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## Main Idea:

The controller gets both implicit(clock which is used to measure the light cycle) and explicit(signals from inductive loops about awaiting or passing by vehicles) input to make a decision which output it's going to be (red (no go), red&yellow (ready), green (go), yellow (stop)).

The time for Red and Green lights the same (20 sec.) because while RY and Y cars cannot move.

Time for car to pass the light(means it won't influence the inductive loop) is 2 sec.

Assumptions because I had problems to implement it in more complex way:

- For one cycle of Green 10 cars can pass due to chosen time limits( 20 sec of green / 2 sec one car passes = 10 cars)
- · User should enter number of cycles of simulating road traffic
- · User should enter number of cars on road A before every cycle(number of cars on road B is always randomised)



Attention: if it is not the first cycle of simulation user should put number of cars on road A from previous cycle(it will be output in the and of the cycle named "new number of cars on road A"

## 1. Report:

How code works

```
The first number of cycles:

Please write number of cycles:

Association of the cycles of the cycle please put new number of cars on road A from previous cycles:

association

association
```

Car on road A passed
Road A: Y
Road A: R
Road B: G

Number of cars road B: 17
Car on road B passed

Here we see what number we need to put on next cycle

```
Can on road B passed
Road B: Y
Road B: Y
Road B: R
Rumber of cars on road B left: 7
Rew number of cars on road B left: 7
Rew number of cars on road A: 16
Are there any cars switching on road A: true
Please enter number of Cars on road A(if it's not first cycle please put new number of cars on road A from previous cycle: 11
Road A: YR
Road A: R
Road A: G
Cars on road A passed
Car on road Car
```

- · what was to be difficult to accomplish?
  - repeating the loop of simulating the road traffic, here I have clumsy implementation by user inputing number of cars on road A every time
- · where did you fail?
- there was a problem when I needed to simulate the number of cars on road A while the previous cycle is not ended(while loop was used)
   and I solved it by letting the user to input it before every cycle of simulation
- · what makes your solution special? what deserves appreciation?
  - The solution itself isn't really interesting and it's pretty simple because i did it in only functional way, but I think solving the problem with number on road A at the end of cycle worth appreciation.

```
package trafficController;
import java.util.Scanner;
import java.util.concurrent.ThreadLocalRandom;
public class Main {
   public static void main(String[] args) {
       Scanner scanner = new Scanner(System.in);
       //User decides how many cycles of moving program will simulate
       System.out.print("Enter number of cycles: ");
       int numberOfCycles = Integer.valueOf(scanner.nextLine());
        while (numberOfCycles != 0) {
           System.out.print("Please enter number of Cars on road A(if it's not first cycle please put " +
                   " new number of cars on road A from previous cycle: ");
           int numberOfCarsA = Integer.valueOf(scanner.nextLine());
            driver(numberOfCarsA, numberOfCarsB());
           numberOfCycles--;
       }
   }
    private static void driver(int numberOfCarsA, int numberOfCarsB) {
           int numberOfCarsA - input from user and if second and more cycle you need to put new number from previous cylce
           int numberOfCarsB - random number from method numberOfCarsB()
        Usage:
           do one cycle of using both A and B roads, using 4 priority rules and stops after
            cycle of road B
           if there is no cars on road A still uses rule for and grand another cycle for road B
        System.out.println("Cars on road A: " + numberOfCarsA);
        System.out.println("Road A: YR");
        System.out.println("Road A: G");
        //priority rule 1
```

```
for (int i = 20; i != 0; i -= 2) {
            if (!inductiveLoops(numberOfCarsA)) {
                break;
            System.out.printf("Car on road A passed n");
            numberOfCarsA--;
        System.out.println("\n Are there still cars on road A: " + inductiveLoops(numberOfCarsA)); \\
        System.out.println("Left cars on road A: " + numberOfCarsA);
        //priority rule 2
        if (inductiveLoops(numberOfCarsA)) {
            while (numberOfCarsA != 0) {
               System.out.println("Car on road A passed");
                numberOfCarsA--;
           }
       }
        System.out.println("\nRoad A: Y");
        System.out.println("Road A: R");
        System.out.println("Road B: YR");
        System.out.println("Road B: G\n");
        System.out.println("Number of cars road B: " + numberOfCarsB);
        //priority rule 3
        for (int i = 20; i != 0; i -= 2) {
           if (!inductiveLoops(numberOfCarsB)) {
            System.out.println("Car on road B passed ");
            numberOfCarsB--;
        {\tt System.out.println("\nRoad B: Y");}
        System.out.println("Road B: R\n");
        int newNumberOfCarsA = numberOfCarsA();
        System.out.println("Number of cars on road B left: " + numberOfCarsB);
        System.out.println("New number of cars road A: " + newNumberOfCarsA);
        System.out.println("Are there any cars waiting on road A: " + inductiveLoops(newNumberOfCarsA));
        //priority rule 4
        if (!inductiveLoops(newNumberOfCarsA)) {
            System.out.println("Road B: YR");
            System.out.println("Road B: G");
            while (numberOfCarsB != 0) {
                System.out.println("Car on road B passed");
                numberOfCarsB--;
            System.out.println("Road B: Y");
            System.out.println("Road B: R");
       }
    }
    private static boolean inductiveLoops(int numberOfCars) {
        return true if there are cars staying on the traffic light
        false if there are no cars
        if (numberOfCars > 0) {
           return true;
        return false;
   }
    //rendomising number of cars on the road not more than {\tt 15}
    private static int numberOfCarsA() {
        int numberOfCarsA = ThreadLocalRandom.current().nextInt(0, 20 + 1);
        return numberOfCarsA;
    private static int numberOfCarsB() {
       int numberOfCarsB = ThreadLocalRandom.current().nextInt(0, 20 + 1);
        return numberOfCarsB:
}
```