

# Poorna Rupala

## GAME DEVELOPER

### CONTACT

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### EDUCATION

B.E. in computer science with distinction from GTU University Rajkot.

### SKILLS

C#,Js,HTML,

Unity 3D,Android

Studio, Xcode, VS

code

Mathematics & Physics,

Web services(REST

APIs),

Metamask,

Oculus XR,

AR foundation

Shaders,

Multiplayer,

Sound &

Animations,

Git

### INQUISITIVITY

I would like to learn and work in AI, XR and new technology. I love to know about concept behind technology.

### LANGUAGES

English

Hindi

Gujarati (Native)

### OBJECTIVE

I'm looking for opportunities where I can test and progress my inner and outer self.

### EXPERIENCE

Total Experience. : 6+ years

Dec 2024 - Sep 2025 : Appstix IT Hub (Unity)

Fab 2022 - Sep 2023 : BOP consultancy&service(Unity)

Oct 2019 - Aug 2021 : Drusti Technet LLP (Unity)

Sep 2016 - Sep 2018 : IGeniusDev Technology (Unity)

Oct 2015 - Jun 2016 : Crazy box Studio (Cocos2D)

### LAST FEW PROJECTS

#### NFTGallery (WebGL)

This project is to sell NFTs. It shows NFTs as Photo gallery in webgl project. In this project integrated restfull apis, Metamask and implemented third person movement of a player.

#### CarRacing (Android)

This project is 3D car racing game, contains 2 tracks and 5 cars. In this project i have worked on 3D car controller, Login system, Leaderboard, shop, garage, UI with animations etc.

#### FallingFloki (Android and IOS)

This 3D game contains a character falling down with physics and animations, facing obstacles, collecting coins, and implemented Login system with web services, leaderboard, score system, store with metamask etc.

#### Carrom (Android)

This 2D carrom game have 3 carrom modes, freestyle carrom, Carrom, and Disc pool mode. It also have players options as play with human and play with AI. AI have three complexity levels.

[Visit my portfolio for more projects and information]