#### <u>Introduction to Programming</u>

- / Week 3: Programming in Python, variables, conditionals, strings
- / Mathematical methods: complex numbers

# **Complex numbers**

### **Python**

Remember to start with

```
from sympy import *
```

If you want to solve an equation that is not equal to zero, the simplest thing to do might be to rearrange it for zero. For example, if you want to solve  $x^2=-4$ , ask solve to solve  $x^2+4=0$ .

```
from sympy.abc import x
solve(x**2+4)
```

Notice how sympy uses <code>I</code> for  ${\bf i}=\sqrt{-1}$ ? To use this you need to multiply <code>I</code> by a number and don't forget the multiplication <code>\*</code>, for example to enter z=7+3i you would enter

```
z = 7 + 3*I
```

If we define a second complex number  $w=3-5i\,$ 

```
w = 3-5*I
```

then we can manipulate these in the expected way.

```
z+w
z-w
z*w
```

We can ask for the real part of a complex number using

```
re(z*w)
```

and imaginary part using

```
im(z*w)
```

We can find its modulus using the abs (absolute value) function.

```
abs(z)
```

and its argument using

```
arg(z)
```

We can find the conjugage of z using

```
conjugate(z+w)
```

## LaTeX

First, let's set up a basic document to do some maths in.

```
\documentclass[12pt] {article}
\usepackage{amsmath}
\begin{document}
\end{document}
```

We can add commands to typeset maths after \begin{document} and before \end{document}.

For the imaginary number, we can just type i. We can write out how this is defined using \sqrt for the square root.

```
\[\sqrt{-1} = i \]
```

In solving equations like  $x^2=-4$  above, we would write the solution as  $\pm 2i$ . This is done in LaTeX using

```
\[\pm 2i \]
```

There are some formulae in complex numbers that involve sine and cosine. These are represented in LaTeX using  $\sin()$  and  $\cos()$ , so for example

```
\[ e^{i \theta} = \cos(\theta) + i \sin(\theta) \]
```

The modulus of a complex number z=a+ib is represented using

The argument  $\arg(z)=\tan^{-1}\left(\frac{b}{a}\right)$  is much more challenging to typeset because it involves several new commands.

First, the fraction  $\frac{b}{a}$ . This is produced by the command \frac which takes two parts - the numerator and the denominator. In this case

```
\[\frac{b}{a}\]
```

The inverse tan can be written  $\arctan$  or  $\tan^{-1}$ . For the first, we use  $\arctan$ . For the second, we use an index.

In LaTeX an index is produced using  $^$ , like  $x^2$  for  $x^2$ . The  $^$  acts on the next thing that comes after it, so if that has multiple characters it must be contained with  $\{\ldots\}$ . For example, if we write  $x^2$ 3 we will get  $x^2$ 3 - the  $^$  has only acted on the z1. If we want  $z^2$ 3, we must make the  $z^2$ 3 act on the whole  $z^2$ 3 using braces:  $z^2$ 4 \(\lambda \cdot \{z^2 \} \).

For  $tan^{-1}$ , then, we use

```
\[\tan^{-1}\]
```

Now the fraction  $\frac{b}{a}$  is in brackets. However, these are not ordinary brackets, they are taller. Notice how if we use  $(\frac{b}{a})$  the result doesn't look right. Instead of writing (...), we use the commands  $\left(\frac{b}{a}\right)$  and makes them the right height for what comes in between.

```
\[\left( \frac{b}{a} \right)\]
```

Putting that all together, we have

```
\[ \arg(z) = \tan^{-1}\left( \frac{b}{a} \right)\]
```

Another piece of maths you saw in Methods this week is the various labels for sets of numbers -  $\mathbb{N}$ ,  $\mathbb{Z}$ ,  $\mathbb{Q}$ ,  $\mathbb{R}$ ,  $\mathbb{C}$ .

To use these, we must use the extra package \usepackage {amssymb} in

the neader of the file.

These are produced by the command  $\mbox{\sc mathbb{\,}}\{\ \}$  , for example  $\mathbb C$  comes from

```
\[\mathbb{C}\]
```

#### **Unnecessary extra detail**

Typically in maths, we typeset variables as italic letters, like x or n. Because i and e aren't variables, people often prefer to typeset these as straight (Roman) characters. This is done using  $\mbox{mathrm}\{i\}$ , so we might prefer to write

```
\[ \mathrm{e}^{\mathrm{i} \pi} + 1 = 0 \]
```