

## Data Structures Lab

1. Write a C program that uses functions to perform the following:

- Create a singly linked list of integers.
- Delete a given integer from the above linked list.
- Display the contents of the above list after deletion.

Aim : To Create a Singly Linked List of Integers and Delete a given integer from the linked list. and Display the contents of the List after deletion.

Program :

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
struct node
```

```
{
```

```
    int data;
```

```
    struct node *next;
```

```
};
```

```
typedef struct node NODE;
```

```
NODE *head=NULL;
```

```
void create();
```

```
void delete();
```

```
void display();
```

```
void create()
```

```
{
```

```
    int val ,op;
```

```
    printf("Enter the value for the node data:\n");
```

```
    scanf("%d",&val);
```

```
    NODE *newnode=(NODE *)malloc(sizeof(NODE));
```

```
    newnode -> data =val;
```

```
    newnode -> next =NULL;
```

```
    if(head==NULL)
```

```
    {
```

```
        head=newnode;
```

```
    }
```

```
    else
```

```
    {
```

```
        int ele;
```

```
        printf("Enter \n 1.insert at start \n 2.insert at end \n 3. insert at middle \n ");
```

```
        scanf("%d",&op);
```

```
        switch(op)
```

```
        {
```

```
            //at starting
```

```
            case 1:
```

```
            {
```

```
                newnode -> next = head;
```

```

        head=newnode;

    }
    break;

case 2:
    //at end
    {
        NODE *ptr;
        ptr=head;
        while(ptr ->next != NULL)
            ptr=ptr -> next;
        ptr->next=newnode;

    }
    break;
case 3:
    {
        printf("Enter the element to be inserted after which of the
element :")    ;

        scanf("%d",&ele);
        NODE *ptr=head;
        while(ptr->data != ele)
        {
            ptr=ptr->next;
        }
        newnode->next=ptr->next;
        ptr->next=newnode;
        break;
    }
}
}
}

```

```

void delete()
{
    int ele;
    if(head==NULL)
    {
        printf("No Elements to Delete \n");
    }
    else
    {
        display();
        printf("\n Enter the elements to be delete :");
        scanf("%d",&ele);
        NODE *ptr=head;
        NODE *oldptr=NULL;

        while(ptr -> data != ele)
        {
            oldptr=ptr;

```

```

        ptr=ptr ->next;
    }
    if(ptr==head)
    {
        //head deletion
        head=ptr -> next;

    }
    else if(ptr ->next == NULL)
    {
        //last node deletion
        oldptr -> next = NULL;
    }
    else
    {
        //middle node deletion
        oldptr -> next=ptr -> next;
    }

    printf("The %d element is sucessfully deleted \n",ptr->data);
    free(ptr);
    display();
}
}

```

void display()

```

{
    NODE *ptr=head;
    if(ptr==NULL)
    {
        printf("NO Elements present in the linked list \n");
    }
    else
    {
        while(ptr != NULL)
        {
            printf("%d ---> ",ptr -> data);
            ptr=ptr -> next;
        }
    }
}

```

void main()

```

{
    int opt;
    while(1)
    {
        printf("\n Enter \n 1.create \n 2.delete \n 3.exit \n");
        scanf("%d",&opt);
    }
}

```

```

switch(opt)
{
    case 1:
        create();
        break;

    case 2:
        delete();
        break;
    case 3:
        exit(0);
    default:
        printf("Enter the correct values for option \n");

}
}

```

Output :

```

Enter
1.create
2.delete
3.exit
1
Enter the value for the node data:
10

```

```

Enter
1.create
2.delete
3.exit
1
Enter the value for the node data:
20

```

```

Enter
1.insert at start
2.insert at end
3. insert at middle
2

```

```

Enter
1.create
2.delete
3.exit
1
Enter the value for the node data:
30

```

```

Enter
1.insert at start

```

2.insert at end  
3. insert at middle  
2

Enter

1.create  
2.delete  
3.exit

2

10 ---> 20 ---> 30 --->

Enter the elements to be delete :20

The 20 element is sucessfully deleted

10 ---> 30 --->

Enter

1.create  
2.delete  
3.exit

3

2. Write a C program that uses functions to perform the following:

- a) Create a doubly linked list of integers.
- b) Delete a given integer from the above doubly linked list.
- c) Display the contents of the above list after deletion.

Aim : program that uses functions to perform Create a doubly linked list of integers and Delete a given integer from the doubly linked list and Display the contents of the list after deletion.

Program :

```
#include<stdio.h>
#include<stdlib.h>
struct node
{
    struct node *prev;
    int data;
    struct node *next;
};
typedef struct node NODE;
NODE *head = NULL;
void create();
void display();
void delete();

void create()
{
    int a;
    printf("Enter the value:");
    scanf("%d",&a);
    NODE *newnode = (NODE*)malloc(sizeof(NODE));
```

```

newnode->data=a;
newnode->next=NULL;
newnode->prev=NULL;
if(head == NULL)
{
    head=newnode;
}
else
{
    NODE *ptr=head;
    int opt;
    printf(" \n INSERT IN \n 1.starting \n 2.middle\n3.ending\n");
    scanf("%d",&opt);
    switch(opt)
    {
        case 1:
        {
            newnode->next=head;
            head->prev=newnode;
            newnode->prev=NULL;
            head=newnode;
            break;
        }
        case 2:
        {
            int m;
            printf("\n Enter before value to insert after that:");
            scanf("%d",&m);
            while(ptr->data != m)
            {
                ptr=ptr->next;
            }
            newnode->next=ptr->next;
            newnode->prev=ptr;
            ptr->next=newnode;
            ptr->next->prev=newnode;
            break;
        }
        case 3:
        {
            while(ptr->next != NULL)
                ptr=ptr->next;
            newnode->next=NULL;
            newnode->prev=ptr;
            ptr->next=newnode;
            break;
        }
    }
}
}
void display()
{

```

```

    NODE *ptr = head;
    if(ptr == NULL)
        printf("no elements in list");
    while(ptr != NULL)
    {
        printf(" %d--->",ptr->data);
        ptr=ptr->next;
    }
}

void delete()
{
    NODE *ptr = head;
    int s;
    if(head == NULL)
        printf("no elements in list\n");
    else
    {
        display();
        printf("\n Enter the number to delete:");
        scanf("%d",&s);
        NODE *ptr=head;
        NODE *oldnode=NULL;
        while(ptr->data != s)
        {
            oldnode=ptr;
            ptr=ptr->next;
        }
        if(ptr == head)
        {
            head=ptr->next;
            ptr->next->prev=NULL; // head node
        }
        else if(ptr->next == NULL) // last node
        {
            oldnode->next=NULL; /// head node
        }
        else
        {
            oldnode->next=ptr->next;
            ptr->next->prev=oldnode;
        }
        free(ptr);
        display();
    }
}

}

void main()
{
    int choose;

```

```

while(1)
{
    printf("\nEnter \n1.create\n2.delete\n3.exit\n");
    scanf("%d",&choose);
    switch(choose)
    {
        case 1:create();break;
        case 2:delete();break;
        case 3:exit(0);break;
        default:printf("choose a valuble number:\n");
    }
}

```

Output:

Enter  
1.create  
2.delete  
3.exit  
1  
Enter the value:10

Enter  
1.create  
2.delete  
3.exit  
1  
Enter the value:20

INSERT IN  
1.starting  
2.middle  
3.ending  
3

Enter  
1.create  
2.delete  
3.exit  
1  
Enter the value:30

INSERT IN  
1.starting  
2.middle  
3.ending  
3

Enter  
1.create  
2.delete  
3.exit  
2



10---> 20---> 30--->

Enter the number to delete:30

10---> 20--->

Enter

1.create

2.delete

3.exit

3

3. Write a C program implement the Stack ADT using Arrays

Aim : Program implement the Stack ADT using Arrays

Program :

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
#define N 5
```

```
int stack[N];
```

```
int top=-1;
```

```
void push();
```

```
int pop();
```

```
void display();
```

```
void push()
```

```
{
    if(top==N-1)
    {
        printf("stack overflow \n");
    }
    else
    {
        int a;
        printf("Enter the element into the stack :");
        scanf("%d",&a);
        top++;
        stack[top]=a;
    }
}
```

```
int pop()
```

```
{
    int val;
    if(top==-1)
    {
        return (-1);
    }
    else
    {
```

```

        val=stack[top];
        top--;
        return(val);
    }
}

void display()
{
    if(top== -1)
    {
        printf("No Elements Present In the Stack \n");
    }
    else
    {
        int i ;
        printf("The Elements Present In The Stack Are....\n ");
        for(i=top;i>=0;i--)
        {
            printf("%d \n",stack[i]);
        }
    }
}

void main()
{
    int op,d;
    while(op)
    {
        printf("\n Enter \n 1.For push \n 2.For pop \n 3.For display \n 4.For exit \n");
        scanf("%d",&op);
        switch(op)
        {
            case 1:
            {
                push();
                break;
            }
            case 2:
            {
                d=pop();
                if(d== -1)
                    printf("stack underflow\n");
                else
                    printf(" %d element is deleted ",d);
                break;
            }
            case 3:
            {
                display();
                break;
            }
            case 4:

```

```

    {
        exit(0);
    }
}

```

Output :

Enter

- 1.For push
- 2.For pop
- 3.For display
- 4.For exit

1

Enter the element into the stack :10

Enter

- 1.For push
- 2.For pop
- 3.For display
- 4.For exit

1

Enter the element into the stack :20

Enter

- 1.For push
- 2.For pop
- 3.For display
- 4.For exit

1

Enter the element into the stack :30

Enter

- 1.For push
- 2.For pop
- 3.For display
- 4.For exit

3

The Elements Present In The Stack Are....

30

20

10

Enter

- 1.For push
- 2.For pop
- 3.For display
- 4.For exit

2

30 element is deleted

Enter

- 1.For push
- 2.For pop
- 3.For display
- 4.For exit

3

The Elements Present In The Stack Are....

20

10

Enter

- 1.For push
- 2.For pop
- 3.For display
- 4.For exit

4

4. Write a C program implement the Stack ADT using Linked List.

Aim : Program implement the Stack ADT using Linked List

Program :

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
struct node
```

```
{
```

```
    int data;
```

```
    struct node *next;
```

```
};
```

```
typedef struct node NODE;
```

```
NODE *head=NULL;
```

```
void push();
```

```
void pop();
```

```
void display();
```

```
void push()
```

```
{
```

```
    int a;
```

```
    printf("Enter the element into the stack :");
```

```
    scanf("%d",&a);
```

```
    NODE *newnode;
```

```
    newnode=(NODE *)malloc(sizeof(NODE));
```

```
    newnode->data=a;
```

```
    newnode->next=NULL;
```

```
    if(head==NULL)
```

```
    {
```

```
        head=newnode;
```

```
    }
```

```
    else
```

```

        {
            newnode->next=head;
            head=newnode;
        }
    }
void pop()
{
    NODE *ptr=head;
    if(head==NULL)
    {
        printf("\n_____stack underflow_____\n");
    }
    else
    {
        printf("%d is the deleted elment",ptr->data);
        head=ptr->next;
        free(ptr);
    }
}
void display()
{
    NODE *ptr=head;
    if(head==NULL)
    {
        printf("No Elements Present In The Stack");
    }
    else
    {
        while(ptr != NULL)
        {
            printf("%d\n",ptr->data);
            ptr=ptr->next;
        }
    }
}

void main()
{
    int op;
    while(1)
    {
        printf("\n Enter \n 1.For push \n 2. For pop \n 3.For display \n 4. For exit \n");
        scanf("%d",&op);
        switch(op)
        {
            case 1:
            {
                push();
                break;
            }
            case 2:
            {

```

```

        pop();
        break;
    }
    case 3:
    {
        display();
        break;
    }
    case 4:
    {
        exit(0);
    }
}
}
}

```

Output :

Enter  
 1.For push  
 2. For pop  
 3.For display  
 4. For exit  
 1  
 Enter the element into the stack :10

Enter  
 1.For push  
 2. For pop  
 3.For display  
 4. For exit  
 1  
 Enter the element into the stack :20

Enter  
 1.For push  
 2. For pop  
 3.For display  
 4. For exit  
 1  
 Enter the element into the stack :30

Enter  
 1.For push  
 2. For pop  
 3.For display  
 4. For exit  
 3  
 30  
 20  
 10

Enter

- 1.For push
2. For pop
- 3.For display
4. For exit

2

30 is the deleted element

Enter

- 1.For push
2. For pop
- 3.For display
4. For exit

4

5. Write a C program that uses stack operations to convert a given infix expression into its postfix equivalent.

Aim : Program that uses stack operations to convert a given infix expression into its postfix equivalent.

Program :

```
#include<stdio.h>
#include<string.h>
void push(char);
char pop();
int isoperator(char);
int precedence(char);
char infix[50];
char postfix[50];
int i;
char stack[40];
int top=-1;
char pop()
{
    char opr=stack[top];
    top--;
    return opr;
}
void push(char op)
{
    stack[++top]=op;
}
int precedence(char op)
{
    if(op=='^')
        return 6;
    else if(op=='*')
        return 5;
    else if(op=='%')
        return 4;
    else if(op=='/')
```

```

        return 3;
    else if(op=='+')
        return 2;
    else if(op=='-')
        return 1;
    else
        return 0;
}
int isoperator(char op)
{
    if(op=='^' || op=='%' || op=='/' || op=='*' || op=='+' || op=='-')
        return 1;
    else
        return 0;
}
void evalpostfix(char *infix)
{
    int j,cp;
    char temp[50];
    for(j=0;j<strlen(infix);j++)
    {
        temp[j]=infix[j];
    }
    temp[j]='\0';
    j++;
    temp[j]='\0';
    push('(');
    for(j=0;j<strlen(temp);j++)
    {
        if(((temp[j]>=65&&temp[j]<=90)||((temp[j]>=97&&temp[j]<=122)))
            postfix[i++]=temp[j];
        else if(temp[j]=='(')
            push(temp[j]);
        else if(isoperator(temp[j])==1)
        {
            cp=precedence(temp[j]);
            while(precedence(stack[top])>=cp)
                postfix[i++]=pop();
            push(temp[j]);
        }
        else if(temp[j]==')')
        {
            while(stack[top]!='(')
                postfix[i++]=pop();
            char last=pop();
        }
    }
    printf("%s\n",postfix);
}
void main()
{
    printf("Enter the infix expression:");

```



```

        scanf("%s",infix);
        evalpostfix(infix);
    }

```

Output :

Enter the infix expression:A+B\*C  
ABC\*+

6. Write a C program that evaluates a postfix expression.

Aim : Program that evaluates a postfix expression.

Program :

```

#include<stdio.h>
#include<string.h>
#include<stdlib.h>
int stack[50];
int top=-1;
void push(int v)
{
    stack[++top]=v;
}
int pop()
{
    int c=stack[top];
    top--;
    return c;
}
void eval_postfix(char *postfix)
{
    int j, val,op1,op2,t1;
    int size=strlen(postfix);
    for(j=0;j<size;j++)
    {
        if((postfix[j]>=65&&postfix[j]<=90)||((postfix[j]>=97&&postfix[j]<=122))
        {
            printf("Enter the value of %c ",postfix[j]);
            scanf("%d",&val);
            push(val);
        }
        else // operator
        {
            op1=pop();
            op2=pop();
            if(postfix[j]=='^')
                t1=op2^op1;
            else if(postfix[j]=='%')

```

```

        t1=op2%op1;
    else if(postfix[j]=='/')
        t1=op2/op1;
    else if(postfix[j]=='*')
        t1=op2*op1;
    else if(postfix[j]=='+')
        t1=op2+op1;
    else
        t1=op2-op1;
    push(t1);
}
}
printf("The value of the expression is %d ",pop());
}
void main()
{
    char postfix[50];
    printf("Enter the postfix expression :");
    scanf("%s",postfix);
    eval_postfix(postfix);
}

```

Output :

```

Enter the postfix expression :abc*+
Enter the value of a 12
Enter the value of b 2
Enter the value of c 3
The value of the expression is 18

```

7. Write C program to implement queue ADT using array and doubly linked list.

Aim : a ) Program to implement queue ADT using array

Program :

```

#include<stdio.h>
#include<stdlib.h>
#define MAX 5
int queue[MAX];
int front=-1,rear=-1;
void enqueue();
void dequeue();
void display();

void enqueue()
{
    if(rear==MAX-1)
        printf("\nQUEUE OVERFLOW\n");
    else
    {
        if(rear== -1 && front== -1)
            front=rear=0;
        else

```

```

        {
            rear=rear+1;
        }
        printf("ENter the element to be inserted\n");
        scanf("%d",&queue[rear]);
    }
}
void dequeue()
{
    if(front==-1 || front>rear)
        printf("\nUnderflow\n");
    else
    {
        printf("The element deleted is %d\n",queue[front]);
        front=front+1;
    }
}

}
void display()
{
    int i;
    if(front==-1||front>rear)
        printf("\nUnder flow\n");
    else
    {
        for(i=front;i<=rear;i++)
            printf("%d\n",queue[i]);
    }
}
void main()
{
    int op;
    while(1)
    {
        printf("\n1.enqueue\n2.dequeue\n3.display\n4.exit\n");
        scanf("%d",&op);
        switch(op)
        {
            case 1: enqueue();
                    break;
            case 2:
                    dequeue();
                    break;
            case 3:display();
                    break;
            case 4:
                    exit(0);
        }
    }
}

```

Output :

1.enqueue

2.dequeue

3.display

4.exit

1

ENter the element to be inserted

10

1.enqueue

2.dequeue

3.display

4.exit

1

ENter the element to be inserted

20

1.enqueue

2.dequeue

3.display

4.exit

1

ENter the element to be inserted

30

1.enqueue

2.dequeue

3.display

4.exit

3

10

20

30

1.enqueue

2.dequeue

3.display

4.exit

2

The element deleted is 10

1.enqueue

2.dequeue

3.display

4.exit

4

Aim : b) Program to implement queue ADT using doubly linked list.

Program :

```
#include<stdio.h>
```

```

#include<stdlib.h>

struct node
{
    struct node *prev;
    int data;
    struct node *next;
};

typedef struct node NODE;

NODE *head=NULL;

void enqueue();
void dequeue();
void display();

void enqueue()
{
    int val;
    printf("Enter the element :");
    scanf("%d",&val);
    NODE *rear=(NODE*)malloc(sizeof(NODE));
    rear->data=val;
    rear->next=NULL;
    rear->prev=NULL;
    if(head==NULL)
    {
        head=rear;
    }
    else
    {
        NODE *ptr=head;
        while(ptr->next != NULL)
        {
            ptr=ptr->next;
        }
        rear->next=NULL;
        rear->prev=ptr;
        ptr->next=rear;
    }
}

void dequeue()
{
    NODE *ptr=head;
    NODE *oldnode=NULL;
    if(head==NULL)
    {
        printf("No Elements Present :");
    }
    else

```

```

    {
        if(ptr==head)
        {
            head=ptr->next;
            ptr->next->prev=NULL;
        }
    }
    free(ptr);
    display();
}

void display()
{
    NODE *ptr = head;
    if(ptr == NULL)
        printf("no elements in list");
    while(ptr != NULL)
    {
        printf("%d \t",ptr->data);
        ptr=ptr->next;
    }
}

void main()
{
    while(1)
    {
        int opt;
        printf("\nEnter\n\t 1 for enqueue \n\t 2 for dequeue \n\t 3 for display \n\t 4 for exit \n");
        scanf("%d",&opt);
        switch(opt)
        {
            case 1:enqueue();
                    break;
            case 2:dequeue();
                    break;
            case 3:display();
                    break;
            case 4:exit(0);
        }
    }
}

```

Output :

Enter

```

    1 for enqueue
    2 for dequeue
    3 for display
    4 for exit

```

1

Enter the element :10

Enter  
1 for enqueue  
2 for dequeue  
3 for display  
4 for exit

1  
Enter the element :20

Enter  
1 for enqueue  
2 for dequeue  
3 for display  
4 for exit

1  
Enter the element :30

Enter  
1 for enqueue  
2 for dequeue  
3 for display  
4 for exit

3  
10    20    30

Enter  
1 for enqueue  
2 for dequeue  
3 for display  
4 for exit

2  
20    30

Enter  
1 for enqueue  
2 for dequeue  
3 for display  
4 for exit

4

8. Write C program to implement circular queue ADT using array.

Aim : Program to implement circular queue ADT using array

Program :

```
#include<stdio.h>
#include<stdlib.h>
#define max 5
int queue[max];
int front=-1,rear=-1;
void enqueue();
void dequeue();
void display();
```

```

void main()
{
    int opt;
    while(1)
    {
        printf("1.ENQUEUE\n2.DEQUEUE\n3.DISPLAY\n4.EXIT\n");
        scanf("%d",&opt);
        switch(opt)
        {
            case 1:
                enqueue();
                break;
            case 2:
                dequeue();
                break;
            case 3:
                display();
                break;
            case 4:
                exit(0);
            default:
                printf("Enter correct option");
        }
    }
}

```

```

void enqueue()
{
    if((rear==max-1 &&front==0)|| (front==rear+1))
        printf("\n-----QUEUE OVER FLOW-----\n\n");
    else
    {
        if(rear==-1 && front==-1)
        {
            front=rear=0;
        }
        else
        {
            if(rear==max-1)
                rear=0;
            else
                rear=rear+1;
        }
        printf("Enter the element:");
        scanf("%d",&queue[rear]);
    }
}

```

```

void dequeue()
{
    if(front==-1)

```



```

        printf("\n-----QUEUE UNDER FLOW-----\n\n");
    else
    {
        printf("Deleted element is %d \n",queue[front]);
        if(front==rear)
        {
            front=-1;
            rear=-1;
        }
        else
        {
            if(front==max-1)
                front=0;
            else
                front=front+1;
        }
    }
}

void display()
{
    int i;
    if(front==rear)
        printf("\n-----NO elements in the queue-----\n\n");
    else
    {
        if(front<rear)
        {
            for(i=front;i<=rear;i++)
                printf("%d ",queue[i]);

        }
        else
        {
            for(i=front;i<max-1;i++)
                printf("%d ",queue[i]);
            for(i=0;i<=rear;i++)
                printf("%d ",queue[i]);
        }
    }
}

```

Output :

```

1.ENQUEUE
2.DEQUEUE
3.DISPLAY
4.EXIT
1
Enter the element:10
1.ENQUEUE
2.DEQUEUE

```

4

```
printf("Enter the element ");
```

```

        scanf("%d",&a[i]);
    }
    for(i=1;i<MAX;i++)
    {
        key=a[i];
        j=i-1;
        while(j>=0&& a[j]>key)
        {
            a[j+1]=a[j];
            j=j-1;
        }
        a[j+1]=key;
    }
    for(k=0;k<MAX;k++)
    {
        printf("%d\t",a[k]);
    }
}

```

Output :

Enter the element 20

Enter the element 40

Enter the element 60

Enter the element 90

Enter the element 70

20     40     60     70     90

Aim : b)Program for implementing the Merge Sort

Program :

```

#include<stdio.h>
#include<stdlib.h>
#include<math.h>
#define size 100
void MERGE(int [],int,int,int);
void MERGE_SORT(int [],int,int);
void main()
{
    int arr[100];
    int i,n;
    printf("Enter the no of elements you want in the array:");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        printf("Enetr the elemnts into the array:");
        scanf("%d",&arr[i]);
    }
    MERGE_SORT(arr,0,n-1);
    for(i=0;i<n;i++)
    {

```

```

        printf("%d\t",arr[i]);
    }
}
void MERGE(int arr[],int p,int q,int r)
{
    int n1,n2,i,j,k;
    n1=q-p+1;
    n2=r-p;
    int L[n1],R[n2];
    for(i=0;i<n1;i++)
    {
        L[i]=arr[p+i];
    }
    for(j=0;j<n2;j++)
    {
        R[j]=arr[q+j+1];
    }
    i=j=0;
    k=p;
    while(i<n1 && j<n2)
    {
        if(L[i]<=R[j])
        {
            arr[k]=L[i]    ;
            i++;
            k++;
        }
        else
        {
            arr[k]=R[j];
            k++;
            j++;
        }
    }
    if(i<n1)
    {
        while(i<n1)
        {
            arr[k]=L[i];
            k++;
            i++;
        }
    }
    else
    {
        while(j<n2)
        {
            arr[k]=R[j];
            j++;
            k++;
        }
    }
}

```

```

    }

}

void MERGE_SORT(int arr[],int p,int r)
{
    int q;
    if(p<r)
    {
        q=floor((p+r)/2);
        MERGE_SORT(arr,p,q);
        MERGE_SORT(arr,q+1,r);
        MERGE(arr,p,q,r);
    }
}

```

Output :

Enter the no of elements you want in the array:5

Enetr the elemnts into the array:1

Enetr the elemnts into the array:4

Enetr the elemnts into the array:6

Enetr the elemnts into the array:7

Enetr the elemnts into the array:8

1      4      6      7      8

10. Write C program for implementing the following sorting methods:

a) Quick sort

b) Selection sort

Aim : a) Program for implementing the Quick sort

Program :

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
void quick_sort(int A[],int,int);
```

```
void main()
```

```

{
    int A[100];
    int i,n;
    printf("Enter the no of elements you want in the array:");
    scanf("%d",&n);
    for(i=0;i<n;i++)
    {
        printf("Enetr the elements into the array:");
        scanf("%d",&A[i]);
    }
    quick_sort(A,0,n-1);
    for(i=0;i<n;i++)
    {
        printf("%d\t",A[i]);
    }
}

```

```

int partition(int A[],int lb,int ub)
{
    int pivot,start;
    int end,temp;
    pivot=A[lb];
    start=lb;
    end=ub;
    while(start<end)
    {
        while(A[start]<=pivot)
        {
            start++;
        }
        while(A[end]>pivot)
        {
            end--;
        }
        if(start<end)
        {
            temp=A[start];
            A[start]=A[end];
            A[end]=temp;
        }
    }
    temp=A[lb];
    A[lb]=A[end];
    A[end]=temp;
    return(end);
}

void quick_sort(int A[],int lb,int ub)
{
    int val;
    if(lb<ub)
    {
        val=partition(A,lb,ub);
        quick_sort(A,lb,val-1);
        quick_sort(A,val+1,ub);
    }
}

```

Output :

Enter the no of elements you want in the array:5

Enetr the elements into the array:15

Enetr the elements into the array:45

Enetr the elements into the array:67

Enetr the elements into the array:89

Enetr the elements into the array:90

15     45     67     89     90

Aim :b) Program for implementing the Selection Sort

Program :

```

#include<stdio.h>
#define MAX 5

void main()
{
    int min,t,i,j,A[MAX];
    for(i=0;i<MAX;i++)
    {
        printf("Enter the element: ");
        scanf("%d",&A[i]);
    }
    for(i=0;i<MAX-1;i++)
    {
        min=i;
        for(j=i+1;j<MAX;j++)
        {
            if(A[j]<A[min])
                min=j;

        }
        t=A[min];
        A[min]=A[i];
        A[i]=t;
    }
    for(int k=0;k<MAX;k++)
    {
        printf("%d\t",A[k]);
    }
}

```

Output :

```

Enter the element: 12
Enter the element: 34
Enter the element: 56
Enter the element: 2
Enter the element: 3
2      3      12      34      56

```

11. Write a C program that uses functions to perform the following:

- a) Create a Binary Search Tree (BST).
- b) Insert data in BST
- c) Traverse the above BST recursively in Postorder.
- d) Deletion an element BST

Aim : Program that Create a Binary Search Tree (BST) and Insert data in BST and Traverse the BST recursively in Postorder.

Program:

