Poorna Rupala

GAME DEVELOPER

CONTACT

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Education

B.E. in computer science with distinction from GTUUniversity Rajkot.

SKILLS

C#,Js,HTML,cg/hlsl,
Unity 3D,Android
Studio, Xcode, VS
code
Mathematics &
Physics,
Web services(REST
APIs),
Metamask,
Oculus XR,
AR foundation
Shaders,
Multiplayer,
Sound &
Animations,
Git

INQUISITIVITY

I would like to learn and work in XR, I like to keep up with Mathematics and Physics concepts

LANGUAGES

English
Hindi
Gujarati (Native)

OBJECTIVE

Dedicated 'Game Developer' hoping to join the new team where I can utilize my 5+ years of experience and face new challenges for mutual growth and success.

EXPERIENCE

Total Experience	:	5 years 5 Months
Fab 2022- Sep 2023	:	BOP consultancy Pune (Unity)
Oct 2019 - Aug 2021	:	Drushti Technet LLP (Unity)
Sep 2016 - Sep 2018	:	IGeniusDev Technology (Unity)
Oct 2015 - Jun 2016	:	CrzyBox Studio (Cocos2D)

LAST FEW PROJECTS

NFTGallery (WebGL)

This project is to sell NFTs. It shows NFTs as Photo gallery in webgl project. In this project integrated restfull apis, Metamask and implemented third person movement of a player.

CarRacing (Android)

This project is 3D car racing game, contains 2 tracks and 5 cars. In this project i have worked on 3D car controller, Login system, Leaderboard, shop, garage, UI with animations etc.

FallingFloki (Android and IOS)

This 3D game contains a character falling down with physics and animations, facing obstacles, collecting coins, and implemented Login system with web services, leaderboard, score system, store with metamask etc.

ToTheMoon (Android and IOS)

This 3D game is contians a character jumping from piller to piller, facing obstacles and collecting coins and Implemented Login System with Web services, Leaderboard etc.

[Visit my portfolio for more projects and information]