

% Auto-generated by cameraCalibrator app on 23-Sep-2022

%-----

% Define images to process

```
imageFileNames = {'/Users/rakhi/Desktop/10.jpeg', ...  
    '/Users/rakhi/Desktop/9.jpeg', ...  
    '/Users/rakhi/Desktop/8.jpeg', ...  
    '/Users/rakhi/Desktop/7.jpeg', ...  
    '/Users/rakhi/Desktop/6.jpeg', ...  
    '/Users/rakhi/Desktop/5.jpeg', ...  
    '/Users/rakhi/Desktop/4.jpeg', ...  
    '/Users/rakhi/Desktop/3.jpeg', ...  
    '/Users/rakhi/Desktop/2.jpeg', ...  
    '/Users/rakhi/Desktop/1.jpeg', ...  
};
```

% Detect calibration pattern in images

```
detector = vision.calibration.monocular.CheckerboardDetector();  
[imagePoints, imagesUsed] = detectPatternPoints(detector, imageFileNames);
```

Warning: The checkerboard must be asymmetric: one side should be even, and the other should be odd. Otherwise, the orientation of the board may be detected incorrectly.

```
imageFileNames = imageFileNames(imagesUsed);
```

% Read the first image to obtain image size

```
originalImage = imread(imageFileNames{1});  
[mrows, ncols, ~] = size(originalImage);
```

% Generate world coordinates for the planar pattern keypoints

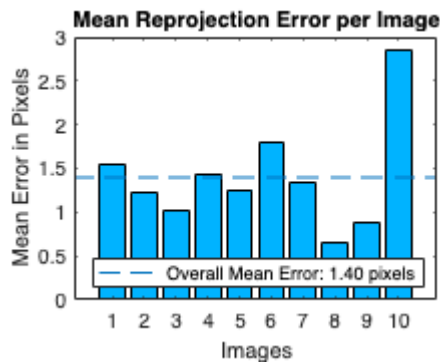
```
squareSize = 21; % in units of 'millimeters'  
worldPoints = generateWorldPoints(detector, 'SquareSize', squareSize);
```

% Calibrate the camera

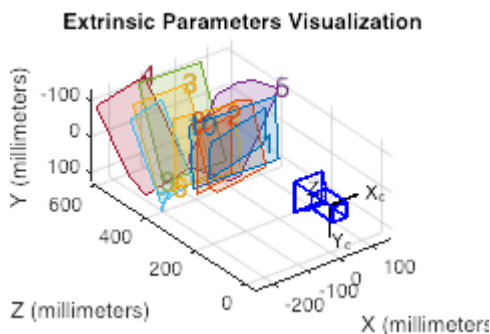
```
[cameraParams, imagesUsed, estimationErrors] = estimateCameraParameters(imagePoints, worldPoints, ...  
    'EstimateSkew', false, 'EstimateTangentialDistortion', false, ...  
    'NumRadialDistortionCoefficients', 2, 'WorldUnits', 'millimeters', ...  
    'InitialIntrinsicMatrix', [], 'InitialRadialDistortion', [], ...  
    'ImageSize', [mrows, ncols]);
```

% View reprojection errors

```
h1=figure; showReprojectionErrors(cameraParams);
```



```
% Visualize pattern locations
h2=figure; showExtrinsics(cameraParams, 'CameraCentric');
```



```
% Display parameter estimation errors
displayErrors(estimationErrors, cameraParams);
```

Standard Errors of Estimated Camera Parameters

Intrinsics

```
Focal length (pixels): [ 1160.0469 +/- 11.1237 1158.5178 +/- 10.9550 ]
Principal point (pixels): [ 547.6532 +/- 2.6145 358.7546 +/- 3.3394 ]
Radial distortion: [ 0.1792 +/- 0.0126 -0.3098 +/- 0.0468 ]
```

Extrinsics

Rotation vectors:

[-0.3525 +/- 0.0060	-0.1008 +/- 0.0084	3.0983 +/- 0.0010]
[-0.1623 +/- 0.0070	-0.1534 +/- 0.0072	1.5691 +/- 0.0011]
[-0.3932 +/- 0.0037	0.3318 +/- 0.0043	1.5475 +/- 0.0010]
[-0.4915 +/- 0.0036	0.3237 +/- 0.0043	1.3969 +/- 0.0011]
[0.0316 +/- 0.0037	0.1662 +/- 0.0049	2.1358 +/- 0.0006]
[-0.2403 +/- 0.0035	0.1591 +/- 0.0029	-1.5996 +/- 0.0007]
[-0.2123 +/- 0.0054	-0.2888 +/- 0.0055	-1.7329 +/- 0.0012]
[2.3404 +/- 0.0027	2.0026 +/- 0.0024	-0.1374 +/- 0.0048]
[-0.4842 +/- 0.0038	-0.1223 +/- 0.0031	-1.6000 +/- 0.0009]
[-0.0997 +/- 0.0028	0.0473 +/- 0.0021	0.0052 +/- 0.0004]

Translation vectors (millimeters):

[79.2641 +/- 0.7674	21.2392 +/- 1.0105	362.2074 +/- 3.2300]
[-16.7311 +/- 0.8272	-87.6919 +/- 1.0368	371.5075 +/- 3.4795]

[-5.9197 +/- 1.2663	-85.2636 +/- 1.6043	561.4882 +/- 4.8617]
[-92.1246 +/- 1.4329	-111.5902 +/- 1.7641	617.0880 +/- 5.1640]
[161.2940 +/- 0.9454	-80.4612 +/- 1.1688	412.1800 +/- 3.9543]
[-148.6140 +/- 0.9031	87.6772 +/- 1.1632	413.2220 +/- 3.8292]
[-179.6641 +/- 1.0427	130.4118 +/- 1.3010	436.2398 +/- 4.3920]
[-113.3690 +/- 0.8488	-94.0202 +/- 1.0755	387.2548 +/- 3.6806]
[-121.2970 +/- 1.1189	121.8683 +/- 1.4845	502.7400 +/- 4.8967]
[-128.8892 +/- 0.8390	-89.6181 +/- 1.0825	389.3595 +/- 3.7033]

% For example, you can use the calibration data to remove effects of lens distortion.
undistortedImage = undistortImage(originalImage, cameraParams);

% See additional examples of how to use the calibration data. At the prompt type:
% showdemo('MeasuringPlanarObjectsExample')
% showdemo('StructureFromMotionExample')