

Practice **Register Microservices on a Netflix Eureka Discovery Server**



Points to Remember

- Ensure that Spring Cloud and Eureka Server dependency are added in POM.xml.
- Ensure that API Gateway reads all configurations of services from Eureka.
- Ensure all services get registered on Eureka including the API Gateway.
- Configure the routes in the API Gateway using the application name.

```
@Configuration
public class AppConfig {
    @Bean
    public RouteLocator myRoutes(RouteLocatorBuilder builder) {
        return builder.routes()
            .route(p -> p
                .path( .pattern "/api/v1/*")
                .uri("lb://user-authentication-service"))
            .route(p->p
                .path( .pattern "/api/v2/user/*", "/api/v2/register")
                .uri("lb://user-movie-service"))
            .build();
    }
}
```


Exercise

- Practice –1 Shopping Application



An illustration of a woman with dark hair and glasses, wearing a red top, and a man with brown hair and glasses, wearing an orange top. They are sitting at a light blue desk, looking at a large blue computer monitor. The woman is holding a yellow clipboard. On the desk, there is a white coffee cup with a red lid, a yellow pencil, and a notepad with a red pencil. The background is light green with some abstract shapes and a large green plant on the right.

PRACTICE

Shopping Application

Consider a shopping application that enables users to shop for products on any smart device. The application provides many features, and some features can be accessed only by registered users. Let us create multiple microservices for the application.

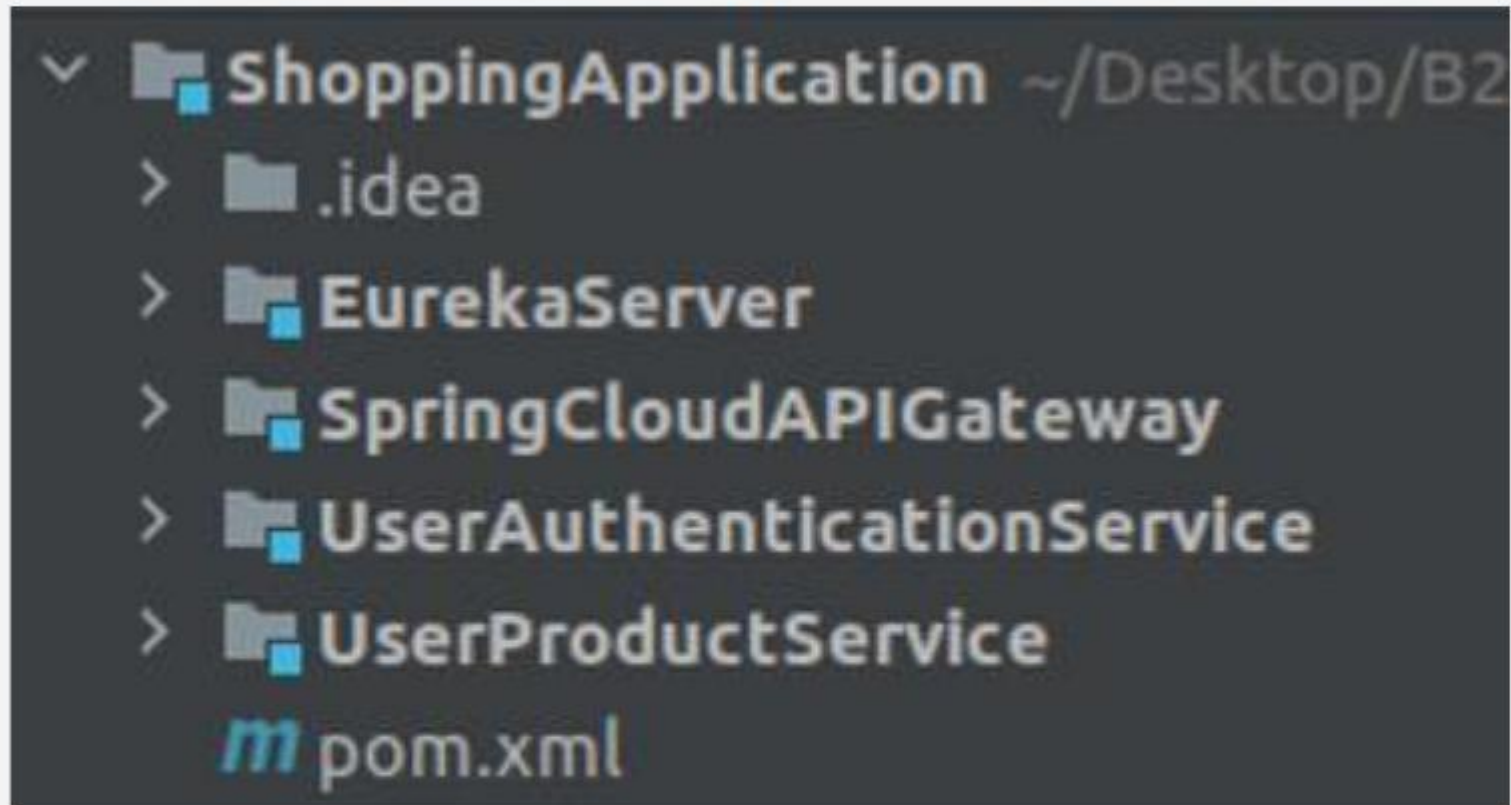
1. The customer must first register with the application
2. The customer must log in with credentials such as id, and password.
3. The customer can access the features, such as adding products to their cart
4. Implement Eureka Server for service discovery

Instructions for the Practice

- Click on the [boilerplate](#).
- Fork the boilerplate using the fork button
- Select your namespace to fork the project.
- Clone the project into your local system.
- Open the project in the IntelliJ IDE.

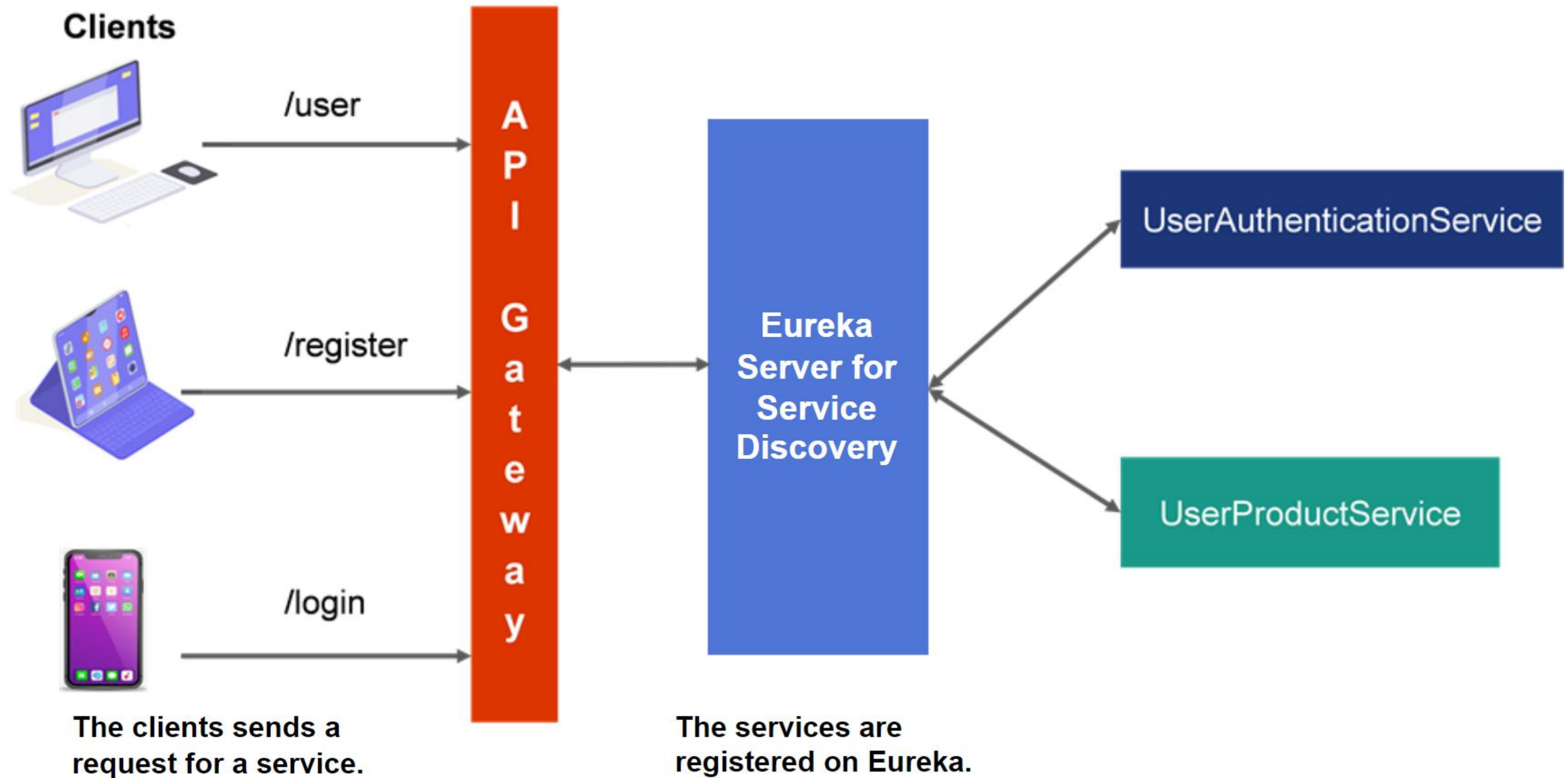
Task: Practice 1

- `EurekaServer` is the service where all the other service will register themselves.
- `SpringCloudAPIGateway` is the service that will act as API Gateway.
- `UserAuthenticationService` is the service that will have login and save the user functionalities.
- `UserProductService` is the service that will have all the CRUD functionalities related to product.
- `pom.xml` is the parent pom.



The structure of the Application

Service Discovery and API Gateway



Task: Practice 1

- Create a new project using the Spring Initializer to build the Spring Cloud API Gateway.
- Add the dependencies for Spring Cloud Gateway in the pom.xml.
- Add the Spring Cloud API Gateway in the module of the parent pom.
- Configure the routes in the API Gateway. The route should be written using the application name in the `application.yml` file, instead of the URI of the application. Do not write the port number.
- All services must be routed through the API Gateway.
- The API gateway must send the request to the corresponding service.
- Test the output in Postman.

Task: Practice 2

- Create a new project using the Spring Initializer to build the Eureka Server.
- Add the dependencies for Eureka Server in the pom.xml.
- Add this project as a module in the parent pom.xml.
- Add dependencies for Eureka client in UserAuthenticationService, UserProductService, SpringAPIGatewayService.
- Configure all the services as clients of the Eureka Server.
- Start the Eureka Server at <http://localhost:8761/>.
- Start the other services and ensure that they are registered on the Eureka Server.
- Run and test your application using Postman.

Submission Instructions

- Before pushing the solution to the repository,
 - In the `application.properties` file there are two configurations to execute the application, one for local execution and other for Hobbes execution.
 - When executing the application on your local machine, comment the hobbes configuration and uncomment the local configuration and change username and password to connect to database as per your local config.
 - Before pushing the solution to the repository comment the local configuration and uncomment the hobbes configuration.
- Push the solution to git.

Submission Instructions (contd..)

- Submit the practice or challenge on [hobbes](#).
- Login to hobbes using your credentials.
- Click on **Submission** in the left navigation bar.
- The **Submit for evaluation** page is opened.
- Select the solution repository `bej-eureka_discovery-c4-s4-pc-1-shopping-application` against which your submission will be evaluated, under **Assignment Repository**
- Select your solution repository `pc-1-shopping-application` under **Search Submission Repo**
- Click on **Submit**.
- The results can be viewed in the **Past Submissions** screen.