## **INPUTS & OUTPUTS**

## **PYTHON PROGRAMS:**

#### 1.8-PUZZLE PROBLEM

```
## 8 puzzle x

| :

C:\Users\91630\PycharmProjects\pythonProject\venv\Scripts\python.exe "C:\Users\91630\PycharmProjects\pythonProject\8 puzzle.py"

Solution found:

[0, 1, 2]

[3, 4, 5]

[6, 7, 8]

Process finished with exit code 0
```

## 2.8-QUEEN PROBLEM.

## 3. WATER JUG PROBLEM.

```
Python 3.11.2 (tags/v3.11.2:878ead1, Feb 7 2023, 16:38:35) [MSC v.1934 64 bit (AMD64)] on win32

Type "help", "copyright", "credits" or "license()" for more information.

= RESTART: C:\Users\91630\Documents\AI output images\A I python programs\water jug program.py

Step 1: Jug 1 has 0 units and Jug 2 has 0 units

Step 1: Pour water from Jug 1 to Jug 2 - Jug 1 has 3 units and Jug 2 has 1 units

Step 2: Pour water from Jug 1 to Jug 2 - Jug 1 has 2 units and Jug 2 has 3 units

Step 3: Pour water from Jug 1 to Jug 2 - Jug 1 has 1 units and Jug 2 has 3 units

Step 4: Empty Jug 2 - Jug 1 has 1 units and Jug 2 has 0 units

Step 5: Jug 1 has 1 units and Jug 2 has 0 units

Step 5: Pour water from Jug 1 to Jug 2 - Jug 1 has 0 units and Jug 2 has 1 units

Step 6: Pour water from Jug 1 to Jug 2 - Jug 1 has 0 units and Jug 2 has 2 units

Step 6: Pour water from Jug 1 to Jug 2 - Jug 1 has 3 units and Jug 2 has 2 units

Step 6: Pour water from Jug 1 to Jug 2 - Jug 1 has 3 units and Jug 2 has 3 units

Step 8: Empty Jug 2 - Jug 1 has 2 units and Jug 2 has 0 units

Target amount of 2 units achieved!
```

#### 4.CRIPT-ARITHMETIC PROBLEM.

```
Python 3.11.4 (tags/v3.11.4:d2340ef, Jun 7 2023, 0
Type "help", "copyright", "credits" or "license()"
==== No Subprocess ====

WARNING: Running IDLE without a Subprocess is depre and will be removed in a later version. See Help/ID for details.

>>> 1337 + 8337 + 9674
>>> |
```

#### 5.MISSIONARIES AND CANNIBALS PROBLEM

**6.VACUUM CLEANER PROBLEM.** 

## 7.BREADTH FIRST SEARCH

## 8. DEPTH FIRST SEARCH

```
un PDFS x

:

C:\Users\91638\PycharmProjects\pythonProject\venv\Scripts\python.exe C:\Users\91638\PycharmProjects\pythonProject\DFS.py

DFS Traversal:
2 0 1 3

Process finished with exit code 0
```

## 9.TRAVELLING SALES MAN PROBLEM

```
Run travelling sales man ×

C:\Users\91630\PycharmProjects\pythonProject\venv\Scripts\python.exe "C:\Users\91630\PycharmProjects\pythonProject\travelling sales man.py"

Best Route: (0, 1, 3, 2)

Minimum Distance: 80

Process finished with exit code 0
```

## 10. A STAR ALGORITHM

```
Run A star Algorithm ×

C:\Users\91630\PycharmProjects\pythonProject\venv\Scripts\python.exe "C:\Users\91630\PycharmProjects\pythonProject\A star Algorithm.py"

Shortest path cost from A to E: 11

Process finished with exit code 0
```

## 11.MAP COLORING

## 12.TIC TAC TOE GAME

## 13.MIN MAX ALGORITHM.

## 14.ALPHA &BETA PRUNING.

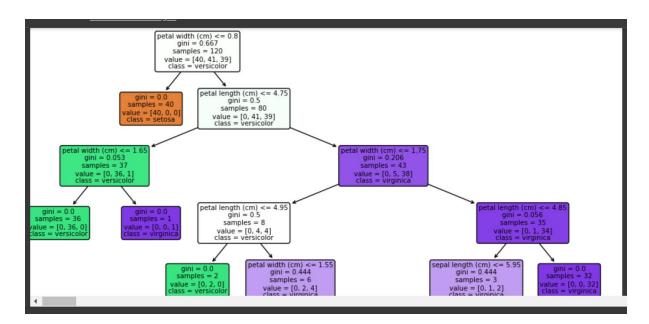
```
Run alpha beta pruning ×

C:\Users\91630\PycharmProjects\pythonProject\venv\Scripts\python.exe "C:\Users\91630\PycharmProjects\pythonProject\alpha beta pruning.py"

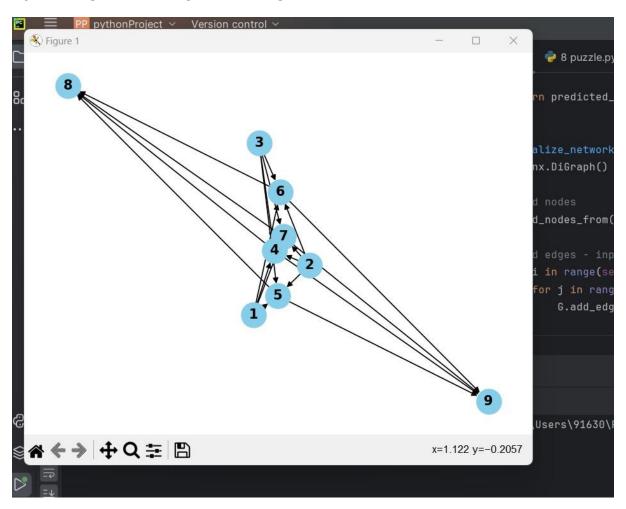
Best decision value: 12

Process finished with exit code 0
```

## 15.DECESION TREE.



## 16.FEED FORWARD NEURAL NETWORK.



# **PROLOG PROGRAMS:**

17 TO 20:

#### 21 TO 23:

#### 24 TO 26:

#### 27 TO 29:

#### 30:

```
SONU Prolog Console
File Edit Terminal Prolog Help
GNU Prolog 1.5.0 (32 bits)
Compiled Jul 8 2021, 12:47:53 with gcc
Copyright (0; 1999-2021 Daniel Diaz

| 7- consult('C:/GNU-Prolog/bin/Backward Chaining.pl').
compiling C:/GNU-Prolog/bin/Backward Chaining.pl for byte code...
C:/GNU-Prolog/bin/Backward Chaining.pl compiled, 24 lines read - 1683 bytes written, 9 ms

yes
| 7- ancestor(john, lisa).
true ?

yes
| 7- |
```