**Python**

Python is a general-purpose, interpreted and object-oriented language. It’s weakly-typed and hence we don’t specify the type of variable before declaring any variable. All variables in Python are passed by reference.

Sample function:

def name():

fname = input("Enter your first name: ")

lname = input("Enter your last name: ")

fullname = fname + " " + lname

print("Your name is: ", fullname)

Sample if-else statement

z = 0

if z > 0:

print("z is positive")

elif z < 0:

print("z is negative")

else:

print("z must be 0")

**Loops:**

A sample for loop:

def countdown1():

for ct in range(9,0,-1):

print(ct,end=' ')

# or we can just pass an integer that will make index loop from 0 to that integer

for i in range(0, 4):

article = random.choice(articles)

A sample while loop:

def count\_down():

ct = 10

while ct>=1:

print(ct,end=' ')

ct = ct-1

**Operators:**

The operators in Python are similar to what are in C/C++ except that it doesn’t contain increment operators. We have to use ‘//’ operator to carry out integer division

**Basic data types in Python:**

Following are the basic data types available in python

**int, str, float, complex, bool (Can only be True or False)**

**List**

List is a compound data type that can contain different type of data in a single variable. Lists are usually enclosed in square brackets as:

fam = [ “go”, 2, “po”, 2.34 ]

To check for an item in list:

**if “<Item>” in “<List>”**

To check for absence of item

**if “<item>” not in “<List>”**

Looping over list:

def count\_a(alist):

ct = 0

for let in alist:

if let == 'a':

ct = ct + 1

print("There are",ct,"letter a's in the list.")

**List Slicing**

We can carve out a part of list using range specifiers:

name[start : last] #start and end are indices in list, with start included and end isn’t

Skipping start index will start including from first element as in name[:5]. While skipping end index will include everything starting from the given vertex name[2:]

**Assignment**

Let’s say we have a list x and we do y = x; then ‘y’ will contain just the reference of list and not the copy of list using equal sign to assign one list to another will just copy the reference and not the complete list. To realize that, you can assign list as:

y = x[:]

y = list(x)

**Deletion in list**

You can also remove elements from list using del() function as in:

**x = ["a", "b", "c", "d"]**

**del(x[1])**

Notes:

* A list can contain more lists.
* We can use negative indices to refer to the elements inside the list, -1 will correspond to last element, -2 to the second-last elemenet and so on.

**Methods:**

**list.index(<element>)**

**list.count(<element>) returns count of object**

**list.append(<element>)**

**list.remove(<element>)**

**list.reverse();**

**Strings**

We can use both single quote and double quote to represent a string

Methods available with strings:

**str.capitalize()**

**str.replace(“s”, “sa”)**

**str\_up = <string>.upper();**

**str.lower()**

**Tuple**

It is like a list only and it’s just that it is immutable

**Dictionary:**

It is an associative container just like an unordered\_map in C++. Each dictionary entry is just a tuple

To loop over dictionary:

**for key,value in d.items():**

**print(key, "--> ", value)**

**for item in d.items():**

**print(item)**

To retrieve the keys:

**d.keys()**

To retrieve the items:

**d.items()**

To retrieve the values:

**d.values()**

**Built-in functions:**

To know the type of variable

**type(<variable\_name>);**

To convert types of variable into another

**str() , int() , float()** etc

# To return the list of integer starting from start\_index up to, but not including, end\_index

**range(start\_index, end\_index); -> returns list**

#To round up the given number

**round(<float>, <precision>);**

# To return the max in the list

**max(list);**

# To round to closest integer

**round(<number>);**

# To get info regarding a function

**help(<function\_name>);**

**Packages**

Packages are the backbone of Python because not everything is available as a core language feature

**import math** will import the complete math package

**from math import pi** will just import pi function from math package

**Random:**

***import random***

**random.seed()** # Seeds the random number generator

**random.random()** # Generates random number between 0 and 1

**random.randint(<start>, <end>)** # Generates random number between start and end

**string str = random.choice(<list>)** # Returns the string from a list

**NumPy**

***import numpy***

NumPy advantage is that you can do efficient and good operations over the entire list in one go using their package such as finding out BMI(Body Mass Index) using arrays of weight and height.

Numpy arrays cannot contain elements of different types.

We can create 2-D NumPy arrays too. Each element of a 2-D NumPy array can be accessed as arr[i][j] or arr[i, j]

<array\_name>. Shape returns the dimensions of 2-D array

**Notes:**

Use ‘#’ as leading character to add comments in python code

Add end=’ ’ o make print not add new line.