Get the why of every steps → concept clear + not remembering

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Linked List

(complete implementation in 3 pages) → just fns.

- Dynamically allocated, different from arraylist (doubles when full after copying earlier)
- Dont have indices, they are pointed via ref. variables

- Basic Declaration:- (DONE)

```
public class LL {
    class Node{
        Node next;
        int val;

        public Node (int val, Node next){
            this.val = val;
            this.next = next;
        }
        [const^n of val only]
    }
    public LL (){
        this.size = 0
    }
```

this → helps it telling about which obj. calls for it.

const^n of both → reason:- insert index fn.

const^n of val only → reason → used in insert first fn., insert last

public LL(){ → initialize size of LL (not node) with 0. ☆

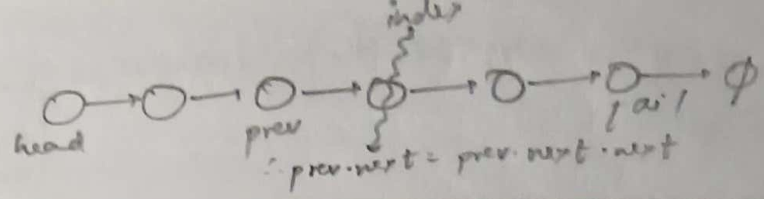
after this → declare ~~define~~ Node head, tail & int size as private

- Insert first, Insert last, Insert index
  Delete ", Delete ", Delete "
  Display
  → functions → easy & quick.

- Insert first → void return type → arg. value only ✓

```
① public void Insertfirst (int val){
②     Node node = new Node (val);
```
→ create node & value passed

Now think you're inserting at start to pehle (starting mein) head to uske aage hi hoga na, phir uske bad assign kr denge usse head as:- to waha pe declare ~~krne & baad~~



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③. node.next = head;

④. head = node; (assign node val to head, cz ye head hai ab).

null case: ⑤ if (tail == null) return tail = head; → assign that head to tail also.

↳ exception case after operation since socho iska hone se add mein kya farak, aur jab value milega tabhi na assign karenge.

⑥. size++;

insert first. [summary :→ void return type, val as arg method → create node + pass value → next of node is head → node now became head → null ptr exception if tail is null ∴ assign new head to tail → size++.]

Insert last [Insert last → same fn. type.

① ~~~~ If already null ptr. excep. ∴ insert First (val);

② else create node of value + [do same steps but node tail se linked hota hai + uske baad lagta hai]

③ " tail.next = node;

④ now this is tail → ~~node = tail~~; → this will same as insert First → tail = node; (give the val of node to tail)

⑤ size++;]

Insert index → void return type; arg both ~~node~~ (int index → jaha dalna hai) + val
{Main file to basis se socho kaise use karenge bina index bataye.} obviously

① if index == 0 → insertfirst (val);
" " " size-1 " last " ;

② create temp node starting (initialize) from head → Node temp = head;

③ index tak pahuchao temp. ko → ek pehle → for (i=1 to index) → since proceed after head ∴ 1
temp = temp.next;

④ You know we made a count = node of val + Node → Create node + pass value + temp.next ∵ temp jaha pahucha & uske aage rakhna hai

{~~also can use as temp till i==index~~ ~~tak pahuchate aur isme sedha temp pass~~ ~~krte.~~}

★ ∵ when i just one less than index tab temp = temp.next ho gya jo index pe pahuch gya already

⑤ put node value on temp.next → temp.next = node;

⑥ size++;

insert index [Summary → pehle fn. banao void of val + index → if 0 or size use made fn. → temp node iteration from head to index → create node + pass val + ~~~~ temp.next → put node in temp.next → size++]

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✓* Delete first :- void type & obviously no arg. passed.

* ① get head value → int val = head.value ;
variablename ↳ based on Node class data member

getting this value just to show which one deleted (no need)
∴ needs return type int

Delete first
① head = head.next ***** → gets deleted
② null ptr. excep. if head == null ∴ tail = null
③ size --

✓* Use case (can use in insert index too) → make a get fn.

Get O(n)
→ return type node & arg. int index (till where)
① Create node initialised with head.
② for (i = 0 to index) [since node is item of LL (cant understand ?)]
learn
node = node.next ;
③ return node.

✓* Delete last → same fn. type as delete first.

Delete last
① if (size <= 1 → return ; → remember this null ptr exception !!!
② create second last naam ka node and initialise it as get(size-2);
③ assign that second last as tail → tail = secondlast
④ tail.next = null → parampara + pratistha + anushashan
⑤ size --;

✓* Delete index → arg: int index

Delete idx
① if index == 0 → deletefirst();
" " (size-1) → " last "
② Node prev = get(index - 1); → waha pe pahucho
③ prev.next = prev.next.next → value fit
④ size --;

✓* Display → void, no arg

Display
① Create temp from head
② while (temp != null){
sout(temp.value + " → ");
}temp = temp.next → ∵ at the end null bhi dikhana tha
nhi to we would've use while (temp.next != null)