

# Uplink User-Assisted Relaying in Cellular Networks

Dual Degree Project 1st Stage Report

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### **Abstract**

Currently, there are 31,254 level crossings and around 40% of them are unmanned. The unmanned crossings are responsible for the maximum number of train accidents. The main objective of this project is to reduce the number of such accidents by building a reliable system that can consistently detect a train moving towards the crossing and sets off an alarm at the crossing.



# 1 Introduction

The solution to this problem is to build a system that can turn on an alarm at the crossing at least 1 min before the train reaches the crossing and turn off the alarm when the train passes the crossing. To do this, we designed a sensor unit, using two inductive proximity sensors, that can detect a train and its direction, and an alarm unit. The sensor unit will be placed 1.5 km away from the crossing while the alarm unit will be placed at the crossing. When a train passes over the two sensors of the sensor unit, it detects the direction of the train, counts the number of axles<sup>1</sup>( $n$ ) and sends this information to the alarm unit. If the train is moving towards the crossing, alarm unit turns on the alarm. When the train passes over the single sensor placed at the crossing, the alarm unit down counts the number of axles from  $n$  and turns off the alarm when the count reaches 0.

In the next sections we present the block and circuit diagrams of various units of the system, different algorithms used to detect the direction of train and also how false alarm cases are handled.

## 2 Block Diagrams

### 2.1 Functional Block Diagram

### 2.2 Communication unit

Functions:

1. Check if communication link is active
2. Data transfer

#### 2.2.1 Link check

We are using a watchdog timer at the alarm unit to check if the communication link between sensor unit and alarm unit is active.

- Sensor unit triggers by sending some packet (char 'A') to alarm unit, when alarm unit receives this packet it initializes timer ( $t=0$ ), when timer =  $T$  ( $t=T$ ) it resets Linkflag (Linkflag=0).
- Sensor unit will trigger every  $t_1$  sec and alarm unit initializes timer to zero ( $t=0$ ) setting the Linkflag high (Linkflag=1). In this process Linkflag stays high (Linkflag=1) as long as the communication link is active.
- Linkflag is low (Linkflag=0) implies that it did not receive any packet for the last  $T$  sec and the link is not active.

#### 2.2.2 Data Transfer

In our application only sensor unit transmits and alarm unit receives. Sensor unit transmits the following signals.

- Alarm on signal 'D' when train is detected

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<sup>1</sup>We actually count the number of wheels on one side, 4 wheels on each side  $\implies$  4 axles

- Axle count 'W'
- Sensor unit active signal 'A'
- False alarm signal 'F' in case of false alarm

## 2.3 Sensor unit

Functions:

- Detect direction of train in case of bidirectional track
- Send alarm on signal 'D'
- Send axle count to alarm unit 'W'
- Send sensor unit active signal 'A'
- Detect false alarm and turn off alarm
- Send its device ID every time some packet is sent

We will discuss above functionalities, and how we take care of errors in each of the following cases:

- Unidirectional track
- Bidirectional track
- Multiple unidirectional tracks

The following assumptions are made:

- Alarm gets info about the train at least 1 min before it arrives at the crossing
- The average maximum speed of the train is 90 kmph.
- The train's acceleration doesn't have significant effect on the arrival time. Above two assumptions imply that the sensor unit (s1, s2) should be placed 1.5 km away from crossing and s3 at 100 m from the crossing on the other side.
- The distance between the sensors s1, s2 must be  $p^2$  m.

### 2.3.1 Unidirectional track

On this track, trains move only in one direction (left to right in Figure 4)

When train crosses sensor unit the following pulse pattern occurs on sensors (s1, s2).

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<sup>2</sup> $p$  < distance between wheels



- Case 1: No pulse is missed

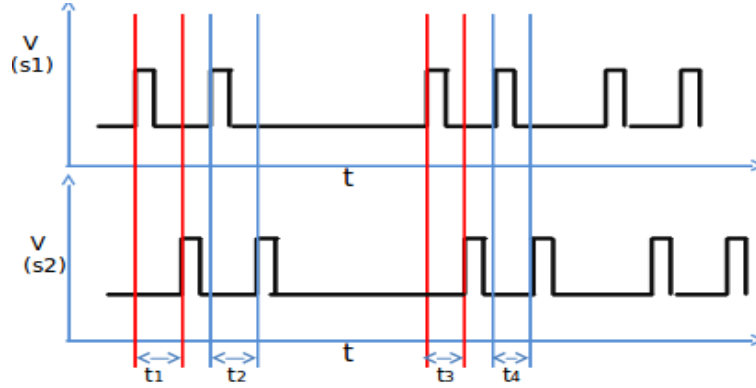


Figure 1: pulses on s1, s2 as train crosses the sensor unit

We start timer at the rising edge of s1 and stop the timer at rising edge of s2. We store the time periods  $t_1, t_2, t_3 \dots$  and check if  $\frac{t_1}{t_2} = \frac{t_2}{t_3} \dots = 1$ . We count axles only when new non zero timervalue is recorded. When the count reaches three, it checks the ratios condition and if this condition is true, it sends ON signal ('D') to the alarm unit.

The unit keeps counting the pulses and if at any moment it doesn't receive any new pulse for 5 sec it assumes the train has crossed the sensor unit and sends axle count to the alarm unit 'W'.

- Case 2: s2 misses some pulses

As the distance between two sensors is less than the distance between the wheels we can see from Figure 5 that every rising edge of s2 lies between two rising edges of the s1. As the timer resets at the rising edge of the s1 and stops at the rising edge of s2, if the 1<sup>st</sup> pulse from s2 is missed, it won't give any wrong time because the 2<sup>nd</sup> pulse from s1 resets timer before arrival of 2<sup>nd</sup> pulse of s2. Axle count is not incremented.

- Case 3: s1 misses some pulses

As the rising edge of s2 stops timer, the timer won't be reset until an s1 pulse is received. So we won't get any wrong time.

### 2.3.2 Bidirectional track

On this track, trains move in either direction.

Working remains same as above but the main task here is to find the direction in which train is moving. If train is going towards the crossing, then it should send ON signal to the alarm unit. For the alarm unit to distinguish between the data sent by two units, the data from left unit will have 'L' and that from right unit will have 'R' as the first byte.

### 2.3.3 Finding direction

There are two types of wagons<sup>3</sup>:

- 8 wheel/4 axle wagons (8w)
- 4 wheel/2 axle wagons (4w)

Four axle wagon:

- Distance between 1(rightmost) & 2 = Distance between 3 & 4 = 2 m
- Distance between 2 & 3 is  $l_1 = 16$  m ( $14$  m  $< l_1 < 18$  m)
- Distance between 4 & 1(distance between two wagons) is  $l_2$  ( $4$  m  $< l_2 < 6$  m)

Two axle wagon:

- Distance between wheels 1 & 2 is  $l_3$  ( $14$  m  $< l_3 < 18$  m)
- Distance between wheels 2 & 1 (distance between wagons) is  $l_4$  ( $4$  m  $< l_4 < 6$  m)

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<sup>3</sup>a coach or a goods carriage

Consider the sensors unit to the left of the crossing (Figure 6).

$$=====(\mathbf{s1}) (\mathbf{s2})=====|-|=====(\mathbf{s3}) (\mathbf{s4})=====$$

When an 8w wagon goes from left to right, (s1) and (s2) will generate the following pulses

The setting and resetting of the timer is done as follows:

If  $s_x$  ( $x=1$  or  $2$ ) gives the first pulse, then the pulses from that sensor will trigger the timer reset (reset and initialize) and the pulses from the other sensor stop the timer. In the above case rising edge of s1 resets and rising edge of s2 stops the timer.

$t_1$  is the time taken by the first pair of wheels to travel a distance  $p$  ( separation between s1 and s2). For a train moving at constant speed,  $t_1 = t_2 = t_3 = t_4 = p/v$  where  $v$  is speed of the train.

Similarly a 4w wagon going from left to right generates the pulses of the following form:

A pulse from s1 resets the timer and a pulse from s2 stops the timer.  $t_1, t_2$  and  $t_3$  are stored.  $t_1$  is the time taken by the first pair of wheels to travel a distance  $p$ (separation between s1 and s2).

For a train moving at constant speed,  $t_1 = t_2 = t_3 = p/v$  where  $v$  is speed of the train.

By this we find that no pulse is missing and we get the direction by seeing on which sensor we got the first pulse i.e. if first pulse, from the sensor unit to the left of crossing, is on s1 we know that train is moving from left to right. What happens if this first pulse is missed?

**Case 1:** s1 misses the first pulse

If s1 misses the first pulse, initially we take the direction of the train as right to left as the first pulse appeared on s2. s2 resets and s1 stops the timer.

But now we have three different times recorded  $t'_1, t'_2, t'_4$ .

$$t'_1 = t'_3 = \frac{2-p}{v} \quad t'_2 = \frac{l_1-p}{v} \quad t'_4 = \frac{l_2-p}{v}$$

Substituting the values of  $l_1, l_2$  and taking the ratios of subsequent time intervals

$$\frac{t'_2}{t'_1} = \frac{l_1-p}{2-p} > 2 \quad \frac{t'_3}{t'_2} = \frac{2-p}{l_2-p} < 0.5 \quad \frac{t'_4}{t'_3} = \frac{l_2-p}{2-p} > 2$$

Similarly for a 4w wagon

$$\frac{t_2}{t_1} = \frac{l_3-p}{l_4-p} > 2$$

Whenever a pulse is missed, the ratio of subsequent time intervals, in both 8w and 4w cases, is greater than 2 or less than 0.5. Therefore by checking the ratios, we will know if the assumed direction is correct or not. If the assumed direction turned out to be wrong after the above test, the roles of pulses from s1, s2 will be reversed i.e. pulses from s1 reset the timer and pulses from s2 stop the timer or viceversa

**Case 2:** s2 misses its first pulse

Since first pulse is from s1, s1 resets the timer and s2 stops the timer. If the first pulse from s2 is missed, the ratios would still be close to one as there'd be pulse from s1 (second s1 pulse; resets the timer) before

the second pulse from s2 (which triggers the timer to stop and store the value).

**Case 3:** Some pulses miss in between

If there is miss in pulses from s1 (which resets timer) after the first pulse still the ratios remain near to 1, because the pulse from s2 stops timer (which was previously stopped).

Once we find direction, remaining steps will be the same as unidirectional track.

**Eliminating false alarms :** As the range of the proximity sensors is very less (30mm) and it detects only metal. It reduces the probability of false alarm to some extent. False alarm is turned on if and only if it gets more than three pulses with same time period (same velocity). This further reduces the probability. And in case if we get first three pulses with same time and alarm is turned on then it checks for the ratios of the remaining time periods and if the ratio condition is not true it sends false alarm signal 'F' to alarm unit which turns off the alarm.

#### 2.3.4 Multiple Unidirectional tracks

We can use any one of the following two methods:

1. Directly assume direction and give identity to each sensor unit and work in the same way as above.
2. Find direction and assign identity to each sensor unit and work in the same way as above.

### 2.4 Alarm unit

Functions:

- Turn on alarm if it receives 'D'
- Receive axle count and down counts while train is crossing the sensor at alarm unit
- Turn off if down count = 0
- Turn off alarm if it receives 'F' (i.e. false alarm case)
- Set Linkflag and reset watchdog timer to zero

When it receives signal 'D' it turns on the signal and waits for the axle count 'W'. While train is crossing the sensor at alarm unit it down counts and when the count reaches nearly zero, alarm is turned off. In case of bidirectional track and multiple unidirectional tracks alarm unit remains same and alarm ON flag and alarm OFF flag logic is as follows:

Alarm ON = (Left sensor unit ON signal) | (Right sensor unit ON signal)

Alarm OFF = (Left sensor unit OFF signal) & (Right sensor unit OFF signal)

### **3 Simulations and Results**

### **4 Conclusion and Future Work**

### **5 References**