## Nim

## Peter Rowlett

Sheffield Hallam University

p.rowlett@shu.ac.uk

## Game: Single-pile Nim

- ▶ Play in pairs.
- ► Place a pile of sticks\* in front of you.
- ▶ Players take turns to take 1, 2 or 3 sticks from the pile.
- ► The player who takes the last match wins.

111///11

Question: what is a winning strategy for this game?

<sup>\*</sup>or stones or counters or, indeed, matches.

## Game: Multi-pile Nim

- ► Play in pairs, take turns.
- ► Start with several heaps<sup>†</sup> of sticks.
- ► A move is to remove a positive number of sticks from one of the piles.
- ► The player to take the last stick wins.

An example 3-pile Nim game:



Peter Rowlett SHU Nim 2 / 2