$n = 100$$

$$\frac{n^2}{2} = 10$$

Computer Vision: Car detection



Cars



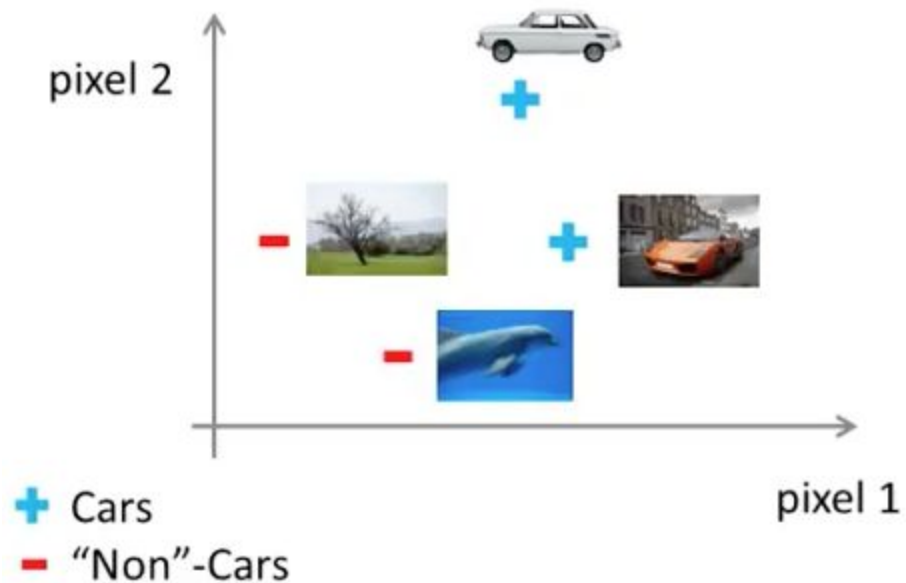
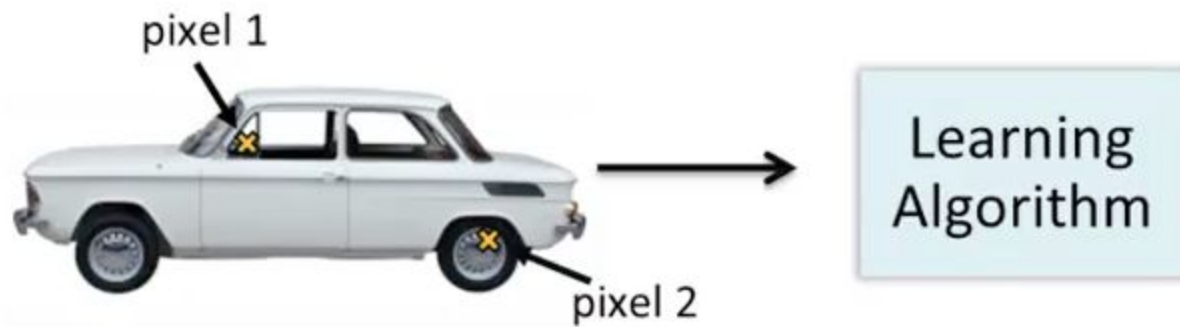
Not a car

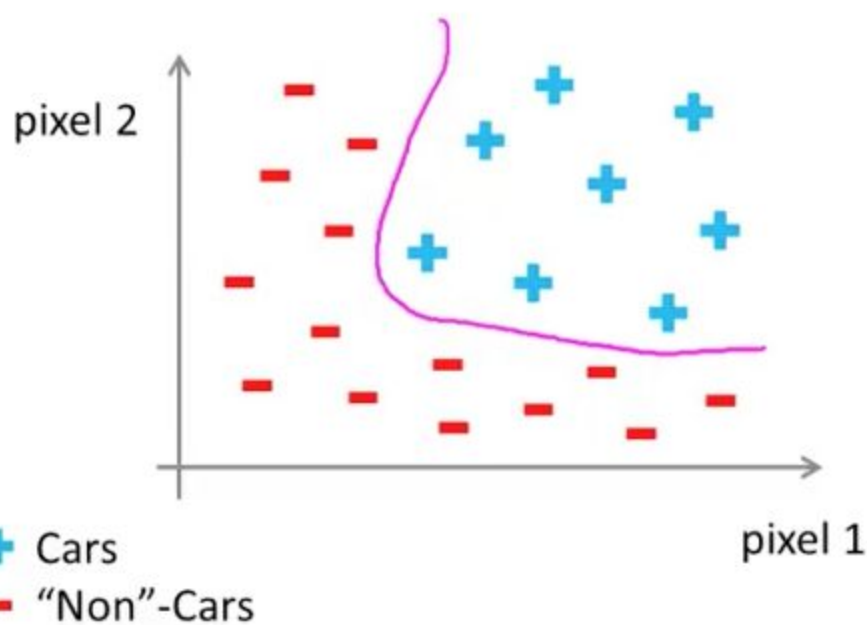
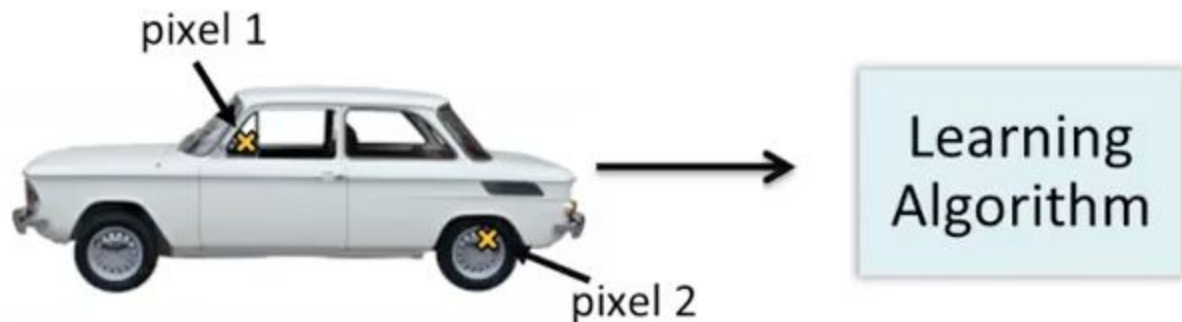
label example

Testing:



What is this?





50 x 50 pixel images \rightarrow 2500 pixels
 $n = 2500$ (7500 if RGB)

$$\rightarrow x = \begin{bmatrix} \text{pixel 1 intensity} \\ \text{pixel 2 intensity} \\ \vdots \\ \text{pixel 2500 intensity} \end{bmatrix}$$

Handwritten notes in purple: '0-255' with arrows pointing to the first and last elements of the vector x , and a purple arrow pointing to the vector x itself.

Quadratic features ($x_i \times x_j$): ≈ 3 million features



Machine Learning

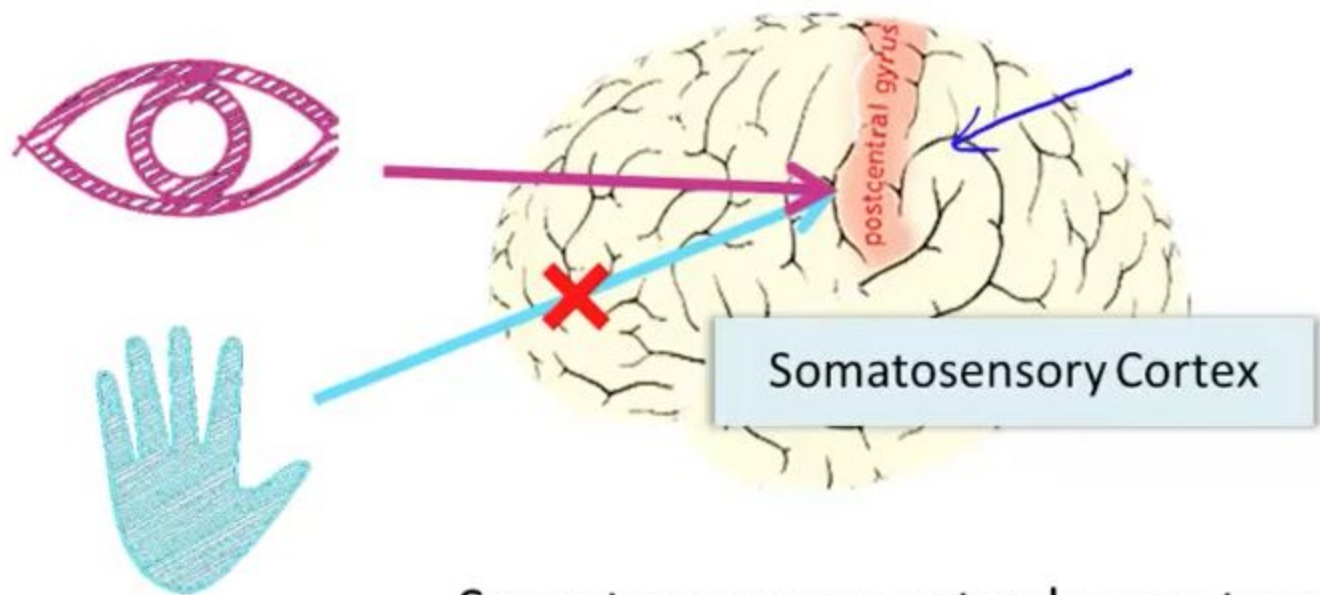
Neural Networks: Representation

Neurons and the brain

Neural Networks

- Origins: Algorithms that try to mimic the brain.
Was very widely used in 80s and early 90s; popularity diminished in late 90s.
Recent resurgence: State-of-the-art technique for many applications

The “one learning algorithm” hypothesis



Somatosensory cortex learns to see

Sensor representations in the brain



Seeing with your tongue



Human echolocation (sonar)



Haptic belt: Direction sense



Implanting a 3rd eye



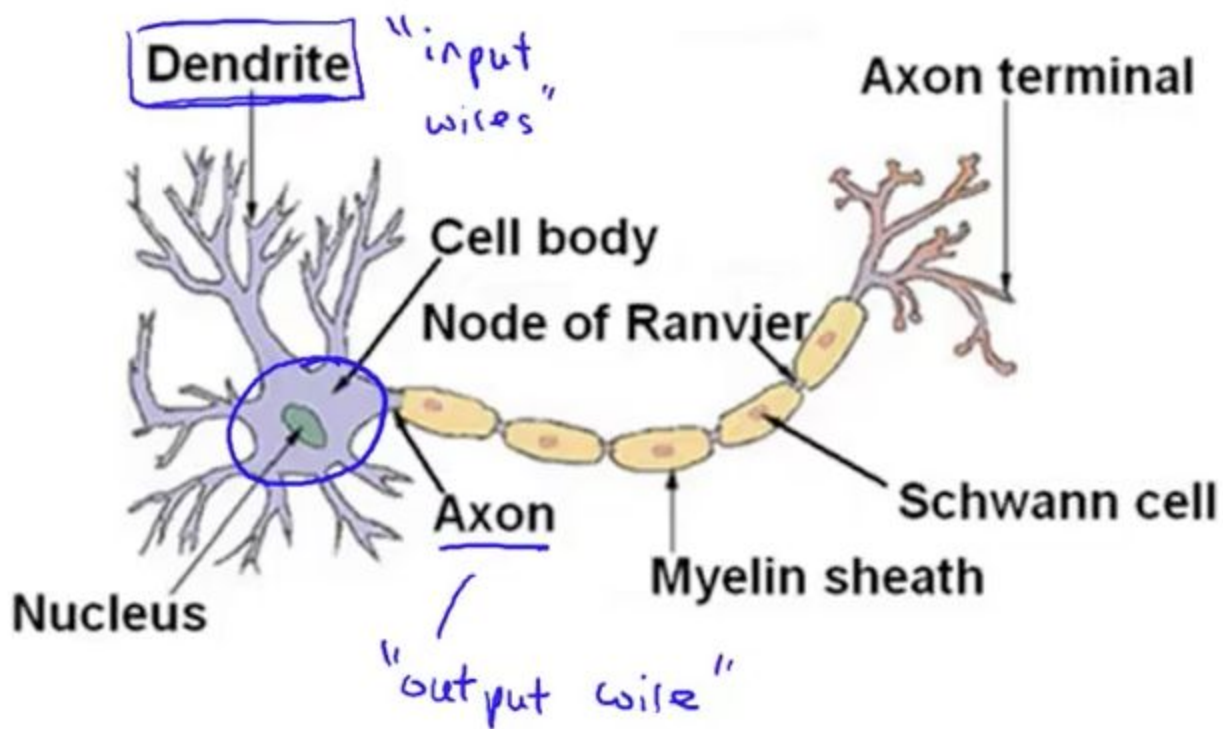
Machine Learning

Neural Networks: Representation

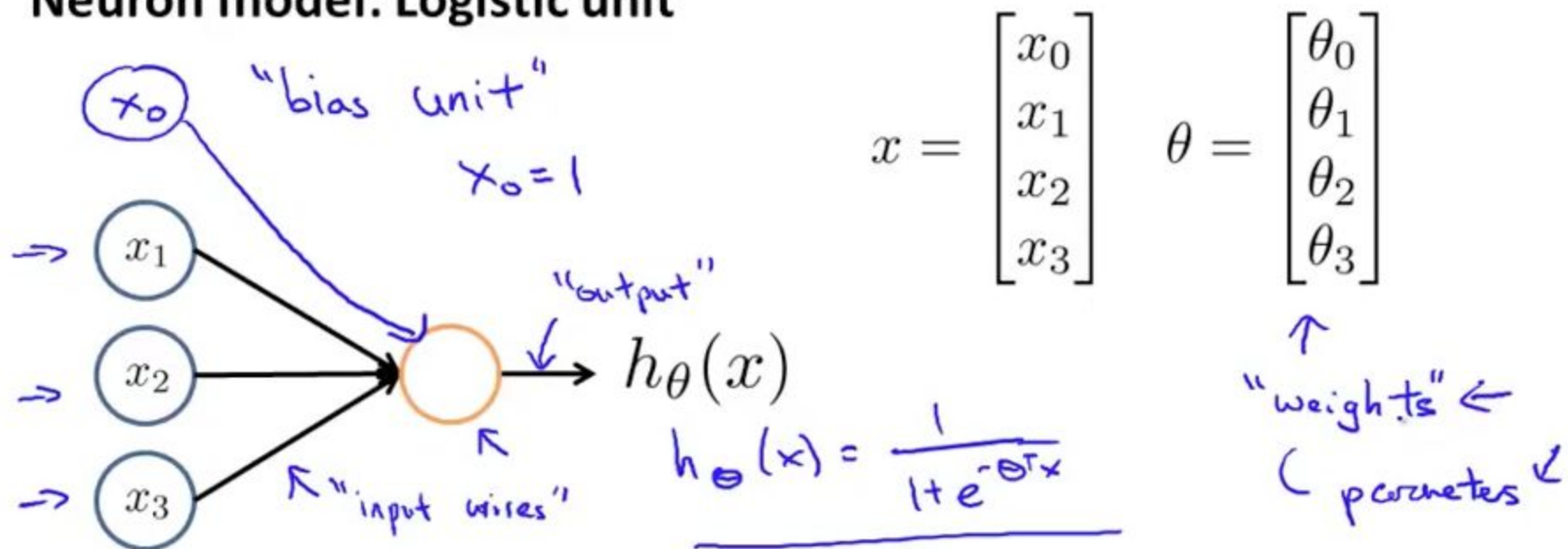
Model representation I



Neuron in the brain



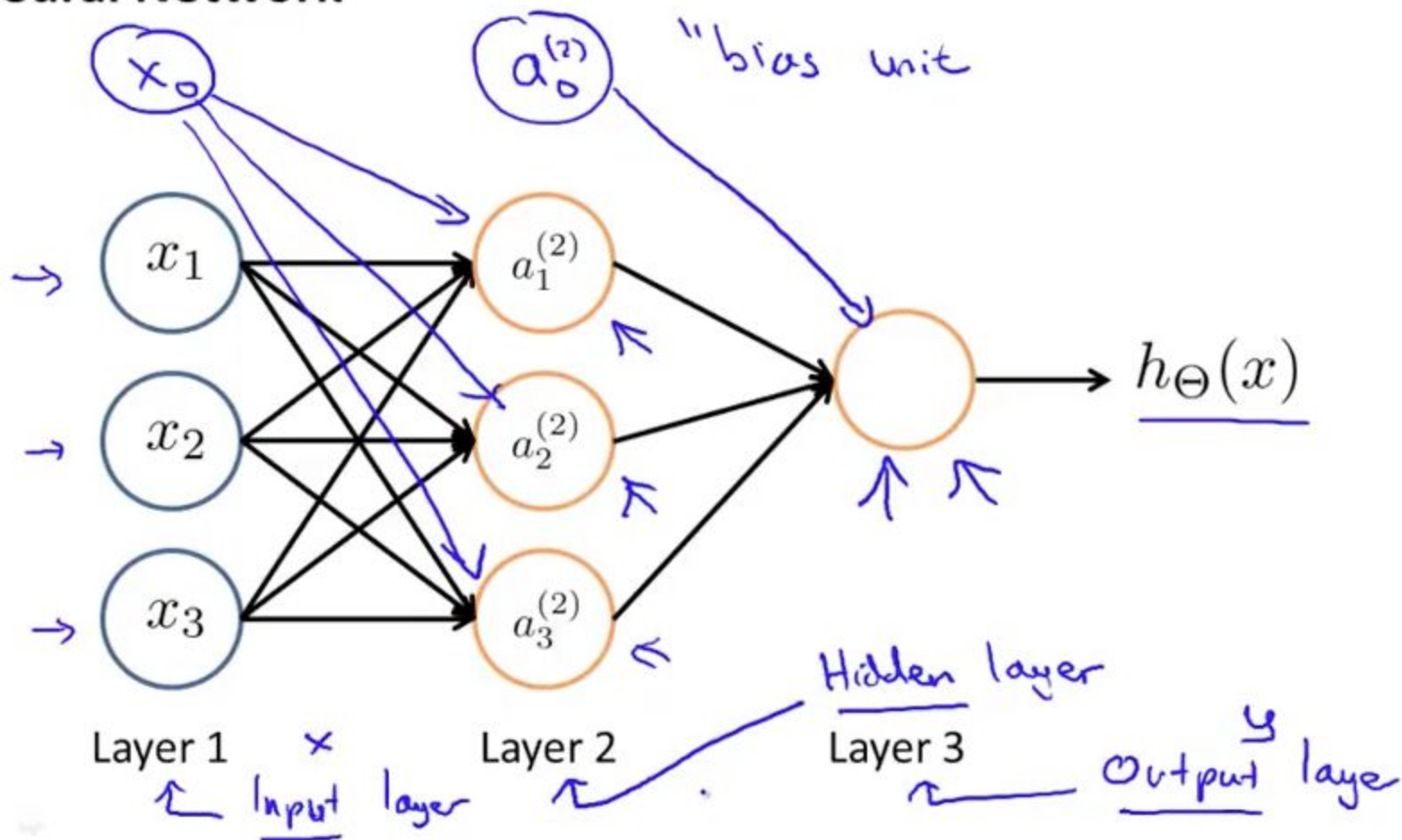
Neuron model: Logistic unit



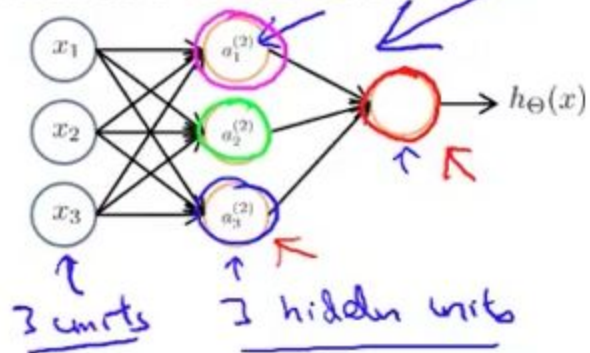
Sigmoid (logistic) activation function.

$$g(z) = \frac{1}{1 + e^{-z}}$$

Neural Network



Neural Network



$\rightarrow a_i^{(j)}$ = "activation" of unit i in layer j

$\rightarrow \Theta^{(j)}$ = matrix of weights controlling function mapping from layer j to layer $j + 1$

$$\Theta^{(1)} \in \mathbb{R}^{3 \times 4}$$

$$h_{\Theta}(x)$$

$$\rightarrow a_1^{(2)} = g(\Theta_{10}^{(1)} x_0 + \Theta_{11}^{(1)} x_1 + \Theta_{12}^{(1)} x_2 + \Theta_{13}^{(1)} x_3)$$

$$\rightarrow a_2^{(2)} = g(\Theta_{20}^{(1)} x_0 + \Theta_{21}^{(1)} x_1 + \Theta_{22}^{(1)} x_2 + \Theta_{23}^{(1)} x_3)$$

$$\rightarrow a_3^{(2)} = g(\Theta_{30}^{(1)} x_0 + \Theta_{31}^{(1)} x_1 + \Theta_{32}^{(1)} x_2 + \Theta_{33}^{(1)} x_3)$$

$$\rightarrow h_{\Theta}(x) = a_1^{(3)} = g(\Theta_{10}^{(2)} a_0^{(2)} + \Theta_{11}^{(2)} a_1^{(2)} + \Theta_{12}^{(2)} a_2^{(2)} + \Theta_{13}^{(2)} a_3^{(2)})$$

\rightarrow If network has s_j units in layer j , s_{j+1} units in layer $j + 1$, then $\Theta^{(j)}$ will be of dimension $s_{j+1} \times (s_j + 1)$.

$$s_{j+1} \times (s_j + 1)$$

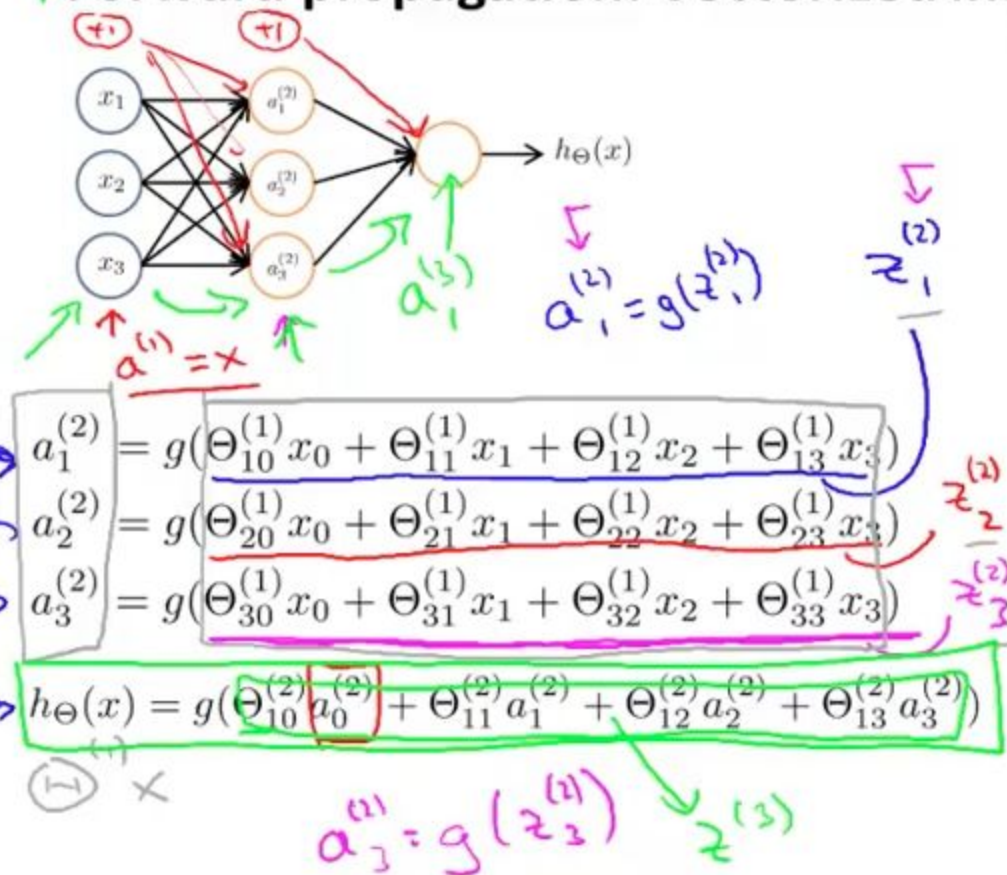


Machine Learning

Neural Networks: Representation

Model representation II

Forward propagation: Vectorized implementation



$$x = \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix} \quad z^{(2)} = \begin{bmatrix} z_1^{(2)} \\ z_2^{(2)} \\ z_3^{(2)} \end{bmatrix}$$

$$z^{(2)} = \Theta^{(1)} a^{(1)}$$

$$a^{(2)} = g(z^{(2)})$$

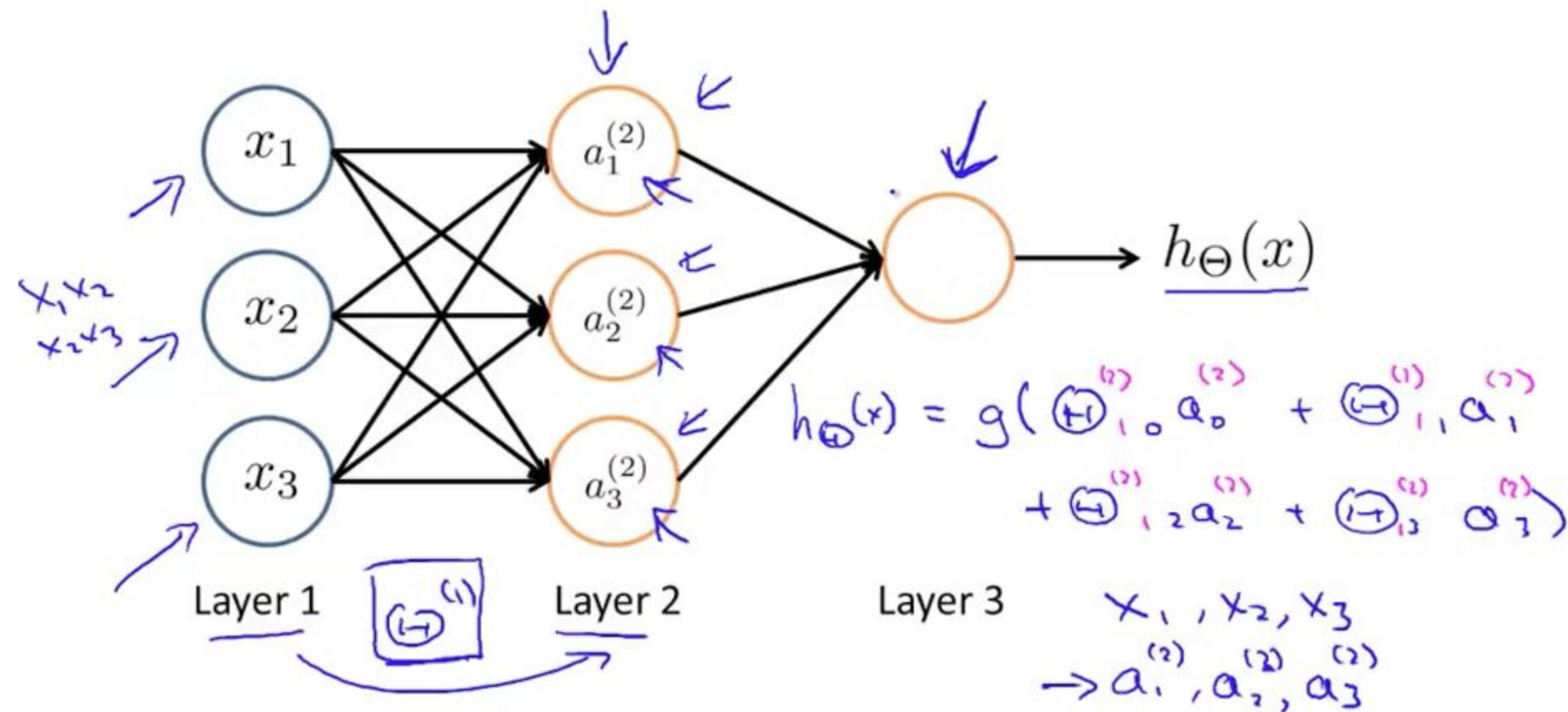
Handwritten notes: $a^{(2)} \in \mathbb{R}^3$, $a^{(1)} \in \mathbb{R}^3$

Add $a_0^{(2)} = 1$. $\rightarrow a^{(2)} \in \mathbb{R}^4$

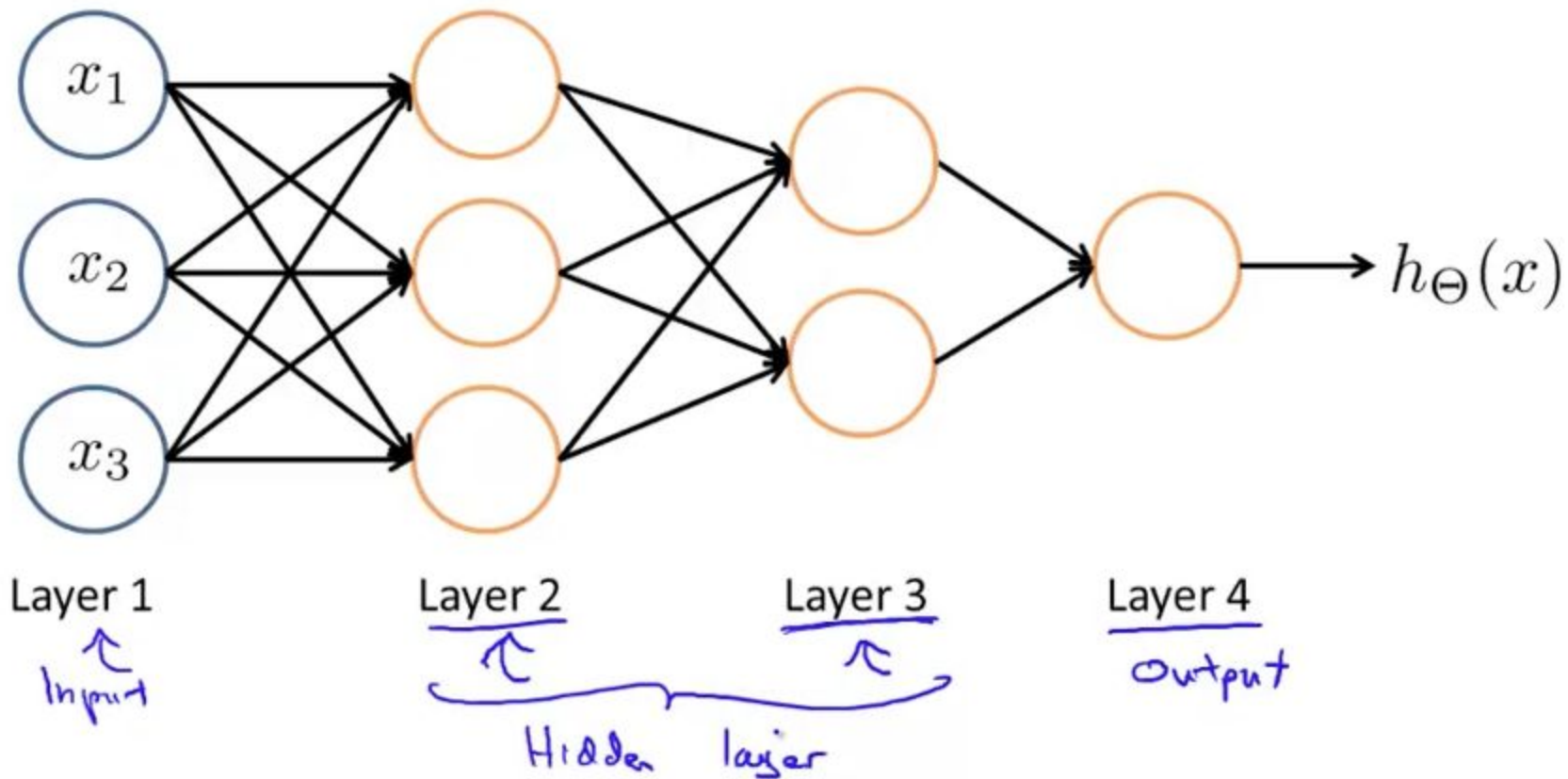
$$z^{(3)} = \Theta^{(2)} a^{(2)}$$

$$h_{\Theta}(x) = a^{(3)} = g(z^{(3)})$$

Neural Network learning its own features



Other network architectures





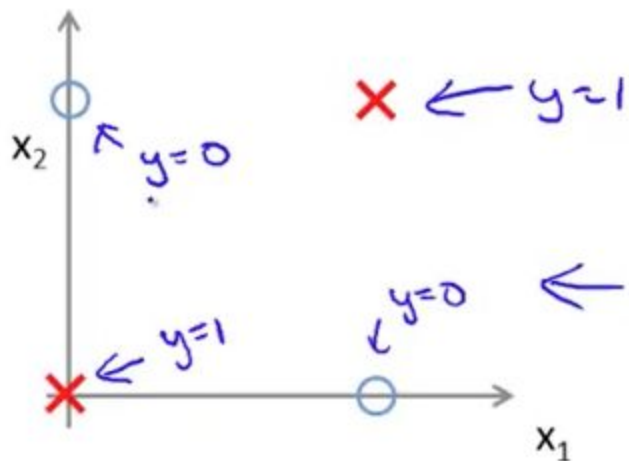
Machine Learning

Neural Networks: Representation

Examples and intuitions I

Non-linear classification example: XOR/XNOR

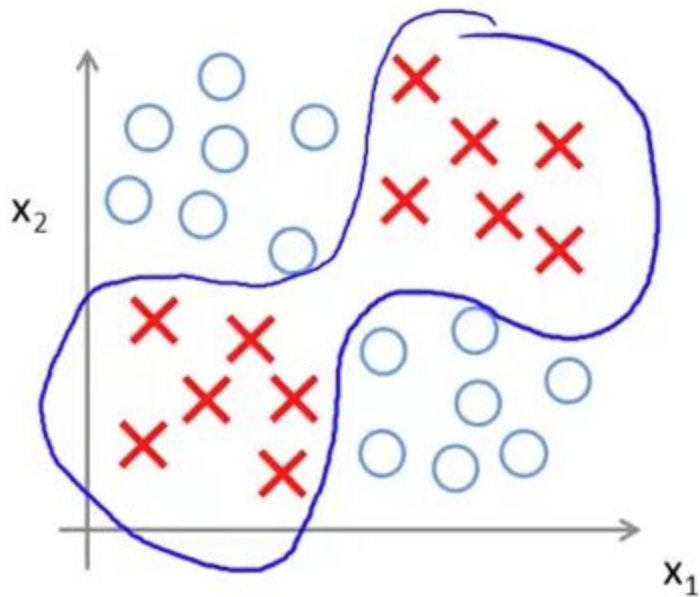
→ x_1, x_2 are binary (0 or 1).



$$y = \underline{x_1 \text{ XOR } x_2}$$

$$\rightarrow \underline{x_1 \text{ XNOR } x_2}$$

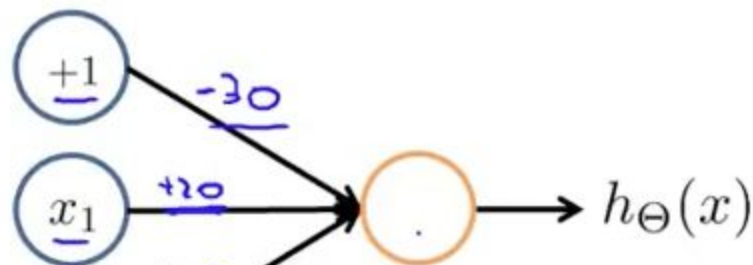
$$\rightarrow \underline{\text{NOT } (x_1 \text{ XOR } x_2)}$$



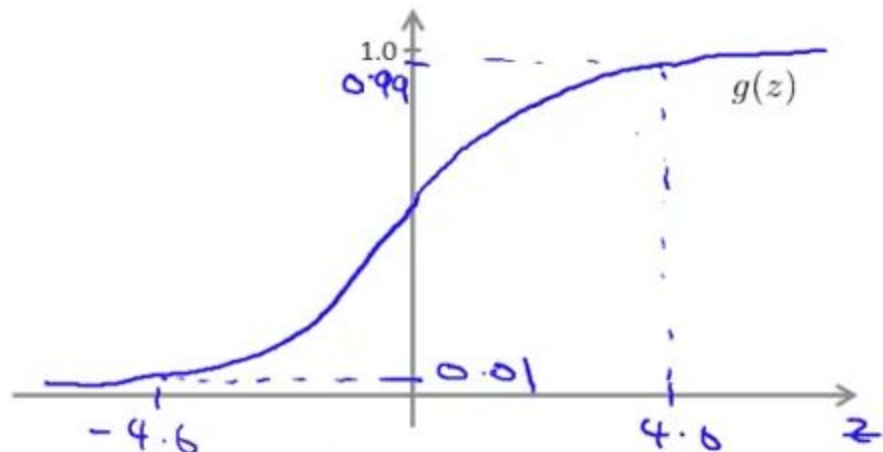
Simple example: AND

→ $x_1, x_2 \in \{0, 1\}$

→ $y = x_1 \text{ AND } x_2$



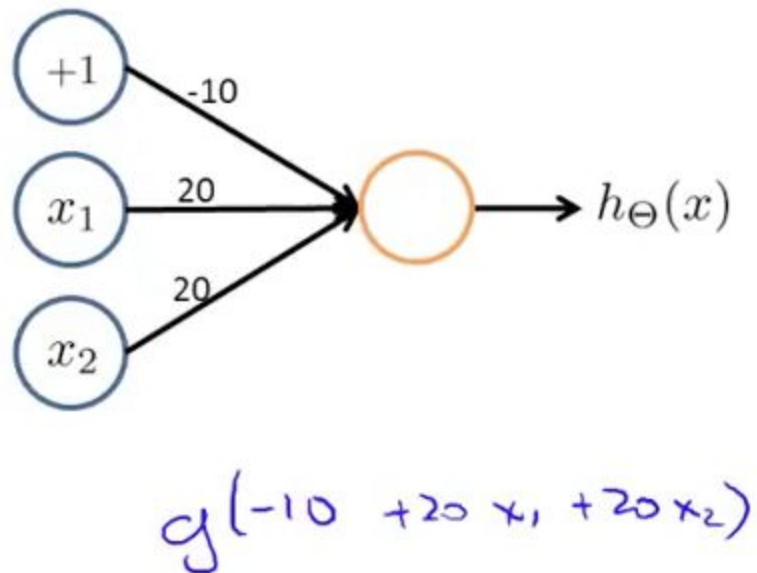
$$\rightarrow h_{\Theta}(x) = g\left(\underbrace{-30}_{\Theta_{1,0}^{(1)}} + \underbrace{20}_{\Theta_{1,1}^{(1)}}x_1 + \underbrace{20}_{\Theta_{1,2}^{(1)}}x_2\right)$$



x_1	x_2	$h_{\Theta}(x)$
0	0	$g(-30) \approx 0$
→ 0	1	$g(-10) \approx 0$
1	0	$g(-10) \approx 0$
→ 1	1	$g(10) \approx 1$

$h_{\Theta}(x) \approx x_1 \text{ AND } x_2$

Example: OR function



x_1	x_2	$h_{\Theta}(x)$
0	0	$g(-10) \approx 0$
0	1	$g(10) \approx 1$
1	0	≈ 1
1	1	≈ 1



Machine Learning

Neural Networks: Representation

Examples and intuitions II

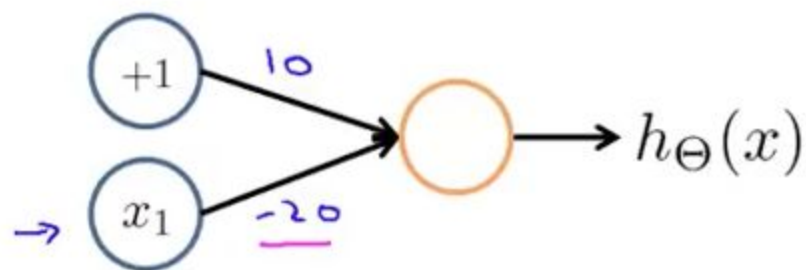
$\rightarrow x_1 \text{ AND } x_2$

$\rightarrow x_1 \text{ OR } x_2$

$\{0,1\}$

Negation:

NOT x_1

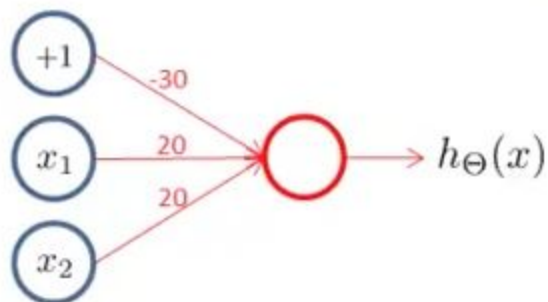
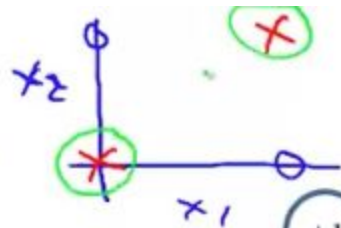


x_1	$h_{\Theta}(x)$
0	$g(10) \approx 1$
1	$g(-10) \approx 0$

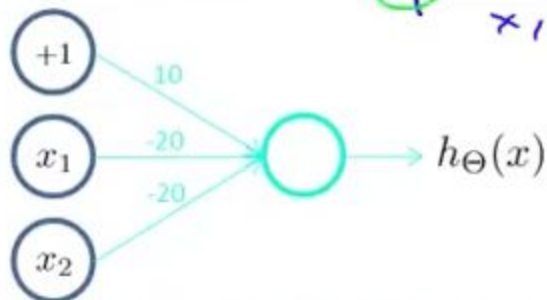
$$h_{\Theta}(x) = g(10 - 20x_1)$$

$\rightarrow (\text{NOT } x_1) \text{ AND } (\text{NOT } x_2)$
 $(=1 \text{ if and only if } x_1 = x_2 = 0)$

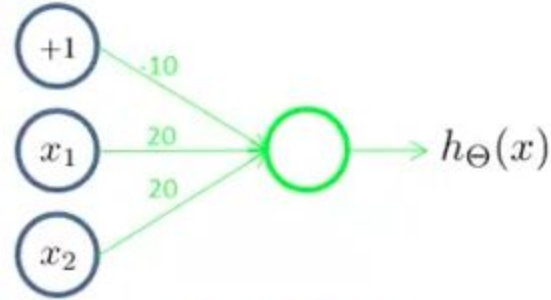
Putting it together: $x_1 \text{ XNOR } x_2$



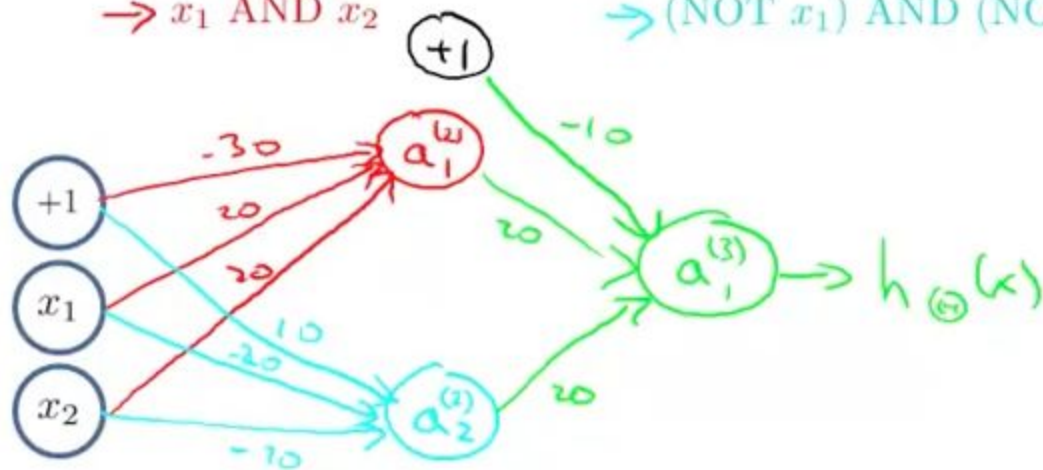
$\rightarrow x_1 \text{ AND } x_2$



$\rightarrow (\text{NOT } x_1) \text{ AND } (\text{NOT } x_2)$

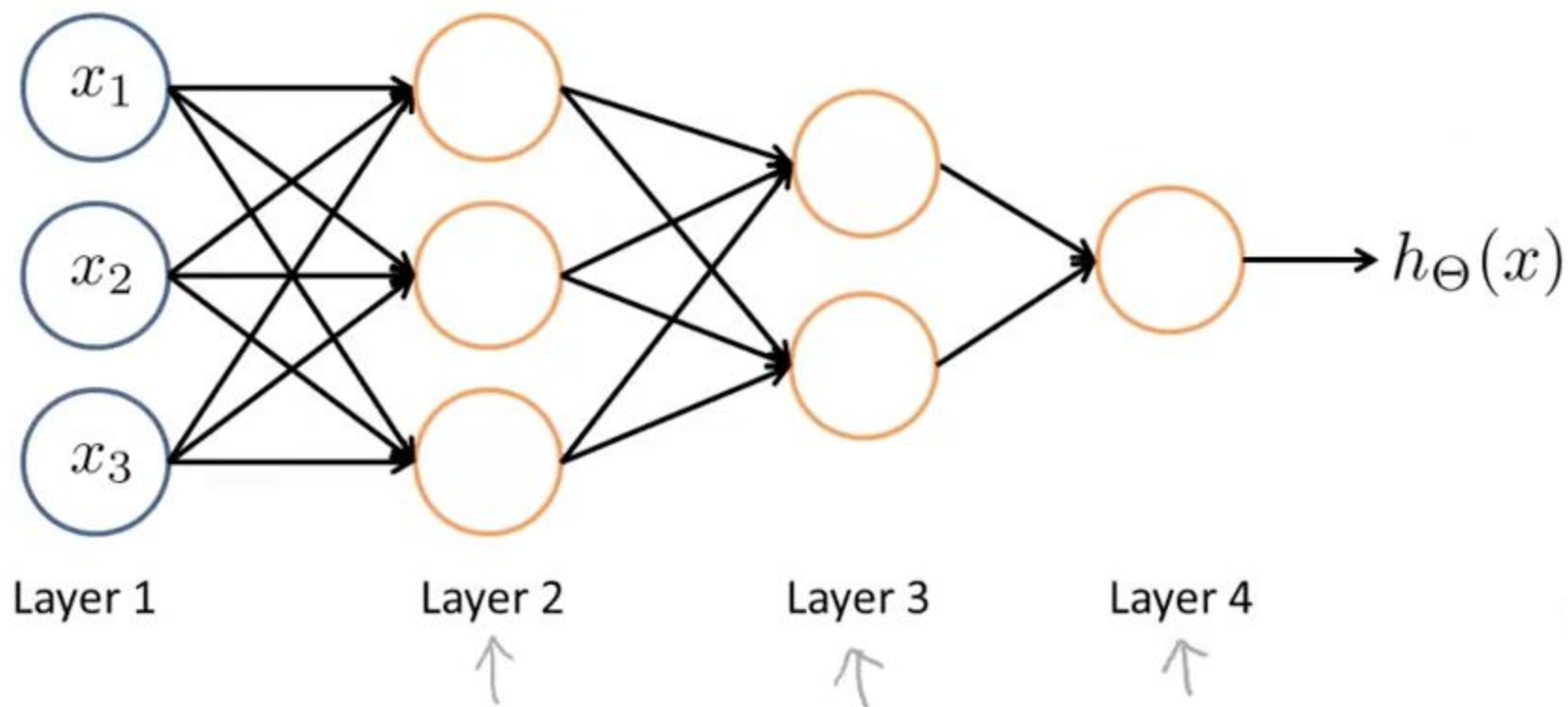


$\rightarrow x_1 \text{ OR } x_2$

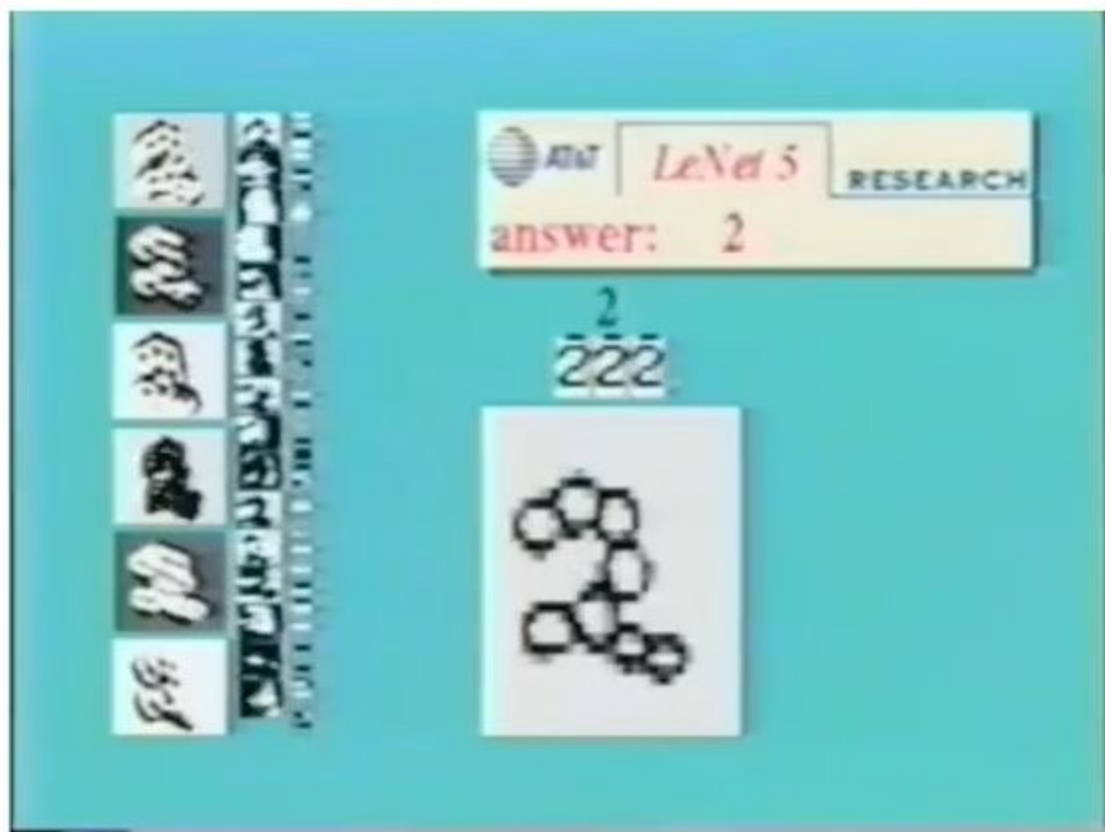


x_1	x_2	$a_1^{(2)}$	$a_2^{(2)}$	$h_{\Theta}(x)$
0	0	0	1	1
0	1	0	0	0
1	0	0	0	0
1	1	1	0	1

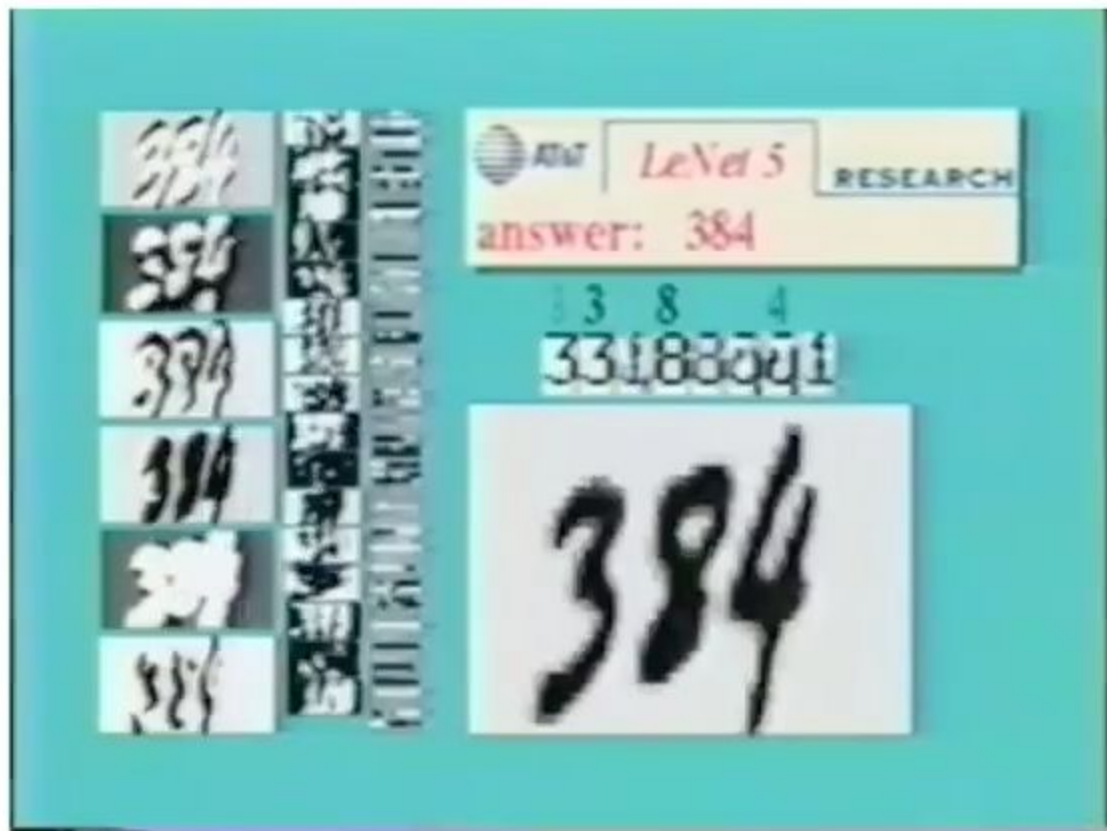
Neural Network intuition



Handwritten digit classification



Handwritten digit classification





Machine Learning

Neural Networks: Representation

Multi-class classification

Multiple output units: One-vs-all.



Pedestrian



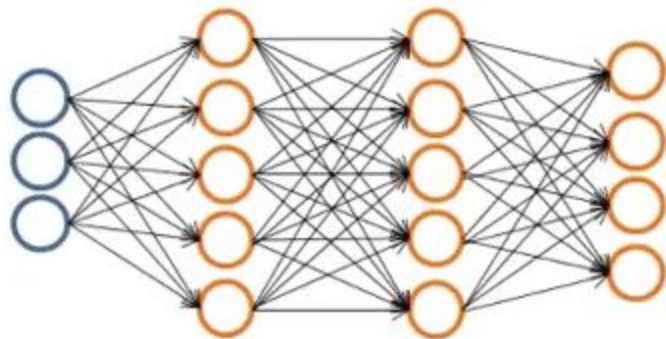
Car



Motorcycle



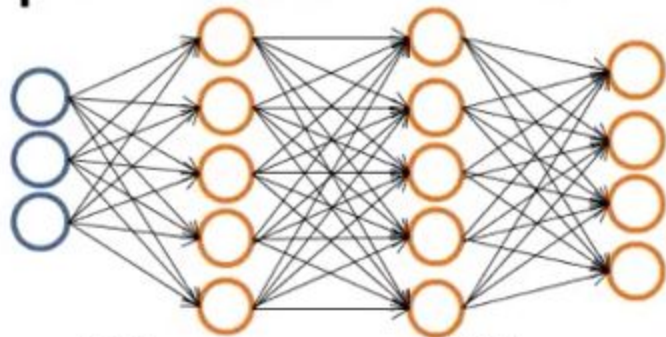
Truck



$$h_{\Theta}(x) \in \mathbb{R}^4$$

Want $h_{\Theta}(x) \approx \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$, $h_{\Theta}(x) \approx \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$, $h_{\Theta}(x) \approx \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$, etc.
when pedestrian when car when motorcycle

Multiple output units: One-vs-all.



$$h_{\Theta}(x) \in \mathbb{R}^4$$

Want $h_{\Theta}(x) \approx \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$, $h_{\Theta}(x) \approx \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$, $h_{\Theta}(x) \approx \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$, etc.
when pedestrian when car when motorcycle

Training set: $(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), \dots, (x^{(m)}, y^{(m)})$

$\rightarrow y^{(i)}$ one of $\begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$, $\begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$, $\begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$, $\begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$
pedestrian car motorcycle truck

$(x^{(i)}, y^{(i)})$
 \uparrow

~~Previously~~
 ~~$y \in \{1, 2, 3, 4\}$~~
 $\frac{h_{\Theta}(x^{(i)}) \approx y^{(i)}}{\mathbb{R}^4}$