AI ASSISTED CODING LAB ASSIGNMENT:11.1

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BATCH:06

Task #1 - Stack Implementation

Prompt

Use AI to generate a Stack class with push, pop, peek, and is_empty methods.

Code

Observation

All tests passed. Push, pop, and peek work as expected. Errors raised for empty stack.

Task #2 – Queue Implementation

Prompt

Use AI to implement a Queue using Python lists.

```
◆ .2p.py × ◆ .3py.py ◆ .4py.py ◆ .5py.py ◆ .6py.py ◆ .7py.py ◆ .8py.py
               Methods:
enqueue(item): Add an item to the back of the queue.
dequeue(): Remove and return the item from the front of the queue.
peek(): Return the item at the front of the queue without removing it.
size(): Return the number of elements in the queue.
              def __init__(self):
    """Initialize an empty queue."""
    self._items = []
               def enqueue(self, item):
    """Add an item to the back of the queue.
               def dequeue(self):
    """Remove and return the item from the front of the queue.
                    raise IndexError("dequeue from empty queue")
return self._items.pop(0)
               def peek(self):
    """Return the item at the front of the queue without removing it.
 PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
PS C:\Users\allas\OneOrive\Documents\web> & C:\Python313\python.exe c:\Users\allas\OneOrive\Documents\web\.3py.py 10 -> 20 -> 30 PS C:\Users\allas\OneOrive\Documents\web> [
                      ♣ .2p.py X
♣ .3py.py
♣ .4py.py
♣ .5py.py
♣ .6py.py
♣ .7py.py
♣ .8py.py
♣ .9py.py
$ 2p.py > ...
1 class Queue:
6 def peek(self):
                 if self.size() == 0:
raise IndexError("peek from empty queue")
return self._items[0]
               def size(self):
    """Get the number of elements in the queue.
          # Example usage
if __name__ == "__main__":
    q = Queue()
    q.enqueue("A")
    q.enqueue("B")
    q.enqueue("C")
                print("Front element:", q.peek()) # A
print("Removed:", q.dequeue()) # A
print("Queue size:", q.size()) # 2
 PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
P5 C:\Users\allas\OneOrive\Documents\web> & C:\Python313\python.exe c:/Users/allas/OneOrive/Documents/web/.3py.py 10 -> 20 -> 30 P5 C:\Users\allas\OneOrive\Documents\web> [
```

Queue behaves as FIFO. All assert cases passed.

Task #3 – Singly Linked List

Prompt

Generate a Singly Linked List with insert and display methods.

```
2p.py
                            ◆ .3py.py × ◆ .4py.py ◆ .5py.py
       class Node:

"""A node in a singly linked list.
          Attributes:

data: The value stored in the node.

next (Node): The reference to the next node in the list.
"""
              """Initialize a new node with the given data."""
self.data = data
self.next = None
       class LinkedList:
    """A simple implementation of a singly linked list.
           insert(data): Insert a new node with the given data at the end of the list. display(): Print all elements in the linked list.
                 "Initialize an empty linked list."""
                 "Insert a new node with the given data at the end of the list.
                new_node = Node(data)
                if self.head is None:
                     self.head = new_node
                   current = self.head
while current.next:
                        current = current.next
                current.next = new_node
           def display(self):
                elements = []
                current = self.head
                    elements.append(str(current.data))
                     current = current.next
                print(" -> ".join(elements) if elements else "Linked list is empty")
       11.insert(10)
            11.insert(20)
            11.insert(30)
 59
60
            11.display() # Output: 10 -> 20 -> 30
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
PS C:\Users\allas\OneDrive\Documents\web> & C:\Python313\python.exe c:/Users/allas/OneDrive/Documents/web/.3py.py
10 -> 20 -> 30
PS C:\Users\allas\OneDrive\Documents\web>
```

Observation

Insertion at head is correct; display returns values in proper order.

Task #4 – Binary Search Tree

Prompt

Create a BST with insert and in-order traversal methods.

```
8ру.ру
                                                                                                                                               🧼 .9ру.ру
                            Attributes:

data: The value stored in the node.

left (Node): The left child.

right (Node): The right child.

"""
             "Initialize a new node with the given data."""
       self.left = None
self.right = None
   def __init__(self):
    """Initialize an empty Binary Search Tree."""
    self.root = None
   def insert(self, data):
    """Insert a value into the BST.
Click to collapse the range.
             data: The value to insert.
               self.root = self._insert_recursive(self.root, data)
              """Helper method to insert recursively."""
if node is None:
              if data < node.data:
             node.left = self._insert_recursive(node.left, data)
elif data > node.data:
    node.right = self._insert_recursive(node.right, data)
# If data == node.data, ignore to avoid duplicates (optional)
              return node
      def inorder(self):
    """Return a list of elements from an in-order traversal."""
    result = []
    self._inorder_recursive(self.root, result)
    return result
       def _inorder_recursive(self, node, result):
    """Helper method to traverse in-order recursively."""
              if node:
    self._inorder_recursive(node.left, result)
    result.append(node.data)
                      self._inorder_recursive(node.right, result)
```

BST inserts correctly; in-order traversal returns sorted values.

Task #5 – Hash Table

Prompt

Implement a hash table with insert, search, and delete using chaining.



```
Args:
                      Returns:
bool: True if the key was found and deleted, False otherwise.
                   index = self._hash(key)
bucket = self.table[index]
                     for i, (k, v) in enumerate(bucket):
    if k == key:
        del bucket[i]
        return True
                def __str__(self):
                   """Return a string representation of the hash table."""
items = []
                      items = []
for i, bucket in enumerate(self.table):
   bucket_items = ", ".join(*"{k}: {v}" for k, v in bucket)
   items.append(f"{i}: [{bucket_items}]")
return "\n".join(items)
          # Example usage
if __name__ == "__main__":
    ht = HashTable(capacity=5)
               ht.insert("banana", 20)
ht.insert("orange", 30)
               print("Hash Table:")
print(ht)
                print("\nSearch for 'banana':", ht.search("banana")) # 20
               ht.delete("apple")
print("\nAfter deleting 'apple':")
107
108
               print(ht)
 PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
PS C:\Users\allas\OneOrive\Documents\web> & C:\Python313\python.exe c:/Users/allas/OneOrive/Documents/web/.5py.py
Hash Table:
0: []
1: [banana: 20]
2: [apple: 10]
3: [orange: 30]
4: []
 Search for 'banana': 20
 After deleting 'apple':
Arter detering appec.
0: []
1: [banana: 20]
2: []
3: [orange: 30]
4: []
PS C:\Users\allas\OneOrive\Documents\web>
```

Hash table handles collisions; search and delete work.

Task #6 - Graph Representation

Prompt

Implement a graph using an adjacency list.

```
    8py.py

    9py.py

                                                                                                                                                                                                                                                        10py.py
                   def add_vertex(self, vertex):
    """Add a new vertex to the graph
                   def add_edge(self, v1, v2, bidirectional=True):
    """Add an edge between two vertices.
                       Args:
y1: The starting vertex.
y2: The ending vertex.
bidirectional (bool): If True, add edges in both directions.
                       if v1 not in self.adjacency_list:
    self.add_vertex(v1)
if v2 not in self.adjacency_list:
    self.add_vertex(v2)
                       self.adjacency_list[v1].append(v2)
if bidirectional:
    self.adjacency_list[v2].append(v1)
                  def display(self):
    ""Print the graph's adjacency list.""
for vertex, neighbors in self-adjacency_list.items():
    print(f"(vertex) > (', '.join(map(str, neighbors)))")
PS C:\Users\allas\OneOrive\Documents\web> & C:\Python313\python.exe c:/Users/allas/OneOrive/Documents/web/.6py.py
Graph connections:
A -> B, C
B -> A, C
C -> A
PS C:\Users\allas\OneOrive\Documents\web>
```

Observation

Graph stores connections via adjacency list.

Task #7 - Priority Queue

Prompt

Implement a priority queue using heapq.

```
import heapq
            """A priority queue implementation using Python's heapq module.
           Stores elements as (priority, item) tuples so that the element with the lowest priority value is served first.
           def __init__(self):
               self._heap = []
           def enqueue(self, priority, item):
                 """Add an item with a given priority to the queue.
                    priority (int | float): The priority of the item (smaller = higher priority).
                    item: The element to store.
               heapq.heappush(self._heap, (priority, item))
           def dequeue(self):
                  ""Remove and return the item with the highest priority.
                     The item with the smallest priority value.
               IndexError: If the queue is empty.
              if not self._heap:
              raise IndexError("dequeue from an empty priority queue")
return heapq.heappop(self._heap)[1]
           def display(self):
                   "Display the current elements of the priority queue (unsorted)."""
                if not self._heap:
                    print("Priority queue is empty")
                  print("Queue contents (priority, item):")
                    for entry in self._heap:
                       print(entry)
       # Example usage
if __name__ == "__main__":
        pq = PriorityQueue()
pq.enqueue(3, "Low priority")
pq.enqueue(1, "High priority")
pq.enqueue(2, "Medium priority")
           pq.display()
           print("\nDequeued:", pq.dequeue()) # Highest priority (lowest number)
           pq.display()
 56
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
(3, 'Low priority')
PS C:\Users\allas\OneOrive\Documents\web>
```

Observation

Priority queue returns lowest priority first; works correctly.

Task #8 – Deque

Prompt

Implement a double-ended queue using collections.deque.

```
# Appypy ...

1 from collections import deque

2 class DequeO5:

"""A double-ended queue (deque) implementation.

5 Supports inserting and removing elements from both ends efficiently.

"""

8 def __init__(self):

"""Initialize an empty deque."""

5 self._deque = deque()

def insert_front(self, item):

"""Insert an item at the front of the deque.

Args:

item: The element to add.

"""

6 def insert_rear(self, item):

"""Insert an item at the rear of the deque.

Args:

item: The element to add.

"""

5 self._deque.append(item)

def insert_rear(self, item):

"""Insert an item at the rear of the deque.

Args:

item: The element to add.

"""

5 self._deque.append(item)

def remove_front(self):

"""Remove and return the item from the front of the deque.

Returns:

The element removed from the front.

Raises:

Indexfron: If the deque is empty.

"""

if not self._deque:

paise Indexfron("remove_front from empty deque")

return self._deque:

prise Indexfron("remove_front from empty deque")

return self._deque.popleft()

def remove_rear(self):

"""Browney and return the item from the pear of the deque.

"""Browney and return the item from the pear of the deque.

"""Browney and return the item from the pear of the deque.

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""""Browney and return the item from the pear of the deque."

""""Browney and return the item from the pear of the deque."

""""Browney and return the item from the pear of the deque."
```

```
Returns:
The element removed from the rear.

Raises:
Indexfror: If the deque is empty.

Indexfror: If the deque is empty.

Indexfror: If the deque is empty deque")

raise Indexfror(Tremove_rear from empty deque")

return self_deque.pop()

def display(self):
"""print the current elements in the deque."""

if not self_deque:
    print("Deque is empty")

else:
    print("Deque contents:", list(self_deque))

if __name__ == "__main__":
    di __name__ == "__main__":
    di __neme__ == "__main__":
```

Deque supports O(1) insert/remove from both ends.

Task #9 - Data Structure Comparison

Prompt

Generate a markdown table comparing data structures and time complexities.

Observation

Markdown table lists operations and complexities.

Task #10 – Real-Time Application Challenge

Prompt

Implement a Cafeteria Order Queue using collections.deque.

Code

Observation

Queue meets FIFO behavior; error on empty is correct.