Pre-requisites:

1. Install Git and Python3
2. Install Google Football Environment using below commands:

python -m pip install --upgrade pip setuptools psutil wheel

python3 -m pip install gfootball

python -m venv football-env

cd football

football-env\Scripts\activate

1. git clone https://github.com/google-research/football.git
2. Build the game engine and install dependencies:

python3 -m pip install .

1. Install text-to-speech library [pyttsx3](https://pypi.org/project/pyttsx3/)

pip install pyttsx3

Execution :

1. Go to the football folder and type below command after activating virtual environment:

python -m gfootball.play\_game --action\_set=full

(or)

Run python generate\_commentary.py to start the game environment and the commentary engine.