
1. Jenkins Basics

1.1. Introduction to Jenkins

- **What is Jenkins?**
 - Jenkins as a CI/CD automation server.
 - Key features: open-source, extensibility with plugins, and distributed builds.
- **Installing Jenkins**
 - Installation on Linux, Windows, and macOS.
 - Running Jenkins in Docker containers.
 - Initial setup and unlocking Jenkins.

1.2. Jenkins Architecture

- Master-agent architecture.
- Understanding the Jenkins pipeline and workspace.
- Distributed builds and scalability.

2. Jenkins Configuration

2.1. Configuring Jenkins

- Configuring system settings: global tools (JDK, Maven, Git).
- Setting up credentials for secure access (SSH keys, AWS keys).
- Customizing user roles and permissions using Role-Based Access Control (RBAC).

2.2. Jenkins Plugins

- **Essential Plugins for DevOps**

- Git plugin for version control.
 - Pipeline plugin for declarative pipelines.
 - Blue Ocean plugin for a modern UI.
 - Build tools plugins (e.g., Maven, npm).
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3. Jenkins Pipelines

3.1. Introduction to Pipelines

- **Types of Pipelines**
 - Freestyle projects.
 - Declarative pipelines.
 - Scripted pipelines.
- Advantages of using pipelines over freestyle jobs.

3.2. Declarative Pipelines

- Writing a `Jenkinsfile`.
- Stages and steps: `pipeline`, `agent`, `stages`, `steps`.
- Parallel stages for concurrent execution.

3.3. Scripted Pipelines

- Using Groovy syntax for complex workflows.
 - Dynamic stages and advanced scripting.
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4. Integrating Jenkins with AWS

4.1. Setting Up Jenkins on AWS

- Running Jenkins on EC2 instances.
- Setting up auto-scaling Jenkins agents on AWS using the EC2 plugin.

- Storing Jenkins backups on S3.

4.2. CI/CD Integration

- **AWS CodeDeploy Integration**
 - Automating deployments to EC2 instances, or on-premise servers.
 - **Terraform**
 - Managing AWS infrastructure from Jenkins pipelines.
 - Automating infrastructure deployment.
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5. Job Management

5.1. Creating and Configuring Jobs

- Freestyle jobs: configuring build steps, triggers, and post-build actions.
- Pipeline jobs: linking to `Jenkinsfile` in Git repositories.
- Multibranch pipelines for managing multiple Git branches.

5.2. Triggers

- **Build Triggers**
 - Poll SCM for changes.
 - Webhooks for real-time builds (e.g., GitHub or Bitbucket triggers).
 - Scheduled builds using CRON syntax.
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6. Continuous Integration

6.1. Source Code Management

- Configuring Git repositories in Jenkins.
- Integrating with GitHub, GitLab, or Bitbucket.
- Handling branches and tags in SCM.

6.2. Testing Automation

- Running unit and integration tests in Jenkins pipelines.
 - Using testing tools like JUnit, Selenium, or Cypress.
 - Publishing test results and code coverage reports.
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7. Continuous Delivery/Deployment

7.1. Artifact Management

- Storing artifacts in Jenkins workspace.
- Publishing artifacts to S3, Nexus, or Artifactory.

7.2. Deployment Automation

- Deploying applications to AWS ECS, EKS, or Lambda.
 - Rolling updates and canary deployments using Jenkins pipelines.
 - Integrating with Docker for containerized deployments.
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8. Jenkins and Docker

8.1. Running Jenkins in Docker

- Installing and running Jenkins in a Docker container.
- Managing Jenkins data persistence with volumes.
- Networking and scaling Jenkins with Docker Compose.

8.2. Docker Integration

- Using Docker plugins to build and push images.
 - Automating container builds for Kubernetes deployment.
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9. Jenkins Security

9.1. Security Best Practices

- Enabling HTTPS for Jenkins.
- Configuring authentication with LDAP or Active Directory.
- Managing user roles and permissions.

9.2. Credential Management

- Storing and using sensitive data securely.
 - Using Jenkins credentials in pipelines (`withCredentials` block).
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10. Monitoring and Maintenance

10.1. Monitoring Jenkins

- Monitoring Jenkins logs and usage metrics.
- Integrating with monitoring tools (e.g., Prometheus, Grafana).
- Using the Jenkins Monitoring plugin.

10.2. Backup and Restore

- Automating Jenkins backups to AWS S3.
 - Restoring Jenkins from backup files.
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11. Advanced Jenkins Topics

11.1. Distributed Builds

- Setting up Jenkins agents for distributed builds.
 - Configuring agents on EC2 or Kubernetes.
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12. Troubleshooting Jenkins

- Debugging pipeline failures.
- Resolving plugin compatibility issues.

- Scaling Jenkins for high availability.
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