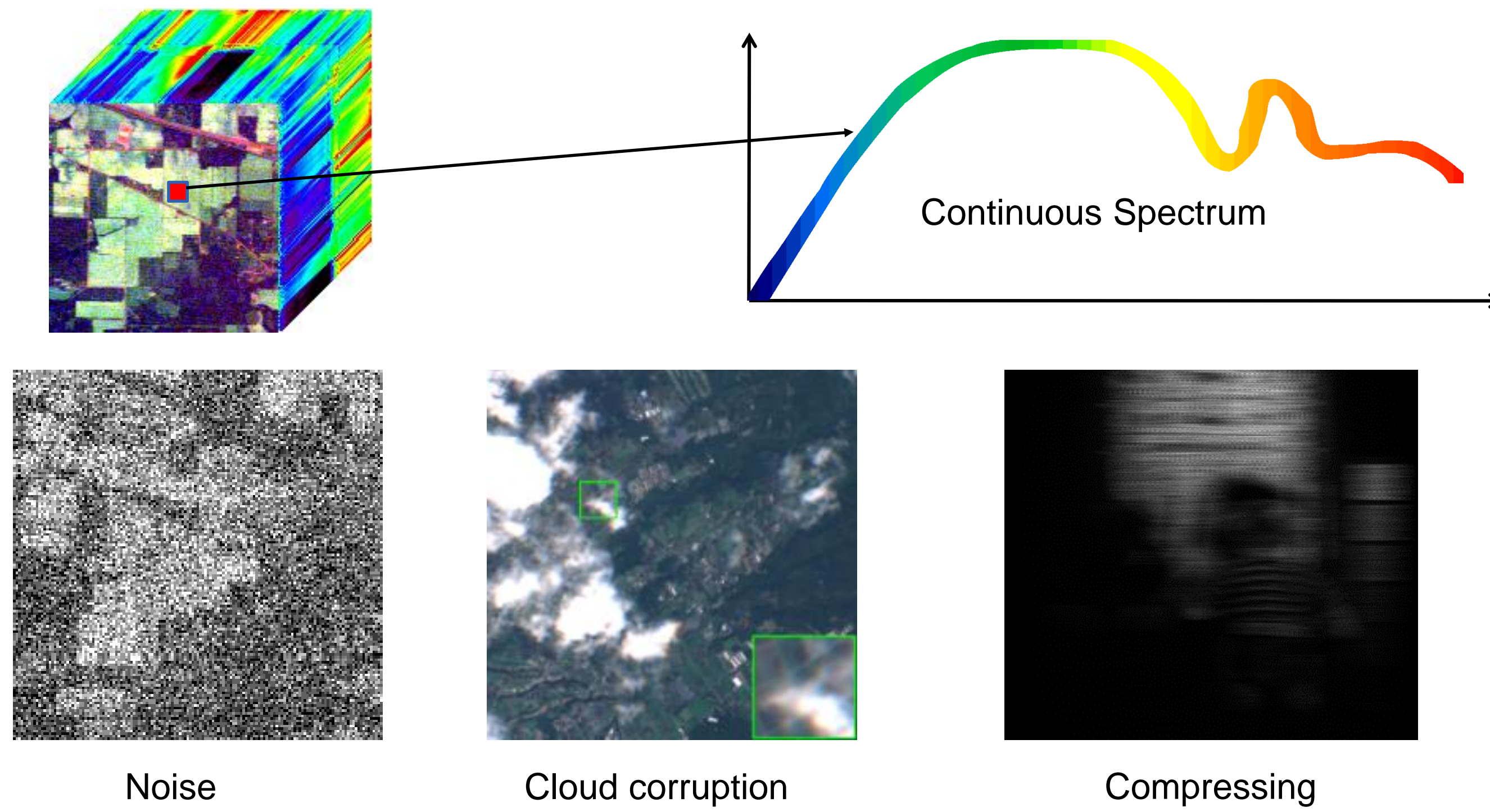


Spectrum-aware and Transferable Architecture Search for Hyperspectral Image Restoration

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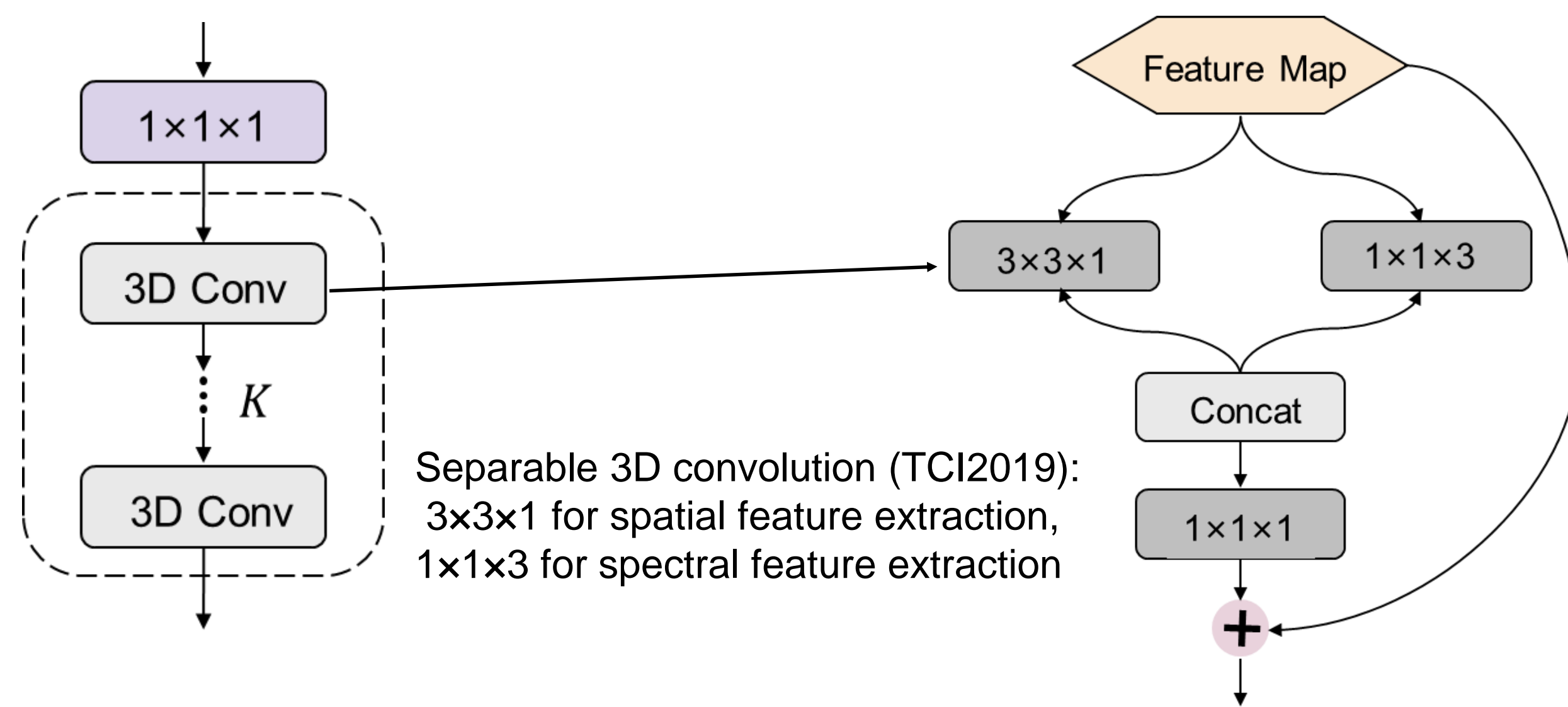
Background:

- Remote sensing hyperspectral image (HSI) has a high spectral resolution, it can imaging at every 10nm.
- HSIs always suffer from various degradations, such as noise, cloud/shadow, compressing, *etc.*
- The HSIs from different sensors differ significantly.



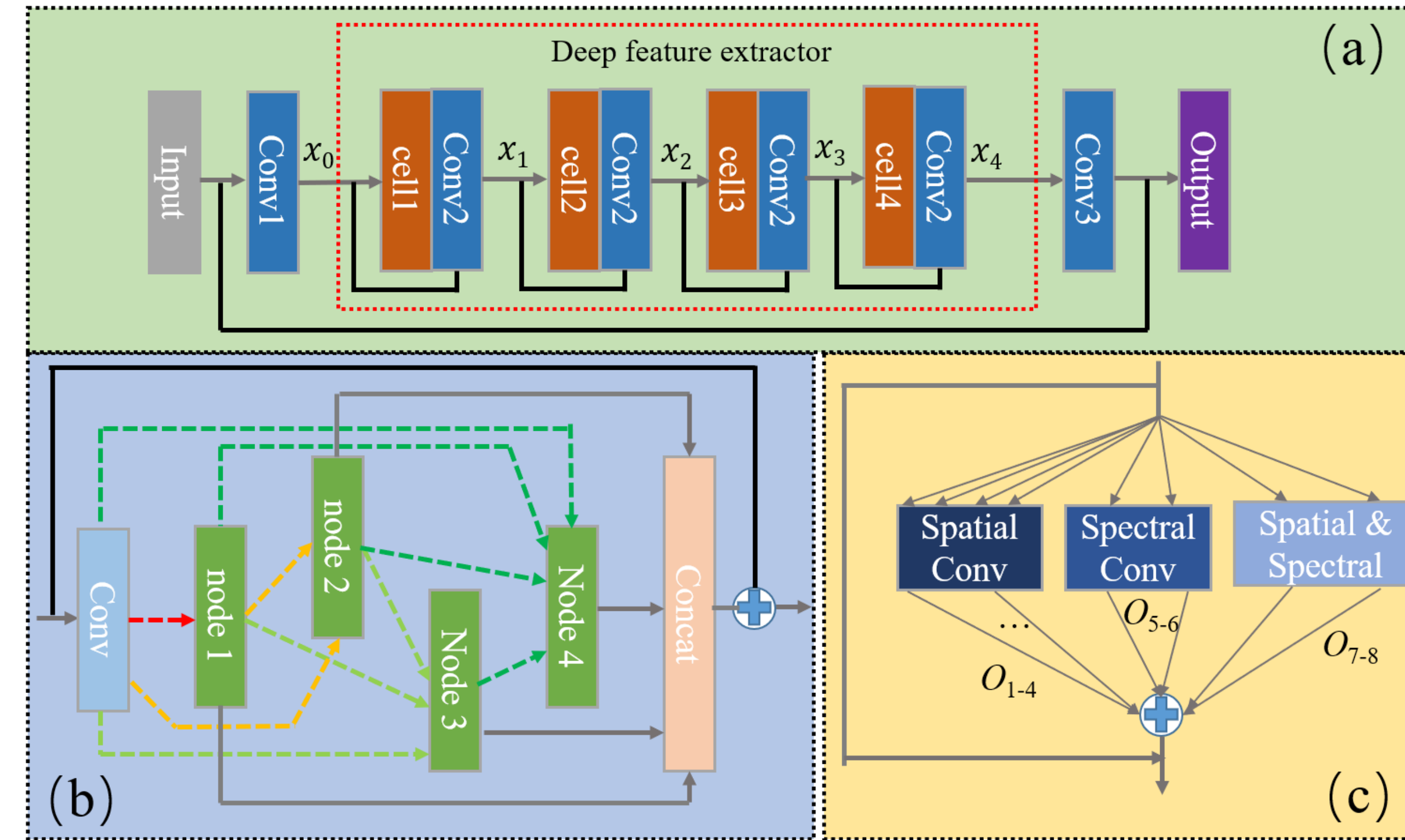
HSI restoration: spatial-spectral analysis

- At the beginning, the spatial based methods, such as HSI-DeNet, HSI-CNN are utilized to restore the HSIs from degraded image.
- Subsequently, 3D convolution, spatial-spectral attention, play-and-plug framework are introduced to explore the spectral information.
- Separable 3D convolution is efficient for spatial-spectral features exploration, but the balance analysis between the two is missing. Therein, most HSI restoration works simply focus on one specific task and lose the transferability across different sensors.



Spectrum-aware and Transferable Architecture Search

- Utilize One-shot neural architecture search [1] to design efficient architecture for various HSI restoration tasks across different sensors.
 - Build the global architecture (a) and micro cell architecture (b)
 - The mixed residual block (MRB) to connect the two possible tow nodes consists of 4 spatial Conv, 2 spec Conv, and 2 spatial-spectral Conv, shown in (c).



- To resist various degradations in different HSI restoration tasks, we introduce noise level independent search algorithm, with the following objective function. α and θ stand for the architecture parameter and network parameter, respectively, σ is the noise variance.

$$\mathcal{L}(\theta, \alpha, \mathcal{D}) = 1/2 \sum_{y \in \mathcal{D}} \left\| \text{net}_{\alpha}(x(\sigma); \theta) - y \right\|_2^2.$$

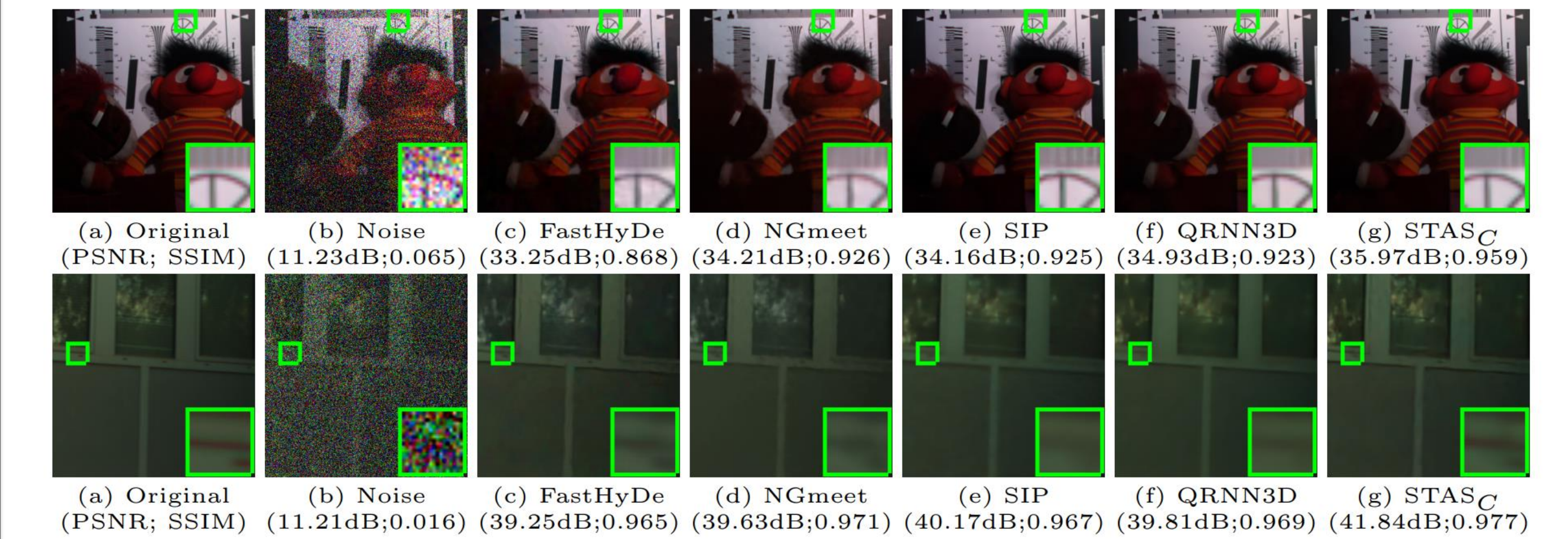
During the training, σ changes for different batch and epoch.

- Finally, we achieve the architecture a . The learned architecture is utilized for various HSI restoration tasks.

Experiments

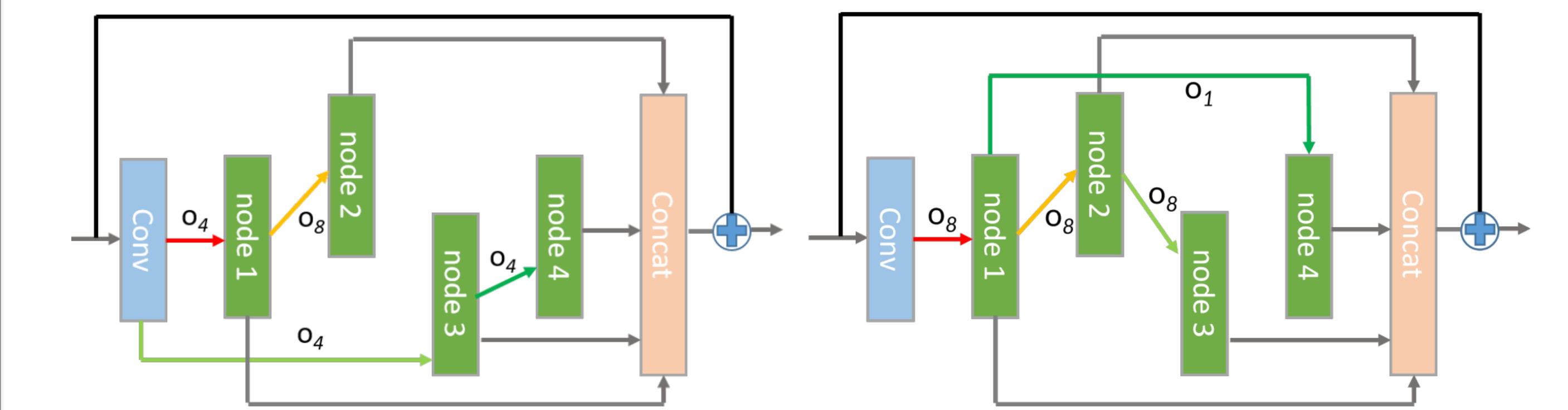
- Dataset: Network search experiments are implemented on CAVE and Pavia images, respectively. The learned architectures are used for CAVE denoising, ICVL denoising, and KAIST imaging reconstruction.
- The proposed STAS is compared to model based HSI denoising NGmeet[2], and learning based methods SIP[3] and QRNN3D[4]. STAS can achieve better quantitative and visual results, regarding different dataset/noise-level restoration.

	method	noise	FastHyDe	PSNR	SSIM	NGmeet	PSNR	SSIM	SIP	PSNR	SSIM	QRNN3D	PSNR	SSIM	STAS _C	PSNR	SSIM
CAVE	30		38.00	0.949	39.05	0.963			36.97	0.948		37.65	0.957		38.39	0.961	
	50		35.53	0.911	36.38	0.941			35.81	0.937		35.84	0.935		36.80	0.949	
	70		33.70	0.871	34.34	0.916			34.64	0.929		34.96	0.927		35.83	0.940	
ICVL	30		42.96	0.971	43.42	0.973			41.58	0.960		42.08	0.967		43.92	0.978	
	50		40.58	0.958	40.85	0.962			40.03	0.950		40.62	0.959		42.01	0.969	
	70		38.86	0.941	39.21	0.950			38.88	0.930		39.21	0.943		41.13	0.961	



- The learned STAS_C can achieve better results on CAVE denoising; STAS_P can achieve better on Pavia denoising.

Method	Index	FastHyDe	NGmeet	STAS _C	STAS _P
CAVE	PSNR	33.53	36.38	36.80	35.92
	SSIM	0.911	0.941	0.949	0.936
	MSA	9.33	6.12	5.34	6.04
Pavia	PSNR	33.93	34.80	33.10	34.96
	SSIM	0.913	0.926	0.917	0.933
	MSA	4.86	3.98	4.20	3.64



- Left side is the learned cell block of STAS_C trained on CAVE dataset; right side is the cell block of STAS_P from Pavia dataset.

Conclusion:

- For CAVE with fewer spectral bands, spatial convolution is effective. For Pavia with larger spectral bands, spatial-spectral convolution is effective.
- The transferability of searched architecture is dependent on the spectral information and independent of the noise levels.

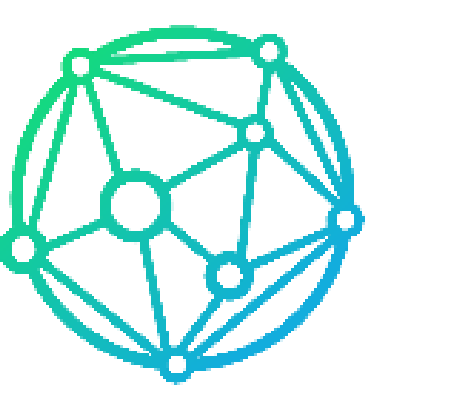
Reference:

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