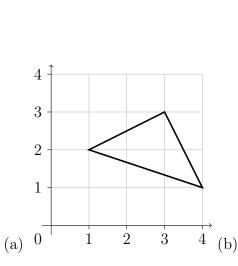
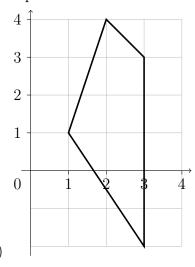
## Tutorial exercise sheet – Transformations

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1. Write matrices that represent the shapes shown below.





2. Consider three transformation matrices

$$\mathbf{T}_1 = \begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix}, \quad \mathbf{T}_2 = \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix} \quad \text{and} \quad \mathbf{T}_3 = \begin{bmatrix} 5 & 0 \\ 0 & 3 \end{bmatrix}$$

and the rectangle

$$\mathbf{R} = \begin{bmatrix} 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 \end{bmatrix}.$$

What are the coordinates of the transformations:

- (a)  $\mathbf{T}_1\mathbf{R}$ ;
- (b)  $\mathbf{T}_2\mathbf{R}$ ;
- (c)  $T_3R$ ?

3. Write down the transformation matrix that

- (a) scales horizontal distance by a factor of 3 and vertical distances by a factor of 7;
- (b) scales horizontal distances by a factor of 0.7 and vertical distances by a factor of 1.2;
- (c) leaves horizontal distances unchanged and trebles vertical distances.

4. The point  $\begin{bmatrix} 2 \\ 6 \end{bmatrix}$  is rotates anticlockwise about the origin through 40°. Calculate the position of the new point.

5. The triangle defined by

$$\mathbf{T} = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 5 & 1 \end{bmatrix}$$

is rotated clockwise about the origin through 120°. Determine the coordinates of the resulting triangle.

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- 6. The point  $\begin{bmatrix} 3 \\ 5 \end{bmatrix}$  is reflected in the line y = -x. Give the coordinates of the resulting point.
- 7. The point  $\begin{bmatrix} -1\\4 \end{bmatrix}$  is reflected in the y axis and the resulting point is then reflected in the line y=x. Give the coordinates of the resulting point.
- 8. The point  $\begin{bmatrix} a \\ b \end{bmatrix}$  is reflected in the x axis. The resulting point is then reflected in the line y = -x. Give the coordinates of the resulting point.
- 9. The square

$$\mathbf{S} = \begin{bmatrix} 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \end{bmatrix}$$

is sheared by

$$\mathbf{T} = \begin{bmatrix} 1 & 0 \\ 3 & 1 \end{bmatrix}.$$

What are the coordinates of the vertices of the shape after shearing?

10. State the effect of the transformation matrix

$$\mathbf{T} = \begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix}$$

- 11. A point is translated from  $\begin{bmatrix} 1 \\ 6 \end{bmatrix}$  to  $\begin{bmatrix} 4 \\ 8 \end{bmatrix}$ . State the corresponding translation matrix.
- 12. A point is translated from  $\begin{bmatrix} -3 \\ -1 \end{bmatrix}$  to  $\begin{bmatrix} -6 \\ 0 \end{bmatrix}$ . State the corresponding translation matrix.
- 13. State the effect of the translation matrix

$$\begin{bmatrix} 1 & 0 & 4 \\ 0 & 1 & -3 \\ 0 & 0 & 1 \end{bmatrix}.$$

14. Determine a matrix that shears vertically by a factor of 2 and then rotates anticlockwise about the origin by 30°.

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- 15. Determine a matrix that rotates anticlockwise through  $40^{\circ}$  about the point  $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$ .
- 16. The zoom facility of a computer graphics package has the following options:
  - (a) double horizontal lengths only;
  - (b) double vertical lengths only;
  - (c) double both horizontal and vertical lengths;
  - (d) halve both horizontal and vertical lengths.

Write down the transformation matrix for each option.