

Reading Note: Chapter 6

Xitong Yang

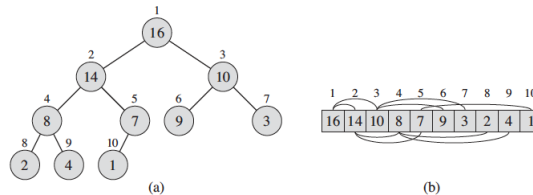
Jan.15 2016

1 Introduction

Chapter 5 gives a introduction to another sorting algorithm: **heapsort**. A new data structure, *heap*, is first introduced and its properties are explained. With this background in mind, we can see the algorithm of heapsort and its complexity in time and space.

2 Key Note

- The (binary) **heap** data structure is an array object that we can view as a nearly complete binary tree.
 - A *complete k-ary tree* is a *k*-ary tree in which all leaves have the same depth and all internal nodes have degree *k*. The number of leaves at depth *h* is k^h . Consequently, the number of internal nodes of a complete *k*-ary tree of height *h* is: $1 + k + k^2 + \dots + k^{h-1} = \sum_{i=0}^{h-1} k^i = \frac{k^h - 1}{k - 1}$. Thus a complete binary tree has $2^h - 1$ internal nodes.
 - An array *A* that represents a heap has two attributes: *A.length* (number of elements in the array), *A.heap-size* (represents how many elements in the heap are stored within array *A*)



- Given the index *i* of a node, we can easily compute: $PARENT(i) = \lfloor i/2 \rfloor$, $LEFT(i) = 2i$, $RIGHT(i) = 2i + 1$.
 - These procedures can be implemented as shifting operation as "macros" or "inline" procedures.

- **Heap property:** In a *max-heap*, $A[PARENT(i)] \geq A[i]$. In a *min-heap*, $A[PARENT(i)] \leq A[i]$
- MAX-HEAPIFY: to maintain the heap property
 - Given an array A and an index i into the array (assume that the subtrees rooted at $LEFT(i)$ and $RIGHT(i)$ are max-heaps, but not sure about $A[i]$), we need to "float down" $A[i]$ if it violate the max-heap property.
 - The procedure mainly compares $A[i]$ with $A[LEFT(i)]$ and $A[RIGHT(i)]$ and swap $A[i]$ with the largest one if needed. The procedure is called recursively and the running time is $O(\lg n)$, deduced from recurrence $T(n) \leq T(2n/3) + \Theta(1)$.
- BUILD-MAX-HEAP: to build a heap
 - Begin with each of $A[(\lfloor n/2 \rfloor + 1) \dots n]$ as 1-element heap, then runs MAX-HEAPIFY on each of remaining ones.
 - The tight upper bound of the procedure is $O(n)$: we can build a max-heap from an unordered array in linear time.
- The **heapsort** algorithm
 - We use *max-heap* in heapsort algorithm.
 - Start by building a max-heap on $A[1 \dots n]$. Exchange the largest element $A[1]$ with $A[n]$ and discard it from the heap. Call MAX-HEAPIFY($A, 1$). Loop for these procedures.
 - The algorithm takes time $O(n \lg n)$, and it is a *in place* algorithm (only a constant number of elements of the input array are ever stored outside the array).
- Heap data structure can be used as an efficient **priority queue**. For a max-priority queue, it supports following operations:
 - MAXIMUM(S): returns the element of S with the largest key. Solution: return the first element in the heap. ($\Theta(1)$ time)
 - EXTRACT-MAX(A): removes and return the largest element. Solution: similar to heapsort procedure, after popping the first element, substitute with the last one and call MAX-HEAPIFY($A, 1$).
 - INCREASE-MAX(S, x, k): increases the value of element x's key to the new value k. Solution: similar to INSERTION-SORT, traverses a simple path from the updated node to ward the root to find a proper place.
 - INSERT(S, x): inserts the element x into set S. Solution: insert the new element to the end of S with negative infinity key value, then call INCREASE-MAX.

3 Algorithms

- Heapsort Algorithm * (Time: $O(n \lg n)$, Space: $O(1)$)

```
– def MAX-HEAPIFY(A, i):  
    l = LEFT(i)  
    r = RIGHT(i)  
    if l <= A.heap-size and A[l] > A[i]:  
        largest = l  
    else:  
        largest = i  
    if r <= A.heap-size and A[r] > A[largest]:  
        largest = r  
    if not largest == i:  
        exchange A[i] with A[largest]  
        MAX-HEAPIFY(A, largest)  
  
– def BUILD-MAX-HEAP(A):  
    for i = A.length/2 downto 1:  
        MAX-HEAPIFY(A, i)  
  
– def HEAPSORT(A):  
    BUILD-MAX-HEAP(A)  
    for i = A.length downto 2:  
        exchange A[1] with A[i]  
        A.heap-size -= 1  
        MAX-HEAPIFY(A, 1)
```

* Sample codes implemented in *Codes* folder