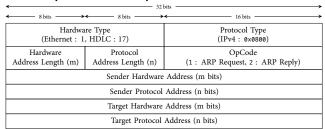
# TCP/IP Cheat Sheet

## **Ethernet Frame**

	← 48 bits →	<del></del>	- 48 bits -	$\longrightarrow$	← 16 bits	<b>→</b> ← 46-15	00 bytes →	← 16 bits →
	Destination Address	Se	ource Addres	s	Туре	Pay	yload	CRC
,	Гуре field values : 0×	0806	ARP	0×0	800	IPv4	0×86I	DD   IPv6

# **ARP Requests and Responses**



## **IPv4 Addresses**

Class	First byte	Netid	Hostid	Start	End
A	0b1XXXXXXX	8 bits	24 bits	0.0.0.0	127.255.255.255
В	0b10XXXXXX	16 bits	16 bits	128.0.0.0	191.255.255.255
C	0b110XXXXX	24 bits	8 bits	192.0.0.0	223.255.255.255
D	0b1110XXXX	-	-	224.0.0.0	239.255.255.255

#### Special-purpose IPv4 Addresses

0.0.0.0/32	Unspecified address
255.255.255.255/32	Limited Broadcast

0.0.0.0/8	'This' network	169.254.0.0/16	Link-local
10.0.0.0/8	Private network	172.16.0.0/12	Private networ
127.0.0.0/8	Loopback	192.168.0.0/16	Private networ

## **IPv4 Packet Header**

		32	bits	
← 4 bits →	← 4 bits →	← 8 bits → →	· <del>-</del>	16 bits
4	IHL	ToS	Total Length	
Identifier		0 D M F F F Fragment Offset		
TTL Protocol		Header Checksum		
Source Address				
Destination Address				
Options + Padding				

	Options + Padding					
IHL	IHL   Internet Header Length (× 4 bytes)					
ToS	Type of Service	MF	More Fragment			
TTL	Time To Live	DF	Don't Fragment			
Proto	Protocol field values					
0×0	1   ICMP	0×06	TCP			
0×0	2 IGMP	0×11	UDP			
IPv4 Options						
0×0	0   EOL	0×83	Loose Routing			
0×0	1 NOP	0×89	Strict Routing			

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# **ICMP Messages**

ICMP Mes	ssage Fo	ormat		
<b>←</b> 8 bit	s	← 8 bits → →	·	16 bits
Туре		Code	Cl	hecksum
Message-specific data				
Destinatio	n Unrea	chable (Type 3)		
<b>←</b> 8 bit	s	← 8 bits → →	•	16 bits
Type = 3		Code = 0-5	Checksum	
		Rese	erved	
		IP Header + 64 bits	of Original IP Packet	
Code 0	Net unreachable		Code 1	Host unreachable
Code 2	Protocol unreachable		Code 3	Port unreachable
Code 4	Fragmentation needed and DF set		Code 5	Source route failed

## Time Exceeded (Type 11)

$\longleftarrow \qquad 8 \text{ bits} \longrightarrow \longleftarrow \qquad 8 \text{ bits} \longrightarrow \longleftarrow \qquad 16 \text{ bits} \longrightarrow$					
Type = 11	Code = 0,1	Checksum			
	Reserved				
IP Header + 64 bits of dicarded IP Packet					

Code 0	Time to live exceeded in transit
Code 1	Fragment reassembly time exceeded

#### Parameter Problem (Type 12)

← 8 bits →	← 8 bits → →	← 16 bits →			
Type = 12	Code = 0	Checksum			
Reserved					
IP Header + 64 bits of dicarded IP Packet					

# Redirect Message (Type 5)

← 8 bits →	← 8 bits → →	← 16 bits →			
Type = 5	Code = 0	Checksum			
	Gateway Internet Address (32 bits)				
IP Header + 64 bits of dicarded IP Packet					

e Network
e Host
Type of Service and Network
Type of Service and Host

#### Echo Request and Reply Message (Type 8/0)

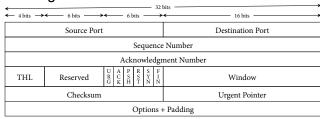
← 8 bits → →	← 8 bits →	← 16 bits →
Type = 8/0	Code = 0	Checksum
Iden	tifier	Sequence number
	Da	ata

Type 0 | Echo Reply Type 8 | Echo Request

#### IPv4 Pseudo-Header



# **TCP Segment Header**



HL	Transport Header Ler	1 + 1 + 2 + 2 + 2 + 2 + 2 + 2 + 2 + 2 +
----	----------------------	---

## TCP Flags

UKG	Orgeni data	K5 I	Reset
ACK	Acknowledgement	SYN	Synchronisation

PSH | Push FIN Fin

#### TCP Options

Туре		Length	Option Value		
Type Length		th			
0×00 -		End of Opt	End of Options List (EOL)		
0x01	-	No Operat	No Operation (NOP)		
0x02	0x02 0x04		Maximum Segment Size (MSS)		
0x03 0x03 0x08 0x0A		3 Window Se	Window Scale (WScale)		
		A Timestamp	(TS)		

(8 × Length) - 16 bits

# **UDP Datagram Header**

← 16 bits →	← 16 bits →
Source Port	Destination Port
Length	Checksum

# Well-known Port Numbers

ftp	20/21/tcp	ssh	22/tcp/udp	telnet	23/tcp
smtp	25/tcp	dns	53/tcp/udp	dhcp	67/68/udp
http	80/tcp	pop3	110/tcp	ntp	123/tcp/udp
imap4	143/tcp	snmp	161/upd	https	443/udp

# **DNS Messages**

← 16 bits →	<u> </u>			_	16	bits		
Identification	Q R	Opcode (4 bits)	A A	T C	R D	R A	0	rCode (4 bits)
Number of Questions			Number of Answers RR					
Number of Authority RR	Number of Additional RR							
Questions								
Ans	Answers							
Authority								
Additional Informations								

#### Question Section

	n bytes —	2 bytes —	z bytes —
	QNAME	QTYPE 1: A, 2: NS, 5: CNAME, 15: MX	QCLASS 1: IN (Internet)
F	Answer Section	on	
	$\longleftarrow$ n bytes $\longrightarrow$	2 bytes —	2 bytes
	QNAME	QTYPE 1: A, 2: NS, 5: CNAME, 15: MX	QCLASS 1: IN (Internet)

# **IPv6 Cheat Sheet**

#### **IPv6 Addresses**

 2000::/3
 Global unicast
 fc00::/7
 Unique local

 fe80::/64
 Link-local
 ff00::/8
 Multicast(\*,\*\*)

(\*) Mapped to Ethernet multicast MAC addressed 33–33–XX–XX–XX

(\*\*) Solicited-node multicast address: ff02::1:ff00:0/104

Special Purpose Addresses

::/128 Unspecified address

::/0 Default route

::1/128 Loopback

## IPv6 Packet Header

← 4 bits →	8 bits      →		20 bits —		
	16 bits —	$\overline{}$	< ── 8 bits ── →	8 bits	
6	Traffic Class	Flow Label			
	Playload Length	Next Header Hop Limit			
Source Address (16 bytes)					
Destination Address (16 bytes)					

#### Next Header field values

Header Extensions		Upper Layer Protocols			
0x00 Hop-by-hop		0×06	TCP		
0x2B	Routing	0×11	UDP		
0x2C	Fragment	0x3A	ICMPv6		
0x33	Authentication	0x3B	No Next Heade		

## **Header Extensions**

## Routing Extension Header

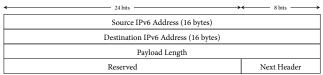
8 bits →	8 bits	▶ ← 8 bits → ←	8 bits		
Next Header	Length	Routing Type = 4	Segments Left		
Last Entry	Flags	Ta	g		
	Segment Lis	t[0] (16 bytes)			
Segment List[N] (16 bytes)					
	Optional Type Length	Value objects (variable)			

#### Fragment Extension Header

← 8 bits → →	← 8 bits →	→ 13 bits -	<b>→</b> ← :	3 bits	s <b>→</b>
Next Header	Reserved	Fragment Offset	R	R	М
	Identif	ication			

M = 1 More fragments M = 0 Last fragment R Reserved

## IPv6 Pseudo-header



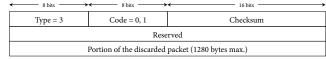
# ICMPv6 Header & Messages

8 bits 8 bits 16 bits					
Туре	Code	Checksum			
Message-specific data					
Destination Unreachable (Type 1)					
€ 8 bits → 8 bits → 16 bits →					
Type = 1	Code = 0-6	Checksum			
Reserved					
Portion of the discarded packet (1280 bytes max.)					

#### Packet Too Big (Type 2)



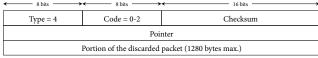
#### Time Exceeded (Type 3)



Code 0 | Hop limit exceeded in transit

Code 1 Fragmentation reassembly time exceeded

#### Parameter Problem (Type 4)



Code 0 | Erroneous header field encountered

Code 1 Unrecognized Next Header type encountered Code 2 Unrecognized IPv6 option encountered

#### Echo Request and Reply (Type 128 and 129)

← 8 bits → ← 8 bits → ← 16 bits →		
Type = 128, 129 Code = 0		Checksum
Identifier		Sequence number
Data		

Type 128 | Echo Request Type 129 | Echo Reply

# **Neighbor Discovery Options**

#### Source and Target Link-Layer Address Options (Type 1 and 2)

← 8 bits →	← 8 bits →	← 16 bits →		
Type = 1,2	Length = 1	Link-Layer Address (bytes 1-2)		
Link-Layer Address (bytes 3-6)				

Type 1 | Source link-layer address Type 2 | Target link-layer address

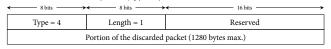
## Prefix Information Option (Type 3)

←	8 bits	→  8 bits	16 bits —	→←	16 bits	
	Type = 3	Length = 4	Prefix Length	L A	Reserved	
	Valid Lifetime					
	Preferred Lifetime					
	Reserved					
		Prefix (6	64 bytes)			

L On-link Flag

A Autonomous address-configuration Flag

#### Redirected Header Option (Type 4)



## MTU Option (Type 5)

€ 8 bits →	← 8 bits →	← 16 bits →
Type = 5	Length = 1	Reserved
MTU		

# **Neighbor Discovery Messages**

## Router Solicitation (Type 133)

← 8 bits →	← 8 bits →	16 bits —		
Type = 133 Code = 0 Checksum				
Reserved				
Source Link-layer Address Option (8 bytes)				

## Router Advertisement (Type 134)

← 8 bits → →	$\leftarrow$	— 8 bits — →	← 16 bits →	
Type = 134		Code = 0	Checksum	
Current Hop Limit	M O Reserved		Router Lifetime	
Reachable Time				
Retrans Timer				
Source Link-layer Address Option (8 bytes)				
MTU Option (8 bytes)				
Prefix Option (8 + $n \times 64$ bytes)				

M | Managed address configuration Flag

0 Stateful configuration Flag

## Neighbor Solicitation (Type 135)

← 8 bits →	<	← 16 bits →		
Type = 135	Code = 0	Checksum		
Reserved				
Target Unicast Address (16 bytes)				
Source Link-layer Address Option (8 bytes)				

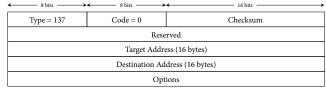
## Neighbor Advertisement (Type 136)

← 8 bits →	← 8 bits →	16 bits	
Type = 136	Code = 0	Checksum	
R S O 0	Reserved		
Target Unicast Address (16 bytes)			
Source Link-layer Address Option (8 bytes)			

R | Router

SolicitedOverride

#### Redirect (Type 137)



Possible options: Target link

Target link-layer address, portion of the IP packet that caused the Redirect message (1280 bytes max.)

# **Multicast Listener Discovery**

## Multicast Listener Messages (Type 130, 131, 132)

← 8 bits →	← 8 bits →	4 16 bits	
Type = 130-132 Code = 0 Checksum		Checksum	
Maximum Response Delay		Reserved	
Multicast Address (16 bytes)			
Withteast Address (10 bytes)			

Type 130 Multicast Listener Query Type 131 Multicast Listener Report Type 132 Multicast Listener Done

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