

# Simulation Parameters

NS3

# UDP Model in NS3

Classes in NS3 for implementing user datagram protocol:

- Class **UdpSocket** – For hosting Udpsocket attributes that can be reused across different implementations.
- Class **UdpSocketImpl** – Provide socket interface to NS3's implementation of UDP.
- Class **UdpSocketFactory** – Used by layer 4 protocol instance to create UDP sockets.
- Class **UdpSocketFactory Impl** – Implements the API for creating UDP sockets.
- Class **UdpL4Protocol** – This is subclass of IpL4Protocol and provides an implementation of the UDP protocol.

# TCP Model

Classes in NS3 for implementing user datagram protocol:

- Class **TcpSocket**
- Class **TcpSocketFactory**
- Class **TcpCongestionOps** – This provides different variants for congestion control.

# Antenna Module

- **AntennaModel()** - This base class provides an interface for the modeling of the radiation pattern of an antenna.
- Set of classes derived from this base class are:
  - Class **IsotropicAntennaModel** - model provides a unitary gain (0 dB) for all direction.
  - Class **CosineAntennaModel** – This is the model described in **Chunjian** and in this model we specify the beamwidth and orientation in degrees.
  - Class **ParabolicAntennaModel** - This model is based on the parabolic approximation of the main lobe radiation pattern.

# Transmission Power thresholds

- **ns3::YansWifiPhy**

- **EnergyDetectionThreshold** – For PHY layer to detect the signal the energy must be greater than this value (dbm).
- **TxGain** - Transmission gain (dB).
- **RxGain** - Reception gain (dB).
- **TxPowerStart** - Minimum available transmission level (dbm).
- **TxPowerEnd** - Maximum available transmission level (dbm).
- **TxPowerLevels** - Number of transmission power levels available between TxPowerStart and TxPowerEnd included.
- **RxNoiseFigure** - Loss (dB) in the Signal-to-Noise-Ratio due to non-idealities in the receiver.
- **ChannelSwitchDelay** - Delay between two short frames transmitted on different frequencies.

# Transmission Power thresholds

- **ns3::WifiRemoteStationManager**

- **RtsCtsThreshold** - If the size of the data packet + LLC header + MAC header + FCS trailer is bigger than this value, we use an RTS/CTS handshake before sending the data.
- **FragmentationThreshold** - If the size of the data packet + LLC header + MAC header + FCS trailer is bigger than this value, we fragment it such that the size of the fragments are equal or smaller than this value.

- **ns3::IdealWifiManager**

- **BerThreshold** - The maximum Bit Error Rate acceptable at any transmission mode.

# Transmission Power thresholds

- **ns3::CaraWifiManager**

- **ProbeThreshold** - The number of consecutive transmissions failure to activate the RTS probe.
- **FailureThreshold** - The number of consecutive transmissions failure to decrease the rate.
- **SuccessThreshold** - The minimum number of successful transmissions to try a new rate.

- **ns3::RedQueue**

- **MinTh** - Minimum average length threshold in packets/bytes.
- **MaxTh** - Maximum average length threshold in packets/bytes.