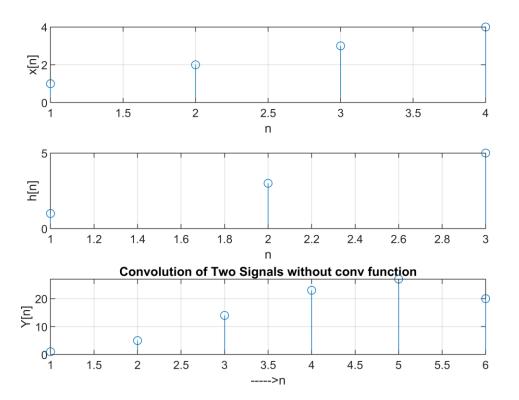
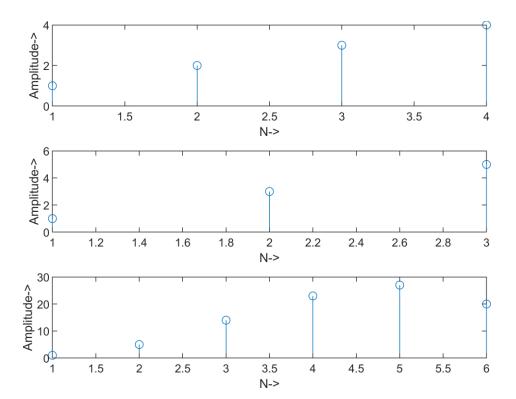
```
% LINEAR CONVOLUTION WITHOUT USING CONV FUNCTION
clear all;
close all;
x=input('Enter the sequence 1:');
h=input('Enter the sequence 2:');
% convolution
m=length(x);
n=length(h);
X=[x,zeros(1,n)];
H=[h,zeros(1,m)];
for i=1:n+m-1
    Y(i)=0;
    for j=1:m
        if(i-j+1>0)
            Y(i)=Y(i)+X(j)*H(i-j+1);
        else
        end
    end
end
% plot results
figure;
subplot(3,1,1); stem(x); xlabel('n');
ylabel('x[n]'); grid on;
subplot(3,1,2); stem(h);
xlabel('n'); ylabel('h[n]'); grid on;
subplot(3,1,3); stem(Y);
ylabel('Y[n]'); xlabel('---->n'); grid on;
title('Convolution of Two Signals without conv function');
```



```
disp(Y)

1 5 14 23 27 20
```

```
% LINEAR CONVOLUTION USING CONV FUNCTION
clear all;
close all;
x=input('Enter the sequence 1:');
h=input('Enter the sequence 2:');
y=conv(x,h);
figure;
subplot(3,1,1);
stem(x);
ylabel('Amplitude->');
xlabel('N->');
subplot(3,1,2);
stem(h);
ylabel('Amplitude->');
xlabel('N->');
subplot(3,1,3);
stem(y);
ylabel('Amplitude->');
xlabel('N->');
```



### disp('The resultant signals:');

The resultant signals:

### disp(y)

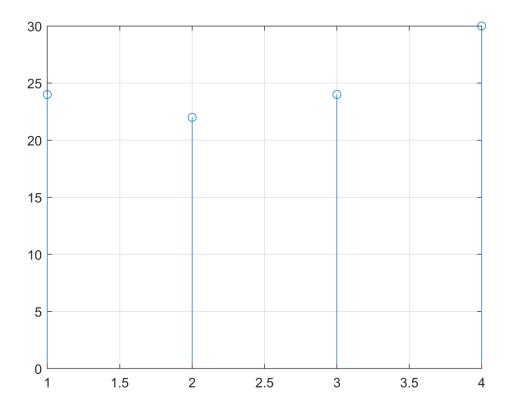
1 5 14 23 27 20

```
clear all;
close all;
x=[1,2,3,4]
x = 1 \times 4
           2
                 3
                        4
    1
h=[4,3,2,1]
h = 1 \times 4
           3
                  2
                        1
for a=1:4
X(:,a)=x
x=[x(end) x(1:1:end-1)]
end
X = 4 \times 1
     1
     2
     3
     4
x = 1 \times 4
           1 2 3
     4
X = 4 \times 2
     1
           4
     2
           1
     3
           2
     4
           3
x = 1 \times 4
           4
                  1
                        2
     3
X = 4 \times 3
           4
                  3
     1
     2
           1
                  4
     3
           2
                  1
     4
           3
                  2
x = 1 \times 4
           3
     2
                  4
                        1
X = 4 \times 4
     1
           4
                  3
                        2
     2
           1
                  4
                        3
     3
           2
                  1
                        4
     4
           3
                  2
                        1
x = 1 \times 4
           2
                  3
                        4
     1
H=h'
H = 4 \times 1
     4
     3
     2
r=X*H
```

 $r = 4 \times 1$  24

```
22
24
30
```

```
stem(r);
grid on;
```



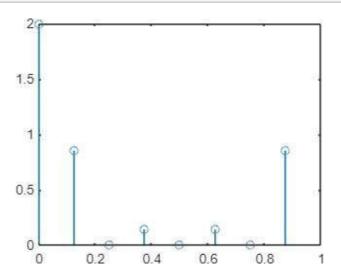
# EXPERIMENT-2 DISCRETE FOURIER TRANSFORM/ INVERSE DISCRETE FOURIER TRANSFORM (4B9)

```
% DFT USING MATHEMATICAL EQUATION
clear all;
close all;
x=input("enter the sequence ")
x = 1 \times 4
            2
                  3
                         4
     1
N=length(x)
N = 4
X=zeros(1,N)
X = 1 \times 4
     0
            0
                  0
                         0
for k=0:N-1
     for n=0:N-1
           X(k+1)=X(k+1)+x(n+1)*(exp(-1j*(2*pi/N)*k*n))
     end
end
X = 1 \times 4
            0
                  0
                         0
     1
X = 1 \times 4
     3
            0
                  0
                         0
X = 1 \times 4
     6
                  0
                         0
X = 1 \times 4
    10
                  0
                         0
X = 1 \times 4
    10
            1
                  0
                         0
X = 1 \times 4 complex
  10.0000 + 0.0000i
                        1.0000 - 2.0000i
                                             0.0000 + 0.0000i
                                                                 0.0000 + 0.0000i
X = 1 \times 4 complex
                       -2.0000 - 2.0000i
                                             0.0000 + 0.0000i
                                                                 0.0000 + 0.0000i
  10.0000 + 0.0000i
X = 1 \times 4 complex
  10.0000 + 0.0000i -2.0000 + 2.0000i
                                             0.0000 + 0.0000i
                                                                 0.0000 + 0.0000i
X = 1 \times 4 complex
  10.0000 + 0.0000i -2.0000 + 2.0000i
                                             1.0000 + 0.0000i
                                                                  0.0000 + 0.0000i
X = 1 \times 4 complex
  10.0000 + 0.0000i -2.0000 + 2.0000i
                                            -1.0000 - 0.0000i
                                                                  0.0000 + 0.0000i
X = 1 \times 4 complex
                                                                  0.0000 + 0.0000i
  10.0000 + 0.0000i -2.0000 + 2.0000i
                                             2.0000 + 0.0000i
X = 1 \times 4 complex
  10.0000 + 0.0000i -2.0000 + 2.0000i
                                            -2.0000 - 0.0000i
                                                                 0.0000 + 0.0000i
X = 1 \times 4 complex
  10.0000 + 0.0000i -2.0000 + 2.0000i
                                           -2.0000 - 0.0000i
                                                                 1.0000 + 0.0000i
X = 1 \times 4 complex
  10.0000 + 0.0000i -2.0000 + 2.0000i
                                           -2.0000 - 0.0000i
                                                                 1.0000 + 2.0000i
X = 1 \times 4 complex
  10.0000 + 0.0000i -2.0000 + 2.0000i
                                           -2.0000 - 0.0000i
                                                                -2.0000 + 2.0000i
X = 1 \times 4 complex
  10.0000 + 0.0000i -2.0000 + 2.0000i -2.0000 - 0.0000i
                                                                -2.0000 - 2.0000i
```

```
% DFT USING MATRIX METHOD
clear all;
close all;
x=input("enter the sequence")
x = 1 \times 4
     1
            2
                  3
                        4
N=length(x)
N = 4
for k=0:N-1
     for n=0:N-1
         D(k+1,n+1)=exp(-1j*(2*pi/4)*k*n)
     end
end
D = 1
D = 1 \times 2
     1
           1
D = 1 \times 3
     1
           1
                  1
D = 1 \times 4
                  1
                        1
     1
D = 2 \times 4
                  1
                        1
     1
           1
     1
D = 2 \times 4 complex
   1.0000 + 0.0000i
                       1.0000 + 0.0000i
                                           1.0000 + 0.0000i
                                                               1.0000 + 0.0000i
   1.0000 + 0.0000i
                       0.0000 - 1.0000i
                                           0.0000 + 0.0000i
                                                               0.0000 + 0.0000i
D = 2 \times 4 complex
   1.0000 + 0.0000i
                       1.0000 + 0.0000i
                                           1.0000 + 0.0000i
                                                               1.0000 + 0.0000i
                                          -1.0000 - 0.0000i
   1.0000 + 0.0000i
                       0.0000 - 1.0000i
                                                               0.0000 + 0.0000i
D = 2 \times 4 complex
                       1.0000 + 0.0000i
   1.0000 + 0.0000i
                                           1.0000 + 0.0000i
                                                               1.0000 + 0.0000i
                       0.0000 - 1.0000i
                                          -1.0000 - 0.0000i
   1.0000 + 0.0000i
                                                              -0.0000 + 1.0000i
D = 3 \times 4 complex
   1.0000 + 0.0000i
                       1.0000 + 0.0000i
                                           1.0000 + 0.0000i
                                                               1.0000 + 0.0000i
   1.0000 + 0.0000i
                       0.0000 - 1.0000i
                                          -1.0000 - 0.0000i
                                                               -0.0000 + 1.0000i
   1.0000 + 0.0000i
                       0.0000 + 0.0000i
                                           0.0000 + 0.0000i
                                                               0.0000 + 0.0000i
D = 3 \times 4 complex
   1.0000 + 0.0000i
                       1.0000 + 0.0000i
                                           1.0000 + 0.0000i
                                                               1.0000 + 0.0000i
   1.0000 + 0.0000i
                       0.0000 - 1.0000i
                                          -1.0000 - 0.0000i
                                                              -0.0000 + 1.0000i
   1.0000 + 0.0000i
                      -1.0000 - 0.0000i
                                           0.0000 + 0.0000i
                                                               0.0000 + 0.0000i
D = 3 \times 4 complex
   1.0000 + 0.0000i
                       1.0000 + 0.0000i
                                           1.0000 + 0.0000i
                                                               1.0000 + 0.0000i
   1.0000 + 0.0000i
                       0.0000 - 1.0000i
                                          -1.0000 - 0.0000i
                                                              -0.0000 + 1.0000i
   1.0000 + 0.0000i
                      -1.0000 - 0.0000i
                                           1.0000 + 0.0000i
                                                               0.0000 + 0.0000i
D = 3 \times 4 \text{ complex}
   1.0000 + 0.0000i
                       1.0000 + 0.0000i
                                           1.0000 + 0.0000i
                                                               1.0000 + 0.0000i
   1.0000 + 0.0000i
                       0.0000 - 1.0000i
                                          -1.0000 - 0.0000i
                                                              -0.0000 + 1.0000i
   1.0000 + 0.0000i
                      -1.0000 - 0.0000i
                                           1.0000 + 0.0000i
                                                              -1.0000 - 0.0000i
D = 4 \times 4 complex
                                           1.0000 + 0.0000i
   1.0000 + 0.0000i
                       1.0000 + 0.0000i
                                                               1.0000 + 0.0000i
   1.0000 + 0.0000i
                       0.0000 - 1.0000i
                                          -1.0000 - 0.0000i
                                                              -0.0000 + 1.0000i
   1.0000 + 0.0000i
                      -1.0000 - 0.0000i
                                           1.0000 + 0.0000i
                                                              -1.0000 - 0.0000i
                       0.0000 + 0.0000i
                                           0.0000 + 0.0000i
                                                               0.0000 + 0.0000i
   1.0000 + 0.0000i
D = 4 \times 4 complex
   1.0000 + 0.0000i
                       1.0000 + 0.0000i
                                           1.0000 + 0.0000i
                                                               1.0000 + 0.0000i
   1.0000 + 0.0000i
                       0.0000 - 1.0000i -1.0000 - 0.0000i -0.0000 + 1.0000i
```

```
1.0000 + 0.0000i -1.0000 - 0.0000i
                                        1.0000 + 0.0000i -1.0000 - 0.0000i
                                                           0.0000 + 0.0000i
   1.0000 + 0.0000i -0.0000 + 1.0000i
                                        0.0000 + 0.0000i
D = 4 \times 4 \text{ complex}
   1.0000 + 0.0000i
                     1.0000 + 0.0000i
                                        1.0000 + 0.0000i
                                                           1.0000 + 0.0000i
   1.0000 + 0.0000i
                     0.0000 - 1.0000i
                                       -1.0000 - 0.0000i
                                                          -0.0000 + 1.0000i
   1.0000 + 0.0000i
                    -1.0000 - 0.0000i
                                        1.0000 + 0.0000i
                                                          -1.0000 - 0.0000i
                    -0.0000 + 1.0000i
                                       -1.0000 - 0.0000i
                                                           0.0000 + 0.0000i
   1.0000 + 0.0000i
D = 4 \times 4 \text{ complex}
   1.0000 + 0.0000i
                     1.0000 + 0.0000i
                                        1.0000 + 0.0000i
                                                          1.0000 + 0.0000i
   1.0000 + 0.0000i
                    0.0000 - 1.0000i -1.0000 - 0.0000i -0.0000 + 1.0000i
   1.0000 + 0.0000i -1.0000 - 0.0000i
                                        1.0000 + 0.0000i -1.0000 - 0.0000i
   1.0000 + 0.0000i -0.0000 + 1.0000i -1.0000 - 0.0000i 0.0000 - 1.0000i
disp(D*x')
                   %DFT
  10.0000 + 0.0000i
  -2.0000 + 2.0000i
  -2.0000 - 0.0000i
  -2.0000 - 2.0000i
disp((D^{-1})*x') %IDFT
   2.5000 - 0.0000i
  -0.5000 - 0.5000i
  -0.5000 + 0.0000i
  -0.5000 + 0.5000i
%DFT USING FUNCTION
clear all;
close all;
x=input("enter the sequence")
x = 1 \times 4
           2
                 3
                      4
     1
N=length(x)
N = 4
a=anirudh(N)
Unrecognized function or variable 'anirudh'.
disp(a*x')
% IDFT USING MATRIX METHOD
close all;
x=input("enter the sequence")
N=length(x)
X=zeros(1,N)
for k=0:N-1
     for n=0:N-1
         X(k+1)=X(k+1)+(1/N)*x(n+1)*(exp(1j*(2*pi/N)*k*n))
     end
end
```

stem((0:N-1)/N, powerspectraldensity)



```
close all,
clear all,
clc,
x=[1,1,1,1,0,0,0,0]
x = 1x8
1 1 1 1 0 0 0 0
```

ns=length(x)

```
ns = 8
```

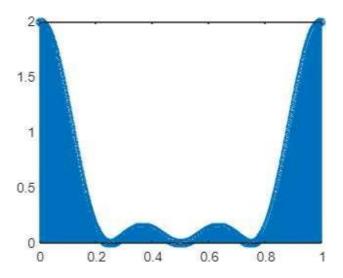
N=1024

```
N = 1024
```

```
powerspectraldensity=abs(fft(x,N)).^2/ns

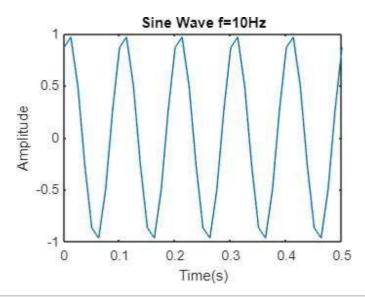
powerspectraldensity = 1×1024
    2.0000   1.9999   1.9996   1.9992   1.9985   1.9976   1.9966   1.9954   ...
```

```
stem((0:N-1)/N, powerspectraldensity)
```

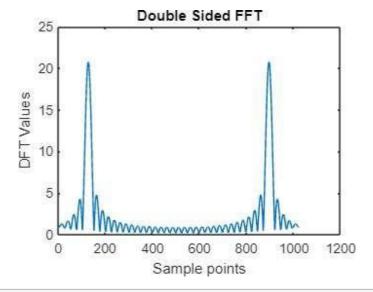


#### Frequency

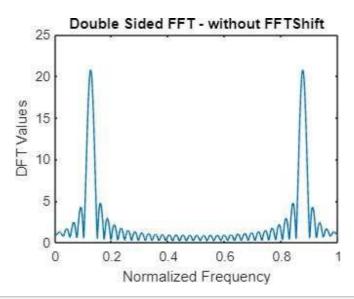
```
f=10;
  overSampRate=20;
  % fs=overSampRate*f;
  fs=80;
  phase = 1/3*pi;
  nCyl = 5;
  t=0:1/fs:nCyl*1/f;
  x=sin(2*pi*f*t+phase);
  plot(t,x);
  title(['Sine Wave f=', num2str(f), 'Hz']);
  xlabel('Time(s)');
  ylabel('Amplitude');
```



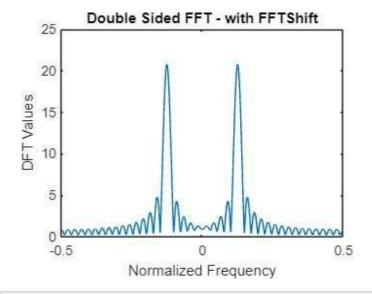
```
NFFT=1024;
X=fft(x,NFFT);
nVals=0:NFFT-1;
plot(nVals,abs(X));
title('Double Sided FFT');
xlabel('Sample points')
ylabel('DFT Values');
```



```
NFFT=1024;
X=fft(x,NFFT);
nVals=(0:NFFT-1)/NFFT;
plot(nVals,abs(X));
title('Double Sided FFT - without FFTShift');
xlabel('Normalized Frequency')
ylabel('DFT Values');
```

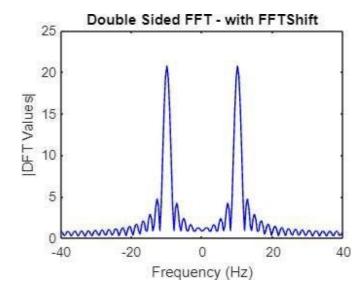


```
NFFT=1024;
X=fftshift(fft(x,NFFT));
% X=fft(x, NFFT);
fVals=(-NFFT/2:NFFT/2-1)/NFFT;
plot(fVals,abs(X));
title('Double Sided FFT - with FFTShift');
xlabel('Normalized Frequency')
ylabel('DFT Values');
```



```
NFFT=200;
X=fftshift(abs(fft(x,NFFT)));
fVals=fs*(-NFFT/2:NFFT/2-1)/NFFT;
plot(fVals,X,'b');
title('Double Sided FFT - with FFTShift');
xlabel('Frequency (Hz)')
```

### ylabel('|DFT Values|');

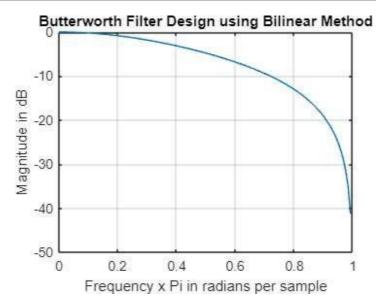


```
clear all;
close all;
clc;
delta1 = input('Enter the Pass Band Ripple');
delta2 = input('Enter the Stop Band Ripple');
wp = input('Enter the Digital Pass Band Edge Frequency');
ws = input('Enter the Digital Stop Band Edge Frequency');
T = input('Enter the Sampling Time Period in Seconds');
%Analog Frequencies Calculated using Bilinear Transformation
omegap = (2/T) * tan(wp/2);
omegas = (2/T) * tan(ws/2);
8888888888888888888888888888888
%To Calculate the filter order
den = 2*log10 (omegas/omegap);
delta = ((1/(delta2^2))-1);
epsi = ((1/(delta1^2))-1);
num = log10(delta/epsi);
N = ceil(num/den);
%To Calculate the Analog Cut off frequency
disp('If LPF enter 1, If HPF enter 2, If BPF enter 3, If BSF enter 4');
```

If LPF enter 1, If HPF enter 2, If BPF enter 3, If BSF enter 4

```
type = input('enter the type of the filter you want to design');
switch type
   case 1
        omegac = omegap/(epsi^(1/(2*N)));
        wc = 2*atan(omegac/2);
       [b,a] = butter(N,wc/pi);
    case 2
       omegac = omegap/(epsi^(1/(2*N)));
        wc = 2*atan(omegac/2);
        [b,a] = butter(N,wc/pi,'high');
    case 3
        omegac1 = omegap/(epsi^(1/(2*N)));
        omegac2 = omegas/(delta^(1/(2*N)));
        wc1 = 2*atan(omegac1/2);
        wc2 = 2*atan(omegac2/2);
        wc = [wc1, wc2]
        [b,a] = butter(N,wc/pi);
        case 4
        omegac1 = omegap/(epsi^(1/(2*N)));
        omegac2 = omegas/(delta^(1/(2*N)));
```

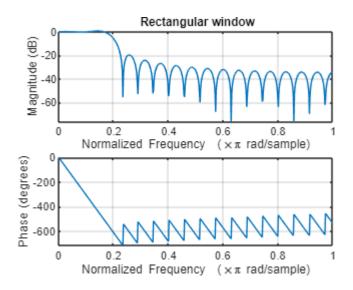
```
wc1 = 2*atan(omegac1/2);
    wc2 = 2*atan(omegac2/2);
    wc = [wc1,wc2]
    [b,a] = butter(N,wc/pi,'stop');
    otherwise
        disp('The Type Entered is not a valid filter');
end
[H,W] = freqz(b,a,128);
plot(W/pi,20*log10(abs(H)));
grid on
    xlabel('Frequency x Pi in radians per sample')
ylabel('Magnitude in dB')
title('Butterworth Filter Design using Bilinear Method')
```



```
%FIR filter using Rectangular window
clear all;
close all;
b=fir1(34,0.2,"low",rectwin(35))

b = 1×35
   -0.0177  -0.0116   0.0000   0.0133   0.0232   0.0251   0.0169  -0.0000 ...
```

```
freqz(b,1)
title(' Rectangular window');
```



```
%FIR filter using Triangular window
clear all;
close all;
b=fir1(34,0.2,"low",triang(35))

b = 1×35
   -0.0010  -0.0014   0.0000   0.0031   0.0068   0.0088   0.0070   -0.0000 ...

freqz(b,1)
title(' Triangular window');
```

```
Triangular window

(gp) -20

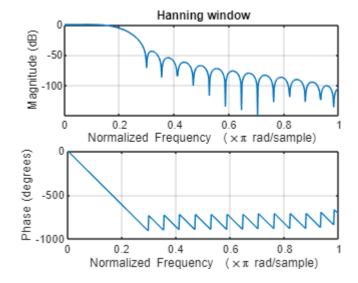
0 0.2 0.4 0.6 0.8 1

Normalized Frequency (×π rad/sample)

(xπ rad/sample)

0 0.2 0.4 0.6 0.8 1

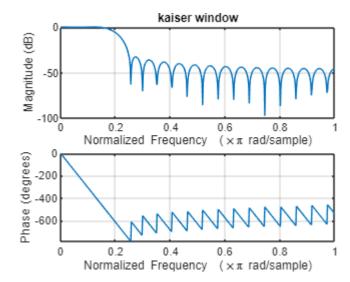
Normalized Frequency (×π rad/sample)
```



```
%FIR filter using Kaiser window
clear all;
close all;
b=fir1(34,0.2,"low",kaiser(35,2.5))
```

b = 1×35 -0.0054 -0.0042 0.0000 0.0063 0.0124 0.0149 0.0110 -0.0000 · · ·

```
freqz(b,1)
title('kaiser window');
```



# EXPERIMENT-6 GENERATION OF SINUSOIDAL SIGNAL THROUGH FILTERING (4B9)

```
% SINE WAVE WITHOUT USING FILTER
clear all;
close all;
f=1000;
fs=8000;
w=2*pi*f/fs;
b0=sin(w);
a1=2*cos(w);
a2=-1;
y1=0;
y2=0;
x1=1;
% increase no.of samples to get better result(i.e. 50 to 200)
y=zeros(1,50);
for n=1:50
     y(n)=b0*x1+a1*y1+a2*y2
     x1=0
     y2=y1
     y1=y(n)
end
y = 1 \times 50
                   0
                              0
                                        0
                                                   0
                                                             0
                                                                        0
                                                                                  0 - - -
    0.7071
x1 = 0
y2 = 0
y1 = 0.7071
y = 1 \times 50
    0.7071
              1.0000
                                        0
                                                             0
                                                                                  0 . . .
x1 = 0
y2 = 0.7071
y1 = 1
y = 1 \times 50
                                                                                  0
    0.7071
              1.0000
                         0.7071
                                        0
                                                   0
                                                             0
                                                                        0
x1 = 0
y2 = 1
y1 = 0.7071
y = 1 \times 50
                                                                                  0 . . .
                         0.7071
                                                   0
                                                             0
                                                                        0
    0.7071
              1.0000
                                   0.0000
x1 = 0
y2 = 0.7071
y1 = 2.2204e-16
y = 1 \times 50
                                                                                  0 . . .
    0.7071
              1.0000
                         0.7071
                                   0.0000
                                            -0.7071
                                                             0
                                                                        0
x1 = 0
y2 = 2.2204e-16
y1 = -0.7071
y = 1 \times 50
                                                                                  0 . . .
              1.0000
                         0.7071
                                   0.0000
                                            -0.7071
                                                                        0
    0.7071
                                                       -1.0000
x1 = 0
y2 = -0.7071
y1 = -1
y = 1 \times 50
    0.7071
              1.0000
                         0.7071
                                   0.0000
                                            -0.7071
                                                      -1.0000
                                                                  -0.7071
                                                                                  0...
x1 = 0
y2 = -1
y1 = -0.7071
```

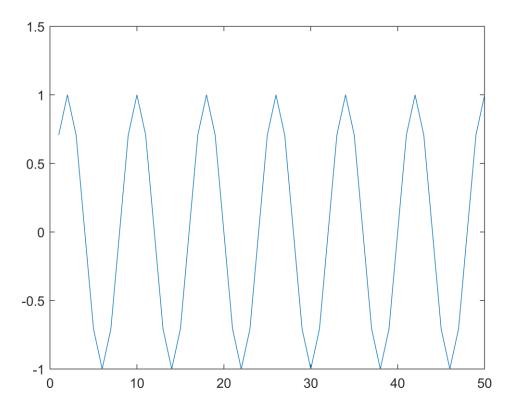
y = 1×50							
0.7071 x1 = 0 y2 = -0.7071	1.0000	0.7071	0.0000	-0.7071	-1.0000	-0.7071	-0.0000 · · ·
y1 = -4.4409 $y = 1 \times 50$							
0.7071 x1 = 0	1.0000	0.7071	0.0000	-0.7071	-1.0000	-0.7071	-0.0000 • • •
y2 = -4.44090 y1 = 0.7071 $v = 1 \times 50$	e-16						
$y = 1 \times 50$ 0.7071 x1 = 0	1.0000	0.7071	0.0000	-0.7071	-1.0000	-0.7071	-0.0000 • • •
y2 = 0.7071 y1 = 1							
$y = 1 \times 50$ 0.7071	1.0000	0.7071	0.0000	-0.7071	-1.0000	-0.7071	-0.0000 • • •
x1 = 0 y2 = 1 y1 = 0.7071							
$y = 1 \times 50$ 0.7071	1.0000	0.7071	0.0000	-0.7071	-1.0000	-0.7071	-0.0000 • • •
x1 = 0 y2 = 0.7071	4.5						
y1 = 6.6613e $y = 1 \times 50$ 0.7071	1.0000	0.7071	0.0000	-0.7071	-1.0000	-0.7071	-0.0000 • • •
x1 = 0 y2 = 6.6613e		0.7071	0.0000	0.,0,1	2.0000	01,0,1	0.000
y1 = -0.7071 $y = 1 \times 50$							
0.7071 x1 = 0 y2 = -0.7071	1.0000	0.7071	0.0000	-0.7071	-1.0000	-0.7071	-0.0000 · · ·
y1 = -1.0000 $y = 1 \times 50$							
0.7071 x1 = 0	1.0000	0.7071	0.0000	-0.7071	-1.0000	-0.7071	-0.0000 • • •
y2 = -1.0000 y1 = -0.7071							
$y = 1 \times 50$ 0.7071 x1 = 0	1.0000	0.7071	0.0000	-0.7071	-1.0000	-0.7071	-0.0000 • • •
y2 = -0.7071 y1 = -8.8818							
$y = 1 \times 50$ 0.7071	1.0000	0.7071	0.0000	-0.7071	-1.0000	-0.7071	-0.0000 • • •
x1 = 0 y2 = -8.8818 y1 = 0.7071	e-16						
$y = 1 \times 50$ 0.7071	1.0000	0.7071	0.0000	-0.7071	-1.0000	-0.7071	-0.0000 • • •
x1 = 0 y2 = 0.7071							
y1 = 1.0000 $y = 1 \times 50$ 0.7071	1.0000	0.7071	0.0000	-0.7071	-1.0000	-0.7071	-0.0000 • • •
x1 = 0 y2 = 1.0000		3.7371	2.0000	0.,0,1		0.,0,1	2.3000
y1 = 0.7071 $y = 1 \times 50$			0 0				
0.7071 x1 = 0 y2 = 0.7071	1.0000	υ./U71	0.0000	-0./071	-1.0000	-0./071	-0.0000 · · ·
,							

```
y1 = 1.1102e-15
y = 1 \times 50
                           0.7071
    0.7071
               1.0000
                                      0.0000
                                                -0.7071
                                                           -1.0000
                                                                      -0.7071
                                                                                  -0.0000 - - -
x1 = 0
y2 = 1.1102e-15
y1 = -0.7071
y = 1 \times 50
    0.7071
               1.0000
                           0.7071
                                      0.0000
                                                -0.7071
                                                            -1.0000
                                                                       -0.7071
                                                                                   -0.0000 • • •
x1 = 0
y2 = -0.7071
y1 = -1
y = 1 \times 50
               1.0000
                           0.7071
                                      0.0000
                                                -0.7071
                                                                       -0.7071
                                                                                   -0.0000 - - -
    0.7071
                                                            -1.0000
x1 = 0
y2 = -1
y1 = -0.7071
y = 1 \times 50
    0.7071
               1.0000
                           0.7071
                                      0.0000
                                                -0.7071
                                                            -1.0000
                                                                       -0.7071
                                                                                   -0.0000 - - -
x1 = 0
y2 = -0.7071
y1 = -1.3323e-15
y = 1 \times 50
    0.7071
               1.0000
                           0.7071
                                      0.0000
                                                -0.7071
                                                            -1.0000
                                                                       -0.7071
                                                                                   -0.0000 - - -
x1 = 0
y2 = -1.3323e-15
y1 = 0.7071
y = 1 \times 50
                                                                                   -0.0000 - - -
    0.7071
               1.0000
                           0.7071
                                      0.0000
                                                -0.7071
                                                            -1.0000
                                                                       -0.7071
x1 = 0
y2 = 0.7071
y1 = 1.0000
y = 1 \times 50
    0.7071
               1.0000
                           0.7071
                                      0.0000
                                                -0.7071
                                                            -1.0000
                                                                       -0.7071
                                                                                   -0.0000 . . .
x1 = 0
y2 = 1.0000
y1 = 0.7071
y = 1 \times 50
               1.0000
                           0.7071
                                      0.0000
                                                -0.7071
                                                            -1.0000
                                                                       -0.7071
                                                                                   -0.0000 - - -
    0.7071
x1 = 0
y2 = 0.7071
y1 = 1.4433e-15
y = 1 \times 50
    0.7071
               1.0000
                           0.7071
                                      0.0000
                                                -0.7071
                                                            -1.0000
                                                                       -0.7071
                                                                                  -0.0000 - - -
x1 = 0
y2 = 1.4433e-15
y1 = -0.7071
y = 1 \times 50
                           0.7071
    0.7071
               1.0000
                                      0.0000
                                                -0.7071
                                                            -1.0000
                                                                       -0.7071
                                                                                  -0.0000 • • •
x1 = 0
y2 = -0.7071
y1 = -1
y = 1 \times 50
    0.7071
               1.0000
                           0.7071
                                      0.0000
                                                -0.7071
                                                            -1.0000
                                                                       -0.7071
                                                                                   -0.0000 - - -
x1 = 0
y2 = -1
y1 = -0.7071
y = 1 \times 50
    0.7071
               1.0000
                           0.7071
                                      0.0000
                                                -0.7071
                                                            -1.0000
                                                                       -0.7071
                                                                                  -0.0000 - - -
x1 = 0
y2 = -0.7071
y1 = -1.7764e-15
y = 1 \times 50
    0.7071
                           0.7071
                                                                                   -0.0000 - - -
               1.0000
                                      0.0000
                                                -0.7071
                                                            -1.0000
                                                                       -0.7071
x1 = 0
```

```
y2 = -1.7764e-15
y1 = 0.7071
y = 1 \times 50
                                                                                   -0.0000 • • •
    0.7071
                1.0000
                           0.7071
                                      0.0000
                                                -0.7071
                                                            -1.0000
                                                                       -0.7071
x1 = 0
y2 = 0.7071
y1 = 1.0000
y = 1 \times 50
    0.7071
                1.0000
                           0.7071
                                      0.0000
                                                -0.7071
                                                            -1.0000
                                                                       -0.7071
                                                                                   -0.0000 • • •
x1 = 0
y2 = 1.0000
y1 = 0.7071
y = 1 \times 50
                           0.7071
                                                                                   -0.0000 • • •
    0.7071
                1.0000
                                      0.0000
                                                 -0.7071
                                                            -1.0000
                                                                       -0.7071
x1 = 0
y2 = 0.7071
y1 = 1.8874e-15
y = 1 \times 50
                           0.7071
    0.7071
                1.0000
                                      0.0000
                                                -0.7071
                                                            -1.0000
                                                                       -0.7071
                                                                                   -0.0000 • • •
x1 = 0
y2 = 1.8874e-15
y1 = -0.7071
y = 1 \times 50
                           0.7071
                                                                                   -0.0000 • • •
    0.7071
                1.0000
                                      0.0000
                                                 -0.7071
                                                            -1.0000
                                                                       -0.7071
x1 = 0
y2 = -0.7071
y1 = -1
y = 1 \times 50
    0.7071
                1.0000
                           0.7071
                                      0.0000
                                                 -0.7071
                                                            -1.0000
                                                                       -0.7071
                                                                                   -0.0000 • • •
x1 = 0
y2 = -1
y1 = -0.7071
y = 1 \times 50
    0.7071
                1.0000
                           0.7071
                                      0.0000
                                                 -0.7071
                                                            -1.0000
                                                                       -0.7071
                                                                                   -0.0000 . . .
x1 = 0
y2 = -0.7071
y1 = -2.2204e-15
y = 1 \times 50
    0.7071
                           0.7071
                                      0.0000
                                                -0.7071
                                                                       -0.7071
                                                                                   -0.0000 - - -
                1.0000
                                                            -1.0000
x1 = 0
y2 = -2.2204e-15
y1 = 0.7071
y = 1 \times 50
    0.7071
                1.0000
                           0.7071
                                      0.0000
                                                -0.7071
                                                            -1.0000
                                                                       -0.7071
                                                                                   -0.0000 . . .
x1 = 0
y2 = 0.7071
y1 = 1
y = 1 \times 50
                                                                                   -0.0000 ...
                           0.7071
    0.7071
                1.0000
                                      0.0000
                                                -0.7071
                                                            -1.0000
                                                                       -0.7071
x1 = 0
y2 = 1
y1 = 0.7071
y = 1 \times 50
    0.7071
               1.0000
                           0.7071
                                      0.0000
                                                -0.7071
                                                                       -0.7071
                                                                                   -0.0000 ...
                                                            -1.0000
x1 = 0
y2 = 0.7071
y1 = 2.4425e-15
y = 1 \times 50
    0.7071
               1.0000
                           0.7071
                                      0.0000
                                                -0.7071
                                                            -1.0000
                                                                       -0.7071
                                                                                   -0.0000 • • •
x1 = 0
y2 = 2.4425e-15
y1 = -0.7071
y = 1 \times 50
                                                                                  -0.0000 • • •
    0.7071
                1.0000
                           0.7071
                                      0.0000
                                                -0.7071
                                                            -1.0000
                                                                       -0.7071
```

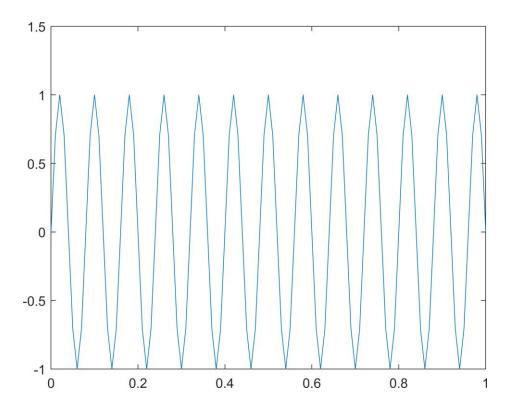
```
x1 = 0
y2 = -0.7071
y1 = -1
y = 1 \times 50
                          0.7071
                                                                                -0.0000 * * *
    0.7071
               1.0000
                                     0.0000
                                               -0.7071
                                                        -1.0000
                                                                     -0.7071
x1 = 0
y2 = -1
y1 = -0.7071
y = 1 \times 50
    0.7071
               1.0000
                          0.7071
                                     0.0000
                                               -0.7071
                                                          -1.0000
                                                                     -0.7071
                                                                                -0.0000 • • •
x1 = 0
y2 = -0.7071
y1 = -2.6645e-15
y = 1 \times 50
    0.7071
               1.0000
                          0.7071
                                     0.0000
                                               -0.7071
                                                         -1.0000
                                                                     -0.7071
                                                                                -0.0000 - - -
x1 = 0
y2 = -2.6645e-15
y1 = 0.7071
y = 1 \times 50
    0.7071
               1.0000
                          0.7071
                                     0.0000
                                               -0.7071
                                                          -1.0000
                                                                     -0.7071
                                                                                -0.0000 ...
x1 = 0
y2 = 0.7071
y1 = 1
```

#### plot(1:length(y),y)

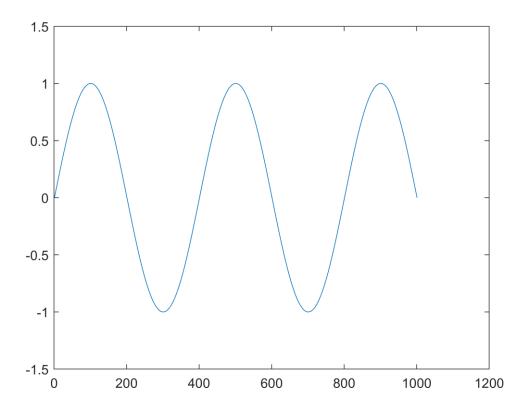


```
% SINE WAVE USING FILTER
% METHOD 1
close all;
clear all;
clc;
```

```
t=0:0.01:1;
f=1000;
fs=8000;
y=zeros(1,length(t));
y(1)=1;
b=[0 sin(2*pi*(f/fs)) 0];
a=[1 -2*cos(2*pi*(f/fs)) 1];
x=filter(b,a,y);
plot(t,x)
```



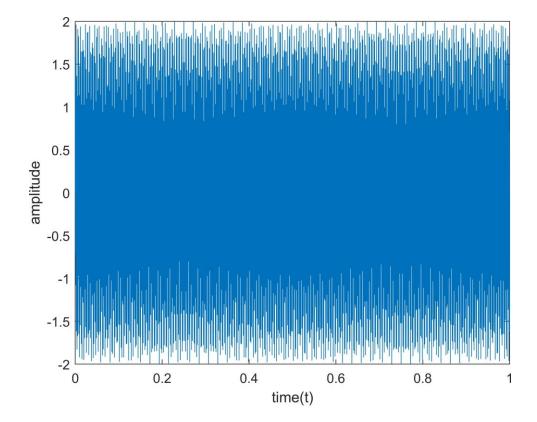
```
% METHOD 2
t=0:0.01:10;
w=2*pi*0.1;
fs=40;
b=[0 sin(w/fs) 0];
a=[1 -2*cos(w/fs) 1];
x=1.*(t==0)+0.*(t==0);
y=filter(b,a,x);
plot(y)
```



```
clear all
close all
fs=6000;
t=0:1/fs:1;
x=input('Enter the input number: ');
fr1=697;
fr2=770;
fr3=852:
fr4=941;
fa=1209;
fb=1336;
fc=1447;
fd=1633;
y11=sin(2*pi*fr4*t)+sin(2*pi*fc*t);%#
y12=sin(2*pi*fr4*t)+sin(2*pi*fa*t);%*
y10=sin(2*pi*fr4*t)+sin(2*pi*fb*t);%0
y1=sin(2*pi*fr1*t)+sin(2*pi*fa*t);%1
y2=sin(2*pi*fr1*t)+sin(2*pi*fb*t);%2
y3=sin(2*pi*fr1*t)+sin(2*pi*fc*t);%3
y4=sin(2*pi*fr2*t)+sin(2*pi*fa*t);%4
y5=sin(2*pi*fr2*t)+sin(2*pi*fb*t);%5
y6=sin(2*pi*fr2*t)+sin(2*pi*fc*t);%6
y7=sin(2*pi*fr3*t)+sin(2*pi*fa*t);%7
y8=sin(2*pi*fr3*t)+sin(2*pi*fb*t);%8
y9=sin(2*pi*fr3*t)+sin(2*pi*fc*t);%9
if(x==1)
    plot(t,y1)
    xlabel('time(t)')
    ylabel('amplitude')
elseif(x==2)
    plot(t,y2)
    xlabel('time(t)')
    ylabel('amplitude')
elseif(x==3)
    plot(t,y3)
    xlabel('time(t)')
    ylabel('amplitude')
elseif(x==4)
    plot(t,y4)
    xlabel('time(t)')
    ylabel('amplitude')
elseif(x==5)
    plot(t,y5)
    xlabel('time(t)')
    ylabel('amplitude')
elseif(x==6)
    plot(t,y6)
    xlabel('time(t)')
    ylabel('amplitude')
elseif(x==7)
    plot(t,y7)
```

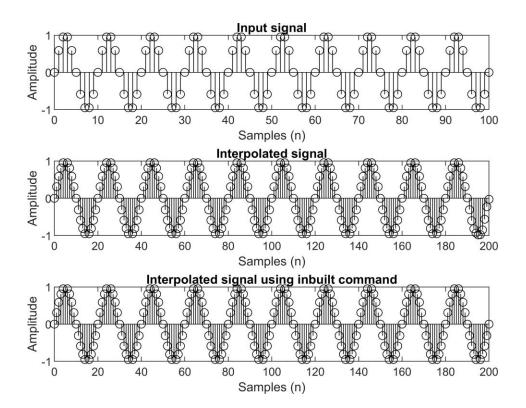
xlabel('time(t)')

```
ylabel('amplitude')
elseif(x==8)
    plot(t,y8)
    xlabel('time(t)')
    ylabel('amplitude')
elseif(x==9)
    plot(t,y9)
    xlabel('time(t)')
ylabel('amplitude')
elseif(x==0)
    plot(t,y10)
    xlabel('time(t)')
    ylabel('amplitude')
elseif(x==10)
    plot(t,y11)
    xlabel('time(t)')
    ylabel('amplitude')
elseif(x==11)
    plot(t,y12)
    xlabel('time(t)')
    ylabel('amplitude')
else
    disp('Enter the correct input')
end
```

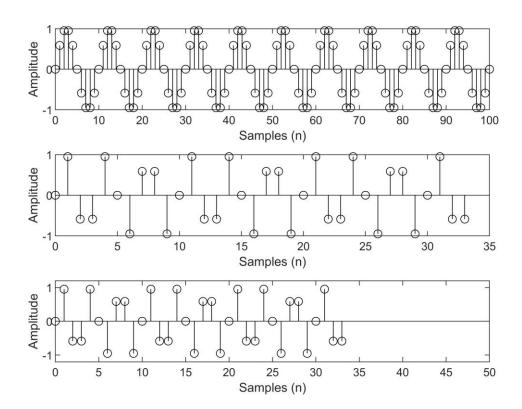


# EXPERIMENT-8 IMPLEMENTATION OF DECIMATION AND INTERPOLATION PROCESSES, I/D SAMPLING RATE CONVERTERS (4B9)

```
% INTERPOLATION
clear all
close all
fs=100;
f=10;
L=input('enter interpolation factor = ');
t=0:1/fs:1;
x=sin(2*pi*f*t);
N=length(x);
n=0:N-1;
m=0:(N*L)-1;
x1=zeros(1,L*N);
j=1:L:N*L;
x1(j)=x;
f1=fir1(34,0.48,'low');
z=2*filtfilt(f1,1,x1);
y=interp(x,L);
subplot(3,1,1);
stem(n,x,'k')
title('Input signal')
xlabel('Samples (n)')
ylabel('Amplitude')
subplot(3,1,2)
stem(m,z,'k')
axis ([0 200 -1 1])
title('Interpolated signal')
xlabel('Samples (n)')
ylabel('Amplitude')
subplot(3,1,3)
stem(m,y,'k')
axis ([0 200 -1 1])
title('Interpolated signal using inbuilt command')
xlabel('Samples (n)')
ylabel('Amplitude')
```



```
% DECIMATION
clear all
close all
fs=100;
fm=10;
D=input('enter decimation factor = ');
t=0:1/fs:1;
x=sin(2*pi*fm*t);
N=length(x);
n=0:N-1;
m=0:(N/D);
y=zeros(1,length(m));
j=1:D:N;
y=x(j);
v=decimate(x,D,'fir');
subplot(3,1,1)
stem(n,x,'k')
xlabel('Samples (n)')
ylabel('Amplitude')
subplot(3,1,2)
stem(m,y,'k')
xlabel('Samples (n)')
ylabel('Amplitude')
subplot(3,1,3)
stem(m,v,'k')
axis([0 50 -1.2 1.2])
xlabel('Samples (n)')
```



```
% I/D SAMPLING RATE CONVERTERS
clear all
close all
L=input('enter the upsampling factor = ');
D=input('enter the downsampling factor = ');
N=input('enter the length of the input signal = ');
f1=input('enter the frequency of first sinusoidal = ');
n=0:N-1;
x=sin(2*pi*f1*n);
y=resample(x,L,D);
subplot(2,1,1)
stem(n,x(1:N),'k')
xlabel('Samples (n)')
ylabel('Ampitude')
subplot(2,1,2)
m=0:N*L/D-1;
stem(m,y(1:N*L/D),'k')
xlabel('Samples (n)')
ylabel('Amplitude')
```

