Introduction to simulation modelling

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Mathematical Modelling

- ► Usually describes systems a collection of components that operate together.
- Models might be deterministic or probabilistic.
 - deterministic: system behaviour is based on parameters;
 - probabilistic: determined, in part, by random events.
- ► Most real-world systems are probabilistic, but this is difficult to model so we often treat them as deterministic.

Simulation model

- ▶ We can explore probabilistic systems by creating a simulation.
- ► Some reasons to do this include:
 - ▶ The system is too complicated to model analytically.
 - ▶ It may be difficult to collect data for an empirical model.
 - ► The system may not yet exist.
 - ▶ The system may contain random events that we do not want to oversimplify.
- ► One approach is *Monte Carlo simulations*.
 - 1. Construct a model that uses random numbers.
 - 2. Run this many times.
 - 3. Statistically analyse the results.
- ▶ One advantage is that we can 'try out' the effect of parameter changes in our model.

Exercise: Coin toss

- ▶ What is the probability of getting at least 7 heads when a coin is flipped 10 times?
- ▶ (Obviously we can do this as a probability calculation; the point here is to practice creating a simulation.)