

# CSE 110 - Lab 8

This lab is for practicing 1-D arrays.

## Use the following Coding Guidelines:

- When declaring a variable, you usually want to initialize it.
- Use white space to make your program more readable.
- Use comments after the ending brace of classes, methods, and blocks to identify to which block it belongs.

## Assignments Documentation:

At the beginning of each programming assignment you must have a comment block with the following information:

```
/*-----  
// AUTHOR:          (Put your name here)  
// FILENAME:        Lab6.java  
// SPECIFICATION:    This program is for practicing arrays.  
// INSTRUCTIONS:     Read the following code skeleton and add your own code  
//                   according to the comments. Ask your TA or your class-  
//                   mates for help and/or clarification. When you see  
//                   //--> that is where you need to add code.  
// LAB LETTER:      (Put your lab letter)  
//-----*/
```

## Getting Started

Create a class called **Lab8**. Use the same setup for setting up your class and main method as you did for the previous assignments. Be sure to name your file **Lab8.java**.

## Hints

Please replace //--> with the correct program to finish the task according to the corresponding comment.

Please replace ??? with the correct program to enable the program to run as required.

```
/*-----  
// AUTHOR:          (Put your name here)  
// FILENAME:        Lab8.java  
// SPECIFICATION:    This program is for practicing arrays.  
//  
// INSTRUCTIONS:     Read the following code skeleton and add your own code  
//                   according to the comments. Ask your TA or your class-  
//                   mates for help and/or clarification. When you see  
//                   //--> that is where you need to add code.  
// LAB LETTER:      (Put your lab letter)  
//-----*/  
  
//import Scanner class  
import java.util.Scanner;  
  
//declare the class Lab6  
public class Lab8  
{  
  
    //declare the main method  
    public static void main(String[] args)  
    {
```

```

// Define scan object of the type Scanner class
//-->

//define an int variable <size>
//->

//Declare an integer array
int[] int_arr;

//Assign it memory location. Specify the dimension of the array(Let's
take 5)
int_arr = new int[5];

//Using a for loop which runs till <size>, read values from the user
and store it in the integer array.

for (???; ??? ; ???) {

    // Read the value the user enters
    //->
    //Assign it to the ith element of the array.
    //->

}

//TASK 1
//Using a for loop which runs till <size>, print all the values of the
array and find the sum of all elements of the array.
sum = 0;

for (???; ??? ; ???) {

    // Print all the values of the array.
    //->
    //Add the element to sum
    //->

}

//Print the value of sum
//->

//TASK 2
//Using the array that we've created, we'll rotate the elements in the
arrays.
//Given an array, after computation the array will be with the elements
"rotated left" so {1, 2, 3} yields {2, 3, 1}.

//Store the last element: int last = int_arr[int_arr.length - 1];
//Store the first element: int first = int_arr[0];

```

```

    for(int i =0; i< int_arr.length -1; i++)
    {
        //Shift the elements one position upward.

    }

    //Assign the last and first variables to their positions.

    //Display the array again using a for-loop
    for (??; ?? ; ??) {

        // Print all the values of the array.
        //→

    }

    //close scanner object
}
}

```

### **SAMPLE OUTPUT:**

Please enter value for index 0:

10

Please enter value for index 1:

20

Please enter value for index 2:

33

Please enter value for index 3:

40

Please enter value for index 4:

50

Value at index 0: 10

Value at index 1: 20

Value at index 2: 33

Value at index 3: 40

Value at index 4: 50

The sum of all the elements of the array: 153

Array after left rotation:

Value at index 0: 20

Value at index 1: 33

Value at index 2: 40  
Value at index 3: 50  
Value at index 4: 10