

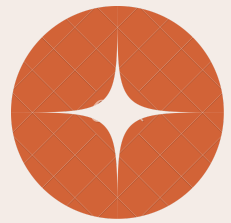
# A robust public transport route planner



How to put one up against SBB



# Benjamin Franklin *1789*

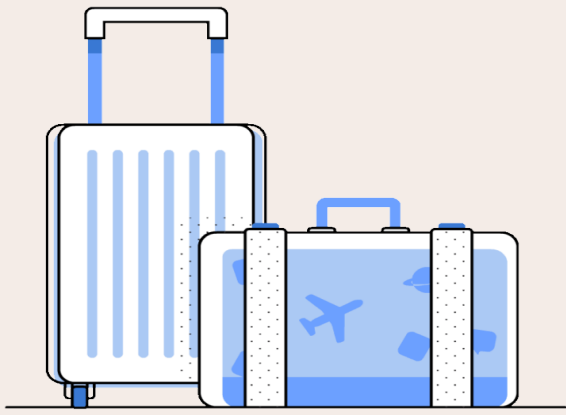


Nothing is certain except death, taxes **and public transport being late.\***



*\*Disclaimer: Real quote slightly different*





# Passenger mains issues

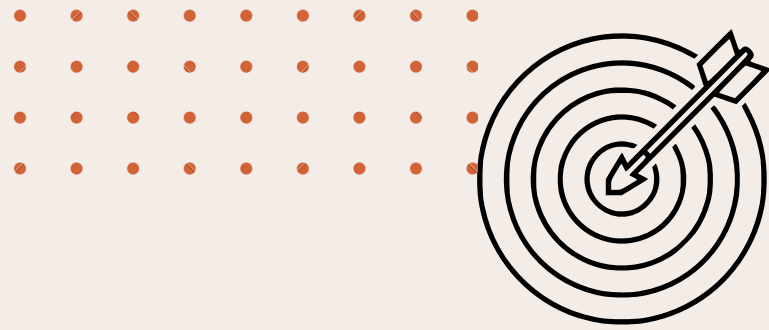
- Often difficult to find the shortest path due to different transportation companies
- **Smalls** delays can have **huge** impact when multiple connections

## Some numbers :

" 49% of the total passenger trip delays were the result of delayed flights (average trip delay 37 minutes), (...). 14% missed connections (average trip delay **4.4. hours**)."

Source : PASSENGER TRIP DELAY STATISTICS FOR 2010





# Our Solution

- *SUGGEST FASTEST ROUTES*
- *TAKE INTO ACCOUNT PROBABLE DELAYS*
- *COMBINES MULTIPLES COMPANIES*



What route from A to B is the fastest at least  $Q\%$  of the time if I want to arrive at B before instant T ?



# Scope focused on Zurich

- 1 Zürich area
- 2 Evaluated on 2018 data
- 3 Users are willing to walk up to 500 meters
- 4 Sometimes you want to take a more lucky route

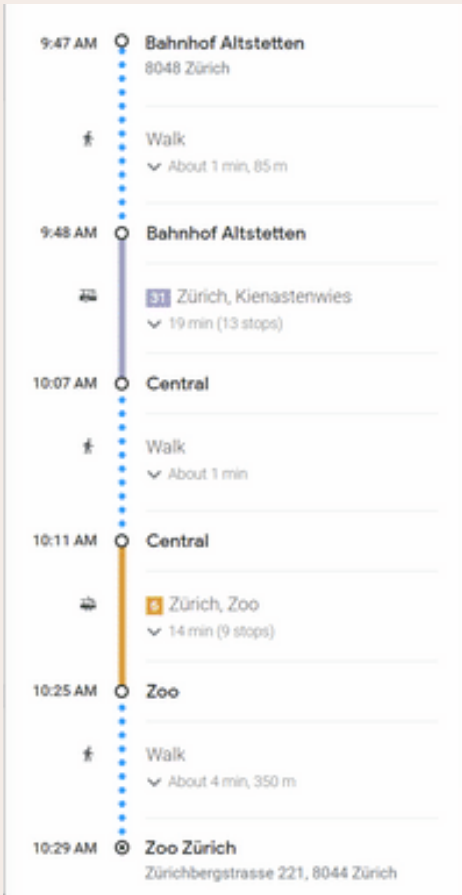


# **USER EXPERIENCE - Demonstration Break**

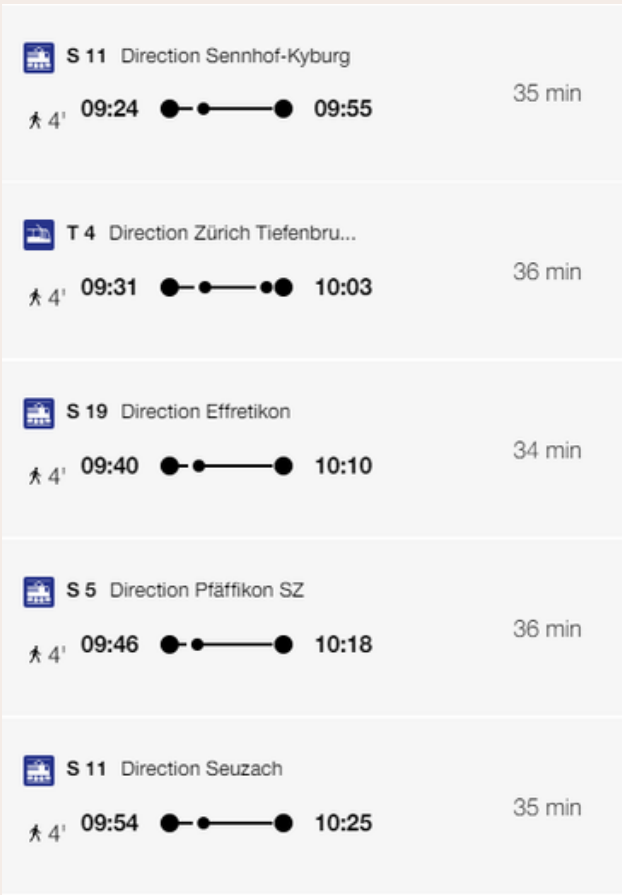
# Competitive route generation

 Zurich Altstetten      →      Zoo, Zurich 

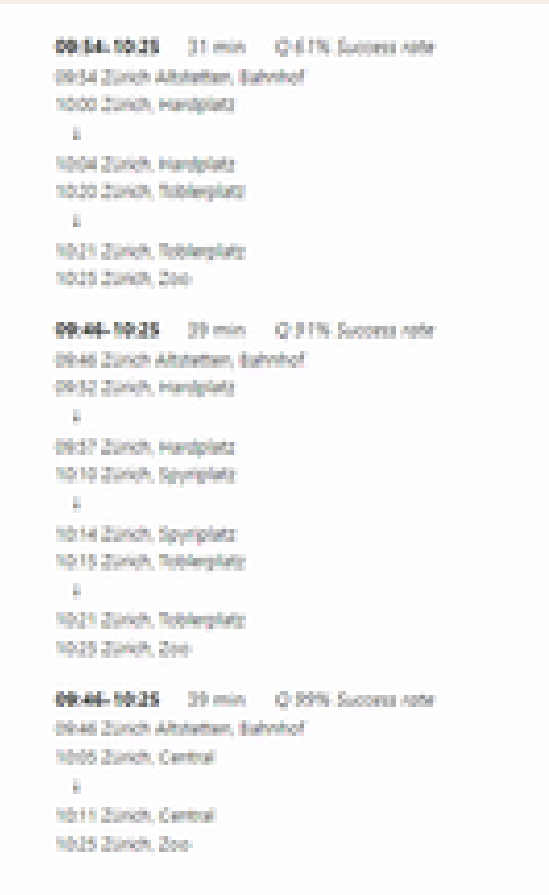
Google Maps



SBB



Our solution



- State of the art route generation
- Includes novel "feeling lucky" route

# **TECHNICAL IMPLEMENTATION AND CHALLENGES**





# Tasks and challenges to parallelize work

## Main Tasks

1. Routing algorithm  
(60 % of the team)

2. Delays computation  
and confidence level design  
(40 % of the team)

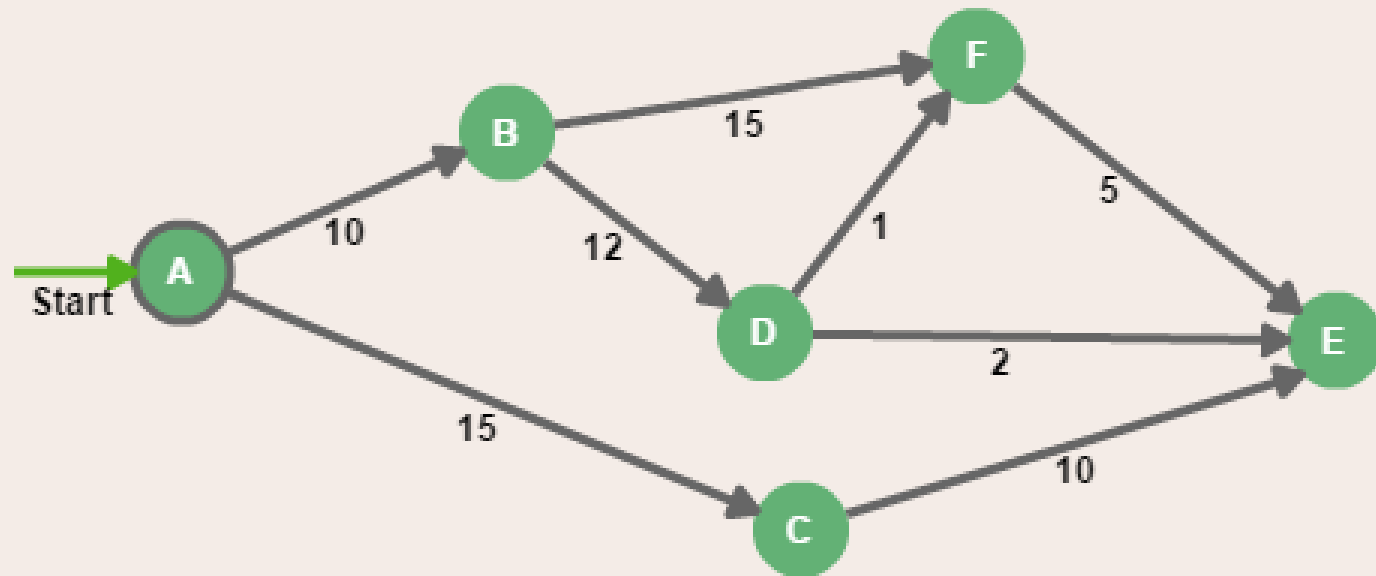
3. User interface  
(40 % of the team)



## Related Challenges

- Modelling the time table for routing engine
- Developing custom time depended Dijkstra
- Keys compatibility problem (Trip\_Id, Bpuic)
- Expensive operation in terms of computation (Joins), difficulties to combine Spark with Python
- UX for presenting generated routes
- Inline JavaScript enabled user responsiveness

# Modeling the problem



## Directional weighted graph

The public transport can be modelled as a graph.

Nodes are stops.

Edges are transports and possible transfers.

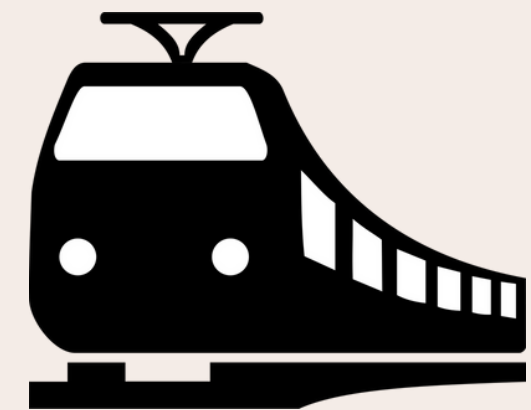
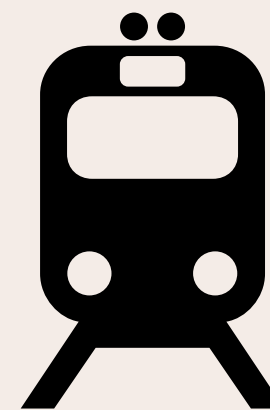
## Preprocessing

SBB provides:

- Trips
- Transfers between platforms
- Station location

SBB does not provide:

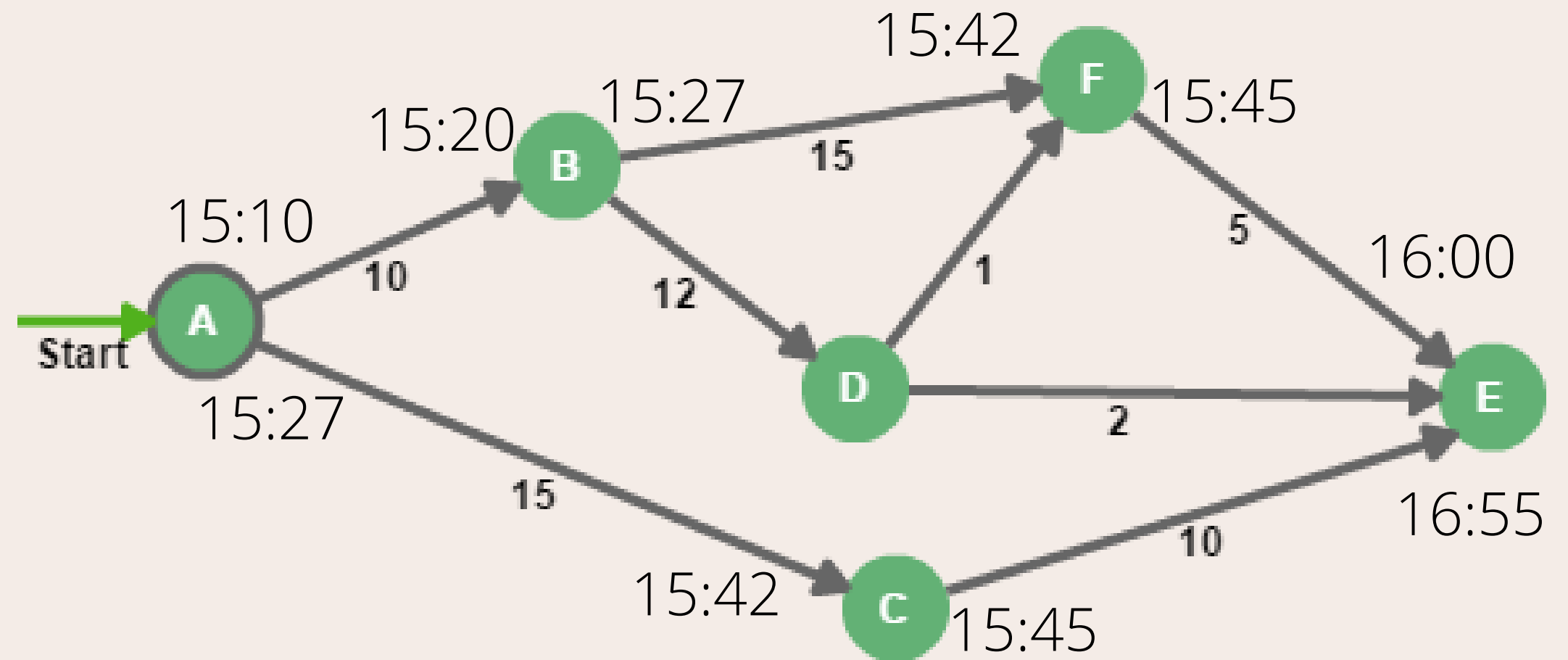
- Stations reachable on foot from other stations



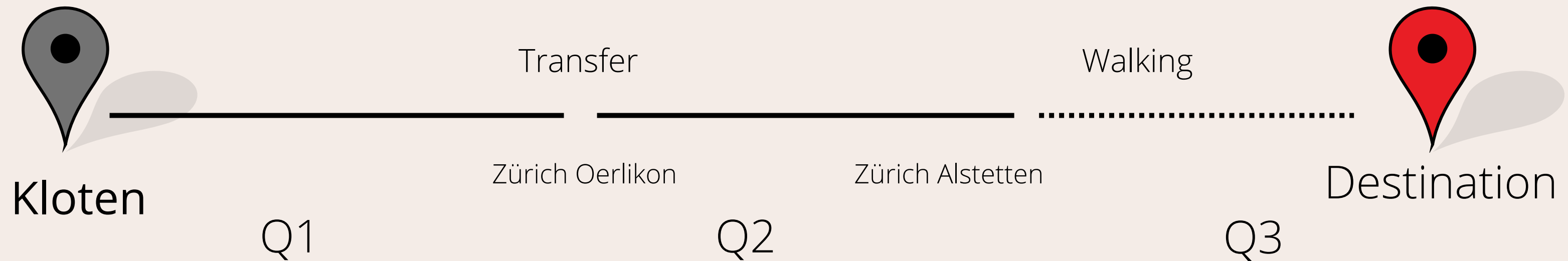
# Routing

**A modified version of dijkstra's shortest path algorithm**

- Start from the arrival time
- Find a path in the graph that maximizes the departure time at each step.



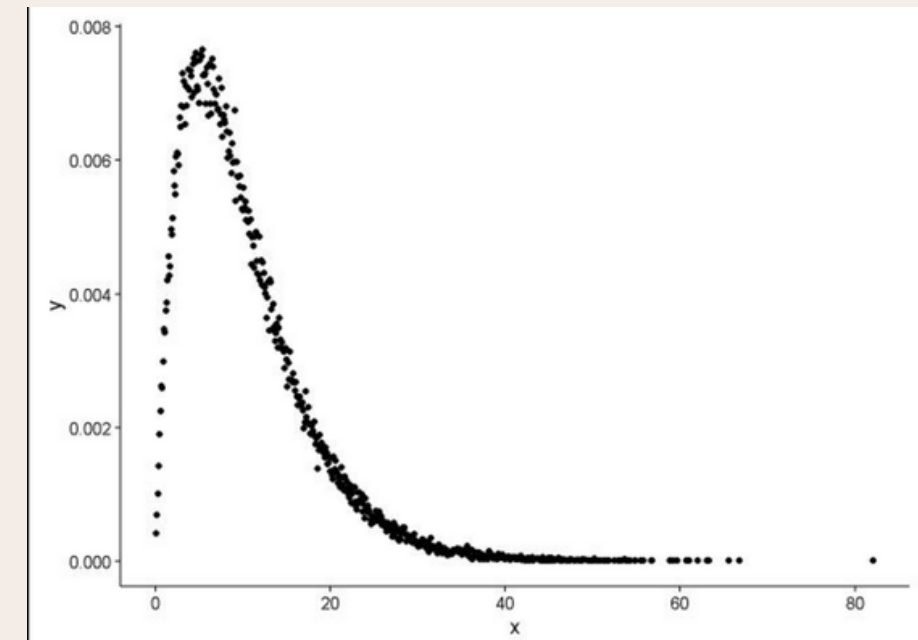
# Confidence level derivation



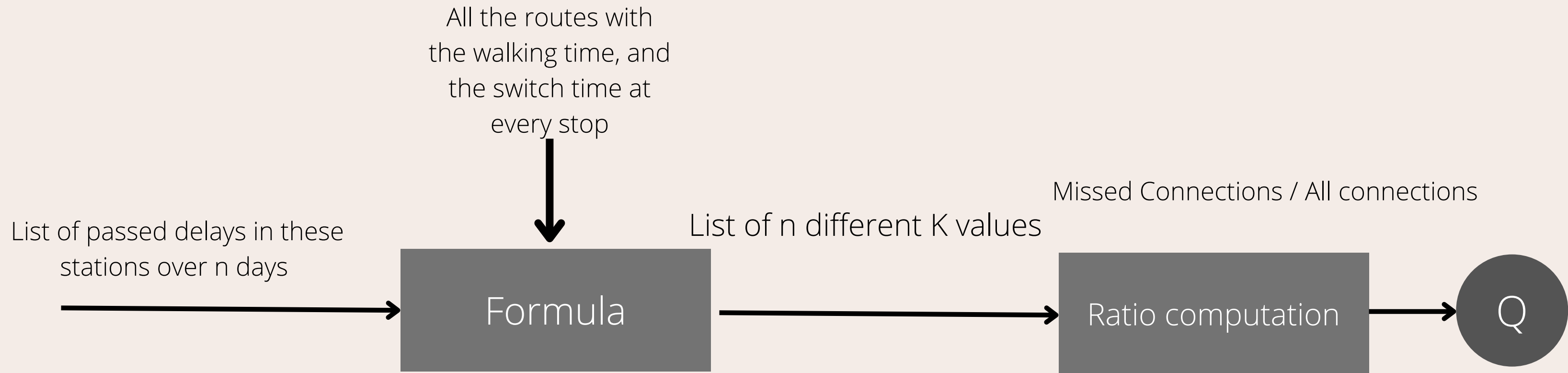
## Option 1: Discarded

Fitting Gamma Distributions for each edge graph that would "learn" from the passed data.

**Discarded** because option 2 is way more explicit for the user



## Option 2 : Retained



$$K = \text{SwitchTime} - \text{WalkingTime} - \text{Delay}$$

If K is negative, then the connection is **missed**

**Q is the ratio of successful routes**

Global Q = Product of all the subroutes'Q



# Future improvements

Walking: We assume that we walk in a straight line regardless of natural obstacles, roads, bridges, etc..

Delays: No interdependency between delays.

Does not not rely on real time data (e.g. live thunderstorm is likely to cause major delay, the night

Switzerland wins the '22 world cup there will likely be major delays on routes leading to public places)

Does not take into consideration service announcements