Personal Information:

NAME / SURNAME:	Przemysław Jabłoński
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Summary / Goals:

I am a **Mobile Developer** with expertise gravitating around **Modern Android App Development** techniques and good practices.

I combine an **academic foundations** of engineering with **professional experience** and extraordinary amount of **personal work**, showcased in my portfolio.

Looking to sharpen **Mobile / Android** development skills as well as to **learn and share** newly acquired knowledge.

University Education:

FIELD OF STUDY:	**Applied Computer Science** (BASc degree, last semester)
UNIVERSITY:	**AGH** University of Science And Technology, Cracow

Professional Experience:

COMPANY / POSITION: *(July 2015 - Sept 2015)*	Python Software Developer / Open-Source Analyst Intern **UBS BUSINESS SOLUTION CENTRE, CRACOW**
	Development of automated web-based software to aid Open Source analysis. Advisory for Devs on OSS Licenses and scans.

Skills and Competences:

MODERN ANDROID:	Experience with modern app architecture: MVP, Dependency Injection, Liskov Substitution Principle, use of the most desired libraries like Dagger2, Retrofit, Gson, ButterKnife, Picasso.
ANDROID SDK:	Practical knowledge of Android SDK: Fragments, Android Security internals, Responsive UIs, Cursors, asynchronism, and debugging.
TDD / CI / ANDROID TESTING:	Familiarity with Jenkins, Travis CI and Codecov as well as unit and instrumentation tests with JUnit and Mockito on MVP architecture.
WEBDEV / NETWORK APIS:	Fluency in using and extending web APIs using Retrofit and GSON.
SOFT SKILLS:	Ability to network, integrate and work outside of comfort zone.
OTHER TECHNOLOGIES:	*GIT, Github, C#, Unity3D, Python (Django), PHP (Symfony2), JIRA, Jenkins, LibGDX.*

Curriculum Vitae

Language Proficiency:

ENGLISH:	Full professional proficiency
POLISH:	Native / Bilingual proficiency
ITALIAN:	Elementary proficiency

Software Projects:

MODERN ANDROID:	Betterfy - Android client for Spotify Premium service, providing lighter, more responsive experience for mobile as well as broader functionalities to the user.
MODERN ANDROID:	Adaptive Weather - Android app which queries forecast services APIs. in background and alerts user on sudden weather changes.
JAVA / ANDROID SDK:	Mini-weather-android - lightweight but sophisticated in backend-side weather forecast Android app.
C# / UNITY3D:	'Procedural Algorithms in creating virtual worlds for videogames' - Research and development of fully modular Procedural Algorithms family, designed for realtime 3D geometrical terrain generation.
PHP / SYMFONY2:	EasyProjectManagement - JIRA-like webapp for bringing simpler and friendlier solutions for 'amateur' project management
	full list of projects and links available on my portfolio page.

Extracurricular Activities:

HACKATHONS:	Google #HashCode competition, 'Amazon Echo' Hackathon 2016.
COURSES:	Allegro Tech Workshops on **graph-based database** design (node4j, cypher), **GameDesire Academy** attendant, certified **'Introduction to Unity programming'** course.

Hobbies:

MUSIC / AUDIO PRODUCTION:	Home-recording, mixing and mastering for my SoundCloud page.
DIGITAL PAINTING	Digital painting in Adobe Photoshop / Autodesk Sketchbook.

pszemek.me **PORTFOLIO** www

github.com/sharaquss **GitHub**

linkedin.com/in/przemyslawjablonski **Linked in**