

# **TYPESCRIPT: COLLECTED WORKS**

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# **Chapter I**

## **Migration**

**@ts-check**

## package.json

```
"type-check": "tsc src/main.js --allowJs --out  
/dev/null",
```

**@ts-ignore**

```
// @ts-ignore  
[] + {}; // OK
```

## Migrate

```
for f in src/**/*.js; do  
    git mv "$f" "${f%.js}.ts"  
done
```

## **Chapter II**

### **Compiler options**

## Dead code elimination

```
"noUnusedParameters": true,  
"noUnusedLocals": true,  
  
const fn = (_unusedArg) => 42 // OK
```



**strictFunctionTypes: true,**

```
const fn = (arg: number, arg1: (string) => string)  
=> {}
```

```
fn(42, str => str / 2); // ERROR
```

**"noImplicitAny": true,**

```
// ERROR
```

```
const fn = (arg) => arg;
```

```
// OK
```

```
const fn1 = (arg: any) => arg;
```

**"strictNullChecks": true,**

```
document.querySelector('#id').getAttribute('class');  
// ERROR;
```

```
const element = document.querySelector('#id');  
if (element !== null) {  
    element.getAttribute('id'); // OK  
}
```

```
(document.querySelector('#id') as  
HTMLElement).getAttribute('id'); // OK
```

**"strictNullChecks": true, #beta**

```
document.querySelector('#id').getAttribute('class');  
// OK;
```

**"strictNullChecks": true, #beta**

```
const element = document.querySelector('#id');  
assert(element !== null)  
  
element.getAttribute('id'); // OK
```

## Honorable mentions

```
"noImplicitReturns": true,  
"noImplicitThis": true,  
"strictBindCallApply": true,  
"paths": {  
  "@core/*": [  
    "app/*"  
  ],  
}
```

## **CHAPTER III**

### **Cheap Tricks**

## Auto types

```
const fn = (): number =>
42;
const variable: string =
'';
public attr: boolean =
true;
[1, 2, 3].map((x: number)
=> x + 1);
const number$ = of<number>
(42);
```

```
const fn = () => 42;
const variable = '';
public attr = true;
[1, 2, 3].map(x => x + 1);
const number$ = of(42);
```



## Property Accessing

```
interface Data {  
  field: {  
    name: string;  
  }  
}  
  
export const fn = (arg: Data['field']) => {  
  return arg.name; // { name: string }  
}  
  
export const fn1 = (name: Data['field']['name'])  
=> {  
  return name; // string  
}
```

## Big integer

```
const bigNumber = 123_456_789;
```

## Abstract class

```
abstract class Page {  
    constructor() {  
        // ...logic  
    }  
}  
  
new Page(); // ERROR: Cannot create an instance of  
an abstract class.
```

## Readonly

```
class Service extends AbstractService {  
    public readonly url; = '...';  
}  
  
const service = new Service();  
service.url = '???'; // ERROR: Cannot assign to  
'url' because it is a read-only property.
```

## Dict

```
const fn = (arg: { [key: string]: number }) => {  
  const val = arg.key1 + arg.key2 + arg.key3; //  
  number  
  const val1 = arg.totallyRandomKey; // number  
  const val2 = arg['wpłynąłem na suchego przestwór  
oceanu']; // number  
};  
  
type Dict<T> = { [key: string]: T };
```

## Tuple

```
let tuple: [string, number];  
tuple = ["hello", 10]; // OK  
tuple = [10, "hello"]; // Error  
let str = tuple[0]; // string  
let num = tuple[1]; // number  
let len = tuple.length // 2
```

**PART IV**  
**Zbiory**

## Merged types

```
const fn = (arg: { key: string } & { key1: number  
  }) => 42;
```

```
fn({ key: '42' }); // ERROR
```

```
fn({ key1: 42 }); // ERROR
```

```
fn({ key: '42', key1: 42 }); // GOOD
```

```
type TableRow = Item & { selected?: boolean };
```



## Union types

```
const fn = (arg: string | number) => {  
  arg.split(''); // ERROR  
  arg / 2; // ERROR  
  arg + 1; // OK  
  if (typeof arg === "string") {  
    arg.split('');  
  }  
  if (typeof arg === "number") {  
    arg / 2;  
  }  
}
```

## Unknown types

```
function fn(arg: unknown) {  
  if (typeof arg === "string" || typeof arg ===  
"number") {  
    arg; // string | number  
  }  
  if (x instanceof Error) {  
    arg; // Error  
  }  
  if (isFunction(x)) {  
    arg; // Function  
  }  
}
```

## Never types

```
function error(x): never {  
    throw new Error("Unexpected object: " + x);  
}  
  
let variable = error(42); // never
```

## Never types

```
function(arg: never) {  
    ...  
}
```

## **CHAPTER VI**

### **Values as types**

## Based on argument

```
interface Data {  
  fn(arg: -1): never  
  fn(arg: 0): []  
  fn(arg: number): Array<number>  
}  
  
let data: Data;  
const a = data.fn(42); // Array<number>  
const c = data.fn(0); // [];  
const d = data.fn(-1); // never
```

## Based on key

```
export interface API {  
  "/users": { params: [], response: IUser[] }  
  "/user/:id": { params: [number], response:  
IUser }  
}
```

## Constant

```
const ROUTES = {  
  LOGIN: '/login',  
} // { LOGIN: "/login"; }
```

```
const ROUTES = {  
  LOGIN: '/login',  
} as const // { readonly LOGIN: "/login"; }
```



## Constant

```
const someReduxAction = () => ({
  type: ActionTypes.Some,
}); // () => { type: ActionTypes }

const otherReduxAction = () => ({
  type: ActionTypes.Other,
} as const); // () => { type: ActionTypes.Other }
```

## Resolve Union

```
const some reducer(state, action: SomeAction |  
OtherAction) => {  
  if (action.type === ActionTypes.Some) {  
    action.payload; //SomeAction  
  }  
}
```

## Manual Resolving

```
interface A { key: string; }  
interface B { key: string, b: string }  
  
let fn = (arg: A | B) => {  
  if (arg.key[0] === 'b') arg.b // OK  
}
```

## Manual Resolving #2

```
const isB = (arg: A | B): arg is B => arg.key[0]  
=== 'b';
```

## Manual Resolving #2

```
let fn = (arg: A | B) => {  
  if (isB(arg)) {  
    arg.b // ERROR: Property 'b' does not exist on  
type 'A | B'.  
  } else {  
    arg // A  
  }  
  arg // A | B  
}
```

## typeof

```
export const someAction = (payload: string) => ({  
  type: '',  
  payload  
});
```

```
export type SomeActionConstructor = typeof  
someAction;
```

## **CHAPTER VII**

### **Weird parts**

## Generics extends

```
function loggingIdentity<T>(arg: T): T {  
    arg.length; // Error: T doesn't have .length  
    return arg;  
}
```

```
function loggingIdentity1<T extends Array<any>>  
(arg: T): T[number] {  
    arg.length; // OK  
    return arg[0];  
}
```

```
loggingIdentity1(42) // ERROR: Argument of type  
'42' is not assignable to parameter of type  
'any[]'.
```

```
loggingIdentity1([]) // OK
```

```
loggingIdentity1([42]) // number
```



## Keyof

```
export type Omit<T, K extends keyof T> = {  
  [P in Exclude<keyof T, K>]: T[P];  
};  
  
type R = Omit<{ a: string, b: string }, 'a'>; // {  
b: string }  
type R1 = Omit<{ a: string, b: string }, 'b'>; //  
{ a: string }  
type R3 = Omit<{ a: string, b: string }, 'c'>; //  
ERROR: Type '"c"' does not satisfy the constraint  
'"a" | "b"'.  

```

## Optional extends

```
type If<A extends boolean, T, U> = A extends true  
? T : U;
```

```
let a: If<true, string, number>; // string  
let b: If<false, string, number>; // number
```

## Conditional extends

```
const first = (arr) => arr[0]

const first1 =
  <T extends any[]>(arg: T): T extends [] ? never
: T[number] => arr[0];

let never = first1([]); // never
let num = first1([42]); // number
```

## Infer

```
type ReturnType<T extends Function> =  
    T extends (...args: any[]) => infer R ? R :  
never;  
  
type R = ReturnType<() => 42> // 42
```

## Mapped types

```
type Optional<A extends object> = { [K in keyof  
A]?: A[K] };
```

```
type Required<A extends object> = { [K in keyof  
A]-?: A[K] };}
```

```
type OptionalItem = Optional<{ key: string, key1:  
number}>; // { key?: string, key1?: string }
```

```
put(data: Data) {}
```

```
patch(data: Optional<Data>)
```

## Examples # json api

```
interface User {  
  id: string;  
  name: string;  
  age: number;  
  courses: Array<Course>  
}
```

```
interface UserResponse {  
  id: string;  
  attributes: {  
    name: string;  
    age: number  
  }  
  relationships { courses: { data: [] } }  
}
```

## Examples

```
interface Response<T extends { id: string }, R =  
void> {  
    id: string;  
    attributes: Omit<T, 'id'>;  
    relationships: R extends void ? void : { [key:  
string]: { data: Array<R> } };  
}  
  
type UserResponse = Response<User, Course>;
```

## Class Type

```
class View {};  
  
interface Model {  
    View: { new(...args: any[]): View };  
}  
  
class Shape implements Model {  
    View = class extends View {  
        constructor() { console.log("view created"); }  
    }  
}
```



**Grande finale**

```
type EmptyTuple = [];
```

```
type TupleLength<T extends Array<any>> =  
T["length"];
```

```
type PrependTuple<A, T> = T extends Array<any>  
  ? (((a: A, ...b: T) => void) extends (...a:  
infer I) => void ? I : [])  
  : [];
```

```
type NumberToTuple<N extends number, L extends  
Array<any> = EmptyTuple> = {  
  true: L;  
  false: NumberToTuple<N, PrependTuple<1, L>>;  
}[TupleLength<L> extends N ? "true" : "false"];
```

**Thank you :\***