

# Poorna Rupala

## GAME DEVELOPER

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### CONTACT

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[prupala.github.io](https://prupala.github.io)

### EDUCATION

B.E. in computer science with distinction from GTU University Rajkot.

### SKILLS

C#,Js,HTML,  
Unity 3D,Android  
Studio, Xcode, VS  
code  
Mathematics &  
Physics,  
Web services(REST  
APIs),  
Metamask,  
Oculus XR,  
AR foundation  
Shaders,  
Multiplayer,  
Sound &  
Animations,  
Git

### INQUISITIVITY

I would like to learn and work in AI, XR and new technology. I love to know about concept behind technology.

### LANGUAGES

English  
Hindi  
Gujarati (Native)

### OBJECTIVE

I'm looking for opportunities where I can test and progress my inner and outer self.

### EXPERIENCE

Total Experience. : 5+ years

Fab 2022- Sep 2023 : BOP consultancy & service(Unity)

Oct 2019 - Aug 2021 : Drushti Technet LLP (Unity)

Sep 2016 - Sep 2018 : IGeniusDev Technology (Unity)

Oct 2015 - Jun 2016 : CrzyBox Studio (Cocos2D)

### LAST FEW PROJECTS

#### NFTGallery (WebGL)

This project is to sell NFTs. It shows NFTs as Photo gallery in webgl project. In this project integrated restfull apis, Metamask and implemented third person movement of a player.

#### CarRacing (Android)

This project is 3D car racing game, contains 2 tracks and 5 cars. In this project i have worked on 3D car controller, Login system, Leaderboard, shop, garage, UI with animations etc.

#### FallingFloki (Android and IOS)

This 3D game contains a character falling down with physics and animations, facing obstacles, collecting coins, and implemented Login system with web services, leaderboard, score system, store with metamask etc.

#### ToTheMoon (Android and IOS)

This 3D game is contains a character jumping from pillar to pillar, facing obstacles and collecting coins and Implemented Login System with Web services, Leaderboard etc.

[Visit my portfolio for more projects and information]