#### **DIRECTIONS:**

- ► You are given the following problems or scenarios below.
- ► Your program must be unique, neat, efficient, and free from bugs or errors.
- ➤ Submit the whole **BlueJ Project** folder on or before **December 30** thru my email address: <a href="mailto:vgperdido@nvsu.edu.ph">vgperdido@nvsu.edu.ph</a>. Attach it as .zip file. Email **subject** should be: **Final-Term-Project**.

# **BE UNIQUE! WORK INDEPENDENTLY! DO NOT CHEAT!**

Subject:	CSPC 3 (Object-Oriented Programming)	
<b>Topics Covered:</b>	Java Building Blocks, Built-in Methods and Control Structures	
	The students should be able to provide program solutions to machine	
	problems involving the use of built-in methods available in the Java	
Intended Learning Outcome:	API. Also, students should be able to apply all the fundamental	
	concepts of Java (variables, data types, operators, expressions)	
	including the different types of control structures.	
	I AD ACTIVITY Description	

### LAB ACTIVITY Description

### 1. Class Name: ExtractingDigits

Write a program to extract each digit from an int, in the reverse order. For example, if the int is 1542, the output shall be "2,4,5,1", with a comma separating the digits.

Hints: Use n % 10 to extract a digit; and n = n / 10 to discard the last digit.

```
int n = ....;
while (n > 0) {
   int digit = n % 10; // Extract the last digit
   .....
   n = n / 10; // Drop last digit and repeat the loop
}
```

#### 2. ClassName: CozaLozaWoza

Write a program called CozaLozaWoza which prints the numbers 1 to 110, 11 numbers per line. The program shall print "Coza" in place of the numbers which are multiples of 3, "Loza" for multiples of 5, "Woza" for multiples of 7, "CozaLoza" for multiples of 3 and 5, and so on. The output shall look like:

```
1 2 Coza 4 Loza Coza Woza 8 Coza Loza 11
Coza 13 Woza CozaLoza 16 17 Coza 19 Loza CozaWoza 22
23 Coza Loza 26 Coza Woza 29 CozaLoza 31 32 Coza
.....

Hints:

public class CozaLozaWoza { // saved as "CozaLozaWoza.java" public static void main(String[] args) {
   int lowerbound = 1;
   int upperbound = 110;
```

```
for (int number = lowerbound; number <= upperbound; ++number)</pre>
{
         // Print "Coza" if number is divisible by 3
         if (....) {
            System.out.print("Coza");
         // Print "Loza" if number is divisible by 5
         if (....) {
            System.out.print(....);
         // Print "Woza" if number is divisible by 7
         // Print the number if it is not divisible by 3, 5 and 7
         if (....) {
         // Print a newline if number is divisible by 11; else print
a space
         if (....) {
            System.out.println();
     }
   }
}
```

TRY: Modify the program to use nested-if (if  $\dots$  else if  $\dots$  else if  $\dots$  else) instead.

#### 3. Class Name: PalindromicWord

A word that reads the same backward as forward is called a *palindrome*, e.g., "mom", "dad", "racecar", "madam", and "Radar" (case-insensitive). Write a program called TestPalindromicWord, that prompts user for a word and prints ""xxx" is is not a palindrome".

Hints: Read in a word and convert to lowercase via in.next().toLowercase().

A phrase that reads the same backward as forward is also called a palindrome, e.g., "Madam, I'm Adam", "A man, a plan, a canal - Panama!" (ignoring punctuation and capitalization). Modify your program (called TestPalindromicPhrase) to test palindromic phrase.

Hints: Read in the lowercase phrase via in.nextLine().toLowercase(). Maintain two indexes, forwardIndex and backwardIndex, used to scan the phrase forward and backward.

### 4. Class name: HealthChecker

Write a menu driven program to compute and to display the ounce and caffeine intake of a costumer. The user is allowed to select the type of energy drink, and number of bottles. Caffeine intake is computed as caffeine per bottle \* number of bottles. Display "Check you

health" if caffeine intake exceeds to 5000, otherwise display "Live Healthy". The caffeine intake is determined using the following table:

<b>Energy Drinks</b>	Service Size/bottle	Caffeine(mg)
[1] Spike shooter	8.4oz	300
[2] Cocaine	8.4oz	288
[3] Monster Energy	16oz	160
[4] Full Throttle	16oz	144
[5] Enviga	12oz	100
[6] Tab Energy	10.5oz	95
[7] Red Bull	8.3oz	83
[8] SoBe No Fear	8oz	83
[9] Amp	8.4oz	74

### **Sample Output Dialogue:**

```
====== MAIN MENU ======
#
#
    [1] Enter Data
    [2] Select Drink
     [3] Compute Caffeine
     [4] Print
#
#
     [5] Exit
                         #
Enter your choice: 1
Enter your name: Shayne
Enter your choice: 2
Enter Drink: 1
Enter your choice: 3
No. of Bottles: 10
Caffeine Intake: 3000
Remarks: Check your Health
Enter your choice: 4
Shayne Drink 8.4 Ounces of Spike Shooter
Caffeine Intake: 3000
Enter your choice: 5
Thank you for using program...
```

#### 5. Class Name: ATMMachine

Create a Java program that contains a main class with three sub-classes that corresponds to the transaction of an ATM machine. Implement the concept of Inheritance, Encapsulation (use private and public modifiers), and Polymorphism (Method overloading and overriding)

```
Sample Output Dialogue:
                  _____
   Welcome to this simple ATM machine
Please select ATM Transactions
   Press [1] Deposit
   Press [2] Withdraw
   Press [3] Balance Inquiry
   Press [4] Exit
   What would you like to do? 1
   Enter the amount of money to deposit: 20000
   You deposited the amount of 20000.0
   Would you like to try another transaction?
   Press [1] Yes
   Press [2] No
   Enter choice: 1
   Please select ATM Transactions
  Press [1] Deposit
   Press [2] Withdraw
   Press [3] Balance Inquiry
   Press [4] Exit
  What would you like to do? 2
  To withdraw, make sure that you have sufficient balance in your account.
  Enter amount of money to withdraw: 10000
  You withdraw the amount of Php 10000.0
  Would you like to try another transaction?
   Press [1] Yes
   Press [2] No
   Enter choice: 1
   Please select ATM Transactions
   Press [1] Deposit
   Press [2] Withdraw
   Press [3] Balance Inquiry
   Press [4] Exit
   What would you like to do? 3
   Your current balance is 10000.0
   Would you like to try another transaction?
   Press [1] Yes
   Press [2] No
```

## **SUBJECT: Object-Oriented Programming (FINAL PROJECT)**

Enter choice: 1

Please select ATM Transactions

Press [1] Deposit Press [2] Withdraw

Press [3] Balance Inquiry

Press [4] Exit

What would you like to do? 4

Transaction exited.

Would you like to try another transaction?

Press [1] Yes Press [2] No Enter choice: 2

Thank you for using this simple ATM Machine.

ABBAGU,CHINO JOSHUA G. – Leader ADVINCULA, MARIA CHRISTINA AGGASID CHRISTINE KAYTE P. BERNARDEZ,ELCID B. BRIMON DEBBIE JANE B.  DELA CRUZ ELIAN REI A. – Leader CABUENA GRANEL JAYLORD A CALDERON JHIMAR PADERO CUARIO,REYMARK.L. VELASCO, HAZEL D  GARCIA, IAN PAUL A. – Leader PANIT, BRYCE JAMES R. SALAZAR, JERICK D. SOBREPENA, ELSA JANE A TORRES, KIMBLER JOHN D. TUMACDER, ALLYSSA DIANE L.  VIICHOR G. Perdido Computer Science Department College of Arts and Sciences Nueva Vizcaya State University	GROUP NO.	GROUP MEMBERS
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