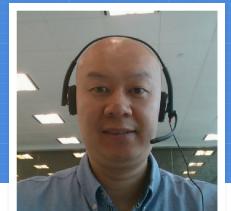
Tim Hsu



Professional Software Engineer

Summary

Worked in software development for 15+ years. Started in Silicon Valley, then moved to HK. Majority time was a C++ developer but moved to C# .NET. Consider myself a fullstack developer with some frontend knowledge.

Web http://yeehsu.freeshell.org
Email zaken520@gmail.com
Phone 852 9273 7829
Address Yau Ma Tei. Hong Kong

Professional Skills

C++ / C# .NET

WPF, API, MVC, MVVM

OOP & Design Patterns

Agile, CI/CD, TDD, SCRUM

Data Structures & Algorithms

IPC & Multi-threading

Work Experience

Senior C++/C# .NET System Analyst ◆ UNDISCLOSED FINTECH CO.

January 2019 - Present

- Developed new derivatives trading platform in C# .NET Core, WPF, Prism MVVM
- Developed FIX4.2 connectivity with brokers written in C++11, Boost ASIO
- Wrote various micro-services in both C++/C#, C++/CLI, scripts
- Implemented web services, web sockets, web api, windows services, AWS cloud

Senior .NET Consultant ◆ Avanade

November 2017 - December 2018

- Provided .NET consultancy to various fortune 500 clients, including Accenture
- Used C# Web API 2.0, MVC, Message Queue, Asynchronous calls, MSSQL, MSUnit
- Worked in Agile/SCRUM methods including CI/CD, TDD, BDD, SpecFlow, refactoring
 Helped in DevOps, releases, Jenkins, JIRA, Confluence, Selenium, Microsoft Azure

November 2015 - June 2017

Lead cross-regional Agile team to develop GPS Fleet Management SAAS solution

Lead Analyst Programmer • Concord Pacific Satellite Technologies Ltd.

- Lead front-end development team using Javascript, JQuery, AngularJS, JSON, Bootstrap
- Revamped SOA backend using C# .NET, MySQL, TCP/IP sockets, threads, SOAP & WCF APIs
- Introduced to team: Agile, TDD, NUnit, MantisBT, SVN, GIT, Skype, Google Maps

Contrator / Developer • Global Talent Services Ltd. - Unisys Hong Kong Ltd.

January 2015 - November 2015

- Independant contractor implemented banking Signature Web Viewer Verification system
 Fullstack using VB/C# .NET, WCF, HTML5, CSS3, AngularJS, JQuery, AJAX, REST, MSSQL
- Part of full SDLC in various phases, staging, SIT, UAT, then LIVE

Software Engineer • Sungard Global Trading Ltd.

August 2011 - December 2014

- Participated in development of real-time trading platform in WIN32 C++
- Worked with various teams OMS, FIX, Market Data, Market Access, and Exchange PMs
 Debugged trading algorithms, strategies on cash, equities and derivative market
- Cross functional teams using Agile, TDD, and daily SCRUM to meet sprint targets

Sr. Software Engineer • QVIVO Ltd.

October 2010 - August 2011

- Developed cross platform media player in standard C++/STL, Boost library, threads
 Integrated Eacebook ARI, CLIRI, AWS Cloud, IRC and memory sharing libraries
- Integrated Facebook API, cURL, AWS Cloud, IPC and memory sharing libraries
 Used Agile, TDD, Google unit testing, FFMpeg, Scaleform GFX, DirectX, OpenGL

Sr. Software Engineer • Concord Pacific Satellite Technologies Ltd.

November 2008 - October 2010

- Web Traffic & GPS related fleet management software control
- Embedded media player development using WinCE C++ MFC, WIN32, COM, HTTP, FTP

 Development using WinCE C++ MFC, WIN32, COM, HTTP, FTP

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 Development using WinCE C++ MFC, WINS2, COM, HTTP, FTP

 Development using WinCE C++ MFC, WINS2, COM, HTTP, WINCE C++ MFC, WINCE C++ WINCE C++ WINCE C++ WFC, WINCE C++ WINCE C++ WINCE C++ WINCE C++ WINCE C++ WINCE C+
- Developed backend in C Linux, sockets, POSIX threads, MySQL tunning

Sr. Software Engineer • OPSWAT, Inc.

April 2005 - October 2008

- Part of team to develop Antivirus/Antispyware/Firewall SDK
- Implemented API library in OOP C++, C#, Java, PHP, HTTP/FTP/SMTP, XML, STL
 Integrated computer security, encryption, hashing MD5, SHA256, digital signatures

Education

Bachelor of Computer Science • San Francisco State University

1996 - 2002

Focused on System and Software Design. Network Communications. Integrated Circuits, Engineering. Data Flow Automata. Discrete and Complex Analysis.