

Running

```
# gdb <program> [core dump]
# gdb --args <program> <args...>
# gdb --pid <pid>

(gdb) set args <args...>
(gdb) run
(gdb) kill      (gdb) quit
```

Use script file

```
source [-s] [-v] file
```

Conditions

```
condition BPT_N CONDITION
```

Stepping

Step <i>into</i>	Step <i>over</i>
step [N]	next [N]
stepi	nexti
Step <i>machine</i> instruction	
Continue until function return	Continue normal execution
finish	continue

Information

Info about the program being debugged

info sharedlibrary

args | threads | ...

Show register value
info registers \$eax

Info about the debugger

show directories

listsize | width | ...

Show limit on chars to print
show print elements

Disassemble a specified section of memory.

```
disassemble [/m|/r|/s] START [, END]
```

Breakpoints

break | **brea** | **bre** | **br** | **b**

break [LOCATION] [if CONDITION]

hardware br
hbreak

Break at address when condition is met

b *0xCAFEBADE if \$eax == 0x42

Break at function

b func_name

one-time br
tbreak

Subcommand prefixes

info enable disable delete clear

Watchpoints

Stop exec when the value of the expression changes

on write
watch [-location] EXP

on read
rwatch

Watch the value of variable

watch foo_var

read/write
awatch

Watch on mem read at addr

rwatch *0xCAFEBADE

Commands

in breakpoint

Commands to be executed with given breakpoints. Default - last breakpoint

commands [BPT_NUM]
command-list
end

Signals

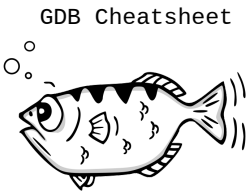
Specify how to handle signals

handle SIGNAL [ACTIONS]

Do not stop on all signals

handle all nostop

stop / nostop
print / noprint
pass / nopass



Examining the stack

Print backtrace

backtrace | where | **bt**

backtrace [-full]

Print a stack frame

frame | **f**

frame [FRAME_NUM]

Print variables / memory

Print value of expression

print [[OPTION]... --] [/FMT] [EXP]

Aliases

print | **inspect** | **p**

Print 4 uint from addr in RBX

print /d *\$rbx@4

Print hex value of EAX

print /x \$eax

Print value of expression *each time* the program stops

display [/FMT] EXP

undisplay [NUM]

Subcommand prefixes

info enable disable delete

Print current instr-n

display /i \$pc

Print memory contents

x /nfu ADDRESS

n Number of units to print (default 1)

f Format character (like in „print“)

u Unit
b: byte [1]
h: half [2]
w: word [4]
g: giant [8]

Print memory from addr in register

x /32xb \$sp
x /64xg \$eax

Print string from addr

x /s 0x05ab81f4

Pseudo registers

\$pc program counter
\$sp stack pointer
\$fp stack frame
\$ps processor status

[LOCATION]

function_name	line_number
main	28
file:line_num	*address
test.c:28	*0xCAFEBADE *main + 4

[EXP]

C-like expression
file_name::variable_name
func_name::variable_name
{type} address
start@NumElements

FMT (format)

a Pointer	S Try to treat as C string
C Integer, print as character	t Integer, print as binary („two“)
d Integer, signed decimal	U Integer, unsigned decimal
f Floating point number	X Integer, print as hexadecimal
i Instruction	Z Hex, zero padded on the left
O Integer, print as octal	